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Subject: Re: Track Counts in Native Systems?

Posted by [IOUOI](#) on Wed, 29 Nov 2006 15:23:54 GMT

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Subject: Track Counts in Native Systems?

Posted by [emarenot](#) on Wed, 29 Nov 2006 16:52:35 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [LaMont](#) on Wed, 29 Nov 2006 17:44:07 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [Dedric Terry](#) on Wed, 29 Nov 2006 19:59:58 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [Chris Ludwig](#) on Wed, 29 Nov 2006 22:33:14 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [Dedric Terry](#) on Thu, 30 Nov 2006 00:38:44 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [Chris Ludwig](#) on Thu, 30 Nov 2006 01:28:54 GMT

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q5yJCI+1X20F

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Hj93W14nc91tZ8g8Z5Fwm5DLKTDLs1o2Njx1/wAdo/cMzbeusUe

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Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Fri, 01 Dec 2006 15:19:11 GMT  
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ment list.

>

>Chuck

>

>

I loved that box too.

Little known fact:

The DMX (and DX) had each sound burned to a PROM chip and after it was out for a few months a small company started that offered alternate samples available on chips the user could swap (I think they also offer Linndrum chips). I picked up some of the chips offered. The company went on to become Digidesign.

The DMX came with a killer snare sample.

Gene"Jesse Skeens" <[jskeens@gmail.com](mailto:jskeens@gmail.com)> wrote:

>

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>Since I feel like saturation/clipping has more to do with bigger mixes (obviously  
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>

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>

>My idea is to strap these across multiple channels in SCOPE while streaming  
>my mix from a native app through them.

>

>I'll be doing some tests and let you guys know how they come out.

>

>Jesse

Here's another device that could be used for the same result:

<http://www.planetz.com/forums/viewtopic.php?t=21138&highlight=vm42>"Gene Lennon"  
<[glennon@NOSPmyrealbox.com](mailto:glennon@NOSPmyrealbox.com)> wrote:

>

>"chuck duffy" <[c@c.com](mailto:c@c.com)> wrote:

>>

>>More Stephen Stories

>>  
>>Way back when he used to call me once a month or so (who would have thought),  
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>on chips the user could swap (I think they also offer Linndrum chips). I  
>picked up some of the chips offered. The company went on to become Digidesign.  
>  
>The DMX came with a killer snare sample.

Speaking of EPROM drum sample chips, ever use the Wendel Jr.?  
Those worked pretty well, actually!

Neilor tied doing another mix down and see if that dupes it?  
try doing a strip header thing?

On Sat, 6 Jan 2007 02:07:26 -0800, "Sarah" <sarahjane@sarahtonin.com>  
wrote:

>Help,  
>  
> I just finished the first demo track for the next Sarahtonin CD, and  
>when I convert it to mp3 (in Wavelab), it sounds awful, kind of like what a  
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>16 bit/44.1 khz wave file, and I'm using the same settings for the mp3 that  
>I've always used. I even installed Wavelab on my bedroom computer and tried  
>doing the conversion there and got the same result, which makes me think I  
>did something weird to the .wav file that's messing up the conversion

>process somehow. Any ideas?  
>  
>Sarah  
>Sarah,.....did you.....

Import the individual .paf's into a stereo file in WL (go to  
File>Open>Wave>file type>Ensoniq PAF then shift+right click on each one and  
then click on open?

At this point, the L & R mono files whould open as a stereo PAF in Wavelab.

Then did you process/dither the files using the render function and save  
them as a separate file? did they play back OK? Then did you set a directory  
path to save this as a 16bit/44.1kHz .wav file? Did it still play back OK?

Next, did you go to File>Save Special (wave)>Encode MP3>Save as Type>MPEG-1  
Layer3 (MP3) and below this there should be an active bar that should say :  
MP3/Stereo/44.100Hz/LameEric-128Kbs/Attr

Then you name the file and directory pach and hit OK. this works for me  
every time.

I'll be out for a few hours. I'll check back in later on. If you're still  
having trouble PM me a animix-at-animas-dot-net and I'll try to help you get  
this going.

Regards,

Deej

"Sarah" <sarahjane@sarahtonin.com> wrote in message news:459f7215\$1@linux...  
> Help,  
>  
> I just finished the first demo track for the next Sarahtonin CD, and  
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> and tried doing the conversion there and got the same result, which makes  
> me think I did something weird to the .wav file that's messing up the  
> conversion process somehow. Any ideas?  
>  
> Sarah  
>To quote something said by someone around here, I think it was SSC or Tank,  
the Adern modules fail to suck.

TCB

"Jesse Skeens" <jskeens@gmail.com> wrote:

>

>I posted this idea on PlanetZ but I'll repeat it here.

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Subject: Re: Track Counts in Native Systems?

Posted by [LaMont](#) on Fri, 01 Dec 2006 15:49:25 GMT

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et="\_blank">[http://search.ebay.com/\\_W0QQsassyStephenstcroix\\_gearQQhtZ-1](http://search.ebay.com/_W0QQsassyStephenstcroix_gearQQhtZ-1)

>>>

>>>

>>

>>

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said, yeah it's a DMX, I have one if you want it. I never took him up on  
it. Lo and behold there it is on the equipment list.

Chuck

"DC" <dc@spammersinhell.com> wrote:

>

>I would love to have that shot-up Lex!

>

>I'd put it right up on my wall. heh heh

>

>DC

>

>

>"DJ" <nowayjose@dude.net> wrote:

>>Back in 98, I was thinking about getting a 480L. Stephen chimed in and

>>posted to the NG that he had one for me, with ullet holes. He had been using  
>  
>>it for target practice and it was subsequently being used as a doorstep.  
>He  
>>recommended Quantec. I subsequently bought a Yardstick and have been very  
>  
>>happy with it but I've always wanted one of the original QRS units but have  
>  
>>been hesitant to buy one due to the age of the units and not knowing who  
>did  
>>the maintenance. Sort of like the old Roland R-880, once it's toast, it's  
>  
>>likely to remain toast. I would imagine that Stephen took good care of his  
>  
>>unit and I'm thinking that if I don't have his QRS I might die.It's not  
>up  
>>for auction yet. I don't even want to think about the Helios console because  
>  
>>I know I can't possibly afford it.  
>>  
>>In the meantime, I need a pair of Horrortones  
>>  
>>;o)  
>>  
>>  
>>"DC" <dc@spammersinhell.org> wrote in message news:459ea5ad\$1@linux...  
>>>  
>>> [http://search.ebay.com/\\_W0QQsassyZstephenstcroix\\_gearQQhtZ-1](http://search.ebay.com/_W0QQsassyZstephenstcroix_gearQQhtZ-1)  
>>>  
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>doing the conversion there and got the same result, which makes me think  
I

>did something weird to the .wav file that's messing up the conversion

>process somehow. Any ideas?

>

>Sarah

>

>

Did you check for DC offset?

Gene"chuck duffy" <c@c.com> wrote:

>

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>

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Subject: Re: Track Counts in Native Systems?  
Posted by [Neil](#) on Fri, 01 Dec 2006 16:22:17 GMT

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>my mix from a native app through them.  
>  
>I'll be doing some tests and let you guys know how they come out.  
>  
>Jessel've got the synth pack on my system and I'm assuming this is in there  
somewhere. I'll give it a try.

Deej

"Jesse Skeens" <[jskeens@gmail.com](mailto:jskeens@gmail.com)> wrote in message [news:459fa0ca\\$1@linux...](mailto:news:459fa0ca$1@linux...)

>  
> I posted this idea on PlanetZ but I'll repeat it here.  
>  
> Since I feel like saturation/clipping has more to do with bigger mixes  
> (obviously  
> a big selling point in paris with its ability to crank levels) this is one  
> area I've been concentrating on more than summing issues.  
>  
> There is a modular synth addon for SCOPE called Adern Flexor. Included in  
> it is about 5-6 saturation modules:  
>  
> [http://adern.com/manuals/flexor/reference/shapers/saturation /soft\\_sat.htm](http://adern.com/manuals/flexor/reference/shapers/saturation/soft_sat.htm)  
>  
> My idea is to strap these across multiple channels in SCOPE while  
> streaming  
> my mix from a native app through them.  
>  
> I'll be doing some tests and let you guys know how they come out.  
>  
> JesseThe Adern stuff is an add-on to the modular synth. Probably not worth it for  
you, since I don't hear a lot of modular synths in bluegrass tunes ;-)  
Anyway, from what I've heard of your mixes you're looking, if anything, for greater  
clarity not better fuzziness.

I've spent most of the past three days spending my free time with this stuff.  
It's far more intuitive working in non-XTC mode than I thought (esp with  
the nView stuff so I can have one screen for Scope, one for Live, and one  
for other stuff), and I haven't even read the manuals yet, though I'm about  
to start. And the Bowen synths, omigod omigod omigod, I'm really mad at myself  
I didn't do this sooner.

Are you using the 'fancier' mixers with the f/x and EQs and such? Or are you still working mostly with this stuff as a better RME card?

TCB

"DJ" <nowayjose@dude.net> wrote:

>I've got the synth pack on my system and I'm assuming this is in there  
>somewhere. I'll give it a try.

>

>Deej

>

>"Jesse Skeens" <jskeens@gmail.com> wrote in message news:459fa0ca\$1@linux...

>>

>> I posted this idea on PlanetZ but I'll repeat it here.

>>

>> Since I feel like saturation/clipping has more to do with bigger mixes

>> (obviously

>> a big selling point in paris with its ability to crank levels) this is  
one

>> area I've been concentrating on more than summing issues.

>>

>> There is a modular synth addon for SCOPE called Adern Flexor. Included  
in

>> it is about 5-6 saturation modules:

>>

>> [http://adern.com/manuals/flexor/reference/shapers/saturation /soft\\_sat.htm](http://adern.com/manuals/flexor/reference/shapers/saturation/soft_sat.htm)

>>

>> My idea is to strap these across multiple channels in SCOPE while

>> streaming

>> my mix from a native app through them.

>>

>> I'll be doing some tests and let you guys know how they come out.

>>

>> Jesse

>

>Hey guys, as pricing for EDS cards have dropped, I've purchased a couple more  
to add to my 3 card system. Typically, I keep one as a back up, but I wanted  
to know if there were any problems adding a fourth and possibly the fifth  
to my 8 channel Avid extender.

I spoke with Gene and recall him mentioning that there might be a problem  
going beyond 3 cards (Gene, was that within the PC?).

Before purchasing the extender, my Win98 PC worked with the 3 cards installed  
and I put in the fourth to test and it worked, though I only tested it for  
a short period.

I recall reading posts of larger systems, but can't recall the details.

Thanks,

Tyrone I've got 4 in a magma with no issues on WinXP. I seem to remember someone having some issue with the avid box/drivers though.

Hoov

Tyrone Corbett wrote:

> Hey guys, as pricing for EDS cards have dropped, I've purchased a couple more  
> to add to my 3 card system. Typically, I keep one as a back up, but I wanted  
> to know if there were any problems adding a fourth and possibly the fifth  
> to my 8 channel Avid extender.

>

> I spoke with Gene and recall him mentioning that there might be a problem  
> going beyond 3 cards (Gene, was that within the PC?).

>

> Before purchasing the extender, my Win98 PC worked with the 3 cards installed  
> and I put in the fourth to test and it worked, though I only tested it for  
> a short period.

>

> I recall reading posts of larger systems, but can't recall the details.

>

> Thanks,

>

> Tyrone

>

>

>

> Also for me, I've been running 442,442,none,mec from first card to last.

What is plugged in where has made a difference for many in the past.

I started this way and never had to change.

Hoov

Tyrone Corbett wrote:

> Hey guys, as pricing for EDS cards have dropped, I've purchased a couple more  
> to add to my 3 card system. Typically, I ke

---

Subject: Re: Track Counts in Native Systems?

Posted by [LaMont](#) on Fri, 01 Dec 2006 16:28:41 GMT

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ep one as a back up, but I wanted

> to know if there were any problems adding a fourth and possibly the fifth

> to my 8 channel Avid extender.

>  
> I spoke with Gene and recall him mentioning that there might be a problem  
> going beyond 3 cards (Gene, was that within the PC?).  
>  
> Before purchasing the extender, my Win98 PC worked with the 3 cards installed  
> and I put in the fourth to test and it worked, though I only tested it for  
> a short period.  
>  
> I recall reading posts of larger systems, but can't recall the details.  
>  
> Thanks,  
>  
> Tyrone  
>  
>  
>  
>Eight. There were several systems this size a few years ago. The  
only issue is IRQ conflicts, but once those are ironed out, it works  
just fine. We had 7 cards running here at one point, but I retired 2  
as spares. Currently we have 5 cards in the magma chassis.

David.

Tyrone Corbett wrote:

> Hey guys, as pricing for EDS cards have dropped, I've purchased a couple more  
> to add to my 3 card system. Typically, I keep one as a back up, but I wanted  
> to know if there were any problems adding a fourth and possibly the fifth  
> to my 8 channel Avid extender.  
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> going beyond 3 cards (Gene, was that within the PC?).  
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> and I put in the fourth to test and it worked, though I only tested it for  
> a short period.  
>  
> I recall reading posts of larger systems, but can't recall the details.  
>  
> Thanks,  
>  
> Tyrone  
>  
>  
>  
>I thought about this and I bet you could use catagog to retrigger.  
My bad.  
AA

"Neil" <IOIU@OIU.com> wrote in message news:459f24b5\$1@linux...

>  
> "Aaron Allen" <know-spam@not\_here.dude> wrote:  
>>remember, you can always  
>>pull back the click to be less present in the mix but if it sounds like  
>  
>>you're smacking the drum with a dead cat body, you can't recover a click  
>  
>>that wasn't there to start.  
>  
> Yes you can... you just boost 3k & 10k on the shoulder portion  
> of the cat & you're there.  
>  
> :DBT had 8 cards in his 13 slot Magma when I shot the vid. Dunno if that helps  
you or not, but that is the max amount of EDS cards in any one rig.  
AA

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote in message  
news:459fedda\$1@linux...

>  
> Hey guys, as pricing for EDS cards have dropped, I've purchased a couple  
> more  
> to add to my 3 card system. Typically, I keep one as a back up, but I  
> wanted  
> to know if there were any problems adding a fourth and possibly the fifth  
> to my 8 channel Avid extender.  
>  
> I spoke with Gene and recall him mentioning that there might be a problem  
> going beyond 3 cards (Gene, was that within the PC?).  
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> Before purchasing the extender, my Win98 PC worked with the 3 cards  
> installed  
> and I put in the fourth to test and it worked, though I only tested it for  
> a short period.  
>  
> I recall reading posts of larger systems, but can't recall the details.  
>  
> Thanks,  
>  
> Tyrone  
>  
>  
>  
>Or conversely, an expired poodle and Drumadog.  
(bad-dump.. splash)

AA

"Aaron Allen" <know-spam@not\_here.dude> wrote in message  
news:459fff36@linux...  
>I thought about this and I bet you could use catagog to retrigger.  
> My bad.  
> AA  
>  
> "Neil" <IOIU@OIU.com> wrote in message news:459f24b5\$1@linux...  
>>  
>> "Aaron Allen" <know-spam@not\_here.dude> wrote:  
>>>remember, you can always  
>>>pull back the click to be less present in the mix but if it sounds like  
>>  
>>>you're smacking the drum with a dead cat body, you can't recover a click  
>>  
>>>that wasn't there to start.  
>>  
>> Yes you can... you just boost 3k & 10k on the shoulder portion  
>> of the cat & you're there.  
>>  
>> :D  
>  
>"chuck duffy" <c@c.com> wrote:  
>  
>More Stephen Stories  
>  
>Way back when he used to call me once a month or so (who would have thought),  
>in the first days of the NG...

Yup, this NG was a really odd (in a good way) place a long, long time ago.  
You're talking about even before I was involved, but I think I got a taste.  
I post a question, lil' ol' me, and get an answer from SSC and/or Edmund,  
and then Jason Miles tells what and idiot I am and how many Grammy winning  
records he's worked on. Lotta fun, them days.

TCB

>We were talking about oberheim stuff, and I was recalling how much I liked  
>this oberheim drum machine I used to use 'back in the 80s' because it was  
>so easy to program, had decent sounds for electronic music and 8 outs.  
He  
>said, yeah it's a DMX, I have one if you want it. I never took him up on  
>it. Lo and behold there it is on the equipment list.  
>  
>Chuck  
>  
>  
>

>  
>  
>"DC" <dc@spammersinhell.com> wrote:  
>>  
>>I would love to have that shot-up Lex!  
>>  
>>I'd put it right up on my wall. heh heh  
>>  
>>DC  
>>  
>>  
>>"DJ" <nowayjose@dude.net> wrote:  
>>>Back in 98, I was thinking about getting a 480L. Stephen chimed in and  
>  
>>>posted to the NG that he had one for me, with ullet holes. He had been  
>using  
>>  
>>>it for target practice and it was subsequently being used as a doorstop.  
>>He  
>>>recommended Quantec. I subsequently bought a Yardstick and have been very  
>>  
>>>happy with it but I've always wanted one of the original QRS units but  
>have  
>>  
>>>been hesitant to buy one due to the age of the units and not knowing wo  
>>did  
>>>the maintenance. Sort of like the old Roland R-880, once it's toast, it's  
>>  
>>>likely to remain toast. I would imagine that Stephen took good care of  
>his  
>>  
>>>unit and I'm thinking that if I don't have his QRS I might die.It's not  
>>up  
>>>for auction yet. I don't even want to think about the Helios console because  
>>  
>>>I know I can't possibly afford it.  
>>>  
>>>In the meantime, I need a pair of Horrortones  
>>>  
>>>;o)  
>>>  
>>>  
>>>"DC" <dc@spammersinhell.org> wrote in message news:459ea5ad\$1@linux...  
>>>>  
&gt;

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [LaMont](#) on Fri, 01 Dec 2006 16:39:04 GMT  
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---

;not\_here.dude" target="\_blank">know-spam@not\_here.dude> wrote:

>First one, the snare is more open and louder. I'm not sure I can really

>compare the two files because they're level-wise too differing. I think  
with

>the right level adjustments the 2nd one will be the better/happier snare  
to

>mix. The hard kick beater made a nice difference.. remember, you can always

>pull back the click to be less present in the mix but if it sounds like

>you're smacking the drum with a dead cat body, you can't recover a click

>that wasn't there to start.

>This graphic cat moment brought to you by Bolo dog treats.

>

>Seriously though, you are heading the right direction.

>You might want to experiment with the AKG in cardioid pointed on the side/at

>the body of the snare also, some guys dig what that does.

>

>AA

>

>"Brandon" <a@a.com> wrote in message news:459e5328@linux...

>> Neil,

>>

>> Thanks for the input and kind words.

>> Yeah... we are probably thinking of different genres.

>> I am thinking of more along the lines of soft rock or something.

>> The one you choose I would think would be a good starting

>> point for something along the lines of Nirvana.

>> I hear what you mean about the live feeling or open-ness.

>> The major difference between the two is the use of the C1 comp on the  
OHs

>> instead of the PARIS comp. Perhaps I squashed them a bit too much

>> even though they are the same settings. I forget, but the

>> PARIS comps work a bit differently don't they?

