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bsp; >=20
 >"A"=3D3D20
> >=20
 >=20
 card
> in your system as far as Paris' ID=20
 orientation=3D3D20
> >=20
 >=20
 > right?
>
> Yes, it do

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mp;gt; =2 0
 >=3D3D
> =20
 >different=3D3D20
> =
 > =20
 > modules in the MECs so you can see which one is=20
 on
> =3D3D3D
>>card=20
 =3D
> >A,=20
 =3D3D
> >B, C=20
 at=3D3D20
> > =
 > all=20
 times. this will give you the info as to how the=20
 =3D
> =
 >=3D3D3D
>>cards=20

Subject: Re: Apple question
Posted by [Deej \[4\]](#) on Wed, 27 Jun 2007 17:28:17 GMT
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Subject: Re: Apple question
Posted by [Deej \[4\]](#) on Wed, 27 Jun 2007 17:29:51 GMT
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Subject: Re: Apple question
Posted by [TCB](#) on Wed, 27 Jun 2007 18:28:10 GMT
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