
Subject: Instead of a Compressor - Wordclock and D/A
Posted by [Don Nafe](#) on Fri, 04 Nov 2005 16:47:57 GMT
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;gt; >>The in-points =
(and=20
=3D3D
> >>out-points) on=3D3D20
> =
>> =20

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [uptown jimmy](#) on Fri, 04 Nov 2005 17:10:15 GMT
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nbsp; >> =20
bgColor=3D3D3D3D#ffffff>
>& amp;gt;=20
><DIV><FONT=3D3D20
> >> =20
face=3D3D3D3DArial=3D3D20
> >> =20
=
size=3D3D3D3D2>Dimitrios,& lt;/DIV>
>>=
=20
=3D3D20
> >> ><DIV><FONT =
face=3D3D3D3DArial=20
size=3D3D3D3D2>Rendering is =3D3D
> >>your=20
answer.=3D3D20
> >> =20
=
Don't
>=3D3D3D<BR&

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [Don Nafe](#) on Fri, 04 Nov 2005 17:14:50 GMT
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news:43900b57\$1@linux">news:43900b57\$1@=
linux...</DIV>Ther=3D
>e'>n=3D3D
> =20
=
>>ews:43900b57\$1@linux">news:43900b57\$1@linux...</D=
IV>Th=3D3D
> =20
>>ere
& gt;> =3D3D20
> =
>> =20
=3D3D3D3D
>> >you have=3D3D3D3D20
>>=20
=3D3D
> >>> the=3D3D20
> =
>> problem.=20
I think rendering the tracks and look after that=3D3D20
> =20
>> =
=3D3D3D
>>
e ach
>>=20

=3D3D
> >>=3D3D3D3D
>> =
=3D3D20
> =20
>> >
>> > stereopair is

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [Don Nafe](#) on Fri, 04 Nov 2005 17:31:57 GMT

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starting and =

ending=20

at =3D3D
> >>the=3D3D20
> >> =
same places=20

will do the =3D3D3D
>>job =3D3D3D3D
>>=20

=3D3D20
> >> =20

>
when=3D3D3D3D20
& amp;gt;> > saving under a=20

=3D3D
> >>new name,=3D3D20
> =

>> just to=20

be sure to go back if something =3D3D3D
>>are =

=3D3D
> =20

>>=3D3D3D3D
>> =3D3D20
> =

>> =20

>
going=3D3D3D3D20
 >> > wrong again.=20

=3D3D
> >>If the time=3D3D20
> =

>> =20

alignments are going wrong in some of =3D3D
> =20

>>=3D3D3D
>>the =3D3D3D3D20
>>=20

=3D3D20
> >> >
stereofiles, you =

can=20

rendering the old, hard way, =3D3D
> >>as=20

in=3D3D20
> >> =20

version
>=3D3D3D
& a mp;gt;>2,
>>=20

=3D3D
> >>=3D3D3D3D
>> =

=3D3D20<

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [EK Sound](#) on Fri, 04 Nov 2005 18:02:10 GMT

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;BR>> =20

>> >when=3D3D3D3D20
>> > =

mixing down=20

=3D3D
> >>each=3D3D20
> >> =

stereopair=20

with panning hard left and right =

=3D3D3D
>>and=3D3D20
> =20

>> =3D3D3D3D
>> =
>muting=3D3D3D3D20
>>= 20
> =3D3D
> >>all=3D3D20
> =
>> =20

other tracks. Then you can import them into the=20
project=3D3D20
> >> =20
=3D3D3D
>&a

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [Don Nafe](#) on Fri, 04 Nov 2005 18:12:00 GMT
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mp;gt;again
>> =
=3D3D3D3D
>>=20
>on=3D3D20
> >> =
their=3D3D3D3D20
>> >=20
old
places and =3D3D
> >>give them=20
new=3D3D20
> >> =3D3D3D3D
>>=20
=3D3D20
> >> =3D3D
> =20
=
>>>names.
<BR&a mp;gt;Erling

<BR&a mp;gt;=
;"Dimitr=3D3D
> =20
>>ios"=3D3D3D3D20
>> =3D3D20
> =
>> =20
> <<A href=3D3D3D3D3D"<A=3D3D20
> =
>> =20
=3D3D
> =20
=
=3D
>>href=3D3D3D'mailto:musurgio@otenet.gr">musurgio@ote=
net.gr</A'>mailto:musu=3D
>rgio=3D3D
> =20
=
>>@otenet.gr">

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [benjamin](#) on Fri, 04 Nov 2005 18:28:38 GMT
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mp;gt;> >=3D3D3D3D
>>=20
=3D3D
> >>>cursor=3D3D3D3D20
& amp;gt;>=20
=3D3D20
> >> > pointy on both =
tracks.
>=20
Buit insight the =3D3D
> >>stereo =
tracks=3D3D20
> =20
>> each=20
of
>=3D3D3D
> >=3D3D3D3D
>>=20

