
Subject: Pulsar Card just arrived...

Posted by Nil on Tue, 21 Nov 2006 04:36:22 GMT

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al page? I ask because I do, almost every day,
because it

Subject: Re: Pulsar Card just arrived...

Posted by DJ on Tue, 21 Nov 2006 05:27:59 GMT

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rget="_blank">dc@spammersinthenewsroom.org> wrote:

>>

>>Oh jeez, that's funny...

>>

>>whooo, hah hah thanks man. I love fantasy especially when it's so damn
>>funny.

>>

>>

>>DC

>>

>>

>>"TCB" <nobody@ishere.com> wrote:

>>>

>>>"DC" <

Subject: Re: Pulsar Card just arrived...

Posted by DJ on Tue, 21 Nov 2006 16:17:28 GMT

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>>

>Are we talking a snare with snap to it?

Generally a 5" deep metal snare drum...a ludwig black beauty comes to mind,
tuned fairly high on top and bottom with snares solidly on the reso head but
not choking the sound should get you in the ballpark

Piccalo snare drums 4" or less deep are good for that too but they tend to
sound a little less resonant ie: choked to my ear, depending on the snare of
course.

Micing f

Subject: Re: Pulsar Card just arrived...
Posted by [DJ](#) on Tue, 21 Nov 2006 18:31:36 GMT
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just what it takes? Are
> there snare drums that naturally generate higher harmonics than most? Is
> it something to do w/ the drum head? I've had the priviledge of recording
> some pretty great drummers, but I still need to reach for the EQ to get
> THAT snare sound!
>
> Any thoughts?
>
> Thanks, and HAPPY NEW YEAR!!!
>
> GanttMy main snare is a 5" chrome Tama. I have had a bottom mic, but I still need
the EQ to get that brightness I'm talking about. It's not so much 'snap'
(I can get plenty of that!) as presence that I'm looking for.

gantt

"Don Nafe" <dnafe@magma.ca> wrote:

>Are we talking a snare with snap to it?
>
>Generally a 5" deep metal snare drum...a ludwig black beauty comes to mind,

>tuned fairly high on top and bottom with snares solidly on the reso head
but
>not choking the sound should get you in the ballpark
>
>Piccalo snare drums 4" or less deep are good for that too but they tend
to
>sound a little less resonant ie: choked to my ear, depending on the snare
of
>course.
>
>Micing from the underside will give you ton's of top end with pretty well

>any snare, just be aware of phase issues with top and bottom mics
>
>Don
>
>
>
>"Gantt Kushner" <ganttmann@comcast.net> wrote in message
>[news:45968298\\$1@linux...](mailto:news:45968298$1@linux...)

Subject: Re: Pulsar Card just arrived...

Posted by [excelav](#) on Tue, 21 Nov 2006 19:08:27 GMT

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"Gantt Kushner" <ganttmann@comcast.net> wrote in message
news:45968298\$1@linux...

>
> I listen to contemporary CD's - jazz, rock, R&B, C&W, you name it - and
> hear
> beautiful, bright snare drums that make my RTA bounce around in the 16K -
> 20K range. I can't make that happen without a ton of EQ. I usually use
> a Crown CM-200 (electret condenser, kinda like an SM-57, but flatter and
> cleaner to my ear) on snare, but I've tried a Neumann KM-84 and I still
> need to crank the EQ to get that sound. Is that

Subject: Re: Pulsar Card just arrived...

Posted by [LaMontt](#) on Tue, 21 Nov 2006 22:22:35 GMT

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>>>

>>>>The New York Times goes into mourning....

>>>>

>>>>Don, the NYT was one of the largest outlets for pre-war, pro-war propoganda
>>>>in the US media. Judith Miller pretty much staffed the print med

Subject: Re: Pulsar Card just arrived...

Posted by [Aaron Allen](#) on Wed, 22 Nov 2006 00:32:50 GMT

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>

>To quote Sonny Boy Williamson, you can take it as your mammy if you want
to.

Start by being, oh, let's say slightly credible with your assertions and
we
can talk.

It was a joke... Give it a rest. No one is going to change their views
on
this stuff because you and get into a debate. Or you could go all anonymous
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DC

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>"DC" <dc@spammersinhell.com> wrote:
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>>
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>>
>>
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Subject: Re: Pulsar Card just arrived...
Posted by [DJ](#) on Wed, 22 Nov 2006 02:18:03 GMT
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>
>>>>
>>>>
>>>>DC
>>>>
>>>>
>>>>"TCB" <nobody@ishere.com> wrote:
>>>>
>>>>"DC" <

Subject: Re: Pulsar Card just arrived...
Posted by [EK Sound](#) on Wed, 22 Nov 2006 02:29:05 GMT
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s the old software:)
>
>http://www.cwaudio.de/download/software/sfp/SFP_v3_1c.zip

OHHHHHHHHHHHHHHHHHH MY!

Now THAT is tempting... very tempting. <wiping drool from chin>

Now that I have this thing working in my second DAW rig, though (the one that also has Paris on it), I dunno if I want to yank it outta there & install it back in my Cubase PC just to "see" if that software version would work with this newer card. The possibilities are intriguing, though... summing ALL

channels in a project as opposed to just 4 stereo submixes...
and doing it in one box instead of two - ASIO signal routing vs
lightpipe... hmmm.

Part of me wants to leave well enough alone, since I'm happy
with what this doing for me now, but part of me wants to give
this a shot. Not sure if I should push my luck LOL.

NeilHome card has a 2 x ADAT I/O daughterboard so add X16 ADAT I/O.

Deej

"Neil" <OIUOIU@OIU.com> wrote in message news:4595c47c\$1@linux...

>
> OK, now as promised I'll continue where I left off: Clarifying
> their product nomenclatures & i/o options...
>
> First of all, the question I had was: "Is it Creamware, is it
> Scope, or is it Pulsar?" These guys have a marketing/branding
> nightmare going on, really. I guess I started calling it
> Pulsar, because two of the cards bear (or BORE) that name. No
> one on the Pulsar forum corrected me or was confused by this,
> so I guess the terms are more or less swappable. Confusing, but
> swappable.
>
> So you basically have three sets of choices to make:
>
> 1.) Which card you want (which basically means ONLY "how much
> DSP power do you want?", because all the cards interface the

Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 03:14:15 GMT
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>>>>>>
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>>>>>>
>>>>>>Don, the NYT was one of the largest outlets for pre-war, pro-war propaganda
>>>>>>in the US media. Judith Miller pretty much staffed the print media desk
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>>>>in
>>>>the day, they have supported every militarily aggressive move by the
>US
>>>>or
>>>>Israel that I can recall. When it became obvious that Miller had been
>>supremely
>>>>duped and the war wasn't going well, they VERY VERY slowly came around
>>>to
>>>>the moderately critical stance they have now. Even today, with the exception
>>>>of the honest Paul Krugman, the editorial page is relentlessly pro-war
>>>in
>>>>that neo-dem, we have to look 'tough on security' kind of way.
>>>>
>>>>As for Saddam, few alive were more deserving of the walk down that plank
>>>>and the snap of the neck. But anyone who aided, abetted, and bankrolled
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>>>>crimes against humanity (that would include anyone who paid US income
>>taxes
>>>>in the 1980's, among many others) should pause to think a bit as well.
&g

Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 03:15:37 GMT
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t;>>
>>>>
>>>>TCB
>>>>
>>>
>>
>>
>"Aaron Allen" <know-spam@not_here.dude> wrote:
>Should you decide to pull a DeeJ try to bend it to the point of breaking,

>here'

Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 03:25:03 GMT
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> same way & do the same things).
> 2.) Which i/o options you want with the card you chose, IF you
> chose something besides the entry-level card? (the Project card
> & the Professional Card can take any of the three i/o

> options- I'll fill in more in this regard shortly)

> 3.) Which software pack do you want included with the card, IF

> you bought either the Project or Pro Cards? Mix & Master, or

> Synths & Samplers? (While there is currently a special wherein

> if you buy the big card you get both packs included, I don't

> know how long this will going on - normally this a choice

> between one & the other on these two cards, as I understand it.

>

> Now, going into further detail for each of the three sets of

> choices metioned above:

>

> 1.) Which card do you want?

> a.) "Home" Card? (~\$450, and has 3 DSP chips)

> b.) "Project" Card (\$~750, and has 6 DSP chips)

> c.) "Professional" card (~\$1,250 and has 14 DSP chips)

>

> For the sake of less confusion, ignore the names Lunall, Pulsar

> II, and PowerPulsar that also show up on their websites... they

> are NOT different cards or card options! Those are simply the

> FORMER names of the Home, Project, and Professional cards, in

> that order (think Black Paris / Blue Paris lol).

>

> 2.) Which i/o setup do you want?

>

> If you get the "Home" Card, there's only one i/o setup... it

> says "up to 12" i/o's but I don't know where they get that -

> maybe that's if you add on an extender card, but from what I

> can tell it's just a stereo analog i/o & a stereo digital i/o &

> a MIDI i/o on that card.

>

> If you get either the {Project, or the Pro card, THEN you have

> to choose between the following i/o options

>

> a.) "Classic i/o"

> b.) "Plus i/o"

> c.) "Z-link i/o"

>

> Here's a link that gives you details on the differences between

> them (scroll down to the bottom half of that page):

>

> <http://www.infinitevortex.com/creamware/scope-cards/project/>

>

> The i/o options are the same for the Project & Pro cards

>

> NOW... BE WARNED: the "Classic" & "Plus" i/o's can be used with

> hardware you (most likely) already have - it's straight-ahead

> analog & digiblah inzies & outsies, but the "Z-Link" has to

> have another piece of their hardware in order to make full use

> of the 28 total i/o's... the "Z-Link" i/o set is desig

Subject: Re: Pulsar Card just arrived...

Posted by [DJ](#) on Wed, 22 Nov 2006 04:56:08 GMT

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our choice of either of those

> to begin with, plus has 3 more chips... see what I mean?

>

> Just make your first choice an educated one because like I've

> said, these people don't know their own product as well as they

> should, and also don't really stand behind it, either.

>

>

> NeilThat comes with it for that price, or is that an extender card
that you can buy separately?

Neil

"DJ" <nowayjose@dude.net> wrote:

>Home card has a 2 x ADAT I/O daughterboard so add X16 ADAT I/O.

>

>Deej

>

>

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Posted by [DJ](#) on Wed, 22 Nov 2006 04:58:20 GMT
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>> have another piece of their hardware in order to make full use
>> of the 28 total i/o's... the "Z-Link" i/o set is designed to
>> work with one of THESE:
>>
>> <http://www.infinitevortex.com/creamware/io/a16-ultra/>
>>
>>
>> They have more hardware like sync plates to clock externally
>> through, and DSP booster cards with no i/o's, but those are the
>> basic/foundation platforms & options I've listed above.
>>
>> To sum it all up:
>> If you're going with just one card, my advice would be don't
>> >

Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 05:37:48 GMT
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've listed above.
>
> To sum it all up:
> If you're going with just one card, my advice would be don't
> even fucking bother with the "Home" card - if you want to throw
> away 450 bucks, just send it to me and at least I'll send you a
> birthday & christmas card in return. In my experience with the
> 6-DSP Project card, the 3-DSP Home card won't do much at all
> for you - even at the lower sample rates... you MIGHT be able
> to sum a few channels & insert a couple of plugins, but that
> would be about the limit - ALSO, again if you're going with
> just one card (at least to start) the Plugins that come with
> the Home card are fairly scant... IOW, if you wanted the Mix &
> Master or Synths & Samplers pack & bought them separately along

> with a Home card, you'd be almost up the price of the 6-DSP
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Subject: Re: Pulsar Card just arrived...

Posted by [Neil](#) on Wed, 22 Nov 2006 06:19:54 GMT

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Subject: Re: Pulsar Card just arrived...

Posted by [TCB](#) on Wed, 22 Nov 2006 06:23:43 GMT

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Samplers pack & bought them separately along
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>> Project card, which comes with your choice of either of those
>> to begin with, plus has 3 more chips... see what I mean?
>>
>> Just make your first choice an educated one because like I've
>> said, these people don't know their own product as well as they
>> should, and also don't really stand behind it, either.
>>
>>
>> Neil
>
>FYI as always. I bought one of the John Bowen synths, the Prophet emulation
that includes Waldorf wavetables and a few tricks Bowen would have liked
to have in the original. I emailed zarg 'support' with a few questions about
installing the modular modules correctly and Bowen responded almost immediately.
For me, that's like Leo Fender helping to string my guitar. All of which
is to note that, while I agree with Neil that CW does itself few favors in
the marketing department, some of the people developing for the platform
do a very good job taking care of their customers.

TCBchicken

Bill O'lielly wrote:

> yeah...OK Rush

> it's getting old..what a douchebag you are ...keep on topic.

> DC" <dc@saddaminhell.com> wrote:

>> The New York Times goes into mourning....

>Ok, I'm changing my views just because of that ! THanks !

DC wrote:

> To quote Sonny Boy Williamson, you can take it as your mammy if you want

> to.

>

> Start by being, oh, let's say slightly credible with your assertions and

> we

> can talk.

>

> It was a joke... Give it a rest. No one is going to change their views

> on

> this stuff because you and get into a debate. Or you could go all anonymous

> on us... nah... boring.

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>

> DC

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>>>

>>>

>&

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Posted by [Neil](#) on Wed, 22 Nov 2006 06:38:36 GMT

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The oil would continue to flow westward, America would once again run the planet on God's behalf. Suddenly it's 1957 again. Say, is that Fred MacMurray over there?

"DC" <dc@spammersinthenewsroom.org> wrote:

>

>Oh jeez, that's funny...

>

>whooo, hah hah thanks man. I love fantasy especially when it's so damn
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Posted by [Neil](#) on Wed, 22 Nov 2006 06:47:59 GMT

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>>and the snap of the neck. But anyone who aided, abetted, and bankrolled

>his

>>crimes against humanity (that would include anyone who paid US income taxes

>>in the 1980's, among many others) should pause to think a bit as well.

>>

>>TCB

>The Transient Designer will not really add any high end, though you can stretch out the sound to hear more of what is there.

Personally, there is always, always, always a Distressor and a Transient Designer on my snare track...:) I have a 4 channel TD and would like a second--very useful tool...

I do cut sometimes with a 57 and a KM84 taped together and print on separate tracks--very seldom use under snare mics...

"Neil" <IOUOIU@OIU.com> wrote:

>

>16k & up? There's no snare I've ever heard that has much of
>anything in it's fundamental frequencies up in that range, so
>no matter what mic you use you're not going to have very much
>but overtones up there for a snare, IMO. Brass ones usually
>have a bit more "body tone" in a wider (to include "higher")
>register, but it's still not way up there where you're talking
>about; so without hearing specific cuts that you're referring
>to, I'd have to say yeah, it's most likely just a matter of EQ.

>

>But I have a couple other questions:

>a.) You mention the mic you usually use, but what preamp do you
>usually use for Snare? I wonder if you're hearing something
>like that API "crack" on these cuts (or maybe similar fast
>preamps that may have been used)? If you're using something
>slower/softer, it ain't gonna happen - at least not exactly
>like what you're looking for, I don't believe.

>

>b.) Are you sure you're hearing the direct snare hit itself, or
>are you hearing maybe some room in the overheads or possibly
>some reverb that the higher freqs are coming from? Try
>isolating the first 1/4 to third of a second of the snare
>hit & see if your RTA still kisses those same frequencies.
>Then isolate the next half-second or so, then the next... IOW,
>see where those frequencies start coming into play on the
>timeline & that'll tell you a lot.
>Considering that there's a good chance that a lot of the snares
>you're talking about were tracked with a '57 - a mic which
>starts rolling off like crazy even before it gets to the 16k
>you're talking about - I think I'm leaning towards this
>possibility.

>

>c.) Do you normally mic the bottom head

Subject: Re: Pulsar Card just arrived...

Posted by [Jesse Skeens](#) on Wed, 22 Nov 2006 11:39:56 GMT

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too? I really hate

>this, myself, but sometimes you can get a bit more "air" out of
>it with the snares sizzling around right in the face of the
>bottom mic. Problem then becomes finding a balance between that
>effect and the inevitable "pfft" that results from this
>top/bottom micing combination... throw Fleetwood
>Mac's "Rhiannon" on your 8-Track for what I find to be an
>extreme "pfftexample" of that sound. URRGH!

>
>d.) Is is possibly more of a compression thing than an EQ thing
>that you're hearing? You think it might be that VCA "splat"
>from certain types of compressors (SSL's are great for this)
>flattening out the body tone quite a bit? If that's it - or
>part of it - dbx Comps are good at this, too... even the
>cheapies.

>
>

>I assume you've tried all the usual stuff like trying different
>mic positions, or even different mics & pres?

>
>Dunno... just having my morning coffee & throwing stuff out
>there.

>
>

>Neil

>
>

>"Gantt Kushner" <ganttmann@comcast.net> wrote:

>>

>>I listen to contemporary CD's - jazz, rock, R&B, C&W, you name it - and
>hear

>>beautiful, bright snare drums that make my RTA bounce around in the 16K

>-

>>20K range. I can't make that

Subject: Re: Pulsar Card just arrived...

Posted by [Don Nafe](#) on Wed, 22 Nov 2006 14:01:42 GMT

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ave their advantages and drawbacks. Look at the limitations of Pro Tools for instance as far as being able to run lots of plugins. You have to buy lot\$ of extra DSP hardware so in that respect, there are similarities to Scope and needing the higher DSP processor counts.

It's pretty much a consensus of opinion over on the PlanetZ forum that 30 DSP's (two "Pro cards") are necessary for serious mixing. The same thing with the Soundscape system.

Also, before I diss the Scope platform as far as plugins go, I'm going to need to get spend some time with the third party offerings.. As with PT and Soundscape, there are "lots" of third party plugins for this platform. I've got the demos DL'ed but haven't tried them yet. IMHO, the stock plugins for this platform are as good or better than the stock EDS plugins that came with the Paris system with some being "much" better (have you tried the deesser?), and I'll wager that like the Skunkworks subsequent offerings that were DSP based, the third party plugs for this program may be excellent stuff.....but like Paris, and as you have already pointed out, the DSP resources are rather limited on the Home and Project cards so going Pro would be the ticket if this was going to be a large mixdown platform..

I do agree with you that the implementation of this platform as

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Posted by Nil on Wed, 22 Nov 2006 14:45:29 GMT

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>>cleaner to my ear) on snare, but I've tried a Neumann KM-84 and I still
>>need to crank the EQ to get that sound. Is that just what it takes? Are
>>there snare drums that naturally generate higher harmonics than most?

Is

>> it something to do w/ the drum head? I've had the priviledge of recording
>>some pretty great drummers, but I still need to reach for the EQ to get
>>THAT snare sound!

>>

>>Any thoughts?

>>

>>Thanks, and HAPPY NEW YEAR!!!

>>

>>Gantt

>Neil,

Great post. The evolution of the cards/names is definitely confusing. Now here are some more thoughts for Parisites.

Seems all proprietary DSP cards h

Subject: Re: Pulsar Card just arrived...

Posted by [Neil](#) on Wed, 22 Nov 2006 14:57:49 GMT

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relates to

working in a native audio app sorta sucks, but you can look at it either as a step backwards or as being familiar. Either you have to work in XTC mode which negates the ability to sum in Pulsar (the step backwards) or you sum in Pulsar and apply the Scope plugins there, or you work "in series" wherein with the VST plugins are required to be first in the series, similar to the Paris native>EDS "in series" scenario (the familiar).

Another killer way to use this pl

Subject: Re: Pulsar Card just arrived...

Posted by [Don Nafe](#) on Wed, 22 Nov 2006 15:02:13 GMT

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because I have heard some comparisons that were posted of the DAS EQ's and they were damned nice. The API sounded killer and the Pultec gave a good account of itself vs the UAD-1 Pultec. Using these as "real time" plugins on Paris auxes/inserts may be similar to having a "zero audible latency" UAD-1 scenario.

You and I had different expectations for this platform and mine have been met in spades. The way I use Scope works wonders for my particular Paris summing madness and it is the most stable and flexible native audio platform I've ever encountered. I was going more for I/O connectivity on a stable platform and the incredible (and to me, fast & intuitive) routing options than the plugins. the plugins and synths were icing on the cake for me. I really never expected to give up my UAD cards but if the 3rd part

Subject: Re: Pulsar Card just arrived...

Posted by [EK Sound](#) on Wed, 22 Nov 2006 16:00:00 GMT

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> sounds much different or not)

>

> *Compressor, Limiter, Gate, Expander, (plain-vanilla dynamics

> plugs without any form of coloration or attitude whatsoever...

> great if that's what you want, *YAWN* if it's not.)

>

> *Parametric EQ, 4-Pole, HighCut Filter, LowCut Filter,

> (OK, I THOUGHT I was going to go in the order they mentioned

> it, but these needed to be grouped together... these are all

> the same basic EQ plugin, and the only reason I think they make
> them "separate" plugins is to give you the choice to conserve
> DSP if you only need one band (hi cut or lo cut, for example) -
> again, if there was a way to get more plain than plain
> vanilla... how about a soy-based vanilla? - then that would be
> the way to describe these plugins. Looking for a nice phat Neve-
> ish, phasey, smeary, analog EQ... y'aint gonna find it here,
> al. Phase-linear - I'm guessing - to the point of: "Is it even
> ON?" is the game here. Clean? Yep. Musical? Nope.
>

Subject: Re: Pulsar Card just arrived...

Posted by [DJ](#) on Wed, 22 Nov 2006 16:00:11 GMT

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76's to be all that

> useful, personally, but for those who lust after them, his
> one's not a bad clone at all.

>

> *PSY-Q (Totally fuckin' useless attempt at a stereo spread
> modifier... as I think I pointed out before, this thing has
> about two degrees of variance before it starts chewing the hell
> out of your signal & barfing up something almost vaguely
> resembling music. A waste of code, IMO). Want a killer stereo
> spread modifier? Get the one that comes in Ozone instead. It's
> the only good one I've heard since the Bedini B.A.S.E.

>

>

> *Surroundmixer STM-48s

> *Production Mixer STM-2448

> *Inline Mixer STM-1632

> (OK, absolutely NONE of these are really plugins... they're
> MIXERS, one of which you have to have in your routing window &
> be able to route signals through it in order to actually MIX -
> or sum - anything!

> See, the routing window works something like this... you drop
> in a module that represents where your signal is coming from,
> then you drop in a mixer module - you pick the smallest mixer
> you really need, because the bigger the mixer, the more DSP
> power it takes - then you drop in a module that represents
> where you want your signal to go FROM the mixer, and in a very
> small nutshell, that's it. The different modules get connected
> very much like how you do it in Paris' virtual patchbay.

>

> The part about "where your signal is coming from" could mean a
> hardware input (ADAT/Analog/SPDIF/AES) or it could mean a
> software/ASIO input (like for example if you were running

> Cubase or Nuendo or whatnot & you had a 36-channel mix going on
> & you wanted to run each channel individually through the
> Pulsar DSP mixer, you'd drop in an "ASIO Source" module, do a
> couple other things that I don't want to get into right now,
> and connect tha module to the mixer in your routing window...
> now if it's a 32-channel mix you couldn't use the "1632" mixer
> mentioned above, because you'd be four channels short, so you'd
> have to select the 48-channel mixer to get all those channels
> individually. The part about "where you want your signal to go
> to FROM the mixer" is similar... do you want it to go to analog
> outs? Straight to somewhere on the hard disk? Back into your
> native app on 2 new tracks so you can keep the mixes in the
> same project? A combination of Analog outs for monitoring
> purposes, lightpipe outs to your Alesis Masterlink, and also
> straight to the hard disk for a backup copy, all at once? You
> can do this, too.
>
> *MasterVerb Classic (seems to me like the same basic algo's as
> the MasterVerb, but without as much control and a different
> GUI - haven't messed with it enough to be able to tell if it

Subject: Re: Pulsar Card just arrived...

Posted by [DJ](#) on Wed, 22 Nov 2006 16:07:36 GMT

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br />

> *Filter, Chorus, 4-Tap, Chorus, Flanger, Phaser, Delay, Dual
> Delay, AutoPan, AutoWah, Distortion, Dither/Shaper, Early
> Reflector, Harmonic Chorus/Flanger, Multitap Delay, Overdrive,
> Pitch Shifter, Resonator, RingModulator, Tremolo
>
> I haven't used ANY of the delays yet, but most of the
> modulation EFX all appear to be cut from the same mold, in the
> manner of the different EQ plugs - most of the mod EFX are
> pretty funky, and something I wouldn't use, so I can't really
> comment much on these. The dither has quite a few settings,
> some of which sound OK, and some of which sound like crap...
> there's about ninety million dither/noise-shaping algos out
> there now, so I'm not even sure what some of the presets
> represent! Anyway, to sum it all up, this batch above
> represents really about 4 total plugin's (Delay, Modulation,
> Dither, and Distortion) that happen to be broken up into a
> number of sub-applets for probably both convenience and
> conservation of DSP... can't blame 'em for that.
>
> This above3 lsit of stuff, as far as I can tell (unless I'm
> missing something somewhere) is identical to what you'd get if

> you select their Mix & Master pack as the software option
> if you order either the "Home" card (\$450-ish with 3 DSP chips)
> or the "Project" card (\$750-ish with 6 DSP chips)... Thad got a
> special they have for the "Professional" card (\$1,250-ish with
> 14 DSP chps) wherein if you buy that card you get both the Mix
> & Master pack PLUS the Synths & Samplers pack (which I know
> nothing about since I don't have that software bundle).
>
>
>

Subject: Re: Pulsar Card just arrived...
Posted by [TCB](#) on Wed, 22 Nov 2006 16:07:50 GMT
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y plugins
are to my liking and I get sick of mixing on three platforms, I just might..
In the meantime, the stability and the routing were the major ticket IMO.
The routing has saved me lots of \$\$\$ because it allows the Scope platform to
be used as a digital patchbay, enhancing what I already have here that I was
getting ready to expand.. These two things were worth the price of
admission.

Cheers,
;o)

"Neil" <OIUOIU@OIU.com> wrote in message news:45952a49\$1@linux...

>
> Yeah, this looks like the same thing as their "Mix & Master
> Pack", which I also have... this is another problem with the
> Creamware stuff - they have a couple of different names for
> every product, and it's confusing (can't help their marketing
> efforts any, either); it's like they decided to rename their
> entire product line, but never dropped the old names, either.
>
> Anyway, yes, to me this looks like the exact same thing as what
> they now call their Mix & Master Pack, and IMO, YMMV, etc, some
> of the FX are useful, and some of 'em are total crap... or more
> accurately, some are useful, some are crap, some don't seem to
> do much of anything at all and so you have to wonder: "why
> bother even writing this plugin?". I noticed in one of the
> Pulsar forum threads the other day where someone mentioned that
> you have to get the Vinco compressor in the red before it does
> anything. I didn't find that to be the case, but then I haven't
> tried it on low-level signals (and maybe they were
> exaggerating a bit).
>

> Also, Aaron, what they mention on that page you liked to (down
>

Subject: Re: Pulsar Card just arrived...
Posted by [DJ](#) on Wed, 22 Nov 2006 17:08:30 GMT
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Cheers,
-Jamie
www.JamieKruz.com

TCB wrote:

> I'll take that as a no then.

>

> "DC" <dc@spammersinhell.com> wrote:

>> Is there a point here?

>>

>>

>>

>>

>> "TCB" <nobody@ishere.com> wrote:

>>> Do you read the NYT editorial page? I ask because I do, almost every day,

>>> because it's delivered to my office.

>>>

>>> "DC" <dc@spammersinthenewsroom.org> wrote:

>>>> Oh jeez, that's funny...

>>>>

>>>> whooo, hah hah thanks man. I love fantasy especially when it's so

> damn

>>>> funny.

>>>>

>>>>

>>>> DC

>>>>

>>>>

>>>> "TCB" <nobody@ishere.com> wrote:

>>>>> "DC" <dc@saddaminhell.com> wrote:

>>>>>> The New York Times goes into mourning....

>>>>>> Don, the NYT was one of the largest outlets for pre-war, pro-war propaganda

>>>>>> in the US media. Judith Miller pretty much staffed the print media desk

>>>> for

>>>>> the Office of Special Plans and the Cheney Brigade, while the editorial

>>>> staff

>>>>> beat the war drums like Philly Joe Jones--fast and loud. Like so many

>> Monday
>>>> morning geopolitical quarterbacks who played a game or two of Risk back
>>>> in
>>>> the day, they have supported every militarily aggressive move by the
> US
>>>> or
>>>> Israel that I can recall. When it became obvious that Miller had been
>> supremely
>>>> duped and the war wasn't going well, they VERY VERY slowly came around
>>> to
>>>> the moderately critical stance they have now. Even today, with the exception
>>>> of the honest Paul Krugman, the editorial page is relentlessly pro-war
>>> in
>>>> that neo-dem, we have to look 'tough on security' kind of way.
>>>>
>>>> As for Saddam, few alive were more deserving of the walk down that plank
>>>> and the snap of the neck. But anyone who aided, abetted, and bankrolled
>>>> his
>>>> crimes against humanity (that would include anyone who paid US income
>> taxes
>>>> in the 1980's, among many others) should pause to think a bit as well.
>>>> TCB
>Very cool, Chuck!

Cheers,
-Jamie
www.JamieKrutz.com

Aaron Allen wrote:

> that's some nice stuff Chuck. I definitely hear some influencing going on,
> one sounded very Doors and I just dug it man.
> Keep posting them, I'm listening as I work on figuring out this Pulsar
> thang...
> AA
>
> "chuck duffy" <c@c.com> wrote in message news:45943a7f\$1@linux...
>> haha.
>>
>> After trying to figure out how to start a musical diary, I copped on way

Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 19:18:51 GMT
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negates the ability to sum in Pulsar (the step backwards) or you sum =
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Pulsar and apply the Scope plugs there, or you work "in series" wherein =

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<DIV><FONT face=3DArial size=3D2>Deej</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>"DJ" &lt;</FONT><A=20
href=3D"mailto:nowayjose@dude.net"><FONT face=3DArial=20
size=3D2>nowayjose@dude.net</FONT></A><FONT face=3DArial size=3D2>&gt; =
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size=3D2>news:4596a69a@linux</FONT></A><FONT face=3DArial=20
size=3D2>...</FONT></DIV><FONT face=3DArial size=3D2>&gt; Neil,<BR>&gt; =
<BR>&gt; Great=20
post. The evolution of the cards/names is definitely confusing. Now =
<BR>&gt;=20
here are some more thoughts for Parisites.<BR>&gt; <BR>&gt; Seems all=20
proprietary DSP cards have their advantages and drawbacks. Look at =
<BR>&gt; the=20
limitations of Pro Tools for instance as far as being able to run lots =
```


>=20
of plugins. You have to buy lot\$ of extra DSP hardware so in that =
respect,=20

> there are similarities to Scope and needing the higher DSP =
processor=20
counts.
> It's pretty much a concensus of opinion over on the =
PlanetZ=20
forum that 30
> DSP's (two "Pro cards") are necessary for serious =
mixing.=20
The same thing
> with the Soundscape system.
>
> =
Also,=20
before I diss the Scope platform as far as plugins go, I'm going to =

>=20
need to get spend some time with the third party offerings.. As with PT =
and=20

> Soundscape, there are "lots" of third party plugins for this =
platform.=20
I've
> got the demos DL'ed but haven't tried them yet. IMHO, the =
stock=20
plugins for
> this platform are as good or better than the stock =
EDS=20
plugins that came
> with the Paris system with some being "much" =
better=20
(have you tried the
> deesser?), and I'll wager that like the =
Skunkworks=20
subsequent offerings that
> were DSP based, the third party plugs =
for=20
this program may be excellent
> stuff.....but like Paris, =
and as you=20
have already pointed out, the DSP
> resources are rather limited =
on the=20
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> would be the ticket if this =
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>
> I do agree with =
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> working in a =
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Subject: Re: Pulsar Card just arrived...

Posted by [Neil](#) on Wed, 22 Nov 2006 19:37:27 GMT

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Nope.
>
>& *Filter, Chorus, 4-Tap, Chorus, Flanger, =
Phaser,=20

Delay, Dual
>& Delay, AutoPan, AutoWah, Distortion, =
Dither/Shaper,=20

Early
>& Reflector, Harmonic Chorus/Flanger, Multitap Delay,=20

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Tremolo
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Subject: Re: Pulsar Card just arrived...
Posted by [DJ](#) on Wed, 22 Nov 2006 19:50:18 GMT
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Subject: Re: Pulsar Card just arrived...

Posted by [TCB](#) on Wed, 22 Nov 2006 20:07:47 GMT

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>>
>> This above3 lsit of stuff, as far as I can =
tell=20

(unless I'm
>> missing something somewhere) is identical to =
what you'd=20

get if
>> you select their Mix & Master pack as the =
software=20

option
>> if you order either the "Home" card (\$450-ish with 3 =
DSP=20

chips)
>> or the "Project" card (\$750-ish with 6 DSP chips)... =
Thad got=20

a
>> special they have for the "Professional" card (\$1,250-ish=20
with
>> 14 DSP chps) wherein if you buy that card you get both =
the=20

Mix
> & amp; Master pack PLUS the Synths & amp; Samplers pack =
(which I=20
know
> nothing about since I don't have that software=20
bundle).
>
>
> Argh... tired of typing now =
- will=20
fill you in on the confusing
> differences between the names =
of the=20
cards (both new AND old/yet
> continuing to be referenced in =
their own=20
literature), and the
> different i/o options you have to pick =
from=20
later on.
>
>
> Neil
>=20

></BODY></HTML>

-----=_NextPart_000_00C2_01C72C09.8CEB30E0--This is a multi-part message in MIME format.

---=_linux4596b519
Content-Type: text/plain
Content-Transfer-Encoding: 7bit

Yeh, me too.

"DC" <dc@saddaminhell.com> wrote:

>
>I did too. Then I remembered.

>
>
>

>"DJ" <nowayjose@dude.net> wrote:

>>As much as this guy was to be despised, the look on his face when he saw
>the
>>noose was wrenching and despite myself, I felt pity.

>>
>>

>>"DC" <dc@saddaminhell.com> wrote in message news:4595fb0a\$1 @linux...

>>>

>>> The New York Times goes into mourning....

>>
>>
>

---=_linux4596b519

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Subject: Re: Pulsar Card just arrived...

Posted by [Don Nafe](#) on Wed, 22 Nov 2006 20:10:56 GMT

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Sq3N

Subject: Re: Pulsar Card just arrived...

Posted by [DJ](#) on Wed, 22 Nov 2006 20:18:38 GMT

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Subject: Re: Pulsar Card just arrived...
Posted by [Neil](#) on Wed, 22 Nov 2006 21:09:56 GMT
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iGONjcxq

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Subject: Re: Pulsar Card just arrived...

Posted by [Neil](#) on Wed, 22 Nov 2006 21:35:51 GMT

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ofessional" card (~\$1,250 and has 14 DSP chips)

>>>

>>> For the sake of less confusion, ignore the names Lunall, Pulsar

>>> II, and PowerPulsar that also show up on their websites... they

>>> are NOT different cards or card options! Those are simply the
