

Posted by [Neil](#) on Thu, 11 Oct 2007 04:09:48 GMT

mailto:arpeggio@comcast.net">mailto:arpeggio@comcast.net&gt;<BR=

[illegible][illegible]

==

[illegible]

```
sp:=20
```

 $\leq A=20$

—

href=3D"mailto:arpeggio@comcast.net">mailto:arpeggio@comcast.net>=

```
: wrote=20
```

in message
 &qt; =2 0

$$\leq 20$$

[illegible]

```
sp:=20
```

 $\leq A = 20$

<news:47203fcd@linux>...> =

p; = 20

[illegible]

[illegible]

```
sp:=20
```

Hey everyone,

[illegible]

—

[illegible]

sp: l=20

am functional but barely right now. One=20

442
&qt; =

[illegible]

> no =

[illegible][illegible]
$$=$$
[illegible]

sp:=20

[illegible][illegible]

[illegible]

Subject: Re: Weird Question

Posted by [Aaron Allen](#) on Thu, 11 Oct 2007 04:46:52 GMT

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[illegible]

[illegible]

Subject: Re: Weird Question

Posted by [Neil](#) on Thu, 11 Oct 2007 04:49:04 GMT

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p; =

> =20

$$=$$

> &a mp; &

mp;nb=

```
sp:=20
```

[illegible]

> =20

$$=$$

&qt; &a mp; &&

mp;nb=

```
sp:=20
```

real work. I wish I knew =

[illegible]

> =20

[illegible][illegible] ≈ 20
$$=$$

&qt; &a mp; &

mp:nb=

```
sp:=20
```

Thanks for all the help you =

[illegible]
$$\geq 20$$
$$=$$

&qt; &a mp; &&

mp:nb=

```
sp:=20
```

Tom

[illegible][illegible]

> =

> =20

[illegible]

> = 20

$$=$$

&qt; &a mp; &&

mp;nb=

sp; =20

"Tom Bruhl" <A=20

$$=$$

href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net
&qt; =

[illegible]

Subject: Re: Weird Question

Posted by [Neil](#) on Thu, 11 Oct 2007 04:55:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

;mailto:arpeggio@comcast.net>>=

```
; wrote=20
```

[illegible]

message
 > =2 0

> =20

==

Subject: Re: Weird Question

Posted by [Tom Bruhl](#) on Thu, 11 Oct 2007 05:08:20 GMT

[View Forum Message](#) [Reply to Message](#)

p; = 2 0

> =

[illegible]

> =

[illegible]

> =20

==

[illegible]

sp; sp; sp; sp; sp; sp; sp; sp; sp; sp; s=

p:=20

I choose Polesoft Lockspam to

[illegible]

> and=20

[illegible] ≈ 20

==

[illegible]

sp; sp; sp; sp; sp; sp; sp; sp; sp; sp; s=

p:=20

 $\angle A = 20^\circ$

==

```
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html</A></BLOCKQUOTE></BODY></HTML>
```

-----= _NextPart_000_0143_01C8173D.D2F47860--And you know how most of it is 9.2 on the cringe-o-matic scale?

Yeah.. But but but...

Damn, a couple were really good.

One sound like a cross between ZZ Top and the Who and still

sounds really fresh for a 20 year old tune...
No lyrics on that one yet. I MUST finish this..

The other one has a cool melody and 9.8 on the Cringe-O-Meter
for the lyrics... So out go the words.

Another one is a blues but with a Floyd feel and a bit of
Jean-Michel Jarre in there. (did anyone else love Oxygene?)

Hey, I got work to do here...

it's so damn weird listening to my younger self... soooo weird..

Stinkin' guy could play guitar, but oh sweet Lord the lyrics...
ouch ouch ouch

But no one will ever hear them... muuhahahahah!

DCEver dig out, not EVERY dig out...

Sheesh

DCyeah, that's it...Bill L <bill@billlorentzen.com> wrote:

>Glad to hear it went well. No pain killer - tough guy!

>

>BTW, did you get either of the emails I sent to you directly?

No, neither of them - did you send them to neil DOT henderson AT
sbcglobal DOT net???

NeilThis is a multi-part message in MIME format.

-----=_NextPart_000_0072_01C81739.A0E50F00

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

do a flat, no frills install man. no FX other than the stock ones. =
StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck plug, but =
I could be wrong about that one. Stock, bone dead stock install and see =
what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I installed the
newer (but not Mikes yet) Paris effects. The FreQ or modulation =
bundle=20

don't show up either. They're probably one of the problem here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to replace =
the files

it's looking for or do I need to do a complete reinstall? No Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to me. Did =
you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as well?

If you pulled this from an image (ghost, acronis, PING, etc...) =
I'd bet on a bad image. If not, I'd bet on bad installer. Either way, I =
think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no SPDIF is =
no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.

It also says: mod3a.dll in system32 folder not a valid Windows =
image.

I think I should just remove the mod3a.dll from the system32 =
folder right?

StockFx.dll should have been part of the Paris install right? =
Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three C-16s won't =

work entirely right.

I tried to get them all working in classic mode but the = configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? Everything = else seems to save ok.

The audio on card B never works. I have to assign Submix 2 to = Card C. I've tried two cards

with the same results. I'll try another. Paris closes fine but = a Windows error comes up and=20

asks if I want to send it to their sorry asses everytime. No = BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days to get in = tip top shape for
real work. I wish I knew mo

Subject: Re: Weird Question

Posted by [Sarah](#) on Thu, 11 Oct 2007 08:35:48 GMT

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wo=20

cards</DIV>

<DIV>with the same results. =

I'll try=20

another. = Paris closes = fine but a=20

Windows error comes up and </DIV>

<DIV>asks if I want to send it to =

<FONT=20

face=3DArial size=3D2>their sorry asses everytime. = No BSOD =

though.</DIV>

<DIV> = </DIV>

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<DIV>Any tips would be great at this = time. =20

I have two days to get in tip top shape for</DIV>

<DIV>real work. = I wish I knew=20 more.</DIV>

<DIV> = </DIV>

<DIV>Thanks for all the help you=20

guys.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
=
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> wrote in =
message <A=20
=
href=3D"news:47201cc6\$1@linux">news:47201cc6\$1@linux...</DIV>
<DIV>Had a minimal session =
today. <A=20
performed but there are kooky</DIV>
<DIV>things going on. <A=20
post the=20
error messages as soon as I get down there </DIV>
<DIV>again tonight.</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
=
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> wrote=20
in message <A=20
=
href=3D"news:471f77cc@linux">news:471f77cc@linux...</DIV>
<DIV>Also it's not retaining the =

Configuration on the C-16 Pro settings.</DIV>
<DIV>Odd <FONT =
face=3DArial=20
size=3D2>Tom</DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px"&g

Subject: Re: Weird Question
Posted by [rick](#) on Thu, 11 Oct 2007 09:56:25 GMT
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.</DIV>
<DIV>

I choose Polesoft Lockspam to =
fight=20

spam, and you?
<A=20

=

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BLOCKQUOTE></BLOCKQUOTE></BLOCK=
QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE
></BODY></HTML>

-----=_NextPart_000_0072_01C81739.A0E50F00--Haha

I'll see your topic and raise you a song :-)

<http://youchill.com/?p=3>

Chuck

"DC" <dc@spammersinthearchive.com> wrote:

>

>And you know how most of it is 9.2 on the cringe-o-matic scale?

>Yeah.. But but but...

>Damn, a couple were really good.

>

>One sound like a cross between ZZ Top and the Who and still

>sounds really fresh for a 20 year old tune...

>No lyrics on that one yet. I MUST finsh this..

>

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>

>Another one is a blues but with a Floyd feel and a bit of

>Jean-Michel Jarre in there. (did anyone else love Oxygene?)

>

>Hey, I got work to do here...

>

>

>it's so damn weird listening to my younger self... soooo weird..

>

>Stinkin' guy could play guitar, but oh sweet Lord the lyrics...

>ouch ouch ouch

>

>But no one will ever hear them... muuhahahahah!

>

>DC> Why not use it in government.

Frankly, because lobbying would die and the super rich will never have that.

AA

"Bill L" <bill@billlorentzen.com> wrote in message news:4720908d@linux...

> Not surprising. Even if presented with all the facts, a large percent of
> the population are not actually bright enough to judge who is better able
> to lead anyway, so looks is what they use.
>
> That's precisely why democracy does not work.
>
> A better system is a meritocracy, in which the person's past proven
> production record determines on a clear analytical level who should be
> promoted up the ladder. This would apply throughout the government, from
> the bottom to the top.
>
> Any job can be measured statistically if you know what the valuable final
> product of the job is. Some jobs, like in sales or sports are obvious.
> When I do marketing, my performance is measured by the number of leads I
> generate (among other things). A band's performance can be measured by the
> amount of applause they get - standing O makes double points - that kind
> of thing. Teachers can be measured by test scores (that's why the tests
> keep getting easier).
>
> Even personal betterment can be measured. In Scientology, when people
> receive counseling, they take 3 tests after

Subject: Re: Weird Question

Posted by [dc\[3\]](#) on Thu, 11 Oct 2007 12:20:35 GMT

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of the
>> finger... t

Subject: Re: Weird Question

Posted by [Graham Duncan](#) on Thu, 11 Oct 2007 13:34:29 GMT

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gt; than they thought they'd have to take, but it's more on the
>>> upper area of the finger, which doesn't have any

Subject: Re: Weird Question

Posted by [Neil](#) on Thu, 11 Oct 2007 14:40:40 GMT

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/>
news:47203fcd@linux...
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I think I should just remove the mod3a.dll from the system32 =
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I tried to get them all working in classic mode but the =
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It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? =
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to Card C. I've tried two cards

with the same results. I'll try another. Paris closes fine =
but a Windows error comes up and=20

asks if I want to send it to their sorry asses everytime. =
No BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days to =
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real work. I wish I knew mor

Subject: Re: Weird Question

Posted by [Neil](#) on Thu, 11 Oct 2007 14:46:33 GMT

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t;DIV>David, Chris and =
Aaron,</DIV>

<DIV>So far tonight I found out why Paris =
configs were=20

not being saved.</DIV>

<DIV><FON

Subject: Re: Weird Question

nd give you guys a hard time without my having to pay to fly to =

>Bahstan=20

> to do it.....;o)</DIV>

> <DIV>I wouldn't mind helping you out =

>with your=20

> Paris rig though. If you want to ship it all here (including the =

>computer=20

>getting=20

> to happen..</DIV>

> <DIV>;o)</DIV>

> <DIV>
</DIV>

> <BLOCKQUOTE dir=3Dltr=20

> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;

=

>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> <DIV>"Tom Bruhl" <A=20

> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =

>wrote in=20

> message <A=20

> =

>href=3D"news:471d271f\$1@linux">news:471d271f\$1@linux...</DIV>

> <DIV>Deej,</DIV>

> <DIV>Hows about I buy =

> chowda if we lose and you</DIV>

> <DIV>can send me a fatted calf if we

=

>

> win?</DIV>

>knife is=20

> ready.</DIV>

> <DIV>Good luck with Becket and/or =

>Pappelbon on=20

> the mound.</DIV>

> <DIV>Ha!,</DIV>

> <DIV>Tom</DIV>

> <DIV>Or you can come fix my Paris =


```
>rig instead .=20
>      . ./FONT></DIV>

>      <BLOCKQUOTE dir=3Dltr=20
>      style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
>5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>      <DIV>"DJ" <animix _ at _ animas _ dot _ net> wrote in =
>message <A=20
>      href=3D"news:471ce00b@linux">news:471ce00b@linux</A>...</DIV>
>      <DIV><FONT face=3DArial size=3D2>We need to get all you New =
>Englanders to=20
>      come to Colorado and have a get together. We'll buy you dinner
>      =
>(right=20
>      after the Rockies whip the Sox collective arsses)</FONT></DIV>
>      <DIV><FONT face=3DArial size=3D2></FO
```

Subject: Re: Weird Question
Posted by [IOOIU](#) on Thu, 11 Oct 2007 15:42:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

```
>      <DIV><FONT face=3DArial size=3D2>;o)</FONT></DIV>

>      <BLOCKQUOTE dir=3Dltr=20
>      style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
>5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>      <DIV>"Tom Bruhl" <<A=20
>      =
>href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>> wrote=20
>      in message <A=20
>      =
>href=3D"news:471c2573$1@linux">news:471c2573$1@linux</A>...</DIV>

>      <DIV><FONT face=3DArial size=3D2>See you at =
>Fenway.</FONT></DIV>
>
```

Subject: Re: Weird Question
Posted by [D-unit](#) on Thu, 11 Oct 2007 16:12:11 GMT
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<DIV>

I choose Polesoft Lockspam to =
>fight spam,=20
> and you?
<A=20
> =
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML >
>

>This is a multi-part message in MIME format.

-----=_NextPart_000_0085_01C81773.435DFC90

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

There is audio on all three cards now too.
I rewired so maybe that was it. It never said
cards are not connected properly like it usually does.

Still wrong:
windows errors at start up, windows error at close. No BSOD. Windows =
still good.

Mod Pack and new EQs not there even after installation.

Presets not there for original Paris effects.

Default Project makes it crash instantly. That's weird.

Runs great without using a default project though. Pretty quick =
actually.

Comments?

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47216e62@linux...

David, Chris and Aaron,

So far tonight I found out why Paris configs were not being saved.

I was told to remove the Paris Backup file for testing.

That's the config. . . Once it was back all C-16s worked fine and =
retained

their C-16 classic mode.

The stockFx.dll IS in the system 32 folder but doesn't seem to be =
found

at Paris start up for some reason. That being said all the stock =
effects

are present although no presets for them. mod3a.dll IS Chucks =
ModPack.

It is also present in System 32 folder but Windows says it's an =

unrecognized
file or something like that.

I tried saving a Default Project. Paris crashed at boot up using it =
and took Windows with it.
After removing it it worked fine.

The system seems sparky. Not loaded down with tons of effects yet =
that's for sure.

Anyone care to chime in on what I should do about the Paris start up =
errors?

Next I am making sure I get audio on all three cards and confirm Paris =
plugs are working properly.

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?
Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47213576@linux...

Aaron,
That's where I was yesterday just before I installed=20
Chucks plugs and a few VSTs that are wrapped.
The stock fx are working but not all of Chucks.
The presets weren't there for the stock ones either.
Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock ones. =
StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck plug, but =
I could be wrong about that one. Stock, bone dead stock install and see =
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Does it w

Subject: Re: Weird Question
Posted by [Jamie K](#) on Thu, 11 Oct 2007 17:01:39 GMT
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Also it's not retaining the Configuration on the C-16 =
Pro settings.
Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f0f51\$1@linux...

Clean install or so I thought. Three cards, 3 C16s, =
1 442.

SPDIF isn't outputting signal
2 of the 3 C-16s send now line to middle of song =
when double striking rewind.

No audio from card B except solo bus.

At start up messages read missing stuff. Nothing =
about audio connections

or any of that. I'm too tired to remember but will =
post it tomorrow.

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0085_01C81773.435DFC90

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html"; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>There is audio on all three cards now=20
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<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Tom Bruhl" <<A=20
 href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20
 news:47216e62@linux...</DIV&

Subject: Re: Weird Question

Posted by [Bill L](#) on Thu, 11 Oct 2007 17:12:00 GMT

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face=3DArial=20
size=3D2>.</DIV>
<DIV>It is also present in System 32 =
folder but=20
Windows says it's an unrecognized</DIV>
<DIV><FONT face=3DAri

Subject: Re: Weird Question
Posted by [TCB](#) on Thu, 11 Oct 2007 17:39:06 GMT
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BLOCKQUOTE></=
BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0028_01C81771.25AB3660--This is a multi-part message in MIME format.

-----=_NextPart_000_0037_01C81771.763335B0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

This is sounding like an incorrect install of the FX/XP drivers. Be =
wary/remember that it likes to ADD A LINE on the install. Remove those =
drivers, and reinstall, watching every lil' thing the entire way =
through.=20

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4721826e@linux...

There is audio on all three cards now too.
I rewired so maybe that was it. It never said
cards are not connected properly like it usually does.

Still wrong:
windows errors at start up, windows error at close. No BSOD. Windows =
still good.

Mod Pack and new EQs not there even after installation.
Presets not there for original Paris effects.
Default Project makes it crash instantly. That's weird.

Runs great without using a default project though. Pretty quick =
actually.

Comments?
Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

news:47216e62@linux...

David, Chris and Aaron,

So far tonight I found out why Paris configs were not being saved.

I was told to remove the Paris Backup file for testing.

That's the config. . . Once it was back all C-16s worked fine and =
retained

their C-16 classic mode.

The stockFx.dll IS in the system 32 folder but doesn't seem to be =
found

at Paris start up for some reason. That being said all the stock =
effects

are present although no presets for them. mod3a.dll IS Chucks =
ModPack.

It is also present in System 32 folder but Windows says it's an =
unrecognized

file or something like that.

I tried saving a Default Project. Paris crashed at boot up using it =
and took Windows with it.

After removing it it worked fine.

The system seems sparky. Not loaded down with tons of effects yet =
that's for sure.

Anyone care to chime in on what I should do about the Paris start up =
errors?

Next I am making sure I get audio on all three cards and confirm =
Paris plugs are working properly.

My chainsaw has been bogging down after it's been running for 15 =
minutes. Any idea about that?

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47213576@linux...

Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.

The stock fx are working but not all of Chucks.

The presets weren't there for the stock ones either.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock =
ones. StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck =

plug, but I could be wrong about that one. Stock, bone dead stock =
install and see what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I =
installed the

Subject: Re: Weird Question

Posted by [DJ](#) on Thu, 11 Oct 2007 17:51:39 GMT

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ork at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I installed =
the

newer (but not Mikes yet) Paris effects. The FreQ or modulation =
bundle=20

don't show up either. They're probably one of the problem here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to =
replace the files

it's looking for or do I need to do a complete reinstall? No =
Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to me. =
Did you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as = well?

If you pulled this from an image (ghost, acronis, PING, = etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either = way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no = SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found twice.

It also says: mod3a.dll in system32 folder not a valid = Windows image.

I think I should just remove the mod3a.dll from the = system32 folder right?

StockFx.dll should have been part of the Paris install = right? Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three C-16s = won't work entirely right.

I tried to get them all working in classic mode but the = configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? = Everything else seems to save ok.

The audio on card B never works. I have to assign Submix = 2 to Card C. I've tried two cards

with the same results. I'll try another. Paris closes = fine but a Windows error comes up and=20

asks if I want to send it to their sorry asses everytime. = No BSOD though.

Lots of nutty stuff here but at least it kinda works.

Any tips would be great at this time. I have two days to = get in tip top shape for
real work. I wish I knew more.

Thanks for all the help you guys.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

news:47201cc6\$1@linux...

Had a minimal session today. Paris performed but there =
are kooky
things going on. I'll post the error messages as soon =
as I get down there=20
again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f77cc@linux...

Subject: Re: Weird Question

Posted by [D-unit](#) on Thu, 11 Oct 2007 18:20:00 GMT

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p; Should I try to replace the =
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complete reinstall? No Pace.</DIV>

<DIV> </DIV>

<DIV>Today's the =
day.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

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Subject: Re: Weird Question

Posted by [Martin Harrington](#) on Fri, 12 Oct 2007 00:40:03 GMT

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<DIV>"Tom Bruhl" <<A=20

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href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20

wrote in message <A=20

Subject: Re: Weird Question

Posted by [steve the artguy](#) on Fri, 12 Oct 2007 08:59:44 GMT

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">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

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<DIV>Dirty White Boy</DIV>

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BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Neil" <OIU@OIU.com> =
wrote in=20

message <A=20

=

href=3D"news:47218da1\$1@linux">news:47218da1\$1@linux...</DIV>
Than=
ks,=20

man! I'm feeling pretty good about it right now, based
on the =
outcome -=20

which was completely different than how I was
feeling about it =
before,=20

which was of course based on what the
initial prognosis was & =
where=20

they thought they'd have to "dig
into", as it were.

Only =
weird thing=20

so far has been when I took the bandage off
tonite, the entire area =
of=20

flesh around the "work" area was
completely snow-white... like no=20
blood-circulation kinda
white. Appliance-white. No shit. So, I =
called the=20

doc & he said
he wants me to come in tomorrow morning so he can =
look at=20

it,
but I think actually figured it out... I think it's due to=20

the
epinephrine that they used to stem the bleeding - they had =

> TCB
>
> "Neil" <OIU@OIU.com> wrote:
> >
> >Well, the surgery went well... the good news is that it didn't
> >go as deep down the side (the inside part nearest the thumb) as
> >they thought, so once this heals up, I should be able to grip a
> >guitar pick just fine, as far as I can tell from seeing it
> >right before they bandaged it up for the last time & sent me on
> >my way (damn, it's really hideous-looking, though - YEESH!).
> >However, it went further back past the base of the nail
> >than they thought, so that took several steps of the procedure
> >to get all of the cancer cell-infested tissue out in that
> >direction... it did take a long time, I went in there at 830am &
> >got out at about 3:00. So, a

Subject: Re: Weird Question

Posted by [Ted Gerber](#) on Fri, 12 Oct 2007 16:32:37 GMT

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and absolutely uninstall. Reboot. Delete anything left behind. =

Reboot.=20

Install. Reboot. Does it work at this point in the =
game?</DIV>

<DIV> </DIV>

<DIV>AA</DIV>

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