
Subject: Saddam Hussein found guilty
Posted by [John \[1\]](#) on Sun, 05 Nov 2006 12:06:21 GMT
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SGY4vPNtsN uCesbNtvVes2
G/Rt+IGw1xB7kOcUu5s3V0TInnrRHUWVIOMkDTjLfoXbRk3bQ7aztWtHC3mp z2PrNvMer21V
n/tNFI7T5D221t/8N5HYHIn4juw1x18V2FgeKXda2BupNuOG4SCFB03T35u/ hr5owz/qwByC
ZE3SulHJSGg3SQdZY6u76V3UueZ0tn5OLteGFJOsCakCmL4irZ2Wi/UboDV0 vFpw2W9JdvLa
0Nj7Q/FZ2HeOnitbC8c/GPYtnEM3Su6XhFaJsrMSXIB+4OWd8Nmz9ovzWiYt NS7YGcN3q9q4
ttfAugi2Qt0VjaFeDNx

Subject: Re: Saddam Hussein found guilty
Posted by [John \[1\]](#) on Sun, 05 Nov 2006 18:09:24 GMT
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LJ28AYFeruxetGbYZdD Gkt29KFmcYpJ
FJrky2u1DZNIikreJVxohU5Bm3oq2/OaQP5jd3NVk0Dd3tSkOkcvBdVMias8 20DR9WvFz6tp
XXAvzf4SH7yghaNA4QpNSHIQyar1XeaUPs7TyklnWSdXLJZo0jyCjF+dDLaY sBb6xdWrD8Hr
WH7TrDOgaUmwoFHRESRaziW32bnfg6pRXpKzbZsOsf6d+xbgXG5s2ooQkKiR
iK6RvXtPM1m1
rdE5R5Pz0CrIL5Ky08ZukjazfqAbvd2blcir0jOj8vprPSQmhQZKiHM5U1OP XFizF5pi10t3
0rbvVXfN2z+hhCPGQgAkSpSROKAPunZUgFnpQsz8rwG7KztHCcVVXqrn3tz2 C/of50Kv1x/y
/wBvHE5JE0jbjbgsrci9Eu2t3Hx9nF+zjTHExSNUmsWuOUXEiWcryKRL9h9U cV1RcS0VSJW2
mVfYZPrtxdFv/aTun6c891G8Xd3q/wCq3W7Xr9WvlpZtwpg60bblAAyMyV0O t/qf6f1246b/
AA9zaavt/d6veLdlN/CNaRtsVccV1kGnnH

Subject: Re: Saddam Hussein found guilty
Posted by [Nil](#) on Sun, 05 Nov 2006 18:25:40 GMT
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uX5d1Lo4iEIXZAAhSzrefcZeN/ l6xqWrDRu5Fb
nltl3eCorEDNaVVBVpthu6dcayAO3vAXp9yTyTn+asrKCVxhJTMW6SU1KzdD 9P0oCzW1U881
qet6O08po3GiVCbbcZcqajERENo2GxfC0ZbvWXauazPasj6uy5GKSQo1S7Mo QhRCUTPFtcKL
BtlVJNtVWSDx8mCNpQVsbo+6gKPIWVu9mbp1V0aSiYCy8r9XYOsOEjti7Qpl IXFAmmr3WQXZ
ttlxy2esshq7/h/rW9K6lzNEUQu6AJINnW8+bLrjuR1jLabsch3V2nlrNxu8 FZ1iBmVKqggq0
2w3dOuNZAuW14C8vuUeSc/zVIZQSmwm2Yt0kpqVm6H6fpQsa2q3nmtT1vR2n
ING40SoQNuMu
qTRliSNs2GxeC0ZavWXbOa3PasnLBpyMU

Subject: Re: Saddam Hussein found guilty
Posted by [Tom Bruhl](#) on Mon, 06 Nov 2006 07:44:02 GMT
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> >> >> >>You mentioned in the Pulsar thread:

> > > >
 > > > >>"My XP /Paris rig is so stable, and with the URS and Waves SSL
 > >plugins..
 > > > >>It's
 > > > >>mixing dream for ITBB mixing..
 > > > >>
 > > > >>Would you mind posting your setup, computerswise especially, but
 > > > >>also Paris hardware. I really don;t want to jump through as many
 > > > >>hoops as the multi computer thing. I am getting fantastic
 > > > >>results as is with paris, especially using lots of analog inserts
 > > > >>and external verbs. I just want to increase my horsepower and go
 > > > >>to the SSL plugs etc. SOunds like you are doing what I want to
 do.
 > > > >>
 > > > >>I use 3 mecs with 8 analog inserts per mec (8in/8out cards) with
 > a
 > >huge
 > > > >rack
 > > > >>of outboard. A couple of ADAT cards for returning the verbs like
 > the
 > > >KSP8,
 > > > >>spdif i/os for verbs on various cards, and IF2's for multing via
 > >analog
 > > > >
 > > > >>verb sends across submixes etc.
 > > > >>
 > > > >>I have one UAD card and usually get a sound I like and just render
 > >it.
 > > > >>
 > > > >>I want to go to a 4 mec setup, with more plugin horsepower. Like
 > I
 > > >said,
 > > > >>I love my setup, and it brings me all the work I can handle.
 > > > >>
 > > > >>My inquiring mind wants to know... :) 'preciate it..
 > > > >>
 > > > >>
 > > > >>
 > > >
 > > >
 > > >
 > > >
 > >
 > >
 > >
 >Saw a thread a while back that said some of theb"early" eds effects
 cause issues. Which ones were they? The thread didn't specify. I've
 been having issue with audio files assign to instruments, showing
 editor, but no sound or meter movement on the channel or the submix.

Thanks,

HoovThis is a multi-part message in MIME format.

-----=_NextPart_000_01D5_01C70F6B.3614F950

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Jeff,

Your screen shot looks like it shows 3 more strips than 1280x1024 = allows. That's nice.

I was thinking of using the Matrox Triple Head 2 Go which seemingly only = provides 3840x1024 to three monitors off of the second head of my dual head card. I think = I'll be stuck here right?

I guess with this scenario I'll be stuck with 1280x1024 permanently. = Okay then no widescreen.

I also really don't like that shiny glass look of some new LCDs. I = prefer the flat look if you know what I mean. They don't seem to show glare as much. Is there a = name for that duller looking=20 type screen?

Thanks for all the info. It is helping.

Tom

"Jeff hoover" <jkhoover@excite.com> wrote in message = news:4566730a@linux...

Don,

Screen shot attached at 1600X1200.

Hoov

Don Nafe wrote:

> Hey Jeff

>=20

> Are you saying you can't load all of the mixer and if so how much?

>=20

> Any chance of a screen shot of a maxed out mixer so I can see what's = not=20

> showing...would be appreciated

>=20

> Don

>=20

>=20

> "Jeff hoover" <jkhoover@excite.com> wrote in message =
news:
