
Subject: Dual Core AMD woes

Posted by [Rob](#) on Tue, 16 May 2006 21:30:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

o have to do this, because I'll look like a goose if I don't.

>> ;o)

>>

>> Cheers,

>> Kim.

>

>john--

once again, thanks

i'm a slow learner i guess

even though i've been working with paris for 7 years or so...

cheers,

jp

"John" <no@no.com> wrote:

>

>Your global effects were in PARIS_FX.VAR. If you overwrote this file without

>backing them up they are gone. If you have them in project files and not

>in global effects you can then just add them back into global by opening

>one project at a time and pushing them into the global area. Then backup

>the file PARIS_FX.VAR.

>

>The default is just a backup o

Subject: Re: Dual Core AMD woes

Posted by [Deej \[1\]](#) on Tue, 16 May 2006 22:39:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

ng the track off the ground and wrapping the audio in a silk

> > kimono. It just provides air and sheen to the material, yet if you apply

it

> > to a single track, it's not that great at all. It's a little retro

> > sounding, but this material is sorta' appropriate for it. I'm going to

sleep

> > on this because my ears are getting tired. I'm almost embarrassed to use

a

> > *preset*, but I'll be damned if I can get anything sounding better by

> > tweaking.....and then again, I would doubt that the folks at UA

have a

> > bunch of putzes creating their presets. They sure did something nice

with

> > this one.

> >

> > ;o)

> >

> >

>The tones aren't close enough for a compressor to react the same way. The
snare is too small and the kick is too big on the low end.

No compressor is going to fix that.

AA

"John" <no@no.com> wrote in message news:4490ac7d\$1@linux...

>

> Others might suggest a better kick/snare in the TD20 but this is the Peart
> one for starters.

>

>

Subject: Re: Dual Core AMD woes

Posted by [Kim](#) on Wed, 17 May 2006 01:28:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

could send him pictures of one, he could comment on it with

> more confidence.

>

> He wrote, "Pricing would be \$61.65 for a 1.5 foot cable and it could ship
> in 3-4 days ARO".

>

> Hope this helps,

>

> Mike

>

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> >I'm looking for an external ribbon cable to an older 32bit Magma chassis.

> >The cable is an 80 pin microcentronics (MC80) and the part name is
CBL2PCI.

> >It's a 3M branded connector.

> >

> >Calls to Magma have been about as useless as tits on a boar hog. I spent
> the

> >best part of yesterday trying to source one on the net with no luck. Any

> >suggestions as to where to find one or how to build one would be welcome.

> >

> >Thanks,

> >

> >Deej

> >

> >

>I agree, so why not stop by the house and show me how. hehe

"Aaron Allen" <nospam@not_here.dude> wrote:

>Yes, I mean that it needs more wood/body sound.. a bigger and/or deeper

>shell might get you there, perhaps mic technique/type parameters... verb
is

>not going to help with this sound issue. Tuning

Subject: Re: Dual Core AMD woes

Posted by [Rob](#) on Wed, 17 May 2006 02:49:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

the pitch might also help,

>but I've found mostly it hurts other areas too much. You may also be able
to

>stack samples? Dunno, don't have a V kit here. If you do stack, make sure

>that the sample 'hits' at the exact same time or risk phase holes.

>

>The best way to think of it is that what you start out with should be as

>close as possible w/o any processing to what you want for an end result.

>

>AA

>

>

>"John" <no@no.com> wrote in message news:44913e22\$1@linux...

>>

>> See, that's where your refined ear can hear that through the verbs and

>> compression.

>> I'll redo them and go for a smaller kick and bigger snare. By bigger
you

>> don't mean verb right? You mean the physical size.

>>

>> "Aaron Allen" <nospam@not_here.dude> wrote:

>>>The tones aren't close enough for a compressor to react the same way.
The

>>

>>>snare is too small and the kick is too big on the low end.

>>>No compressor is going to fix that.

>>>

>>>AA

>>>

>>>

>>>"John" <no@no.com> wrote in message news:4490ac7d\$1@linux...
>>>>
>>>> Others might suggest a better kick/snare in the TD20 but this is the

>>>> Peart
>>>> one for starters.
>>>>
>>>> <http://tinyurl.com/gtacu>
>>>> <http://tinyurl.com/ef2fj>
>>>>
>>>>

Subject: Re: Dual Core AMD woes
Posted by [Rob](#) on Wed, 17 May 2006 02:55:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Lets see if anyone can get close to the compression, air and slapback
>> that
>>>> this has going on. Of course I don't expect miracles but have at it.
>>>>
>>>> Thanks,
>>>> John
>>>
>>>
>>>I choose Polesoft Lockspam to fight spam, and you?
>>><http://www.polesoft.com/refer.html>
>>>
>>>
>>
>
>Hi DJ,

I'm glad I could help. I researched the shit out of trying to find one someone who sold/made them, and Bob was the only guy I could find. I ended up paying \$120 for a used one because I couldn't get the specs from Magma to give to Bob.

Would you mind posting the specs when you get the new cable back from Bob?
I'll probably order a spare from him just in case mine bites the dust.

Cheers!
Mike

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>Thanks Mike,
>

>I talked to Bob and it looks like this may happen. I've got a dead Magma
>cable here and I'm going to send it to him so he can check the pinout. It's
>likely a straight through situation. He should be able to take it from
>there.

>

>Appreciated.

>

>Deej

>

>"Mike Audet" <mike@mikeF-SPAMaudet.com> wrote in message
>news:448ef6b5\$1@linux...

>>

>> Hi DJ,

>>

>> This guy said he could build one for me, but he wasn't sure of the specs
>> and couldn't guarantee it would be right.

Subject: Re: Dual Core AMD woes
Posted by [Kim](#) on Wed, 17 May 2006 09:27:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

>

>>

>> bobp at sierratechnologies dot com

>>

>> Maybe if you could send him pictures of one, he could comment on it with
>> more confidence.

>>

>> He wrote, "Pricing would be \$61.65 for a 1.5 foot cable and it could ship
>> in 3-4 days ARO".

>>

>> Hope this helps,

>>

>> Mike

>>

>>

>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

>> >I'm looking for an external ribbon cable to an older 32bit Magma chassis.

>> >The cable is an 80 pin microcentronics (MC80) and the part name is
>> CBL2PCI.

>> >It's a 3M branded connector.

>> >

>> >Calls to Magma have been about as useless as tits on a boar hog. I spent
>> the

>> >best part of yesterday trying to source one on the net with no luck.

Any

>> >suggestions as to where to find one or how to build one would be welcome.

>> >

>> >Thanks,

>> >

>> >Deej

>> >

>> >

>>

>

>Any ideas on how to eject a CD from a car stereo when the eject button won't do the trick? I'm ready to try out the needle nose pliers, but before I get to breakin' the CD, I thought maybe I'd see if anyone had a better idea.

Thanks gents,

MRHey, if it sounds good, it sounds good.

I keep coming back to, I think it was that Schnieder guru-mixer guy, whose definition of mixing was "turning knobs until it sounds good."

Rock on,

MR

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:448f8ff1@linux...

> I'm mastering a project with 12 songs. I've got about half of them nicely
> done. Just for grins, I opened up the *mastering* preset on the UAD-1
plate

> 140. This preset doesn't really even sound like a reverb at all. It's more
> like lifting the track off the ground and wrapping the audio in a silk
> kimono. It just provides air and sheen to the material, yet if you apply
it

> to a single track, it's not that great at all. It's a little retro
> sounding, but this

Subject: Re: Dual Core AMD woes

Posted by [Kim](#) on Wed, 17 May 2006 09:29:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

material is sorta' appropriate for it. I'm going to
sleep

> on this because my ears are getting tired. I'm almost embarrassed to use a
> *preset*, but I'll be damned if I can get anything sounding better by
> tweaking.....and then again, I would doubt that the folks at UA have
a

> bunch of putzes creating their presets. They sure did something nice with
> this one.

>

> ;o)

>

>Hi,

Does anyone know if the delaycomps with the UAD-1 work as well as the "nudge it to the left" method. I rarely get near the VST limit , so if they do work that might make my life easier.

They appear to work , but I'm not sure a) if they end up sample accurate and b) if I should adjust the sampses delay for Fairchild etc.

Thanks,

DaveJohnny 5 need disassemble !!

"Mike R." <emarenot@yahoo.com> wrote:

>Any ideas on how to eject a CD from a car stereo when the eject button won't
>do the trick? I'm ready to try out the needle nose pliers, but before I
get
>to breakin' the CD, I thought maybe I'd see if anyone had a better idea.
>
>Thanks gents,
>MR
>
>Make and model of cd player?

Does the disc try to come out and get stuck or what?

db

"Mike R." <emarenot@yahoo.com> wrote in message news:4491a145\$1@linux...

> Any ideas on how to eject a CD from a car stereo when the eject button
won't
> do the trick? I'm ready to try out the needle nose pliers, but before I
get
> to breakin' the CD, I thought maybe I'd see if anyone had a better idea.
>
> Thanks gents,
> MR
>
>This is a multi-part message in MIME format.

-----=_NextPart_000_0035_01C69089.C838C200

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Mike,

Look for a little hole big enough for a paperclip just below/above
the tray on the faceplate. Turn it off and try poking a paperclip end

right into that sucker. It may not have one in which case just sell the =
car
but charge extra for the CD.
Really,
Tom

"D-unit" <c0f@intrex.net> wrote in message news:

Subject: Re: Dual Core AMD woes
Posted by [Rob](#) on Wed, 17 May 2006 13:41:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

;linux..." target="_blank">4491a664@linux...
Make and model of cd player?

Does the disc try to come out and get stuck or what?

db

"Mike R." <emarenot@yahoo.com> wrote in message =
news:4491a145\$1@linux...
> Any ideas on how to eject a CD from a car stereo when the eject =
button
won't
> do the trick? I'm ready to try out the needle nose pliers, but =
before I
get
> to breakin' the CD, I thought maybe I'd see if anyone had a better =
idea.
>
> Thanks gents,
> MR
>
>

I choose Polesoft Lockspam to fight spam, and you?
<http://www.polesoft.com/refer.html>
-----=_NextPart_000_0035_01C69089.C838C200
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Mike,</DIV>
<DIV>Look for a little hole big enough for a =
paperclip=20
just below/above</DIV>
<DIV>the tray on the faceplate. Turn =
it off and=20
try poking a paperclip end</DIV>
<DIV>right into that sucker. It may =
not have one=20
in which case just sell the car</DIV>
<DIV>but charge extra for the =
CD.</DIV>
<DIV>Really,</DIV>
<DIV>Tom</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"D-unit" <<A =
href=3D"mailto:c0f@intrex.net">c0f@intrex.net> wrote=20
 in message <A =
href=3D"news:4491a664@linux">news:4491a664@linux...</DIV>Make=20
 and model of cd player?

Does the disc try to come out and get =
stuck or=20
 what?

db

"Mike R." <<A=20
 href=3D"mailto:emarenot@yahoo.com">emarenot@yahoo.com> wrote in =
message=20
 news:4491a145\$1@linux...
> =
Any ideas=20
 on how to eject a CD from a car stereo when the eject =
button
won't
>=20
 do the trick? I'm ready to try out the needle nose pliers, but =
before=20
 I
get
> to breakin' the CD, I thought maybe I'd see if anyone =
had a=20
 better idea.
>
> Thanks gents,
>=20
MR
>
>

</BLOCKQUOTE>

Subject: Re: Dual Core AMD woes
Posted by [Kim](#) on Wed, 17 May 2006 23:00:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

t" target="_blank">c0f@intrex.net">c0f@intrex.net> wrote=20
> in message <A =
>href=3D"news:4491a664@linux">news:4491a664@linux...</DIV>Make=20
> and model of cd player?