>>

>> --

>> Thanks,

>>

>> Brandon

>>

>>

>>

>>  
>> "Neil" <IOUOIU@OIU.com> wrote in message news:459dd984\$1@linux...  
>>>  
>>> Brandon, posted the other two files yu sent & shot you an  
>>> e-mail with the links... personally, I like this one the best:  
>>>  
>>>  
>> [http://saqqararecords.com/MiscAudio/BGoodwin-b52-3in2beater& amp;plasticbeater.mp3](http://saqqararecords.com/MiscAudio/BGoodwin-b52-3in2beater&amp;plasticbeater.mp3)  
>>>  
>>> The snare seems to have more body to it & the whole kit a bit  
>>> more life in general than this one:  
>>>  
>>>  
>> <http://www.saqqararecords.com/MiscAudio/BGoodwin-b52-3in&amp;hardbeat&retunesnare.mp3>  
>>>  
>>> (which I know you said is the one you liked best, but I guess  
>>> it's a personal taste thing)  
>>>  
>>> But I mostly wanted you to know that none of these clips are a  
>>> fair comparison, since you're not playing the exact same riffs  
>>> in the exact same tempo & with the exact same striking force on  
>>> each & every hit in each of the three clips.  
>>>  
>>> <evil grin>  
>>>  
>>> Seriously, though, IMNSFHO, none of the last three suck - in  
>>> fact, either of them could be eminently useable, depending on  
>>> the context & the genre of the music... and when I say "useable"  
>>> I don't necessarily mean "dialed-in & ready to RAWK", I mean:  
>>> "a very good starting point from which to begin to tweak".  
>>> Gotta remember, it's often easier to make drums sound good by  
>>> themselves than it is to make them work in the context of  
>>> whatever you're mixing (otherwise, would guys with shitoads of  
>>> Grammys on their walls be endorsing Drumagog, and would there  
>>> even BE a software app called "Sound Replacer"?).  
>>>  
>>> One question, though - you said you had your snare mic "in the  
>>> usual position"? I don't know what that means... IME, there IS  
>>> no "usual position" every snare sound has it's own needs &  
>>> snare is one of the instruments (Don looks at the kit as a  
>>> single instrument, I look at it as a bunch of individual  
>>> instruments that have to work togeher in a very specific  
>>> manner - like a string section, for example) wherein a VERY  
>>> SLIGHT move of the mic can make an ENORMOUS difference in the  
>>> sound you get... a half-inch can make the dfference  
>>> between "thwump" and "BANG!"  
>>>

>>> Anyway, looks like you got some good advice from Aaron &  
>>> others, I think the moon gel helped that particular kit, and  
>>> switching kick mics made a big diff. Those sound good - I've  
>>> heard a lot worse.... you're ready to go, dude; you've got a  
>>> good starting point... bring someone in there & start tracking!  
>>>  
>>> Neil  
>>  
>>  
>  
>"rick" <parnell68@hotmail.com> wrote in message  
news:pl30q2lsb4p4jqvqen15sle4tu9kj36n5l@4ax.com...  
> do you do anything simple???

That's the standard method for rendering and dithering in Wavelab, if you're  
a total control freak and want to make sure you don't end up saving your  
file to a temp directory that you'll never find again.

i'd hate to be behind you at a ball game  
> bathroom line and have 6 beers in me...ohhhhh lordy...

I'd prolly hurry it up. I'm not too sure I'd feel very good about having you  
squirming around behind me squeezin' your lizard in a bathroom.

;o)

;o)Well, I tried 192 instead of the usual 128 and got the same debris. Didn't  
try any other rates.

S

"rick" <parnell68@hotmail.com> wrote in message  
news:kj1vp2l1km9frehsnq3dietf3eoi3pig2m@4ax.com...  
> does it sound that way converted to all mp3 rates?  
>  
>  
>  
> On Sat, 6 Jan 2007 02:07:26 -0800, "Sarah" <sarahjane@sarahtonin.com>  
> wrote:  
>  
>>Help,  
>>  
>> I just finished the first demo track for the next Sarahtonin CD, and  
>>when I convert it to mp3 (in Wavelab), it sounds awful, kind of like what  
>>a  
>>cassette tape used to sound like after it got eaten by the player. It's a

>>16 bit/44.1 khz wave file, and I'm using the same settings for the mp3  
>>that  
>>I've always used. I even installed Wavelab on my bedroom computer and  
>>tried  
>>doing the conversion there and got the same result, which makes me think I  
>>did something weird to the .wav file that's messing up the conversion  
>>process somehow. Any ideas?  
>>  
>>Sarah  
>>  
>There was a miniscule DC offset in one channel, but correcting that didn't  
change the problem.

S

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message  
news:459fb5db\$

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Fri, 01 Dec 2006 16:46:30 GMT  
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---

quot;DJ" <nowayjose@dude.net> wrote in message news:459fe33f\$1@linux...  
> Sarah,.....did you.....  
>  
> Import the individual .paf's into a stereo file in WL (go to  
> File>Open>Wave>file type>Ensoniq PAF then shift+right click on each one  
> and then click on open?  
>  
> At this point, the L & R mono files whould open as a stereo PAF in  
> Wavelab.  
>  
> Then did you process/dither the files using the render function and save  
> them as a separate file? did they play back OK? Then did you set a  
> directory path to save this as a 16bit/44.1kHz .wav file? Did it still  
> play back OK?  
>  
> Next, did you go to File>Save Special (wave)>Encode MP3>Save as  
> Type>MPEG-1 Layer3 (MP3) and below this there should be an active bar that  
> should say :  
> MP3/Stereo/44.100Hz/LameEric-128Kbs/Attr  
>  
> Then you name the file and directory pach and hit OK. this works for me  
> every time.  
>  
> I'll be out for a few hours. I'll check back in later on. If you're still  
> having trouble PM me a animix-at-animas-dot-net and I'll try to help you

> get this going.  
>  
> Regards,  
>  
> Deej  
>  
>  
>  
> "Sarah" <sarahjane@sarahtonin.com> wrote in message  
> news:459f7215\$1@linux...  
>> Help,  
>>  
>> I just finished the first demo track for the next Sarahtonin CD, and  
>> when I convert it to mp3 (in Wavelab), it sounds awful, kind of like what  
>> a cassette tape used to sound like after it got eaten by the player.  
>> It's a 16 bit/44.1 khz wave file, and I'm using the same settings for the  
>> mp3 that I've always used. I even installed Wavelab on my bedroom  
>> computer and tried doing the conversion there and got the same result,  
>> which makes me think I did something weird to the .wav file that's  
>> messing up the conversion process somehow. Any ideas?  
>>  
>> Sarah  
>>  
>  
>Shouldn't do anything with the sound, as far as I know. Have you heard about  
creating optimized audio file headers on wave files? I think it's a form for  
extra non audio informations. But Paris hate to import wave files with  
these kind of things, so there is a little program that can strip this  
header things. You can do this thing inside Wavelab too, I think it's in the  
Option/Preferences/File folder.

Good luck

Erling

"Sarah" <sarahjane@sarahtonin.com> skrev i melding news:45a0a3b8@linux...  
> Strip header thing . . . ? Do I want to know what that is?"DJ" <nowayjose@dude.net> wrote:  
>I've got the synth pack on my system and I'm assuming this is in there  
>somewhere. I'll give it a try.  
>  
>Deej  
>  
>"Jesse Skeens" <jskeens@gmail.com> wrote in message news:459fa0ca\$1@linux...  
>>  
>> I posted this idea on PlanetZ but I'll repeat it here.  
>>  
>> Since I feel like saturation/clipping has more to do with bigger mixes

>> (obviously  
>> a big selling point in paris with its ability to crank levels) this is  
one  
>> area I've been concentrating on more than summing issues.  
>>  
>> There is a modular synth addon for SCOPE called Adern Flexor. Included  
in  
>> it is about 5-6 saturation modules:  
>>  
>> [http://adern.com/manuals/flexor/reference/shapers/saturation /soft\\_sat.htm](http://adern.com/manuals/flexor/reference/shapers/saturation/soft_sat.htm)  
>>  
>> My idea is to strap these across multiple channels in SCOPE while  
>> streaming  
>> my mix from a native app through them.  
>>  
>> I'll be doing some tests and let you guys know how they come out.  
>>  
>> Jesse  
>  
>

DJ,

The adern modules are a 3rd party add on for the SCOPE modular system. so  
they wont be there in a synth pack.

<http://www.planetz.com/forums/viewtopic.php?t=21138&highlight=ecc83>

<http://www.planetz.com/forums/viewtopic.php?t=21014&highlight=ecc83>

Those two are free though. I've already experimented with the ECC83 and  
its nice for smoothing out transients on a mix.

JesseHi if you have seen my posts for ecc83 I have noted that used subtly can make  
a great smoothing tube /tape effect.

I asked for a special version with no knobs just this subtle effect that  
tubes introduce when driven moderately and he will be making this so stay  
tuned !

In the meanwhile try the free ecc83 with my suggested setting at pulsar forum.

Regards,  
Dimitrios

"Jesse Skeens" <[jskeens@gmail.com](mailto:jskeens@gmail.com)> wrote:

>

>I posted this idea on PlanetZ but I'll repeat it here.

>

>Since I feel like saturation/clipping has more to do with bigger mixes (obviously  
>a big selling point in paris with its ability to crank levels) this is one

>area I've been concentrating on more than summing issues.  
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>There is a modular synth addon for SCOPE called Adern Flexor. Included  
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>it is about 5-6 saturation modules:  
>  
> [http://adern.com/manuals/flexor/reference/shapers/saturation /soft\\_sat.htm](http://adern.com/manuals/flexor/reference/shapers/saturation/soft_sat.htm)  
>  
>My idea is to strap these across multiple channels in SCOPE while streaming  
>my mix from a native app through them.  
>  
>I'll be doing some tests and let you guys know how they come out.  
>  
>JesseHey Doug !  
Any news about then Paris plugins ??  
Cannot wait ... :)  
Regards and Happy new year.  
Dimitrios

"Doug Wellington" <doug@parisfaqs.com> wrote:

>"DJ" <nowayjose@dude.net> writes:

>> Same Steve Roach who used to live in austin and play keyboards for The

>> Lotions?

>

>I don't think so, but I'm not sure... The Steve Roach I know used to live

>in LA and then moved here to Tucson some time ago. He's probably the  
>preeminent ambient music artist in the world... <http://www.steveroach.com>

>

>Doug

>

><http://www.parisfaqs.com>

>

>"Dimitrios" <musurgio@otenet.gr> wrote:

>

>Hi if you have seen my posts for ecc83 I have noted that used subtly can  
make

>a great smoothing tube /tape effect.

>I asked for a special version with no knobs just this subtle effect that

>tubes introduce when driven moderately and he will be making this so stay

>tuned !

>In the meanwhile try the free ecc83 with my suggested setting at pulsar  
forum.

>Regards,

>Dimitrios

Dimitros yes I saw your post, need to read it again.

I am having some trouble just getting unit gain from this. I send it signal with no tube knobs up and the level is reduced. It seems about 8-10db of output gain is needed to adjust this.

It also seems like processing is applied even with the knobs all the way down.

that being said I like what I hear so far, subtly increasing the drive and the transients get softly rounded yet not muffled.

JesseThis is a multi-part message in MIME format.

-----=\_NextPart\_000\_0315\_01C73220.7FE2A2D0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Sarah,

And the problem is?

It's an mp3. Sounds okay unless the hat was supposed to be more straight than it sounded on 3+.

Try burning a disc and listen on another system to see if it still sucks. =20

It sounded okay here. Nifty actually!

T.

"Sarah" <sarahjane@sarahtonin.com> wrote in mess

---

---

Subject: Re: Track Counts in Native Systems?

Posted by [Chris Ludwig](#) on Fri, 01 Dec 2006 19:09:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

target="\_blank">sarahjane@sarahtonin.com> wrote in message

>> news:459f7215\$1@linux...

>>> Help,

>>>

>>> I just finished the first demo track for the next Sarahtonin CD, and  
>>> when I convert it to mp3 (in Wavelab), it sounds awful, kind of like what  
>>> a cassette tape used to sound like after it got eaten by the player.  
>>> It's a 16 bit/44.1 khz wave file, and I'm using the same settings for the  
>>> mp3 that I've always used. I even installed Wavelab on my bedroom  
>>> computer and tried doing the conversion there and got the same result,

>>> which makes me think I did something weird to the .wav file that's  
>>> messing up the conversion process somehow. Any ideas?  
>>>  
>>> Sarah  
>>>  
>>  
>  
>Yeah, I'm not sure I'm hearing anything other than what sounds  
like a regular mp3 conversion, except for one thing... I heard  
what seemed to be some clicks on the bassoon/sax-sounding thing  
that I didn't notice in the wav file... nothing with the hi-hat  
though, so I dunno if the DM-5 has anything to do with it. This  
is just on my PC speakers.

Neil

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>  
>  
>Sarah,  
>And the problem is?  
>  
>It's an mp3. Sounds okay unless the hat was  
>supposed to be more straight than it sounded on 3+.  
>  
>Try burning a disc and listen on another system to see  
>if it still sucks. =20  
>  
>It sounded okay here. Nifty actually!  
>T.  
>  
>  
> "Sarah" <sarahjane@sarahtonin.com> wrote in message =  
>news:45a0ac6d\$1@linux...  
> > Sarah,.....did you.....  
>  
> Well, not exactly, but I followed the same process I used for all the  
=  
>tracks=20  
> on the "Wayward" CD, and those mp3's are all fine (=20  
> <http://www.sarahtonin.com/wayward%20back.htm> )  
> I tried converting some other files just as an experiment, and it =  
>seems this=20  
> distortion only happens on tracks that have the Alesis DM5 drum =  
>module, and=20  
> it seems like it might be related specifically to the DM5 hi hat hits  
=

>. . .=20  
> but that's crazy. I don't know. I'm still experimenting.  
>  
> If you want to hear what I'm hearing, I put a couple 14 second =  
>snippets of=20  
> the mp3 and the original .wav file here:  
> <http://www.sarahtonin.com/music/Survival%20bit.wav>  
> <http://www.sarahtonin.com/music/Survival%20bit%201.mp3>  
>  
> Pretty ugly . . .  
>  
> Anyway . . . thanks DJ, and everyone else for your help.  
>  
> Sarah  
>  
>  
> "DJ" <nowayjose@dude.net> wrote in message news:459fe33f\$1@linux...  
> > Sarah,.....did you.....  
> >  
> > Import the individual .paf's into a stereo file in WL (go to=20  
> > File>Open>Wave>file type>Ensoniq PAF then shift+right click on each  
=

>one=20  
> > and then click on open?  
> >  
> > At this point, the L & R mono files whould open as a stereo PAF in=20  
> > Wavelab.  
> >  
> > Then did you process/dither the files using the render function and  
=

>save=20  
> > them as a separate file? did they play back OK? Then did you set a=20  
> > directory path to save this as a 16bit/44.1kHz .wav file? Did it =  
>still=20  
> > play back OK?  
> >  
> > Next, did you go to File>Save Special (wave)>Encode MP3>Save as=20  
> > Type>MPEG-1 Layer3 (MP3) and below this there should be an active =  
>bar that=20  
> > should say :  
> > MP3/Stereo/44.100Hz/LameEric-128Kbs/Attr  
> >  
> > Then you name the file and directory pach and hit OK. this works for  
=

>me=20  
> > every time.  
> >  
> > I'll be out for a few hours. I'll check back in later on. If you're

```

=
>still=20
> > having trouble PM me a animix-at-animas-dot-net and I'll try to help
=
>you=20
> > get this going.
> >
> > Regards,
> >
> > DeeJ
> >
> >
> >
> > "Sarah" <sarahjane@sarahtonin.com> wrote in message=20
> > news:459f7215$1@linux...
> >> Help,
> >>
> >> I just finished the first demo track for the next Sarahtonin CD,
=
>and=20
> >> when I convert it to mp3 (in Wavelab), it sounds awful, kind of =
>like what=20
> >> a cassette tape used to sound like after it got eaten by the =
>player.=20
> >> It's a 16 bit/44.1 khz wave file, and I'm using the same settings =
>for the=20
> >> mp3 that I've always used. I even installed Wavelab on my bedroom=20
> >> computer and tried doing the conversion there and got the same =
>result,=20
> >> which makes me think I did something weird to the .wav file that's=20
> >> messing up the conversion process somehow. Any ideas?
> >>
> >> Sarah
> >>
> >
> >=20
>
>
>
>
>I choose Polesoft Lockspam to fight spam, and you?
>http://www.polesoft.com/refer.html
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

```

```
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Sarah,</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>And the problem is?</FONT></DIV>
```

```
>the hat=20
>was</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>supposed to be more straight than it =
>sounded on=20
>3+.</FONT></DIV>
```

```
>system to see</FONT></DIV>
```

```
>actually!</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>T.</FONT></DIV>
```

```
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Sarah" <<A=20
> =
>href=3D"mailto:sarahjane@sarahtonin.com">sarahjane@sarahtonin.com</A>>=
> wrote=20
> in message <A=20
> href=3D"news:45a0ac6d$1@linux">news:45a0ac6d$1@linux</A>...</DIV>>=20
> Sarah,.....did you.....<BR><BR>Well, not exactly, but I =
>followed=20
> the same process I used for all the tracks <BR>on the "Wayward" CD, =
>and those=20
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> href=3D"http://www.sarahtonin.com/wayward =
>back.htm">http://www.sarahtonin.com/wayward%20back.htm</A>=20
> )<BR>I tried converting some other files just as an experiment, and it
=
>seems=20
> this <BR>distortion only happens on tracks that have the Alesis DM5 =
>drum=20
> module, and <BR>it seems like it might be related specifically to the
=
>DM5 hi=20
>gt
```

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Fri, 01 Dec 2006 19:10:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

>still=20  
> experimenting.<BR><BR>If you want to hear what I'm hearing, I put a =  
>couple 14=20  
> second snippets of <BR>the mp3 and the original .wav file here:<BR><A=20  
> href=3D"http://www.sarahtonin.com/music/Survival =  
>bit.wav">http://www.sarahtonin.com/music/Survival%20bit.wav</A><BR><A=20  
> href=3D"http://www.sarahtonin.com/music/Survival bit =  
>1.mp3">http://www.sarahtonin.com/music/Survival%20bit%201.mp3</A><BR><BR>=  
>Pretty=20  
> ugly . . .<BR><BR>Anyway . . . thanks DJ, and everyone else for your=20  
> help.<BR><BR>Sarah<BR><BR><BR>"DJ" <<A=20  
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>message=20  
> <A href=3D"news:459fe33f\$1@linux">news:459fe33f\$1@linux</A>...<BR>> =  
>  
> Sarah,.....did you.....<BR>><BR>> Import the =  
>individual=20  
> .paf's into a stereo file in WL (go to <BR>> =  
>File>Open>Wave>file=20  
> type>Ensoniq PAF then shift+right click on each one <BR>> and =  
>then click=20  
> on open?<BR>><BR>> At this point, the L & R mono files =  
>would open=20  
> as a stereo PAF in <BR>> Wavelab.<BR>><BR>> Then did you=20  
> process/dither the files using the render function and save <BR>> =  
>them as a=20  
> separate file? did they play back OK? Then did you set a <BR>> =  
>directory=20  
> path to save this as a 16bit/44.1kHz .wav file? Did it still <BR>> =  
>play=20  
> back OK?<BR>><BR>> Next, did you go to File>Save Special=20  
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>and below=20  
> this there should be an active bar that <BR>> should say :<BR>>=20  
> MP3/Stereo/44.100Hz/LameEric-128Kbs/Attr<BR>><BR>> Then you name =  
>the=20  
> file and directory path and hit OK. this works for me <BR>> every=20  
> time.<BR>><BR>> I'll be out for a few hours. I'll check back in =  
>later=20  
> on. If you're still <BR>> having trouble PM me a =  
>animix-at-animas-dot-net=20  
> and I'll try to help you <BR>> get this going.<BR>><BR>>=20  
> Regards,<BR>><BR>> DeeJ<BR>><BR>><BR>><BR>> "Sarah" =  
><<A=20

> =  
>href=3D"mailto:sarahjane@sarahtonin.com">sarahjane@sarahtonin.com</A>>=  
> wrote=20  
> in message <BR>> <A=20  
> =  
>href=3D"news:459f7215\$1@linux">news:459f7215\$1@linux</A>...<BR>>>=20

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> track for the next Sarahtonin CD, and <BR>>> when I convert it =  
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> (in Wavelab), it sounds awful, kind of like what <BR>>> a =  
>cassette tape=20  
> used to sound like after it got eaten by the player. <BR>>> It's =  
>a 16=20  
> bit/44.1 khz wave file, and I'm using the same settings for the =  
><BR>>>=20

>bedroom=20  
> <BR>>> computer and tried doing the conversion there and got the =  
>same=20  
> result, <BR>>> which makes me think I did something weird to the =  
>.wav=20  
> file that's <BR>>> messing up the conversion process =

> ideas?<BR>>><BR>>> Sarah<BR>>><BR>><BR>>=20  
><BR><BR></BLOCKQUOTE>  
><DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =  
>and=20  
>you?<BR><A=20  
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>  
>Strait music where I bought my Beta52A a few days ago has about  
5 drum mic kits on sale. CAD, Audio Technica, Shure, etc..  
All for under \$200. I was very tempted to get one.  
I was like the ...the Beta52A was \$170 by itself...Hmmm... I could get the  
entire kit dor that much...,but they were lower grade mics and I wanted good  
quality so I passed.  
If I had another \$200 to spend I would have got one of them.  
Anyway Strait Music at 620 and 183...if you guys want to give 'em a call.  
(Austin Texas)

B

rick <parnell68@hotmail.com> wrote:  
>you can't use that kind of language here! first it's deej with lizard  
>and now you with caboodle. TGIS i say TGIS.