=3D3D20
> >> =
>>themhas=3D3D3D3D20
>> >=20
different cut points =3D3D
> =
>>and=3D3D20
> =20
>>
> joint
> points , does=20
=3D3D
> >>this=3D3D3D3D20
>& am p;gt; =
=3D3D20
> =20
>> > matter?
> If you ask me why it is =
because=20
these =3D3D
> >>tracks=3D3D20
> =
>> are=20
not
>=3D3D3D
>& g t;=3D3D3D3D

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [EK Sound](#) on Fri, 04 Nov 2005 19:52:49 GMT
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gt;=20
=3D3D
> >>effects as=3D3D20
> =
>> I did=20
before but
>>don't
 >>> > =
=3D3D
> =20
>>know=3D3D20
> >> =
=3D3D3D3D
>>=20
>>why=3D3D3D3D20
>> > =3D3D
> =
>>Paris=20
doesn't=3D3D20
> >> let =
to...
>>> >=20
Regards,
>>>=3D3D20
> >> =20
=3D3D3D3D
>> >>=3D3D3D3D20
>> > =

=3D3D20
> >> =3D3D3D3D
>>=20
=3D3D20
> >> =3D3D
> =20
=
>>>Dimitrios
>& & am p;gt;>
>>>& am p;lt;BR>=
t;>>g=3D3D
> =20
>>t;
>>
>=3D3D3D3D
>>=20
=3D3D20
> >> >=3D3D3D3D20
>> =
>=20
=3D3D20
> >> =3D3D
> =20
=
>>

< /BLOCKQUOTE></BODY></HTML> =

>=3D3D
> =20
>>> =3D3D20
> >> =
>
>>=20
=3D3D
> =20
=
=

&

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [Don Nafe](#) on Fri, 04 Nov 2005 20:14:44 GMT

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amp;gt;>>
>>&a mp;lt;BR>>>
>&a mp;gt;<!DO=CTYPE=3D3D20
> =20
>> HTML PUBLIC "-//W3C//DTD HTML 4.0=3D3D20
> =20
>> =3D3D
> =20
=
>>Transitional//EN" >
>><HTML&g t;<HEAD><=3D3D
> =20
>>META=3D3D20
> >> =
http-equiv=3D3D3D3DContent-Type=20
content=3D3D3D3D"text/html;=3D3D20
> >> =20
=
=3D3D3D
>> charset=3D3D3D3Diso -8859-1 ">
>>=3D3D3D<META=20
=3D3D
> =
>>content=3D3D3D3D"MSHTML=3D3D20
> =20
>> 6.00.2800.1400"=3D3D20
> >> =20
=3D3D
> =20
=
>>name=3D3D3D3DGENERATOR>
>><STYLE></STY=LE>
>>=3D3D
> =20
>></HEAD>
>><BODY=3D3D20
> =20
>> =
bgColor=3D3D3D3D#ffffff>
>&am p;gt;<DIV><FONT=20
face=3D3D3D3DArial=3D3D20
> >> =
=3D3D
> =20
=
>>size=3D3D3D3D2>Dimitrios,</FON T></DIV>
&g= t;><DIV>&am p;=3D3D
> =20
>><FONT=3D3D20
> >> face=3D3D3D3DArial =

size=3D3D3D3D2>Are you saying you can save =
=3D
>before=3D3D20
> =20
>> =3D3D
> =20
=
>>this
>=3D3D3D
>>stereo=3D3D3D20<BR&=gt;>>plugin<=3D3D
> =20
=
>>/DIV>
>&g t;<DIV><FONT=3D3D20
>&n

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [Don Nafe](#) on Sat, 05 Nov 2005 01:45:55 GMT

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" target="_blank">david@revealaudio.com> wrote in message news:439275de\$1@linux...

>>> AFAIK, PARIS won't import 24 bit WAV files. If you want to keep the 24

>>> bit

>>> property, you'll need to convert them to PAF. Use the PAF-WAV converter

>>> program.

>>>

>>> David

>>

>>Tried that and it didn't work

>>

>>>

>>> On 2-Dec-2005, "Don Nafe" <dnafe@magma.ca> wrote:

>>>

>>>> Wav files (pcm audio) 24 bit / 44.1

>>

>This is a multi-part message in MIME format.

-----=_NextPart_000_001F_01C5F972.D7DC1580

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Thanks. Yes I have a P4, but have HT off. The error message does have =

"cache: 460. . . " in it.(?)

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4393cad7@linux...

Edna,

By chance are you using a P4 chip? If so make sure

Hyperthreading is turned off in your BIOS. That can really=20

ruin a nice day in Paris.

Tom

"Edna" <edna@texomaonline.com> wrote in message =
news:4392fb60@linux...

Hi Cujo,

Unfortunately, I was not able to save it. Paris would not let me do
anything at all until I responded to the error window and then it =
was all

gone! I tried to pull up the project window or do anything but it =
was a

hard freeze.

Since I only had a single submix going and was only using a couple =
effects

in the aux module on one channel, I was surprised to get this error. =

I have

a gig of memory and a fast processor as well. I am using XP pro =
with SP1

though.

Thanks,

E

"Cujo" <chris@nospamapplemanstudio.com> wrote in message
news:4392898b\$1@linux...

>

>

> Hey E,

> THis is one of my fave's cause I can actually help.

> If you see this error, stop what you are doing, do not respond to =
the

error

> message on t

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [cujo](#) on Sat, 05 Nov 2005 01:54:33 GMT

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t;>

>>>Be well!

>>>

>>>Mike

>>>

>>>Jamie K <Meta@Dimensional.com> wrote:

>>>

>>>

>>>>For everyone that doesn't want a Mac, it's great that you don't have to

>>>

>>>

>>>>have one. I wasn't completely sold on Macs in the 80s when the Atari

>>>>offered better MIDI features at a lower price and the Amiga offered a

>

>

>>>>more exciting computing vision, although the Mac of that time still had

>>>

>>>

>>>>some advantages in available software.

>>>>

>>>>Fast forward to the 90s. OS7-8-9 were careening off the tracks - stuck

>

>

>>>>in decisions and mistakes of the 80's. No preemptive multitasking, no

>

>
>>>>clean protected memory design, band-aid on top of band-aid to wire
>>>>around obsolete legacy code. And after years of unsuccessfully
>>>>attempting to rewrite their way out of the bag, scrapping the whole mess
>>>
>>>
>>>>and starting over with OSX was the salvation of the company.
>>>>
>>>>You could argue that the GUI and some operating specs should have
>>>>changed less. I would agree in some ways and disagree in others. For
>>>>example, requiring a ".xxx" extention in the name for file
>>>>identification was a step backwards. But for the most part the changes
>
>
>>>>were for the better. For example, core audio is great.
&g

Subject: Re: Instead of a Compressor - Wordclock and D/A

Posted by [cujo](#) on Sat, 05 Nov 2005 17:18:10 GMT

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amapplemanstudio=

..com>=20

wrote in message
<A=20

=

href=3D"news:4392898b\$1@linux">news:4392898b\$1@linux...
>
&g=
t;
>=20

Hey E,
> This is one of my fave's cause I can =
actually=20

help.
> If you see this error, stop what you are =
doing, do=20

not respond to the
error
> message on the screen, =
get to=20

the project window and save the project
under
> a =
new=20

name (songV2 or something) and the let paris crach, your=20
project
will
> be A OK when you get paris back=20
up!
>
>
> "Edna" <<A=20

=

href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com>=20

wrote:
> >Has anyone been able to interpret just =
what=20

this message means? And
> >basically what =
causes=20

it? I only had 8 tracks recorded and was =
working
>=20

on
> >aux effects on the piano track which I had =

copied,=20
delaying the copy,
> >shifting the =
pitch, and=20
then panning them L and R. After working =
most
>=20
of
> >the day on the project, this error appeared =
but I=20
wasnt able to save the
> >project and since I =
hadn't=20
remembered to save the project earlier I lost
> =
it
>=20
>all. Think I will call it a day! :-(
>=20
>
>=20
=
>

</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
</BLOCKQUOTE></BLOCKQU=

OTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_01AE_01C5FA03.82766410--Hehe... nice, very nice...

DTerry <dterry@no_spamkeyofd.net> wrote:
>My wife's Mac crashes or locks up 5 times a day on average, but icy roads
>caused way more than 5 crashes here today.
>
>It's good to know Sweetwater's G5 can run 146 tracks while tracking 100
>more. I used to run track. I probably sweated as much as the G5, but I bet
I
>can still kick it's butt in the 100m high hurdles.
>
>Macs are can make life easier, but Big Macs can cut it short. I don't
>remember the last time I had a Big Ma

Subject: Re: Instead of a Compressor - Wordclock and D/A
Posted by [Don Nafe](#) on Sat, 05 Nov 2005 18:23:38 GMT
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anager Performance =
to see=20
what's going on</DIV>
<DIV>right before a crash. Is the =
CPU usage=20
maxing out? I'm</DIV>
<DIV>not sure what to make of it but it =
might lead=20
you to a solution.</DIV>
<DIV> </DIV>
<DIV>Good luck with your =

search!</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Edna" <<A=20
=
href=3D"mailto:edna@texomaonline.com">edna@texomaonline.com> =
wrote in=20
message <A =
href=3D"news:43950f0a@linux">news:43950f0a@linux...</DIV>
<DIV>Yes all from Paris, from the aux =
section,=20
delay and reverb, and an EDS insert compressor. I do =
have some=20
VST FX I am going to add to Paris as well. One thing I =
just=20
thought of also is I havent disabled HD caching on my drives=20
yet.</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =
wrote in=20
message <A =
href=3D"news:43950551@linux">news:43950551@linux...</DIV>
<DIV>Edna,</DIV>
<DIV>Are you referring to Paris =
effects? =20
They are pretty robust when it</DIV>
<DIV>comes to Windows =
problems. Maybe the=20
effects subsystem needs a </DIV>
<DIV>reload? You also might be =
right in=20
assuming the project is corrupt in</DIV>
<DIV>one way or another. Try =
the same=20
effects in another equalling demanding</DIV>
<DIV>project and see if it crashes =
there=20
too.</DIV>
<DIV>Tom</DIV>
<DIV> </DIV>
<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Edna" <<A=20
 =
href=3D"mailto:
