

Subject: Can't get the Compressor to work in XP  
Posted by [mikep\[1\]](#) on Fri, 19 Oct 2007 20:22:40 GMT  
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;crackles on=3D3D20<BR>&gt;&gt;&gt;&nbsp; &nbsp; the other =  
3 (that=20

Subject: Re: Can't get the Compressor to work in XP  
Posted by [mike audet\[1\]](#) on Fri, 19 Oct 2007 20:43:21 GMT  
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I've done so far). I'm wondering now=20  
if<BR>it<BR>is<BR>&gt;&gt;=3D <BR>&gt;&gt;&gt;a=20  
=3D3D<BR>&gt;&gt;&gt;&nbsp; &gt;UAD =  
rev=3D3D20<BR>&gt;&gt;&gt;&nbsp;=20  
&gt;&nbsp; problem that only shows up after some wear and tear on=20  
=  
the<BR>sys.<BR>&gt;&gt;=3D<BR>&gt;&gt;&gt;I'm<BR>&gt;&gt;&g=

Subject: Re: Can't get the Compressor to work in XP  
Posted by [mikep\[1\]](#) on Fri, 19 Oct 2007 20:54:30 GMT  
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/>
t;&gt;&nbsp;=20
=3D3D<BR>&gt;&gt;&gt;&nbsp;=
&gt;&going=3D3D20<BR>&gt;&gt;&gt;&nbsp;=20
&gt;&nbsp; to re-ghost and re-load the &lt;BR&gt;UAD software (Neve 88 =
ver)=20
=3D<BR>&gt;&gt;&gt;tommorrow =3D3D<BR>&gt;&gt;&gt;&nbsp;=
&gt;&and=20
see=3D3D20<BR>&gt;&gt;&gt;&nbsp; &gt;&nbsp; what =
happens.&lt;BR&gt;Just to=20
reiterate...when I did a spdif bounce,<BR>=3D<BR>&gt;&gt;&gt;even=20
=3D3D<BR>&gt;&gt;&gt;&nbsp; &gt;&with =
my=3D3D20<BR>&gt;&gt;&gt;&nbsp;=20
&gt;&nbsp; system as it&lt;BR&gt;is tonight, there are no crack

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Subject: Re: Can't get the Compressor to work in XP  
Posted by [mike audet\[1\]](#) on Fri, 19 Oct 2007 21:00:03 GMT  
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kles. =

That's=20  
wierd.<BR>&gt;=3D<BR>&gt;&gt;&gt;&gt;Also <BR>&gt;&gt;&gt;&gt;&nbsp;=20  
=3D3D<BR>&gt;&gt;&gt;&gt;&nbsp; =  
&gt;the=3D3D20<BR>&gt;&gt;&gt;&gt;&nbsp;=20  
&gt;&nbsp; crackles never<BR>&gt;show till listening to the bounced=20  
=3D3D<BR>&gt;&gt;&gt;&gt;&nbsp;=20  
=  
&gt;file.<BR>&gt;&gt;<BR>&gt;&am p;>3.)=3D3D20 <BR>&gt;&gt;&gt;&gt;&nbsp;=  
=20  
&gt;&nbsp; can you determine where the crackle rears it's ugly=20  
=  
head?<BR>&gt;&gt;LOW,<BR>&gt;&gt;&gt;=3D <BR>&gt;&gt;&gt;&gt;=3D3D<BR>&gt;g=  
t;&gt;&gt;&gt;&nbsp;=20  
&gt;is it=3D3D20<BR>&gt;&gt;&gt;&gt;&nbsp; &gt;&nbsp; constant, more =  
or less, or=20  
is it intermittent? If<BR>&gt;&gt;it's =  
=3D3D<BR>&gt;&gt;&gt;&gt;&nbsp;=20  
&gt;intermittent,=3D3D20<BR>&gt;&gt;&gt;&gt;&nbsp; &gt;&nbsp; does it =  
seem to=20  
coincide with any particular<BR>&gt;&gt;instrument or=20  
=3D3D<BR>&gt;&gt;&gt;&gt;&nbsp; &gt;track? =  
For=3D3D20<BR>&gt;&gt;&gt;&gt;&nbsp;=20  
&gt;&nbsp; example, could it be a particular<BR>&gt;&

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Subject: Re: Can't get the Compressor to work in XP  
Posted by [Aaron Allen](#) on Sat, 20 Oct 2007 00:15:00 GMT  
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amp;>plugin on =  
the -=20  
let's =  
say<BR>-<BR>&gt;=3D<BR>&gt;&gt;&gt;&gt;=3D3D <BR>&gt;&gt;&gt;&gt;&nbsp;=  
;=20  
&gt;cowbell=3D3D20<BR>&gt;&gt;&gt;&gt;&nbsp; &gt;&nbsp; track, which =  
occurs=20  
though<BR>&gt;&gt;most of the song, but not on=20  
=3D<BR>&gt;&gt;&gt;&gt;the

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Subject: Re: Can't get the Compressor to work in XP  
Posted by [mikep\[1\]](#) on Sat, 20 Oct 2007 19:19:05 GMT  
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R&gt;&gt; =  
&gt;most of the=20  
song, but not on the=20

=3D<BR>&gt;&gt;&gt;&gt;(confounded)=3D20<BR>&gt;&gt;&gt;&gt;&nbsp;=20  
bridge?&lt;BR>&gt;&gt;&lt;BR>&gt;&gt; totally random...not in anyway=20  
=3D<BR>&gt;&gt;&gt;&gt;associated with =  
a=3D20<BR>&gt;&gt;&gt;&gt;&nbsp; particular=20  
=3D3D&lt;BR>&gt;&gt;instrument. Fairly&lt;BR>&gt;&gt; study though,=20  
=3D<BR>&gt;&gt;&gt;&gt;like a bowl=3D20<BR>&gt;&gt;&gt;&gt;&nbsp; of =  
rice=20  
crispies.&lt;BR>&gt;

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Subject: Re: Can't get the Compressor to work in XP  
Posted by [Erling](#) on Sun, 21 Oct 2007 07:42:10 GMT  
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>>>>>since the=20  
>>>>> crackles appeared to =  
  
>>>>> were maybe 1 or 2 crackles per song on a couple songs, and<BR>no =  
>>>>>  
  
>>>>>so far). I'm=20  
>>>>> wondering now if<BR>it is a =3D<BR>>UAD =  
  
>>>>> that only shows up after some wear and tear on the<BR>sys.=20  
  
>>>>>  
>>>>> <BR>UAD software (Neve 88 ver) tommorrow =3D<BR>>and=20  
  
>>>>>I did a=20  
  
>>>>>it<BR>is=20  
>>>>> tonight, there are no crackles. That's wierd.=20  
  
>>>>>till=20  
>>>>> listening to the bou

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