Does the disc try to come out and get =
>stuck or=20
> what?

db

"Mike R." <<A=20
> href=3D"mailto:emarenot@yahoo.com">emarenot@yahoo.com> wrote in =
>message=20
> news:4491a145\$1@linux...
> =
>Any ideas=20
> on how to eject a CD from a car stereo when the eject =
>button
won't
>=20

>before=20
> I
get
> to breakin' the CD, I thought maybe I'd see if anyone =
>had a=20
> better idea.
>
> Thanks gents,
>=20
>MR
>
>

</BLOCKQUOTE>
><DIV>

I choose Polesoft Lockspam to fight spam, =
>and=20
>you?
<A=20
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>
>In order to use these in Paris, you have to instantiate one of them on each
Paris track, then set them to the maximim number of UAD plugins that can be
used on any give channel (4 including the Delay comp itself). then you can
instantiate a UAD-1 plugin on a Paris channel and reduce the number of UAD-1
plugins that this shannel is compensating for in the Delay comp for that
channel. since certain UAD-1 plugins have different delays, this can turn
inot a PITA, plus, while you're mixing, all of your tracks in the editor
will be be crossing the timeline long before you hear the audio because of
all of the Delay Comps you have on the channels so if you're using visual
editing, you're hosed.

I've tried this. Not recommended. Dimitrios has a more elegant way to do
this though that makes the nudge/slip method pretty manageable.

Deej

"Dave Geoghegan" <daveg@knowledgeextensions.com> wrote in message
news:4491a222\$1@linux...

>
> Hi,
>
> Does anyone know if the delaycomps with the UAD-1 work as well as the
"nudge
> it to the left" method. I rarely get near the VST limit , so if they do

work

> that might make my life easier.

>

> They appear to work , but I'm not sure a) if they end up sample accurate

> and b) if I should adjust the samples delay for Fairchild etc.

>

> Thanks,

>

> Dave

>

>No way dude.....I'm going to corner the market on these, advertize them on EBay and make a killing off all the poor schmucks like you and me who have bad Magma cables and then I can retire. It's gonna cost you \$250.00!!!

(seriously though.....I'll be glad to share this ;o)

Bob said that to the best of his knowledge, the 80 pin microcentronics cables were wired straight through. Guess we'll find out soon enough.

Thanks again for the lead on this. Hopefully it will work.

;o)

..

"mike audet" <mike@....> wrote in message news:44919e77\$1@linux...

>

> Hi DJ,

>

> I'm glad I could help. I researched the shit out of trying to find one someone

> who sold/made them, and Bob was the only guy I could find. I ended up paying

> \$120 for a used one because I couldn't get the specs from Magma to give to

> Bob.

>

> Would you mind posting the specs when you get the new cable back from Bob?

> I'll probably order a spare from him just i

Subject: Re: Dual Core AMD woes

Posted by [Kim](#) on Wed, 17 May 2006 23:25:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt; >

> >"Mike Audet" <mike@mikeF-SPAMaudet.com> wrote in message

> >news:448ef6b5\$1@linux...

> >>

> >> Hi DJ,

> >>

> >> This guy said he could build one for me, but he wasn't sure of the specs
> >> and couldn't guarantee it would be right.
> >>
> >> bobp at sierratechnologies dot com
> >>
> >> Maybe if you could send him pictures of one, he could comment on it with
> >> more confidence.
> >>
> >> He wrote, "Pricing would be \$61.65 for a 1.5 foot cable and it could ship
> >> in 3-4 days ARO".
> >>
> >> Hope this helps,
> >>
> >> Mike
> >>
> >>
> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >> >I'm looking for an external ribbon cable to an older 32bit Magma chassis.
> >> >The cable is an 80 pin microcentronics (MC80) and the part name is
> >> >CBL2PCI.
> >> >It's a 3M branded connector.
> >> >
> >> >Calls to Magma have been about as useless as tits on a boar hog. I spent
> >> the
> >> >best part of yesterday trying to source one on the net with no luck.
> Any
> >> >suggestions as to where to find one or how to build one would be welcome.
> >> >
> >> >Thanks,
> >> >
> >> >Deej
> >> >
> >> >
> >>
> >
> >
>A few API pre's would beef them up a bit for sure.
>)

"John" <no@no.com> wrote:
>

>I agree, so why not stop by the house and show me how. hehe
>
>"Aaron Allen" <nospam@not_here.dude> wrote:
>>Yes, I mean that it needs more wood/body sound.. a bigger and/or deeper
>
>>shell might get you there, perhaps mic technique/type parameters... verb
>is
>>not going to help with this sound issue. Tuning the pitch might also help,
>
>>but I've found mostly it hurts other areas too much. You may also be able
>to
>>stack samples? Dunno, don't have a V kit here. If you do stack, make sure
>
>>that the sample 'hits' at the exact same time or risk phase holes.
>>
>>The best way to think of it is that what you start out with should be as
>
>>close as possible w/o any processing to what you want for an end result.
>>
>>AA
>>
>>
>>"John" <no@no.com> wrote in message news:44913e22\$1@linux...
>>>
>>> See, that's where your refined ear can hear that through the verbs and
>
>>> compression.
>>> I'll redo them and go for a smaller kick and bigger snare. By bigger
>you
>>> don't mean verb right? You mean the physical size.
>>>
>>> "Aaron Allen" <nospam@not_here.dude> wrote:
>>>>The tones aren't close enough for a compressor to react the same way.
>The
>>>
>>>>snare is too small and the kick is too big on the low end.
>>>>No compressor is going to fix that.
>>>>
>>>>AA
>>>>
>>>>
>>>>"John" <no@no.com> wrote in message news:4490ac7d\$1@linux...
>>>>>
>>>>> Others might suggest a better kick/snare in the TD20 but this is the
>
>>>>> Peart
>>>>> one for starters.
>>>>>

>>>> <http://tinyurl.com/gtacu>
>>>> <http://tinyurl.com/ef2fj>
>>>>
>>>> Lets see if anyone can get close to the compression, air and slapback
>>> that
>>>> this has going on. Of course I don't expect miracles but have at it.
>>>>
>>>> Thanks,
>>>> John
>>>>
>>>>
>>>>I choose Polesoft Lockspam to fight spam, and you?
>>>><http://www.polesoft.com/refer.html>
>>>>
>>>>
>>>
>>
>>
>Drive in reverse really really fast and jam on the brakes?? ;-)

David.

