
Subject: MEC and eds cards under water
Posted by [Steve L](#) on Fri, 19 Oct 2007 13:48:19 GMT
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;>> =20
=3D3D
>> >>&the
>> =
> =20
sys. I'm going to re-gh

Subject: Re: MEC and eds cards under water
Posted by [TCB](#) on Fri, 19 Oct 2007 14:07:46 GMT
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ost and re-load =
the=3D3D20
>> =20
> UAD software (Neve 88 ver) tommorrow and see what=20
happens.
>> > Just to reiterate...when =
I did a=20
spdif bounce, even with my=20
=
system
>>=3D
>> as
>> =
=20
=3D3D
>> >&it
>> =
> is=20
tonight, there are no crackles. That's wierd. Also the=20
=
crackles
>>=3D
>>=3D3D
>> = =20
>&never
>> > show till listening to =
the=20
bounced file.
>> > =20
>&,
>> > >3.) can

Subject: Re: MEC and eds cards under water
Posted by [rick](#) on Fri, 19 Oct 2007 16:51:19 GMT
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gt;>> > =20
>>&Rod
>> > =20
>&,
>> > =
>&,
>> =20
>&,
>> >&,
>> =20
>&,
>> >&I choose Polesoft Lockspam to fight =
spam,=20
and you?
>> =20

>http://www.polesoft.com/refer.html =
=3D20
>>> =20
>
>>> ><!DOCTYPE HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
>>> =20
><HTML><HEAD>
>>> ><META=20
http-equiv=3D3D3DContent-Type content=3D3D3D"text/html;=20
=3D3D
>>> =20
> charset=3D3D3Diso-8859-1">
>>> =
><
