
Subject: *****FreakQ Update*****

Posted by [Mike Audet](#) on Tue, 25 Sep 2007 01:49:54 GMT

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g the =3D
>default =

```
project=3D20<BR>&gt;for sure.&nbsp; The only=20
&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT =
face=3D3DArial=20
size=3D3D2&gt;other thing that I still question is =
my<BR>=3D<BR>&gt;move=20
of=3D20<BR>&gt;Paris to C:ParisPro=20
.&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT =
face=3D3DArial=20
size=3D3D2&gt;I should think the default project =
will<BR>=3D<BR>&gt;either=20
work=3D20<BR>&gt;or not.&nbsp;=20
Maybe&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT =
face=3D3DArial=20
size=3D3D2&gt;configs or something else is =3D<BR>&gt;fighting=20
during=3D20<BR>&gt;Paris=20
startup?&lt;/FONT&gt;&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT =
face=3D3DArial=20
size=3D3D2&gt;&lt;/FONT&gt; =
&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT=20
face=3D3DArial size=3D3D2&gt;Pats 42 - Miami 7 . . . Halftime and =
=3D<BR>&gt;the=20
=
games=3D20<BR>&gt;over.&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;/DIV&gt;&lt;/FO=
NT=20
face=3D3DArial=20
=
size=3D3D2&gt;Tom&lt;/FONT&gt;&lt;/DIV&gt; <BR>&gt;&lt;/DIV&gt;&lt;/FONT=20
face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt;=20
&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT face=3D3DArial=20
size=3D3D2&gt;&lt;/FONT&gt; =
&lt;/DIV&gt;<BR>&gt;&lt;/DIV&gt;&lt;/FONT=20
face=3D3DArial size=3D3D2&gt;&lt;/FONT&gt;=20
=
&lt;/DIV&gt;<BR>&gt;&lt;/BLOCKQUOTE=3D20<BR >&gt;style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>&gt;BORDER-LEFT: =
#000000 2px=20
solid; MARGIN-RIGHT: 0px"&gt;<BR>&gt;&nbsp; &lt;/DIV&gt;"Mike =
Audet"=20
&lt;/mike@....&gt; wrote in message &lt;A=3D20<BR>&gt;&nbsp;=20
=3D<BR>&gt;href=3D3D"<A=20
=
```

href="news:471b6eb0\$1@linux">news:471b6eb0\$1@linux...</DIV>
Hi=3D=20'>news:471b6eb0\$1@linux">>news:471b6eb0\$1@linux>...</DIV>&=gt;
<Hi=3D20
> =20

Tom,

Are you using a default project with =

PARIS? =20

I'm so
>sorry of=3D20
> this has =

been
asked and=20

answered already. If so, perhaps it =

=3D
>is=3D20
> =20

telling card zero to lock
to an external clock, which it =

can't=20

=3D
>because=3D20
> there isn't =

one.

It=20

would be interesting to attach an=20

external
=3D
>clock=3D20
> source to the MEC=20

and
then start PARIS to see how it behaves. =

=3D
>Or,=20

if=3D20
> the clock generator is fried,
tell =

paris to=20

lock externally and see
=3D
>what=3D20
> =

happens when an=20

external clock
source is applied.

Isn't =

there
=3D
>a=3D20
> master house synch switch =

in the cfg=20

file? I've never =3D
>used
it. =

=3D20
> Maybe=20

DJ could help with what that should/shouldn't be set=20

=3D
>to.

Wish I=3D20
> could =

do more than=20

think out loud...

Mike
am p;gt;
 "Tom =

Bruhl"=20

=3D
><A=3D20
> href=3D3D"<A=20

=

href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>=3D20'>mailto=

:arpeggio@comcast.net">>arpeggio@comcast.net>=3D20
&g=

t; =20

wrote:
>
>&a mp;lt;BR>>Hi =

Mike,
>Well=20

I've been to .cfg =3D
>many a=3D20
> =

time.
>I've=20

seen that Mastercard setting as being 0
>but =

=3D
>maybe=20

it=3D20
> changed after removing the 4 =

other
>eds=20

cards for this round of=3D20
> =20

testing.
>
> If it's still 0 what else =

could this=20

be? =3D
>Busted=3D20
> =
 mobo?
>>I'm really=20
 in an idunno place right now. I'll be=3D20
> =20
 checking
>>seriously today again because of a session=20
 tomorrow=3D20
> =20
 =
 morning.
>>Tom
>& gt;
>>
>> =
 =20
 "Mike Audet"=3D20
> <mike@....> wrote in message =
 <A=3D20
> =3D
>href=3D3D"<A=20
 =
 href=3D'news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
>
&=
 g'>news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
&=
 >
>&g=3D
>t;=20
 =3D20
> Hi Tom,
>>
>> If =
 you've only=20
 got one card in, then the =3D
>
> Mastercard =
 =3D3D3D 0=20
 setting is =3D3D
>>right.
>& gt; =
 =3D
>The=20
 file is=3D20
> Paris.cfg, and it lives in the=20
 c:\program=3D20
> =20
 =
 files\Emu\PARIS
>=3D3D
>& >PRO
>> =20
 =3D
> >folder.
>>
>& >=3D20
> =
 I'd still=20
 check it out to see what it is set =
 to.
>>
>> =20
 =3D
>>If it=3D20
> is wrong, what you are =
 describing will=20
 happen.
>>
>>& =
 =3D
>>Good=3D20
> =20
 luck!
>>
>>& =20
 Mike
>>
>>& "Tom Bruhl"=20
 =3D
>><A=3D20
> href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net=>=3D20'>mailto=
 :arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=
 t; =20
 wrote:
>> >
>> =20
 >
>> >Thanks=3D20
> =20
 Dimitrios.
>> >
>> >Mike =
 said the=20
 same=3D20
> thing. Is the ini in the Paris folde =
 or=20
 system=3D20
> =
 =3D3D
>>32?
>> >Do I=20

want the Master card to be 0=3D20
> absolutely? =
I only=20
have one card
> >in there =3D
>right=20
now=3D20
> and it's all freaky just the=20
same.
> >Tom
> =20
=3D
>
> >
> =
>
> =20
>
> > =3D20
> "Dimitrios" =
<<A=20
=3D
>href=3D3D"<A=20
=
href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=
bsp;=20
wrote in message =3D3D3D
> =20
=3D
>>news:471a0486\$1@linux...
> =
=3D20
> =20
>
> > Hi Tom <A=20
href=3D"mailto:!!@
>!!
> > Sorry=20
=3D
>to hear=3D20
> you still having problems =
like this=20
~!!
> > Must =3D
>be =
very=3D20
> =20
frustrating.
> > Open the Paris ini =
file and=20
=3D
>there change=3D20
> the mastercardoutput=20
with
=3D3D
>=3D3D3D
> =20
>your=3D20
> other
> > =
cards and=20
see what happens =3D
>!!
> =3D20
> =
> =20
Let me know.
> > =20
=3D
>Regards,
> =3D20
> > =20
Dimitrios
> >
> > =
"Tom=20
=3D
>Bruhl"
> <<A href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net'>mailto:arpegi=
o@comcast.net">arpeggio@comcast.net>=20
=3D
>
> wrote:
> > =20
>
> > =3D20
> =
>
> =20
> >Rick,
> > >1 =
=3D
>mec,=20
no=3D20
> BNC involved. Paris boots up so the 1 =
mec=20
that
> =3D
>> =3D20
> =
>I'm using=20

shows up but never any A to Ds or any installed=3D20
> =

modules.
> > >This is the same =
symptom=20

before =3D
>I=3D20
> repaired one of my mecs =
with=20

a
> > >new =3D
>chip. =
=3D20
> =20

The clock light continues to flash too. Never =
locks=3D20
> =20

=3D3D
>>in.
> > >=20

>
> > =3D
>>I =
am=3D20
> =20

using the simplest setup I can imagine and still it's not=20

=3D
>=3D3D3D
> =3D20
> =20

>working.
> > >Mike A. =
suggested =20

the =3D
>.ini=3D20
> file to make sure card A is =
0. =20

I'll =3D3D
>>try
> =
=3D
>
> =20

=3D3D3D
> >=3D3D3D3D
> =
> =20

=3D
>>that.
> =3D20
> > =
>Pretty=20

sure it's right but who knows?
> =3D
>> =

=3D20
> >Thanks,
> > =20

>Tom
> > =3D20
> =20

>
> > >
> =
> =20

=3D
>>
> =3D20
> > =20

>
> > >
> =
> =20

=3D
>
> >"rick" <<A=3D20
> =
href=3D3D"<A=20

=

href=3D'mailto:parnell68@hotmail.com">parnell68@hotmail.commailto:pa=
rnell68@hotmail.com">parnell68@hotmail.com>=20

=3D
>wrote in=3D20
> message =
=3D3D3D3D
> =20

> =3D20
> =20

=

>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
> =20

=3D20
> > > i know this as dumb as =
it gets but=20

the bnc is =3D
>attached=3D20
> in the=20

=3D3D
>>right
>&g t; > >=20

=3D20
> order...right?
> > > =
 > =20
 all the cards show =3D
>up in=3D20
> paris with =
 the single=20
 mec?
> > > > how =3D
>many =

 i/o=3D20
> cards in each mec?
> =
 > =20
 >
> =3D
>> =3D20
> =20
 >
> > > On Fri, 19 Oct 2007 =

 00:22:39 =3D
>-0400,=3D20
> "Tom Bruhl"=20
 =3D3D3D
> ><<A=3D20
> =20
 =3D
>href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>
>&n'>=
 mailto:arpeggio@comcast.net">arpeggio@comcast.net>
=
 ;>&n=3D
>bsp;=3D20
> =20
 > > wrote:
> > =20
 =3D
>
> =3D20
> > =
 > >l=20
 thought I was groovin' but once the second =3D
>Mec=20
 was=3D20
> introduced
> > =
 > =20
 >the system =3D
>stopped. =3D20
> That was a =
 few weeks=20
 ago.
> > > =3D20
> =20
 >
> > > >Today I tried =
 different=20
 =3D
>cables,=3D20
> eds cards, mecs, eliminated=20
 the
=3D3D
>=3D3D3D& amp;lt;BR>> =
 =3D20
> =20
 >magma
> > =
 =3D3D3D3D
> >=20
 =3D20
> >and
> > =
 > =20
 >still no clock lock or =3D
>modules=3D20
> =
 showing up in=20
 the paris =3D3D
>patchbay.
&a mp;gt; =
 > =20
 =3D
>> =3D20
> >
> =
 > =20
 > >This means to me software =
 =3D
>unless=3D20
> =20
 someone tells me differently.
> > >=20
 =3D20
> >
> > > =
 >l=20
 have a new C drive =3D
>which I will=3D20
> load =

XP and no=20
pace. Any =3D3D3D
> =3D20
> =20
>other=3D3D3D3D20
> > > =
=3D20
> =20
>suggestions?
> > > =20
=3D
>
> =3D20
> > =
> =20
>More frustrated than my =3D
>clients,
>=20
=3D20
> > > =
>Tom
> =20
> > =3D20
> >
> =
> =20
> >
> > =
=3D
>
> =20
> >
> > > =20
>
> =3D
>
> > =
> =20
>I choose Polesoft Lockspam to fight spam,=20
=3D
>and=3D20
> you?
> =
> >=20
=3D20
> >http://www.polesoft.com/refer.html =20
=3D3D3D3D20
> =3D
>> =
=3D20
> =20
>
> > >
> =
> =20
=3D
>><!DOCTYPE=3D20
> HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
> =3D20
> =
> =20
><HTML><HEAD><BR&a mp;gt;> > =20
=3D
>><META=3D20
> =
http-equiv=3D3D3D3D3DContent-Type=20
content=3D3D3D3D3D"text/html";=3D20
> =20
=3D3D
>=3D3D3D3D
&a mp;gt; > =
=3D20
> =20
>charset=3D3D3D3D3Diso-8859-1">
> =
> =20
=3D
>><META=3D20
> =
content=3D3D3D3D3D"MSHTML=20
6.00.2800.1400" =
=3D
 >name=3D3D3D3D3DGENERATOR>
&a mp;gt;=20
=3D20
> > =20
><STYLE></STYLE><B R>> > =
=3D20
> =20
></HEAD>
> > =20
><BODY=3D20
> =20
bgColor=3D3D3D3D3D#ffffff>
>& amp;nbsp; > =20
=3D
>><DIV><FONT=3D20
> =

face=3D3D3D3D3DArial=20
 =
 =3D
 >size=3D3D3D3D3D2>Rick,&a mp;lt;/DIV>
&g=
 t;=20
 =3D20
> > ><DIV><FONT =
 face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>1 mec, no=3D20
> BNC =
 involved.=20
 =3D3D
>Paris =3D3D3D
> =20
 =3D
>&=3D3D3D3D
> =3D20
> =
 > >boots=20
 up so the=3D3D3D3D20
> > >1=20
 =3D
>mec=3D20
> =20
 that</DIV><BR& gt;> > =20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>I'm using shows up but=20
 =3D
>=3D3D
>never=3D20
> =
 any
> =20
 =3D3D3D
> >A to =3D3D3D3D
> =

 =3D
>&=3D20
> >Ds or =
 any=3D3D3D3D20
> =20
 > >installed=3D20
> =20
 modules.</DIV><BR& amp;gt;> >=20
 =3D20
> ><DIV><FONT face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>This is =3D
>the same=3D20
> =

 symptom
=3D3D
>befo re
> =20
 =3D3D3D
> >I=3D20
> =20
 =3D3D3D3D
> > >repaired one=20
 =3D
>of=3D3D3D3D20
> =3D20
> =
 > >my=20
 mecs with a</DIV>
 > =
 =3D20
> =20
 > ><DIV><FONT face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>new chip.=3D20
> The =
 clock=20
 light
=3D3D
>=3D3D3 D3D
> =
 > =20
 =3D
>>continues to=3D20
> =20
 flash=3D3D3D3D20
> > >too. Never=20
 locks=3D20
> =
 in.</DIV><BR&g t;> =20
 > =3D
>><DIV><FONT=3D20
> =20
 face=3D3D3D3D3DArial size=3D3D3D3D3D2>=20
 =3D
></DIV>
> =3D20
> =
 > =20

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>
>still no=3D3D3D3D20
> =
 > =20
 =3D
> clock=3D20
> lock or modules =
 showing up in=20
 the paris =3D3D3D3D
> =3D
> =
 =3D20
> =20
 =
 >patchbay.
>
 ;>This=3D3D3D3D20
>&nb=
 sp;=20
 =3D
> =3D20
> > means to me =
 software unless=20
 someone tells me =3D
>=3D3D3D3D
> =
 =3D20
> =20
 > =20
 =
 =3D
 >>differently.
>
>I=3D3D3D3D20

 >>=20
 =3D20
> > > have a new C drive which =
 I will=20
 load XP and no =3D
>pace. Any=3D20
> =20
 =3D3D
>other=3D3D3D3D20
> > =
 >=20
 =3D20
> =20

>suggestions?
>& ;
>More =
 frustrated=20
 =3D
>than=3D20
> =
 my=3D3D3D3D20
> > =20
 > =3D20
> =20
 =
 =3D
 >clients,
>Tom
>
>

 ;
>=3D
>>
>I=3D20
> =20
 choose =3D3D3D3D
> > =20
 =3D
 >>Polesoft=3D3D3D3D20
> =
 =3D20
> > =20
 > Lockspam to fight spam, =
 =3D
>and=3D3D3D3D20
> =20
 =3D20
> > > =20
 =
 =3D
>you?
><http://www.polesoft.com/refer.html>=3D20
>
 > =20
 =3D3D3D3D20
> > =3D20
> =20
 =
 =3D
 >>
</BLOCKQUOTE> ;
</BODY></HTML>
>=20
 =3D
>=3D20
> > >
> =
 > =20
 >
> =3D
>>
> =
 =3D20
> =20

<
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD =
 HTML=20
 4.0=3D20
> Transitional//EN">
> =20
 =3D
 ><<HTML><HEAD>& ;lt;BR>> =
 =3D20
> =20
 ><META http-equiv=3D3D3D3DContent-Type=20
 content=3D3D3D3D"text/html";=3D20
> =
 =3D3D3D
> =20
 >< charset=3D3D3D3Diso-8859-1">
> =20
 =3D
><META=3D20
> content=3D3D3D3D"MSHTML =

 6.00.2800.1400" =
 =3D
 ><name=3D3D3D3DGENERATOR>
& >=20
 =3D20
> =
 ><STYLE></STYLE><B R>> =20
 =3D
 ><</HEAD>
& >=3D20
> =
 ><BODY=20
 bgColor=3D3D3D3D#ffffff>
>& >=20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3DArial=20
 size=3D3D3D3D2>Thanks=3D20
> =20
 Dimitrios.</DIV><B R>> =20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3DArial=20
 size=3D3D3D3D2> =
 =3D
></DIV>
>=20
 =3D20
> ><DIV><FONT face=3D3D3D3DArial=20
 size=3D3D3D3D2>Mike said the =3D
>same=3D20
> =
 thing. =20
 Is =3D3D
>the =3D3D3D
> >ini=20
 in=3D20
> the=3D3D3D20
> >Paris =
 folde or=20
 system=3D20
> =
 32?</DIV>
& >=20
 ><DIV><FONT=3D20
> face=3D3D3D3DArial=20
 size=3D3D3D3D2>Do I want the Master card to=3D20
> =20
 be
=3D3D
>0=3D3D3D2 0
> =20
 >absolutely? I only =3D
>have =
 one=3D20
> =20
 card</DIV>
& >=20
 ><DIV><FONT=3D20
> face=3D3D3D3DArial=20
 size=3D3D3D3D2>in there right now and it's=3D20
> =20
 all
=3D3D
>freaky&a mp;lt;BR>> =20
 =3D3D3D
> >just=3D20
> =20
 the=3D3D3D20
> =20
 =3D
 >>same.</DIV>& >=20
 =3D20
> ><DIV><FONT=20
 face=3D3D3D3DArial=3D20
> =20