Mike R. wrote:

> Any ideas on how to eject a CD from a car stereo when the eject button won't
> do the trick? I'm ready to try out the needle nose pliers, but before I get
> to breakin' the CD, I thought maybe I'd see if anyone had a better idea.
>
> Thanks gents,
> MR
>
>Hi Guys,

Just thought you might want to know about the
current UAD PARIS group buy and \$ 100 UAD voucher :)

Special for the PARIS community going on now !
UAD-1 DSP cards

\$ 325 on project pak
\$ 595 on Flexi - Pak
\$ 999 on Ultra pak

<http://www.uaudio.com/promo/index.html>

UAD 100 Promo

Need a little more DSP Power for the latest UAD plugs, or that move to
96k, or just covet that mondo multi-card setup with 4 UAD DSP cards? How
about UA makes the decision a little easier for you? Beginning June 1,

2006, when you buy and register your second, third or fourth UAD card (or start a second group), you will

Subject: Re: Dual Core AMD woes

Posted by [Aaron Allen](#) on Wed, 17 May 2006 23:48:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

> plugins that this shannel is compensating for in the Delay comp for that
> channel. since certain UAD-1 plugins have different delays, this can turn
> inot a PITA, plus, while you're mixing, all of your tracks in the editor
> will be be crossing the timeline long before you hear the audio because of
> all of the Delay Comps you have on the channels so if you're using visual
> editing, you're hosed.

>

> I've tried this. Not recommended. Dimitrios has a more elegant way to do
> this though that makes the nudge/slip method pretty manageable.

>

> Deej

>

> "Dave Geoghegan" <daveg@knowledgextensions.com> wrote in message
> news:4491a222\$1@linux...

>

>>Hi,

>>

>> Does anyone know if the delaycomps with the UAD-1 work as well as the

>

> "nudge

>

>>it to the left" method. I rarely get near the VST limit , so if they do

>

> work

>

>>that might make my life easier.

>>

>> They appear to work , but I'm not sure a) if they end up sample accurate

>>and b) if I should adjust the sampes delay for Fairchild etc.

>>

>> Thanks,

>>

>>Dave

>>

>>

>

>

>excellent suggestion Dave!

d

"EK Sound" <askme@nospam.com> wrote in message news:4491c47d\$1@linux...

> Drive in reverse really really fast and jam on the brakes?? ;-)

>

> David.

>

> Mike R. wrote:

>> Any ideas on how to eject a CD from a car stereo when the eject button

>> won't

>> do the trick? I'm ready to try out the needle nose pliers, but before I

>> get

>> to breakin' the CD, I thought maybe I'd see if anyone had a better idea.

>>

>> Thanks gents,

>> MR

>>If you need my address to send them, let me know. In the meantime, here's the latest.

<http://tinyurl.com/qrcam>

You have a stereo pair, and kick,snare, hihat on separate wave files.

The comparison file is here: <http://tinyurl.com/gtacu>

Thanks,
John

"Paul" <pn@nospam.com> wrote:

>

>A few API pre's would beef them up a bit for sure.

>:)

>

>

>"John" <no@no.com> wrote:

>>

>>I agree, so why not stop by the house and show me how. hehe

>>

>>"Aaron Allen" <nospam@not_here.dude> wrote:

>>>Yes, I mean that it needs more wood/body sound.. a bigger and/or deeper

>>

>>>shell might get you there, perhaps mic technique/type parameters... verb

>>is

>>>not going to help with this sound issue. Tuning the pitch might also help,

>>

>>>but I've found mostly it hurts other areas too much. You may also be able

>>to

>>>stack samples? Dunno, don't have a V kit here. If you do stack, make sure

>>

>>>that the sample 'hits' at the exact same time or risk phase holes.
>>>
>>>The best way to think of it is that what you start out with should be
as
>>
>>>close as possible w/o any processing to what you want for an end result.
>>>
>>>AA
>>>
>>>
>>>"John" <no@no.com> wrote in message news:44913e22\$1@linux...
>>>>
>>>> See, that's where your refined ear can hear that through the verbs and
>>
>>>> compression.
>>>> I'll redo them and go for a smaller kick and bigger snare. By bigger
>>you
>>>> don't mean verb right? You mean the physical size.
>>>>
>>>> "Aaron Allen" <nospam@not_here.dude> wrote:
>>>>>The tones aren't close enough for a compressor to react the same way.
>>The
>>>>
>>>>>snare is too small and the kick is too big on the low end.
>>>>>No compressor is going to fix that.
>>>>>
>>>>>AA
>>>>>
>>>>>
>>>>>"John" <no@no.com> wrote in message news:4490ac7d\$1@linux...
>>>>>>
>>>>>> Others might suggest a better kick/snare in the TD20 but this is the
>>
>>>>>> Peart
>>>>>> one for starters.
>>>>>>
>>>>>> <http://tinyurl.com/gtacu>
>>>>>> <http://tinyurl.com/ef2fj>
>>>>>>
>>>>>> Lets see if anyone can get close to the compression, air and slapback
>>>> that
>>>>>> this has going on. Of course I don't expect miracles but have at
it.
>>>>>>
>>>>>> Thanks,
>>>>>> John
>>>>>
>>>>>

>>>>>I choose Polesoft Lockspam to fight spam, and you?
>>>>>http://www.polesoft.com/refer.html
>>>>>
>>>>>
>>>>
>>>
>>>
>>
>>
>Hi Mike,

Thanks for the response. So here's what I don't understand:

I have two other drives that are larger than 137GB, 200GB and 250GB. I have partitioned those drives into two partitions. The partitions show up in Win98SE as two separate drives with unique drive letters. I have no problem seeing and writing to the partitions. When I ask for properties on the partitions they report their size correctly.

It's only the 400GB that is not working properly. I can only see two of three partitions that I have made.

In my admittedly limited understanding of this issue, I thought that it is only the size of the PARTITION that must be below 137GB - I can have as many sub 137GB partitions on a drive as I'd like and the drive can be bigger than 137GB.

Am I mistaken? Are my 200GB and 250GB headed for data loss and I just haven't experienced it yet? I seem to be getting both conflicting answers here and conflicting results.

Thanks for any help.

Rich

"Mike Audet"

Subject: Re: Dual Core AMD woes
Posted by [Rob](#) on Sun, 21 May 2006 02:51:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

side there's a quad G5 that's been out for a while, and shortly
> >> there will be dual and perhaps quad Intel Macs out. Intel and AMD will
> >> battle on, and so it continues.
> >>
> >> As the CPU race goes on, nothing has yet been able to make my dual G5
> >> box obsolete for audio because it's already more than fast enough to
run

> >> Logic with a ton of tracks and amazing plugins. For what I do, it's a
> >> faster system to work with than anything I've used before.
> >>
> >> This dual G5 box also runs quiet (huge improvement over the G4) and
> >> drives a big monitor (or two), stock. It handles vast and fast hard
> >> drives, tons of RAM, and has great i/o support. And it runs an elegant
> >> modern operating system that made a clean and necessary break with past
> >> Apple OS baggage, and has been steadily upgraded and improved by Apple,
> >> which I appreciate.
> >>
> >> All of which means I spend very little time dealing with the computer
> >> itself. Which means more time using it.
> >>
> >> Back to your point, what will be quite interesting will be comparing
> >> Intel Macs with Intel boxes running other operating systems. That, at
> >> least, reduces the variables.
> >>
> >> Or Intel Macs running OSX vs. the same Intel Mac running another OS
> >> (Apple's "Bootcamp" allows you to run other operating systems on Intel
> >> Mac hardware).
> >>
> >> Then performance gets down to OS design efficiencies in data handling
> >> and workflow.
> >>
> >> Cheers,
> >> -Jamie
> >> <http://www.JamieKrutz.com>
> >>
> >>
> >> Dedric Terry wrote:
> >>> Hopefully I'm remembering this correctly, but I believe Brian T did a
> >>> comparison of Photoshop render tests between his dual dual cores at
> > Lakewood
> >>> and a new dual G5 (at the time, not a MacIntel) - the AMDs smoked it.
> > We've
> >>> had Macs for years, and that's the main reason I've stuck with a PC -
> > just
> >>> way faster for less money.
> >>>
> >>> All the Nuendo performance tests I've seen bear out the same results -
> > just
> >>> far more power to be had on a PC if you are willing to do some
research
> > and
> >>> build a system (buying one from a DAW builder will run close the same
as
> > a
> >>> Mac, but will be faster for the same money at least).

> >>>

> >>> No, Macs aren't crash prone, my wife's Mac kernel panics or locks up 3-5

> >>> times a day. The repair bill (a new motherboard - bad USB, I almost

> >>> positive) would be \$700 so we are hanging on until we can buy or build a

> > new

> >>> machine. Given the cost of a new Mac vs. building a new PC we are

> >>> considering the cost of crossgrading all of her software too, just as an

> >>> option to have more speed and lower maintenance costs. I don't have

> >>> anything against Macs at all - if the new machines compete better in

> > speed

> >>> for the cost, we'll consider a Macintel.

> >>>

> >>> I bought a Mac when I got into Paris just because I wanted a simple

> > config

> >>> to run and go with - and it did offer that. However, Paris had issues

> > and

> >>> it crashed projects, but I found a workaround. After realizing how much

> >>> power I gave up for the less cost (compared to plugin counts on PCs at

> > the

> >>> time), I went back to a PC.

> >>>

> >>> For folks that really like Macs better and don't need to squeeze every

> > last

> >>> ounce of power out of their investment, Macs are great machines.

> >>>

> >>> Oh, a little misnomer, Macs really are PCs...personal computers... :-)

> >>>

> >>> That would make a funny ad!

> >>>

> >>> Regards,

> >>> Dedic

> >>>

> >>> On 6/17/06 7:20 AM, in article 44940347@linux, "DJ"

> >>> <animix_spam-this-ahole_@animas.net> wrote:

> >>>

> >>>> Mac G4 1.25 GHz (about equivalent to a P4 2.8 GHz)

> >>>>so how do you arrive at this conclusion? Unless it's an

> > Altivec

> >>>> enabled program, it's gonna be 1.25GHz, isn't it? I've seen this kind

> > of

> >>>> propaganda put out by Apple for years saying that the the "Magic Mac"

> > CPU

> >>>> runs faster than an Intel or AMD CPU. I had an Intel PII 350 around

> > here for

> >>>> a while and it was roughly equivalent to my G4 400MHz machine
> > performance
> >>>> wise. Nothing special, to be sure.
> >>>>
> >>>> Thanks,
> >>>>
> >>>> DeeJ
> >>>>
> >>>> "James McCloskey" <excelsm@hotmail.com> wrote in message
> >>>> news:44936c3c\$1@linux...
> >>>>> Well, yes and no. Would it be the same exact system for the same
kind
> > of
> >>>>> money, no. Obviously your system is quite unique, so I think it is
a
> >>>>> little
> >>>>> unfair to ask if I could duplicate it exactly. I think you could
have
> > a
> >>>>> similar setup with all Macs and I think it would work a lot more
> > problem
> >>>>> free. Price never seems to be too much of an object, so here it
is.
> >>>>>
> >>>>> Mac G4 1.25 GHz (about equivalent to a P4 2.8 GHz) you could also
> >>>>> upgrade
> >>>>> to 1.8GHz G4 for more power. The G4 has 4 PCI slots and 1 AGP slot.
> >>>>>
> >>>>> Add a dual monitor PCI card for four monitors expanded desk top. Or
> > you
> >>>>> could add a four head AGP card and save a PCI slot.
> >>>>>
> >>>>> Add Magma for 13 PCI slots this would give you up to 15 PCI slots.
> >>>>>
> >>>>> You can install 2GB of memory in the G4 and 4 HDs, plus external FW
> > HDs.
> >>>>> 16GB of memory in the G5. You also have Gigabit Ethernet on both
> >>>>> machines

