
Subject: Editing rock'n'roll drums

Posted by [TCB](#) on Mon, 08 Oct 2007 21:13:11 GMT

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/>

>>> the

>>> next election for executive power. Seems like a great idea to decide the

>>> president is above the law when you're guy is president, but the history

>>> of this country is the gradual erosion of judicial and legislative

>>> power,

>>> i.e. the executive branch rarely gives anything back. I suspect any

>>> Democrat

>>> who runs against any of the current Republicans will win, and then all

>>> of

>>> that executive power wrenched away from

Subject: Re: Editing rock'n'roll drums

Posted by [DJ](#) on Mon, 08 Oct 2007 21:14:50 GMT

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Congress will be in the hands of

>>> the other party. Law of unintended consequences, but I for one will have

>>> a hearty belly laugh when the Rush Limbaugh set starts howling about

>>> some

>>> abuse of executive power when a Democrat is the abuser.

>>>

>>> Anyway, enlighten me about Hillary.

>>

>> I think those who are howling about how Bush

>> ignores/circumvents/reinterprets the law are going to be in for more of

>> the

>> same old same old, but it's going to be less about a national security

>> agenda and more about a "Hilary" agenda, which will be determined by

>> popularity polls and their uberleftist buddies in Hollywood.

>>

>> ;o)

>>

>>> TCB

>>>

>>> "DJ" <animix _ at _ animas _ dot _ net> wrote:

>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message

>>>> news:471ed2be@linux...

>>>>> I'm really starting to like Rudi..... try this one out for size. Sorry

>>> to

>>>>> rant about political

Subject: Re: Editing rock'n'roll drums
Posted by [Cujjo](#) on Mon, 08 Oct 2007 22:03:05 GMT
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```
= "_blank">richard.lamanna@verizon.net> wrote in message  
>>>>> news:471ec45e@linux...  
>>>>> Rudi Giuliani's push to save America.....  
>>>>>  
>>>>> Sorry, couldn't resist.  
>>>>> Rich  
>>>>>  
>>>>>  
>>>>>  
>>>>>  
>>>>>  
>>>>>  
>>>>  
>>>>  
>>Kim wrote:  
>> Instant runoff voting or some other preferential voting system would  
>> help avoid "lesser of two evils" voting.  
>  
> I do like your thinking, but I believe there are some issues with it.
```

Thanks for sharing your perspective.

> IMHO...

- >
- > Firstly, the implementation paradox. Neither of the major parties are likely
- > to bring in something to diminish their duopoly as "THE major parties". Hence
- > it seems likely you'd need a minor party/candidate to win in order to get
- > it happening. In other words, to change the system so that a minor candidate
- > can win, a minor candidate has to win. Catch 22.

Maybe. Right now, preferential voting is not widely known in the USA. But what's happening here, despite that, is that it is catching on in smaller elections. Over time the more that works out, the more it can become known and the more it can catch on further. It won't happen over night.

> Secondly, we have preferential voting here in Australia, and while I do think
> it's, well, preferable, it's not some wondrous solution to the fau

Subject: Re: Editing rock'n'roll drums
Posted by [neil\[1\]](#) on Mon, 08 Oct 2007 22:35:39 GMT
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NoExecute=OptIn /INTAFFINITY /usepmtimer

I've attached my boot.ini for reference.

The rest of my old post is as follows:

Hi All,

I'm not sure how many people this affects, but I recently picked up a C16 and was finally faced with the dual core/c16 issues first hand.

I've only tested for about an hour, but PARIS has worked perfectly for that long without disabling the second CPU, and it froze up immediately without the fix.

I'm using Windows XP pro with an Athlon X2 3800+ with 2 EDS cards and one C16.

The fix is a utility that you can launch before starting PARIS that assigns the PARIS software to one CPU. I selected CPU 1 for my tests. This leaves the other CPU free to run a MIDI sequencer, do Windows housekeeping, or whatever.

The cpu software is here:

http://images.tomshardware.com/2004/05/28/getting_more_bang_out_of_your_dual_processing_buck/taskassign.zip

If anyone has trouble downloading it, I could post it.

There's a tab called "application profiles" where you can browse for software to assign a cpu affinity for it. As long as the program is running before PARIS starts, everything seems to work fine.

Let me know if any of this is unclear.

All the best,

Mike

"Mike Audet" <mike@....> wrote:

>

>Hi Rod,

>
>I'll post some instructions on my website later today.

Subject: Re: Editing rock'n'roll drums
Posted by [rick](#) on Mon, 08 Oct 2007 22:49:30 GMT
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T.INI"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="BOOT.INI"

```
W0Jvb3QgTG9hZGVyXQ0KdGltZW91dD0zMA0KRGVmYXVsdD1tdWx0aSgwKWRp
c2soMClyZGlzaygwKXBhcnRpdGlvbG9yKXVxXSU5ET1dTDQpbT3BlcmF0aW5n
IFN5c3RlbXNdDQptdWx0aSgwKWRpc2soMClyZGlzaygwKXBhcnRpdGlvbG9y
KVxXSU5ET1dTPSJNaWNyb3NvZnQgV2luZG93cyBYUCBQcm9mZXNzaW9uYWwg
LSBpbmQgYWZmaW5pdHkiC9mYXN0ZGV0ZWN0IC9Ob0V4ZWN1dGU9T3B0SW4g
L0lOVEFGRklOSVRZIC91c2VwbXRpbWVyDQptdWx0aSgwKWRpc2soMClyZGlz
aygwKXBhcnRpdGlvbG9yKXVxXSU5ET1dTPSJNaWNyb3NvZnQgV2luZG93cyBY
UCBQcm9mZXNzaW9uYWwgLSBub3JtYWwlc9mYXN0ZGV0ZWN0IC9Ob0V4ZWN1
dGU9T3B0SW4gL3VzZXBtdGltZXINCm11bHRpKDApZGlzaygwKXJkaXNrKDAp
cGFydGl0aW9uKDlpXEdJTtKRPV1M9Ik1pY3Jvc29mdCBXaW5kb3dzIFhQIFBy
b2Zlc3Npb25hbCAtIG9uZSBjcHUilC9mYXN0ZGV0ZWN0IC9Ob0V4ZWN1dGU9
T3B0SW4gL09ORUNQVSAvdXNlcG10aW1lcg0KQzpcPSJNaWNyb3NvZnQgV2lu
ZG93cyA5OCINCg0K
```

---=_linux471ff903-->How does your preferential system work?

Subject: Re: Editing rock'n'roll drums
Posted by [rick](#) on Mon, 08 Oct 2007 22:51:19 GMT
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/>

It's pretty basic, but effective for mine. Imagine you have 4 candidates.
You get four boxes. I am paraphrasing here, but the paraphrase will be "conceptually accurate" if you get my drift:

"You must place a number in every box. The numbers must start from one, and be sequential".

That is basically it. So, for example, you can (and I have many times) give a 1 and 2 to a couple of people who are highly unlikely to win, and give 3 and 4 to the major parties. Assuming a major party victory, your vote ends up, in full strength, being counted as a vote for whoever you put 3rd, just as if you voted them as 1. As they count the votes, once it is established

that a given candidate cannot possibly win, their preferences are distributed to other candidates, if you get my drift. At the end of the count, every single valid vote will be in

Subject: Re: Editing rock'n'roll drums

Posted by [Aaron Allen](#) on Mon, 08 Oct 2007 23:09:16 GMT

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one of two piles, being the victor, or the runner up.

Additionally, if you read my legal paraphrase above, there is a little quirk in the system. It was found in a court of law that placing " 1 2 3 3 " in your boxes counted as being sequential. As a result, for example, you can deliberately vote for one person, or another, but refuse to allow your vote to go to any of your non-preferences. As you can see, this quirk is an amazingly powerful little tool for democracy. Of course the "powers that be" didn't like that at all. Unfortunately for them, fortunately for us, changing the voting system requires a referendum, so the whole country would have to be informed of the issue and would then vote on it. The powers that be would have known that such an event would serve only to educate the public on how powerful this tool could be, and the vote would likely not go in their favour, so the "quirk" still exists. The bad new is that they actually made it illegal to publicise it. A couple of years back somebody was actually put in prison for a couple of years for informing the public of a perfectly legal way to vote.

Go figure.

But that's the system. Basically if you number each candidate sequentially in order of preference, until you run out of people you like, at which point you put the same number in each box. Assuming you haven't used the quirk to avoid your vote ending up with somebody you dislike, you will always end up with a full strength vote against one of the two most popular candidates.

I actually think our system is really good. If the Australian public knew how to use it, and, for that matter, who to vote for for their own best interests, it would work pretty well methinks.

Cheers,
Kim.I can't take any more of these people. Make it stop!

Rich

"Aaron Allen" <know-spam@not_here.dude> wrote in message
news:471ed2be@linux...

> I'm really starting to like Rudi..... try this one out for size. Sorry to

> rant about political stuff, but if we let this crazed crooked b**ch into
the
> white house again she'll so train wreck us we may not recover from it,
ever.
> I'm not opposed to a woman in the white house in the slightest, but God
help
> us all if her broom gets parked out on the lawn.
>
> <http://youtube.com/watch?v=xq8aopATYyw&feature=bz303>
>
> AA
>
>
> "Rich Lamanna" <richard.lamanna&#>

Subject: Re: Editing rock'n'roll drums
Posted by [TCB](#) on Mon, 08 Oct 2007 23:38:16 GMT
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64;verizon.net> wrote in message
> news:471ec45e@linux...
> > Rudi Giuliani's push to save America.....
> >
> > Sorry, couldn't resist.
> > Rich
> >
> >
> >
> >
> >
>
> This is a multi-part message in MIME format.

-----=_NextPart_000_0095_01C8169E.0F4F53C0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Had a minimal session today. Paris performed but there are kooky
things going on. I'll post the error messages as soon as I get down =
there=20
again tonight.

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f77cc@linux...
Also it's not retaining the Configuration on the C-16 Pro settings.
Odd Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:471f0f51\$1@linux...

Clean install or so I thought. Three cards, 3 C16s, 1 442.

SPDIF isn't outputting signal

2 of the 3 C-16s send now line to middle of song when double =
striking rewind.

No audio from card B except solo bus.

At start up messages read missing stuff. Nothing about audio =
connections

or any of that. I'm too tired to remember but will post it =
tomorrow.

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0095_01C8169E.0F4F53C0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Had a minimal session today. =
Paris performed=20

but there are kooky</DIV>

<DIV>things going on. I'll post the =
error messages=20

as soon as I get down there </DIV>

<DIV>again tonight.</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Tom Bruhl" <<A=20

href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20

news:471f77cc@linux...</DIV>

<DIV>

Subject: Re: Editing rock'n'roll drums
Posted by [DJ](#) on Tue, 09 Oct 2007 00:50:23 GMT
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oo tired to remember but will post it =
tomorrow.

I choose Polesoft Lockspam to fight spam, and you?
<http://www.polesoft.com/refer.html>
-----=_NextPart_000_0024_01C816AB.3FA5FA80
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.6000.16544" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>This sounds like you have a bad/corrupt =
set of=20
files to me. Did you try another installer?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Also, if you still have 2.1 or 2.2, =
have you tried=20
that as well?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>If you pulled this from an image =
(ghost, acronis,=20
PING, etc...) I'd bet on a bad image. If not, I'd bet on bad installer. =
Either=20
way, I think you're fooling with corrupted files.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>AA</FONT></DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Tom Bruhl" &lt;<A=20
  href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>&gt; wrote =
in message=20
  <A href=3D"news:47203fcd@linux">news:47203fcd@linux</A>...</DIV>
  <DIV><FONT face=3DArial size=3D2>Hey everyone,</FONT></DIV>
  <DI
```

Subject: Re: Editing rock'n'roll drums

Posted by [Neil](#) on Tue, 09 Oct 2007 01:03:19 GMT

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V>I am functional but barely right =
now. One=20
442 with no SPDIF is no bargain...</DIV>
<DIV> </DIV>
<DIV>Major problems with newest install =
and=20
computer:</DIV>
<DIV> </DIV>
<DIV>At Paris start up it says: =
StockFx.dll not found=20
twice.</DIV>
<DIV>It also says: mod3a.dll in system32 =
folder not a=20
valid Windows image.</DIV>
<DIV> </DIV>
<DIV>I think I should just remove the =
mod3a.dll from=20
the system32 folder right?</DIV>
<DIV>StockFx.dll should have been part of =
the Paris=20
install right? Where</DIV>
<DIV>can I find it and where does it =
go? Paris=20
Pro folder?</DIV>
<DIV> </DIV>
<DIV>Paris also works smoothly except two =
of the three=20
C-16s won't work entirely right.</DIV>
<DIV>I tried to get them all working in =
classic mode=20
but the configuration is never saved.</DIV>
<DIV>It remains C-16 1 is Classic and 2 =

Subject: Re: Editing rock'n'roll drums

Posted by [Gantt Kushner](#) on Tue, 09 Oct 2007 01:47:38 GMT

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I did cheat "with" certain of others' wives (and
> somethimes I was even aware that they "were" wives). I "did" inhale
> (among other more radical and destructive behaviours) and now the world is
> a better place (trust me on this) because I no longer do this, but I don't
> really have a problem with others partaking of their substance of choice,
> up to the point that it infringes on my safety.....and back

> during my salad days, I had no problem lying through my teeth so stay out
> of trouble regarding possible repercussions from various entities who took
> issue with my philandering and recreational hobbies. My SAT scores in
> 1968 could have easily landed me a spot at an ivy league institution but,
> being a Texas hick, and all, I stayed in the south where I felt I could do
> the most damage. :). I really had no problem with Bills history and
> behavioural propensities. Hell, I could really relate to the guy. He and I
> had some things in common and I would be the ultimate hypocrite to judge
> him on moral grounds. OTOH, I certainly had no business being president.
>
> Problem with Bill was that he was supposed o be watching the store and

Subject: Re: Editing rock'n'roll drums
Posted by [DJ](#) on Tue, 09 Oct 2007 01:56:06 GMT
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/>
> thinking in terms of our national security and energy policy (which are
> synonymous and completely interrelated) instead of running a popularity
> contest based on global opinion polls. I don't have the time right now to
> rehash all of his disastrous energy and foriegn policy decisions, but
> first and foremost, IMO, was to make sure that our "allies" didn't play us
> and do exactly what they did with turning the sanctions on Sadaam to his
> advantage and "balancing the budget" on the back of cheap oil while
> ignoring the declaration of war that was publicly broadcast by Bin Ladin
> and discouraging domestic energy production while simultaneously ramping
> up petrochemical imports as a quick fix to create the illusion of a healty
> economy propped up on the fantasy that OPEC would be "our buddies".
>
>>
>> However, Hillary seems to me to be deeply, deeply vanilla. She was
>> rabidly
>> pro Iraq war, is saber rattling against Iran and Syria, wants to expand
>> NATO
>> to Russia's doorstep, is probably the most pro-Israel candidate
>> imaginable,
>> and more than any other leading Democrat appears like she might actually
>> be a teensy bit Christian. Not a Bible thumper of course, but her
>> occasional
>> statements about god and family sound at least potentially sincere. So,
>> and
>> I'm asking this sincerely, why is she diabolical? Not annoying (she is),
>> power hungry (comes with wanting the job), unwilling to answer questions
>> straight (so are they all), or maybe a dyke (who cares). But what is
>> diabolical
>> about here, and what will she DO if elected that is so awful and radical
>> and dangerous?

>

>I get your point. I just don't trust her because she was 1/2 of
 > the disaster that was Bilary. She's the epitome of a calculating
 > opportunist.....which, come to think of it, may be exactly what we might
 > need as Secretary of State, or Secretary of War.....but at the same
 > time, there something very Talleyrand'esque about both Bilary/Hilbilly
 > which, in the end, serves their personal interests at the expense of the
 > national interest. Just look at how popular Bill Clinton is after the
 > incredible damage (by omission and incompetence, if nothing else) he did
 > to our national security by allowing the situation in Iraq to fester under
 > the watchful eye of the UN. I think that the enduring "cult of Bill", says
 > more about the idiocy of the American public than it does about the
 > Clinton's though. The Clinton's, being smartn'all, recognize it and feed
 > off it like catfish in a pond full of blood bait.

>

>>

>> Lastly, I've been telling my lefty academic friends for years that
 >> they're
 >> going to find religion at some point about states rights. From gay
 >> marriage
 >> to medical pot nearly every pet issue for lefties will get squashed by
 >> federal
 >> lawmakers and the federal judiciary. The lefties are going to have to
 >> fight
 >> for the right of (their own) states to legislate on those issues. They
 >> scream
 >> and yell and hem and haw and tell me I'm nuts but they have yet to come
 >> up
 >> with a compelling argument to counter mine. Conservatives (not the ones
 >> like
 >> me, the other kinds) are going to get their comeuppance probably after
 >> the
 >> next election for executive power. Seems like a great idea to decide the
 >> president is above the law when you're guy is president, but the history
 >> of this country is the gradual erosion of judicial and legislative power,
 >> i.e. the executive branch rarely gives anything back. I suspect any
 >> Democrat
 >> who runs against any of the current Republicans will win, and then all of
 >> that executive power wrenched away from Congress will be in the hands of
 >> the other party. Law of unintended consequences, but I for one will have
 >> a hearty belly laugh when the Rush Limbaugh set starts howling about some
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>> Anyway, enlighten me about Hillary.

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 > the

> same old same old, but it's going to be less about a national security
> agenda and more about a "Hilary" agenda, which will be determined by
> popularity polls and their uberleftist buddies in Hollyweed.

Subject: Re: Editing rock'n'roll drums

Posted by [Bill L](#) on Tue, 09 Oct 2007 02:09:38 GMT

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>
> ;o)
>
>>
>> TCB
>>
>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>>
>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>news:471ed2be@linux...
>>>> I'm really starting to like Rudi..... try this one out for size. Sorry
>> to
>>>> rant about political stuff, but if we let this crazed crooked b**ch
>>>> into
>>
>>>> the white house again she'll so train wr

Subject: Re: Editing rock'n'roll drums

Posted by [Neil](#) on Tue, 09 Oct 2007 02:21:37 GMT

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eck us we may not recover from
>> it,
>>>> ever.
>>>> I'm not opposed to a woman in the white house in the slightest, but God
>>
>>>> help us all if her broom gets parked out on the lawn.
>>>>
>>>> <http://youtube.com/watch?v=xq8aopATYyw&feature=bz303>
>>>>
>>>> AA
>>>>
>>>
>>>>The era of Hilbilly is fast approaching. It ain't gonna' be pretty. She's
>> as
>>>>smart as she is diabolical.

>>>
>>>
>>>>
>>>> "Rich Lamanna" <richard.lamanna@verizon.net> wrote in message
>>>> news:471ec45e@linux...
>>>>> Rudi Giuliani's push to save America.....
>>>>>
>>>>> Sorry, couldn't resist.
>>>>> Rich
>>>>>
>>>>>
>>>>>
>>>>>
>>>>
>>>>
>>>
>>>
>>
>>
>
>Hi Rod,

Hyperthreading is like a simulated dual core, so it should work the same,
except it won't be quite as efficient as a real dual core.

Hope it helps!

Mike

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>
>Mike...just to make sure I'm understanding you....I have a single core motherboard
>cpu....are you saying this method will still work, or are you thinking I
>have a dual core cpu?
>Rod
>"Mike Audet" <mike@....> wrote:
>>
>>
>>
>>Hi Rod,
>>
>>Here's the text from a post I did a little while ago. It's not quite complete.
>> It turns out that you also need the intaffinity flag set for it to work.
>> I just had that set for other reasons already, so I didn't know it was
>part
>>of the fix.
>>
>>So, to add the intaffinity switch, open c:\boot.ini and add "/INTAFFINITY"
>>so that the line reads something like:

>>
>>[Operating Systems]
>>multi(0)disk(0)rdisk(0)partition(2)\WINDOWS="Microsoft Windows XP Professional
>>- int affinity" /fastdetect /NoExecute=OptIn /INTAFFINITY /usepmtimer
>>
>>I've attached my boot.ini for reference.
>>
>>The rest of my old post is as follows:
>>
>>Hi All,
>>
>>I'm not sure how many people this affects, but I recently picked up a C16
>>and was finally faced with the dual core/c16 issues first hand.
>>
>>I've only tested for about an hour, but PARIS has worked perfectly for
that
>>long without disabling the second CPU, and it froze up immediately without
>>the fix.
>>
>>I'm using Windows XP pro with an Athlon X2 3800+ with 2 EDS cards and
one
>>C16.
>>
>>The fix is a utility that you can launch before starting PARIS that assigns
>>the PARIS software to one CPU. I selected CPU 1 for my tests. This leaves
>>the other CPU free to run a MIDI sequencer, do Windows housekeeping, or
>whatever.
>>
>>The cpu software is here:
>>
>> http://images.tomshardware.com/2004/05/28/getting_more_bang_out_of_your_dual_processing_buck/taskassign.zip
>>
>>If anyone has trouble downloading it, I could post it.
>>
>>There's a tab called "application profiles" where you can browse for software
>>to assign a cpu affinity for it. As long as the program is running

Subject: Re: Editing rock'n'roll drums
Posted by [Aaron Allen](#) on Tue, 09 Oct 2007 03:48:52 GMT
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t; wrote:
>>>>>
>>>>>Hi Rod,
>>>>>
>>>>>I'm pretty sure this happens because there aren't enough CPU resources.

>>>>
>>>>>If you have hyperthreading turned off, I've been using a dual core fix
>>>for
>>>>>a couple of months now with no issues. We could try turning hyperthreading
>>>>>on and using the fix to see if that solves the crackle.
>>>>>
>>>>>Good luck!
>>>>>
>>>>>Mike
>>>>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:
>>>>>>
>>>>>>Well...I had to go out of town for a couple days and since I've got
>back
>>>>>I've
>>>>>>been trouble shooting the problem I posted about last week.
>>>>>>I've definatly got it narrowed down to the UAD plugs. Now I think it
>>may
>>>>>>be a bad UAD card. Not sure yet, still more tests to do tommorrow.

Subject: Re: Editing rock'n'roll drums
Posted by [Sarah](#) on Tue, 09 Oct 2007 08:59:51 GMT
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/>
It's
>>>>>either
>>>>>>a software rev. mismatch with Paris, or a card. I ghosted my system
>back
>>>>>>to the 4.6 UAD version and I still get clicks and pops. I think I have
>>>>a
>>>>>>4.5 version ghosted. going to try that tommorrow. If it still has the
>>>pops,
>>>>>>I'll start pulling cards. Got 3 of em.
>>>>>>When I get rid of the UAD plugs the pops go away.
>>>>>>No, I'm not driving the plugs too hard. :-)
>>>>>>No overs anywhere. I set up an incredibly safe mix for testing this.
>>>>>>Rod
>>>>>
>>>>
>>>
>>
>Kim, that's a very smart system.

Kim wrote:

>> How does your preferential system work?

>

> It's pretty basic, but effective for mine. Imagine you have 4 candidates.

> You get four boxes. I am paraphrasing here, but the paraphrase will be "conceptually
> accurate" if you get my drift:
>
> "You must place a number in every box. The numbers must start from one, and
> be sequential".
>
> That is basically it. So, for example, you can (and I have many times) give
> a 1 and 2 to a couple of people who are highly unlikely to win, and give
> 3 and 4 to the major parties. Assuming a major party victory, your vote ends
> up, in full strength, being counted as a vote for whoever you put 3rd, just
> as if you voted them as 1. As they count the votes, once it is established
> that a given candidate cannot possibly win, their preferences are distributed
> to other candidates, if you get my drift. At the end of the count, every
> single valid vote will be in one of two piles, being the victor, or the runner
> up.
>
> Additionally, if you read my legal paraphrase above, there is a little quirk
> in the system. It was found in a court of law that placing " 1 2 3 3
> " in your boxes counted as being sequential. As a result, for example, you
> can deliberately vote for one person, or another, but refuse to allow your
> vote to go to any of your non-preferences. As you can see,

Subject: Re: Editing rock'n'roll drums

Posted by [Bill L](#) on Tue, 09 Oct 2007 13:29:10 GMT

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this quirk is

> an amazingly powerful little tool for democracy. Of course the "powers that
> be" didn't like that at all. Unfortunately for them, fortunately for us,
> changing the voting system requires a referendum, so the whole country would
> have to be informed of the issue and would then vote on it. The powers that
> be would have known that such an event would serve only to educate the public
> on how powerful this tool could be, and the vote would likely not go in their
> favour, so the "quirk" still exists. The bad news is that they actually made
> it illegal to publicise it. A couple of years back somebody was actually
> put in prison for a couple of years f

Subject: Re: Editing rock'n'roll drums

Posted by [Cujjo](#) on Tue, 09 Oct 2007 18:39:25 GMT

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/>

>>

>>So she called the locksmith. No harm no foul.

>>

>>The trick of course is getting teenagers to understand the
>>rule...
>>
>>DC
>>
>Good news Neil! Glad you are on the mend.

DC

"Neil" <OIU@OIU.com> wrote:

>
>Well, the surgery went well... the good news is that it didn't
>go as deep down the side (the inside part nearest the thumb) as
>they thought, so once this heals up, I should be able to grip a
>guitar pick just fine, as far as I can tell from seeing it
>right before they bandaged it up for the last time & sent me on
>my way (damn, it's really hideous-looking, though - YEESH!).
>However, it went further back past the base of the nail
>than they thought, so that took several steps of the procedure
>to get all of the cancer cell-infested tissue out in that
>direction... it did take a long time, I went in there at 830am &
>got out at about 3:00. So, anyway, because of that, the nail
>(which they had to yank out completely, of course) may or may
>not grow back either at all or properly/normally, which is not
>a big deal at all, of course, it's just a lot more tissue gone
>than they thought they'd have to take, but it's more on the
>upper area of the finger, which doesn't have anything to do
>with playing anything. The great news is the side of the
>finger... the fact that they only had to go down about halfway
>there, all the way across; and didn't even have to touch the
>pad/underside at all (which it looked at first like they'd have
>to do)!
>
>So all-in-all, I think I lucked-out! :)
>
>Right now it's hurting like a son of a bitch, and no, they
>didn't give me any pain meds - which is probably fine because
>I need to be able to go into work, anyway.
>
>It'll be all wrapped-up in this big ol' bandage until the end
>of the day today when i'm supposed to take it off, clean the
>area, and put a smaller one on... a process which i'm not
>looking forward to! lol
>
>So, bottom line: better outcome than we originally thought,
>it'll be useless & just in the way for about two months for all
>practical purposes (it took me about a half an hour to type

>this reply, for example LOL!), until the healing is at a more
>advanced stage, but after that it should be fine the doc says.
>
>Thanks for checking!
>
>Neil
>
>>bill@billlorentzen.com> wrote:
>>Yeah. What up?
>>
>>DJ wrote:
>>> How are you doing man?
>>>
>>>
&

Subject: Re: Editing rock'n'roll drums
Posted by [Rod Lincoln](#) on Tue, 09 Oct 2007 20:46:24 GMT
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DER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Aaron Allen" <<A=20
=
href=3D"mailto:know-spam@not_here.dude">know-spam@not_here.dude> =
wrote in=20
message <A =
href=3D"news:4720412a@linux">news:4720412a@linux...</DIV>
<DIV>This sounds like you have a =
bad/corrupt set of=20
files to me. Did you try another installer?</DIV>
<DIV>Also, if you still have 2.1 or 2.2, =
have you=20
tried that as well?</DIV>
<DIV>If you pulled this from an image =
(ghost, acronis,=20
PING, etc...) I'd bet on a bad image. If not, I'd bet on bad =
installer. Either=20
way, I think you're fooling with corrupted files.</DIV>
<DIV> </DIV>
<DIV>AA</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> =
wrote in=20
message <A =

href=3D"news:47203fcd@linux">news:47203fcd@linux...</DIV>
<DIV>Hey everyone,</DIV>
<DIV>I am functional but barely right =
now. One=20
442 with no SPDIF is no bargain...</DIV>
<DIV> </DIV>
<DIV>Major problems with newest install =
and=20
computer:</DIV>
<DIV>

Subject: Re: Editing rock'n'roll drums
Posted by [LaMontt](#) on Tue, 09 Oct 2007 22:07:20 GMT
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=
& just=20
in the way for about two months for all
& practical purposes (it =
took me=20
about a half an hour to type
& this reply, for example =
LOL!),=20
until the healing is at a more
& advanced stage, but after that =
it=20
should be fine the doc says.
&
& Thanks for=20
checking!
&
& Neil
&
& =
& bill@billlorentzen.com&=20
wrote:
& & Yeah. What up?
& &
& & DJ =
wrote:
&=20
&& How are you doing man?
& &&
&=20
&&
&
</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html&&&&</DIV></BODY ></HTML>

-----=_NextPart_000_005C_01C816F9.17255710--I love the new EQ look and sound, as well as,
the Nolimit and the compressor.
I have not tried the X-over or the De-Esser yet and I have played with the
Ducker, not quite figured that one out yet . The only kick back is all of
my old EQ preset effects are now gone from my old tracks setting I just record,
but the good news is I can just re-load the old EQ effects until I get a
chance to reset the new ones.Great news Neil!

GrahamBest wishes on a speedy recovery Neil !Let the healing begin!

And may it be speedy and full

"Neil" <OIU@OIU.com> wrote in message news:4720a0f2\$1@linux...

 ∇

> Well, the surgery went well... the good news is that it didn't
> go as deep down the side (the inside part nearest the thumb) as
> they thought, so once this heals up, I should be able to grip a
> guitar pick just fine, as far as I can tell from seeing it
> right before they bandaged it up for the last time & sent me on
> my way (damn, it's really hideous-looking, though - YEESH!).
> However, it went further back past the base of the nail
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> got out at about 3:00. So, anyway, because of that, the nail
> (which they had to yank out completely, of course) may or may
> not grow back either at all or properly/normally, which is not
> a big deal at all, of course, it's just a lot more tissue gone
> than they thought they'd have to take, but it's more on the
> upper area of the finger, which doesn't have anything to do
> with playing anything. The great news is the side of the
> finger... the fact that they only

Subject: Re: Editing rock'n'roll drums

Posted by [Neil](#) on Wed, 10 Oct 2007 03:49:22 GMT

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nbsp; =

[illegible]

I choose Polesoft Lockspam to fight spam, and=20

[illegible]

Subject: Re: Editing rock'n'roll drums

Posted by [Rod Lincoln](#) on Wed, 10 Oct 2007 04:52:52 GMT

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ing, but if you can

stand the stink of geekdom check it out.

<http://kerneltrap.org/Lin>

Subject: Re: Editing rock'n'roll drums
Posted by [Rod Lincoln](#) on Wed, 10 Oct 2007 05:04:10 GMT
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ux/Unified_x86_Architecture_Code_Qu ality

This is _really_ interesting to me for two reasons. First and most, we always assume that newer code is better. That people learn from their mistakes and don't make them again. Well, it turns out that writing computer code is like my dating history--it involves making the same mistakes over and over again. The new 64 bit architecture code in the linux kernel is actually in worse shape than the old 32 bit code. Second, even in the uber geek world of free software, and in the subset of kernel software where only the dweebiest of angels dare to tread, there are these kinds of errors. Keep in mind that your status as uber geek Big Swinging Dick is a lot easier to lose when some 16 year old in India can file a bug report and make you look like an ass. But even in that world there are this many problems per line of code.

Ponder this next time you're wishing for an upgrade to an OS or an application, not a single line of when you or anyone else will ever see. And you 64 bit fans, make DAMN sure you dual boot for a while if any serious level of uptime is important to you life. I'm still not sold on 64 bit for audio _at all_ but for those of you ready to go over the top of the trench and rush the barbed wire, be careful.

TCBAnd you followed these instructions *exactly*... including downloading the new FX subsystem and beta XP driver?

<http://homepage.mac.com/osxlover/ParisFAQs/parisonxp.html>

David

Tom Bruhl wrote:

> XP 3.0

>

> "EK Sound" <ask_me@nospam.net <mailto:ask_me@nospam.net>> wrote in
> message news:4720e8eb@linux...

> Ok, this is getting a bit silly... Which OS version? which Paris
> version?

>

> David

>

> Tom Bruhl wrote:

> > Aaron,

> > I should have mentioned this started happening after I installed the
> > newer (but not Mikes yet) Paris effects. The FreQ or modulation
> bundle

> > don't show up either. They're probably one of the problem here.

> > Tom

> >
> > "Tom Bruhl" <arpegio@comcast.net <mailto:arpegio@comcast.net>
> <mailto:arpegio@comcast.net>> wrote
> > in message news:4720b46a@linux...
> > Hey Aaron,
> > This is a clean install or so I thought. Should I try to replace
> > the files
> > it's looking for or do I need to do a complete reinstall? No
> Pace.
> >
> > Today's the day.
> > Tom
> >
> >
> > "Aaron Allen" <know-spam@not_here.dude
> <mailto:know-spam@not_here.dude>
> > <mailto:know-spam@not_here.dude>> wrote in message
> > news:4720412a@linux...
> > This sounds like you have a bad/corrupt set of files to
> me. Did
> > you try another installer?
> > Also, if you still have 2.1 or 2.2, have you tried that
> as well?
> > If you pulled this from an image (ghost, acronis, PING,
> etc...)
> > I'd bet on a bad image. If not, I'd bet on bad installer.
> Either
> > way, I think you're fooling with corrupted files.
> >

Subject: Re: Editing rock'n'roll drums
Posted by [Rod Lincoln](#) on Wed, 10 Oct 2007 05:07:23 GMT
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>
> > AA
> >
> > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net>
> > <mailto:arpegio@comcast.net>> wrote in message
> > news:47203fcd@linux...
> > Hey everyone,
> > I am functional but barely right now. One 442 with
> no SPDIF
> > is no bargain...
> >

> > Major problems with newest install and computer:

> >

> > At Paris start up it says: StockFx.dll not found twice.

> > It also says: mod3a.dll in system32 folder not a valid

> > Windows image.

> >

> > I think I should just remove the mod3a.dll from the

> system32

> > folder right?

> > StockFx.dll should have been part of the Paris install

> > right? Where

> > can I find it and where does it go? Paris Pro folder?

> >

> > Paris also works smoothly except two of the three C-16s

> > won't work entirely right.

> > I tried to get them all working in classic mode but the

> > configuration is never saved.

> > It remains C-16 1 is Classic and 2 & 3 are Pro mode.

> > I saved the project before resarting though. Hmmm?

> > Everything else seems to save ok.

> > The audio on card B never works. I have to assign

> Submix 2

> > to Card C. I've tried two cards

> > with the same results. I'll try another. Paris

> closes fine

> > but a Windows error comes up and

> > asks if I want to send it to their sorry asses

> everytime.

> > No BSOD though.

> >

> > Lots of nutty stuff here but at least it kinda works.

> > Any tips would be great at this time. I have two days to

> > get in tip top shape for

> > real work. I wish I knew more.

> >

> > Thanks for all the help you guys.

> > Tom

> >

> >

> > "Tom Bruhl" <arpeggio@comcast.net

> <mailto:arpeggio@comcast.net>

> > <mailto:arpeggio@comcast.net>> wrote in message

> > news:47201cc6\$1@linux...

> > Had a minimal session today. Paris performed but

> there

> > are kooky

> > things going on. I'll post the error messages as

> soon

> > as I get down there
> > again tonight.
> >
> >
> >
> > "Tom Bruhl" <arpeggio@comcast.net
> <mailto:arpeggio@comcast.net>
> > <mailto:arpeggio@comcast.net>> wrote in message
> > news:471f77cc@linux...
> > Also it's not retaining the Configuration on the
> > C-16 Pro settings.
> > Odd Tom
> >
> >
> > "Tom Bruhl" <arpeggio@comcast.net
> <mailto:arpeggio@comcast.net>
> > <mailto:arpeggio@comcast.net>> wrote i

Subject: Re: Editing rock'n'roll drums
Posted by [Nei](#) on Wed, 10 Oct 2007 12:30:07 GMT
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e=3D3DArial size=3D3D2>I am functional but barely =
right
=3D
>now. =3D20
> One 442 with no SPDIF is no bargain...</DIV>
> <DIV> </DIV>
> <DIV>Major problems with newest =
=3D
>install and=3D20
> computer:</DIV>
> <DIV> </DIV>
> <DIV>At Paris start up it says: =
=3D
>StockFx.dll not=3D20
> found twice.</DIV>
> <DIV>It also says: mod3a.dll in =
=3D
>system32 folder=3D20
> not a valid Windows image.</DIV>
> <DIV> </DIV>
> <DIV><FON

Subject: Re: Editing rock'n'roll drums

Posted by [Rod Lincoln](#) on Wed, 10 Oct 2007 13:11:29 GMT

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> <DIV>can I find it and where =
does it =3D
>go? =3D20
> Paris Pro folder?</DIV>
> <DIV> </DIV>
> <DIV>Paris also works smoothly =
except
=3D
>two of the=3D20
> three C-16s won't work entirely right.</DIV>
> <DIV>I tried to get them all =
working =3D
>in classic=3D20
> mode but the configuration is never saved.</DIV>
> <DIV>It remains C-16 1 is =
Classic and
=3D
>2 & 3=3D20
> are Pro mode.</DIV>
> <DIV>I saved the project before =
=3D
>resarting=3D20
> though. Hmmm? Everything else seems to save =3D
>ok.</DIV>
> <DIV>The audio on card B never =
=3D
>works. I have=3D20
> to assign Submix 2 to Card C. I've tried two =3D
>cards</DIV>
> <DIV>with the same results. =
I'll =3D
>try=3D20

Subject: Re: Editing rock'n'roll drums

Posted by [Neil](#) on Wed, 10 Oct 2007 13:13:59 GMT

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> another. Paris closes =
=3D
>fine but a=3D20
> Windows error comes up and </DIV>
> <DIV>asks if I want to send it =

```

to =3D
></FONT><FONT=3D20
> face=3D3DArial size=3D3D2>their sorry asses everytime. No =
BSOD=3D20
> though.</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>Lots of nutty stuff here =
but at =3D
>least it=3D20
> kinda works.</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>Any tips would be great at =
this =3D
>time. I=3D20
> have two days to get in tip top shape for</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>real work. I wish I =
knew=3D20
> more.</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>Thanks for all the help =
you=3D20
>guys.</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <BLOCKQUOTE dir=3D3Dltr=3D20
> style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px;
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <A=3D20
> =
href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>> =3D
>wrote in=3D20
> message <A=3D20
> =3D
>href=3D3D"news:47201cc6$1@linux">news:47201cc6$1@linux</A>...</DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>Had a minimal session =
=3D
>today. Paris=3D20
> performed but there are kooky</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>things going on. I'll =
=3D
>post the error=3D20
> messages as soon as I get down there </FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>again =
tonight.</FONT></DIV>
> <DIV> </DIV>
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <BLOCKQUOTE dir=3D3Dltr=3D20

```

```

> style="padding-right: 0px; padding-left: 5px; =
MARGIN-LEFT: 5px; border-left: #000000 2px solid; margin-right: 0px">
> <div>"Tom Bruhl" <<a href="mailto:arpeggio@comcast.net">arpeggio@comcast.net</a>> wrote =
in message <a href="news:471f77cc@linux">news:471f77cc@linux</a>...</div>
> <div><font face="Arial" size=2>Also it's not =
retaining the configuration on the C-16 Pro settings.</font></div>
> <div><font face="Arial" size=2>Odd </font><font =
face="Arial"
size=2>Tom</font></div>
> <div><font face="Arial" size=2></font> </div>
> <blockquote dir="ltr"
style="padding-right: 0px; padding-left: 5px; =
MARGIN-LEFT: 5px; border-left: #000000 2px solid; margin-right: 0px">
> <div>"Tom Bruhl" <<a href="mailto:arpeggio@comcast.net">arpeggio@comcast.net</a>> =
wrote in message <a href="news:471f0f51$1@linux">news:471f0f51$1@linux</a>...</div>
> <div><font face="Arial" size=2>Clean install or so =
I thought.
> Three cards, 3 C16s, 1 442.</font></div>
> <div><font face="Arial" size=2></font> </div>
> <div><font face="Arial" size=2>SPDIF isn't =
outputting signal</font></div>
> <div><font face="Arial" size=2>2 of the 3 C-16s =
send now
> line to middle of song when double striking=
> rewind.</font></div>
> <div><font face="Arial" size=2>No audio from card B =
except solo
> bus.</font></div>

```

```
> <DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>At start up messages =
read =3D
>missing=3D20
> stuff. Nothing about audio connections</FONT></DIV>
> <DIV><FONT face=3D3DArial size=3D3D2>or any of that. =3D
> I'm too=3D20
> tired to remember but</FONT><FONT face=3D3DArial =3D
>size=3D3D2> will post=3D20
> it tomorrow.</FONT></DIV>
> <DIV><FONT size=3D3D2><BR><BR>I choose Polesoft Lockspam =
to =3D
>fight spam,=3D20
> and you?<BR><A=3D20
> =3D
=
>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
fer=3D
>.html</A> </FONT></DIV></BLOCKQUOTE></BLOCKQUOTE></BLOCK=3D
>QUOTE></BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML >
>
>
```

-----=_NextPart_000_00F6_01C8172F.3642AC20

Content-Type: text/html;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Thanks Mike!!! &nbsp;I'll be
```

Subject: Re: Editing rock'n'roll drums

Posted by [Tom Bruhl](#) on Wed, 10 Oct 2007 13:39:38 GMT

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out of the =

house between 7:15-10:00 EST.</DIV>

```
<DIV><FONT face=3DArial size=3D2>I'm picking up a fellow Parisian coming =
in from=20
```

Chicago. We're hoping</DIV>

<DIV>to work for the next few weeks on a few =
projects.</DIV>

<DIV> </DIV>

<DIV>I'd be glad to call you =
though. It's my=20
dime of course. I'll need a number </DIV>

<DIV>and time that works for you. =
Tonight,=20

Friday or Saturday will work too if that's </DIV>

<DIV>better <FONT face=3DArial =
size=3D2>for=20

you. Saturday I turn 50! In the evening I'll be away =
from 10:00=20
on.</DIV>

<DIV> </DIV>

<DIV>As far as I know the system worked fine =
until the=20
plugin installs.</DIV>

<DIV>The C-16 hadn't been implemented before =
that so not=20
sure about those</DIV>

<DIV>quirks.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Mike Audet" <mike@....> wrote in message <A=20
href=3D"news:4721060c@linux">news:4721060c@linux...</DIV>
Hi=20
Tom,

If you want, send me your phone number by email, and I'll =
give you=20

a call
tomorrow night. I am truly puzzled. I think this =
has=20

gone beyond what I
can offer help with over email.

Hope to =
talk to=20

you soon,

Mike

"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
wrote:
>
>
>Aaron,
>I should have mentioned =
this=20

started happening after I installed the
>newer (but not Mikes =
yet) Paris=20

effects. The FreQ or modulation bundle=3D20
>don't show up =
either.=20

They're probably one of the problem here.
>Tom
> =
"Tom Bruhl"=20

[illegible]