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Subject: In Cubase, how do you setup input?  
Posted by [not](#) on Thu, 05 Apr 2007 00:07:20 GMT  
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soft.com/refer=3D<BR>>&gt;

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Subject: Re: In Cubase, how do you setup input?  
Posted by [John \[1\]](#) on Thu, 05 Apr 2007 00:14:10 GMT  
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=20  
>>>> =  
>>>>&l

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 00:36:10 GMT  
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annot hear your song !  
> You will be hearing from card a the summed AND the indivindual submixes  
> again,  
> phasing and wrng imaging.  
> So you must sum on a card that is not A.  
> So here we need first to SUM the L&R outputs of all cards (B,C,D,E,F,G,)  
> to one mec H so we could us

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Neil](#) on Thu, 05 Apr 2007 00:41:11 GMT  
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e any insert on those submixes...  
> Now if we have 6 adat cards outs we cannot bring them back to card a  
> because  
> we cannot have that many adat cards there...  
> One thing we can do is buy two AI4 Alesis or rme aes/adat converter and  
> summ  
> all spdif of all these mecs to two adat cards on Mec H.  
> Then just spdif out of H to A just for recording, you will be monitoring  
> ALWAYS card H.  
> Afeter the recoding(s) you can monitor card A only the final mixes.  
> Regards,  
> Dimitrios  
>  
> "DJ" <[www.aarrrrggghhh!!!.com](http://www.aarrrrggghhh!!!.com)> wrote:

>>The way I would do it is to have Paris running on win ME (so you can use  
> as  
&g

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 00:58:20 GMT  
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t;>many ADAT cards as necessary), 8 EDS cards/MECs, each with at least one  
> ADAT  
>>card and whatever analog I/O you might want and sum the tracks in MECS B,  
> C,  
>>D, E, F, G and H via ADAT to 7 stereo pair on the ADAT card on MEC A. You  
>  
>>could insert your analog and digital processors in the various MEC  
>>submixes  
>  
>>and through Paris auxes and inserts on the \*main bus\* MEC. this would  
>>seriously rawk for using Pulsar DSP cards and analog gear as FX processors  
>  
>>on Paris inserts.  
>>  
>>  
>>  
>>  
>>  
>>"Dimitrios" <musurgio@NOSPAMotenet.gr> wrote in message  
>>news:4638a0e8\$1@linux...  
>>>  
>>> Ok Tom and beloved Paris users here is a nice tip regarding the L and  
> R  
>>> individual  
>>> submix outs...  
>>>  
>>> Ok lets assume you get (DJ are you hearing ??) 6 eds

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Neil](#) on Thu, 05 Apr 2007 01:17:12 GMT  
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y DX or EDS effect and then the  
> L  
>>> & R outs of the this 6th eds card will be your stereo mix output which  
>  
>>> must

>>> be recorded to another device computer audio card whatever via the  
>>> digital  
>>> mecs out.  
>>> Regards,  
>>> Dimitrios  
>>>  
>>> "Dimitrios" <musurgio@otNOSPAMenet.gr> wrote:  
>>>>  
>>>>Dear Tom,  
>>>>I am not only saying but I am confirming !!  
>>>>The L and R of all submixes except for the main one outputs the related  
>>> submixes  
>>>>mix.  
>>>>You can have a 5 card Paris system where you sacrifice card 1 and use  
> the  
>>>>four other stereo mixes thru mex digital spdif output to a card like  
>>>>Scope  
>>>>Pulsar and then insert on every submix your effects or outboard too.  
>>>>You will just be mixing 4 stereo tracks under Pulsar which anyway is far  
>>>>superior mixing engine than cubase nuendo and all that s..t.  
>>>>Regards,  
>>>>Dimitrios  
>>>>  
>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote:  
>>>>>  
>>>>>  
>>>>>Dimitrios,  
>>>>>I could have sworn that I tried the L&R outs of the Mecs and never got  
>>> =  
>>>>>signal.

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Subject: Re: In Cubase, how do you setup input?  
Posted by [audioguy\\_editout](#) on Thu, 05 Apr 2007 01:21:06 GMT  
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>>>>>You are saying that gives you submix only data? This is crazy.  
>>>>>I'll be experimenting today for sure.  
>>>>>Tom  
>>>>>  
>>>>>After the Beatle Jui

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Stevehwan](#) on Thu, 05 Apr 2007 02:10:17 GMT  
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bmix has  
>>>> these and route them to the related mec's out into your compressor  
> and  
>>>>=  
>>>>>then  
>>>> back to your other mec.  
>>>> Is the headphone out of any quality ?  
>>>> You can use also the digital outs to connect to a Pulsar VINCO =  
>>>>>compressor  
>>>> and then back to other mec ...  
>>>>  
>>>> Well you have to note here.  
>>>> the audio coming in the other submix will be delayed to the non =  
>>>>>compressed  
>>>> drumtracks... what will you do ?  
>>>> You can of course record it and then nudge or better use  
>>>> Faderworks...  
>>>>  
>>>> Ok so now you are tempted to come back to Paris or not ??  
>>>> We are waiting for you...  
>>>> Regards,  
>>>>

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Subject: Re: In Cubase, how do you setup input?  
Posted by [erlilo](#) on Thu, 05 Apr 2007 08:13:16 GMT  
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gt;>IV><B=3D  
>>>> >>>R>Well=3D3D  
>>>> >>> >>>> first=3D3D20  
>>>> >>> >>>> time I tried I get no signal whatsoever on any headphone  
> =  
>>>>>out =3D  
>>>> >>>on<BR>any  
>>>> >>> >>>=3D3D  
>>>> >>> >>>>of the=3D3D20  
>>>> >>> >>>> three mecs I have !!<BR>Is this a known bug again=3D3D20  
>>>> >>> >>>>??<BR>Thanks<BR>Dimitrios</BLOCKQUOTE>  
>>>> >>> >>>><DIV><FONT size=3D3D3D2><BR><BR>I choose Polesoft Lockspam  
> to  
>>>>=  
>>>>>fight  
>>>> >> =3D  
>>>> >>>spam,  
>>>> >>> =3D3D  
>>>> >>> >>>>and=3D3D20  
>>>> >>> >>>>you?<BR><A=3D3D20

>>>>> >>> =3D  
>>>>> =  
>>>>>>>>>>>>>href=3D3D3D"http://www.polesoft.com/refer.html">http://www.polesof=  
>>>>>t.com=3D  
>>>>> >>>/refer=3D3D  
>>>>> >>> >>>>.html</A> &l

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Subject: Re: In Cubase, how do you setup input?  
Posted by [John \[1\]](#) on Thu, 05 Apr 2007 11:13:14 GMT  
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>>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">  
>>>>&gt;

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Subject: Re: In Cubase, how do you setup input?  
Posted by [Chris Ludwig](#) on Thu, 05 Apr 2007 16:26:38 GMT  
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>>>> >>>output=3D20  
>>>>> >>> only the related submix out so yes<BR>you could route it to =  
>>>>>another  
>>>>> =3D  
>>>>> >>>mec but on=3D20  
>>>>> >>> same mec you would get an infinite<BR>loop of dry and =  
>>>>>compressed...  
>>>>> =3D  
>>>>> >>>because=3D20  
>>>>> >>> the time you will bring it back on<BR>same mec that will be  
>>>>> again  
>>>>=  
>>>>>=3D  
>>>>> >>>outputed on=3D20  
>>>>> >>> headphones and then back again...<BR>you get the picture =3D  
>>>>> >>>,feedback.<BR>Thed=3D20  
>>>>> >>> other mecs option though will work !!<BR>I don't know if you  
>>>>> have  
>>>>=  
>>>>>=3D  
>>>>> >>>considered=3D20  
>>>>> >>> the other better option !!<BR>The L and R outputs of each mec  
> =  
>>>>>(except  
>>>>> >> =3D  
>>>>> >>>for the=3D20  
>>>>> >>> main one) outputs ALSO the<BR>submix out so you can take this

> L  
 >>> =  
 >>>>and  
 >>>> R  
 >>>> >> =3D  
 >>>> >>>out and=3D20  
 >>>> >>> send it to a pair of outputs<BR>(digital to Pulsar ??) COMPRESS  
 >>> =  
 >>>>it and  
 >>>> >> =3D  
 >>>> >>>then=3D20  
 >>>> >>> send it back to another submix.<BR>For latency well you know =3D  
 >>>> >>>faderworks ??=3D20  
 >>>> >>> !!<BR>Regards,<BR>Dimitrios<BR><BR>"DJ" <<A=3D20  
 >>>> >>> =3D  
 >>>> =  
 >>>>>>>href=3D3D"http://www.aarrrrggghhh!!!.com">www.aarrrrggghhh!!!.com</A>>=

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Subject: Re: In Cubase, how do you setup input?  
 Posted by [Don Nafe](#) on Thu, 05 Apr 2007 16:28:26 GMT  
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r />  
 >>>>=3D20  
 >>>> >>> wrote:<BR>>Are you getting the same signal on all MECs or the  
 > mix  
 >>>>=  
 >>>>=3D  
 >>>> >>>signal on=3D20  
 >>>> >>> MEC on<BR>card <BR>>A and just the submix of the MEC on card B  
 > =  
 >>>>>and =3D  
 >>>> >>>C. If=3D20  
 >>>> >>> you're just getting<BR><BR>>those submixes on the card B & C =3D  
 >>>> >>>Mecs, you=3D20  
 >>>> >>> could route the headphone out<BR>of <BR>>those MECs to a pair  
 > of  
 >>>>=  
 >>>>=3D  
 >>>> >>>input=3D20  
 >>>> >>> channels on another MEC (or maybe even loop<BR>it <BR>>back to  
 > =  
 >>>>>the =3D  
 >>>> >>>same=3D20  
 >>>> >>> MEC) on a pair of record enabled channels and =  
 >>>>>compress<BR>it,=3D20  
 >>>> >>> <BR>>etc.....I can't believe I never tried this when I had

>>>>