>  
>  
>  
>On 7 Jan 2007 11:53:51 +1000, "Neil" <IUOIU@OIU.com> wrote:  
>  
>>  
>>"Carl Amburn" <carlamburn@hotmail.com> wrote:  
>>  
>>>The \*whole\* kit was \$169???? Daaaaaang.  
>>  
>>What about the caboodle? Was there a caboodle to go along with  
>>that kit?  
>>  
>>:)  
>Hello people... the C -16 was working well when I first got it.. didn't  
use it for a while.. reconnected it again.. it lit all leds and did nothing..  
didn't move or function at all.. then it stopped the Paris from working  
so I had to reinstall the Paris Pro 3 ... then reconnecting the C-16 no  
leds even lit anymore.. did it fry ? any suggestions ?

Thanks alot in advance..

p.s : I am using aABIT AV8 3Rd eye MOBO with an Athlon AMD +3500 64  
bit Processor with 4 EDS-1000 cards ( working on SBS Chassis expansion )  
and MEC ( Black )Ok... I have been over thinking rock n' roll lately.

What I am thinking is....

If it takes roughly 28 feet for a 40hz wave form to develop  
does that mean that that is the optimal distance for micing that frequency?  
I figure only about 440hz and higher develop fully within 4 feet of the kick  
drum.

So if i remember correctly a 60hz frequency will go thru one cylce at approximately  
20-30ms into the kick sound.

So I was wondering if shifting the lower frequencies back towards the beginning  
of kick beat by approximately 20-30ms if that would give a more powerful  
kick sound/tone.

Make sense?

Anyway I will be trying it.

Wonder if the same will help bass guitar or any instrument.

Perhaps I ned to just go to sleep.

B <http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&url=video.yahoo.com&fr=yvmtf>

Don't forget to think about proximity effect in this equation. I do  
encourage you to do experiments, keep going man. What you'll learn about  
your mics, instruments and rooms will stay with you long after any recording  
medium. Acoustic knowledge never goes out of style.

AA

"Brandon" <a@a.com> wrote in message news:45a12dc0\$1@linux...

>  
> Ok... I have been over thinking rock n' roll lately.  
> What I am thinking is....  
> If it takes roughly 28 feet for a 40hz wave form to develop  
> does that mean that that is the optimal distance for micing that  
> frequency?  
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> kick  
> drum.  
> So if i remember correctly a 60hz frequency will go thru one cylce at  
> approximately  
> 20-30ms into the kick sound.  
> So I was wondering if shifting the lower frequencies back towards the  
> beginning  
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> kick sound/tone.  
> Make sense?  
> Anyway I will be trying it.  
> Wonder if the same will help bass guitar or any instrument.  
> Perhaps I ned to just go to sleep.  
>  
> B  
>This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0014\_01C7328C.299F3B60  
Content-Type: text/plain;  
charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Duh? Why didn't I think of that?!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Damn you're good Dimitrios.  
Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =  
news:45a0d36c\$1@linux...

I would like to post the alternative to bus compressing using Paris =  
eds compressor.

I combined some users tips here...

You use aux 1 as a stereo feed to eds stereo compressor.

You use the aux as pre and mute every drumtrack.

Now using the aux pan pot you send the drumtracks to the stereo field =  
as  
needed.

You open a eds compressor with 1.20 ratio 8 (yes only 8) release =  
attack about

12 o'clock predelay 3 (if you want you can nudge all drumtracks 3 ms =  
to the  
left) threshold -96 and output like 4-5 db.  
Now these will be the compressed only drums.  
Now on aux 2 stereo again pre again you use the same aux settings and =  
you  
put on aux 2 same eds compressor with same predelay BUT with no =  
threshold  
and no ratio as to have the dry only signal.  
Thus with aux1 you control the compressed drummix only and with aux2 =  
the  
dry drums.  
Happy new Year.  
Dimitrios

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=\_NextPart\_000\_0014\_01C7328C.299F3B60

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV><FONT face=3DArial size=3D2>Duh?&nbsp; Why didn't I think of=20  
that?!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!</FONT></DIV>

<DIV><FONT face=3DArial

---

Subject: Re: Track Counts in Native Systems?

Posted by [Chris Ludwig](#) on Fri, 01 Dec 2006 19:14:31 GMT

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size=3D2></FONT>&nbsp;</DIV>

<DIV><FONT face=3DArial size=3D2>Damn you're good =

Dimitrios.</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>

<DIV>&nbsp;</DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =



"Jamie K" <Meta@Dimensional.com> wrote in message news:45a0f460@linux...  
>  
> Did you try compressing a mix with no hihats? And did the wierd little  
> glitches go away?  
>  
> Looking forward to your next CD.  
>  
> Cheers,  
> -Jamie  
> www.JamieKrutz.com  
>  
>  
> Sarah wrote:  
>>> Sarah,.....did you.....  
>>  
>> Well, not exactly, but I followed the same process I used for all the  
>> tracks on the "Wayward" CD, and those mp3's are all fine (  
>> <http://www.sarahtonin.com/wayward%20back.htm> )  
>> I tried converting some other files just as an experiment, and it seems  
>> this distortion only happens on tracks that have the Alesis DM5 drum  
>> module, and it seems like it might be related specifically to the DM5 hi  
>> hat hits . . . but that's crazy. I don't know. I'm still experimenting.  
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>> If you want to hear what I'm hearing, I put a couple 14 second snippets  
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>>  
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>>  
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>>> help you get this going.  
>>>  
>>> Regards,  
>>>  
>>> Deej  
>>>  
>>>  
>>>  
>>> "Sarah" <sarahjane@sarahtonin.com> wrote in message  
>>> news:459f7215\$1@linux...  
>>>> Help,  
>>>>  
>>>> I just finished the first demo track for the next Sarahtonin CD, and  
>>>> when I convert it to mp3 (in Wavelab), it sounds awful, kind of like  
>>>> what a cassette tape used to sound like after it got eaten by the  
>>>> player. It's a 16 bit/44.1 khz wave file, and I'm using the same  
>>>> settings for the mp3 that I've always used. I even installed Wavelab  
>>>> on my bedroom computer and tried doing the conversion there and got the  
>>>> same result, which makes me think I did something weird to the .wav  
>>>> file that's messing up the conversion process somehow. Any ideas?  
>>>>  
>>>> Sarah  
>>>>  
>>>  
>>http://www.youtube.com/watch?v=6Z-97jtqi38D...that sounds like a great idea. Thanks  
Rod  
"Dimitrios" <musurgio@otenet.gr> wrote:  
>  
>I would like to post the alternative to bus compressing using Paris eds  
compressor.  
>I combined some users tips here...  
>You use aux 1 as a stereo feed to eds stereo compressor.  
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>Now using the aux pan pot you send the drumtracks to the stereo field as  
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>You open a eds compressor with 1.20 ratio 8 (yes only 8) release attack about  
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>left) threshold -96 and output like 4-5 db.  
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>and no ratio as to have the dry only signal.  
>Thus with aux1 you control the compressed drummix only and with aux2 the  
>dry drums.  
>Happy new Year.  
>DimitriosHow do you control the level of eachindividual instrument?  
With the send pot on the channel?

B

"Dimitrios" <musurgio@otenet.gr> wrote:

>

>I would like to post the alternative to bus compressing using Paris eds  
compressor.  
>I combined some users tips here...  
>You use aux 1 as a stereo feed to eds stereo compressor.  
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>and no ratio as to have the dry only signal.  
>Thus with aux1 you control the compressed drummix only and with aux2 the  
>dry drums.  
>Happy new Year.  
>DimitriosCan someone refresh my mind...  
I remember there being some controversy  
over how the EDS comp works in comparison  
to any other soft comp.  
Can anyone explain?

Thanks,  
BThat's Great! HA  
R

"John Macy" <spamlessjohn@johnmacy.com> wrote:

>

>

><http://www.youtube.com/watch?v=6Z-97jtiq38I> if you use a setting like the Dimitrios LA2 setting you can get a very nice mild compression. When I tried aggressive compression I got crap but the mild one is very nice.

Threshold -75.1 db

Ratio 1.10:1

Attack 0.00126 sec

Release 0.052 sec

lookahead 0.000

output 6.3 db

"Brandon" <a@a.com> wrote:

>

>Can someone refresh my mind...

>I remember there being some controversy

>over how the EDS comp works in comparison

>to any other soft comp.

>Can anyone expl

---

Subject: Re: Track Counts in Native Systems?

Posted by [LaMont](#) on Fri, 01 Dec 2006 19:27:33 GMT

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  experimenting.<BR><BR>If you want to hear what I'm hearing, I put a =  
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  href=3D"http://www.sarahtonin.com/music/Survival bit =

1.mp3"><http://www.sarahtonin.com/music/Survival%20bit%201.mp3></A><BR><BR>=

Pretty=20

  ugly . . .<BR><BR>Anyway . . . thanks DJ, and everyone else for your=20

  help.<BR><BR>Sarah<BR><BR><BR>"DJ" &lt;<A=20

  href=3D"mailto:nowayjose@dude.net">[nowayjose@dude.net](mailto:nowayjose@dude.net)</A>&gt; wrote in =  
message=20

  <A href=3D"news:459fe33f\$1@linux">[news:459fe33f\\$1@linux](news:459fe33f$1@linux)</A>...<BR>&gt; =

[illegible]

same=20

result, <BR>&gt;&gt; which makes me think I did something weird to the =  
..wav=20

file that's <BR>&gt;&gt; messing up the conversion process =  
somehow.&nbsp; Any=20

ideas?<BR>&gt;&gt;<BR>&gt;&gt; Sarah<BR>&gt;&gt;<BR>&gt;<BR>&gt;=20  
<BR><BR></BLOCKQUOTE>

<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =  
and=20

you?<BR><A=20

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=  
..html</A>&nbsp;&nbsp;&nbsp;&nbsp;</FONT></DIV></BODY ></HTML>

-----=\_NextPart\_000\_0315\_01C73220.7FE2A2D0--"having you squirming around behind me  
squeezin' your lizard in a  
bathroom."

with an image like that, who needs tv...i'm pulling my plug right  
now...i mean the tv's plug...never mind i'm leaving now.

On Sat, 6 Jan 2007 21:19:20 -0700, "DJ" <nowayjose@dude.net> wrote:

>

>

>

>"rick" <parnell68@hotmail.com> wrote in message

>news:pl30q2lsb4p4jqvqen15sle4tu9kj36n5l@4ax.com...

>> do you do anything simple???

>

>That's the standard method for rendering and dithering in Wavelab, if you're

>a total control freak and want to make sure you don't end up saving your

>file to a temp directory that you'll never find again.

>

>

> i'd hate to be behind you at a ball game

>> bathroom line and have 6 beers in me...ohhhhh lordy...

>

>I'd prolly hurry it up. I'm not too sure I'd feel very good about having you

>squirming around behind me squeezin' your lizard in a bathroom.

>

>;o)

>

>

>;o)

>you can't use that kind of language here! first it's deej with lizard  
and now you with caboodle. TGIS i say TGIS.

On 7 Jan 2007 11:53:51 +1000, "Neil" <IUOIU@OIU.com> wrote:

>  
>"Carl Amburn" <carlamburn@hotmail.com> wrote:  
>  
>>The \*whole\* kit was \$169???? Daaaaaang.  
>  
>What about the caboodle? Was there a caboodle to go along with  
>that kit?  
>  
>:)I would like to post the alternative to bus compressing using Paris eds compressor.  
I combined some users tips here...  
You use aux 1 as a stereo feed to eds stereo compressor.  
You use the aux as pre and mute every drumtrack.  
Now using the aux pan pot you send the drumtracks to the stereo field as  
needed.  
You open a eds compressor with 1.20 ratio 8 (yes only 8) release attack about  
12 o'clock predelay 3 (if you want you can nudge all drumtracks 3 ms to the  
left) threshold -96 and output like 4-5 db.  
Now these will be the compressed only drums.  
Now on aux 2 stereo again pre again you use the same aux settings and you  
put on aux 2 same eds compressor with same predelay BUT with no threshold  
and no ratio as to have the dry only signal.  
Thus with aux1 you control the compressed drummix only and with aux2 the  
dry drums.  
Happy new Year.  
DimitriosDid you try compressing a mix with no hihats? And did the wierd little  
glitches go away?

Looking forward to your next CD.

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Sarah wrote:

>> Sarah,.....did you.....  
>  
> Well, not exactly, but I followed the same process I used for all the tracks  
> on the "Wayward" CD, and those mp3's are all fine (  
> <http://www.sarahtonin.com/wayward%20back.htm> )  
> I tried converting some other files just as an experiment, and it seems this  
> distortion only happens on tracks that have the Alesis DM5 drum module, and  
> it seems like it might be related specifically to the DM5 hi hat hits . . .  
> but that's crazy. I don't know. I'm still experimenting.  
>

> If you want to hear what I'm hearing, I put a couple 14 second snippets of  
> the mp3 and the original .wav file here:  
> <http://www.sarahtonin.com/music/Survival%20bit.wav>  
> <http://www.sarahtonin.com/music/Survival%20bit%201.mp3>  
>  
> Pretty ugly . . .  
>  
> Anyway . . . thanks DJ, and everyone else for your help.  
>  
> Sarah  
>  
>  
> "DJ" <nowayjose@dude.net> wrote in message news:459fe33f\$1@linux...  
>> Sarah,.....did you.....  
>>  
>> Import the individual .paf's into a stereo file in WL (go to  
>> File>Open>Wave>file type>Ensoniq PAF then shift+right click on each one  
>> and then click on open?  
>>  
>> At this point, the L & R mono files whould open as a stereo PAF in  
>> Wavelab.  
>>  
>> Then did you process/dither the files using the render function and save  
>> them as a separate file? did they play back OK? Then did you set a  
>> directory path to save this as a 16bit/44.1k

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Chris Ludwig](#) on Fri, 01 Dec 2006 19:32:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

from high ratios for that  
aggressive sound on drums too.

"John" <no@no.com> wrote in message news:45a194ec\$1@linux...

Oh and there's more settings on my site under Plugins  
[www.kfocus.com/paris](http://www.kfocus.com/paris)

I choose Polesoft Lockspam to fight spam, and you?  
<http://www.polesoft.com/refer.html>  
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for=20
that</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>aggressive sound on drums =
too.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
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you?<BR><A=20
href=3D"http://www
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---

Subject: Re: Track Counts in Native Systems?  
Posted by [LaMont](#) on Fri, 01 Dec 2006 21:15:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ck predelay 3 (if you want you can nudge all drumtracks 3 ms to  
>the  
>>left) threshold -96 and output like 4-5 db.  
>>Now these will be the compressed only drums.  
>>Now on aux 2 stereo again pre again you use the same aux settings and  
you  
>>put on aux 2 same eds compressor with same predelay BUT with no threshold  
>>and no ratio as to have the dry only signal.  
>>Thus with aux1 you control the compressed drummix only and with aux2 the  
>>dry drums.  
>>Happy new Year.

>>Dimitrios

>Hi,

The best so far settings for EDS compressor is by using a ratio from 1.10 to 1.30 the most with threshold full at -96 ! and release only 8 (yes 8) and attack can be configured along your needs of mild (in conjunction with the lower settings 1.10-1.15) or heavy compression up to 1.30 and lower attack. Use predelay at 3ms but if you want smack on drumhitting leave it at 0 !

Regards,  
Dimitrios

randon" <a@a.com> wrote:

>

>Can someone refresh my mind...

>I remember there being some controversy

>over how the EDS comp works in comparison

>to any other soft comp.

>Can anyone explain?

>

>Thanks,

>BHi all.

Never worked this out.

If it IS possible, how the hell do you arm the master fared to record movements?

Thanks.

Kim W.i have my room mics set about 3.6' in in front of the kit and 4' off the floor using M/S encoding. the overheads are 5' off the floor, 6' apart and 4' back from the drummer. for a different vibe the room mics can be placed up to 15' away from the kit and the file is shifted to approximately the same time as the overheads to reduce some of the delay which mostly affects the kicks clarity.

On 8 Jan 2007 04:28:32 +1000, "Brandon" <a@a.com> wrote:

>

>Ok... I have been over thinking rock n' roll lately.

>What I am thinking is....

>If it takes roughly 28 feet for a 40hz wave form to develop

>does that mean that that is the optimal distance for micing that frequency?

>I figure only about 440hz and higher develop fully within 4 feet of the kick drum.

>So if i remember correctly a 60hz frequency will go thru one cycle at approximately 20-30ms into the kick sound.

>So I was wondering if shifting the lower frequencies back towards the beginning of kick beat by approximately 20-30ms if that would give a more powerful

>kick sound/tone.

>Make sense?

>Anyway I will be trying it.  
>Wonder if the same will help bass guitar or any instrument.  
>Perhaps I ned to just go to sleep.  
>  
>BGoin on 8 years with Paris, I've never figured it out either.

Rob

<Kim W. noway.known> wrote in mess

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Fri, 01 Dec 2006 21:46:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

never figured it out either.  
>  
>Rob  
>  
><Kim W. noway.known> wrote in message news:45a2031f\$1@linux...  
>>  
>> Hi all.  
>> Never worked this out.  
>> If it IS possible, how the hell do you arm the master fared to  
>> record movements?  
>> Thanks.  
>> Kim W.  
>  
>oh hell yes!

On Sun, 7 Jan 2007 11:59:37 -0700, "DJ" <nowayjose@dude.net> wrote:

> <http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&r url=video.yahoo.com&fr=yvmtf>  
>Both the Master, and submix faders (or fareds)can be automated from the C-16  
(yes, in classic mode) by doing the usual stuff (turning on automation and  
edit automation on the mixer, arming the C-16 by pressing the solo and mute  
at the same time)AND  
clicking (and holding)on the appropriate fader with the mouse.  
Then use the fader on the C-16 for the moves.

If you put the C-16 in submix mode channels 1 thru 8 will control submix  
1-8 and the master fader will control the Global master. When C-16 is in  
normal mode the master fader controls whichever submix the C-16 is assigned  
to.  
Rod

"Kim W." noway.known wrote:  
>

>Hi all.  
>Never worked this out.  
>If it IS possible, how the hell do you arm the master fader to  
>record movements?  
>Thanks.  
>Kim W. Actually, when in submix mode, the submix faders can be selected with the  
channel select buttons on the C-16. You only have to click on the master  
fader, as there is no other way to select it.  
Rod  
"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
>  
>Both the Master, and submix faders (or faders) can be automated from the  
C-16  
>(yes, in classic mode) by doing the usual stuff (turning on automation and  
>edit automation on the mixer, arming the C-16 by pressing the solo and mute  
>at the same time) AND  
>clicking (and holding) on the appropriate fader with the mouse.  
>Then use the fader on the C-16 for the moves.  
>  
>If you put the C-16 in submix mode channels 1 thru 8 will control submix  
>1-8 and the master fader will control the Global master. When C-16 is in  
>normal mode the master fader controls whichever submix the C-16 is assigned  
>to.  
>Rod  
>  
>"Kim W." noway.known wrote:  
>>  
>>Hi all.  
>>Never worked this out.  
>>If it IS possible, how the hell do you arm the master fader to  
>>record movements?  
>>Thanks.  
>>Kim W.  
>Thanks guys, much appreciated!

