
Subject: OT: External Sata drives and pci cards for Mac G4

Posted by [rick](#) on Thu, 05 Jan 2006 10:28:02 GMT

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ed today at

Subject: Re: External Sata drives and pci cards for Mac G4

Posted by [Deej \[1\]](#) on Thu, 05 Jan 2006 17:10:32 GMT

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3D2>Thanks for rehashing this just one more =

time for=20

me!</DIV>

<DIV>Tom</DIV></BODY></HTML>

-----=_NextPart_000_0147_01C61E1A.184D9B40--This is a multi-part message in MIME format.

-----=_NextPart_000_0151_01C61E1A.3FA097B0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Tony,

I'm on PC for Paris. All files are 16bit up to this point.

I know BFD is eating his G4 for lunch so 16bit is all

he can afford to use. It's R&R so it's fine that way.

Tom

"Tony Benson" <tony@standinghampton.com> wrote in message =
news:

Subject: Re: External Sata drives and pci cards for Mac G4

Posted by [rick](#) on Thu, 05 Jan 2006 21:37:33 GMT

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st plugin - nice. Nuendo

> will

>>>> sit there and stutter painfully until you can get a stop key through

> it's

>>>> overloaded brain. The advantage of static (Nuendo) is reverb/delay

>>>> processing - it continues after playback is stopped (used to be a problem

>>>> with Logic, requiring dummy audio clips, but I'm sure that's fixed by

> now).

>>>

>>> I think that's fixed.

>>>
>>>
>>>> 3 - Add audio tracks without affecting playback (Nuendo/SX have to mute
>>>> playback while adding tracks, but that is probably a necessary tradeoff
> of
>>>> full PDC).
>>>
>>> You can do pretty much anything in Logic without stopping playback. I
>>> don't think I've ever added tracks during playback, I'll have to try that.
>>>
>>>
>>>> I wouldn't say Logic is inadequate for audio, just a different approach,
>>>> with its' own strengths and weaknesses like any other DAW. As long as
> I
>>>> have full PDC I would be happy to mix a record on Logic.
>>>
>>> Anyone who remembers Logic from version 5.x on Win95 or OS9 would
>>> probably be glad to see the improvements made since then. Onward and upward.
>>>
>>> BTW, Logic 7.2 will run on Intel OSX next month, so they say. \$50 upgrade.
>>>
>

Subject: Re: External Sata drives and pci cards for Mac G4
Posted by [Deej \[1\]](#) on Fri, 06 Jan 2006 02:26:31 GMT
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s buy the intro to the full band
production
> >of Leave Your Hat On.
> >
> >I feel close to God right about now.
> >
> >;o)
> >
> >
>While that sounds great the problem still lies in quality. Can you imagine
trying to back up 50 TB's to recordable DVD media (or whatever behind
technology they have in writable format by then)? The option is to do RAID
units, use R/W media or backup incrementally to more than one HDD disc
constantly.. or lose your data eventually. While none of those options are
perfect, the last one really sucks and as file sizes keep growing larger and
larger it becomes more and more difficult to escape that trap.
Say, anyone know whatever happened to that biological cube IBM was working
on a few years back... storage w/o moving parts?

AA

"erlilo" <erlilo@online.no> wrote in message news:43d32fa0@linux...
> I've read that both Hitachi with "Patterned Media" and Seagate with "Heat
> Assisted Magnetic Recording", are working hard with these new, different
> "harddisk" technologies for the future. It seems to take about 5 to 10
> years to be there and the "promises" from both is about 50 TB big
> harddisks, about 100 times more then today.
>
> Erling
>
>
> "Aaron Allen" <nospam@not_here.dude> skrev i melding
> news:43d2ea57@linux...
>>I sure hope things get better. I remember being a dyed in the wool
>>hardcore maxtor dude, then the quantum thing happened. Eww.. I won't touch
>>'em now. I'd like to see them back to producing good gear, and frankly
>>Seagate is the top dog IMO right now so it's a definite possibility.. on
>>the other hand, Seagate may intend to use Maxtor line and name to serve

Subject: Re: External Sata drives and pci cards for Mac G4
Posted by [Aaron Allen](#) on Fri, 06 Jan 2006 05:12:26 GMT
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58 or 512, BUT, I seem to recall that Paris may not
> "like" this. Is it ok to stick upwards of 128 in a Paris (and softsynth)
> machine?
> Thanks!
> MR
>
>Mike, for max performance out of that card, you should be running the KX
project drivers.
<http://kxproject.lugosoft.com/index.php?skip=1>

AA

"Mik

Subject: Re: External Sata drives and pci cards for Mac G4
Posted by [Deej \[1\]](#) on Fri, 06 Jan 2006 06:21:48 GMT
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wrote in message
>>>>> news:43cfec3e@linux...

>>>>> Toontrack music proudly unveils the all new acoustic drum sampler,
dfh
>>>>> EZdrummer at NAMM 2006 at the booth of Toontrack Music US distributor
>>
>>>>> East
>>>>> West Communications.
>>>>>
>>>>> dfh EZdrummer is a state of the art acoustic drum sampler combining
>>
>>>>> unique
>>>>> features inspired from the Toontrack pro software engine Superior
>>>>> Drummer
>>>>> with an all new interface and sounds recorded at Avatar studios in
New
>>>>> York
>>>>> by Pat Thrall, Neil Dorfsman and Nir Zidkyahu.
>>>>>
>>>>> Toontrack Percussive Compression, TPC, now in its second generation,
>>
>>>>> cuts
>>>>> further disc space and RAM requirements while still giving the user
>> a
>>>>> full
>>>>> on multiple microphone control through the internal mixer featuring
>>
>>>>> stereo
>>>>> and multitrack capabilities through one single plug-in.
>>>>>
>>>>> Added to this is an extensive midi library accessible through the
main
>>>>> interface with drag and drop capabilities.
>>>>>
>>>>> dfh EZdrummer will be complemented with expansion packs, EZXs,
>>>>> covering
>>>>> different genres recorded by the best musicians and producers in each
>>>>> style.
>>>>>
>>>>> Toontrack Music would like to thank the fantastic producers,
>>>>> musicians,
>>>>> users, distributors and developers involved in and giving inspiration
>> to
>>>>> the
>>>>> making of dfh EZdrummer.
>>>>>
>>>>> dfh EZdrummer will be shown at NAMM, Soundsexpo London and Frankfurt
>>>>> Musikmesse and should hit the stores in April 2006. Release for EZXs
>>
>>>>> TBA.

```
>>>>>
>>>>>> Further product details and pre-order information is now available
at
>>
>>>>>> the
>>>>>> EZdrummer portal www.ezdrummer.com. Please bookmark this page for
>>>>> up-to-date
>>>>>> information in the coming weeks.
>>>>>>
>>>>>> See you at NAMM!
>>>>>>
>>>>>>
>>>>>
>>>>>
>>>>
>>>>
>>>
>>>
>>
>
```

Subject: Re: External Sata drives and pci cards for Mac G4

Posted by [excelav](#) on Fri, 06 Jan 2006 07:15:27 GMT

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a what he's been up to since Mr Mister? I lost track of the dude

>after he did a 3 piece gig post MM.. can't remember the details.

 $\geq AA$ $\geq$ $\geq$

>"Neil" <OIUOIU@OIU.com> wrote in message news:43d311d0\$1@linux...

>>

>> Two words with regard to drummers that have embraced

>> programming & playing as a combined art form...

>>

>> Pat Mastellotto.

≥ ≥

>> Neil

»

>>

>> "Aaron Allen" <nospam@not here.dude> wrote:

>>>Man, I remember this discussion in the 80's with drum machines. All the

≥ ≥

>>>drummers that didn't want to change, learn or improve hated them and

```
>>>spewed
```

»

>>>interesting verbiage regarding the use of them. However, I embraced them
>> as
>>>a tool to use, learned as much as possible and kept my gigs. Those guys
>>
>>>didn't.... I bet this will be just more of the same in the long haul.

>>>Bottom

>>

>>>line is you can't ever 'really' replace a musician without making the
>>>performance lacking spark and creativity.... oh wait, I just described
pop

>>

>>>music in general, didn't I ?

>>>dang.....

>>>

>>>AA

>>>

>>>

>>>"Tony Benson" <tony@standinghampton.com> wrote in message

>>>news:43cff61c@linux...

>>>> Only if you can sequence his parts! ;>)

>>>>

>>>> Tony

>>>>

>>>> "Kent" <kent510745@hotmail.com> wrote in message news:43cff067@linux...

>>>>> Will this replace the drummer I fired tomorrow? ('Scuse me if I mix

>> my

>>>>> tenses.)

