
Subject: Hurricane Damage in Houston

Posted by [Mike C](#)[Mike Claytor](#) on Thu, 29 Sep 2005 18:06:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

;>>(my cubase comp has a DVD burner...I was attempting to archive some
>>>>>files,
>>>>>these are all removable audio drives, not system drives, and are all
>
>
>>>>>formatted
>>>>>fat 32.)
>>>>>When I put it back in the Paris comp, it still reports the wrong size
>
> and
>
>>>>>some of the files say they're corrupt. When I look at the disks under
>
> the
>
>>>>>management window it show's there correct
>>>>>size, but looks like they got repartitioned and there's a large
>>>>>unallocated
>>>>>partition there.
>>>>>So far I haven't lost anything (I don't think) as I am pretty good about
>
>
>>>>>backing
>>>>>up. But I don't want to stick any drives in the Cubase comp.
>>>>>New changes to the comp are as follows. (all last night or today)
>>>>>1.flashed the bios to the most recent (gigabyte K8V Triton)
>>>>>
>>>>>2.installed and updated RME 9652 (after uninstalling Dakota Frontier)
>>>>>
>>>>>3.installed and updated Cubase SX 3 (retail)
>>>>>
>>>>>4. That's about it. While I was updating the drivers via the net
>>>>>(temporary Lan connection) I inadvertantly had automatic updates turned
>
>
>>>>>on
>>>>>and Windows updated a bunch of "Hotfix" security updates. (this comp
>
> is
>
>>>>>not
>>>>>normally on the net and I have been running XP Home SP1 on it)
>>>>>
>>>>>5. Last night I got a "Windows has recovered from a serious error" during

Deej

Page 2 of 122 ---- Generated from The PARIS Forums

> > at least I am, I think DJ switched back to ME to get multiple adats per
> mec.
> > I know what your asking.....Paris on XP has always worked with using
the
> > adat 9 pin for syncing with other audio cards, at least for me, just not
> > for syncing with an actual adat. For that I still have to use ME.
> > Rod
> > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
> > >
> > >Yeah
> > >"Aaron Allen" <nospam@not_here.dude> wrote:
> > >>You guys are getting this in XP?
> > >>AA
> > >>
> > >>
> > >>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> news:435d0f6d\$1@linux...
> > >>>
> > >>> OK I just verified sample accurate sync between Paris and SX3 for
> 10:00,
> > >
> > >>> so
> > >>> I'm happy. This is using the cubase metronome.
> > >>> Flip phase and I get total cancellation..100%
> > >>> Next step is the audio. I seem to remember you having to set up RME
as
> > >the
> > >>> master clock to avoid clicks and pops...is that right??
> > >>> rod
> > >>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> > >>>>Looks like you've got it. Occassionally, I'll get some stubbornness
> from
> > >>>> SX.
> > >>>>when this happens, I dicipline it bygoing to the SX transport window
> > and
> > >>>>toggling between internal and idle. Then, when I hit the Paris
> transport,
> > >>>>everything locks up.
> > >>>>
> > >>>>Deej
> > >>>>
> > >>>>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > >>>>news:435cf489\$1@linux...
> > >>>>
> > >>>>> OK, I got the transport part of it going. Amazing what the brain
is
> > >>>>>capable
> > >>>>> of with a few hours sleep! One missed checkbox cost me 2hrs of

grief
 > > >
 > > >>>> last
 > > >>>> night. I still haven't tried the audio part yet, but Cubase and
 Paris
 > > >
 > > >>>> look
 > > >>>> like there staying locked via adat 9 pin sync.
 > > >>>> rod
 > > >>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
 > > >>>> >
 > > >>>> >With the Cubase 1.06 and dakota card, everything was taken care
 of
 > > >with
 > > >>>> the
 > > >>>> >adat 9 pin sync. And it was pretty simple also.
 > > >>>> >I was really hoping the SX 3/ RME would be as easy.
 > > >>>> >Rod
 > > >>>> >"Aaron Allen" <nospam@not_here.dude> wrote:
 > > >>>> >>Rod, I'm fairly sure you'll have to send the transport commands
 > via
 > > >>>>midi/
 > > >>>> >
 > > >>>> >>MTC and the sample sync commands via adat card... at least I've
 > always
 > > >>>> had
 > > >>>> >
 > > >>>> >>to on external sync'd transports.
 > > >>>> >>
 > > >>>> >>AA
 > > >>>> >>
 > > >>>> >>
 > > >>>> >>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > >>>>news:435c7ec8\$1@linux...
 > > >>>> >>>
 > > >>>> >>> DeeJ, I've look for some old post I thought I saved from when
 > you
 > > >>> went
 > > >>>> >
 > > >>>> >>> through
 > > >>>> >>> this, but I can't find them, so, please forgive, but I need
 your
 > > >
 > > >>>> >>> help.
 > > >>>> >I
 > > >>>> >>> finally installed the RME 9652 and Cubase SX3. I can't get
 them
 > > >to

```
> > >>>>sync  
> > >>>>> >up  
> > >>>>> >>> at all. Cubase just sits there when I press play on Paris (I  
> have  
> > >>> the  
> > >>>>> >adat  
> > >>>>> >>> sync hooked up) I have tried everything I can think of,  
changing  
> > >>>>>settings  
> > >>>>> >>> in the 9652 control panel to recieve adat sync, set cubase to  
> > >>>>> >>> recieve  
> > >>>>> >  
> > >>>>> >>> sync,  
> > >>>>> >>> etc. I'm just talking transport sync so far...havn't even  
tried  
> > >  
> > >>>>> >>> audio  
> > >>>>> >yet.  
> > >>>>> >>> I previously had Cubase 1.06 sync'd up perfectly (sample  
> accurate)  
> > >>>>>with  
> > >>>>> >  
> > >>>>> >>> Paris  
> > >>>>> >>> using a Frontier Dakota.  
> > >>>>> >>> etc(but it's late so I may be missing something) Do you have  
any  
> > >>>>>tips????  
> > >>>>> >>> Rod  
> > >>>>> >>  
> > >>>>> >>  
> > >>>>> >  
> > >>>>>  
> > >>>>  
> > >>>>  
> > >>>  
> > >>  
> > >>  
> > >  
> >  
>  
  
>A friend of mine will be recording a CD at this studio.  
http://www.palmyrastudios.com/  
Another friend of mine is producing it. I have been invited down there to  
assist. I really don't have the time, but I would absolutely love to spend  
some major hours working in a facility like this.....but I might never  
come back.....in spirit, at least.
```

CRAP is it coooool. I just took the earmuffs off..... again.

rock on!,

-Carl AmburnThis is a multi-part message in MIME format.

-----=_NextPart_000_0463_01C5D904.0B904CF0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Don't go Deej. We need you here...

T.

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message =
news:435dc179@linux...

A friend of mine will be recording a CD at this studio.

<http://www.palmyrastudios.com/>

Another friend of mine is producing it. I have been invited down there =
to

assist. I really don't have the time, but I would absolutely love to =
spend

some major hours working in a facility like this.....but I might =
never

come back.....in spirit, at least.

;o)

-----=_NextPart_000_0463_01C5D904.0B904CF0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Don't go Deej. We need you=20
here...</DIV>

<DIV> </DIV>

<DIV>T.</DIV>
<DIV> </DIV>
<DIV> </DIV>
<DIV> </DIV>
<DIV> </DIV>
<DIV>"DJ" <<A=20
href=3D"mailto:animix_spam-this-ahole_@animas.net">animix_spam-this-ahole=
_@animas.net>=20
wrote in message <A =
href=3D"news:435dc179@linux">news:435dc179@linux...</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">A=20
friend of mine will be recording a CD at this studio.
<A=20
=
href=3D"http://www.palmyrastudios.com/">http://www.palmyrastudios.com/</A=
>
Another=20
friend of mine is producing it. I have been invited down there =
to
assist. I=20
really don't have the time, but I would absolutely love to =
spend
some major=20
hours working in a facility like this.....but I might =
never
come=20
back.....in spirit, at =
least.

;o)

</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0463_01C5D904.0B904CF0--Well.....I'm doing something similar to
what (I think) you want to do.
I'm using two computers running Paris and Cubase SX using 3 x MECs/6 x ADAT
cards and 2 x RME HDSP 9652's and an RME Multiface and 4 x UAD-1's in the SX
computer. The attachment describes how I solved the problem. Nice to see
you back BTW. I remember you. It's always good to see old timers coming back
around here.
:o)

"Suad" <suad@sail.hr> wrote in message news:435d8bf2@linux...
> Helo everyone!
>
> Well, I was at least 5 years absent from the NG....
> ... but I still see some familiar names here ;-)
>
> I have 2xMEC, 2xEDS and bunch of I/O and ADAT
> card... On second computer there is an RMEhdsp9652
> synced with wordclock and ADAT sync...
> Works flawesly for last 7 years.
>
> Now I'm expanding to 4xMEC and 4xEDS + Magma.

>
> As I have some nice outboard FX (6 units) and want to use
> them on all MEC's and want to have them available on all
> channels, I come to that "Aux buss suming problem".
> (Btw., effects are: Lexicon 480L, Lexicon 300, TC M3000,
> Lexicon PCM70, Sony M7 and Roland space echo.)
>
> Did anyone found some quality solution on this topic????
>
> As I have some skills in electrotehnics, I'm searching
> for some DIY solution for this problem.
> ...something like "High quality 8x2 mixer with balanced I/O..."
> Of course, I need 5 mixers of that kind.... or one 40x10...
>
> I also considered a digital summing solution with ADAT interface
> in every MEC, then summing ADAT signals in Friend Chip's
> DMX12 or DMX16 digital matrix and then convert this summed
> ADAT signal with 8ch. A/D to 8 analog balanced sends.
> This solution is THE BEST, but it costs about 2700\$!!!!!
>
> I must convert this signals to analog because not all of
> my FX have digital inputs.... and Lexicon 300 acts little
> bit wierd when conected digitally... ;*)
>
> ...well I think an HQ analog solution is the best idea...
>
> Please, tell me if there was some workaraund on this topic.
>
> THANX.
>
>
> And, btw., these guys using the M-audio digital summing device,
> take a look at DMX12 (<http://www.friend-chip.de/dmx12.htm>)
> and DMX16 (<http://www.friend-chip.de/dmx16.htm>).
> These devices are much more sophisticated then M-audio!
> ...but not worth a fortune...
> :-)
>
>
>
>
>
>
>
>
>
>
>

If you go... take your mics... really "lean" closet! ;-)
The 8038 is cool though, I used to service one.

David.

DJ wrote:

> A friend of mine will be recording a CD at this studio.
> <http://www.palmyrastudios.com/>
> Another friend of mine is producing it. I have been invited down there to
> assist. I really don't have the time, but I would absolutely love to spend
> some major hours working in a facility like this.....but I might never
> come back.....in spirit, at least.
>
> ;o)
>
>Hmmm.....this is pretty spare all right. I figure a pair of U47's can do
anything.....right?

;o)

"Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
news:435dca26\$1@linux...

> If you go... take your mics... really "lean" closet! ;-)
> The 8038 is cool though, I used to service one.

>
> David.

>
> DJ wrote:

>
> > A friend of mine will be recording a CD at this studio.
> > <http://www.palmyrastudios.com/>
> > Another friend of mine is producing it. I have been invited down there
to
> > assist. I really don't have the time, but I would absolutely love to
spend
> > some major hours working in a facility like this.....but I might
never
> > come back.....in spirit, at least.
> >
> > ;o)
> >
> >Hmmm..., yes I did some search and found 1000 threads about this...

Well, I'll borrow some ADATcard's, EDS and MEC's from my friend
and I'll make some workaround.... Maybe I'll find THE solution...
I will post results.

Hey Deej, do you use Magma expansion?
I'll have to purchase one soon. (P7NE oem)
Any sugestions or issues?

Thanks

Suad

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:435dc063@linux...
> Some are luckier than others. I have been able to get 4 x ADAT cards
working
> in 3 x MECs using XP, but no more. Most have been able to just get one
> working per MEC. No problem with 2 x per MEC when running Win ME.
>
> Deej
>
> "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...
> > Rod wrote : "I think DJ switched back to ME to get multiple adats per
mec."
> >
> > Is that some problem with multiple ADAT cards per MEC IN XP
> > ??????????????????
> >
> > Suad
> >
> >
> > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> news:435d30bc\$1@linux...
> > >
> > > at least I am, I think DJ switched back to ME to get multiple adats
per
> > mec.
> > > I know what your asking.....Paris on XP has always worked with using
> the
> > > adat 9 pin for syncing with other audio cards, at least for me, just
not
> > > for syncing with an actual adat. For that I still have to use ME.
> > > Rod
> > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
> > > >
> > > > Yeah
> > > > "Aaron Allen" <nospam@not_here.dude> wrote:
> > > > > You guys are getting this in XP?
> > > > > AA

> > > >
 > > > >
 > > > >"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > news:435d0f6d\$1@linux...
 > > > >
 > > > > OK I just verified sample accurate sync between Paris and SX3 for
 > > 10:00,
 > > > >
 > > > > so
 > > > > I'm happy. This is using the cubase metronome.
 > > > > Flip phase and I get total cancellation..100%
 > > > > Next step is the audio. I seem to remember you having to set up
 RME
 > as
 > > > the
 > > > > master clock to avoid clicks and pops...is that right??
 > > > > rod
 > > > > "DJ" <animix_spam-this-ahole_@animas.net> wrote:
 > > > >> Looks like you've got it. Occassionally, I'll get some
 stubbornness
 > > from
 > > > > SX.
 > > > >> when this happens, I dicipline it bygoing to the SX transport
 window
 > > > and
 > > > >> toggling between internal and idle. Then, when I hit the Paris
 > > transport,
 > > > >> everything locks up.
 > > > >>
 > > > >> Deej
 > > > >>
 > > > >>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > > >> news:435cf489\$1@linux...
 > > > >>>
 > > > >>> OK, I got the transport part of it going. Amazing what the brain
 > is
 > > > >>> capable
 > > > >>> of with a few hours sleep! One missed checkbox cost me 2hrs of
 > grief
 > > > >
 > > > >>> last
 > > > >>> night. I still havn't tried the audio part yet, but Cubase and
 > Paris
 > > > >
 > > > >>> look
 > > > >>> like there staying locked via adat 9 pin sync.
 > > > >>> rod
 > > > >>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote:

> > >>>> >
 > > >>>> >With the Cubase 1.06 and dakota card, everything was taken care
 > of
 > > >with
 > > >>>> the
 > > >>>> >adat 9 pin sync. And it was pretty simple also.
 > > >>>> >I was really hoping the SX 3/ RME would be as easy.
 > > >>>> >Rod
 > > >>>> >"Aaron Allen" <nospam@not_here.dude> wrote:
 > > >>>> >>Rod, I'm fairly sure you'll have to send the transport
 commands
 > > via
 > > >>>>midi/
 > > >>>> >
 > > >>>> >>MTC and the sample sync commands via adat card... at least
 I've
 > > always
 > > >>>> had
 > > >>>> >
 > > >>>> >>to on external sync'd transports.
 > > >>>> >>
 > > >>>> >>AA
 > > >>>> >>
 > > >>>> >>
 > > >>>> >>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > >>>>news:435c7ec8\$1@linux...
 > > >>>> >>>
 > > >>>> >>> DeeJ, I've look for some old post I thought I saved from
 when
 > > you
 > > >>> went
 > > >>>> >
 > > >>>> >>> through
 > > >>>> >>> this, but I can't find them, so, please forgive, but I need
 > your
 > > >
 > > >>>> >>> help.
 > > >>>> >I
 > > >>>> >>> finally installed the RME 9652 and Cubase SX3. I can't get
 > them
 > > >to
 > > >>>>sync
 > > >>>> >up
 > > >>>> >>> at all. Cubase just sits there when I press play on Paris (I
 > > have
 > > >>> the
 > > >>>> >adat
 > > >>>> >>> sync hooked up) I have tried everything I can think of,

[illegible]

>If you go, take your Paris with you.
....maybe you can improve them the sound of that Neve... ;-)
Or even.. use that Neve as an aux summing mixer for Paris? ;-)

heh...

Suad

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:435dcb16\$1@linux...

> Hmmm.....this is pretty spare all right. I figure a pair of U47's can

do
> anything.....right?
>
> ;o)
>
> "Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
> news:435dca26\$1@linux...
> > If you go... take your mics... really "lean" closet! ;-)
> > The 8038 is cool though, I used to service one.
> >
> > David.
> >
> > DJ wrote:
> >
> > > A friend of mine will be recording a CD at this studio.
> > > <http://www.palmyrastudios.com/>
> > > Another friend of mine is producing it. I have been invited down there
> to
> > > assist. I really don't have the time, but I would absolutely love to
> spend
> > > some major hours working in a facility like this.....but I might
> never
> > > come back.....in spirit, at least.
> > >
> > > ;o)
> > >
> > >
>
>Hey all,

Forgive me if this issue is something well known that I missed in my stoopid obliviousness but here goes ...

I have recently got a 2nd MEC without any 8in or 8 out cards, I now have a project where I want to send externals out of the inserts to outboard and was hoping to use the existing 4 ins and outs on the MEC but have failed miserably in getting this to work. I have patched the patch bay as I normally do on submix 1 with the 1st MEC but nothing works. I plugged an acoustic guitar directly into input one and the led lights up but nothing comes through on the submix .. what the????

Any thoughts, solutions or ridicule are all welcome.

Thanks,

WarrenMy last test was using UAD1 with multifxvst.

What I found is that this app does work ONLY with 16 bit files , which means it works for me at least, and works best wrapped with FXpansion old 3.3 which can be found free now as it is discontinued.

I guess most of you have this already.

of course it works with chainer too but you have to buy chainer.

The result is that UAD1 plugins now have ONLY 2048 samples latency !

Thats around 44 ms of latency...

If you use the UAD1 plugins just from FXpansion you get 16384 samples latency...

Now using only a 50ms nudge to the left and 192 samples to the right you are in business...

Regards,

DimitriosFunny, I was thinking the same thing.

The matched 47's would be nice though.

"Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote:

>If you go... take your mics... really "lean" closet! ;-)

>The 8038 is cool though, I used to service one.

>

>David.

>

>DJ wrote:

>

>> A friend of mine will be recording a CD at this studio.

>> <http://www.palmyrastudios.com/>

>> Another friend of mine is producing it. I have been invited down there to

>> assist. I really don't have the time, but I would absolutely love to spend

>> some major hours working in a facility like this.....but I might never

>> come back.....in spirit, at least.

>>

>> ;o)

>>

>>So here we are.

It was that simple afterall to have wormhole work with Paris !

No special wormhole version needed, just use the latest when you buy it !

And please go on and buy it.

This guy was so helpful afterall.

This great app opens new doors to Paris.

I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd computer) to Paris (1st computer) with solid rock performance and behaviour.

The secret is "old"

Use this incredible and free now (I guess we freed it,right ?) FXpansion

3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins

but works fantastic with Multifxvst and now WORMHOLE.

Chianer could not do it, FFX-4 neither, Console could but console is so buggy and unstable with Paris that causes even exceptions so I stayed away from it...

I tried all chainers known, like Directizer, Cakewalk, all...

Nothing worked even at normal conditions but FXpansion does the trick.

It syncs end instances which was the problem from the very beginning...

This syncing damn thing.

Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not Paris oriented .

Latency to work at so many instances should be around 4096 samples, close to uad1 latencies, for a couple of channels you can go down to a little over 1000 samples.

There is a latency slider also on sending wormhole instance so you can compensate there...

But this is a godsend for someone who wants to do entirely Cubase mix and buss 16-24 audio tracks to Paris for buss mixing...

Possibilities endless.

I wanna see names here from you ones who are gonna buy it because I wanna send these names to Andrian to thank him for all his efforts.

My name is first (buying for second time)

DimitriosDo you have a BNC cable running from the clock output of MEC A to the clock input of MEC B?

"Warren" <tonetemple@hotmail.com> wrote in message
news:435e2c08\$1@linux...

>

> Hey all,

>

> Forgive me if this issue is something well known that I missed in my
stupid

> obliviousness but here goes ...

> I have recently got a 2nd MEC without any 8in or 8 out cards, I now have

> a project where I want to send externals out of the inserts to outboard
and

> was hoping to use the existing 4 ins and outs on the MEC but have failed

> miserably in getting this to work. I have patched the patch bay as I
normally

> do on submix 1 with the 1st MEC but nothing works. I plugged an acoustic

> guitar directly into input one and the led lights up but nothing comes
through

> on the submix .. what the????

> Any thoughts, solutions or ridicule are all welcome.