Tyrone This is a multi-part message in MIME format.

---=\_linux45a2547a  
Content-Type: text/plain  
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Never mind.  
I used my usual workaround. Lucky I found some more Blu-Tak!  
I guess that's one way to mix an orchestra!  
Kim

"Kim W." <sdfkjgh@drfhjg.frgihu> wrote:

>

>> If it IS possible, how the hell do you arm the master fared to

>> record movements?

>

>Fared????? Sorry folks. (Jeez... I've heard that dyslexia IS a nasty disaese!)

>The manual states that it can be done in c16 "pro" mode, but I don't use

>"pro" mode. (and at this point in my illustrious career.. I don't really

>give a sh\*^ about being "pro!")

>All I wanna do is automate those damn white fareds.

>Happy new year to all!

>

>

>

>"Robert" <studiomanitou@gmail.com> wrote:

>>Goin on 8 years with Paris, I've never figured it out either.

>>

>>Rob

>>

>><Kim W. noway.known> wrote in message news:45a2031f\$1@linux...

>>>

>>> Hi all.

>>> Never worked this out.

>>> If it IS possible, how the hell do you arm the master fared to

>>> record movements?

>>> Thanks.

>>> Kim W.

>>

>>

>

---=\_linux45a2547a

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Subject: Re: Track Counts in Native Systems?

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Subject: Re: Track Counts in Native Systems?

Posted by [Dedric Terry](#) on Sat, 02 Dec 2006 04:03:45 GMT

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Subject: Re: Track Counts in Native Systems?  
Posted by [Neil](#) on Sat, 02 Dec 2006 04:51:10 GMT  
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Subject: Re: Track Counts in Native Systems?  
Posted by [DJ](#) on Sat, 02 Dec 2006 04:56:54 GMT  
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Subject: Re: Track Counts in Native Systems?

Posted by [chuck duffy](#) on Sat, 02 Dec 2006 14:43:14 GMT

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Subject: Re: Track Counts in Native Systems?

Posted by [Jamie K](#) on Sat, 02 Dec 2006 15:33:37 GMT

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xn0n2gQln4N32mB1hlpk8wXN1AyRE

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sat, 02 Dec 2006 16:14:20 GMT  
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---

ever known!

James

"DJ" <nowayjose@dude.net> wrote:  
> [http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&r\\_url=video.yahoo.com&fr=yvmtf](http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&r_url=video.yahoo.com&fr=yvmtf)  
>

>  
>"James McCloskey" <excelsm@hotmail.com> wrote:  
>  
><http://gear.ign.com/articles/749/749883p1.html> had a friend who was rowdy till his chute didn't  
deploy fully. i  
don't know if you had mentioned about your brother passing before but  
if you did and i missed it...sorry for you and your families loss.

On 9 Jan 2007 06:11:36 +1000, "James McCloskey" <excelsm@hotmail.com>  
wrote:

>  
>I guess you missed my, Looking for a new Hobby?, post.  
>  
>My brother had about 1500 sky dives in before he past away, he would have  
>loved this. Skydivers are the rowdiest, craziest, fun loving bunch I've  
>ever known!  
>  
>James  
>  
>"DJ" <nowayjose@dude.net> wrote:  
>> <http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&r> url=video.yahoo.com&fr=yvmtf  
>>  
>>  
>>Thanks Rick! I'm sorry to hear about your friend. My brother passed away  
in 1997 the same day Princess Diana died. Skydiving may have been a factor  
in his death, but it wasn't the cause of death. It's a long sad story, maybe  
some day I'll post about it or throw up a web page. The following year a  
bunch of his friends joined him when their King Air went down.

James

rick <parnell68@hotmail.com> wrote:  
>had a friend who was rowdy till his chute didn't deploy fully. i  
>don't know if you had mentioned about your brother passing before but  
>if you did and i missed it...sorry for you and your families loss.  
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>>  
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>>> <http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&r url=video.yahoo.com&fr=yvmtf>  
>>>  
>>>  
>>>  
>I got my new UAD-1 card... Swapped out both of my old cards, one at a time.  
Still getting extraneous clicking noises. I am seriously bummed. I called  
uaudio tech support got the same old line - "We don't support Paris any more.  
We don't support Mac OS 9 any more.

Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you having problems?

Thanks!

Ganttl'm running paris 3.0 on a G4 Dual 867 with one UAD card  
and UAD 3.8 software.No problems here.  
Thanks Eugene

"Gantt Kushner" <ganttmann@comcast.net> wrote:

>  
>I got my new UAD-1 card... Swapped out both of my old cards, one at a time.  
> Still getting extraneous clicking noises. I am seriously bummed. I called  
>uaudio tech support got the same old line - "We don't support Paris any  
more.  
> We don't support Mac OS 9 any more.  
>  
>Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you having  
>problems?  
>  
>Thanks!  
>  
>Ganttl didn't have any problems 'til I switched to v.3.9 either. Unfortunately,  
if I go back to 3.8 I lose some of the newer FX.

Gantt

"Eugene B" <martinlancer@hotmail.com> wrote:

>  
>I'm running paris 3.0 on a G4 Dual 867 with one UAD card  
>and UAD 3.8 software.No problems here.  
>Thanks Eugene  
>  
>"Gantt Kushner" <ganttmann@comcast.net> wrote:  
>>  
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time.

>> Still getting extraneous clicking noises. I am seriously bummed. I called  
>>uaudio tech support got the same old line - "We don't support Paris any  
>more.  
>> We don't support Mac OS 9 any more.  
>>  
>>Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you having  
>>problems?  
>>  
>>Thanks!  
>>  
>>Gantt  
>Tyrone,

I'm running 4 x EDS cards in a 7 slot Avid branded Magma here. I got it from  
Chris. I think you told me you got yours from Chris too. You should be good  
to go.

Deej

"Tyrone Corbett" <tyronecorbett@comcast.net> wrote in message  
news:459fedda\$1@linux...

>  
> Hey guys, as pricing for EDS cards have dropped, I've purchased a couple  
> more  
> to add to my 3 card system. Typically, I keep one as a back up, but I  
> wanted  
> to know if there were any problems adding a fourth and possibly the fifth  
> to my 8 channel Avid extender.  
>  
> I spoke with Gene and recall him mentioning that there might be a problem  
> going beyond 3 cards (Gene, was that within the PC?).  
>  
> Before purchasing the extender, my Win98 PC worked with the 3 cards  
> installed  
> and I put in the fourth to test and it worked, though I only tested it for  
> a short period.  
>  
> I recall reading posts of larger systems, but can't recall the details.  
>  
> Thanks,  
>  
> Tyrone  
>  
>  
>  
>Nebula2 Free

Wont run in 98, but very promising for its sound.

<http://www.acusticaudio.com/>

Extended version due soon (not free).

GeneDid you read my 2nd post? Still don't understand??? If so, what specifically?

Rod

"Rob Arsenault" <mani1147 AT hotmail.com> wrote:

>That was suppose to read: Sorry Rod, i'm...NOT...sure I understand.

>

>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message

>news:45a25b76\$1@linux...

>>

>> Robert...Sorry????? for what? did you read my 2nd post?

>> Rod

>> "Robert" <studiomanitou@gmail.com> wrote:

>> >

>> >>AND

>> >> clicking (and holding)on the appropriate fader with the mouse.

>> >

>> >Sorry Rod, i'm sure I understand.

>> >

>> >

>> >

>>

>

>Jamie wrote:

> Do you happen to know a good source for short banana plug control

> voltage cables and 1/8th inch audio patch cables?

Sorry to take so long replying to this - I forgot which thread it was in!

I don't use bananas myself, but for 3.5mm, check out:

[http://www.allelectronics.com/cgi-bin/category/117/Cables\\_-\\_3.5mm\\_Plugs.html](http://www.allelectronics.com/cgi-bin/category/117/Cables_-_3.5mm_Plugs.html)

The CB-352 cables are good - 2' for .90 each, quantity 10-99...

Doug

<http://www.parisfaqs.com> Seems a little glitchy, and uses quite a bit of cpu, but it does sound quite good. Worth checking out and watching.

Dedric

On 1/8/07 8:05 PM, in article 45a2f882\$1@linux, "Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>  
> Nebula2 Free  
>  
> Wont run in 98, but very promising for its sound.  
>  
> <http://www.acusticaudio.com/>  
>  
> Extended version due soon (not free).  
>  
> GeneDedric Terry <dterry@keyofd.net> wrote:  
> Seems a little glitchy, and uses quite a bit of cpu, but  
> it does sound quite good. Worth checking out and watching.  
>  
> Dedric  
>

This plugin is based on a different convolution technology called dynamic volterra kerneling. This form of dynamic convolution appears to not violate the current Sintefex patents used by Focusrite and Sintefex, but it offers the same kind of time variant realism.

The free plug includes very good sounding reverbs a very good compressor and an excellent phaser among others. It appears to be just scratching what this technology can do.

It is very CPU intensive.

GeneAnd you thought the iPod was only good for...

<http://playlistmag.com/news/2007/01/08/tunestudio/index.php>he actually survived albeit slightly altered from the experience and i declined to take my turn. (i was suppose to go next)

On 9 Jan 2007 07:09:51 +1000, "James McCloskey" <excelsm@hotmail.com> wrote:

>  
> Thanks Rick! I'm sorry to hear about your friend. My brother passed away  
> in 1997 the same day Princess Diana died. Skydiving may have been a factor  
> in his death, but it wasn't the cause of death. It's a long sad story, maybe  
> some day I'll post about it or throw up a web page. The following year a  
> bunch of his friends joined him when their King Air went down.  
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> James  
>  
> rick <parnell68@hotmail.com> wrote:  
>> had a friend who was rowdy till his chute didn't deploy fully. i  
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>>>My brother had about 1500 sky dives in before he past away, he would have  
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>>>ever known!  
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>>>James  
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>>>"DJ" <nowayjose@dude.net> wrote:  
>>>> <http://video.yahoo.com/video/play?oid=911d85ea5c7e3032&url=video.yahoo.com&fr=yvmtf>  
>>>>  
>>>>  
>>>>  
>>Thanks Dimitrious

"Dimitrios" <musurgio@otenet.gr> wrote in message news:45a0d36c\$1@linux...

>  
> I would like to post the alternative to bus compressing using Paris eds  
> compressor.  
> I combined some users tips here...  
> You use aux 1 as a stereo feed to eds stereo compressor.  
> You use the aux as pre and mute every drumtrack.  
> Now using the aux pan pot you send the drumtracks to the stereo field as  
> needed.  
> You open a eds compressor with 1.20 ratio 8 (yes only 8) release attack  
> about  
> 12 o'clock predelay 3 (if you want you can nudge all drumtracks 3 ms to  
> the  
> left) threshold -96 and output like 4-5 db.  
> Now these will be the compressed only drums.  
> Now on aux 2 stereo again pre again yiu use the same aux settings and you  
> put on aux 2 same eds compressor with same predelay BUT with no threshold  
> and no ratio as to have the dry only signal.  
> Thus with aux1 you control the compressed drummix only and with aux2 the  
> dry drums.  
> Happy new Year.  
> DimitriosWhen you say 8 release....  
You mean:?  
8.  
..8

..08  
..008  
..0008  
??????????

--  
Thanks,

Brandon

"Don Nafe" <dnafe@magma.ca> wrote in message news:45a38aec@linux...  
> Thanks Dimitrious  
>  
>  
> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a0d36c\$1@linux...  
> >  
> > I would like to post the alternative to bus compressing using Paris eds  
> > compressor.  
> > I combined some users tips here...  
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> > and no ratio as to have the dry only signal.  
> > Thus with aux1 you control the compressed drummix only and with aux2 the  
> > dry drums.  
> > Happy new Year.  
> > Dimitrios  
>  
>eight to the bar?

"Brandon" <a@a.com> wrote:  
>When you say 8 release....  
>You mean:?

>8.  
 >.8  
 >.08  
 >.008  
 >.0008  
 >??????????  
 >  
 >--  
 >Thanks,  
 >  
 >Brandon  
 >  
 >  
 >  
 >  
 >  
 >"Don Nafe" <dnafe@magma.ca> wrote in message news:45a38aec@linux...  
 >> Thanks Dimitrious  
 >>  
 >>  
 >> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a0d36c\$1@linux...  
 >> >  
 >> > I would like to post the alternative to bus compressing using Paris  
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 >> > compressor.  
 >> > I combined some users tips here...  
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 >> > the  
 >> > left) threshold -96 and output like 4-5 db.  
 >> > Now these will be the compressed only drums.  
 >> > Now on aux 2 stereo again pre again you use the same aux settings and  
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 >> > put on aux 2 same eds compressor with same predelay BUT with no  
 >threshold  
 >> > and no ratio as to have the dry only signal.  
 >> > Thus with aux1 you control the compressed drummix only and with aux2  
 the  
 >> > dry drums.  
 >> > Happy new Year.  
 >> > Dimitrios  
 >>

>>  
>  
>Great, thanks Doug!

BTW, for banana cables another friend suggested this place:  
[http://www.elexp.com/tld\\_als9.htm](http://www.elexp.com/tld_als9.htm)

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Doug Wellington wrote:

> Jamie wrote:  
>> Do you happen to know a good source for short banana plug control  
>> voltage cables and 1/8th inch audio patch cables?  
>  
> Sorry to take so long replying to this - I forgot which thread it was in!  
>  
> I don't use bananas myself, but for 3.5mm, check out:  
>  
>

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sat, 02 Dec 2006 16:24:35 GMT  
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ank"><http://gear.ign.com/articles/749/749883p1.html>  
>

I sent angry letters to Mitch Bainwol and Cary Sherman (CEO and Pres.)

1330 Connecticut Ave., N.W.  
Suite 300  
Washington, DC 20036

Genels it a phone Is it a PDA? is it a movie playing iPod? Is it a computer  
running Mac OSX???

Meet the Beatles!

Live blog  
<http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/>

Pictures of the iPhone  
<http://www.macrumorslive.com/>

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Subject: Re: Track Counts in Native Systems?

Posted by [LaMont](#) on Sat, 02 Dec 2006 16:31:00 GMT

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yeLsBGXD5KoHtYsHqGn0xCOOFS7PySvWsfPcyxEz5A88oGPL5auXBD0JaJD5  
yuCHqGXggTPZ8xUU9jeZCpHhwt85Wg9/F1Ua2zFh0ODFmHkNF+cVhD2cnSTx  
9rDzEU+eqB6lNOu6xRfJVFYPYxgcFZdOTrHV8dWdwPQIHbykPnK6le1iMRyHO  
Zo2HyVQPUJ01c3z1YU7y0OHZlRD/2Q==

---=\_linux45a2547a-->AND

> clicking (and holding) on the appropriate fader with the mouse.

Sorry Rod, i'm sure I understand. Thanks, Rod.

You've saved me a fortune in Blu-Tak!

Now I'm gonna print out your instructions and stick 'em next  
to my desk. (with blu-tak, of course!).

Cheers.

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>

> Actually, when in submix mode, the submix faders can be selected with the  
> channel select buttons on the C-16. You only have to clickk on the master  
> fader, as there is no other way to select it.

> Rod

> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>

>> Both the Master, and submix faders (or fareds) can be automated from the  
> C-16

>> (yes, in classic mode) by doing the usual stuff (turning on automation  
and

>> edit automation on the mixer, arming the C-16 by pressing the solo and  
mute

>> at the same time) AND

>>clicking (and holding)on the apprpriate fader with the mouse.  
>>Then use the fader on the C-16 for the moves.  
>>  
>>If you put the C-16 in submix mode channels 1 thru 8 will control submix  
>>1-8 and the master fader will control the Global master. When C-16 is in  
>>normal mode the master fader controls whichever submix the C-16 is assigned  
>>to.  
>>Rod

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [LaMont](#) on Sat, 02 Dec 2006 16:36:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

r />  
>>  
>>"Kim W." noway.known wrote:  
>>>  
>>>Hi all.  
>>>Never worked this out.  
>>>If it IS possible, how the hell do you arm the master fared to  
>>>record movements?  
>>>Thanks.  
>>>Kim W.  
>>  
>Robert...Sorry????? for what? did you read my 2nd post?  
Rod  
"Robert" <studiomanitou@gmail.com> wrote:  
>  
>>AND  
>> clicking (and holding)on the apprpriate fader with the mouse.  
>  
>Sorry Rod, i'm sure I understand.  
>  
>  
>.....at least we don't have to view the lizardcam.....yet.  
Just stay away from YouTube with that thing, OK?

"rick" <parnell68@hotmail.com> wrote in message  
news:mtk1q2hdhlmflm56itlramcrkvd4ahajpj@4ax.com...  
> you can't use that kind of language here! first it's deej with lizard  
> and now you with caboodle. TGIS i say TGIS.  
>  
>  
>  
> On 7 Jan 2007 11:53:51 +1000, "Neil" <IUOIU@OIU.com> wrote:  
>

>>  
>>"Carl Amburn&qu

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [DJ](#) on Sat, 02 Dec 2006 16:51:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

More to come! Looks like it does most of the things that my Blackberry 8700 does.

"James McCloskey" <excelsm@hotmail.com> wrote:

>  
>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a computer  
>running Mac OSX???  
>  
>Meet the Beatles!  
>  
>Live blog  
> [http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/](http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/)  
>  
>Pictures of the iPhone  
><http://www.macrumorslive.com/>  
>  
><http://www.apple.com/>  
>  
>More to come!The smallest...  
0.00008 whatever it is...  
)  
Glad you like this drumsbmix compressing thing...  
REgards,  
Dimitrios

"Brandon" <a@a.com> wrote:

>When you say 8 release....  
>You mean:?  
>8.  
>.8  
>.08  
>.008  
>.0008  
>??????????  
>  
>--  
>Thanks,  
>  
>Brandon

>  
>  
>  
>  
>  
>"Don Nafe" <dnafe@magma.ca> wrote in message news:45a38aec@linux...  
>> Thanks Dimitrious  
>>  
>>  
>> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a0d36c\$1@linux...  
>> >  
>> > I would like to post the alternative to bus compressing using Paris  
eds  
>> > compressor.  
>> > I combined some users tips here...  
>> > You use aux 1 as a stereo feed to eds stereo compressor.  
>> > You use the aux as pre and mute every drumtrack.  
>> > Now using the aux pan pot you send the drumtracks to the stereo field  
as  
>> > needed.  
>> > You open a eds compressor with 1.20 ratio 8 (yes only 8) release attack  
>> > about  
>> > 12 o'clock predelay 3 (if you want you can nudge all drumtracks 3 ms  
to  
>> > the  
>> > left) threshold -96 and output like 4-5 db.  
>> > Now these will be the compressed only drums.  
>> > Now on aux 2 stereo again pre again you use the same aux settings and  
>you  
>> > put on aux 2 same eds compressor with same predelay BUT with no  
>threshold  
>> > and no ratio as to have the dry only signal.  
>> > Thus with aux1 you control the compressed drummix only and with aux2  
the  
>> > dry drums.  
>> > Happy new Year.  
>> > Dimitrios  
>>  
>>  
>  
>I am convinced now that the best working method for triggering drums and  
making a great drum production is at least also the following:  
I bought me Digisound drumtriggers for 15 euros 8 pieces.  
I attached them on snare tom kick using doublesided adhesive tape and put  
their output DIRECTLY to a SEPARATE Paris input module along with normal  
recorded drums.  
No preamp needed !!!  
Just hook it unbalanced to Paris in and you get a healthy recorded sound  
that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that beauty plugin.

Amazing results no false triggering because you actually use the sound and not some fancy trigger to midi to sound thing...  
Just tailor drumagog to trigger the right way.  
By the way their snare is fabulous.  
These triggers are touch sensitive so you record the actual drumming with volume variations.  
The drumagog snare is multisampled (many many samples there) from very low hits to very loud.  
Very very convincing...  
So you record different tracks, kick snare toms and you put drumagog on every one with appropriate samples.  
Use your drum overhead for some room ambience or you can use some good reverb for creating that.  
You can also attach them to cymbals !!.  
I am sure it will work just fine.  
The hi-hat is a problem though so keep this live ! :)  
You can keep all your cymbals live by the way ...  
Perfect world we live in right?  
Now I will not care if I will record that perfect snare that will not contain that hi-hat again in it...

Regards,  
DimitriosI just finished attempting to go back to v.3.8 from v.3.9. I can't make it work. I uninstalled all the UAD-1 3.9 stuff and re-installed 3.8 and I get a message saying that there is a software mismatch and the plugins won't work. I spoke w/ Casey at Universal Audio, who was very nice and tried to be helpful, but in the end he couldn't figure it out either.

Have any Mac people gone from 3.9 back to 3.8?

Gantt

"Eugene B" <martinlancer@hotmail.com> wrote:

>

>I'm running Paris 3.0 on a G4 Dual 867 with one UAD card

>and UAD 3.8 software. No problems here.

>Thanks Eugene

>

>"Gantt Kushner" <ganttmann@comcast.net> wrote:

>>

>>I got my new UAD-1 card... Swapped out both of my old cards, one at a time.

>> Still getting extraneous clicking noises. I am seriously bummed. I called

>>uaudio tech support got the same old line - "We don't support Paris any more.

>> We don't support Mac OS 9 any more.

>>

>>Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you having >>problems?

>>  
>>Thanks!  
>>  
>>Gantt  
>link please..

--  
Thanks,

Brandon

<Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...  
>  
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> Perfect world we live in right?  
> ow I will not care if I will record that perfect snare that will not  
contain

> that hihat again in it...  
> Regards,  
> Dimitriosdid you do a search after the uninstall to make sure that everything  
is gone. you may also have to do (crap, i can't remember the name but  
it's mac dos) to look for stragglers?

On 10 Jan 2007 06:21:51 +1000, "Gantt Kushner" <ganttmann@comcast.net>  
wrote:

>  
>I just finished attempting to go back to v.3.8 from v.3.9. I can't make it  
>work. I uninstalled all the UAD-1 3.9 stuff and re-installed 3.8 and I get  
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>>> We don't support Mac OS 9 any more.  
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>>>  
>>>Thanks!  
>>>  
>>>Gantt  
>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Tr  
igger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem)  
  
[http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu  
m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQs](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQs)

sPageNameZWDVWQQrdZ1QQcmdZViewItem

[http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem)

"Brandon" <a@a.com> wrote:

>link please..

>

>

>

>--

>Thanks,

>

>Brandon

>

>

>

><Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...

>>

>> I am cobnvined now that the best workuing method for triggering drums and

>> making a great drum production is at least also the following:

>> I bought me Digisound drumtriggers for 15 euros 8 pieces.

>> I attached them on sanre tom kick using doublesided adhesive tape and put

>> their output DIRECTLY to a SEPARATE Paris input module along with normal >> recorded drums.

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>> Vvery very convincing...

>> So you record different tracks , kick snare toms and yiou put drumagog on

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>> The hihat is a problem though so kepp this live ! :)  
>> You can kepp all your cymbals live by the way ...  
>> Perfect world we live in right?  
>> ow I will not care if I will record that perfect snare that will not  
>contain  
>> that hihat again in it...  
>> Regards,  
>> Dimitrios  
>  
>Thanks, but I cant read that. ;-(  
Do they ship to USA?

I dont see any on Ebay USA.

--  
Thanks,

Brandon

"Dimitrios" <musurgio@otenet.gr> wrote in message news:45a3f14c\$1@linux...  
>  
>  
> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)  
>  
>  
> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem)  
>  
>  
> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem)  
>  
> "Brandon" <a@a.com> wrote:  
> >link please..  
> >  
> >  
> >  
> >  
> >--  
> >Thanks,

> >  
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> >  
> >  
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> >contain  
> >> that hihat again in it...  
> >> Regards,

> >> Dimitrios

> >

> >

>I cleared out the System Extensions, the Preferences, the Bias Peak 3.0 LE VST plugin folder, the Paris VST plugin folder and the Powered Plugins Folder. Trashed 'em all and emptied the trash. Where else is there to look?

Gantt

rick <parnell68@hotmail.com> wrote:

>did you do a search after the uninstall to make sure that everything

>is gone. you may also have to do (crap, i can't remember the name but

>it's mac dos) to look for stragglers?

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>>

>>Gantt

>>

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>>>> We don't support Mac OS 9 any more.

>>>>

>>>>Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you having

>>>>problems?

>>>>

>>>>Thanks!

>>>>

>>>>Gantt

>>>

>Dear Brandon,

The one with 20 triggers has also details in English if you scroll and he ships worldwide...

Regards,

Dimitrios

"Brandon" <a@a.com> wrote:

>Thanks, but I cant read that. ;-(

>Do they ship to USA?

>

>I dont see any on Ebay USA.

>

>--

>Thanks,

>

>Brandon

>

>

>

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>>

>>

> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)

>>

>>

> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)

>>

>>

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>>

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>> >link please..

>> >

>> >  
 >> >  
 >> >--  
 >> >Thanks,  
 >> >  
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 >> >  
 >> >  
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>> >  
>> >  
>>  
>  
>Is 14,90 EURO = 1,936.46 USD  
OR 19.3618 USD

--

Thanks,

Brandon

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> No preamp needed !!!  
> Just hook it unbalanced to Paris in and you get a healthy recorded sound  
> that sounds AWFUL but healthy

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sat, 02 Dec 2006 17:00:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Mac yet.

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

James McCloskey wrote:  
> Is it a phone Is it a PDA? is it a movie playing iPod? Is it a computer

> running Mac OSX???

>

> Meet the Beatles!

>

> Live blog

> <http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/>

>

> Pictures of the iPhone

> <http://www.macrumorslive.com/>

>

> <http://www.apple.com/>

>

> More to come!Brandon,

I would think any piezo drum triggers would work for this scenario. I've been thinking about buying some mesh drum heads and using triggers with them like Dimitrios. This would get most of the actual drum sound out of the overheads. Check this link for some ideas.

<http://www.harmony-central.com/Drums/EDW/triggers.html>

Tony

"Brandon" <a@a.com> wrote in message news:45a3f297@linux...

> Thanks, but I cant read that. ;-(

> Do they ship to USA?

>

> I dont see any on Ebay USA.

>

> --

> Thanks,

>

> Brandon

>

>

>

> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a3f14c\$1@linux...

>>

>>

> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)

>>

>>

> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)

>>

>>  
> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem)  
>>  
>> "Brandon" <a@a.com> wrote:  
>> >link please..  
>> >  
>> >  
>> >  
>> >--  
>> >Thanks,  
>> >  
>> >Brandon  
>> >  
>> >  
>> >  
>> ><Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...  
>> >>  
>> >> I am cobnvinced now that the best workuing method for triggering drums  
>> and  
>> >> making a great drum production is at least also the following:  
>> >> I bought me Digisound drumtriggers for 15 euros 8 pieces.  
>> >> I attached them on sanre tom kick using doublesided adhesive tape and  
>> put  
>> >> their output DIRECTLY to a SEPARATE Paris input module along with  
> normal  
>> >> recorded drums.  
>> >> No preamp needed !!!  
>> >> Just hook it unbalanced to Paris in and you get a healthy recorded  
> sound  
>> >> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that  
>> >> beauty  
>> >plugin.  
>> >> Amazi

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sat, 02 Dec 2006 17:45:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

worked, though I only tested it  
for  
>> a short period.  
>>  
>> I recall reading posts of larger systems, but can't recall the details.  
>>  
>> Thanks,

>>  
>> Tyrone  
>>  
>>  
>>  
>>  
>

>Some video highlights:

[http://news.com.com/1606-2\\_3-6148642.html?part=rss&tag=2 547-1\\_3-0-20&subj=news](http://news.com.com/1606-2_3-6148642.html?part=rss&tag=2 547-1_3-0-20&subj=news)

More and better pictures:

<http://www.engadget.com/2007/01/09/the-apple-iphone/>

"James McCloskey" <excelsm@hotmail.com> wrote:

>  
>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a computer  
>running Mac OSX???  
>  
>Meet the Beatles!  
>  
>Live blog  
> [http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/](http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/)  
>  
>Pictures of the iPhone  
><http://www.macrumorslive.com/>  
>  
><http://www.apple.com/>  
>  
>More to come!Hey Dimitrios,

Does Drumagog trigger live from mic inputs? That is, do you hear the drumagog samples as you play the kit?

Or is a post process plugin that you apply after you record the trigger signals? And then only hear the drumagog samples after you've recorded the trigger signals and then applied drumagog to them?

If drumagog plays in real time from the kit with no trigger-to-midi needed, I could play it at live shows directly from my ddrum triggers. Would that be possible?

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Dimitrios wrote:

> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0)

---

---

Subject: Re: Track Counts in Native Systems?

Posted by [DJ](#) on Sat, 02 Dec 2006 18:26:40 GMT

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---

ref="mailto:a@a.com" target="\_blank">a@a.com> wrote:

>> link please..

>>

>>

>>

>> --

>> Thanks,

>>

>> Brandon

>>

>>

>>

>> <Dimitrios.musurgio@otenet.gr> wrote in message news:45a3e838\$1@linux...

>>> I am convinced now that the best working method for triggering drums

> and

>>> making a great drum production is at least also the following:

>>> I bought me Digisound drumtriggers for 15 euros 8 pieces.

>>> I attached them on snare tom kick using doublesided adhesive tape and

> put

>>> their output DIRECTLY to a SEPARATE Paris input module along with normal

>>> recorded drums.

>>> No preamp needed !!!

>>> Just hook it unbalanced to Paris in and you get a healthy recorded sound

>>> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that beauty

>> plugin.

>>> Amazing results no false triggering because you actually use the sound

> and

>>> not some fancy trigger to midi to sound thing...

>>> Just tailor drumagog to trigger the right way.

>>> By the way their snare is fabulous.

>>> These triggers are touch sensitive so you record the actual drumming

> with

>>> volume variations.

>>> The drumagog snare is multisampled (many many samples there) from very

> low

>>> hits to very loud.

>>> Very very convincing...

>>> So you record different tracks, kick snare toms and you put drumagog

> on

>>> every one with appropriate samples.  
>>> Use your drum overhead for some room ambience or you can use some good  
>> reverb  
>>> for creating that.  
>>> You can also attach them to cymbals !!.  
>>> I am sure it will work just fine.  
>>> The hihat is a problem though so keep this live ! :)  
>>> You can keep all your cymbals live by the way ...  
>>> Perfect world we live in right?  
>>> oh I will not care if I will record that perfect snare that will not  
>> contain  
>>> that hihat again in it...  
>>> Regards,  
>>> Dimitrios  
>>  
>using xp drivers ?

"Tony" <Tony@glocalnet.com> wrote:

>  
>Anyone who have tried paris with Vista?  
>  
>TonyHi! I installed Liquid mix on my PC, I have no problem to open LM window but I get  
a message that I should set DAW buffer to 1024 maximum! anyone that have  
a clue where I change buffer size? In paris settings there are cache size  
and I/O size settings, but I suppose some other value shall be changed somewhere.  
Happy for any ideas!

TonyYes! using XP drivers (sorry if this one is a dumb question, I've been working  
full time for years with Paris now and have not updated my self in Paris  
issues since XP was released)

Tony

"John" <no@no.com> wrote:

>  
>using xp drivers ?  
>  
>"Tony" <Tony@glocalnet.com> wrote:  
>>  
>>Anyone w

---

Subject: Re: Track Counts in Native Systems?  
Posted by [DJ](#) on Sat, 02 Dec 2006 18:29:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ho have tried paris with Vista?  
>>

>>Tony  
>NO!

Tony wrote:

>Yes! using XP drivers (sorry if this one is a dumb question, I've been working  
>full time for years with Paris now and have not updated my self in Paris  
>issues since XP was released)

>

>Tony

>

>"John" <no@no.com> wrote:

>

>

>>using xp drivers ?

>>

>>"Tony" <Tony@glocalnet.com> wrote:

>>

>>

>>>Anyone who have tried paris with Vista?

>>>

>>>Tony

>>>

>>>

>

>

>

--

Chris Ludwig

ADK

chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

www.adkproaudio.com <<http://www.adkproaudio.com/>>

(859) 635-5762Hi Gantt ,

I went from 3.9 back to 3.7 because it seems to  
work more reliably. There is a UAD folder on  
your boot drive, in the PARIS VST Folder and in system  
folder-application support area.

hope that helps,

regards,

Mike

"Gantt Kushner" <ganttmann@comcast.net> wrote:

>

>I just finished attempting to go back to v.3.8 from v.3.9. I can't make  
it

>work. I uninstalled all the UAD-1 3.9 stuff and re-installed 3.8 and I  
get  
>a message saying that there is a software mismatch and the plugins won't  
>work. I spoke w/ Casey at Universal Audio, who was very nice and tried  
to  
>be helpful, but in the end he couldn't figure it out either.  
>  
>Have any Mac people gone from 3.9 back to 3.8?  
>  
>Gantt  
>  
>"Eugene B" <martinlancer@hotmail.com> wrote:  
>>  
>>I'm running paris 3.0 on a G4 Dual 867 with one UAD card  
>>and UAD 3.8 software.No problems here.  
>>Thanks Eugene  
>>  
>>"Gantt Kushner" <ganttmann@comcast.net> wrote:  
>>>  
>>>I got my new UAD-1 card... Swapped out both of my old cards, one at a  
>time.  
>>> Still getting extraneous clicking noises. I am seriously bummed. I  
called  
>>>uaudio tech support got the same old line - "We don't support Paris any  
>>more.  
>>> We don't support Mac OS 9 any more.  
>>>  
>>>Are any Mac Paris users running UAD-1 Powered Plugins v.3.9? Are you  
having  
>>>problems?  
>>>  
>>>Thanks!  
>>>  
>>>Gantt  
>>  
>"Chas. Duncan" <duncan5199ATsbcglobalDOTnet@> wrote in message  
news:g578q2pid7blomniuncdgib6a2h7lc57fb@4ax.com...  
> It's been days, at least, since I've been in here with a dumb  
> question, so: can anybody point me to the info about "Wires" -- the  
> plug itself, how to install, etc.?  
>  
> Much obliged; going for badly-needed coffee now -- chas.  
>

Chuck should chime in here shortly, but it was part of the XP upgrade  
intallation package as part of the Studio Controll Library DLL if I remember  
correctly. So it should be there if you're rumming 3.0 on XP

As for operation...pop it in an Aux as a wires out and in an EDS insert as a wires in...I have on occassion had problems sending a reverb across or losing the link but a reinstantiation of the plug in both the AUx and EDS insert seemed to sure that problem

DonHaving the drums in the overheads is usually crucial to my sounds... ymmv...

"Tony Benson" <tony@standinghampton.com> wrote:

>Brandon,

>

>I would think any piezo drum triggers would work for this scenario. I've

>been thinking about buying some mesh drum heads and using triggers with them

>like Dimitrios. This would get most of the actual drum sound out of the

>overheads. Check this link for some ideas.

>

><http://www.harmony-central.com/Drums/EDW/triggers.html>

>

>Tony

>

>

>"Brandon" <a@a.com> wrote in message news:

---

Subject: Re: Track Counts in Native Systems?

Posted by [neil\[1\]](#) on Sat, 02 Dec 2006 18:45:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

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QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem

>

> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)

>

> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWVWQQrdZ1QQcmdZViewItem)

>

> "Brandon" <

---

Subject: Re: Track Counts in Native Systems?

Posted by [DJ](#) on Sat, 02 Dec 2006 18:46:01 GMT

ank">45a3f297@linux...  
>> Thanks, but I cant read that. ;-(  
>> Do they ship to USA?  
>>  
>> I dont see any on Ebay USA.  
>>  
>> --  
>> Thanks,  
>>  
>> Brandon  
>>  
>>  
>>  
>> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a3f14c\$1@linux...  
>>>  
>>>  
>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)  
>>>  
>>>  
>> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem)  
>>>  
>>>  
>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageNameZWDVWQQrdZ1QQcmdZViewItem)  
>>>  
>>> "Brandon" <a@a.com> wrote:  
>>> >link please..  
>>> >  
>>> >  
>>> >  
>>> >--  
>>> >Thanks,  
>>> >  
>>> >Brandon  
>>> >  
>>> >  
>>> >  
>>> ><Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...  
>>> >>  
>>> >> I am cobnvinced now that the best workuing method for triggering drums  
>>> and  
>>> >> making a great drum production is at least also the following:  
>>> >> I bought me Digisound drumtriggers for 15 euros 8 pieces.

>>> >> I attached them on sanre tom kick using doublesided adhesive tape  
and  
>>> put  
>>> >> their output DIRECTLY to a SEPARATE Paris input module along with  
>> normal  
>>> >> recorded drums.  
>>> >> No preamp needed !!!  
>>> >> Just hook it unbalanced to Paris in and you get a healthy recorded  
>> sound  
>>> >> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that  
>>> &gt;

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sat, 02 Dec 2006 19:03:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

lank">jjdpro@ameritech.net> wrote:

>  
>Very cool..But, I'm still gleaming over my new Treo 700wx.. It like having  
>a:  
>MP3player  
>Ms word,  
>Excel,  
>powerpoint,  
>Outlook 2003,  
>Media Player 10  
>Sprint TV  
>Camera  
>Recorder  
>Cool keyboard  
>Very fast Internet connection speeds..  
>  
>This thing is IS like carring around a laptop in my pocket.. :)  
>For Pc user(Windows) is does not get any better than this..  
>  
>LaMont  
>  
>  
>"James McCloskey" <excelsm@hotmail.com> wrote:  
>>  
>>Some video highlights:  
>>  
>> [http://news.com.com/1606-2\\_3-6148642.html?part=rss&tag=2 547-1\\_3-0-20&subj=news](http://news.com.com/1606-2_3-6148642.html?part=rss&tag=2 547-1_3-0-20&subj=news)  
>>  
>>  
>>More and better pictures:  
>><http://www.engadget.com/2007/01/09/the-apple-iphone/>

>>  
 >>  
 >>"James McCloskey" <excelsm@hotmail.com> wrote:  
 >>>  
 >>>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a computer  
 >>>running Mac OSX???  
 >>>  
 >>>Meet the Beatles!  
 >>>  
 >>>Live blog  
 >>> [http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/](http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/)  
 >>>  
 >>>Pictures of the iPhone  
 >>><http://www.macrumorslive.com/>  
 >>>  
 >>><http://www.apple.com/>  
 >>>  
 >>>More to come!  
 >>  
 >Here are the MacWorld keynote speech videos, for those of you that are interested.  
 The new Apple TV and iPhone are featured.

<http://events.apple.com.edgesuite.net/j47d52oo/event/> I remember, in Nashville, back in the late 80's, that was a pretty big thing.

Seperate lines from peizo's just to trigger gates. pretty much zero crosstalk.

r

"Aaron Allen" <know-spam@not\_here.dude> wrote:

>For live purposes (or studio if you're so inclined) those piezo's make a

>very nice trigger source to open gates too :)

>

>AA

>

><Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...

>>

>> I am cobnvinced now that the best workuing method for triggering drums  
 and

>> making a great drum production is at least also the following:

>> I bought me Digisound drumtriggers for 15 euros 8 pieces.

>> I attached them on sanre tom kick using doublesided adhesive tape and  
 put

>> their output DIRECTLY to a SEPARATE Paris input module along with normal  
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>> Just hook it unbalanced to Paris in and you get a healthy recorded sound

>> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that beauty

>> plugin.  
>> Amazing results no false triggering because you actually use the sound  
and  
>> not some fancy trigger to midi to sound thing...  
>> Just tailor drumagog to trigger the right way.  
>> By the way their snare is fabulous.  
>> These triggers are touch sensitive so you record the actual drumming  
with  
>> volume variations.  
>> The drumagog snare is multisampled (many many samples there) from very  
low  
>> hits to very loud.  
>> Very very convincing...  
>> So you record different tracks , kick snare toms and you put drumagog  
on  
>> every one with appropriate samples.  
>> Use your drum overhead for some room ambience or you can use some good  
  
>> reverb  
>> for creating that.  
>> You can also attach them to cymbals !!.  
>> I am sure it will work just fine.  
>> The hi-hat is a problem though so keep this live ! :)  
>> You can keep all your cymbals live by the way ...  
>> Perfect world we live in right?  
>> Now I will not care if I will record that perfect snare that will not  
>> contain  
>> that hi-hat again in it...  
>> Regards,  
>> Dimitrios  
>  
>This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0356\_01C7344B.ABA5CD70

Content-Type: text/plain;  
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Dimitrios it's simple it's silly. The only problem is we can't automate  
using this type of routing. Sometimes that's necessary.

"dimitrios" <musurgio@otenet.gr> wrote in message =  
news:45a3e5af\$1@linux...

The smallest...

0.00008 whatever it is...

:)

Glad you like this drumsbmix compressing thing...

REgards,

Dimitrios

"Brandon" <a@a.com> wrote:

>When you say 8 release....

>You mean:?

>8.

>.8

>.08

>.008

>.0008

>??????????

>

>--=20

>Thanks,

>

>Brandon

>

>

>

>

>"Don Nafe" <dnafe@magma.ca> wrote in message news:45a38aec@linux...

>> Thanks Dimitrious

>>

>>

>> "Dimitrios" <musurgio@otenet.gr> wrote in message =  
news:45a0d36c\$1@linux...

>> >

>> > I would like to post the alternative to bus compressing using =

Paris

eds

>> > compressor.

>> > I combined some users tips here...

>> > You use aux 1 as a stereo feed to eds stereo compressor.

>> > You use the aux as pre and mute every drumtrack.

>> > Now using the aux pan pot you send the drumtracks to the stereo =

f

---

Subject: Re: Track Counts in Native Systems?

Posted by [Jamie K](#) on Sat, 02 Dec 2006 19:09:54 GMT

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---

us with aux1 you control the compressed drummix only and with =

aux2

the

>> > dry drums.

>> > Happy new Year.

>> > Dimitrios

>>  
>>  
>  
>

I choose Polesoft Lockspam to fight spam, and you?  
http://www.polesoft.com/refer.html  
-----=\_NextPart\_000\_0356\_01C7344B.ABA5CD70  
Content-Type: text/html;  
charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Dimitrios it's simple it's silly.&nbsp;=
The only=20
problem is&nbsp;we can't automate</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>using this type of routing.&nbsp;=
Sometimes that's=20
necessary.</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"dimitrios" &lt;<A=20
    href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote in =
message=20
    <A =
href=3D"news:45a3e5af$1@linux">news:45a3e5af$1@linux</A>...</DIV><BR>The =
smallest...<BR>0.00008 whatever it is...<BR>)<BR>Glad you like this=20
drumsubmix compressing =
thing...<BR>REgards,<BR>Dimitrios<BR><BR>"Brandon"=20
  &lt;<A href=3D"mailto:a@a.com">a@a.com</A>&gt; wrote:<BR>&gt;When you =
say 8=20
  release....<BR>&gt;You=20
  =
mean:??<BR>&gt;8.<BR>&gt;.8<BR>&gt;.08<BR>&gt;.008 <BR>&gt;.0008<BR>&gt;???=
??????<BR>&gt;<BR>&gt;--=20
  =
<BR>&gt;Thanks,<BR>&gt;<BR>&gt;Brandon<BR>&gt; <BR>&gt;<BR>&gt;<BR>&gt;<BR>=
```

>&gt;"Don=20  
Nafe" &lt;<A href=3D"mailto:dnafe@magma.ca">dnafe@magma.ca</A>&gt; =  
wrote in=20  
message <A =  
href=3D"news:45a38aec@linux">news:45a38aec@linux</A>...<BR>&gt;&gt;=20  
Thanks Dimitrious<BR>&gt;&gt;<BR>&gt;&gt;<BR>&gt;&gt; "Dimitrios" =  
&lt;<A=20  
href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote in =  
message=20  
<A =  
href=3D"news:45a0d36c\$1@linux">news:45a0d36c\$1@linux</A>...<BR>&gt;&gt;=20  
&gt;<BR>&gt;&gt; &gt; I would like to post the alternative to bus =  
compressing=20  
using Paris<BR>eds<BR>

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [DJ](#) on Sat, 02 Dec 2006 19:25:52 GMT  
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---

>&gt;&gt; &gt; compressor.<BR>&gt;&gt; &gt; I =  
combined=20  
some users tips here...<BR>&gt;&gt; &gt; You use aux 1 as a stereo =  
feed to eds=20  
stereo compressor.<BR>&gt;&gt; &gt; You use the aux as pre and mute =  
every=20  
drumtrack.<BR>&gt;&gt; &gt; Now using the aux pan pot you send the =  
drumtracks=20  
to the stereo field<BR>as<BR>&gt;&gt; &gt; needed.<BR>&gt;&gt; &gt; =  
You open a=20  
eds compressor with 1.20 ratio 8 (yes only 8) release =  
attack<BR>&gt;&gt; &gt;=20  
about<BR>&gt;&gt; &gt; 12 o'clock predelay 3 (if you want you can =  
nudge all=20  
drumtracks 3 ms<BR>to<BR>&gt;&gt; &gt; the<BR>&gt;&gt; &gt; left) =  
threshold=20  
-96 and output like 4-5 db.<BR>&gt;&gt; &gt; Now these will be the =  
compressed=20  
only drums.<BR>&gt;&gt; &gt; Now on aux 2 stereo again pre again yiu =  
use the=20  
same aux settings and<BR>&gt;&gt;you<BR>&gt;&gt; &gt; put on aux 2 same =  
eds=20  
compressor with same predelay BUT with no<BR>&gt;&gt;threshold<BR>&gt;&gt; =  
&gt;=20  
and no ratio as to have the dry only signal.<BR>&gt;&gt; &gt; Thus =  
with aux1=20  
you control the compressed drummix only and with =  
aux2<BR>the<BR>&gt;&gt; &gt;=20



>news:45a3e5af\$1@linux...  
>  
> The smallest...  
> 0.00008 whatever it is...  
> :)  
> Glad you like this drumsbmix compressing thing...  
> REgards,  
> Dimitrios  
>  
> "Brandon" <a@a.com> wrote:  
> >When you say 8 release....  
> >You mean:?  
> >8.  
> >.8  
> >.08  
> >.008  
> >.0008  
> >??????????  
> >  
> >--=20  
> >Thanks,  
> >  
> >Brandon  
> >  
> >  
> >  
> >  
> >  
> >"Don Nafe" <dnafe@magma.ca> wrote in message news:45a38aec@linux...  
> >> Thanks

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [LaMont](#) on Sat, 02 Dec 2006 19:40:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

gt; >reverb  
>>> >> for creating that.  
>>> >> You can also attach them to cymbals !!.  
>>> >> I am sure it will work just fine.  
>>> >> The hihat is a problem though so kepp this live ! :)  
>>> >> You can kepp all your cymbals live by the way ...  
>>> >> Perfect world we live in right?  
>>> >> ow I will not care if I will record that perfect snare that will not  
>>> >contain  
>>> >> that hihat again in it...  
>>> >> Regards,  
>>> >> Dimitrios  
>>> >

>>> >

>>>

>>

>>

>

>Very cool..But, I'm still gleaming over my new Treo 700wx.. It like having

a:

MP3player

Ms word,

Excel,

powerpoint,

Outlook 2003,

Media Player 10

Sprint TV

Camera

Recorder

Cool keyboard

Very fast Internet connection speeds..

This thing is IS like carrying around a laptop in my pocket.. :)

For Pc user(Windows) is does not get any better than this..

LaMont

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>Some video highlights:

>

> [http://news.com.com/1606-2\\_3-6148642.html?part=rss&tag=2\\_547-1\\_3-0-20&subj=news](http://news.com.com/1606-2_3-6148642.html?part=rss&tag=2_547-1_3-0-20&subj=news)

>

>

>More and better pictures:

><http://www.engadget.com/2007/01/09/the-apple-iphone/>

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote:

>>

>>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a computer

>>running Mac OSX???

>>

>>Meet the Beatles!

>>

>>Live blog

>> <http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/>

>>

>>Pictures of the iPhone

>><http://www.macrumorslive.com/>

>>  
>><http://www.apple.com/>  
>>  
>>More to come!  
>I'm pretty sure I found everything, but I guess I need to try again when I have time. Funnily enough, I was able to mix using UAD-1 FX for 3 hours tonight w/ no problems.

Hey Mike - Whay did you go back to 3.7 instead of 3.8?

Gantt

"Mike Mullin" <lunarlordship@sympatico.ca> wrote:

>  
>Hi Gantt ,  
>I went from 3.9 back to 3.7 because it seems to  
>work more reliably. There is a UAD folder on  
>your boot drive, in the PARIS VST Folder and in system  
>folder-application support area.  
>hope that helps,  
>regards,  
>Mikel honestly don't remember .....  
(I turned 50 a couple of we

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sat, 02 Dec 2006 19:44:29 GMT  
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---

with same predelay BUT with no  
> >threshold  
> >> > and no ratio as to have the dry only signal.  
> >> > Thus with aux1 you control the compressed drummix only and with =  
>aux2  
> the  
> >> > dry drums.  
> >> > Happy new Year.  
> >> > Dimitrios  
> >>  
> >>  
> >  
> >  
>  
>  
>  
>I choose Polesoft Lockspam to fight spam, and you?  
><http://www.polesoft.com/refer.html>  
>

```
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
```

>The only=20

```
>Sometimes that's=20
>necessary.</FONT></DIV>
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"dimitrios" <<A=20
> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =
>message=20
> <A =
>href=3D"news:45a3e5af$1@linux">news:45a3e5af$1@linux</A>...</DIV><BR>The
>
>
> smallest...<BR>0.00008 whatever it is...<BR>.)<BR>Glad you like this=20
> drumsbmix compressing =
>thing...<BR>REgards,<BR>Dimitrios<BR><BR>"Brandon"=20
> <<A href=3D"mailto:a@a.com">a@a.com</A>> wrote:<BR>>When you =
>say 8=20
> release....<BR>>You=20
> =
>mean:??<BR>>8.<BR>>.8<BR>>.08<BR>>.008<BR>>.0008<BR>>??=?
>???????<BR>><BR>>--=20
> =
><BR>>Thanks,<BR>><BR>>Brandon<BR>><BR>><BR>><BR>><BR>=
>>>"Don=20
> Nafe" <<A href=3D"mailto:dnafe@magma.ca">dnafe@magma.ca</A>> =
>wrote in=20
> message <A =
>href=3D"news:45a38aec@linux">news:45a38aec@linux</A>...<BR>>>=20
> Thanks Dimitrious<BR>>><BR>>><BR>>> "Dimitrios" =
><<A=20
> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote in =
>message=20
> <A =
>href=3D"news:45a0d36c$1@linux">news:45a0d36c$1@linux</A>...<BR>>>=20
> ><BR>>> > I would like to post the alternative to bus =
>compressing=20
```

> using Paris<BR>eds<BR>>> > compressor.<BR>>> > I =  
 >combined=20  
 > some users tips here...<BR>>> > You use aux 1 as a stereo =  
 >feed to eds=20  
 > stereo compressor.<BR>>> > You use the aux as pre and mute =  
 >every=20  
 > drumtrack.<BR>>> > Now using the aux pan pot you send the =  
 >drumtracks=20  
 > to the stereo field<BR>as<BR>>> > needed.<BR>>> > =  
 >You open a=20  
 > eds compressor with 1.20 ratio 8 (yes only 8) release =  
 >attack<BR>>> >=20  
 > about<BR>>> > 12 o'clock predelay 3 (if you want you can =  
 >nudge all=20  
 > drumtracks 3 ms<BR>to<BR>>> > the<BR>>> > left) =  
 >threshold=20  
 > -96 and output like 4-5 db.<BR>>> > Now these will be the =  
 >compressed=20  
 > only drums.<BR>>> > Now on aux 2 stereo again pre again yiou =  
 >use the=20  
 > same aux settings and<BR>>you<BR>>> > put on aux 2 same =  
 >eds=20  
 > compressor with same predelay BUT with no<BR>>threshold<BR>>> =  
 >=20  
 > and no ratio as to have the dry only signal.<BR>>> > Thus =  
 >with aux1=20  
 > you control the compressed drummix only and with =  
 >aux2<BR>the<BR>>> >=20  
 > dry drums.<BR>>> > Happy new Year.<BR>>> >=20  
 > Dimitrios<BR>>><BR>>><BR>><BR>><BR></BLOCKQUOTE>  
 ><DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =  
 >and=20  
 >you?<BR><A=20  
 >href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>  
 >Live would be impossible hearing drumagog playing because for best triggering  
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 It has a live feature which sounds but in my system at least...  
 Also I don't thjink Paris monitors VST/DX when recording.  
 You have to have another audio card running VST for live

---

Subject: Re: Track Counts in Native Systems?  
 Posted by [LaMont](#) on Sat, 02 Dec 2006 19:45:19 GMT  
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---

eks ago ;-)

PS In addition to the folders previously mentioned I forgot the preference folder and extension folder. In 9.2 all of that stuff needs to be ripped out manually and trashed before you do a clean install.

"Gantt Kushner" <ganttmann@comcast.net> wrote:

>

>I'm pretty sure I found everything, but I guess I need to try again when

I

>have time. Funnily enough, I was able to mix using UAD-1 FX for 3 hours

>tonight w/ no problems.

>

>Hey Mike - Whay did you go back to 3.7 instead of 3.8?

>

>Gantt

>

>"Mike Mullin" <lunarlordship@sympatico.ca> wrote:

>>

>>Hi Gantt ,

>>I went from 3.9 back to 3.7 because it seems to

>>work more reliably. There is a UAD folder on

>>your boot drive, in the PARIS VST Folder and in system

>>folder-application support area.

>>hope that helps,

>>regards,

>>Mike

>Here the Keynote video demo that explains the iPhone in detail, you might want to watch it. The features, design and user interface are superior.

<http://events.apple.com.edgesuite.net/j47d52oo/event/>

"LaMont" <

---

---

Subject: Re: Track Counts in Native Systems?

Posted by [DJ](#) on Sat, 02 Dec 2006 20:04:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

t;excelsm@hotmail.com> wrote:

>>>>

>>>>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a

>>>>computer

>>>>running Mac OSX???

>>>>  
>>>>Meet the Beatles!  
>>>>  
>>>>Live blog  
>>>> <http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/>  
>>>>  
>>>>Pictures of the iPhone  
>>>><http://www.macrumorslive.com/>  
>>>>  
>>>><http://www.apple.com/>  
>>>>  
>>>>More to come!  
>>>  
>>

>How relevant is the phone to most of us though...what networks will it run on??? which countries will it work in...It won't be in Australia till 2008, which is weird as we are years ahead of you guys in cell phone technology and usage..3G etc

--  
Martin Harrington  
[www.lendaneer-sound.com](http://www.lendaneer-sound.com)

"James McCloskey" <[excelsm@hotmail.com](mailto:excelsm@hotmail.com)> wrote in message  
news:45a46951\$1@linux...

>  
> Here are the MacWorld keynote speech videos, for those of you that are  
> interested.  
> The new Apple TV and iPhone are featured.  
>  
> [http://events.apple.com.edgesuite.net/j47d52oo/event/Thanks Dimitrios! I'd be running it in Logic on a fast Mac. But if it has an operating delay then you're right, it won't work for live performance.](http://events.apple.com.edgesuite.net/j47d52oo/event/Thanks%20Dimitrios!%20I'd%20be%20running%20it%20in%20Logic%20on%20a%20fast%20Mac.%20But%20if%20it%20has%20an%20operating%20delay%20then%20you're%20right%20it%20won't%20work%20for%20live%20performance.)

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Dimitrios wrote:  
> Live would be impossible hearing drumagog playing because for best triggering  
> it uses around 50ms delay ...  
> It has a live feature which sounds but in my system at least...  
> Also I don't think Paris monitors VST/DX when recording.  
> You have to have another audio card running VST for live monitoring...  
> I am sure with some exhausting tests you may come up with a working solution  
> but in any case you might need a second computer with audio card for that...

> Regards,  
> Dimitrios  
>  
> Jamie K <Meta@Dimensional.com> wrote:  
>> Hey Dimitrios,  
>>  
>> Does Drumagog trigger live from mic inputs? That is, do you hear the  
>> drumagog samples as you play the kit?  
>>  
>> Or is a post process plugin that you apply after you record the trigger  
>  
>> signals? And then only hear the drumagog samples after you've recorded  
>> the trigger signals and then applied drumagog to them?  
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>> Would that be possible?  
>>  
>> Cheers,  
>> -Jamie  
>> www.JamieKrutz.com  
>>  
>>  
>> Dimitrios wrote:  
>>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem)  
>>>  
>>> <http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-z>

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sat, 02 Dec 2006 20:51:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

>  
> expect much the same for the States

DOn

"Brandon" <a@a.com> wrote in message news:45a3f297@linux...  
> Thanks, but I cant read that. ;-(  
> Do they ship to USA?  
>  
> I dont see any on Ebay USA.  
>  
> --  
> Thanks,  
>

> Brandon  
>  
>  
>  
> "Dimitrios" <musurgio@otenet.gr> wrote in message news:45a3f14c\$1@linux...  
>>  
>>  
> http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Tr  
igger\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem  
>>  
>>  
> http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu  
m-Selbstbau\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQs  
sPageNameZWDVWQQrdZ1QQcmdZViewItem  
>>  
>>  
> http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Tr  
igger\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageN  
ameZWDVWQQrdZ1QQcmdZViewItem  
>>  
>> "Brandon" <a@a.com> wrote:  
>> >link please..  
>> >  
>> >  
>> >  
>> >  
>> >--  
>> >Thanks,  
>> >  
>> >Brandon  
>> >  
>> >  
>> >  
>> ><Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...  
>> >>  
>> >> I am cobnvinced now that the best workuing method for triggering drums  
>> and  
>> >> making a great drum production is at least also the following:  
>> >> I bought me Digisound drumtriggers for 15 euros 8 pieces.  
>> >> I attached them on sanre tom kick using doublesided adhesive tape and  
>> put  
>> >> their output DIRECTLY to a SEPARATE Paris input module along with  
> normal  
>> >> recorded drums.  
>> >> No preamp needed !!!  
>> >> Just hook it unbalanced to Paris in and you get a healthy recorded  
> sound  
>> >> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that  
>> >> beauty

>> >plugin.  
>> >> Amazing results no false triggering because you actually use the sound  
>> and  
>> >> not some fancy trigger to midi to sound thing...  
>> >> Just tailor drumagog to trigger the right way.  
>> >> By the way their snare is fabulous.  
>> >> These triggers are touch sensitive so you record the actual drumming  
>> with  
>> >> volume variations.  
>> >> The drumagog snare is multisampled (many many samples there) from very  
>> low  
>> >> hits to very loud.  
>> >> Very very convincing...  
>> >> So you record different tracks, kick snare toms and you put drumagog  
>> on  
>> >> every one with appropriate samples.  
>> >> Use your drum overhead for some room ambience or you can use some good  
>> >reverb  
>> >> for creating that.  
>> >> You can also attach them to cymbals !!.  
>> >> I am sure it will work just fine.  
>> >> The hi-hat is a problem though so keep this live ! :)  
>> >> You can keep all your cymbals live by the way ...  
>> >> Perfect world we live in right?  
>> >> oh I will not care if I will record that perfect snare that will not  
>> >contain  
>> >> that hi-hat again in it...  
>> >> Regards,  
>> >> Dimitrios  
>> >  
>> >  
>>  
>  
>Yup. I got all that stuff too.

Gantt

"Mike Mullin" <lunarlordship@sympatico.ca> wrote:

>PS In addition to the folders previously mentioned  
>I forgot the preference folder and  
>extension folder. In 9.2 all of that stuff needs to be  
>ripped out manually and trashed before you do a  
>clean install.

>

>

>"Gantt Kushner" <ganttmann@comcast.net> wrote:

>&gt;

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sat, 02 Dec 2006 21:06:02 GMT  
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---

;  
>>I'm pretty sure I found everything, but I guess I need to try again when  
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>>>folder-application support area.  
>>>hope that helps,  
>>>regards,  
>>>Mike  
>>  
>> Also I don't thjink Paris monitors VST/DX when recording.

I wonder if Chucks new project could fix this?

--  
Thanks,

B

"Dimitrios" <musurgio@otenet.gr> wrote in message news:45a48d96\$1@linux...  
>  
> Live would be impossible hearing drumagog playing because for best  
triggering  
> it uses around 50ms delay ...  
> It has a live feature which sounds but in my system at least...  
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> You have to have another audio card running VST for live monitoring...  
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> >  
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> >>  
> >>[http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)  
> >>  
> >>  
> >>[http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)  
> >>  
> >>  
> >>[http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)  
> >>  
> >>> "Brandon" <a@a.com> wrote:  
> >>> link please..  
> >>>  
> >>>  
> >>>  
> >>> --  
> >>> Thanks,  
> >>>  
> >>> Brandon

> >>>  
> >>>  
> >>>  
> >>> <Dimitrios musurgio#otenet.gr> wrote in message  
news:45a3e838\$1@linux...  
> >>>> I am cobnvinced now that the best workuing method for triggering  
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> >>>> The drumagog snae is multisampled (many many samples there) from very  
> >> low  
> >&gt;

---

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Subject: Re: Track Counts in Native Systems?  
Posted by [LaMont](#) on Sat, 02 Dec 2006 21:26:08 GMT  
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---

y.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Tr  
igger\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageN  
ameZWVWQQrdZ1QQcmdZViewItem  
>>>  
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>>>>  
>>>>  
>>>>

>>>> --  
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 >>>>> volume variations.  
 >>>>> The drumagog snae is multisampled (many many samples there) from very  
 >>> low  
 >>>>> hits to very loud.  
 >>>>> Vwery very convincing...  
 >>>>> So you record different tracks , kick snare toms and yiou put drumagog  
 >>> on  
 >>>>> every one with appropriatte samples.  
 >>>>> Use your drum overhead for some room ambience or you cam use some good  
 >>>> reverb  
 >>>>> for creating that.  
 >>>>> You can also attach them to cymbals !!.  
 >>>>> I am sure it will work just fine.  
 >>>>> The hihat is a problem though so kepp this live ! :)  
 >>>>> You can kepp all your cymbals live by the way ...  
 >>>>> Perfect world we live in right?  
 >>>>> ow I will not care if I will record that perfect snare that will not  
 >>>> contain  
 >>>>> that hihat again in it...  
 >>>>> Regards,  
 >>>>> Dimitrios

>15 EURO = about 19 USD, as far as I can see.

Erling

"Brandon" <a@a.com> skrev i melding news:45a3fe99\$1@linux...

> Is 14,90 EURO = 1,936.46 USD

> OR 19.3618 USD

>

>

> --

> Thanks,

>

> Brandon

>

>

>

>

>

> <Dimitrios musurgio#otenet.gr> wrote in message news:45a3e838\$1@linux...

>>

>> I am cobnvinced now that the best workuing method for triggering drums

>> and

>> making a great drum production is at least also the following:

>> I bought me Digisound drumtriggers for 15 euros 8 pieces.

>> I attached them on sanre tom kick using doublesided adhesive tape and put

>> their output DIRECTLY to a SEPARATE Paris input module along with normal

>> recorded drums.

>> No preamp needed !!!

>> Just hook it unbalanced to Paris in and you get a healthy recorded sound

>> that sounds AWFUL but healthy enough to drive DRUMAGOG, yes that beauty

> plugin.

>> Amazing results no false triggering because you actually use the sound

>> and

>> not some fance trigger to midi to sound thing...

>> Just tailor drumagog to trigger the right way.

>> By the way their snare is fabulous.

>> These triggers are touch sensituiue so you record the actual drumming

>> with

>> volume variations.

>> The drumagog snae is multisampled (many many samples there) from very low

>> hits to very loud.

>> Vvery very convincing...

>> So you record different tracks , k

---

Subject: Re: Track Counts in Native Systems?

Posted by [Martin Harrington](#) on Sat, 02 Dec 2006 23:18:29 GMT

>  
>>>Camera  
>>>Recorder  
>>>Cool keyboard  
>>>Very fast Internet connection speeds..  
>>>  
>>>This thing is IS like carrying around a laptop in my pocket.. :)  
>>>For Pc user(Windows) is does not get any better than this..  
>>>  
>>>LaMont  
>>>  
>>>  
>>>"James McCloskey" <excelsm@hotmail.com> wrote:  
>>>>  
>>>>Some video highlights:  
>>>>  
>>>>[http://news.com.com/1606-2\\_3-6148642.html?part=rss&tag=2\\_547-1\\_3-0-20&subj=news](http://news.com.com/1606-2_3-6148642.html?part=rss&tag=2_547-1_3-0-20&subj=news)  
>>>>  
>>>>  
>>>>More and better pictures:  
>>>><http://www.engadget.com/2007/01/09/the-apple-iphone/>  
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>>>>>  
>>>>>Is it a phone Is it a PDA? is it a movie playing iPod? Is it a  
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>>>>>running Mac OSX???  
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>>>>>Meet the Beatles!  
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>>>>>Live blog  
>>>>>[http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/](http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/)  
>>>>>  
>>>>>Pictures of the iPhone  
>>>>><http://www.macrumorslive.com/>  
>>>>>  
>>>>><http://www.apple.com/>  
>>>>>  
>>>>>More to come!  
>>>>>  
>>>>  
>>>>  
>>  
>  
>James,  
Once again, you are "drinking the Apple Kool-aid" from Mr Jobs.

The Iphone is cool, but not revolutionary. My Treo 700Wx (Windows) is just as cool and Superior AND is very compatible with my PC and all MS applications and other Windows apps.

[www.treo.com](http://www.treo.com)

"James McCloskey" <excelsm@hotmail.com> wrote:

>  
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>  
>  
><http://events.apple.com.edgesuite.net/j47d52oo/event/>  
>  
>  
>"LaMont" <jjdpro@ameritech.net> wrote:  
>>  
>>Very cool..But, I'm still gleaming over my new Treo 700wx.. It like having  
>>a:  
>>MP3player  
>>Ms word,  
>>Excel,  
>>powerpoint,  
>>Outlook 2003,  
>>Media Player 10  
>>Sprint TV  
>>Camera  
>>Recorder  
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>>>>  
>>>>Pictures of the iPhone  
>>>><http://www.macrumorslive.com/>  
>

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sun, 03 Dec 2006 04:03:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ail.com> wrote:  
>>  
>>Here the Keynote video demo that explains the iPhone in detail, you might  
>>want to watch it. The features, design and user interface are superior.  
>>  
>>  
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>>  
>>  
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>>>  
>>>Very cool..But, I'm still gleaming over my new Treo 700wx.. It like having  
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>>>>  
>>>>

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sun, 03 Dec 2006 05:05:35 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

apps, plus all my  
open source office, web and email apps). Which means for those times  
when I need a computer with me, I take my PowerBook.

When I need a camera, I want a real camera, currently a Canon digital SLR.

If I can get by with something small that I can type on, I use a Psion  
PDA (like a mini-laptop). Also works as a voice recorder. Cool little  
box but long discontinued.

I'm resisting the all-in-one device. What if it fails? That's a lot of  
eggs in one basket. But I can see the appeal of the all-in-one if it  
could really cover what I need. None of them quite do that now. None of  
them.

But for people who have different needs, each of the clunky phones has  
appealing features. And for those people, it's not a matter of koolaid,  
it's a matter of using what works for them. What covers their needs.  
Choice is good.

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

LaMont wrote:

> James,

> Once again, you are "drinking the Apple Kool-aid" from Mr Jobs.

>

> The Iphone is cool, but not revolutionary. My Treo 700Wx (Windows) is just

> a s cool and Superior AND is very comaptible with my PC and all MS applications

> and other Windows apps.

>

> [www.treo.com](http://www.treo.com)

>

>

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>>

>>

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>>

>>

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>>> LaMont

>>>

>>>

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>>>>

>>>>

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>>>>>  
>>>>> Pictures of the iPhone  
>>>>> <http://www.macrumorslive.com/>  
>>>>>  
>>>>> <http://www.apple.com/>  
>>>>>  
>>>>> More to come!  
>"TCB" <nobody@ishere.com> wrote in message news:45a51d15\$1@linux...  
>  
> Cool Deej, and trust me, recording MIDI automation into SX is about one  
> one  
> thousandth as tricky as your current audio routing. If you have problems  
> I'm sure I'll be doing at least SOME of that myself so I'll be happy to  
> help.

Thanks Thad. I'll ping you if I hit the wall.  
:o)

> What would be nice is if one could load VST f/x into SFP or even better if  
> SFP could run as a ReWire slave. Now THAT would be a real improvement.  
>  
> TCB

Another thing that would be waycool is if the XTC mode could work in parallel with the normal mode so that the Scope plugins could be used as inserts/send FX in the native environment while the Scope mixer was being used for routing/summing. Actually, I have only taken others' word that this can't be done so, having yet not tried to convolute and pervert the Scope environment, I'm still not convinced that I can't get this to happen somehow.

;o)

>  
> "DJ" <nowayjose@dude.net> wrote:  
>>Thad,  
>>

>>I'm still summing in Paris right now so any Scope plugins are "post"  
>>Cubase  
>  
>>SX/VST. My routing matrix is Byzantine and involves routing 48 ASIO  
>>sources  
>  
>>to the SPF 48/96 mixer (or whatever it's called), then sending these  
>>individual tracks from the mixer direct outs to 48 Pulsar ADAT  
>>destinations  
>  
>>which are physically patched to 48 Paris inputs. 40 of these are routed  
> 1:1  
>>to individual Paris tracks. The other ADAT source is physically patched  
> to  
>>an RME ADI4-DD which is interfaced via AES with 4 x external FX processors  
>  
>>and configured with Aux busses 1-4 of the Scope mixer and physically  
>>patched  
>  
>>to a Paris ADAT I/O which is routed to 4 Paris aux busses on a card submix  
>  
>>in the Paris virtual patchbay so that any of the 40 audio tracks that are  
>  
>>being streamed via ASIO from Cubase to the Scope mixer can be routed to  
> any  
>>or all 4 of the external processors and processed in parallel via the  
>>Scope/Paris aux.. I've also got the analog I/O of my A16u set up as  
>>external  
>  
>>inserts in Cubase.  
>>  
>>sorry.....but you asked. ;o)  
>>  
>>I've been thinking of getting some kind of mix automation happening via  
> midi  
>>with the Scope mixer, but haven't gone there yet. I've never done this  
>>before and it makes my head hurt, but everyone says it's easy. I'm  
>>currently  
>  
>>a midiot and the thought of another learning curve right now just makes  
> my  
>>head hurt.. When I finally give up summing in Paris, I will likely be  
>>wanting  
>  
>>to get into this though.  
>>  
>>Deej  
>>

>>  
>>  
>>"TCB" <nobody@ishere.com> wrote in message news:45a50953\$1@linux...  
>>>  
>>> Hey guys,  
>>>  
>>> It looks like I'm going to be mixing a rock'n'roll project sooner than  
> I  
>>> thought using the SX/Scope setup. I've been going through the Scope  
>>> mixer  
>>> doco (pretty cool, actually) and I'm wondering how you guys are  
>>> integrating  
>>> VST f/x in SX with the Scope f/x. Are you sending all tracks straight  
> to  
>>> SFP channels and using VST inserts and sends before SFP? Are you  
>>> automating  
>>> in SX or using MIDI to automate the SFP mixer? It

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Martin Harrington](#) on Sun, 03 Dec 2006 05:06:11 GMT  
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---

looks to me like the  
> SFP  
>>> mixer is more versatile (mute and fader groups, the way busses can be  
>  
>>> linked,  
>>> etc.) but the automation in SX is way easier than doing MIDI automation  
> to  
>>> SFP. Just looking for ideas because I know I'm going to make some  
>>> mistakes  
>>> before I get it right for me.  
>>>  
>>> Thanks much,  
>>>  
>>> TCB  
>>>  
>>  
>>  
>Well, it is in my current set up also, but I was thinking in the mind set of  
using Drumagog to replace the drums completely through triggers rather than  
just augmenting them. I use Drumagog to "add" to my acoustic drum tracks all  
the time, but sometimes I'd like to have totally synth or whacked out drum  
kit sounds. I thought about using triggers and mesh heads on a second "el  
cheapo" drum kit to get a poor man's Roland TD-20 if you will. I could never  
go completely electronic with the drums. As good as some of the electronic  
kits out there are, they still don't have all the nuances of real drums.

Tony

"John Macy" <spamlessjohn@johnmacy.com> wrote in message  
news:45a44d44\$1@linux...

>

> Having the drums in the overheads is usually crucial to my sounds...

> ymmv...

>

>

>

> "Tony Benson" <tony@standinghampton.com> wrote:

>>Brandon,

>>

>>I would think any piezo drum triggers would work for this scenario. I've

>

>>been thinking about buying some mesh drum heads and using triggers with

> them

>>like Dimitrios. This would get most of the actual drum sound out of the

>

>>overheads. Check this link for some ideas.

>>

>><http://www.harmony-central.com/Drums/EDW/triggers.html>

>>

>>Tony

>>

>>

>>"Brandon" <a@a.com> wrote in message news:45a3f297@linux...

>>> Thanks, but I cant read

---

Subject: Re: Track Counts in Native Systems?

Posted by [Dedric Terry](#) on Sun, 03 Dec 2006 05:20:43 GMT

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---

that. ;-(

>>> Do they ship to USA?

>>>

>>> I dont see any on Ebay USA.

>>>

>>> --

>>> Thanks,

>>>

>>> Brandon

>>>

>>>

>>>

>>> "Dimitrios" <musurgio@otenet.gr> wrote in message  
>>> news:45a3f14c\$1@linux...  
>>>>  
>>>>  
>>> http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Tr  
igger\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQc mdZViewItem  
>>>>  
>>>>  
>>>

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sun, 03 Dec 2006 07:00:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

linux..." target="\_blank">1@linux...  
>>>> >>  
>>>> >> I am cobnvinced now that the best workuing method for triggering  
>>>> >> drums  
>>>> and  
>>>> >> making a great drum production is at least also the following:  
>>>> >> I bought me Digisound drumtriggers for 15 euros 8 pieces.  
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>>>> put  
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>>>> >> volume variations.  
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>>>> >> very  
>>>> low  
>>>> >> hits to very loud.



