
Subject: Re: CrumarT3?

Posted by [Bill Lorentzen](#) on Wed, 07 Mar 2007 02:48:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

t;> Even withn that latency vertex can compensate.

>> VERTEX can compensate for the cards latency difference too !!

>> So now you can record across two submixes your drumtracks !!

>> Youcan now use digital input along analog inputs for phase related audio

>> stuff...

>> I hope that I convinced a couple to stay longer with Paris because I hate

>> seeing every day someone selling his entire Paris rig...

>> Grab one two or three Pulsar cards ,

Subject: CrumarT3?

Posted by [zmora](#) on Wed, 07 Mar 2007 03:42:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

r 16384 samples !!!) now with creamware cards less than 80 samples

>> normally at 19 samples !!

&g

Subject: Re: CrumarT3?

Posted by [Dedric Terry](#) on Wed, 07 Mar 2007 04:33:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

rter gives as

>> opposed

>> to paria nalog in by just recording the same sound at the same time from

>> these both inputs (Paris analog in and spdif /or adat) . Use a latency

>> plugin

>> like the free samplelatency or use vertex and just delay the Paris

>> "analog"

>> input signal by some samples until the cancel with one phase reversed.

>> make your notes as to know which are the perceived latencies for all your

>> gear.

>> Then BUY vertex dsp plugin !

>> Thus you will be able to put the exact latency each track has and allign

>> all your drumtracks and not only...

>> If you put a eds compressor with lookahead , see at the latency table

and

>> put on vertex that amount of latency.

>> ALIGN all your tracks.

>> Analog sounds much better because it does not have samples latencies !!

>> Now you can group along submixes in Paris up to 32 groups with vertex

>> again.
>> You can solo all your guitars which are spread along 2-3-4 and maybe more
>> submixes.
>> You can mute them too.
>> You can solo only the back vocals and the main vocal...
>> There is creamware pulsar cards that have many many adat ins and outs
plus
>> super

Subject: Re: CrumarT3?

Posted by [Tyrone Corbett](#) on Wed, 07 Mar 2007 04:46:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

man they are cheap used !, remember
>> what you paid for Paris back then, and intergrate them with Paris and
adat
>> and spdif and analog , whtever !!
>> You will have a very uptodate sound and plugz to work.
>> Did I mention that creamware have some fanatstic emulation of guita
>amplifiers
>> !!??
>> Yes marshall, fender ,mesaboogie, vox, the best emulators so far !
>> I even have managed to make some extra plugins from these as separate
>marshall
>> speakers ,vox speakers, mesa speakers, to be used alone without their
>preamps.
>> So you can record straight ahead from a guitar amp head and then just
use
>> this speakers...
>> REALTIME guitar playing ,no latency, remember 19 samples !!
>> 1 ms i

Subject: Re: CrumarT3?

Posted by [zmora](#) on Wed, 07 Mar 2007 06:06:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt; Thats more than enouph for a dense mix.
>> You can of course use along paris eds effects and dx (as vst remember
!)
>> plugins.
>> You can do whatever and Paris will sound killer better than any cubase
mix
>> I heard !
>> Sorry DJ !

>> If anyone want my Paris exe file which has this great look (black
>> wonderful)
>> I can send it via personal email.
>> Just let me know you have a Paris 3 license because I always use the
>> antipace
>> exe because I do not want any challenge codes troubles anymore !!
>> Although I have bought Paris 3 I may be feel ilegal but what the heck
we
>> deserve that right ?
>> We all have cried out for a latency compensation, we have that, better

>> grouping,
>> we have that, more stable under XP, we sure have that, better looks ?,
we
>> have that too, more plugins of uad1 quality but not that much of latency
>> (remember 16384 samples !!!) now with creamware cards less than 80 samples
>> normally at 19 samples !!
>> Even withn that latency vertex can compensate.
>> VERTEX can compensate for the cards latency difference too !!
>> So now you can record across two submixes your drumtracks !!
>> Youcan now use digital input along analog inputs for phase related audio
>> stuff...
>> I hope that I convinced a couple to stay longer with Paris because I hate
>> seeing every day someone selling his entire Paris rig...
>> Grab one two or three Pulsar cards , man they are cheap used !, remember
>> what you paid for Paris back the

Subject: Re: CrumarT3?

Posted by [zmora](#) on Wed, 07 Mar 2007 06:10:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

n, and intergrate them with Paris and
adat

>> and spdif and analog , whtever !!
>> You will have a very uptodate sound and plugz to work.
>> Did I mention that creamware have some fanatstic emulation of guita
>> amplifiers
>> !!??
>> Yes marshall, fender ,mesaboogie, vox, the best emulators so far !
>> I even have managed to make some extra plugins from these as separate

>> marshall
>> speakers ,vox speakers, mesa speakers, to be used alone without their

>> preamps.
>> So you can record straight ahead from a guitar amp head and then just
use

>> this speakers...
>> REALTIME guitar playing ,no latency, remember 19 samples !!
>> 1 ms is 44.1 samples at 44.1 khz.
>> Thats for now.
>> Enjoy...
>> Regards,
>> Dimitrios
>
>Its a hard question to avoid. I think that CD's, like vinyl, will eventually occupy a niche, but music develvered by the web seems the future. If you think of web pages as "cover art," at least we'll be able to "package" the music with all kinds of visuals. I remember when folks used to be very concerned about record covers shrinking down to jewel-case size.
MR
"Louis Guarino Jr." <kateeba@snet.net> wrote in message
news:4622b1f1\$1@linux...
>
> I just read this and it made me think about the industry and who buys what,
> and what the future might hold.
>
> So what do you people think???
>
>
http://www.macnewsworld.com/story/rUnJmz9vjqgbZu/In-a-World-of-iPods-Will-the-CD-Go-the-Way-of-Vinyl.xhtml
>
> LouFinal Cut Studio2 \$1299.00 \$499.00 to upgrade.
http://www.apple.com/finalcutstudio/
