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Subject: Re: IS IT MY NAME OR WHAT?

Posted by [Carl Amburn](#) on Fri, 12 Jan 2007 18:35:22 GMT

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512MB RAM and a pair of 5 meter DVI-D cables to hook them up. I was in a print shop earlier today and saw a 22" Dell wide screen running analog. It was very nice and detailed and a pair of these would have probably worked, but I think that having the bit of extra screen real estate is something I'll be glad I did. I really like the adjustability of these monitors. Being able to raise and lower them will really help the ergonomic mojo here.

Deej

"Doug Wellington" <doug@parisfaqs.com> wrote in message  
news:45c76e24@linux...

> "TCB" <nobody@ishere.com> wrote in message news:45c61ddf\$1@linux...

>> I use a single Dell 24" at home and it's been a really nice monitor.

>

> I'm using a dual 24" Dell setup at work. We even have three visualization  
> walls that each have 15 (!) of the 24" Dells in a three row by five column  
> arrangement.

>

> Doug (And yes, we're using Linux on them...) ;-)

>

> <http://www.parisfaqs.com>

>Thanks again to all -

In BIOS there is "SW Single Processor Mode - enable/disable" this forces  
the processor to run in single core mode, jus

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Subject: Re: IS IT MY NAME OR WHAT?

Posted by [Don Nafe](#) on Fri, 12 Jan 2007 18:45:50 GMT

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to using graphical mode in

> >> >> Cubase...I tried running it on a simple vocal track

> staring at

> >> "0" and

> >> >> I see the graph showing up after the vocals

> start...about a 1/2

> >> second

> >> >> or so.

> >> >>

> >> >> Am I missing something here?

> >> >>

> >> >> DOn

> >> >>  
> >> >  
> >>  
> >>  
> >>  
> >>  
> >> I choose Polesoft Lockspam to fight spam, and you?  
> >> <http://www.polesoft.com/refer.html>  
> This is a multi-part message in MIME format.

-----=\_NextPart\_000\_00DD\_01C74953.7A585130  
Content-Type: text/plain;  
charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

David,  
So there's no real-time automatic mode? Maybe standalone on my Paris =  
comp  
is the way to go then. A friend of mine has the full blown version =  
around here.  
I'll have to get a demo from him. He loves it with Logic.

Is the polyphonic version as good quality as it gets? Worth the extra =  
cash?  
Tom

"EK Sound" <askme@nospam.com> wrote in message news:45c7b357@linux...  
Just to explain... the Melodyne plugin has to "record" the track from=20  
the host first... in real time. Then you can manipulate the sound=20  
during playback. One issue here... if you try to go back to the track =

(not that you need to) and make additional edits, these edits will=20  
have to be recorded into Melodyne again. You would lose what work

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Subject: IS IT MY NAME OR WHAT ?  
Posted by [Yasser Shaaban](#) on Fri, 12 Jan 2007 19:10:12 GMT  
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nd as far as I'm concerned live =  
timecode=20  
vinyl manipulation (with the<BR>buffers set to the lowest possible in =  
the RME=20  
config) is pretty demanding<BR>real time usage. <BR><BR>So, I now use =  
and=20  
endorse crappy ACER laptops for audio use, especially if<BR>the cost =  
of the=20  
added on hardware double the cost of the portable. <BR><BR>BTW - FLAC =

kicks=20

serious amounts of ass as well. <BR><BR>TCB<BR></BLOCKQUOTE>  
<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =  
a

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Subject: Re: IS IT MY NAME OR WHAT?

Posted by [brandon\[2\]](#) on Fri, 12 Jan 2007 19:26:05 GMT

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/>  
> Autotune  
> >> was unable to extract the timebase from the project (I =  
guess  
> DX does  
> >> not support this). Now that it is VST, they are able to  
> include this.  
> >> Previously, you would have to work from the exact same =  
point  
> >> everytime... which is why they generally recommend you =  
work  
> on one  
> >> line at a time, and render each line when you have =  
finished  
> tuning.  
> >> With version 5, you can work on any point in the time =  
line  
> with no  
> >> troubles. That being said, Melodyne kicks the snot out =  
of  
> Autotune!!  
> >>  
> >> David.  
> >>  
> >> Chris Ludwig wrote:  
> >> > Haven't tried it but I think only the newest VST =  
version of  
> >> autotune has  
> >> > a functional graphical mode.  
> >> >  
> >> > Chris  
> >> >  
> >> >  
> >> > Don Nafe wrote:  
> >> >  
> >> >> Hi guys  
> >> >>  
> >> >> Cubase newbie here

> >> >>  
> >> >> just wondering if there's a trick to using graphical =  
mode in  
> >> >> Cubase...I tried running it on a simple vocal track  
> staring at  
> >> "0" and  
> >> >> I see the graph showing up after the vocals  
> start...about a 1/2  
> >> second  
> >> >> or so.  
> >> >>  
> >> >> Am I missing something here?  
> >> >>  
> >> >> DOn  
> >> >>  
> >> >  
> >>  
> >>  
> >>  
> >> I choose Polesoft Lockspam to fight spam, and you?  
> >> http://www.polesoft.com/refer.html  
>

-----=\_NextPart\_000\_00DD\_01C74953.7A585130

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>David,</FONT></DIV>
<DIV><FONT face=3DA
```

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Subject: Re: IS IT MY NAME OR WHAT?

Posted by [brandon\[2\]](#) on Fri, 12 Jan 2007 19:31:36 GMT

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rial size=3D2>So there's no real-time automatic =  
mode?&nbsp; Maybe=20

standalone on my Paris comp</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>is the way to go then.&nbsp; A friend =  
of mine has=20



[illegible][illegible][illegible]

the newest VST version of  
autotune=20  
has  
a functional graphical=20  
mode.  
Chris

```
br />
> > > > >> Is it totally functional except for automation?
> > > > >> I'm pretty sick of Autotune 1.3 and the
> usual work
> > arounds.
> > > > >> Good to go in Pari
```

;mailto:

```
s?
> > > >>
> > > > >> "EK Sound" <askme@nospam.com>
> <mailto:askme@nospam.com>
> > <mailto:askme@nospam.com>
> > > <mailto:askme
```

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