> Thanks,

> WarrenI'm using a 13 slot Magma with Cubase SX and 4 x UAD-1 cards and the
Hammerfall cards.. Since I am only using 3 x EDS cards, I have managed to do
this in my Paris computer PCI slots with no problems. I have used an
expansion chassis with EDS cards also so you should be just fine using it
with Paris. Just find a mobo slot that doesn't share IRQ with other critical
devices.....and be sure to get a Magma. I tried using an SBS expansion
chassis. It wasn't the best choice for use with audio because for some
reason, IRQ's were very limited.

Deej

"Suad" <suad@sail.hr> wrote in message news:435dcf20@linux...
> Hmmm..., yes I did some search and found 1000 threads about this...
>
> Well, I'll borrow some ADATcard's, EDS and MEC's from my friend
> and I'll make some workaround.... Maybe I'll find THE solution...
> I will post results.
>
> Hey Deej, do you use Magma expansion?
> I'll have to purchase one soon. (P7NE oem)
> Any sugestions or issues?
>
>
> Thanks
>
> Suad
>
>
> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> news:435dc063@linux...
> > Some are luckier than others. I have been able to get 4 x ADAT cards
> working
> > in 3 x MECs using XP, but no more. Most have been able to just get one
> > working per MEC. No problem with 2 x per MEC when running Win ME.
> >
> > Deej
> >
> > "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...
> > > Rod wrote : "I think DJ switched back to ME to get multiple adats per
> > mec."
> > >
> > > Is that some problem with multiple ADAT cards per MEC IN XP
> > ??????????????????
> > >
> > > Suad
> > >
> > >
> > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > news:435d30bc\$1@linux...
> > > >
> > > > at least I am, I think DJ switched back to ME to get multiple adats
> > per
> > > mec.
> > > > I know what your asking.....Paris on XP has always worked with
> > using
> > the
> > > > adat 9 pin for syncing with other audio cards, at least for me, just
> > not
> > > > for syncing with an actual adat. For that I still have to use ME.

> > > Rod
> > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
> > > >
> > > > Yeah
> > > > "Aaron Allen" <nospam@not_here.dude> wrote:
> > > > > You guys are getting this in XP?
> > > > > AA
> > > > >
> > > > >
> > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > > news:435d0f6d\$1@linux...
> > > > >
> > > > > OK I just verified sample accurate sync between Paris and SX3
for
> > > 10:00,
> > > >
> > > > > so
> > > > > I'm happy. This is using the cubase metronome.
> > > > > Flip phase and I get total cancellation..100%
> > > > > Next step is the audio. I seem to remember you having to set up
> RME
> > as
> > > > the
> > > > > master clock to avoid clicks and pops...is that right??
> > > > > rod
> > > > > "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> > > > > > Looks like you've got it. Occassionally, I'll get some
> stubbornness
> > > from
> > > > > SX.
> > > > > > when this happens, I dicipline it bygoing to the SX transport
> window
> > > > and
> > > > > toggling between internal and idle. Then, when I hit the Paris
> > > transport,
> > > > > > everything locks up.
> > > > > >
> > > > > > Deej
> > > > > >
> > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > > > > > news:435cf489\$1@linux...
> > > > > > >
> > > > > > > OK, I got the transport part of it going. Amazing what the
brain
> > is
> > > > > > capable
> > > > > > > of with a few hours sleep! One missed checkbox cost me 2hrs of
> > grief

> > > >
 > > > >>>> last
 > > > >>>> night. I still havn't tried the audio part yet, but Cubase and
 > > Paris
 > > > >
 > > > >>>> look
 > > > >>>> like there staying locked via adat 9 pin sync.
 > > > >>>> rod
 > > > >>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
 > > > >>>> >
 > > > >>>> >With the Cubase 1.06 and dakota card, everything was taken
 care
 > > of
 > > > >with
 > > > >>>> the
 > > > >>>> >adat 9 pin sync. And it was pretty simple also.
 > > > >>>> >I was really hoping the SX 3/ RME would be as easy.
 > > > >>>> >Rod
 > > > >>>> >"Aaron Allen" <nospam@not_here.dude> wrote:
 > > > >>>> >>Rod, I'm fairly sure you'll have to send the transport
 > commands
 > > > via
 > > > >>>>midi/
 > > > >>>> >
 > > > >>>> >>MTC and the sample sync commands via adat card... at least
 > I've
 > > > always
 > > > >>>> had
 > > > >>>> >
 > > > >>>> >>to on external sync'd transports.
 > > > >>>> >>
 > > > >>>> >>AA
 > > > >>>> >>
 > > > >>>> >>
 > > > >>>> >>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > > >>>>news:435c7ec8\$1@linux...
 > > > >>>> >>>
 > > > >>>> >>> DeeJ, I've look for some old post I thought I saved from
 > when
 > > > you
 > > > >>> went
 > > > >>>> >
 > > > >>>> >>> through
 > > > >>>> >>> this, but I can't find them, so, please forgive, but I
 need
 > > your
 > > > >
 > > > >>>> >>> help.

> >

> >

>

>Thanks DeeJ for your response. That's very kind!

Your real name is Doug as I rememberd??

I have an Intel875PBZ mbo running with 3.2Ghz Northwood.

It has a nice IRQ4 PCI slot which is not shared with anything!

I'm just negotiating with Magma dealer in Austria...

I'll probably take MagmaP7NE oem kit. (without a case) (about700EUR)

I'm planning to put 4 EDS cards in there.

I hope there won't be some additional latencies in signalflow with Magma... Will it be?

Thanks.

Suad

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:435e4213@linux...

> I'm using a 13 slot Magma with Cubase SX and 4 x UAD-1 cards and the
> Hammerfall cards.. Since I am only using 3 x EDS cards, I have managed to do

> this in my Paris computer PCI slots with no problems. I have used an
> expansion chassis with EDS cards also so you should be just fine using it
> with Paris. Just find a mobo slot that doesn't6 share IRQ withother critical

> devices.....and be sure to get a Magma. I tried using an SBS expansion
> chassis. It wasn't the best choice for use with audio because for some
> reason, IRQ's were very limited.

>

> DeeJ

>

> "Suad" <suad@sail.hr> wrote in message news:435dcf20@linux...

> > Hmmm..., yes I did some search and found 1000 threads about this...

> >

> > Well, I'll borrow some ADATcard's, EDS and MEC's from my friend

> > and I'll make some workaround.... Maybe I'll find THE solution...

> > I will post results.

> >

> > Hey DeeJ, do you use Magma expansion?

> > I'll have to purchase one soon. (P7NE oem)

> > Any sugestions or issues?

> >

> >

> > Thanks

> >
> > Suad
> >
> >
> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> > news:435dc063@linux...
> > > Some are luckier than others. I have been able to get 4 x ADAT cards
> > working
> > > in 3 x MECs using XP, but no more. Most have been able to just get one
> > > working per MEC. No problem with 2 x per MEC when running Win ME.
> > >
> > > DeeJ
> > >
> > > "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...
> > > > Rod wrote : "I think DJ switched back to ME to get multiple adats per
> > mec."
> > > >
> > > > Is that some problem with multiple ADAT cards per MEC IN XP
> > > ??????????????????
> > > >
> > > > Suad
> > > >
> > > >
> > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > > news:435d30bc\$1@linux...
> > > > >
> > > > > at least I am, I think DJ switched back to ME to get multiple
> > adats
> > > per
> > > > mec.
> > > > > I know what your asking.....Paris on XP has always worked with
> > using
> > > the
> > > > > adat 9 pin for syncing with other audio cards, at least for me,
> > just
> > > not
> > > > > for syncing with an actual adat. For that I still have to use ME.
> > > > > Rod
> > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
> > > > > >
> > > > > > Yeah
> > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:
> > > > > > > You guys are getting this in XP?
> > > > > > > AA
> > > > > > >
> > > > > > >
> > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > > > news:435d0f6d\$1@linux...

> > > > >>>
 > > > > >>> OK I just verified sample accurate sync between Paris and SX3
 > for
 > > > > 10:00,
 > > > > >
 > > > > >>> so
 > > > > >>> I'm happy. This is using the cubase metronome.
 > > > > >>> Flip phase and I get total cancellation..100%
 > > > > >>> Next step is the audio. I seem to remember you having to set
 up
 > > RME
 > > > as
 > > > > >the
 > > > > >>> master clock to avoid clicks and pops...is that right??
 > > > > >>> rod
 > > > > >>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
 > > > > >>>> Looks like you've got it. Occassionally, I'll get some
 > > stubbornness
 > > > > from
 > > > > >>> SX.
 > > > > >>>> when this happens, I dicipline it bygoing to the SX transport
 > > window
 > > > > > and
 > > > > >>>> toggling between internal and idle. Then, when I hit the Paris
 > > > > transport,
 > > > > >>>> everything locks up.
 > > > > >>>>
 > > > > >>>> DeeJ
 > > > > >>>>
 > > > > >>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > > > >>>> news:435cf489\$1@linux...
 > > > > >>>>
 > > > > >>>>> OK, I got the transport part of it going. Amazing what the
 > brain
 > > > is
 > > > > >>>> capable
 > > > > >>>>> of with a few hours sleep! One missed checkbox cost me 2hrs
 of
 > > > grief
 > > > > >
 > > > > >>>>> last
 > > > > >>>>> night. I still havn't tried the audio part yet, but Cubase
 and
 > > > Paris
 > > > > >
 > > > > >>>>> look
 > > > > >>>>> like there staying locked via adat 9 pin sync.
 > > > > >>>>> rod

> > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:

> > > > > > > >

> > > > > > > > > With the Cubase 1.06 and dakota card, everything was taken

> care

> > > of

> > > > > with

> > > > > > > the

> > > > > > > > > adat 9 pin sync. And it was pretty simple also.

> > > > > > > > > I was really hoping the SX 3/ RME would be as easy.

> > > > > > > > > > Rod

> > > > > > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:

> > > > > > > > > > > Rod, I'm fairly sure you'll have to send the transport

> > commands

> > > via

> > > > > > > midi/

> > > > > > > > >

> > > > > > > > > > MTC and the sample sync commands via adat card... at least

> > I've

> > > always

> > > > > > > had

> > > > > > > > >

> > > > > > > > > > to on external sync'd transports.

> > > > > > > > > > >

> > > > > > > > > > AA

> > > > > > > > > > >

> > > > > > > > > > >

> > > > > > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message

> > > > > > > > > > > news:435c7ec8\$1@linux...

> > > > > > > > > > >

> > > > > > > > > > > DeeJ, I've look for some old post I thought I saved from

> > when

> > > you

> > > > > > > went

> > > > > > > > >

> > > > > > > > > > through

> > > > > > > > > > > this, but I can't find them, so, please forgive, but I

> need

> > > your

> > > > > > >

> > > > > > > > > > help.

> > > > > > > > > > > I

> > > > > > > > > > > > finally installed the RME 9652 and Cubase SX3. I can't

get

> > > them

> > > > > > > to

> > > > > > > > > sync

> > > > > > > > > > up

> > > > > > > > > > > at all. Cubase just sits there when I press play on

[illegible]

>

>Yeah.....it is Doug, IIRC. I've been called so many names here that I forget ;O)

You should have no latencies with the Magma. I have never used the 7 slot backplane on a Magma, though I would think you would be OK with it. You will be running Windows XP?

Be aware that you may need to change from XP to Win 9x in order to get more than 1 x ADAT card working per MEC. This is a *big* issue and has to do with the Paris XP driver. It's not something that you can just *work around* if you absolutely have to have lots of ADAT cards in Paris. The only two individuals I know of who have successfully accomplished this are Brian T and Mic Cross and last time I talked to Mic, he was having some problems with his rig relapsing back into not seeing some of the ADAT cards so this isn't something to take lightly if you're planning on using a *doubleDAW* configuration.

Regards,

Deej

"Suad" <suad@sail.hr> wrote in message news:435e4465@linux...

> Thanks Deej for your response. That's very kind!

> Your real name is Doug as I rememberd??

>

> I have an Intel875PBZ mbo running with 3.2Ghz Northwood.

> It has a nice IRQ4 PCI slot which is not shared with

> anything!

> I'm just negotiating with Magma dealer in Austria...

> I'll probably take MagmaP7NE oem kit. (without a case) (about700EUR)

> I'm planning to put 4 EDS cards in there.

> I hope there won't be some additional latencies in signalflow

> with Magma... Will it be?

>

> Thanks.

>

> Suad

>

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message

> news:435e4213@linux...

> > I'm using a 13 slot Magma with Cubase SX and 4 x UAD-1 cards and the

> > Hammerfall cards.. Since I am only using 3 x EDS cards, I have managed to

> do

> > this in my Paris computer PCI slots with no problems. I have used an

> > expansion chassis with EDS cards also so you should be just fine using it

> > with Paris. Just find a mobo slot that doesn't6 share IRQ with other

> critical

> > devices.....and be sure to get a Magma. I tried using an SBS expansion

> > chassis. It wasn't the best choice for use with audio because for some

> > reason, IRQ's were very limited.

> >

> > Deej

> >

> > "Suad" <suad@sail.hr> wrote in message news:435dcf20@linux...

> > > Hmmm..., yes I did some search and found 1000 threads about this...

> > >

> > > Well, I'll borrow some ADATcard's, EDS and MEC's from my friend

> > > and I'll make some workaround.... Maybe I'll find THE solution...

> > > I will post results.

> > >

> > > Hey Deej, do you use Magma expansion?

> > > I'll have to purchase one soon. (P7NE oem)

> > > Any sugestions or issues?

> > >

> > >

> > > Thanks

> > >

> > > Suad

> > >

> > >

> > > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message

> > > news:435dc063@linux...

> > > > Some are luckier than others. I have been able to get 4 x ADAT cards

> > > > working

> > > > in 3 x MECs using XP, but no more. Most have been able to just get one

> > > > working per MEC. No problem with 2 x per MEC when running Win ME.

> > > >

> > > > Deej

> > > >

> > > > "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...

> > > > > Rod wrote : "I think DJ switched back to ME to get multiple adats per

> > > > > mec."

> > > > >

> > > > > Is that some problem with multiple ADAT cards per MEC IN XP

> > > > > ???????????????????

> > > > >

> > > > > Suad

> > > > >

> > > >

> > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message

> > > > news:435d30bc\$1@linux...

> > > > >

> > > > > at least I am, I think DJ switched back to ME to get multiple

> adats

> > > per

> > > > mec.

> > > > > I know what your asking.....Paris on XP has always worked with

> > using

> > > the

> > > > adat 9 pin for syncing with other audio cards, at least for me,

> just

> > not

> > > > for syncing with an actual adat. For that I still have to use

ME.

> > > > > Rod

> > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:

> > > > > >

> > > > > > Yeah

> > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:

> > > > > > > You guys are getting this in XP?

> > > > > > > AA

> > > > > > >

> > > > > > >

> > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message

> > > > > > > news:435d0f6d\$1@linux...

> > > > > > > >

> > > > > > > > OK I just verified sample accurate sync between Paris and

SX3

> > for

> > > > 10:00,

> > > > >

> > > > > > so

> > > > > > > I'm happy. This is using the cubase metronome.

> > > > > > > Flip phase and I get total cancellation..100%

> > > > > > > Next step is the audio. I seem to remember you having to set

> up

> > > RME

> > > > as

> > > > > the

> > > > > > > master clock to avoid clicks and pops...is that right??

> > > > > > > rod

> > > > > > > "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> > > > > > > > Looks like you've got it. Occassionally, I'll get some

> > > stubbornness

> > > > from

> > > > > > SX.

> > > > > > > > when this happens, I dicipline it bygoing to the SX
transport
> > > window
> > > > > and
> > > > > > > toggling between internal and idle. Then, when I hit the
Paris
> > > > transport,
> > > > > > > everything locks up.
> > > > > > >
> > > > > > > DeeJ
> > > > > > >
> > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
> > > > > > > news:435cf489\$1@linux...
> > > > > > >
> > > > > > > OK, I got the transport part of it going. Amazing what the
> > brain
> > > > is
> > > > > > > capable
> > > > > > > of with a few hours sleep! One missed checkbox cost me
2hrs
> of
> > > > grief
> > > > > >
> > > > > > > last
> > > > > > > night. I still havn't tried the audio part yet, but Cubase
> and
> > > > Paris
> > > > > >
> > > > > > > look
> > > > > > > like there staying locked via adat 9 pin sync.
> > > > > > > rod
> > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
> > > > > > > >
> > > > > > > > With the Cubase 1.06 and dakota card, everything was
taken
> > care
> > > > of
> > > > > > with
> > > > > > > the
> > > > > > > > adat 9 pin sync. And it was pretty simple also.
> > > > > > > > I was really hoping the SX 3/ RME would be as easy.
> > > > > > > > Rod
> > > > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:
> > > > > > > > > Rod, I'm fairly sure you'll have to send the transport
> > > commands
> > > > > via
> > > > > > > midi/
> > > > > > > >


```
> > > > > >>>>> >>> sync,
> > > > > >>>>> >>> etc. I'm just talking transport sync so far...haven't
> even
> > > > tried
> > > > > >
> > > > > >>>>> >>> audio
> > > > > >>>>> >yet.
> > > > > >>>>> >>> I previously had Cubase 1.06 sync'd up perfectly
(sample
> > > > > accurate)
> > > > > >>>>with
> > > > > >>>>> >
> > > > > >>>>> >>> Paris
> > > > > >>>>> >>> using a Frontier Dakota.
> > > > > >>>>> >>> etc(but it's late so I may be missing something) Do
you
> > have
> > > > any
> > > > > >>>>tips?????
> > > > > >>>>> >>> Rod
> > > > > >>>>> >>
> > > > > >>>>> >>
> > > > > >>>>> >
> > > > > >>>>>
> > > > > >>>>
> > > > > >>>>
> > > > > >>>
> > > > > >>
> > > > > >>
> > > > > >>
> > > > > >
> > > > >
> > > >
> > > >
> > >
> >
> >
>
```

>Well, your system is very robust and advanced. Congratulations!
My friend did very similar thing with Creamware Scope(2x) + Nuendo3...

In my case, I don't make complex recording sessions with drums etc..., so I don't need separate headphone mixes etc... I'm a composer, producer and engineer.

In my case, I just want to sum aux sends from all my MEC's to make my

lovely outboard FX available across all submixes at the same time.
....like on a real good analog console.

Only question is will I do that summing analog or digital!? If I do it analog,
it must be high quality and balanced. If I do it digitaly, I need 3 additional
ADAT cards and multichannel converter after matrix summing to convert it to analog for devices without digil/O's... and of course, which gear will I use for this summing.

Did you took a look at that DMX12 and 16? Looks cool!?
<http://www.friend-chip.de/dmx12.htm>

Here is the pic of my studio... just in case...

Best regards,

Suad

Hello.

I want to expand my Paris system. (..at last!)

I'm interested in: EDS 1000x cards, MEC's, ADAT interfaces, 8IN's, 8OUT's. Blue or Black.

Complete multiscard/Mec systems are WELCOME!
EU is great, but US is also good!

Please, send your offers on my e-mail. (suad@sail.hr)

Greetings to all !!!

SuadSounds like you will be able to accomplish what you need with little problem. I do a lot of analog patching to the Paris auxes. No real issues with signal degradation.

the DMX units look pretty cool. I might look at a custom configured 64 x usnit one of these days. I didn't see any pricing on these anywhere though.

Nice studio, BTW ;o)
Deej

"Suad" <suad@sail.hr> wrote in message news:435e49ce@linux...
> Well, your system is very robust and advanced. Congratulations!
> My friend did very similar thing with Creamware Scope(2x) + Nuendo3...

>
> In my case, I don't make complex recording sessions with drums etc..., so
> I don't need separate headphone mixes etc... I'm a composer, producer and
> engineer.
>
> In my case, I just want to sum aux sends from all my MEC's to make my
> lovely outboard FX available across all submixes at the same time.
> ...like on a real good analog console.
>
> Only question is will I do that summing analog or digital!? If I do it
> analog,
> it must be high quality and balanced. If I do it digitaly, I need 3
> additional
> ADAT cards and multichannel converter after matrix summing to convert it
> to analog for devices without digil/O's... and of course, which gear will
I
> use for this summing.
>
> Did you took a look at that DMX12 and 16? Looks cool!?
> <http://www.friend-chip.de/dmx12.htm>
>
> Here is the pic of my studio... just in case...
>
> Best regards,
>
> Suad
>
>
>You might want to contact :

<http://www.thesoniq.com/>
He services Paris components and usually has them for sale.

Also Morgan at East Coast Music Mall
<http://www.eastcoastmusicmall.com>

you've already found the Paris FS site.....and of course, there's always
EBay.

Good luck,

Deej

"Suad" <suad@sail.hr> wrote in message news:435e4ad7@linux...
> Hello.