```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
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<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1476" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial>Hello,</FONT></DIV>
<DIV><FONT face=3DArial></FONT>&nbsp;</DIV>
<DIV><EM><FONT face=3DArial>Are there any RTAs that let you open up wave =
files and=20
save the view of the hold peaks?</FONT></EM></DIV>
<DIV><EM><FONT face=3DArial>Also allow you to over lay the saved peak=20
graphs?</FONT></EM></DIV>
<DIV><EM><FONT face=3DArial></FONT></EM>&nbsp;</DIV><FONT face=3DArial>
<DIV><BR>-- <BR>Thanks,</DIV>
<DIV>&nbsp;</DIV>
<DIV>Brandon </DIV></FONT></BODY></HTML>

```

-----=\_NextPart\_000\_0077\_01C734B0.8D84FD60--Jamie,

Drumagog will trigger fine live. In "live" mode, Drumagog has almost zero latency, but the accuracy is lower as far as dynamic tracking. It tracks your playing just fine, but it won't be as accurate choosing which sample to play back. This sounds worse than it really is and I think it would work just fine for live triggering.

Here's what the Drumagog site says:

"Live Triggering Mode: This zero-latency mode is designed for use in a live Drumagog setup. For example, when using Drumagog as an insert on the main console in a live concert performance, or using Drumagog as a "drum brain" for drum trigger pads. However, it doesn't offer the same triggering quality as the other modes, and is only recommended for use in situations that demand zero latency."

Tony

"Jamie K" <Meta@Dimensional.com> wrote in message news:45a4a15a@linux...  
>  
> Thanks Dimitrios! I'd be running it in Logic on a fast Mac. But if it has  
> an operating delay then you're right, it won't work for live performance.  
>  
> Cheers,

> -Jamie  
> www.JamieKrutz.com  
>  
>  
> Dimitrios wrote:  
>> Live would be impossible hearing drumagog playing because for best  
>> triggering  
>> it uses around 50ms delay ...  
>> It has a live feature which sounds but in my system at least...  
>> Also I don't think Paris monitors VST/DX when recording.  
>> You have to have another audio card running VST for live monitoring...  
>> I am sure with some exhausting tests you may come up with a working  
>> solution  
>> but in any case you might need a second computer with audio card for  
>> that...  
>> Regards,  
>> Dimitrios  
>>  
>> Jamie K <Meta@Dimensional.com> wrote:  
>>> Hey Dimitrios,  
>>>  
>>> Does Drumagog trigger live from mic inputs? That is, do you hear the  
>>> drumagog samples as you play the kit?  
>>>  
>>> Or is a post process plugin that you apply after you record the trigger  
>>  
>>> signals? And then only hear the drumagog samples after you've recorded  
>>> the trigger signals and then applied drumagog to them?  
>>>  
>>> If drumagog plays in real time from the kit with no trigger-to-midi  
>>> needed, I could play it at live shows directly from my ddrum triggers.  
>>> Would that be possible?  
>>>  
>>> Cheers,  
>>> -Jamie  
>>> www.JamieKrutz.com  
>>>  
>>>  
>>> Dimitrios wrote:  
>>>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072718740QQihZ002QQcategoryZ46611QQrdZ1QQcmdZViewItem)  
>>>>  
>>>> [http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau\\_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem](http://cgi.ebay.de/20-E-Drum-Trigger-fuer-Schlagzeug-Pads-zu-m-Selbstbau_W0QQitemZ190069327448QQihZ009QQcategoryZ46611QQsPageNameZWVWQQrdZ1QQcmdZViewItem)  
>>>>  
>>>> [http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger\\_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageN](http://cgi.ebay.de/5-Original-DIGISOUND-Schlagzeug-E-Drum-Trigger_W0QQitemZ120072401848QQihZ002QQcategoryZ46611QQssPageN)

ameZWDVWQQrdZ1QQcmdZViewItem

>>>>

>>>> "Brandon" <a@a.com> wrote:

>>>>> link please..

>>>>>

>>>>>

>>>>>

>>>>> --

>>>>> Thanks,

>>>>>

>>>>> Brandon

>>>>>

>>>>>

>>>>>

>>>>> <Dimitrios musurgio#otenet.gr> wrote in message

>>>>> news:45a3e838\$1@linux...

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>>>>> I am sure it will work just fine.  
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>>>>> You can keep all your cymbals live by the way ...  
>>>>> Perfect world we live in right?  
>>>>> oh I will not care if I will record that perfect snare that will not  
>>>>> contain  
>>>>> that hihat again in it...  
>>>>> Regards,  
>>>>> Dimitrios  
>>Guys,

In contemplating bringing Paris into a studio that already has a PT rig hooked up to their Trident 80B, how would you swap the two systems (ie, what goes in goes out etc)?

I'm thinking something like:

(2) MEC

MEC A/D inputs fed from the console busses

MEC D/A outputs feeding console tape returns

In Paris, assign each track to its own insert output?

Thoughts? I just want a big tape deck that interfaces with the studio's in-place Cue8 system, talkback, dynamics, patchbay etc.

Sandy We used to do this when we had the MCI. I had a second set of Tüchel multipins for the console and swapped between the DTRS rack and Paris by moving the multi's around.

---

---

Subject: Re: Track Counts in Native Systems?

Posted by [Jamie K](#) on Sun, 03 Dec 2006 08:43:05 GMT

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---

ound. If you have enough patch bay real estate, you could hook both up and patch between.

For I/O of Paris you can use either the inserts or Aux sends.

David.

Sandy Tipping wrote:

> Guys,  
>  
> In contemplating bringing Paris into a studio that already has a PT rig  
> hooked up to their Trident 80B, how would you swap the two systems (ie, what  
> gozinta goesouta etc)?  
>  
> I'm thinking something like:  
> (2) MEC  
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> Sandy  
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> You used the insert sends on Paris to route each track to its own output, or  
Auxes if you needed to combine and then return to the console?

I haven't done it but it seems like you should be able to leave Paris in  
"record-ready" mode and monitor input when stopped and repro when playing  
back.

Sandy

"EK Sound" <askme@nospam.com> wrote in message news:45a54018@linux...

> We used to do this when we had the MCI. I had a second set of Tüchel  
> multipins for the console and swapped between the DTRS rack and Paris by  
> moving the multi's around. If you have enough patch bay realestate, you  
> could hook both up and patch between.

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>> in-place Cue8 system, talkback, dynamics, patchbay etc.  
>>  
>> Sandy  
>>Ha  
I dare you to enter the world of Vista. It will break you will DJ for  
sure....:)

heres a tip: there is no possibility of install or running unsigned  
drivers in vista with out using the f8 boot option and choosing the  
special function to allow unsigned drivers. You have to do this every  
time you boot the machine. There no way to have the machine both in that  
state automatically. Oh and the windows drivers model has changed allot  
from XP so don't expect the driver to be usable no matter what.

Vista 32 bit has absolutely no benefit for anyone compared to XP.

DJ wrote:

> .well.....this means I need to try to get this to work, now doesn't it? I'll  
> try to free up a week or two.  
>  
> ;o)  
>  
>  
> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message  
> news:45a43f94\$1@linux...  
>> NO!  
>>  
>> Tony wrote:  
>>  
>>> Yes! using XP drivers (sorry if this one is a dumb question, I've been  
>>> working  
>>> full time for years with Paris now and have not updated my self in Paris  
>>> issues since XP was released)  
>>>  
>>> Tony  
>>>  
>>> "John" <no@no.com> wrote:  
>>>  
>>>> using xp drivers ?  
>>>>  
>>>> "Tony" <Tony@globalnet.com> wrote:  
>>>>  
>>>>> Anyone who have tried paris with Vista?  
>>>>>

>>>>> Tony  
>>>>>  
>>>  
>> --  
>> Chris Ludwig  
>> ADK  
>> [chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com) <<mailto:chrisl@adkproaudio.com>>  
>> [www.adkproaudio.com](http://www.adkproaudio.com) <<http://www.adkproaudio.com/>>  
>> (859) 635-5762  
>  
>

--  
Chris Ludwig

ADK Pro Audio  
(859) 635-5762  
[www.adkproaudio.com](http://www.adkproaudio.com)

[chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com) You can use the post fade Aux sends for the outputs to the console... this allows you to use the inserts for processing, and fader automation in Paris on mix. Simply set all the Aux sends to external and patch "Send 1 left" to output 1, 'Send 1 right' to output 2 etc. You would have to use outboard effects, or switch back to ITB to mix using Paris FX. As far as monitoring goes, Paris behaves exactly like a tape machine would so no adjustment needed there.

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>>>Thoughts? I just want a big tape deck that interfaces with the studio's  
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>>>  
>>>Sandy  
>>>  
>  
>DOH! You KNOW he's gotta try it now!!! ;-)

David.

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>  
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>>> Chris Ludwig  
>>> ADK  
>>> chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>  
>>> www.adkproaudio.com <http://www.adkproaudio.com/>  
>>> (859) 635-5762  
>>  
>>  
>>  
>Aaahhh, the stereo Aux, of course.  
Excellent!

Thanks,

Sandy

"EK Sound" <askme@nospam.com> wrote in message news:45a54544@linux...  
> You can use the post fade Aux sends for the outputs to the console... this  
> allows you to use the inserts for processing, and fader automation in  
> Paris on mix. Simply set all the Aux sends to external and patch "Send 1

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>>>> Thoughts? I just want a big tape deck that interfaces with the studio's  
>>>> in-place Cue8 system, talkback, dynamics, patchbay etc.  
>>>>  
>>>> Sandy  
>>>>

>>Thanks Tony! That's encouraging, I'll have to see if anyone local can give a demo.

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Tony Benson wrote:

> Jamie,  
>  
> Drumagog will trigger fine live. In "live" mode, Drumagog has almost zero  
> latency, but the accuracy is lower as far as dynamic tracking. It tracks  
> your playing just fine, but it won't be as accurate choosing which sample to  
> play back. This sounds worse than it really is and I think it would work  
> just fine for live triggering.  
>  
> Here's what the Drumagog site says:  
>  
> "Live Triggering Mode: This zero-latency mode is designed for use in a live  
> Drumagog setup. For example, when using Drumagog as an insert on the main  
> console in a live concert performance, or using Drumagog as a "drum brain"  
> for drum trigger pads. However, it doesn't offer the same triggering quality  
> as the other modes, and is only recommended for use in situations that  
> demand zero latency."  
>  
> Tony  
>  
>  
>  
> "Jamie K" <Meta@Dimensional.com> wrote in message news:45a4a15a@linux...  
>> Thanks Dimitrios! I'd be running it in Logic on a fast Mac. But if it has  
>> an operating delay then you're right, it won't work for live performance.  
>>  
>> Cheers,  
>> -Jamie  
>> [www.JamieKrutz.com](http://www.JamieKrutz.com)  
>>  
>>  
>> Dimitrios

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sun, 03 Dec 2006 13:37:36 GMT  
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34  
25 16\* ROD STEWART RAIN (J) 674 652

15 17 STEELY FLYING (NFE) 646 866  
27 18\* KELLY CLARKSON BECAUSE (RCA/RMG) 633 627  
20 19 GNARLS BARKLEY CRAZY (Lava) 617 742  
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24 27 FRAY OVER (Epic) 518 653  
D 28\* JOANNA MOSCA ENOUGH (Dolce Diva) 513 368  
31 29 EVANESCENCE CALL (Wind-Up) 507 591  
D 30\* C. AGUILERA HURT (RCA) 504 355  
13 31 THERESE NEAIME FUTURE (Future) 495 876  
34 32 AARON NEVILLE ALRIGHT (Burgundy/BMG) 455 572  
D 33\* ROB THOMAS EVER (Atlantic) 418 385  
D 34\* STONE SOUR THROUGH (Roadrunner) 406 339  
D 35 MAT KEARNEY NOTHING (Columbia) 395 419  
D 36 DAVISON/COLEMAN MOONSHADOW (DHW) , 393 437  
D 37 KRISTINE SEELYE WAITING (Kristar) 391 480  
D 38 NICK LACHEY LEFT (Jive/Zomba) 380 405  
D 39 CORINNE B. RAE PUT (Capitol) 376 447  
D 40\* WRECKERS LEAVE (Warner Bros.) 349 307

Tyronel don't think so, got much better things to do with my time than listen to a boring sales pitch.

--

Martin Harrington  
[www.lendaneer-sound.com](http://www.lendaneer-sound.com)

"James McCloskey"

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Sun, 03 Dec 2006 18:06:44 GMT  
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;  
> Having said that, my first impression of all three, the iPhone, the Treo,  
> the Blackberry, is that they ALL seem too big and clumsy for phones.  
>  
> So far, all I want from my phone is that it be a phone, and that it be  
> compact and pocketable. My little fliptop LG does the trick. That it's a  
> speakerphone is a bonus.  
>

> When I want a computer, I want something with a real screen and a keyboard  
> I can really type on, that runs my goto productivity applications (video,  
> audio, animation, and graphics apps, plus all my open source office, web  
> and email apps). Which means for those times when I need a computer with  
> me, I take my PowerBook.  
>  
> When I need a camera, I want a real camera, currently a Canon digital SLR.  
>  
> If I can get by with something small that I can type on, I use a Psion PDA  
> (like a mini-laptop). Also works as a voice recorder. Cool little box but  
> long discontinued.  
>  
> I'm resisting the all-in-one device. What if it fails? That's a lot of  
> eggs in one basket. But I can see the appeal of the all-in-one if it could  
> really cover what I need. None of them quite do that now. None of them.  
>  
> But for people who have different needs, each of the clunky phones has  
> appealing features. And for those people, it's not a matter of koolaid,  
> it's a matter of using what works for them. What covers their needs.  
> Choice is good.  
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>  
> LaMont wrote:  
>> James,  
>> Once again, you are "drinking the Apple Kool-aid" from Mr Jobs.  
>>  
>> The Iphone is cool, but not revolutionary. My Treo 700Wx (Windows) is  
>> just  
>> a s cool and Superior AND is very comaptible with my PC and all MS  
>> applications  
>> and other Windows apps.  
>>  
>> [www.treo.com](http://www.treo.com)  
>>  
>>  
>>  
>> "James McCloskey" <[excelsm@hotmail.com](mailto:excelsm@hotmail.com)> wrote:  
>>> Here the Keynote video demo that explains the iPhone in detail, you

>>> might  
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>>>  
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>>>  
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>>> "LaMont" <jjdpro@ameritech.net> wrote:  
>>>> Very cool..But, I'm still gleaming over my new Treo 700wx.. It like  
>>>> having  
>>>> a:  
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>>>> Ms word,  
>>>> Excel, powerpoint, Outlook 2003, Media Player 10  
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>>>> Camera  
>>>> Recorder  
>>>> Cool keyboard  
>>>> Very fast Internet connection speeds..  
>>>>  
>>>> This thing is IS like carrying around a laptop in my pocket.. :)  
>>>> For Pc user(Windows) is does not get any better than this..  
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Subject: Re: Track Counts in Native Systems?  
Posted by [Dedric Terry](#) on Sun, 03 Dec 2006 22:13:02 GMT  
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>>>>>  
>>>>>  
>>>>>  
>>>>> More and better pictures:  
>>>>> <http://www.engadget.com/2007/01/09/the-apple-iphone/>  
>>>>>  
>>>>>  
>>>>> "James McCloskey" <excelsm@hotmail.com> wrote:  
>>>>>> Is it a phone Is it a PDA? is it a movie playing iPod? Is it a  
>>>>>> computer  
>>>>>> running Mac OSX???  
>>>>>>  
>>>>>> Meet the Beatles!  
>>>>>>  
>>>>>> Live blog  
>>>>>> [http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblo g/](http://www.tuaw.com/2007/01/09/macworld-2007-keynote-liveblog/)  
>>>>>>  
>>>>>> Pictures of the iPhone  
>>>>>> <http://www.macrumorslive.com/>  
>>>>>>  
>>>>>> <http://www.apple.com/>  
>>>>>>  
>>>>>> More to come!  
>> Jamie, it's Kool-aid to actually believe that Apple has AGAIN (Lol!!) Re-invented  
the phone...

Man, that guy (Mr Jobs) does not quit with his BS.. Please Mr Jobs stop with  
the propaganda.

Next week, if Apple comes out with a new version of Logic, they'll claim  
to ahve Re-Invented the DAW..

Jamie K <Meta@Dimensional.com> wrote:

>  
>Liking a product from a particular comp

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [AlexPlasko](#) on Sun, 03 Dec 2006 23:32:20 GMT  
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>>>>>

>>>>>

>>>>> More and better pictures:

>>>>> <http://www.engadget.com/2007/01/09/>

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Subject: Re: Track Counts in Native Systems?

Posted by [Dedric Terry](#) on Mon, 04 Dec 2006 00:30:25 GMT

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\* ROB THOMAS STREETCORN (Atlantic) 1304 1265  
> 5 2\* TOMMY JAMES HOLD (Aura) 1085 1043  
> 2 3 RASCAL FLATTS HURTS (Lyric Street/Hollywood) 1074 1214  
> 4 4 SNOW PATROL CHASING (A&M) 1043 1110  
> 6 5 JOHN MAYER WAITING (Columbia) 1007 1042  
> 9 6\* J-HENRY ANOTHER (Rockview/Fontana) 999 953  
> 8 7 NICKELBACK FAR (Roadrunner/IDJMG) 964 980  
> 11 8\* FRAY HOW (Epic) 947 897  
> 7 9 FIVE FOR... RIDDLE (Aware/Columbia) 909 988  
> 16 10\* CRASHBOX DROWN (Core) 897 837  
> 12 11\* NASSIRI LOVE (Nassiri Music) 896 890  
> 10 12 HINDER LIPS (Universal/Republic) 878 915  
> 18 13\* PAUL KAWABORI STOP (PK) 869 828  
> 19 14 N.BEDINGFIELD UNWRITTEN (Epic) 744 763  
> 17 15 KT TUNSTALL SUDDENLY (Virgin) 713 834  
> 25 16\* ROD STEWART RAIN (J) 674 652  
> 15 17 STEELY FLYING (NFE) 646 866  
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> D 28\* JOANNA MOSCA ENOUGH (Dolce Diva) 513 368  
> 31 29 EVANESCENCE CALL (Wind-Up) 507 591  
> D 30\* C. AGUILERA HURT (RCA) 504 355  
> 13 31 THERESE NEAIME FUTURE (Future) 495 876  
> 34 32 AARON NEVILLE ALRIGHT (Burgundy/BMG) 455 572  
> D 33\* ROB THOMAS EVER (Atlantic) 418 385  
> D 34\* STONE SOUR THROUGH (Roadrunner) 406 339  
> D 35 MAT KEARNEY NOTHING (Columbia) 395 419  
> D 36 DAVISON/COLEMAN MOONSHADOW (DHW) , 393 437

> D 37 KRISTINE SEELYE WAITING (Kristar) 391 480  
> D 38 NICK LACHEY LEFT (Jive/Zomba) 380 405  
> D 39 CORINNE B. RAE PUT (Capitol) 376 447  
> D 40\* WRECKERS LEAVE (Warner Bros.) 349 307  
>  
>  
>Tyrone  
>Hey whatever. It wouldn't hurt to get a little education before you run your big mouth. Then again what should I expect from a MS loving PC zealot that knocks any thing Apple does. Don't worry, the thieving copy cats at MS will copy it in the next 12 months, not to mention the others.

"Martin Harrington" <lendan@bigpond.net.au> wrote:

>I don't think so, got much better things to do with my time than listen to a  
>boring sales pitch.

>--

>Martin Harrington

>www.lendaneer-sound.com

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:45a5184c\$1@linux...

>>

>> "Martin Harrington" <lendan@bigpond.net.au> wrote:

>>>Superior to WHAT??,

>>>Anything that Apple has done to date??

>>>--

>>>Martin Harrington

>>>www.lendaneer-sound.com

>>

>> Did you watch the iPhone video in it's entirety?

>>

>> By the way, the Apple iPhone, and Apple TV are both PC compatible products!

>>

>> You might want to watch the whole keynote.

>>

>>>

>>>"James McCloskey" <excelsm@hotmail.com> wrote in message

>>>news:45a468cb\$1@linux...

>>>>

>>>> Here the Keynote video demo that explains the iPhone in detail, you

>>>> might

>>>> want to watch it. The features, design and user interface are superior.

>>>>

>>>>

>>>> <http://events.apple.com.edgesuite.net/j47d52oo/event/>

>>>>  
>>>>  
>>>> "LaMont" <jjdpro@ameritech.net> wrote:  
>>>>>  
>>>>>Very cool..But, I'm still gleaming over my new Treo 700wx.. It like  
  
>>>>>having  
>>>>>a:  
>>>>>MP3player  
>>>>>Ms word,

---

---

Subject: Re: Track Counts in Native Systems?  
Posted by [Jamie K](#) on Mon, 04 Dec 2006 18:09:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

"mailto:dnafe@magma.ca" target="\_blank">dnafe@magma.ca</A>&gt; =  
wrote in=20  
    message <A =  
href=3D"news:45a38aec@linux">news:45a38aec@linux</A>...<BR>&gt;&gt;=20  
    Thanks Dimitrios<BR>&gt;&gt;<BR>&gt;&gt;<BR>&gt;&gt; "Dimitrios" =  
&lt;<A=20  
    href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote =  
in message=20  
    <A =  
href=3D"news:45a0d36c\$1@linux">news:45a0d36c\$1@linux</A>...<BR>&gt;&gt;=20  
    &gt;<BR>&gt;&gt;&gt; &gt; I would like to post the alternative to bus=20  
    compressing using Paris<BR>eds<BR>&gt;&gt; &gt; =  
compressor.<BR>&gt;&gt;&gt; &gt;=20  
    I combined some users tips here...<BR>&gt;&gt;&gt; &gt; You use aux 1 as =  
a=20  
    stereo feed to eds stereo compressor.<BR>&gt;&gt;&gt; &gt; You use the =  
aux as=20  
    pre and mute every drumtrack.<BR>&gt;&gt;&gt; &gt; Now using the aux pan =  
pot you=20  
    send the drumtracks to the stereo field<BR>as<BR>&gt;&gt;&gt; &gt;=20  
    needed.<BR>&gt;&gt;&gt; &gt; You open a eds compressor with 1.20 ratio 8 =  
(yes=20  
    only 8) release attack<BR>&gt;&gt;&gt; &gt; about<BR>&gt;&gt;&gt; &gt; 12 =  
o'clock=20  
    predelay 3 (if you want you can nudge all drumtracks 3 =  
ms<BR>to<BR>&gt;&gt;&gt; &gt;=20  
    &gt; the<BR>&gt;&gt;&gt; &gt; left) threshold -96 and output like 4-5=20  
    db.<BR>&gt;&gt;&gt; &gt; Now these will be the compressed only=20  
    drums.<BR>&gt;&gt;&gt; &gt; Now on aux 2 stereo again pre again yiou use =  
the=20  
    same aux settings and<BR>&gt;&gt;you<BR>&gt;&gt;&gt; &gt; put on aux 2 same =  
eds=20

compressor with same predelay BUT with =  
no<BR>&gt;threshold<BR>&gt;&gt; &gt;=20  
and no ratio as to have the dry only signal.<BR>&gt;&gt; &gt; Thus =  
with aux1=20  
you control the compressed drummix only and with =  
aux2<BR>the<BR>&gt;&gt;=20  
&gt; dry drums.<BR>&gt;&gt; &gt; Happy new Year.<BR>&gt;&gt; &gt;=20  
Dimitrios<BR>&gt;&gt;<BR>&gt;&gt;<BR>&gt; <BR>&gt;<BR></BLOCKQUOTE>  
<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =  
and=20  
you?<BR><A=20  
=  
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=  
..html</A>&nbsp;&nbsp;&nbsp;&nbsp;</FONT></DIV></BLOCKQUOTE ></BODY></HTML>

-----=\_NextPart\_000\_00D2\_01C734E8.95A516F0--I've had a 64 bit version of Win XP for at least  
a year sitting on my desk,  
possibly longer. Vista is 64 bit. You can bet MacOS will have it soon if  
they don't already (honestly, just haven't kept an eye on that as it is not  
even close to affecting me in any way).  
The problem I see is this: USB and FIREWIRE will end up dominating this,  
simply because as I'm sure you've all noted, PCI slots are going  
away/shrinking in number per motherboard. This is an even older issue with  
Macs. It's coming guys, and IMO I don't think there is much we can do about  
it.

AA

"LaMont" <jjdpro@ameritech.net> wrote in message news:45a56a69\$1@linux...  
>  
> They will. it's just not a need right now. Where's the 64bit OS that will  
> need 7 slots or even 13 slots???  
>  
> "DJ" <nowayjose@dude.

---