Subject: Re: Dual Core AMD woes
Posted by [Rob](#) on Sun, 21 May 2006 05:26:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

ying
> > for
> >>>>> it
> >>>>>>> in the price of the Cadillac! Do you need a computer with a fancy

> >>>>> aluminum
> >>>>> alloy case?, I don't know but you are paying for it in the price
of
> > the
> >>>>> Mac!
> >>>>> Macs also cost more because they are not mass produced in the
> >>>> quantities
> >>>>> that PCs are. It's like saying Ferraris suck because they cost
five
> >>>> times
> >>>>> more than Cadillacs.
> >>>>>>
> >>>>>> There is other tangible and intangible value in the price of a
Mac,
> >>>> such
> >>>>>> as your time, Macs just work! Almost no down time, there's not
> > much
> >>>>> time
> >>>>>> spent on trying to get things to work. What is your time worth?
PC
> >>>> guys
> >>>>>> here are constantly fussing with their PCs, IRQ conflicts,
hardware
> >>>>>> conflicts,
> >>>>>> dll file issues, driver issues, malicious code and other
headaches.
> > If
> >>>>>> you want to fuss, cool, but time is money.
> >>>>>>>
> >>>>>>> I think the Mac drivers are better, and they're built in. No need
to
> > go
> >>>>>> searching
> >>>>>>> for the drivers. The iLife software rocks! Figure about \$100.00
a
> >>>>>>> program,
> >>>>>>> and then figure in that they actually work! There is no need for
> > Anti
> >>>>>>> Spyware
> >>>>>>> software, pop up blocking software. The need for anti virus
> > software
> >>>>>> is
> >>>>>>> minimal, on a PC it is absolutely necessary if you are going on
the
> >>>>>>> internet
> >>>>>>> and down loading anything. Viruses still get buy the software on
a
> > PC,

> >>>>> what
> >>>>> does time and lost data cost? On a mac you don't have to be a
> > security
> >>>>> administrator.
> >>>>> Macs are harder to hack.
> >>>>>
> >>>>> The united States Navy, Hues aircraft and Boeing did cost of
> > operation
> >>>>> studies
> >>>>> in the past. It was something like 6 IT guys per 100 PCs to
> > maintain
> >>>>> and
> >>>>> administrate. It was 1 IT guy per 100 plus Macs to maintain and
> >>>>> administrate.
> >>>>> Because of the lower labor costs, the over all costs for business
> > is
> >>>>> lower
> >>>>> with macs.
> >>>>>
> >>>>> So Macs do cost more initially, but that cost is offset by the
time
> >>>> saved
> >>>>> and the rest of the above mentioned. You get what you pay for!
> >>>>>
> >>>>> I think the MacBook is a reasonable deal for what you get.
> >>>>>
> >>>>> I'm not saying a Mac is perfect, it just looks that way next to a
> >>>> Windows
> >>>>> box!
> >>>>>
> >>>>> I like my PCs too, I just know my Macs are better!
> >>>>>
> >>>>> I say use what works for you.
> >>>>>
> >>>>> James
> >>>>>
> >>>>> "Neil" <OIUOIU@OIU.com> wrote:
> >>>>>> OK, my turn...
> >>>>>>
> >>>>>>> FADE IN:
> >>>>>>>
> >>>>>>>> interior, bright, spacious room, background non-descript
> >>>>>>>> PC (nerdy older guy) and MAC (younger guy) facing camera,
> >>>>>>>> standing side by side between two computer monitors.
> >>>>>>>>
> >>>>>>>> MAC
> >>>>>>>>
> >>>>>>>> Hi, I'm a Mac.

> >>>>>>>>
 > >>>>>>>> PC
 > >>>>>>>>
 > >>>>>>>> And I'm a PC.
 > >>>>>>>>
 > >>>>>>>> MAC
 > >>>>>>>>
 > >>>>>>>> I used to be different than him, but now I'm being built
 > >>>>>>>> like a PC with Intel chips & everything.
 > >>>>>>>>
 > >>>>>>>> PC
 > >>>>>>>>
 > >>>>>>>> Ummm... but you're still going to cost like three times as
 > >>>>>>>> much as a PC?
 > >>>>>>>>
 > >>>>>>>> MAC
 > >>>>>>>>
 > >>>>>>>> Uhhh... Yeah! <winks at camera>
 > >>>>>>>> FADE TO BLACK
 > >
 > >Well.....I'm convinced now. The GeForce video card has made the big
 difference. I have let my computer sit with a Cubase SX project open for the
 last hour and a half and I just went over to it and hit "play" on the
 Houston controller. No screen freeze at all. Everything is working as I had
 hoped. Very good news. I think that P750 is going to be up on EBay PDQ.

 ;o)

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
 news:44943583@linux...

> A while back, when I was in the throes of configuring my native DAW, I
 > decided to stick with Matrox and replace my dual (AGP and PCI) Matrox
 > G450's with a Matrox P750. Thad (somewhat vociferously/emphatically)
 > responded that I should abandon Matrox entirely and go with a GE-Force
 > graphics card. I was reluctant because I wanted 3 monitors. Well, I've
 > jumped through quite a few hoops to use the P750 and I really don't like
 > it's method of allowing the use of 3 x monitors. It's much better
 > implemented when using two G450's than it is with the P750, IMO. Still I
 was
 > getting some wierdness when I had my LAN controller enabled and sometimes
 > even when I didn't. Cutting back the number of monitors I had enabled to
 two
 > helped this some, but I still had to have my LAN controller disabled in
 the
 > BIOS.....and still, there would be an occasional screen freeze if I
 > walked away from the computer for around 10 minutes. It wasn't a problem

> long as I was continuously using the machine, but letting it sit idle for a while would result in my returning to the project only to find my mouse frozen and requiring a hard reboot.