>
> I want to expand my Paris system. (..at last!)
>
> I'm interested in: EDS 1000x cards, MEC's, ADAT interfaces,
> 8IN's, 8OUT's. Blue or Black.
>
> Complete multiscard/Mec systems are WELCOME!
> EU is great, but US is also good!
>
> Please, send your offers on my e-mail. (suad@sail.hr)
>
> Greetings to all !!!
>
> Suad
>
>Here is some links to US stores with that DMX stuff:

<http://www.midi-classics.com/hardf.htm>
<http://floridamusicco.com/proddetail~prod~fcdmx12.htm>
<http://www.macmidimusic.com/prod.itml/icOid/1073>

DMX12 is about 700\$
DMX16 mainframe is about 500\$ and modules ar about 200\$
The only thing I miss on DMX mainframe is wordclock!
(that MQA module is cool and it has a wordclock in but
it's 500\$. ugh!)

Have a nice day!

Suad

PS:do you have some pics of your rig? I like pics! ;-)

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:435e4b02@linux...

> Sounds like you will be able to accomplish what you need with little
> problem. I do a lot of analog patching to the Paris auxes. No real issues
> with signal degradation.
>
> the DMX units look pretty cool. I might look at a custom configured 64 x
> usnit one of these days. I didn't see any pricing on these anywhere
though.
>
> Nice studio, BTW ;o)

> Deej
>
> "Suad" <suad@sail.hr> wrote in message news:435e49ce@linux...
> > Well, your system is very robust and advanced. Congratulations!
> > My friend did very similar thing with Creamware Scope(2x) + Nuendo3...
> >
> > In my case, I don't make complex recording sessions with drums etc...,
so
> > I don't need separate headphone mixes etc... I'm a composer, producer
and
> > engineer.
> >
> > In my case, I just want to sum aux sends from all my MEC's to make my
> > lovely outboard FX available across all submixes at the same time.
> > ...like on a real good analog console.
> >
> > Only question is will I do that summing analog or digital!? If I do it
> > analog,
> > it must be high quality and balanced. If I do it digitaly, I need 3
> > additional
> > ADAT cards and multichannel converter after matrix summing to convert it
> > to analog for devices without digil/O's... and of course, which gear
will
> I
> > use for this summing.
> >
> > Did you took a look at that DMX12 and 16? Looks cool!?
> > <http://www.friend-chip.de/dmx12.htm>
> >
> > Here is the pic of my studio... just in case...
> >
> > Best regards,
> >
> > Suad
> >
> >
> >
>
> Yes, Windows XP.
That ADAT situation shocked me yesterday when I saw xzy threads about it...

I'll definitely do some extensive testing before doing some definite
purchase...

As you know, I'm working with Paris from 1998. ..and I eaten 142787
software
and hardware issues almost from the initial version of Paris software...

That "more than 2 MEC" situation also sucks to me... Why 2 is syncable,

but 3 is not? Maybe feeding a wordclock network with BNC T-splitters will solve this problems. Not feeding BNC In's to Out's... Maybe that is a termination problem... For now I have 5 units in my wordclock network with 0 problems...but there are only two MEC's for now. ;-/ As I said I'll make some extensive testing these weeks..... Any help and input is welcome!! Everyone is invited!!

Thanks Doug!

Suad

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:435e466f@linux...

> Yeah.....it is Doug, IIRC. I've been called so many names here that I
> forget ;O)
>
> You should have no latencies with the Magma. I have never used the 7 slot
> backplane on a Magma, though I would think you would be OK with it. You will
> be running Windows XP?
>
> Be aware that you may need to change from XP to Win 9x in order to get more
> than 1 x ADAT card working per MEC. This is a *big* issue and has to do
> with the Paris XP driver. It's not something that you can just *work around*
> if you absolutely have to have lots of ADAT cards in Paris. The only two
> individuals I know of who have successfully accomplished this are Brian T
> and Mic Cross and last time I talked to Mic, he was having some problems
> with his rig relapsing back into not seeing some of the ADAT cards so this
> isn't something to take lightly if you're planning on using a *doubleDAW*
> configuration.
>
> Regards,
>
> Deej
>
>
> "Suad" <suad@sail.hr> wrote in message news:435e4465@linux...
> > Thanks Deej for your response. That's very kind!
> > Your real name is Doug as I rememberd??
> >
> > I have an Intel875PBZ mbo running with 3.2Ghz Northwood.
> > It has a nice IRQ4 PCI slot which is not shared with
> > anything!

> > I'm just negotiating with Magma dealer in Austria...
 > > I'll probably take MagmaP7NE oem kit. (without a case) (about700EUR)
 > > I'm planning to put 4 EDS cards in there.
 > > I hope there won't be some additional latencies in signalflow
 > > with Magma... Will it be?
 > >
 > > Thanks.
 > >
 > > Suad
 > >
 > >
 > > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
 > > news:435e4213@linux...
 > > > I'm using a 13 slot Magma with Cubase SX and 4 x UAD-1 cards and the
 > > > Hammerfall cards.. Since I am only using 3 x EDS cards, I have managed
 > > to
 > > do
 > > > this in my Paris computer PCI slots with no problems. I have used an
 > > > expansion chassis with EDS cards also so you should be just fine using
 > > it
 > > > with Paris. Just find a mobo slot that doesn't6 share IRQ withother
 > > critical
 > > > devices.....and be sure to get a Magma. I tried using an SBS
 > > expansion
 > > > chassis. It wasn't the best choice for use with audio because for some
 > > > reason, IRQ's were very limited.
 > > >
 > > > Deej
 > > >
 > > > "Suad" <suad@sail.hr> wrote in message news:435dcf20@linux...
 > > > > Hmmm..., yes I did some search and found 1000 threads about this...
 > > > >
 > > > > Well, I'll borrow some ADATcard's, EDS and MEC's from my friend
 > > > > and I'll make some workaround.... Maybe I'll find THE solution...
 > > > > I will post results.
 > > > >
 > > > > Hey Deej, do you use Magma expansion?
 > > > > I'll have to purchase one soon. (P7NE oem)
 > > > > Any sugestions or issues?
 > > > >
 > > > >
 > > > > Thanks
 > > > >
 > > > > Suad
 > > > >
 > > > >
 > > > > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
 > > > > news:435dc063@linux...

>>>> Some are luckier than others. I have been able to get 4 x ADAT cards

>>>> working

>>>>> in 3 x MECs using XP, but no more. Most have been able to just get

> one

>>>>> working per MEC. No problem with 2 x per MEC when running Win ME.

>>>>>

>>>>> DeeJ

>>>>>

>>>>> "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...

>>>>>> Rod wrote : "I think DJ switched back to ME to get multiple adats

> per

>>>>> mec."

>>>>>>

>>>>>>> Is that some problem with multiple ADAT cards per MEC IN XP

>>>>>>> ????????????????????

>>>>>>>

>>>>>>> Suad

>>>>>>>

>>>>>>>

>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message

>>>>>>> news:435d30bc\$1@linux...

>>>>>>>>

>>>>>>>>> at least I am, I think DJ switched back to ME to get multiple

>> adats

>>>>> per

>>>>>>> mec.

>>>>>>>>> I know what your asking.....Paris on XP has always worked

with

>>> using

>>>>> the

>>>>>>>>> adat 9 pin for syncing with other audio cards, at least for

me,

>> just

>>>>> not

>>>>>>>>> for syncing with an actual adat. For that I still have to use

> ME.

>>>>>>>>> Rod

>>>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote:

>>>>>>>>>>

>>>>>>>>>>> Yeah

>>>>>>>>>>>>> "Aaron Allen" <nospam@not_here.dude> wrote:

>>>>>>>>>>>>>>> You guys are getting this in XP?

>>>>>>>>>>>>>>> AA

>>>>>>>>>>>>>>>

>>>>>>>>>>>>>>>

>>>>>>>>>>>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message

>>>>>>>>>>>>>>>>>> news:435d0f6d\$1@linux...

> > > > > > > > >
 > > > > > > > > > OK I just verified sample accurate sync between Paris and
 > SX3
 > > > for
 > > > > > 10:00,
 > > > > > > >
 > > > > > > > > so
 > > > > > > > > I'm happy. This is using the cubase metronome.
 > > > > > > > > Flip phase and I get total cancellation..100%
 > > > > > > > > Next step is the audio. I seem to remember you having to
 set
 > > up
 > > > RME
 > > > > as
 > > > > > > the
 > > > > > > > master clock to avoid clicks and pops...is that right??
 > > > > > > > > rod
 > > > > > > > > "DJ" <animix_spam-this-ahole_@animas.net> wrote:
 > > > > > > > > > Looks like you've got it. Occassionally, I'll get some
 > > > > stubbornness
 > > > > > from
 > > > > > > SX.
 > > > > > > > > when this happens, I dicipline it bygoing to the SX
 > transport
 > > > > window
 > > > > > and
 > > > > > > > toggling between internal and idle. Then, when I hit the
 > Paris
 > > > > > transport,
 > > > > > > > everything locks up.
 > > > > > > > >
 > > > > > > > > DeeJ
 > > > > > > > >
 > > > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > > > > > > > > news:435cf489\$1@linux...
 > > > > > > > > >
 > > > > > > > > > OK, I got the transport part of it going. Amazing what
 the
 > > > brain
 > > > > is
 > > > > > > capable
 > > > > > > > > of with a few hours sleep! One missed checkbox cost me
 > 2hrs
 > > of
 > > > > grief
 > > > > > >
 > > > > > > > > last
 > > > > > > > > > night. I still havn't tried the audio part yet, but

Cubase
 > > and
 > > > > Paris
 > > > > > >
 > > > > > > > look
 > > > > > > > > like there staying locked via adat 9 pin sync.
 > > > > > > > > rod
 > > > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
 > > > > > > > > >
 > > > > > > > > > > With the Cubase 1.06 and dakota card, everything was
 > taken
 > > > care
 > > > > of
 > > > > > > with
 > > > > > > > > the
 > > > > > > > > > > adat 9 pin sync. And it was pretty simple also.
 > > > > > > > > > > I was really hoping the SX 3/ RME would be as easy.
 > > > > > > > > > > Rod
 > > > > > > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:
 > > > > > > > > > > > Rod, I'm fairly sure you'll have to send the transport
 > > > > commands
 > > > > > via
 > > > > > > > > > midi/
 > > > > > > > > > >
 > > > > > > > > > > > MTC and the sample sync commands via adat card... at
 > least
 > > > > I've
 > > > > > always
 > > > > > > > had
 > > > > > > > > >
 > > > > > > > > > > > to on external sync'd transports.
 > > > > > > > > > > >
 > > > > > > > > > > > AA
 > > > > > > > > > > >
 > > > > > > > > > > >
 > > > > > > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 > > > > > > > > > > > news:435c7ec8\$1@linux...
 > > > > > > > > > > >
 > > > > > > > > > > > > DeeJ, I've look for some old post I thought I saved
 > from
 > > > > when
 > > > > > you
 > > > > > > > went
 > > > > > > > > >
 > > > > > > > > > > > through
 > > > > > > > > > > > this, but I can't find them, so, please forgive, but
 I
 > > > need

> > > > your
 > > > > > >
 > > > > > > > > > > help.
 > > > > > > > > > > I
 > > > > > > > > > > finally installed the RME 9652 and Cubase SX3. I
 can't
 > > get
 > > > > them
 > > > > > to
 > > > > > > > sync
 > > > > > > > > up
 > > > > > > > > > at all. Cubase just sits there when I press play on
 > > Paris
 > > > (I
 > > > > > have
 > > > > > > > the
 > > > > > > > > > > adat
 > > > > > > > > > > sync hooked up) I have tried everything I can think
 > of,
 > > > > > changing
 > > > > > > > > > settings
 > > > > > > > > > > in the 9652 control panel to recieve adat sync, set
 > > cubase
 > > > > to
 > > > > > > > > > > recieve
 > > > > > > > > > >
 > > > > > > > > > > sync,
 > > > > > > > > > > etc. I'm just talking transport sync so far...havn't
 > > even
 > > > > > tried
 > > > > > > >
 > > > > > > > > > > audio
 > > > > > > > > > > yet.
 > > > > > > > > > > I previously had Cubase 1.06 sync'd up perfectly
 > (sample
 > > > > > > accurate)
 > > > > > > > > > > with
 > > > > > > > > > >
 > > > > > > > > > > Paris
 > > > > > > > > > > using a Frontier Dakota.
 > > > > > > > > > > etc(but it's late so I may be missing something) Do
 > you
 > > > have
 > > > > > any
 > > > > > > > > > > tips????
 > > > > > > > > > > Rod
 > > > > > > > > > >
 > > > > > > > > > >

```
> > > > > > > > > >
> > > > > > > > > >
> > > > > > > > >
> > > > > > > > >
> > > > > > > >
> > > > > > > >
> > > > > > > >
> > > > > > >
> > > > > >
> > > > >
> > > >
> > >
> >
>
```

>You're going to Damascus? :-)

"DJ" <[@animix_spam-this-ahole](mailto:animix_spam-this-ahole) @animas.net> wrote:

>A friend of mine will be recording a CD at this studio.

><http://www.palmyrastudios.com/>

>Another friend of mine is producing it. I have been invited down there to

>assist. I really don't have the time, but I would absolutely love to spend

>some major hours working in a facility like this.....but I might never

>come back.....in spirit, at least.

 $\succ$ $\geq 0)$ $\succ$

>I'll take a look.

Thanks.

Suad

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:435e4c17@linux...

> You might want to contact :

 $\vee$

> <http://www.thesoniq.com/>

> He services Paris components and usually has them for sale.

 $\succ$

> Also Morgan at East Coast Music Mall

> <http://www.eastcoastmusicmall.com>
>
> you've already found the Paris FS site.....and of course, there's
always
> EBay.
>
> Good luck,
>
> Deej
>
>
>
>
> "Suad" <suad@sail.hr> wrote in message news:435e4ad7@linux...
> > Hello.
> >
> > I want to expand my Paris system. (..at last!)
> >
> > I'm interested in: EDS 1000x cards, MEC's, ADAT interfaces,
> > 8IN's, 8OUT's. Blue or Black.
> >
> > Complete multiscard/Mec systems are WELCOME!
> > EU is great, but US is also good!
> >
> > Please, send your offers on my e-mail. (suad@sail.hr)
> >
> > Greetings to all !!!
> >
> > Suad
> >
> >
>
> You can use something similar with the PSP Mixpressor plugin. It have a
fader where you have the choice to blend the original signal with the
compressed. But I don't remember how it sounds. Havn't used the plugin for
some years now.

Erling

"Chris Latham" <latham_c@bellsouth.net> skrev i melding
news:435d8a4b@linux...
> Nashville engineer, Ben Fowler showed me his method for recording kick &
> snare about a year ago, and I've been doing it ever since. On my 80B at
> the
> office, I bus the input channel for each of those the their respective
> tracks, then I patch from the fader output to the input of two other
> channels and use the effect inserts to compress each of those channels
> pretty tightly, then bus each of those channels to the same tracks as

> their
> original uncompressed sources. Then use the faders of the compressed
> channels to blend in the compressed sound with the uncompressed sound.
> What
> I print doesn't sound squashed, but yet it has the snap of a compressed
> drum. Me likes...
>
> CL
>
> "Cujo" <chris@nospamapplemanstudio.com> wrote in message
> news:435bfeb9\$1@linux...
>>
>> Just curious how many of you fellow Parisians approach compression while
> recording
>> in to paris. For instance, does anyone compress Snares and Kicks or
> Overheads
>> to get a hotter level without too much red. What about vocals?
>> Do you record em uncompressed and then add when mixing? Or do you like
>> the
>> effect of compressing while tracking and then again while mixing?
>> Also I'd love to know what some of our fav hardware compressors are and
> why.
>
>So if I have this right

16 tracks flying from a second machine (Cubase) into Paris machine via
Wormhole into FXpansion wrapper with no more than 4096 samples latency and
fully synced

Sounds good to me...will sign up when new rig is here

Don

"Dimitrios" <musurgio@otenet.gr> wrote in message news:435e3ecb\$1@linux...
>
> So here we are.
> It was that simple afterall to have wormhole work with Paris !
> No special wormhole version needed, just use the latest when you buy it !
> And please go on and buy it.
> This guy was so helpful afterall.
> This great app opens new doors to Paris.
> I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd
> computer) to Paris (1st computer) with solid rock performance and
> behaviour.
> The secret is "old"
> Use this incredible and free now (I guess we freed it,right ?) FXpansion
> 3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins

- > but works fantastic with Multifixvst and now WORMHOLE.
- > Chianer could not do it, FFX-4 neither, Console could but console is so
- > buggy
- > and unstable with Paris that causes even exceptions so I stayed away from
- > it...
- > I tried all chainers known, like Directizer, Cakewalk, all...
- > Nothing worked even at normal conditions but FXpansion does the trick.
- > It syncs end instances which was the problem from the very beginning...
- > This syncing damn thing.
- > Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not
- > Paris
- > oriented .
- > Latency to work at so many instances should be around 4096 samples , close
- > to uad1 latencies, for a couple of channels you can go down to a little
- > over
- > 1000 samples.
- > There is a latency slider also on sending wormhole instance so you can
- > compensate
- > there...
- > But this is a godsend for someone who wants to do entirely Cubase mix and
- > buss 16-24 audio tracks to Paris for buss mixing...
- > Possibilities endless.
- >
- > I wanna see names here from you ones who are gonna buy it because I wanna
- > send these names to Andrian to thank him for all his efforts.
- > My name is first (buying for second time)
- >
- > DimitriosParis crash on exit.....anybody can help? PLEASE

WinXP

amd 2200

3 eds cards

Paris 3

ParisXp Drivers

512 Ram I went back to win98se sorry to say because of nonstop crashing. I also notice in xp it took 2 mins to load paris and in win98se it's 20 seconds.

John

Kip wrote:

- > Paris crash on exit.....anybody can help? PLEASE
- >
- > WinXP
- > amd 2200
- > 3 eds cards
- > Paris 3
- > ParisXp Drivers
- > 512 Ram Have you installed PARIS XP Effects Subsystem?

here is the link: <http://www.myparispro.com/MinimumSetup.exe>

Just follow the instructions and crash's on exit(COE) will become the past!

Greetings,

Suad

"John" <no@no.com> wrote in message news:435e65f7@linux...

> I went back to win98se sorry to say because of nonstop crashing. I also

> notice in xp it took 2 mins to load paris and in win98se it's 20 seconds.

>

> John

>

> Kip wrote:

> > Paris crash on exit.....anybody can help? PLEASE

> >

> > WinXP

> > amd 2200

> > 3 eds cards

> > Paris 3

> > ParisXp Drivers

> > 512 RamWorked for me...

Don

"Suad" <suad@sail.hr> wrote in message news:435e69b5@linux...

> Have you installed PARIS XP Effects Subsystem?

>

> here is the link: <http://www.myparispro.com/MinimumSetup.exe>

>

> Just follow the instructions and crash's on exit(COE) will become

> the past!

>

> Greetings,

>

> Suad

>

>

> "John" <no@no.com> wrote in message news:435e65f7@linux...

>> I went back to win98se sorry to say because of nonstop crashing. I also

>> notice in xp it took 2 mins to load paris and in win98se it's 20 seconds.

>>

>> John

>>
>> Kip wrote:
>> > Paris crash on exit.....anybody can help? PLEASE
>> >
>> > WinXP
>> > amd 2200
>> > 3 eds cards
>> > Paris 3
>> > ParisXp Drivers
>> > 512 Ram
>
>Go here:

<http://homepage.mac.com/osxlover/ParisFAQs/parisonxp.html>

Uninstall Paris and re-install following the above instructions
exactly. Remember to re-boot after each step.

David.

Kip wrote:
> Paris crash on exit.....anybody can help? PLEASE
>
> WinXP
> amd 2200
> 3 eds cards
> Paris 3
> ParisXp Drivers
> 512 RamI have 3 x MECs clocked from a Mytek word clock distributed by a Lucid
GenX6.

Deej

"Suad" <suad@sail.hr> wrote in message news:435e54e8@linux...
> Yes, Windows XP.
> That ADAT situation shocked me yesterday when I saw xzy threads about
it...
>
> I'll definitely do some extensive testing before doing some definite
> purchase...
> As you know, I'm working with Paris from 1998. ..and I eaten 142787
> software
> and hardware issues almost from the initial version of Paris software...
>
> That "more than 2 MEC" situation also sucks to me... Why 2 is syncable,
> but 3 is not? Maybe feeding a worclock network with BNC T-splitters
> will solve this problems. Not feeding BNC In's to Out's...
> Maybe that is a termination problem...