>>>>>

>>>>> Kent

>>>>>

>>>>> "Tony Benson" <tony@standinghampton.com>

Subject: Re: External Sata drives and pci cards for Mac G4

Posted by [excelav](#) on Fri, 06 Jan 2006 09:20:52 GMT

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d16d16@linux...
>> =3D

>Does the=3D20

> .paf/.wav utility for PC work for this? Duh, are you=3D20

> running
>=3D3D
>>PARIS=3D3D20
>> on a PC or =3D

>a Mac would=3D20

> be a better first question! I transfer files =3D3D
>>from=3D20

> DP=3D3D20
>> to PARIS (24 bits at that) all the time =3D

>using=3D20

> Sonicworx to convert =3D3D
>>.wav to=3D3D20
>> =3D

>.paf, but I'm=3D20

```
> Mac on both programs.<BR>>><BR>>> =3D20
> Tony<BR>>><BR>>><BR>>> "Tom Bruhl" <<A=3D20
> href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>> =
wrote =3D
>in message=3D20
> =3D3D<BR>>>news:43d14599@linux...<BR>>> I've done this =3D
>before=3D20
> but it's been a while. What I<BR>>> recall working =3D
>was just=3D20
> changing the extension<BR>>> from the SDII from DP Mac =3D
>files to=3D20
> SD2 for Paris.<BR>>> The files I'm getting are not working =3D
>now=3D20
> though.<BR>>> Something has changed in his print=3D20
> method.<BR>>><BR>>> The client has been burning CDRs =3D
>for me=3D20
> using Toast.<BR>>> He has tried burning data disks, music=3D20
> disks,<BR>>> .wav, .SDII to no avail. All files have =3D
>been=3D20
> 16bit.<BR>>><BR>>> Tips?<BR>>> =3D20
> Tom=3D3D20<BR>>><BR>>><BR>>><BR>>><!DOCTYPE =3D
>HTML PUBLIC=3D20
> "-//W3C//DTD HTML 4.0=3D20
> =3D
>Transitional//EN"><BR>>><HTML><HEAD><BR>>><=3D
>META=3D20
> http-equiv=3D3D3DContent-Type content=3D3D3D"text/html";=3D20
> =3D3D<BR>>>charset=3D3D3Diso-8859-1"><BR>>><META =3D
>content=3D3D3D"MSHTML=3D20
> 6.00.2800.1400"=3D20
> =3D
>name=3D3D3DGENERATOR><BR>>><STYLE></STYLE><BR>>>=3D
></HEAD><BR>>><BODY=3D20
> bgColor=3D3D3D#ffffff><BR>>><DIV><FONT face=3D3D3DArial=3D20
> =3D
>size=3D3D3D2>Tony,</FONT></DIV><BR>>><DIV><FO=3D
>NT=3D20
> face=3D3D3DArial size=3D3D3D2>I'm on PC for Paris. All files =3D
>=3D3D<BR>>>are 16bit=3D20
> up=3D3D20<BR>>>to this=3D20
> point.</FONT></DIV><BR>>><DIV><FONT =3D
>face=3D3D3DArial=3D20
> size=3D3D3D2>I know BFD is eating his G4 for =3D
>lunch<BR>=3D3D<BR>>>so 16bit=3D20
> =3D
>is=3D3D20<BR>>>all</FONT></DIV><BR>>><DIV><=3D
>;FONT=3D20
> face=3D3D3DArial size=3D3D3D2>he can afford to use. It's =3D
```

```

>=3D3D<BR>>>R&R so=3D20
> it's=3D3D20<BR>>>fine that=3D20
> way.</FONT></DIV><BR>>><DIV><FONT =3D
>face=3D3D3DArial=3D20
> =3D
>size=3D3D3D2>Tom</FONT></DIV><BR>>><DIV><FONT=3D
>=3D20
> face=3D3D3DArial size=3D3D3D2></FONT>=3D20
> =3D
></DIV><BR>>><BLOCKQUOTE=3D3D20<BR>>>style=3D3D3D"PADDING=3D
>-RIGHT:=3D20
> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D<BR>>>BORDER-LEFT: =
=3D
>#000000=3D20
> 2px solid; MARGIN-RIGHT: 0px"><BR>>> <DIV>"Tony =3D
>Benson"=3D20
> <<A=3D3D20<BR>>> =3D3D<BR>>>href=3D3D3D"<A=3D20
> =3D
> =
>href=3D3D'mailto:tony@standinghampton.com">tony@standinghampton.com</A>=
mai=3D
>lto:tony@standinghampton.com">tony@standinghampton.com</A</A>>&g=3D
>t;=3D3D<BR>>>=3D20
> wrote=3D3D20<BR>>> in message <A =3D
>=3D3D<BR>>>href=3D3D3D"<A=3D20
> =3D
> =
>href=3D3D'news:43d16d16@linux">news:43d16d16@linux</A>...</DIV>Does=3D3D=
20'>n=3D
>ews:43d16d16@li