>

> I just installed a GeForce 5500 dual head. There is a big difference in the way the system is running. It's one of those things that you don't really notice until you install a piece of hardware that works better than another piece of hardware that you really didn't think was behaving badly.

>

> So far, so good. The system is operating very smoothly with the LAN controller enabled and since I was only using 2 monitors on my native system most of the time, I'm not really missing the 3rd video head. I may try adding a GeForce 5500 PCI card. I'm pretty impressed by this hardware.

>

> I also just upgraded my AMD 64 dual core 4200 CPU to a 4400. It's making a bit of difference in my higher track count projects. Sort of like providing that little more *oomph* to the system. Now I'm probably going to have to reauthorize a bunch

[illegible]

Subject: Re: Dual Core AMD woes
Posted by [Nappy](#) on Sun, 29 Oct 2006 07:54:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

41RyKcgor+vKY9iwB3T4pedatq11qd491csWkY1qTU75t8WIQjQaybQVcspF
t1xpbXwgM++Ko0HAhx3BGKUP9WO++FV6W6DdtzgVVFBOxVuuKHYq/wD/0eKN
K7yA0LHpQbbfRmBbkpx5NkVfMEccvw+sJlpP7J6/wyExs24DUnpiwBUIPIKP
iXwlzHLmWoSj4gAQa9SO+3ShyLYEMSNwRTjty8a+ORLaFID46E7bgex/tXSo
XKH0wQtCOp/2sIVLLmtKHudj7eGWxaZBCbVoKinQdaH3ybUVxWsfIH4Qf7MI
YIUtZSBw7jap+/lybII/Ztuw71p8ORZpnBlp/dkmgpxaoJ8e++BC+5KiP1d+
AU8VOzFqVp/rZKIYEsWltXu74TSJU1DrGSDMT0IUtRen2xmRbjGNIHWwgiuC
gYSzB+EMW/CPlueX7If/ACRkC2xNMw02eKJ3lajSOARz2KmtBsNqVylmU49U
LGzsSx/3Y4UguSeh+X82C2FIW81F7SWOVHCUILp2AHeo75AtsI2yew1qCeM
SGQAEElBuT716UwgsJQoo1byC7le0MJcgfHt8ADDry+zyphUAX3SWRbryvdR
XsZa50FpVN3aJQGo+y2/40+1hBotlQzDhG00X530DRvOOkpq+ITL9aCn6vdJ
3p1ilX2/4XLzUuTjY808EjGTwS8h1C1vZLa7T054T8S9QfAk+GSAcwZDPcOI
1qxgtyJEK715kVZj2B8Pox4GuWcRSeXzVdxE/Vm4oTXia7eAx8ENJ10hyWTe
ajfo0OoRBkdeJcfaB8R74Rjrkxng+MUQkdzEIZqlfUjI5IfEZa4chSGJxQ2n
X3xVb06Yq2ZD93fCrTOTiqwmuKtYq44q1irsVdirsVdirq4q1XFXVxV1cVdi
rsVdirsVdirsVbAqcVV0XbChdiqMsrSKRJZyVhjFajufAYQEEppp+n6Neho
oILmVqfFKoqqf62SoMbKXXOhXVvKUI5ivwsNxkeEp4ggr+zubYgTxNHy3UkU
BHtgPNoLAI2KuxVsGmKq8b4VX8q4q3UYqsd6Yqou9cCra4q7FLsVdXFW64q7
FWwDiq9UJwKqLHiheEwpb6YoXA4EuqeuKuLnFVKRsVUq4Fbrirq4q6uK26uK
23yxVsNQ4pV42qMVVAQcVbxVoFh8sCt8t8Vb5jFXbHFXcBiq0x40q3hgpWuJ
xS0QRgV2+KuxV2Kuriq4SEYq7kTirq4FdXFW64q6oxV1cVbxS6uKt4Fdiq5X
ocVV0cHFVSu2KtFu+KqTtiqnXFXyq7FVWBDyqRtiqKrgpXVxpW64pbxV2Kux
V2Kv/9Lnt5+WHnKx0ttQubaNI4IMjw+pykoPFR+rNZ40XNGMphHp14sWo2VwK
hEnQyEUU0Jof15bPcMYbSetSckeolIUkhugNTUCnhTMUuaElzpuV7n4RXeoP
6sqJb4hBykeqGA78W8COuC21dQkbipOx77+NMVUJhRa1IJ2Jr1p+rCEJddR1
SgFDWq+lywFgUvYb/GK+NdstDRIOD/FSleo37YWKznQgjoDRsCjmmEUIVHI1
p0P8flkS2gphaXLmgUcpFowlAr36nvkaUq2o3kRQRcjzU

Subject: Re: Dual Core AMD woes
Posted by [MikeP](#) on Sun, 29 Oct 2006 13:31:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

vLwvey3QAVnkaQAbD4iTmcGo7Palj/hH/nH2a4/ur7WIL+B5XrcV/wCB
txmN9U0dHgthYzXs4iioD1Zj0AzlJpMYmXJ7/wDmJap5V/JjTPLUT8Z7z0op
iuxY/wB/O3yMm3+yzGgblaRF8/XFo8IDHdG6HMKG0SgQoYWLrxVrFXyq7FXY
q7FXYq7FCf8AkrT3u9ai4JzeL4ITxPhk4d7Gb06T8rtc+qG8OjRMrsXA57kn
2pgoopD3f5Va2sK10iOjUagf7NfHbG1UfzbK6T5N8v6BEBEY/UkliHYmmAcM
TyDAIrfDqYq1TFXUwq1Q4q6mKt4q7FXYq7FXYq6uKt0OBLI9Z8heYNF8r6R5

i1KH6tba3JMtjA4ZZjHCEPqISPhjk5/u/wCbjz+wyclW9f8AlOv6B5f0TWtV
i+rRa/8AWGsrZwyzCO39P946kDisnrfu/wDJ+P8AaXCqtovkPUtU0rT9Qhng
jGp6qmjWcczFC0zIrtIWl4iKP1I1Y/a+P7OKp/r/AOUN1pj6PJp+tafrVhq1
+NJ+vWTs0cF5VQY5Kiv2X5qy/s/7DkqlvnTyNZ+WFKJ5i07VrxJ2trisyjKZ
YmSvlv6ilKKy8Nj9rFLFAcUOOKqTmgxVQLVxVquKuxQqRGmKq/virsVaYVGK
oZxQ4qnWq+UtU0zy1onmG4AFjrxuRZ0rX/RJBG/L5sfhxSkeKFHFWS+e/Kk
nLzZqPl2S5F2+nuqG4VTGH5xrJXiS1Pt064pSctMVTdZDpCaU9nGt9bX31u
0gvC1q/qClzpz9CX+WaPpIn7OKpITvirsVZn5F/LS68z6ffavd6pZ6DoFg6Q
TarfsVjaeT7MMYH23p8Tfyriqha/l9eX/wCYUXkvS9QtNSnmnEMOpWjmS1dP
T9VpFcD4ISPlp/L/ssVY36MsMzxSqUlYpljBEMpoQfkcVva7Yq0DihuuBL
YIxVxxS4EYq3tgVoqpwoWmMYpbFoz7gbYqrw2npip3OBUfpOnJf6na2U1FZ
JcSLG13cErDEGNOchFaKvfFWep+TUGnaONV8k846HJbyxzSWYSeStwYNNsGq
UZuXwf62KWleb/Lb+W/MV3orzi5a09OsywDepEsv2SW6c6dcVSbFU48peVd
X8065Bo2lqpuJuTPLIEMUUaCryyvQ8Y0HX/gV+LFCbedPldr5csrO9s/MOm6
7b3ckkJNhJyaOSKnLkv8vxDi2KsTril3I4q6pxV1cCt1xV1cVdirsVbrgVou
o6nFV2KrZK8DTriqAqcUurirdcCt4q6uKurirsVf/9Qlkm5jkhPT/Y/PNI7
pBTmsm1ePj/bhCULlgXlQFSNwB1r1wqGkkZgenSIK0P0jCAxtzTUSi9eIPae
+Ck2gpZCwqB1BHGvfxGSCCx7VnljdLiFaOhlWuw6b/PMmLjZCRuFft9SS7hD
oeL/ALadwfb55XKNN+PIJBENKBuor7V6e+ABkUJPJTua9z3yQDCRSe7kUtua
79emXBxJyU4rgpsd1rhphGTdxN8Jpv7d8QyMkveT4tj16AnC1qRYnriq2uKG
sKtYFdhV2KuWk7CrsVdiq+KJ5G4qKk4qEamnsKFxQAbnFJigJPtt4A4oW4q6
mKvsP8ttAi8reQbC2uqQukJu79m24vIPUfl/qL8P+xzCmbkyAfO/5hecrrzn
5nmuwSum29YtPhP7MIP2iP55PtN/wP7OZMI8ISBbOv8AnH+2SPzNdNWh+pNw
HStZEqaZXm5JlpJfzIRj+ZN+ZACPSgoD/L6Qw4z6WUQ831KKSe9it4ly8shC
RxKKksxooUd65cGufN7zqMcP5X/IKmmKwXX9X5LKynf1pVAIYe0Mdl1/yuOY
w9cr6KHj2jxMfiVeTDsdjl0m7HYe5eYba80T8o4NGs4mbUtSiPqovVUYGe5d
iaUVIhwJOY8RcmJNyt4PZ6TJqF1Z2cW8t3NHAgHjK4QfrzJ4qROL2H8/7W+u
NM0TyzpELTJbRy31wi0CxxWkYjV3Y0VVUM/XKcPUlrLzT8stEF75k0qyYEtd
XCPKv/F

Subject: Re: Dual Core AMD woes

Posted by [John \[1\]](#) on Sun, 29 Oct 2006 16:27:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

VWN15fYxVJvOn5kRa/

olroWl6FaeXtJhuWv7i1syZCa8dPT9U8vsqqVWNP2F/axVhVRihrFWnWoxVD
MKHFWsVaOKuHXFKvEcKFTFLu+Kpj5a1mPQ/Mema1Jarerp1zHdC1duCyNCwd
VLUbbkB+ziqd2H5r6/DqXmO61AyalbeZLS9tLqymnf0ozeNzEkYPIBoXFU+H
/JwK68/M+5uvMPmfWRYLHJ5k04aa0YIP7gA259RW4jKf9FHw/D9vFWQ6p+dy
6lpOs2jeWLGG98x2/p63qaSSmaadAgimXkSIIQx82hX4Hf4sKpfqn5sXV/r3
m7VzpyxP5stFs3jEpP1fiYjzVuI5n9z/AJP2sVd5m/NODzHo1zFqflrTn8yX
kcUVz5kQOs7LAylXEdCzsE4STL9tPg48MVQWrfmZPeaNf6YbBUW+0fS9GMO
kJKrpUkbrLTjuZfR3T9j9psVUv+Vmz/AF/63+j1r/hv/DHD1D9j6n9U+sV4
/ap8fp/7HngVQ86X2jP5a8n6daJanU7KwkvLi0RRyNzM0sMcrr/AHk0UJX1
f5Hf0/tK2KovyH+Z8Xl3Rzy/rWh2/mTy5eTpefo65dovSuoxxEscih+PJal
IOPxKv8Ar81UT5m/OK/1fSrZT9N0yDy8L7Uk1CZ9MdoRwhtVtYbcKgX4EVfU
Y1+ORuXBcVXn813uorZ9T0W31K8t9Al8vfWrtjKxDPyiugGWqzQKSinlyb+d

cVYJhQ3XFX