> For now I have 5 units in my wordclock network with 0 problems...
 > ...but there are only two MEC's for now. ;-/
 > As I said I'll make some extensive testing these weeks.....
 > Any help and input is welcome!! Everyone is invited!!
 >
 > Thanks Doug!
 >
 > Suad
 >
 >
 > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
 > news:435e466f@linux...
 > > Yeah.....it is Doug, IIRC. I've been called so many names here
 that
 > I
 > > forget ;O)
 > >
 > > You should have no latencies with the Magma. I have never used the 7
 slot
 > > backplane on a Magma, though I would think you would be OK with it. You
 > will
 > > be running Windows XP?
 > >
 > > Be aware that you may need to change from XP to Win 9x in order to get
 > more
 > > than 1 x ADAT card working per MEC. This is a *big* issue and has to do
 > > with the Paris XP driver. It's not something that you can just *work
 > around*
 > > if you absolutely have to have lots of ADAT cards in Paris. The only two
 > > individuals I know of who have successfully accomplished this are Brian
 T
 > > and Mic Cross and last time I talked to Mic, he was having some problems
 > > with his rig relapsing back into not seeing some of the ADAT cards so
 this
 > > isn't something to take lightly if you're planning on using a
 doubleDAW
 > > configuration.
 > >
 > > Regards,
 > >
 > > Deej
 > >
 > >
 > > "Suad" <suad@sail.hr> wrote in message news:435e4465@linux...
 > > > Thanks Deej for your response. That's very kind!
 > > > Your real name is Doug as I rememberd??
 > > >
 > > > I have an Intel875PBZ mbo running with 3.2Ghz Northwood.

> > > It has a nice IRQ4 PCI slot which is not shared with
> > > anything!
> > > I'm just negotiating with Magma dealer in Austria...
> > > I'll probably take MagmaP7NE oem kit. (without a case) (about700EUR)
> > > I'm planning to put 4 EDS cards in there.
> > > I hope there won't be some additional latencies in signalflow
> > > with Magma... Will it be?
> > >
> > > Thanks.
> > >
> > > Suad
> > >
> > >
> > > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> > > news:435e4213@linux...
> > > > I'm using a 13 slot Magma with Cubase SX and 4 x UAD-1 cards and the
> > > > Hammerfall cards.. Since I am only using 3 x EDS cards, I have
managed
> > to
> > > do
> > > > this in my Paris computer PCI slots with no problems. I have used an
> > > > expansion chassis with EDS cards also so you should be just fine
using
> > it
> > > > with Paris. Just find a mobo slot that doesn't6 share IRQ withother
> > > critical
> > > > devices.....and be sure to get a Magma. I tried using an SBS
> > expansion
> > > > chassis. It wasn't the best choice for use with audio because for
some
> > > > reason, IRQ's were very limited.
> > > >
> > > > Deej
> > > >
> > > > "Suad" <suad@sail.hr> wrote in message news:435dcf20@linux...
> > > > > Hmmm..., yes I did some search and found 1000 threads about
this...
> > > > >
> > > > > Well, I'll borrow some ADATcard's, EDS and MEC's from my friend
> > > > > and I'll make some workaround.... Maybe I'll find THE solution...
> > > > > I will post results.
> > > > >
> > > > > Hey Deej, do you use Magma expansion?
> > > > > I'll have to purchase one soon. (P7NE oem)
> > > > > Any sugestions or issues?
> > > > >
> > > > >
> > > > > Thanks

>>>>>
 >>>>> Suad
 >>>>>
 >>>>>
 >>>>> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
 >>>>> news:435dc063@linux...
 >>>>>> Some are luckier than others. I have been able to get 4 x ADAT
 > cards
 >>>>> working
 >>>>>> in 3 x MECs using XP, but no more. Most have been able to just
 get
 >> one
 >>>>>> working per MEC. No problem with 2 x per MEC when running Win
 ME.
 >>>>>>
 >>>>>> DeeJ
 >>>>>>
 >>>>>> "Suad" <suad@sail.hr> wrote in message news:435d90cf@linux...
 >>>>>>> Rod wrote : "I think DJ switched back to ME to get multiple
 adats
 >> per
 >>>>>> mec."
 >>>>>>>
 >>>>>>>> Is that some problem with multiple ADAT cards per MEC IN XP
 >>>>>>> ??????????????????
 >>>>>>>
 >>>>>>>> Suad
 >>>>>>>>
 >>>>>>>>
 >>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
 >>>>>>>> news:435d30bc\$1@linux...
 >>>>>>>>>
 >>>>>>>>>> at least I am, I think DJ switched back to ME to get
 multiple
 >>> adats
 >>>>> per
 >>>>>>> mec.
 >>>>>>>>> I know what your asking.....Paris on XP has always worked
 > with
 >>>> using
 >>>>>> the
 >>>>>>>>> adat 9 pin for syncing with other audio cards, at least for
 > me,
 >>> just
 >>>>> not
 >>>>>>>>>> for syncing with an actual adat. For that I still have to
 use
 >> ME.

>>>>>>> Rod
>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
>>>>>>>>
>>>>>>>> Yeah
>>>>>>>> "Aaron Allen" <nospam@not_here.dude> wrote:
>>>>>>>>> You guys are getting this in XP?
>>>>>>>>> AA
>>>>>>>>>>
>>>>>>>>>>
>>>>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
>>>>>>>>>> news:435d0f6d\$1@linux...
>>>>>>>>>>>
>>>>>>>>>>> OK I just verified sample accurate sync between Paris
and
>> SX3
>>>> for
>>>>>>> 10:00,
>>>>>>>>>
>>>>>>>>>> so
>>>>>>>>>>> I'm happy. This is using the cubase metronome.
>>>>>>>>>>> Flip phase and I get total cancellation..100%
>>>>>>>>>>> Next step is the audio. I seem to remember you having to
> set
>>> up
>>>>> RME
>>>>>>> as
>>>>>>>>> the
>>>>>>>>>>> master clock to avoid clicks and pops...is that right??
>>>>>>>>>>> rod
>>>>>>>>>>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>>>>>>>>>>>> Looks like you've got it. Occassionally, I'll get some
>>>>> stubbornness
>>>>>>>> from
>>>>>>>>>>> SX.
>>>>>>>>>>>>> when this happens, I dicipline it bygoing to the SX
>> transport
>>>>>>> window
>>>>>>>>> and
>>>>>>>>>>>>> toggling between internal and idle. Then, when I hit the
>> Paris
>>>>>>>>> transport,
>>>>>>>>>>>>>>> everything locks up.
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>> DeeJ
>>>>>>>>>>>>>>>
>>>>>>>>>>>>>>> "Rod Lincoln" <rlincoln@kc.rr.com> wrote in message
>>>>>>>>>>>>>>> news:435cf489\$1@linux...
>>>>>>>>>>>>>>>>>>>

> > > > > > > > > > OK, I got the transport part of it going. Amazing what
 > the
 > > > > brain
 > > > > > is
 > > > > > > > capable
 > > > > > > > > of with a few hours sleep! One missed checkbox cost me
 > > 2hrs
 > > > of
 > > > > > grief
 > > > > > > >
 > > > > > > > > last
 > > > > > > > > night. I still haven't tried the audio part yet, but
 > Cubase
 > > > and
 > > > > > Paris
 > > > > > > >
 > > > > > > > > look
 > > > > > > > > like there staying locked via adat 9 pin sync.
 > > > > > > > > rod
 > > > > > > > > "Rod Lincoln" <rlincoln@kc.rr.com> wrote:
 > > > > > > > > >
 > > > > > > > > > > With the Cubase 1.06 and dakota card, everything was
 > > taken
 > > > > care
 > > > > > of
 > > > > > > > > with
 > > > > > > > > the
 > > > > > > > > > > adat 9 pin sync. And it was pretty simple also.
 > > > > > > > > > > I was really hoping the SX 3/ RME would be as easy.
 > > > > > > > > > > Rod
 > > > > > > > > > > "Aaron Allen" <nospam@not_here.dude> wrote:
 > > > > > > > > > > > Rod, I'm fairly sure you'll have to send the
 transport
 > > > > > commands
 > > > > > > via
 > > > > > > > > > midi/
 > > > > > > > > > >
 > > > > > > > > > > > MTC and the sample sync commands via adat card... at
 > > least
 > > > > > I've
 > > > > > > always
 > > > > > > > > > had
 > > > > > > > > > >
 > > > > > > > > > > > to on external sync'd transports.
 > > > > > > > > > > >
 > > > > > > > > > > > AA
 > > > > > > > > > > >
 > > > > > > > > > > >

Do

[illegible]

Anyone using this??

<http://usa.asus.com/products4.aspx?l1=3&l2=11&l3=0&model=166&modelmenu=1>

Good, bad, indifferent? Need a single CPU Intel based computer for Nuendo. Must have AGP and normal PCI

Thanks.

David. Pretty easy and common to do during mixing using another track in Paris
Was the engineer committing at tracking to one combined track?

"erlilo" <erlilo@online.no> wrote:

>You can use something similar with the PSP Mixpressor plugin. It have a

>fader where you have the choice to blend the original signal with the
>compressed. But I don't remember how it sounds. Haven't used the plugin for

>some years now.

>

>Erling

>

>"Chris Latham" <latham_c@bellsouth.net> skrev i melding

>news:435d8a4b@linux...

>> Nashville engineer, Ben Fowler showed me his method for recording kick
&

>> snare about a year ago, and I've been doing it ever since. On my 80B
at

>> the

>> office, I bus the input channel for each of those the their respective

>> tracks, then I patch from the fader output to the input of two other

>> channels and use the effect inserts to compress each of those channels

>> pretty tightly, then bus each of those channels to the same tracks as

>> their

>> original uncompressed sources. Then use the faders of the compressed

>> channels to blend in the compressed sound with the uncompressed sound.

>> What

>> I print doesn't sound squashed, but yet it has the snap of a compressed

>> drum. Me likes...

>>

>> CL

>>

>> "Cujo" <chris@nospamapplemanstudio.com> wrote in message

>> news:435bfeb9\$1@linux...

>>>

>>> Just curious how many of you fellow Parisians approach compression while
>> recording

>>> in to paris. For instance, does anyone compress Snares and Kicks or

>> Overheads

>>> to get a hotter level without too much red. What about vocals?

>>> Do you record em uncompressed and then add when mixing? Or do you like
>>> the
>>> effect of compressing while tracking and then again while mixing?
>>> Also I'd love to know what some of our fav hardware compressors are and
>> why.
>>
>>
>
>and this is thru 1gig lan?

"Don Nafe" <dnafe@magma.ca> wrote in message news:435e5dc1@linux...

> So if I have this right

>

> 16 tracks flying from a second machine (Cubase) into Paris machine via

> Wormhole into FXpansion wrapper with no more than 4096 samples latency

> and fully synced

>

> Sounds good to me...will sign up when new rig is here

>

> Don

>

>

> "Dimitrios" <musurgio@otenet.gr> wrote in message news:435e3ecb\$1@linux...

>>

>> So here we are.

>> It was that simple afterall to have wormhole work with Paris !

>> No special wormhole version needed, just use the latest when you buy it !

>> And please go on and buy it.

>> This guy was so helpful afterall.

>> This great app opens new doors to Paris.

>> I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd

>> computer) to Paris (1st computer) with solid rock performance and

>> behaviour.

>> The secret is "old"

>> Use this incredible and free now (I guess we freed it,right ?) FXpansion

>> 3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins

>> but works fantastic with Multifxvst and now WORMHOLE.

>> Chianer could not do it, FFX-4 neither, Console could but console is so

>> buggy

>> and unstable with Paris that causes even exceptions so I stayed away

>> from

>> it...

>> I tried all chainers known, like Directizer, Cakewalk, all...

>> Nothing worked even at normal conditions but FXpansion does the trick.

>> It syncs end instances which was the problem from the very beginning...

>> This syncing damn thing.

>> Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not
>> Paris
>> oriented .
>> Latency to work at so many instances shpuld be around 4096 samples ,
>> close
>> to uad1 latencies, for a couple of channels you can go down to a little
>> over
>> 1000 samples.
>> There is a latency slider also on sending wormhole instance so you can
>> compensate
>> there...
>> But this is a godesnd for someone who wants to do entirely Cubase mix and
>> buss 16-24 audio tracks to Paris for buss mixing...
>> Possibilities endless.
>>
>> I wanna see names here from you ones who are gonna buy it because I wanna
>> send these names to Andrian to thank him for all his efforts.
>> My name is first (buying for second time)
>>
>> Dimitrios
>
>Just a little heads up to let you all know that I'm moving house over this
coming weekend. Temporarily the newsgroup will remain at the old place until
I can get the internet connected and working at the new place. Once that's
done I'll move the newsgroup computers. I expect that to happen probaly not
this weekend but next, and it will cause some outages and issues as the DNS
records update etc. An IP address of the new location will be posted here
and on ParisFAQs in advance of the move however, so people will still be
able to use the group pretty much excepting of course for the bit when it's
actually in the car moving house. ;o)

I'll keep you all informed.

And now, back to our regular programming... ;o)

Cheers,
Kim.Why don't you just build a duplicate server and get it set up in the
new place before you pull the plug on the old one. That way, there
will be no interruption, and I won't have to to go therapy! ;-)

David.

Happy moving!

Kim wrote:

> Just a little heads up to let you all know that I'm moving house over this
> coming weekend. Temporarily the newsgroup will remain at the old place until

> I can get the internet connected and working at the new place. Once that's
> done I'll move the newsgroup computers. I expect that to happen probaly not
> this weekend but next, and it will cause some outages and issues as the DNS
> records update etc. An IP address of the new location will be posted here
> and on ParisFAQs in advance of the move however, so people will still be
> able to use the group pretty much excepting of course for the bit when it's
> actually in the car moving house. ;o)

>

> I'll keep you all informed.

>

> And now, back to our regular programming... ;o)

>

> Cheers,

> Kim."Kip" <fender36@bellsouth.net> wrote:

>

>Paris crash on exit.....anybody can help? PLEASE

>

>WinXP

>amd 2200

>3 eds cards

>Paris 3

>ParisXp Drivers

>512 RamThanks Aaron.

Eugene B

"Aaron Allen" <nospam@not_here.dude> wrote:

>It's going to be somewhat level dependant really, and how much you want
to

>push the bus. Paris takes this quite well, and if you set up the global

>fader (master) at something like -0.3 db, you will 'never' see an over a

>convertor can't handle.. it's not possible that I've ever seen. Technically

>at 0.0 dB you shouldn't but in the real world Joe Schmoe and his \$35 Wal

>Mart CD player will have badly calibrated convertors, resulting in horrible

>pops... so I lower to -0.3 dB as a safety net against that.

>The thing is use your ears and watch the meters. You can _definitely_ squash

>the life out of the mix if you over do it. One thing I can just about

>guarantee you is that pro tools cannot do this trick now or in the past...

>and certainly not to the hot output levels that Paris handles w/o squishing

>the snot out of your program. PT guys have to mix low and master the signal

>up as a basic rule, or it sounds funky and in a box. PT has gotten much much
>better than it used to be, but I'm playing with the newest versions of it

>here and I it still don't hang with the paris mix bus IMO. Mileage will

>vary, of course :)
>
>I was showing this very trick to a friend of mine last night. We took his

>demo quick mix and pushed about 10.5 dB more out of it, and everything just

>got fatter, thicker and louder.
>Try it, you'll like it:
>
>Kill the threshold (go to 0 dB), kill the ratio (1:1) and start jacking up
>the gain out. Don't watch the gain knob. Listen. Once you hear it start to
>mess with the mix tones, back off a coupla dB. Now look at the setting..
and
>believe your eyes, it's for real.
>
>AA
>
>
>"Eugene B" <matrtinlancer@hotmail.com> wrote in message
>news:435d61ca\$1@linux...
>>
>> Don't own the video ,wish i did.Any recommended settings,Aaron?
>> Eugene B
>>
>>
>> Aaron Allen" <nospam@not_here.dude> wrote:
>>>Yes, but not as a compressor, heheh.....
>>>I usually get a mix I dig, then I'll spank the global fader with gain out
>> of
>>>the compressor make up gain. Fattens it up every time. The method is
>>>covered
>>
>>>in the Paris video I cut with BT I believe. Thanks for the trick, Brian!
>> No
>>>limit is great, but for what I want there it's not where I'm going,
>>>personally.
>>>Now then, no limit on a bass/floor tom/kick track... that's another
>>>thang...
>>>

>>>AA

>>>

>>>

>>>"Eugene B" <martinlancer@hotmail.com> wrote in message

>>>news:435bf479\$1@linux...

>>>>

>>>> Do most users prefer to mix in paris with or without

>>>> the eds stereo comp across the mix buss?

>>>

>>>

>>

>

>Maybe try an Intel875PBZ mainboard...

It's top quality, rock stable, ICH5R Sata raid, Excelent Intel Gigabit LAN,
AGP8x, 5 "normal" PCI busses, dual chanel DDR, no sound.

I have 2 of them. One for paris second for Cubase.

Works excelent.

I had some bad expirience with Asus P4C800. Realy bad expirience!!

From then, no Asus anymore!

Regards,

Suad

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message

news:435e8377@linux...

> Hey,

>

> Anyone using this??

>

> <http://usa.asus.com/products4.aspx?l1=3&l2=11&l3=0∓model=166&modelmenu=1>

>

> Good, bad, indifferent? Need a single CPU Intel based computer for

> Nuendo. Must have AGP and normal PCI

>

> Thanks.

>

> David.I think he should not only set up a duplicate server, but also have another
one as a redundant backup powered from a UPS capable of at least full on
operation for one year with a gas generator fuelled by a 10,000 underground
fuel tank housed in a concrete missle silo just in case. Only then will I be
able to rest easy. I'm already getting unsettled about this. Anybody got a
Valium?

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
news:435ead5f@linux...

> Why don't you just build a duplicate server and get it set up in the
> new place before you pull the plug on the old one. That way, there
> will be no interruption, and I won't have to go therapy! ;-)

>

> David.

>

> Happy moving!

>

> Kim wrote:

>

> > Just a little heads up to let you all know that I'm moving house over
this

> > coming weekend. Temporarily the newsgroup will remain at the old place
until

> > I can get the internet connected and working at the new place. Once
that's

> > done I'll move the newsgroup computers. I expect that to happen probaly
not

> > this weekend but next, and it will cause some outages and issues as the
DNS

> > records update etc. An IP address of the new location will be posted
here

> > and on ParisFAQs in advance of the move however, so people will still be

> > able to use the group pretty much excepting of course for the bit when
it's

> > actually in the car moving house. ;o)

> >

> > I'll keep you all informed.

> >

> > And now, back to our regular programming... ;o)

> >

> > Cheers,

> > Kim.Hehe. Well in fact I actually DO HAVE a duplicate server, which I switch
on every couple of weeks to back up the posts in case the main server goes
down. I had considered doing what you're suggesting, but the main issue with
that is that there are discrepencies in the post numbers between the two
servers, hence if people are using NNTP their systems will go a bit chaotic,
and maybe download some posts twice and others not at all, and get confused
about which post is part of which thread etc.

Though what I actually could do now that I think of it is switch of NNTP
and force the system to web use only for the duration. I'll have a think
about it, but I imagine I might be able to actually do that.

I'm pretty sure you were only kidding, but hey if I can do it why not. ;o)

Cheers,
Kim.

EK Sound <spamnot.info@eksoundNO.com> wrote:

>Why don't you just build a duplicate server and get it set up in the
>new place before you pull the plug on the old one. That way, there
>will be no interruption, and I won't have to go therapy! ;-)

>

>David.

>

>Happy moving!

>

>Kim wrote:

>

>> Just a little heads up to let you all know that I'm moving house over
this

>> coming weekend. Temporarily the newsgroup will remain at the old place
until

>> I can get the internet connected and working at the new place. Once that's
>> done I'll move the newsgroup computers. I expect that to happen probaly
not

>> this weekend but next, and it will cause some outages and issues as the
DNS

>> records update etc. An IP address of the new location will be posted here

>> and on ParisFAQs in advance of the move however, so people will still
be

>> able to use the group pretty much excepting of course for the bit when
it's

>> actually in the car moving house. ;o)

>>

>> I'll keep you all informed.

>>

>> And now, back to our regular programming... ;o)

>>

>> Cheers,

>> Kim.D'oh!!!!

Of course I don't!

word clock, midi etc are creations of the devil that I have no knowledge
of in my little retro, technophobe world :)

so, will a single BNC across MEC's solve this issue or is there some additional
configuring I'll need to do?

Thanks DJ for the response

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>Do you have a BNC cable running from the clock output of MEC A to the clock

>input of MEC B?

>

>

>"Warren" <tonetemple@hotmail.com> wrote in message

>news:435e2c08\$1@linux...

>>

>> Hey all,

>>

>> Forgive me if this issue is something well known that I missed in my

>stupid

>> obliviousness but here goes ...

>> I have recently got a 2nd MEC without any 8in or 8 out cards, I now have

>> a project where I want to send externals out of the inserts to outboard

>and

>> was hoping to use the existing 4 ins and outs on the MEC but have failed

>> miserably in getting this to work. I have patched the patch bay as I

>normally

>> do on submix 1 with the 1st MEC but nothing works. I plugged an acoustic

>> guitar directly into input one and the led lights up but nothing comes

>through

>> on the submix .. what the????

>> Any thoughts, solutions or ridicule are all welcome.

>> Thanks,

>> Warren

>

>Since I posted a msg about this here not long ago, I thought I'd give an update as they bring this donation program to a close... this is in regard to CDBaby artists being able to donate the proceeds from their CDBaby sales for a time to disaster relief. Below is a quote from the e-mail I received today from Derek (the guy who owns/runs CDBaby):

"In the end, it raised a total of \$165,060 over the last 7 weeks, sent directly to the Red Cross Disaster Relief Fund through our local Portland Oregon branch."

Not bad for a li'l ole' music web site, eh?

NeillIf you have 2 MEC's, just connect a quality 75ohm BNC cable from master MEC(A) BNC output to slave MEC(B) BNC input. That's all you have to do. Nothing to configure in Paris...

Cheers.

Suad

"Warren" <tonetemple@hotmail.com> wrote in message

news:435ec260\$1@linux...

>

> D'oh!!!!

> Of course I don't!

> word clock, midi etc are creations of the devil that I have no knowledge

> of in my little retro, technophobe world :)

>

> so, will a single BNC across MEC's solve this issue or is there some additional

> configuring I'll need to do?

>

> Thanks DJ for the response

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> >Do you have a BNC cable running from the clock output of MEC A to the clock

> >input of MEC B?

> >

> >

> >"Warren" <tonetemple@hotmail.com> wrote in message

> >news:435e2c08\$1@linux...

> >>

> >> Hey all,

> >>

> >> Forgive me if this issue is something well known that I missed in my > >stupid

> >> obliviousness but here goes ...

> >> I have recently got a 2nd MEC without any 8in or 8 out cards, I now have

> >> a project where I want to send externals out of the inserts to outboard

> >>and

> >> was hoping to use the existing 4 ins and outs on the MEC but have failed

> >> miserably in getting this to work. I have patched the patch bay as I

> >>normally

> >> do on submix 1 with the 1st MEC but nothing works. I plugged an acoustic

> >> guitar directly into input one and the led lights up but nothing comes

> >>through

> >> on the submix .. what the????

> >> Any thoughts, solutions or ridicule are all welcome.

> >> Thanks,

> >> Warren

> >

> >

>"Brandon" <brandon_goodwin@REMOVETHISsbcglobal.net> wrote:

>and this is thru 1gig lan?

>

traffic.

GeneThanks for that Suad!

I guess I should have researched a bit before hand and I could have saved myself a bit of wasted time.

Thankfully there is still the Paris Newsgroup!!!!

"Suad" <suad@sail.hr> wrote:

>If you have 2 MEC's, just conect a quality 75ohm BNC cable

>from master MEC(A) BNC output to slave MEC(B) BNC input.

>That's all you have to do. Nothing to configure in Paris...

>

>Cheers.

>

>Suad

>

>

>"Warren" <tonetemple@hotmail.com> wrote in message

>news:435ec260\$1@linux...

>>

>> D'oh!!!!

>> Of course I don't!

>> word clock, midi etc are creations of the devil that I have no knowledge

>> of in my little retro, technophobe world :)

>>

>> so, will a single BNC across MEC's solve this issue or is there some

>additional

>> configuring I'll need to do?

>>

>> Thanks DJ for the response

>>

>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

>> >Do you have a BNC cable running from the clock output of MEC A to the

>clock

>> >input of MEC B?

>> >

>> >

>> >"Warren" <tonetemple@hotmail.com> wrote in message

>> >news:435e2c08\$1@linux...

>> >>

>> >> Hey all,

>> >>

>> >> Forgive me if this issue is something well known that I missed in my

>> >stoopid

>> >> obliviousness but here goes ...

>> >> I have recently got a 2nd MEC without any 8in or 8 out cards, I now

>have

>> >> a project where I want to send externals out of the inserts to outboard
>> >and
>> >> was hoping to use the existing 4 ins and outs on the MEC but have
>failed
>> >> miserably in getting this to work. I have patched the patch bay as
I
>> >normally
>> >> do on submix 1 with the 1st MEC but nothing works. I plugged an
>acoustic
>> >> guitar directly into input one and the led lights up but nothing comes
>> >through
>> >> on the submix .. what the????
>> >> Any thoughts, solutions or ridicule are all welcome.
>> >> Thanks,
>> >> Warren
>> >
>> >
>>
>
>Since you're a technophobe, be sure to run this cable from the BNC output of
the MEC that is attached to Card A (the master) to the BNC input of the MEC
that is attached to Card B (the slave). The BNC connectors look like little
round metal sleeves sticking out on the back of the MEC.

Good luck ;o)

Deej

"Warren" <tonetemple@hotmail.com> wrote in message
news:435ec260\$1@linux...

>
> D'oh!!!!
> Of course I don't!
> word clock, midi etc are creations of the devil that I have no knowledge
> of in my little retro, technophobe world :)
>
> so, will a single BNC across MEC's solve this issue or is there some
additional
> configuring I'll need to do?
>
> Thanks DJ for the response
>
> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >Do you have a BNC cable running from the clock output of MEC A to the
clock
> >input of MEC B?
> >
> >
> >"Warren" <tonetemple@hotmail.com> wrote in message

> >news:435e2c08\$1@linux...
> >>
> >> Hey all,
> >>
> >> Forgive me if this issue is something well known that I missed in my
> >stupid
> >> obliviousness but here goes ...
> >> I have recently got a 2nd MEC without any 8in or 8 out cards, I now
have
> >> a project where I want to send externals out of the inserts to outboard
> >and
> >> was hoping to use the existing 4 ins and outs on the MEC but have
failed
> >> miserably in getting this to work. I have patched the patch bay as I
> >normally
> >> do on submix 1 with the 1st MEC but nothing works. I plugged an
acoustic
> >> guitar directly into input one and the led lights up but nothing comes
> >through
> >> on the submix .. what the????
> >> Any thoughts, solutions or ridicule are all welcome.
> >> Thanks,
> >> Warren
> >
> >
>Are these sleeves the ones with the hole in the middle or
the little bumps on the side??? ;-)

David.

DJ wrote:

> Since you're a technophobe, be sure to run this cable from the BNC output of
> the MEC that is attached to Card A (the master) to the BNC input of the MEC
> that is attached to Card B (the slave). The BNC connectors look like little
> round metal sleeves sticking out on the back of the MEC.
>
> Good luck ;o)
>
> Deej
> "Warren" <tonetemple@hotmail.com> wrote in message
> news:435ec260\$1@linux...
>
>>D'oh!!!!
>>Of course I don't!
>>word clock, midi etc are creations of the devil that I have no knowledge
>>of in my little retro, technophobe world :)
>>
>>so, will a single BNC across MEC's solve this issue or is there some

>
> additional
>
>>configuring I'll need to do?
>>
>>Thanks DJ for the response
>>
>>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>
>>>Do you have a BNC cable running from the clock output of MEC A to the
>
> clock
>
>>>input of MEC B?
>>>
>>>
>>>"Warren" <tonetemple@hotmail.com> wrote in message
>>>news:435e2c08\$1@linux...
>>>
>>>>Hey all,
>>>>
>>>>Forgive me if this issue is something well known that I missed in my
>>>
>>>stoopid
>>>
>>>>obliviousness but here goes ...
>>>>I have recently got a 2nd MEC without any 8in or 8 out cards, I now
>
> have
>
>>>>a project where I want to send externals out of the inserts to outboard
>>>
>>>and
>>>
>>>>was hoping to use the existing 4 ins and outs on the MEC but have
>
> failed
>
>>>>miserably in getting this to work. I have patched the patch bay as I
>>>
>>>normally
>>>
>>>>do on submix 1 with the 1st MEC but nothing works. I plugged an
>
> acoustic
>
>>>>guitar directly into input one and the led lights up but nothing comes
>>>

>>>through
>>>
>>>>on the submix .. what the????
>>>>Any thoughts, solutions or ridicule are all welcome.
>>>>Thanks,
>>>>Warren
>>>
>>>
>
>I thought they had holes in the sides.....!!!!!!

;oP

"Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
news:435efebb\$1@linux...

> Are these sleeves the ones with the hole in the middle or
> the little bumps on the side??? ;-)
>
> David.
>
> DJ wrote:
> > Since you're a technophobe, be sure to run this cable from the BNC
output of
> > the MEC that is attached to Card A (the master) to the BNC input of the
MEC
> > that is attached to Card B (the slave). The BNC connectors look like
little
> > round metal sleeves sticking out on the back of the MEC.
> >
> > Good luck ;o)
> >
> > DeeJ
> > "Warren" <***tonetemple@hotmail.com**> wrote in message
> > news:435ec260\$1@linux...
> >
> >>D'oh!!!!
> >>Of course I don't!
> >>word clock, midi etc are creations of the devil that I have no knowledge
> >>of in my little retro, technophobe world :)
> >>
> >>so, will a single BNC across MEC's solve this issue or is there some
> >
> > additional
> >
> >>configuring I'll need to do?
> >>
> >>Thanks DJ for the response
> >>

> >>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >>
> >>>Do you have a BNC cable running from the clock output of MEC A to the
> >
> > clock
> >
> >>>input of MEC B?
> >>>
> >>>
> >>>"Warren" <tonetemple@hotmail.com> wrote in message
> >>>news:435e2c08\$1@linux...
> >>>
> >>>>Hey all,
> >>>>
> >>>>Forgive me if this issue is something well known that I missed in my
> >>>
> >>>>stoopid
> >>>
> >>>>obliviousness but here goes ...
> >>>>I have recently got a 2nd MEC without any 8in or 8 out cards, I now
> >
> > have
> >
> >>>>a project where I want to send externals out of the inserts to
outboard
> >>>
> >>>>and
> >>>
> >>>>was hoping to use the existing 4 ins and outs on the MEC but have
> >
> > failed
> >
> >>>>miserably in getting this to work. I have patched the patch bay as I
> >>>
> >>>>normally
> >>>
> >>>>do on submix 1 with the 1st MEC but nothing works. I plugged an
> >
> > acoustic
> >
> >>>>guitar directly into input one and the led lights up but nothing comes
> >>>
> >>>>through
> >>>
> >>>>on the submix .. what the????
> >>>>Any thoughts, solutions or ridicule are all welcome.
> >>>>Thanks,
> >>>>Warren

> >>>
> >>>
> >
> >"DJ" <animix_spam-this-ahole_@animas.net> wrote:
> Since you're a technophobe, be sure to run this cable from the BNC output
> of
> the MEC that is attached to Card A (the master) to the BNC input of the
> MEC
> that is attached to Card B (the slave). The BNC connectors look like little
> round metal sleeves sticking out on the back of the MEC.
>
> Good luck ;o)
>
> Deej
> "Warren" <tonetemple@hotmail.com> wrote in message
> news:435ec260\$1@linux...
>>
>> D'oh!!!!
>> Of course I don't!
>> word clock, midi etc are creations of the devil that I have no knowledge
>> of in my little retro, technophobe world :)
>>
>> so, will a single BNC across MEC's solve this issue or is there some
> additional
>> configuring I'll need to do?
>>
>> Thanks DJ for the response
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> > Do you have a BNC cable running from the clock output of MEC A to the
> clock
>> > input of MEC B?
>> >
>> >
>> >"Warren" <tonetemple@hotmail.com> wrote in message
>> > news:435e2c08\$1@linux...
>> >>
>> >> Hey all,
>> >>
>> >> Forgive me if this issue is something well known that I missed in my
>> > stoopid
>> >> obliviousness but here goes ...
>> >> I have recently got a 2nd MEC without any 8in or 8 out cards, I now
> have
>> >> a project where I want to send externals out of the inserts to outboard
>> > and
>> >> was hoping to use the existing 4 ins and outs on the MEC but have
> failed

>> >> miserably in getting this to work. I have patched the patch bay as
I
>> >normally
>> >> do on submix 1 with the 1st MEC but nothing works. I plugged an
>acoustic
>> >> guitar directly into input one and the led lights up but nothing comes
>> >through
>> >> on the submix .. what the????
>> >> Any thoughts, solutions or ridicule are all welcome.
>> >> Thanks,
>> >> Warren
>> >
>> >
>>
>
>Yes,
16 tracks at least with around 60% out of a 2600 P4 Intel cpu so guess that
24 tracks are a working goal ...
Will try that and inform.
Note that I use a 100 Lan connection.
Here I would take some help.
Although cards are 1000 capable and I was having a 1000 connection a month
ao I now cannot connect at all at 1000 and in auto mode it detects the 100.
I suspect that closing most of XP services might result that.
Also could the cable go bad ?
Very strange...
Regards,
Dimitrios

"Don Nafe" <dnafe@magma.ca> wrote:

>So if I have this right
>
>16 tracks flying from a second machine (Cubase) into Paris machine via
>Wormhole into FXpansion wrapper with no more than 4096 samples latency
and
>fully synced
>
>Sounds good to me...will sign up when new rig is here
>
>Don

>
>
>"Dimitrios" <musurgio@otenet.gr> wrote in message news:435e3ecb\$1@linux...
>>
>> So here we are.
>> It was that simple afterall to have wormhole work with Paris !
>> No special wormhole version needed, just use the latest when you buy it
!

>> And please go on and buy it.
>> This guy was so helpful afterall.
>> This great app opens new doors to Paris.
>> I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd
>> computer) to Paris (1st computer) with solid rock performance and
>> behaviour.
>> The secret is "old"
>> Use this incredible and free now (I guess we freed it,right ?) FXpansion
>> 3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins
>> but works fantastic with Multifxvst and now WORMHOLE.
>> Chianer could not do it, FFX-4 neither, Console could but console is so

>> buggy
>> and unstable with Paris that causes even exceptions so I stayed away
from
>> it...
>> I tried all chainers known, like Directizer, Cakewalk, all...
>> Nothing worked even at normal conditions but FXpansion does the trick.
>> It syncs end instances which was the problem from the very beginning...
>> This syncing damn thing.
>> Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not

>> Paris
>> oriented .
>> Latency to work at so many instances shpuld be around 4096 samples , close
>> to uad1 latencies, for a couple of channels you can go down to a little

>> over
>> 1000 samples.
>> There is a latency slider also on sending wormhole instance so you can

>> compensate
>> there...
>> But this is a godesnd for someone who wants to do entirely Cubase mix
and
>> buss 16-24 audio tracks to Paris for buss mixing...
>> Possibilities endless.
>>
>> I wanna see names here from you ones who are gonna buy it because I wanna
>> send these names to Andrian to thank him for all his efforts.

>> My name is first (buying for second time)

>>

>> Dimitrios

>

>In addition,

When FXpansion is used to wrap the multifixvst here are some tips:

1. Make a folder inside your VST plugins which could be called FXpansion just to know that inside this folder you will have the vst plugins you wanna be wrapped with FXpansion.

So inside I have put multifixvst and wormhole for now.

We don't wanna have numerous FXpansion wrapped vst plugins that essentially will not be used ,right ?

2. When wrapping multifixvst change the height and width into something like 600 x 800 to be able to see all UAD plugins parameters (this is mostly for Fairchild and maybe others too)

3.multifixvst is FREE.

You can find it at www.kvraudio.com

Do a search there in effects -hosts and you will find it for download.

Otherwise use this (Hehe)

[http://www.kvraudio.com/get.php?mode=results&st=adv&soft=h&type\[\]=32&type\[\]=50&f=vst&fe=vst&win=1&free=1&com=1&un=1&sf=0&receptor=&sort=1&pp=15](http://www.kvraudio.com/get.php?mode=results&st=adv&soft=h&type[]=32&type[]=50&f=vst&fe=vst&win=1&free=1&com=1&un=1&sf=0&receptor=&sort=1&pp=15)

Regards,
Dimitrios

"Dimitrios" <musurgio@otenet.gr> wrote:

>

>My last test was using UAD1 with multifixvst.

>What I found is that this app does work ONLY with 16 bit files , which means

>it works for me at least, and works best wrapped with FXpansion old 3.3 which

>can be found free now as it is discontinued.

>I guess most of you have this already.

>of course it works with chainer too but you have to buy chainer.

>The result is that UAD1 plugins now have ONLY 2048 samples latency !

>Thats around 44 ms of latency...

>If you use the UAD1 plugins just from FXpansion you get 16384 samples latency...

>Now using only a 50ms nudge to the left and 192 samples to the right you
>are in business...
>Regards,
>DimitriosSo like, during the meantime what do you expect me and rick to do?
Drink? Record in Paris? BOTH ! hehe

Kim wrote:

> Just a little heads up to let you all know that I'm moving house over this
> coming weekend. Temporarily the newsgroup will remain at the old place until
> I can get the internet connected and working at the new place. Once that's
> done I'll move the newsgroup computers. I expect that to happen probaly not
> this weekend but next, and it will cause some outages and issues as the DNS
> records update etc. An IP address of the new location will be posted here
> and on ParisFAQs in advance of the move however, so people will still be
> able to use the group pretty much excepting of course for the bit when it's
> actually in the car moving house. ;o)
>
> I'll keep you all informed.
>
> And now, back to our regular programming... ;o)
>
> Cheers,
> Kim.Was it the FX subsytem thingy?

I have been living with this issue for a long while

"Kip" <fender36@bellsouth.net> wrote:

>
>"Kip" <fender36@bellsouth.net> wrote:
>>
>>Paris crash on exit.....anybody can help? PLEASE
>>
>>WinXP
>>amd 2200
>>3 eds cards
>>Paris 3
>>ParisXp Drivers
>>512 Ram
>That's great! Thank Dimitrios. I'm off to get one.

jef

Dimitrios wrote:

>My last test was using UAD1 with multifixvst.
>What I found is that this app does work ONLY with 16 bit files , which means
>it works for me at least, and works best wrapped with FXpansion old 3.3 which

>can be found free now as it is discontinued.
>I guess most of you have this already.
>of course it works with chainer too but you have to buy chainer.
>The result is that UAD1 plugins now have ONLY 2048 samples latency !
>Thats around 44 ms of latency...
>If you use the UAD1 plugins just from FXpansion you get 16384 samples latency...
>Now using only a 50ms nudge to the left and 192 samples to the right you
>are in business...
>Regards,
>Dimitrios
>

>So here an update to Wormhole.
First of all it is f... stable.
Second I am hooked.
Third I tried 24 channels from Cubase to Paris with humble 100Mb Lan connection
using around 75 (peaks) of a cpu 2600 P4 Intel.
Fully synced means that -because of Paris sample difference between submixes-
I delayed all 16 tracks in submix 4 by 2 samples using Voxengo -FREE- sample
delay VST plugin so to be phase correct with the remaining 8 audio tracks
in submix 5

Same applies if you use submix 2-3 and 3-4
If you use 1-2 then you delay audiotracks in submix 1 for 13 samples (thats
my system difference for cards 1 and 2)
so you might check maybe in yours is 12 or 14

I don't worry for hitting cpu at 75 % because all VST and DX plugins will
be held at "Cubase" computer while Paris is used only for mixing engine plus
EDS effects and EQ

Isn't that wonderful ?

Thats around what BrianT was trying to do with his multi thousand dollar
setup of his.

Ok 24 channels might be not much but if you have a process or over 3 ghz
and maybe a 1000 lan I see no reason why not get over 32 and maybe 48.

This is a trip to the future along with Paris , right ?

Note that the files in Cubase in my test were 32 bit floating !

wormhole is 32 bit floating so inside Paris audio is coming at 32bit floating

...

After that point I don't know if "the song remains the same" but Paris might
NOT truncate to 24 bit, somebody else might say for sure here...

Thats for now,

Regards,

Dimitrios

"Dimitrios" <musurgio@otenet.gr> wrote:

>

>So here we are.

>It was that simple afterall to have wormhole work with Paris !

>No special wormhole version needed, just use the latest when you buy it

!

>And please go on and buy it.

>This guy was so helpful afterall.

>This great app opens new doors to Paris.

>I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd

>computer) to Paris (1st computer) with solid rock performance and behaviour.

>The secret is "old"

>Use this incredible and free now (I guess we freed it,right ?) FXpansion

>3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins

>but works fantastic with Multifxvst and now WORMHOLE.

>Chianer could not do it, FFX-4 neither, Console could but console is so buggy

>and unstable with Paris that causes even exceptions so I stayed away from

>it...

>I tried all chainers known, like Directizer, Cakewalk, all...

>Nothing worked even at normal conditions but FXpansion does the trick.

>It syncs end instances which was the problem from the very beginning...

>This syncing damn thing.

>Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not Paris

>oriented .

>Latency to work at so many instances shpuld be around 4096 samples , close

>to uad1 latencies, for a couple of channels you can go down to a little over

>1000 samples.

>There is a latency slider also on sending wormhole instance so you can compensate

>there...

>But this is a godesnd for someone who wants to do entirely Cubase mix and

>buss 16-24 audio tracks to Paris for buss mixing...

>Possibilities endless.

>

>I wanna see names here from you ones who are gonna buy it because I wanna

>send these names to Andrian to thank him for all his efforts.

>My name is first (buying for second time)

>

>DimitriosJust a heads up on this fee eq. It will eat your computer for lunch but it sounds VERY high-end. I have not tried it in Paris yet. This could be a great

<http://refinedaudiometrics.com/pages/14/index.html>I'm still having problems with this!

I bought 2 160 gig drives, formatted them ntfs, moved everything off the suspect drives and backed up.

I then put one of the new drives in the cubase comp (it contained the ghost image for the cubase system) and booted the cubase comp from a floppy containing ghost. It didn't show up at all. I put it back in the Paris comp and it was totally nuked! UNfrigg'n formatted!

Under the "Disk Management" in XP (Paris comp) it showed up as 20 gig healthy and 140 gig unallocated. This is EXACTLY what it was doing to my other drives...it always changed them to show up as 20 gig drives, no matter what they were.

I don't think this is a Fat32 being corrupted by XP issue. Something else is going on, but what???

RodOnce again thanks for your excellent work Dimitrios...

Don

"Dimitrios" <musurgio@otenet.gr> wrote in message news:435f9474\$1@linux...

>

> So here an update to Wormhole.

> First of all it is f... stable.

> Second I am hooked.

> Third I tried 24 channels from Cunbase to Paris with humble 100Mb Lan
> connection

> using around 75 (peaks) of a cpu 2600 P4 Intel.

> Fully synced means that -because of Paris sample difference beetween
> submixes-

> I delayed all 16 tracks in submix 4 by 2 samples using Voxengo -FREE-
> saple

> delay VST plugin so to be phase correct with the remaining 8 audio tracks
> in submix 5

>

> Same applies if you use submix 2-3 and 3-4

> If you use 1-2 then you delay audiotracks in submix 1 for 13 samples

> (thats

> my system difference for cards 1 and 2)

> so you might check maybe in yours is 12 or 14

>

> I don't worry for hitting cpu at 75 % because all VST and DX plugins will
> be held at "Cubase" computer while Paris is used only for mixing engine

> plus

> EDS effects and EQ

> Isn't that wonderful ?

> Thats around what BrianT was trying to do with his multi thousand dollar
> setup of his.

> Ok 24 channels might be not much but if you have a process or over 3 ghz

> and maybe a 1000 lan I see no reason why not get over 32 and maybe 48.

> This is a trip to the future along with Paris , right ?

> Note that the files in Cubase in my test were 32 bit floating !
 > wormhole is 32 bit floating so inside Paris audio is coming at 32bit
 > floating
 > ..
 > After that point I don't know if "the song remains the same" but Paris
 > might
 > NOT truncate to 24 bit, someobode else might say for sure here...
 > Thats for now,
 > Regards,
 > Dimitrios
 >
 >
 >
 >
 >
 >
 >
 >
 >
 > "Dimitrios" <musurgio@otenet.gr> wrote:
 >>
 >>So here we are.
 >>It was that simple afterall to have wormhole work with Paris !
 >>No special wormhole version needed, just use the latest when you buy it
 > !
 >>And please go on and buy it.
 >>This guy was so helpful afterall.
 >>This great app opens new doors to Paris.
 >>I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd
 >>computer) to Paris (1st computer) with solid rock performance and
 >>behaviour.
 >>The secret is "old"
 >>Use this incredible and free now (I guess we freed it,right ?) FXpansion
 >>3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins
 >>but works fantastic with Multifxvst and now WORMHOLE.
 >>Chianer could not do it, FFX-4 neither, Console could but console is so
 > buggy
 >>and unstable with Paris that causes even exceptions so I stayed away from
 >>it..
 >>I tried all chainers known, like Directizer, Cakewalk, all...
 >>Nothing worked even at normal conditions but FXpansion does the trick.
 >>It syncs end instances which was the problem from the very beginning...
 >>This syncing damn thing.
 >>Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not
 > Paris
 >>oriented .
 >>Latency to work at so many instances shpuld be around 4096 samples , close
 >>to uad1 latencies, for a couple of channels you can go down to a little

> over
>>1000 samples.
>>There is a latency slider also on sending wormhole instance so you can
>>compensate
>>there...
>>But this is a godesnd for someone who wants to do entirely Cubase mix and
>>buss 16-24 audio tracks to Paris for buss mixing...
>>Possibilities endless.
>>
>>I wanna see names here from you ones who are gonna buy it because I wanna
>>send these names to Andrian to thank him for all his efforts.
>>My name is first (buying for second time)
>>
>>Dimitrios
>Did you set the drive up for NTFS using "Computer Management"? Did
you select primary or extended? Primary should be what you need. Did
you quick format or normal? Does the MB in the Paris machine support
that drive size directly?

David.

Rod Lincoln wrote:

> I'm still having problems with this!
> I bought 2 160 gig drives, formatted them ntfs, moved everything off the
> suspect drives and backed up.
> I then put one of the new drives in the cubase comp (it contained the ghost
> image for the cubase system) and booted the cubase comp from a floppy containing
> ghost. It didn't show up at all. I put it back in the Paris comp and it was
> totally nuked! UNfrigg'n formatted!
> Under the "Disk Management" in XP (Paris comp) it showed up as 20 gig healthy
> and 140 gig unallocated. This is EXACTLY what it was doing to my other drives...it
> always changed them to show up as 20 gig drives, no matter what they were.
>
> I don't think this is a Fat32 being corrupted by XP issue. Something else
> is going on, but what???
> RodEK Sound <spamnot.info@eksoundNO.com> wrote:
>Did you set the drive up for NTFS using "Computer Management"?

Yes

Did you select primary or extended? Primary should be what you need. Yes

Primary

Did

>you quick format or normal?

Normal

Does the MB in the Paris machine support

>that drive size directly?

Yes

>

>David.

>

>Rod Lincoln wrote:

>> I'm still having problems with this!

>> I bought 2 160 gig drives, formatted them ntfs, moved everything off the

>> suspect drives and backed up.

>> I then put one of the new drives in the cubase comp (it contained the ghost

>> image for the cubase system) and booted the cubase comp from a floppy containing

>> ghost. It didn't show up at all. I put it back in the Paris comp and it was

>> totally nuked! UNfrigg'n formatted!

>> Under the "Disk Management" in XP (Paris comp) it showed up as 20 gig healthy

>> and 140 gig unallocated. This is EXACTLY what it was doing to my other drives...it

>> always changed them to show up as 20 gig drives, no matter what they were.

>>

>> I don't think this is a Fat32 being corrupted by XP issue. Something else

>> is going on, but what???

>> RodDo you have the same MB in both machines or are they different? Check to see if you are running the latest Bios version also. I typically let the HD's run for a hour before I mount and format. This gets the platters up to temp where they won't expand much. Maxtor/Quantum had software built into the drives for thermal compensation, but I found it to be more of a problem than a help.

Which drives are these BTW?

David.

Rod Lincoln wrote:

> EK Sound <spamnot.info@eksoundNO.com> wrote:

>

>>Did you set the drive up for NTFS using "Computer Management"?

>

>

> Yes

> Did you select primary or extended? Primary should be what you need. Yes

> Primary

> Did

>

>>you quick format or normal?

>

>
> Normal
> Does the MB in the Paris machine support
>
>>that drive size directly?
>
>
> Yes
>
>>David.
>>
>>Rod Lincoln wrote:
>>FXpansion 3.3 Where can I get it?
I have a demo version I got a while back.

"Don Nafe" <dnafe@magma.ca> wrote in message news:435ff884\$1@linux...
> Once again thanks for your excellent work Dimitrios...
>
> Don
>
>
> "Dimitrios" <musurgio@otenet.gr> wrote in message news:435f9474\$1@linux...
>>
>> So here an update to Wormhole.
>> First of all it is f... stable.
>> Second I am hooked.
>> Third I tried 24 channels from Cubase to Paris with humble 100Mb Lan
>> connection
>> using around 75 (peaks) of a cpu 2600 P4 Intel.
>> Fully synced means that -because of Paris sample difference between
>> submixes-
>> I delayed all 16 tracks in submix 4 by 2 samples using Voxengo -FREE-
>> sample
>> delay VST plugin so to be phase correct with the remaining 8 audio tracks
>> in submix 5
>>
>> Same applies if you use submix 2-3 and 3-4
>> If you use 1-2 then you delay audiotracks in submix 1 for 13 samples
>> (thats
>> my system difference for cards 1 and 2)
>> so you might check maybe in yours is 12 or 14
>>
>> I don't worry for hitting cpu at 75 % because all VST and DX plugins will
>> be held at "Cubase" computer while Paris is used only for mixing engine
>> plus

>> EDS effects and EQ
>> Isn't that wonderful ?
>> Thats around what BrianT was trying to do with his multi thousand dollar
>> setup of his.
>> Ok 24 channels might be not much but if you have a process or over 3 ghz
>> and maybe a 1000 lan I see no reason why not get over 32 and maybe 48.
>> This is a trip to the future along with Paris , right ?
>> Note that the files in Cubase in my test were 32 bit floating !
>> wormhole is 32 bit floating so inside Paris audio is coming at 32bit
>> floating
>> ..
>> After that point I don't know if "the song remains the same" but Paris
>> might
>> NOT truncate to 24 bit, someobode else might say for sure here...
>> Thats for now,
>> Regards,
>> Dimitrios
>>
>>
>>
>>
>>
>>
>>
>>
>>
>> "Dimitrios" <musurgio@otenet.gr> wrote:
>>>
>>>So here we are.
>>>It was that simple afterall to have wormhole work with Paris !
>>>No special wormhole version needed, just use the latest when you buy it
>> !
>>>And please go on and buy it.
>>>This guy was so helpful afterall.
>>>This great app opens new doors to Paris.
>>>I managed no problem FULLY SYNCED 16 audio tracks comong from Cubase (2nd
>>>computer) to Paris (1st computer) with solid rock performance and
>>>behaviour.
>>>The secret is "old"
>>>Use this incredible and free now (I guess we freed it,right ?) FXpansion
>>>3.3 this old trusty wrapper that wraps with very big latency UAD1 plugins
>>>but works fantastic with Multifxvst and now WORMHOLE.
>>>Chianer could not do it, FFX-4 neither, Console could but console is so
>> buggy
>>>and unstable with Paris that causes even exceptions so I stayed away
>>>from
>>>it..
>>>I tried all chainers known, like Directizer, Cakewalk, all...

>>>Nothing worked even at normal conditions but FXpansion does the trick.
>>>It syncs end instances which was the problem from the very beginning...
>>>This syncing damn thing.
>>>Well 16 instances eats around 60 % of my 2600 Intel cpu but that is not
>> Paris
>>>oriented .
>>>Latency to work at so many instances shuld be around 4096 samples ,
>>>close
>>>to uad1 latencies, for a couple of channels you can go down to a little
>> over
>>>1000 samples.
>>>There is a latency slider also on sending wormhole instance so you can
>>>compensate
>>>there...
>>>But this is a godesnd for someone who wants to do entirely Cubase mix and
>>>buss 16-24 audio tracks to Paris for buss mixing...
>>>Possibilities endless.
>>>
>>>I wanna see names here from you ones who are gonna buy it because I wanna
>>>send these names to Andrian to thank him for all his efforts.
>>>My name is first (buying for second time)
>>>
>>>Dimitrios
>>
>
>EK Sound <spamnot.info@eksoundNO.com> wrote:
>Do you have the same MB in both machines or are they different?
No...Paris comp has Asus A7S333, Cubase comp has Gigabyte K8 Triton. This
a new development. It's been working great for a year.

Check

>to see if you are running the latest Bios version also.
This IS something that changed recently. When I upgraded to Cubase SX3 and
a RME 9652 earlier this week, I also updated the Bios via the net, at gigabyte's
websight.

I typically

>let the HD's run for a nour before I mount and format. This gets the
>platters up to temp where they won't expand much. Maxtor/Quantum had
>software built into the drives for thermal compensation, but I found
>it to be more of a problem than a help.
>
>Which drives are these BTW?

Western Digital, it happened to a 40 gig, (FAT 32) an 80 gig (fat 32) and
now the 160 gig (NTFS)
>

>David.
>
>Rod Lincoln wrote:
>
>> EK Sound <spamnot.info@eksoundNO.com> wrote:
>>
>>>Did you set the drive up for NTFS using "Computer Management"?
>>
>>
>> Yes
>> Did you select primary or extended? Primary should be what you need.
Yes
>> Primary
>> Did
>>
>>>you quick format or normal?
>>
>>
>> Normal
>> Does the MB in the Paris machine support
>>
>>>that drive size directly?
>>
>>
>> Yes
>>
>>>David.
>>>
>>>Rod Lincoln wrote:
>>>He has a pretty full CV old Pappy

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:435dc179@linux...

>A friend of mine will be recording a CD at this studio.
> <http://www.palmyrastudios.com/>
> Another friend of mine is producing it. I have been invited down there to
> assist. I really don't have the time, but I would absolutely love to spend
> some major hours working in a facility like this.....but I might never
> come back.....in spirit, at least.
>
> ;o)
>
>Geno, that IS a cool EQ! But you're right, it certainly is a
CPU hog.

Stick it on a two-track master with the freq set @ 24k and the
Q set about 3/4 of the way down the scale, gain at about +16,

and the /stereo/middle/mono setting set ot "middle" for a really interesting effect.

Neil

"gene lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>Just a heads up on this fee eq. It will eat your computer for lunch but it

>sounds VERY high-end. I have not tried it in Paris yet. This could be a great

><http://refinedaudiometrics.com/pages/14/index.htm>

>"Neil" <OIUIOU@OIU.com> wrote:

>

>Geno, that IS a cool EQ! But you're right, it certainly is a

>CPU hog.

>

>Stick it on a two-track master with the freq set @ 24k and the

>Q set about 3/4 of the way down the scale, gain at about +16,

>and the /stereo/middle/mono setting set ot "middle" for a really >interesting effect.

>

>Neil

>

I am getting some great results. On some things this is killing my Sony Oxford EQ.

I wish I had a Weiss Double Sampling EQ, around to A/B it with.

I wish I had a Weiss Double Sampling EQ, around anyway!

g"gene lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>"Neil" <OIUIOU@OIU.com> wrote:

>>

>>Geno, that IS a cool EQ! But you're right, it certainly is a

>>CPU hog.

>>

>>Stick it on a two-track master with the freq set @ 24k and the

>>Q set about 3/4 of the way down the scale, gain at about +16,

>>and the /stereo/middle/mono setting set ot "middle" for a really >>interesting effect.

>>

>>Neil

>>

Q4

>I am getting some great results.

Really? Weird... I got it to work just fine at Q5 on a 35-track CubaseSX project, all tracks at 24-bit 88.2k, with at least a dozen or so plugins to boot; using the EQ inserted in the master mixer section. When I tried it on a 37-track project that had a bunch more plugins (prolly over 20 various plugins - I'd have to check), it bogged my system down, though.

>On some things this is killing my Sony Oxford

>EQ.

>I wish I had a Weiss Double Sampling EQ, around to A/B it with.

>I wish I had a Weiss Double Sampling EQ, around anyway!

I would bet if you could run 2 or 3 of these EQ's in parallel on a mastering project (in order to apply it to different freq bands), it could be VERY cool.

NeilYes. Get the balance like you like it, then stripe it to one track.

CL

"cujo" <chris@nospamapplemanstudio.com> wrote in message
news:435e9870\$1@linux...

>

>

> Pretty easy and common to do during mixing using another track in Paris

> Was the engineer committing at tracking to one combined track?This is a multi-part message in
MIME format.

-----=_NextPart_000_025D_01C5DAAA.F5DCA220

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

The big boys like to commit. Saves everyone
time in the end as long as it's a good decision.

"Chris Latham" <latham_c@bellsouth.net> wrote in message =
news:43607279@linux...

Yes. Get the balance like you like it, then stripe it to one track.

CL

"cujo" <chris@nospamapplemanstudio.com> wrote in message
news:435e9870\$1@linux...

>

>

> Pretty easy and common to do during mixing using another track in =

Paris

> Was the engineer committing at tracking to one combined track?

-----=_NextPart_000_025D_01C5DAAA.F5DCA220

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>The big boys like to commit. =

Saves=20

everyone</DIV>

<DIV>time in the end as long as it's a good=20

decision.</DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Chris Latham" <<A=20

href=3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net> =

wrote in=20

message <A=20

=

href=3D"news:43607279@linux">news:43607279@linux...</DIV>Yes. =

Get the=20

balance like you like it, then stripe it to one =

track.

CL

"cujo"=20

<<A=20

=

href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=

..com>=20

wrote in message
<A=20

=

href=3D"news:435e9870\$1@linux">news:435e9870\$1@linux...
>
&g=

t;
>=20

Pretty easy and common to do during mixing using another track in=20

Paris
> Was the engineer committing at tracking to one combined=20

track?

</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_025D_01C5DAAA.F5DCA220--i play big boy at home and commit

Tom Bruhl wrote:

> The big boys like to commit. Saves everyone
> time in the end as long as it's a good decision.

>
>

> "Chris Latham" <latham_c@bellsouth.net
> <mailto:latham_c@bellsouth.net>> wrote in message news:43607279@linux...
> Yes. Get the balance like you like it, then stripe it to one track.

>
> CL

>
> "cujo" <chris@nospamapplemanstudio.com
> <mailto:chris@nospamapplemanstudio.com>> wrote in message
> news:435e9870\$1@linux...

> >
> >

> > Pretty easy and common to do during mixing using another track in
> Paris

> > Was the engineer committing at tracking to one combined track?
> I'm a total weenie when it comes to commitment. Sometimes I wake up at night
in a cold sweat from nightmares I've had about rendering effects. Just the
other day, I did a gain change of a segment of audio in the Paris editor and
I could have sworn that I saw a guy with a hockey mask and a butcher knife
flash across the screen

"John" <no@no.com> wrote in message news:4360bb0d\$1@linux...

> i play big boy at home and commit

>

> Tom Bruhl wrote:

> > The big boys like to commit. Saves everyone
> > time in the end as long as it's a good decision.

> >
> >

> > "Chris Latham" <latham_c@bellsouth.net
> > <mailto:latham_c@bellsouth.net>> wrote in message
news:43607279@linux...

> > Yes. Get the balance like you like it, then stripe it to one track.

> >

> > CL

> >

> > "cujo" <chris@nospamapplemanstudio.com
> > <mailto:chris@nospamapplemanstudio.com>> wrote in message
> > news:435e9870\$1@linux...

> > >
> > >

> > > Pretty easy and common to do during mixing using another track in

> > Paris
> > > Was the engineer committing at tracking to one combined track?
> >>The big boys like to commit. Saves everyone
>time in the end as long as it's a good decision.

Funny, I was talking to DJ bout this the other day too.
The problem with using mic pres instrwad of a quality board is how to bus
tracks. I always want to do it with snare top and botton too..

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>

>

> "Chris Latham" <latham_c@bellsouth.net> wrote in message =
>news:43607279@linux...

> Yes. Get the balance like you like it, then stripe it to one track.

>

> CL

>

> "cujo" <chris@nospamapplemanstudio.com> wrote in message

> news:435e9870\$1@linux...

> >

> >

> > Pretty easy and common to do during mixing using another track in =
>Paris

> > Was the engineer committing at tracking to one combined track?

>

>

>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

><HTML><HEAD>

><META http-equiv=3DContent-Type content=3D"text/html; =

>charset=3Diso-8859-1">

><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

><STYLE></STYLE>

></HEAD>

><BODY bgColor=3D#ffffff>

>Saves=20

>everyone</DIV>

><DIV>time in the end as long as it's a good=20

>decision.</DIV>

```

><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Chris Latham" <<A=20
> href=3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net</A>> =
>wrote in=20
> message <A=20
> =

>Get the=20
> balance like you like it, then stripe it to one =
>track.<BR><BR>CL<BR><BR>"cujo"=20
> <<A=20
> =
>href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
>.com</A>>=20
> wrote in message<BR><A=20
> =
>href=3D"news:435e9870$1@linux">news:435e9870$1@linux</A>...<BR>><BR>&g=
>t;<BR>>=20
> Pretty easy and common to do during mixing using another track in=20
> Paris<BR>> Was the engineer committing at tracking to one combined=20
> track?<BR><BR></BLOCKQUOTE></BODY></HTML>
>
>Hi All -

```

I know this is WAY off-topic, but I'm desperate and thought maybe someone here might have some experience with this. I recently picked up an old Zoom 9050 (half-rack unit made in the early 90s). I remembered these sounding really cool, and got it for like \$75.

nothing worked. The Zoom has a MIDI monitor, and it displayed nothing. Cables were good, and the controller works with other

know that MIDI only uses 3 of the 5 pins, but almost all MIDI gear at least has 5 connectors (even if only 3 are hooked-up).

out for the Zoom MIDI cable? Anyone else experience problems with Zoom 9030 / 9050 units and MIDI?

Thanks, and sorry for the OT message :)Hey,

I've had several of these units and every one of them was flaky in some way. 2 of them just stopped working, one had the same no-midi issue. Could be just a dud unit. Maybe not, but that's my take on them.

jef

ps. they really do have some cool sound huh?

deadmeat wrote:

>Hi All -

>

>I know this is WAY off-topic, but I'm desperate and thought

>maybe someone here might have some experience with this. I

>recently picked up an old Zoom 9050 (half-rack unit made in the

>early 90s). I remembered these sounding really cool, and got it

>for like \$75.

>

>

>nothing worked. The Zoom has a MIDI monitor, and it displayed

>nothing. Cables were good, and the controller works with other

>know that MIDI only uses 3 of the 5 pins, but almost all MIDI gear at least

>has 5 connectors (even if only 3 are hooked-up).

>

>out for the Zoom MIDI cable? Anyone else experience problems

>with Zoom 9030 / 9050 units and MIDI?

>

>Thanks, and sorry for the OT message :)

>

>

>3 of 5 pins wired is normal. Many older devices only send/receive on channel 1. Try that first.

David.

deadmeat wrote:

> Hi All -

>

> I know this is WAY off-topic, but I'm desperate and thought

> maybe someone here might have some experience with this. I

> recently picked up an old Zoom 9050 (half-rack unit made in the

> early 90s). I remembered these sounding really cool, and got it

> for like \$75.

>

>

> nothing worked. The Zoom has a MIDI monitor, and it displayed
> nothing. Cables were good, and the controller works with other

> know that MIDI only uses 3 of the 5 pins, but almost all MIDI gear at least
> has 5 connectors (even if only 3 are hooked-up).
>

> out for the Zoom MIDI cable? Anyone else experience problems
> with Zoom 9030 / 9050 units and MIDI?
>

> Thanks, and sorry for the OT message :)
> This is a multi-part message in MIME format.

-----=_NextPart_000_001A_01C5DAEF.EB2D2350
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

> The big boys like to commit. Saves everyone
> time in the end as long as it's a good decision.

I should have added "and I'm just a shrimp in the sea
of audio."

But I do commit from time to time.
Tom

"cujo" <chris@nospamapplemanstudio.com> wrote in message =
news:4360ca5e\$1@linux...

> The big boys like to commit. Saves everyone
> time in the end as long as it's a good decision.

Funny, I was talking to DJ bout this the other day too.
The problem with using mic pres instrwad of a quality board is how to =
bus
tracks. I always want to do it with snare top and botton too..

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>

> "Chris Latham" <latham_c@bellsouth.net> wrote in message =3D
>news:43607279@linux...
> Yes. Get the balance like you like it, then stripe it to one =
track.

>

> CL

>

> "cujo" <chris@nospamapplemanstudio.com> wrote in message
> news:435e9870\$1@linux...
> >
> >
> > Pretty easy and common to do during mixing using another track in =
=3D

>Paris

> > Was the engineer committing at tracking to one combined track?

>

>

>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D3D#ffffff>
><DIV>The big boys like to commit. =3D
>Saves=3D20
>everyone</DIV>
><DIV>time in the end as long as it's =
a good=3D20
>decision.</DIV>
><DIV> </DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Chris Latham" <<A=3D20
> =
href=3D3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net> =3D
>wrote in=3D20
> message <A=3D20
> =3D

>href=3D3D"news:43607279@linux">news:43607279@linux...</DIV>Yes. =
 =3D
 >Get the=3D20
 > balance like you like it, then stripe it to one =3D
 >track.

CL

"cujo"=3D20
 > <<A=3D20
 > =3D
 =
 >href=3D3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstu=
 dio=3D
 >.com>=3D20
 > wrote in message
<A=3D20
 > =3D
 =
 >href=3D3D"news:435e9870\$1@linux">news:435e9870\$1@linux...
>
&g=
 =3D
 >t;
>=3D20
 > Pretty easy and common to do during mixing using another track =
 in=3D20
 > Paris
> Was the engineer committing at tracking to one =
 combined=3D20
 > track?

</BLOCKQUOTE></BODY></HTML>
 >
 >

-----=_NextPart_000_001A_01C5DAEF.EB2D2350

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2><FONT face=3D"Times New Roman" =
size=3D3>&gt;The big=20
boys like to commit.&nbsp;Saves everyone<BR>&gt;time in the end as long =
as it's=20
a good decision.</FONT><BR></FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I should have added "and I'm just a =
shrimp in the=20
sea</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>of audio."</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>But I do commit from time to =

```

time.</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"cujo" <<A=20
=
href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20
wrote in message <A=20
=
href=3D"news:4360ca5e\$1@linux">news:4360ca5e\$1@linux...</DIV>

=

>The=20
big boys like to commit. Saves everyone
>time in the end =
as long=20
as it's a good decision.

Funny, I was talking to DJ bout this =
the other=20
day too.
The problem with using mic pres instrwad of a quality =
board is how=20
to bus
tracks. I always want to do it with snare top and botton=20
too..

"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
wrote:
>
>

>
> "Chris Latham" <<A =

href=3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net>=
wrote in=20
message =3D
>news:43607279@linux...
> Yes. Get =
the=20
balance like you like it, then stripe it to one =
track.
>
> =20
CL
>
> "cujo" <<A=20
=
href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20
wrote in message
> <A=20
=
href=3D"news:435e9870\$1@linux">news:435e9870\$1@linux...
> =
=20
>
> >
> > Pretty easy and common to =
do during=20
mixing using another track in =3D
>Paris
> > Was =
the=20
engineer committing at tracking to one combined=20
track?
>
>
>
><!DOCTYPE HTML PUBLIC =
"-//W3C//DTD=20
HTML 4.0 =
Transitional//EN">
><HTML><HEAD>
><META=20

```

http-equiv=3D3DContent-Type content=3D3D"text/html";=20
=3D<BR>&gt; charset=3D3Diso-8859-1"&gt;<BR>&gt;&lt;META =
content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR&gt;<BR>&gt;&lt;STYLE&gt;&lt;/STYLE&gt; <BR>&gt;&lt;/HEA=
D&gt;<BR>&gt;&lt;BODY=20
bgColor=3D3D#ffffff&gt;<BR>&gt;&lt;DIV&gt;&lt;FONT face=3D3DArial =
size=3D3D2&gt;The=20
big boys like to commit.=20
=
=3D<BR>&gt; Saves=3D20<BR>&gt; everyone&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;=
DIV&gt;&lt;FONT=20
face=3D3DArial size=3D3D2&gt;time in the end as long as it's a=20
good=3D20<BR>&gt; decision.&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;DIV&gt; =

=
&lt;/DIV&gt;<BR>&gt;&lt;BLOCKQUOTE=3D20<BR >&gt; style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>&gt; BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px"&gt;<BR>&gt;&nbsp; &lt;DIV&gt;"Chris Latham"=20
&lt;&lt;A=3D20<BR>&gt;&nbsp; href=3D3D"<A=20
=
href=3D'mailto:latham_c@bellsouth.net">latham_c@bellsouth.net</A'>mailto:=
latham_c@bellsouth.net"&gt;latham_c@bellsouth.net&lt;/A</A>&gt;&gt;=20
=3D<BR>&gt; wrote in=3D20<BR>&gt;&nbsp; message =
&lt;A=3D20<BR>&gt;&nbsp; =20
=3D<BR>&gt; href=3D3D"<A=20
=
href=3D'news:43607279@linux">news:43607279@linux</A>...</DIV>Yes'>news:43=
607279@linux"&gt;news:43607279@linux&lt;/A&gt;...&lt;/DIV&gt;Yes</A>.=20
=3D<BR>&gt; Get the=3D20<BR>&gt;&nbsp; balance like you like it, then =
stripe it to=20
one=20
=
=3D<BR> &gt; track.&lt;BR&gt;&lt;BR&gt;CL&lt; BR&gt;&lt;BR&gt; "cujo"=3D20<BR=
>&gt;&nbsp;=20
&lt;&lt;A=3D20<BR>&gt;&nbsp; =3D<BR>&gt; href=3D3D"<A=20
=
href=3D'mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
'>mailto:chris@nospamapplemanstudio.com"&gt;chris@nospamapplemanstudio</A=
>=3D<BR>&gt;.com&lt;/A&gt;&gt;=3D20<BR>&gt;&nbsp;=20
wrote in message&lt;BR&gt;&lt;A=3D20<BR>&gt;&nbsp; =
=3D<BR>&gt; href=3D3D"<A=20
=
href=3D'news:435e9870$1@linux">news:435e9870$1@linux</A>...<BR>><BR>&=
g'>news:435e9870$1@linux"&gt;news:435e9870$1@linux&lt;/A&gt;...&lt;BR&gt;=

```

>
&g=3D
>t;
>=3D20
> =20
Pretty easy and common to do during mixing using another track=20
in=3D20
> Paris
> Was the engineer committing =
at tracking=20
to one combined=3D20
> =20
=
track?

</BLOCKQUOTE E></BODY></HTML> <B=
R>>
></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_001A_01C5DAEF.EB2D2350--This is a multi-part message in MIME format.

-----=_NextPart_000_0029_01C5DB02.AF1D2EB0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Cujo,

Just group the faders in Paris with chosen eq and
'relative' selected in one of the two faders. You'll never lose=20
the blend although it will take another track. These days
they're a dime a dozen.

But you knew that.

T.

"cujo" <chris@nospamapplemanstudio.com> wrote in message =
news:4360ca5e\$1@linux...

>The big boys like to commit. Saves everyone
>time in the end as long as it's a good decision.

Funny, I was talking to DJ bout this the other day too.
The problem with using mic pres instrwad of a quality board is how to =
bus
tracks. I always want to do it with snare top and botton too..

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>

> "Chris Latham" <latham_c@bellsouth.net> wrote in message =3D
>news:43607279@linux...
> Yes. Get the balance like you like it, then stripe it to one =
track.
>
> CL
>
> "cujo" <chris@nospamapplemanstudio.com> wrote in message
> news:435e9870\$1@linux...
> >
> >
> > Pretty easy and common to do during mixing using another track in =
=3D
>Paris
> > Was the engineer committing at tracking to one combined track?
>
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D3D#ffffff>
><DIV>The big boys like to commit. =3D
>Saves=3D20
>everyone</DIV>
><DIV>time in the end as long as it's =
a good=3D20
>decision.</DIV>
><DIV> </DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Chris Latham" <<A=3D20
> =
href=3D3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net> =3D
>wrote in=3D20
> message <A=3D20
> =3D
>href=3D3D"news:43607279@linux">news:43607279@linux...</DIV>Yes. =
=3D
>Get the=3D20
> balance like you like it, then stripe it to one =3D
>track.

CL

"cujo"=3D20

```

> <<A=3D20
> =3D
=
>href=3D3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstu=
dio=3D
>.com</A>>=3D20
> wrote in message<BR><A=3D20
> =3D
=
>href=3D3D"news:435e9870$1@linux">news:435e9870$1@linux</A>...<BR>><BR>&g=
=3D
>t;<BR>>=3D20
> Pretty easy and common to do during mixing using another track =
in=3D20
> Paris<BR>> Was the engineer committing at tracking to one =
combined=3D20
> track?<BR><BR></BLOCKQUOTE></BODY></HTML>
>
>

```

-----=_NextPart_000_0029_01C5DB02.AF1D2EB0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Cujo,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Just group the faders in Paris with =
chosen eq=20
and</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>'relative' selected in one of the=20
two&nbsp;faders.&nbsp; You'll never lose </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>the blend </FONT><FONT face=3DArial =
size=3D2>although=20
it will take another track.&nbsp; These days</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>they're a dime a dozen.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>But you knew that.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>T.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

```

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"cujo" <<A=20
 =
 href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
 ..com>=20
 wrote in message <A=20
 =
 href=3D"news:4360ca5e\$1@linux">news:4360ca5e\$1@linux...</DIV>

=

>The=20
 big boys like to commit. Saves everyone
>time in the end =
 as long=20
 as it's a good decision.

Funny, I was talking to DJ bout this =
 the other=20
 day too.
The problem with using mic pres instrwad of a quality =
 board is how=20
 to bus
tracks. I always want to do it with snare top and botton=20
 too..

"Tom Bruhl" <<A=20
 href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
 wrote:
>
>

>
> "Chris Latham" <<A =
 href=3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net> =
 wrote in=20
 message =3D
>news:43607279@linux...
> Yes. Get =
 the=20
 balance like you like it, then stripe it to one =
 track.
>
> =20
 CL
>
> "cujo" <<A=20
 =
 href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
 ..com>=20
 wrote in message
> <A=20
 =
 href=3D"news:435e9870\$1@linux">news:435e9870\$1@linux...
> =
 =20
 >
> >
> > Pretty easy and common to =
 do during=20
 mixing using another track in =3D
>Paris
> > Was =
 the=20
 engineer committing at tracking to one combined=20
 track?
>
>
>
><!DOCTYPE HTML PUBLIC =
 "-//W3C//DTD=20
 HTML 4.0 =
 Transitional//EN">
><HTML><HEAD>
><META=20
 http-equiv=3D3DContent-Type content=3D3D"text/html";=20
 =3D
>charset=3D3Diso-8859-1">
><META =
 content=3D3D"MSHTML=20
 6.00.2800.1400"=20
 =

name=3D3DGENERATOR>
></STYLE></STYLE>
></HEA=D>
><BODY=20
bgColor=3D3D#ffffff>
></DIV></FONT face=3D3DArial =
size=3D3D2>The=20
big boys like to commit.=20
=
=3D
>Saves=3D20
>everyone</DIV>
><=DIV></FONT=20
face=3D3DArial size=3D3D2>time in the end as long as it's a=20
good=3D20
>decision.</DIV>
></DIV> =
=
</DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px">
> </DIV>"Chris Latham"=20
<<A=3D20
> href=3D3D"<A=20
=
href=3D'mailto:latham_c@bellsouth.net">latham_c@bellsouth.netmailto:=
latham_c@bellsouth.net">latham_c@bellsouth.net>=20
=3D
>wrote in=3D20
> message =
<A=3D20
> =20
=3D
>href=3D3D"<A=20
=
href=3D'news:43607279@linux">news:43607279@linux...</DIV>Yes'>news:43=
607279@linux">news:43607279@linux>...</DIV>Yes.=20
=3D
>Get the=3D20
> balance like you like it, then =
stripe it to=20
one=20
=
=3D
 >track.</BR></BR>CL< BR></BR> "cujo"=3D20<BR=
>> =20
<<A=3D20
> =3D
>href=3D3D"<A=20
=
href=3D'mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
'>mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio</A=
>=3D
>.com>=3D20
> =20
wrote in message</BR><A=3D20
> =
=3D
>href=3D3D"<A=20
=
href=3D'news:435e9870\$1@linux">news:435e9870\$1@linux...
>
&=amp;=
g'>news:435e9870\$1@linux">news:435e9870\$1@linux>...</BR>=
></BR>&g=3D
>t;</BR>>=3D20
> =20
Pretty easy and common to do during mixing using another track=20
in=3D20
> Paris</BR>> Was the engineer committing =
at tracking=20
to one combined=3D20
> =20

=
track?

</BLOCKQUOTE E></BODY></HTML> <B=R>>
></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0029_01C5DB02.AF1D2EB0--I am looking at a 7 slot tower unit that has the 300W PS in it. Will that be fine or should I find one with the 400w.

Thanks,

MattMagama bases the supply requirements at 25W per slot, which is the most a PCI card is "supposed" to draw. Go with a 400W supply just to be safe.

David.

thesandbox wrote:

> I am looking at a 7 slot tower unit that has the 300W PS in it. Will that
> be fine or should I find one with the 400w.
> Thanks,
> Mattl was warned off of these tower units by someone, I forget who, after he told me that he was having all sorts of problems. I've never had an issue with my 13 slot rackmount Magma. YMMV.

Deej

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message news:4361287e\$1@linux...

> Magama bases the supply requirements at 25W per slot, which is the
> most a PCI card is "supposed" to draw. Go with a 400W supply just to
> be safe.

>

> David.

>

> thesandbox wrote:

>

> > I am looking at a 7 slot tower unit that has the 300W PS in it. Will that

> > be fine or should I find one with the 400w.

> > Thanks,

> > Mattl didn't even see the word "tower" in there... but yes, go with a rackmount unit if possible.

David.

DJ wrote:

> I was warned off of these tower units by someone, I forget who, after he
> told me that he was having all sorts of problems. I've never had an issue

> with my 13 slot rackmount Magma. YMMV.
>
> Deej
>
> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> news:4361287e\$1@linux...
>
>>Magama bases the supply requirements at 25W per slot, which is the
>>most a PCI card is "supposed" to draw. Go with a 400W supply just to
>>be safe.
>>
>>David.
>>
>>thesandbox wrote:
>>
>>
>>>I am looking at a 7 slot tower unit that has the 300W PS in it. Will
>
> that
>
>>>be fine or should I find one with the 400w.
>>>Thanks,
>>>Matt
>
>
>What's your major malfunction numb nuts! You guys have no EQ Balls! You
can't commit, give me a break! EQ the hell out of it and push everything
in to the RED!!! Have some Balls you weenies!

The Gunny

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>I'm a total weenie when it comes to commitment. Sometimes I wake up at night
>in a cold sweat from nightmares I've had about rendering effects. Just the
>other day, I did a gain change of a segment of audio in the Paris editor
and
>I could have sworn that I saw a guy with a hockey mask and a butcher knife
>flash across the screen
>
>
>"John" <no@no.com> wrote in message news:4360bb0d\$1@linux...
>> i play big boy at home and commit
>>
>> Tom Bruhl wrote:
>> > The big boys like to commit. Saves everyone
>> > time in the end as long as it's a good decision.
>> >
>> >

>> > "Chris Latham" <latham_c@bellsouth.net
>> > <mailto:latham_c@bellsouth.net>> wrote in message
>news:43607279@linux...
>> > Yes. Get the balance like you like it, then stripe it to one track.
>> >
>> > CL
>> >
>> > "cujo" <chris@nospamapplemanstudio.com
>> > <mailto:chris@nospamapplemanstudio.com>> wrote in message
>> > news:435e9870\$1@linux...
>> > >
>> > >
>> > > Pretty easy and common to do during mixing using another track
in
>> > Paris
>> > > Was the engineer committing at tracking to one combined track?
>> >
>
>Yeah, I do this all the time,
Not quite the same though.

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>Cujo,
>Just group the faders in Paris with chosen eq and
>'relative' selected in one of the two faders. You'll never lose=20
>the blend although it will take another track. These days
>they're a dime a dozen.
>
>But you knew that.
>T.
>
> "cujo" <chris@nospamapplemanstudio.com> wrote in message =
>news:4360ca5e\$1@linux...
>
>
>
> >The big boys like to commit. Saves everyone
> >time in the end as long as it's a good decision.
>
> Funny, I was talking to DJ bout this the other day too.
> The problem with using mic pres instrwad of a quality board is how to
=
>bus
> tracks. I always want to do it with snare top and botton too..
>

>
>
>
>
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote:
> >
> >
>
> >
> > "Chris Latham" <latham_c@bellsouth.net> wrote in message =3D
> >news:43607279@linux...
> > Yes. Get the balance like you like it, then stripe it to one =
>track.
> >
> > CL
> >
> > "cujo" <chris@nospamapplemanstudio.com> wrote in message
> > news:435e9870\$1@linux...
> > >
> > >
> > > Pretty easy and common to do during mixing using another track in
=>=3D
> >Paris
> > > Was the engineer committing at tracking to one combined track?
> >
> >
> >
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
> >charset=3D3Diso-8859-1">
> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
> ><STYLE></STYLE>
> ></HEAD>
> ><BODY bgColor=3D3D#ffffff>
> ><DIV>The big boys like to commit. =3D
> >Saves=3D20
> >everyone</DIV>
> ><DIV>time in the end as long as it's
=>a good=3D20
> >decision.</DIV>
> ><DIV> </DIV>
> ><BLOCKQUOTE=3D20
> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=>=3D

```

> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"Chris Latham" <<A=3D20
> > =
> href=3D3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net</A>> =3D
> >wrote in=3D20
> > message <A=3D20
> > =3D
> > href=3D3D"news:43607279@linux">news:43607279@linux</A>...</DIV>Yes. =
> =3D
> >Get the=3D20
> > balance like you like it, then stripe it to one =3D
> > track.<BR><BR>CL<BR><BR>"cujo"=3D20
> > <<A=3D20
> > =3D
> > =
>> href=3D3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstu=
> dio=3D
> > .com</A>>=3D20
> > wrote in message<BR><A=3D20
> > =3D
> > =
>> href=3D3D"news:435e9870$1@linux">news:435e9870$1@linux</A>...<BR>><BR>&g=
> =3D
> >t;<BR>>=3D20
> > Pretty easy and common to do during mixing using another track =
> in=3D20
> > Paris<BR>> Was the engineer committing at tracking to one =
> combined=3D20
> > track?<BR><BR></BLOCKQUOTE></BODY></HTML>
> >
> >
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
> charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Cujo,</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Just group the faders in Paris with =
> chosen eq=20
> and</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>'relative' selected in one of the=20
>
><DIV><FONT face=3DArial size=3D2>the blend </FONT><FONT face=3DArial =
> size=3D2>although=20

```

><DIV>they're a dime a dozen.</DIV>

><DIV>But you knew that.</DIV>

><DIV>T.</DIV>

><BLOCKQUOTE=20

>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> <DIV>"cujo" <<A=20

> =

>href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
>.com>=20

> wrote in message <A=20

> =

>href=3D"news:4360ca5e\$1@linux">news:4360ca5e\$1@linux...</DIV>

=

>
>The=20

>as long=20

> as it's a good decision.

Funny, I was talking to DJ bout this =

>the other=20

> day too.
The problem with using mic pres instrwad of a quality =

>board is how=20

> to bus
tracks. I always want to do it with snare top and botton=20

> too..

"Tom Bruhl" <<A=20

> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20

>

> href=3D"mailto:latham_c@bellsouth.net">latham_c@bellsouth.net> =

>wrote in=20

>the=20

> balance like you like it, then stripe it to one =

> =

>href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
>.com>=20

> =

>=20

>do during=20

>the=20

> engineer committing at tracking to one combined=20

> track?
>
>
>
><!DOCTYPE HTML PUBLIC =

```

>"-//W3C//DTD=20
> HTML 4.0 =
>Transitional//EN"><BR>><HTML><HEAD><BR>><META=20
> http-equiv=3D3DContent-Type content=3D3D"text/html";=20
> =3D<BR>> charset=3D3Diso-8859-1"><BR>><META =
>content=3D3D"MSHTML=20
> 6.00.2800.1400"=20
> =
>name=3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=
>D><BR>><BODY=20
> bgColor=3D3D#ffffff><BR>><DIV><FONT face=3D3DArial =
>size=3D3D2>The=20
> big boys like to commit.=20
> =
>=3D<BR>>Saves=3D20<BR>>everyone</FONT></DIV><BR>><=
>;DIV><FONT=20
> face=3D3DArial size=3D3D2>time in the end as long as it's a=20
> good=3D20<BR>>decision.</FONT></DIV><BR>><DIV> =
>
> =
></DIV><BR>><BLOCKQUOTE=3D20<BR>>style=3D3D"PADDING-RIGHT: =
>0px;=20
> PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: #000000 =
>2px solid;=20

> =
>href=3D'mailto:latham_c@bellsouth.net">latham_c@bellsouth.net</A>'mailto:=
>latham_c@bellsouth.net">latham_c@bellsouth.net</A>>>=20

> =3D<BR>>href=3D3D"<A=20
> =
>href=3D'news:43607279@linux">news:43607279@linux</A>...</DIV>Yes'>news:43=
>607279@linux">news:43607279@linux</A>...</DIV>Yes</A>.=20

>stripe it to=20
> one=20
> =
>=3D<BR>>track.<BR><BR>CL<BR><BR>"cujo"=3D20<BR>=

> =
>href=3D'mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
>'>mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio</A>=

>=3D<BR>>href=3D3D"<A=20

```

> =
> href=3D'news:435e9870\$1@linux">news:435e9870\$1@linux...
>
&=
>g'>news:435e9870\$1@linux">news:435e9870\$1@linux...
=

> Pretty easy and common to do during mixing using another track=20

>at tracking=20

> =
> track?

</BLOCKQUOTE></BODY></HTML><B=
>R>>
></BLOCKQUOTE></BODY></HTML>

>
> I thought it might have been you David. What was it???.....something about
the IDE bus being integrated into these towers or something like that?

Deej

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
news:4361313a\$1@linux...

> I didn't even see the word "tower" in there... but yes, go with a
> rackmount unit if possible.

>
> David.

>
> DJ wrote:

>
> > I was warned off of these tower units by someone, I forget who, after he
> > told me that he was having all sorts of problems. I've never had an
issue

> > with my 13 slot rackmount Magma. YMMV.

> >

> > Deej

> >

> > "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> > news:4361287e\$1@linux...

> >

> >> Magma bases the supply requirements at 25W per slot, which is the
> >> most a PCI card is "supposed" to draw. Go with a 400W supply just to
> >> be safe.

> >>

> >> David.

> >>

> >> thesandbox wrote:

> >>

> >>

> >>> I am looking at a 7 slot tower unit that has the 300W PS in it. Will

> >

> > that

> >
> >>>be fine or should I find one with the 400w.
> >>>Thanks,
> >>>Matt
> >
> >
> >No, it wasn't me. Doesn't make sense though, because even
the rack mount had an IDE controller on-board... doesn't it??

David.

DJ wrote:

> I thought it might have been you David. What was it???.....something about
> the IDE bus being integrated into these towers or something like that?

>

> Deej

>

> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message

> news:4361313a\$1@linux...

>

>>I didn't even see the word "tower" in there... but yes, go with a

>>rackmount unit if possible.

>>

>>David.

>>

>>DJ wrote:

>>

>>

>>>I was warned off of these tower units by someone, I forget who, after he

>>>told me that he was having all sorts of problems. I've never had an

>

> issue

>

>>>with my 13 slot rackmount Magma. YMMV.

>>>

>>>Deej

>>>

>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message

>>>news:4361287e\$1@linux...

>>>

>>>

>>>>Magma bases the supply requirements at 25W per slot, which is the

>>>>most a PCI card is "supposed" to draw. Go with a 400W supply just to

>>>>be safe.

>>>>

>>>>David.

>>>>

>>>>thesandbox wrote:

>>>>
>>>>
>>>>
>>>>>I am looking at a 7 slot tower unit that has the 300W PS in it. Will
>>>
>>>that
>>>
>>>
>>>>>be fine or should I find one with the 400w.
>>>>>Thanks,
>>>>>Matt
>>>
>>>
>>>
>
>OOOOHHH!!!!!!.....RAHHHHH!!!!!!..... now go compress a watermelon!

;o)

"The BIG GUN!" <biggun@donteventhinkaboutitnumbnuts.com> wrote in message
news:43613a1d\$1@linux...

>
> What's your major malfunction numb nuts! You guys have no EQ Balls! You
> can't commit, give me a break! EQ the hell out of it and push everything
> in to the RED!!! Have some Balls you weenies!
>
> The Gunny
>
> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >I'm a total weenie when it comes to commitment. Sometimes I wake up at
night
> >in a cold sweat from nightmares I've had about rendering effects. Just
the
> >other day, I did a gain change of a segment of audio in the Paris editor
> and
> >I could have sworn that I saw a guy with a hockey mask and a butcher
knife
> >flash across the screen
> >
> >
> >"John" <no@no.com> wrote in message news:4360bb0d\$1@linux...
> >> i play big boy at home and commit
> >>
> >> Tom Bruhl wrote:
> >> > The big boys like to commit. Saves everyone
> >> > time in the end as long as it's a good decision.
> >> >
> >> >

> > > "Chris Latham" <latham_c@bellsouth.net
 > > > <mailto:latham_c@bellsouth.net>> wrote in message
 > > news:43607279@linux...
 > > > Yes. Get the balance like you like it, then stripe it to one
 track.
 > > >
 > > > CL
 > > >
 > > > "cujo" <chris@nospamapplemanstudio.com
 > > > <mailto:chris@nospamapplemanstudio.com>> wrote in message
 > > > news:435e9870\$1@linux...
 > > > >
 > > > >
 > > > > Pretty easy and common to do during mixing using another track
 > in
 > > > Paris
 > > > > Was the engineer committing at tracking to one combined track?
 > > >
 > >
 > > I don't remember seeing any hard drive connectors in my 13 slot unit. I
 think there are HD shelves and IDE connectors in the towers though. Perhaps
 this causes some kind of train wreck. I wish I could remember who I was
 discussing this with. At the time I was considering this I remember I was
 kicking it around with you, Brian T. Aaron Allen and Derek, I think.

Well anyway, what I got out of it was that the tower worked fine for office
 purposes but restricted throughput so not to go with a tower for audio.

Deej

"Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
 news:4361792a\$1@linux...
 > No, it wasn't me. Doesn't make sense though, because even
 > the rack mount had an IDE controller on-board... doesn't it??
 >
 > David.
 >
 > DJ wrote:
 > > I thought it might have been you David. What was it???.....something
 about
 > > the IDE bus being integrated into these towers or something like that?
 > >
 > > Deej
 > >
 > > "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
 > > news:4361313a\$1@linux...
 > >
 > > I didn't even see the word "tower" in there... but yes, go with a

> >>rackmount unit if possible.
> >>
> >>David.
> >>
> >>DJ wrote:
> >>
> >>
> >>>I was warned off of these tower units by someone, I forget who, after
he
> >>>told me that he was having all sorts of problems. I've never had an
> >
> > issue
> >
> >>>with my 13 slot rackmount Magma. YMMV.
> >>>
> >>>Deej
> >>>
> >>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
> >>>news:4361287e\$1@linux...
> >>>
> >>>
> >>>>Magama bases the supply requirements at 25W per slot, which is the
> >>>>most a PCI card is "supposed" to draw. Go with a 400W supply just to
> >>>>be safe.
> >>>>
> >>>>David.
> >>>>
> >>>>thesandbox wrote:
> >>>>
> >>>>
> >>>>
> >>>>>I am looking at a 7 slot tower unit that has the 300W PS in it. Will
> >>>
> >>>>that
> >>>
> >>>
> >>>>>be fine or should I find one with the 400w.
> >>>>>Thanks,
> >>>>>Matt
> >>>
> >>>
> >>>
> >
> >7 slot doesn't have an IDE connector either. Does have the drive bays
though

:-)

JH

DJ wrote:

> I don't remember seeing any hard drive connectors in my 13 slot unit. I
> think there are HD shelves and IDE connectors in the towers though. Perhaps
> this causes some kind of train wreck. I wish I could remember who I was
> discussing this with. At the time I was considering this I remember I was
> kicking it around with you, Brian T. Aaron Allen and Derek, I think.
>
> Well anyway, what I got out of it was that the tower worked fine for office
> purposes but restricted throughput so not to go with a tower for audio.
>
> Deej
>
> "Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
> news:4361792a\$1@linux...
>
>>No, it wasn't me. Doesn't make sense though, because even
>>the rack mount had an IDE controller on-board... doesn't it??
>>
>>David.
>>
>>DJ wrote:
>>
>>>I thought it might have been you David. What was it???.....something
>
> about
>
>>>the IDE bus being integrated into these towers or something like that?
>>>
>>>Deej
>>>
>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>>news:4361313a\$1@linux...
>>>
>>>
>>>>I didn't even see the word "tower" in there... but yes, go with a
>>>>rackmount unit if possible.
>>>>
>>>>David.
>>>>
>>>>DJ wrote:
>>>>
>>>>
>>>>
>>>>>I was warned off of these tower units by someone, I forget who, after
>
> he

>
 >>>>> told me that he was having all sorts of problems. I've never had an
 >>>
 >>> issue
 >>>
 >>>
 >>>>> with my 13 slot rackmount Magma. YMMV.
 >>>>>
 >>>>> Deej
 >>>>>
 >>>>> "EK Sound" <spamnot.info@eksoundNO.com> wrote in message
 >>>>> news:4361287e\$1@linux...
 >>>>>
 >>>>>
 >>>>>
 >>>>>> Magama bases the supply requirements at 25W per slot, which is the
 >>>>>> most a PCI card is "supposed" to draw. Go with a 400W supply just to
 >>>>>> be safe.
 >>>>>>
 >>>>>> David.
 >>>>>>
 >>>>>> thesandbox wrote:
 >>>>>>
 >>>>>>
 >>>>>>
 >>>>>>
 >>>>>>> I am looking at a 7 slot tower unit that has the 300W PS in it. Will
 >>>>>>>
 >>>>>>> that
 >>>>>>>
 >>>>>>>
 >>>>>>>
 >>>>>>>> be fine or should I find one with the 400w.
 >>>>>>>> Thanks,
 >>>>>>>> Matt
 >>>>>>>>
 >>>>>>>>
 >>>>>>>>
 >>>
 >

>LOS ANGELES (AP) - George Takei, best known for his role as Mr. Sulu in "Star Trek," came out as homosexual in the current issue of a magazine covering the Los Angeles gay and lesbian community. Takei told The Associated Press on Thursday that his new onstage role as psychologist Martin Dysart in "Equus," helped inspire him to publicly discuss his sexuality. Takei described the character as a "very contained but turbulently frustrated man." The play opened Wednesday at the David Henry Hwang Theater in Los Angeles, the same day that Frontiers magazine featured a story on Takei's coming out.

The current social and political climate also motivated Takei's disclosure, he said.

"The world has changed from when I was a young teen feeling ashamed for being gay," he said. "The issue of gay marriage is now a political issue. That would have been unthinkable when I was young."

The 68-year-old actor said he and his partner, Brad Altman, have been together for 18 years.

Takei, a Japanese-American who lived in a U.S. internment camp from age 4 to 8, said he grew up feeling ashamed of his ethnicity and sexuality. He likened prejudice against gays to racial segregation.

"It's against basic decency and what American values stand for," he said.

Takei joined the "Star Trek" cast in 1973 as Hikaru Sulu, a character he played for three seasons on television and in six subsequent films. He received a star on the Hollywood Walk of Fame in 1986.

A community activist, Takei ran for the Los Angeles City Council in 1973.

He serves on the advisory committee of the California Civil Liberties Public Education Program and is chairman of East West Players, the theater company producing "Equus."

<http://www.wjla.com/headlines/1005/272568.html>

<insert tasteless joke>

No, Mr Sulu.. I said set a course for Uranus,not 'your'

ARRGGHHHH!!!

AAHmmm... I'll have too pay a little closer attention to the inside next time I open ours. Say, while we are on the topic... do you have that resistor mod thingy in yours? I wonder if that was a tech note just for the tower models...

David.

DJ wrote:

> I don't remember seeing any hard drive connectors in my 13 slot unit. I
> think there are HD shelves and IDE connectors in the towers though. Perhaps
> this causes some kind of train wreck. I wish I could remember who I was
> discussing this with. At the time I was considering this I remember I was
> kicking it around with you, Brian T. Aaron Allen and Derek, I think.
>
> Well anyway, what I got out of it was that the tower worked fine for office
> purposes but restricted throughput so not to go with a tower for audio.
>
> Deej
>

> "Dave(EK Sound)" <audioguy_nospam_@shaw.ca> wrote in message
> news:4361792a\$1@linux...
>
>>No, it wasn't me. Doesn't make sense though, because even
>>the rack mount had an IDE controller on-board... doesn't it??
>>
>>David.
>>
>>DJ wrote:
>>
>>>I thought it might have been you David. What was it???.....something
>
> about
>
>>>the IDE bus being integrated into these towers or something like that?
>>>
>>>Deej
>>>
>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>>news:4361313a\$1@linux...
>>>
>>>
>>>>I didn't even see the word "tower" in there... but yes, go with a
>>>>rackmount unit if possible.
>>>>
>>>>David.
>>>>
>>>>DJ wrote:
>>>>
>>>>
>>>>
>>>>>I was warned off of these tower units by someone, I forget who, after
>
> he
>
>>>>>told me that he was having all sorts of problems. I've never had an
>>>
>>>issue
>>>
>>>
>>>>>with my 13 slot rackmount Magma. YMMV.
>>>>>
>>>>>Deej
>>>>>
>>>>>"EK Sound" <spamnot.info@eksoundNO.com> wrote in message
>>>>>news:4361287e\$1@linux...
>>>>>
>>>>>

>>>>>
>>>>>Magama bases the supply requirements at 25W per slot, which is the
>>>>>most a PCI card is "supposed" to draw. Go with a 400W supply just to
>>>>>be safe.
>>>>>
>>>>>David.
>>>>>
>>>>>thesandbox wrote:
>>>>>
>>>>>
>>>>>
>>>>>
>>>>>
>>>&

Subject: Re: Hurricane Damage in Houston
Posted by [rick](#) on Thu, 29 Sep 2005 19:06:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

gt;>>>>I am looking at a 7 slot tower unit that has the 300W PS in it. Will
>>>>>
>>>>>that
>>>>>
>>>>>
>>>>>
>>>>>>be fine or should I find one with the 400w.

Subject: Re: Hurricane Damage in Houston
Posted by [PN](#) on Thu, 29 Sep 2005 19:14:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

t, Takei ran for the Los Angeles City Council =
in 1973.

He serves on the advisory committee of the California Civil =
Liberties Public

Education Program and is chairman of East West Players, the =
theater company
producing "Equus."=20

<http://www.wjla.com/headlines/1005/272568.html>

<insert tasteless joke>

No, Mr Sulu.. I said set a course for Uranus,not 'your'

ARRGGHHHH!!!

AA

-----=_NextPart_000_003E_01C5DB52.B2FE2B10

Content-Type: text/html;

charset="iso-8859-1"

Content-T

Subject: Re: Hurricane Damage in Houston

Posted by [Deej \[1\]](#) on Thu, 29 Sep 2005 20:33:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

ransfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2900.2769" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>... besides being a HUGE =

trekkie.</DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV&

Subject: Re: Hurricane Damage in Houston

Posted by [Mike C](#)[Mike Claytor](#) on Thu, 29 Sep 2005 20:48:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;"Aaron Allen" <<A=20

href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude> =

wrote in=20

message <A =

href=3D"news:4361b053@linux">news:4361b053@linux...</DIV>

<DIV>Doing a search for a local dude in =

the news, and=20

this came up in the hits..</DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =
wrote in=20
message <A =
href=3D"news:43619f27@linux">news:43619f27@linux...</DIV>
<DIV>AA,</DIV>
<DIV>So how is it that you're so up on =
this=20
news?</DIV>

Subject: Re: Hurricane Damage in Houston
Posted by [gmmccurdy](#) on Thu, 29 Sep 2005 21:16:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
<DIV>...tom</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"AA" <no@spam.net> =
wrote in=20
message <A=20
=
href=3D"news:43618a52@linux">news:43618a52@linux...</DIV>
LOS =
ANGELES=20
(AP) - George Takei, best known for his role as Mr. Sulu in=20
"Star
Trek," came out as homosexual in the current issue of a =
magazine=20
covering
the Los Angeles gay and lesbian community. Takei told =
The=20
Associated Press
on Thursday that his new onstage role as =
psychologist=20
Martin Dysart in "Equus,"
helped inspire him to publicly =
discuss his=20
sexuality.
Takei described the character as a "very contained =
but=20
turbulently frustrated
man." The play opened Wednesday at the =
David=20
Henry Hwang Theater in Los Angeles,
the same day that Frontiers =

magazine featured a story on Takei's coming out.
The current =
social and=20
political climate also motivated Takei's disclosure,
he =
said.
"The=20
world has changed from when I was a young teen feeling ashamed for =

being
gay," he said. "The issue of gay marriage is now a =
political=20
issue. That
would have been unthinkable when I was =
young."
The=20
68-year-old actor said he and his partner, Brad Altman, have been=20
together
for 18 years.
Takei, a Japanese-American who lived =
in a=20
U.S. internment camp from age 4
to 8, said he grew up feeling =
ashamed=20
of his ethnicity and sexua