```

Subject: Re: External Sata drives and pci cards for Mac G4

Posted by [rick](#) on Fri, 06 Jan 2006 10:27:12 GMT

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```

nux">news:43d16d16@linux</A>...</DIV>Does=3D3D=3D
>20</A><BR>>> =3D20
> the .paf/.wav utility for PC work for this? Duh, are you =
running=3D20
> PARIS<BR>>=3D3D<BR>>><BR>on=3D3D20<BR>>> a PC =3D
>or a Mac=3D20
> would be a better first question! I transfer files=3D20
> from<BR>>=3D3D<BR>>>DP=3D3D20<BR>>> <BR>to =3D
>PARIS (24 bits=3D20
> at that) all the time using Sonicworx to =3D
>convert<BR>>=3D3D<BR>>>.wav=3D20
> to=3D3D20<BR>>> <BR>.paf, but I'm Mac on both=3D20

```

> programs.

Tony

"Tom=3D20
 > =3D3D
>>Bruhl"=3D3D20
>> <<A href=3D3D3D"<A=3D20
 > =3D
 =
 >href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A'>mailto:arp=
 egi=3D
 >o@comcast.net">arpegio@comcast.net</A>>=3D20
 > =3D3D
>>wrote in=3D3D20
>> message <A=3D20
 > =3D3D
>>href=3D3D3D"<A=3D20
 > =3D
 =
 >href=3D3D"news:43d14599@linux">news:43d14599@linux...
I've">new=3D=

>s:43d14599@linux">news:43d14599@linux...
I've=3D20
 > done=3D3D20
>> this before but it's been a while. What=3D20
 > I
recall working was =3D
 >=3D3D
>>just=3D3D20
>> changing=3D20
 > the extension
from the SDII from DP Mac files to SD2=3D20
 > for=3D3D20
>> Paris.
The files I'm getting are =3D
 >not working=3D20
 > now =3D3D
>>though.
Something =3D
 >has=3D3D20
>> changed=3D20
 > in his print method.

The client has been burning=3D20
 > CDRs
=3D3D
>>for me=3D3D20
>> using =3D
 >Toast.
He has=3D20
 > tried burning data disks, music=3D20
 > =3D
 >disks,
.wav,
=3D3D
>>.SDII=3D3D20
>> =3D
 >to no=3D20
 > avail. All files have been=3D20
 > =3D
 >16bit.

Tips?
Tom=3D3D20
>>
&l=3D
 >t;BR></BLOCKQUOTE></BODY></HTML>
>>
>=3D
 >>
>
</BLOCKQUOTE></BODY></HTML>
 >
 >

-----=_NextPart_000_0310_01C61F6B.7E363000

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

```

</HEAD>
<BODY bgColor=#ffffff>
<DIV><FONT face=Arial size=2>Rod,</FONT></DIV>
<DIV><FONT face=Arial size=2>I think the problem is more disk =
settings than the=20
actual</FONT></DIV>
<DIV><FONT face=Arial size=2>files themselves.&nbsp; I'll update =
when we find=20
the answer.</FONT></DIV>
<DIV><FONT face=Arial size=2>It will get written down this =
time!</FONT></DIV>
<DIV><FONT face=Arial size=2>Tom</FONT></DIV>
<DIV><FONT face=Arial size=2></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Rod Lincoln" &lt;<A=20
  =
href=3D"mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com</A>&g=
t;=20
  wrote in message <A=20
  =
href=3D"news:43d3ef0d$1@linux">news:43d3ef0d$1@linux</A>...</DIV><BR>If =
they are=20
  .wav files, use them as is. You might have to run them =
through<BR>stripwave.=20
  <BR><BR>Rod<BR>"Tom Bruhl" &lt;<A=20
  href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&g=
t;=20
  wrote:<BR>&g=
t;<BR>&g=
t;<BR>&g=
t;Rod,<BR>&g=
t;I am adding the sd2 in =
Windows by=20
  retyping sd2 over SDII (or was it =3D<BR>&g=
t;wav?) then adding =
files<BR>&g=
t;in=20
  Paris.&nbsp; I recall this working 6 months ago with the same =
client.&nbsp; I=20
  =3D<BR>&g=
t;will be<BR>&g=
t;sure to have him make ISO 9660 disks =
too.&nbsp; Toast=20
  asks if you want to =3D<BR>&g=
t;burn<BR>&g=
t;a disk for MAC, PC-MAC or =
another=20
  level that says ISO 9660.&nbsp; I think he<BR>&g=
t;usually uses the =
PC-MAC=20
  setting.&nbsp; Once we tried ISO 9660 but there was<BR>&g=
t;still =
something=20
  wrong.&nbsp; Most often the files come up but won't play =
and<BR>=3D<BR>&g=
t;have=20
  no overview.<BR>&g=
t;<BR>&g=
t;Thanks for the =
help,<BR>&g=
t;Tom<BR>&g=
t;&nbsp; "Rod=20
  Lincoln" &lt;<A=20
  =

```

href=3D"mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com&g=
t;=20
wrote in
