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Subject: analog tape restoration  
Posted by [Yanoska](#) on Fri, 24 Aug 2007 05:23:20 GMT  
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0  
>>different  
>>>ESP2 chips to get a better allocation. Your input wire can get =  
allocated  
>>>to one chip, the output to another. Then things no worky. The fix =  
is

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Subject: Re: analog tape restoration  
Posted by [gene lennon](#) on Fri, 24 Aug 2007 05:36:10 GMT  
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>to  
>>>remove the input and output wire, then add them back, and in all =  
likelyhood  
>>>they will end up on the same chip, but its a pain.  
>>>  
>>>I have a great keyed gate and a sidechain I never released because =  
wires  
>>>is not a reliable method, and there is no other way to route from =  
channel  
>>>to channel among inserts.  
>>>  
>>>I also can't release the precision limiter because that is the =  
property  
>>of  
>>>one of the original ensoniq guys, and I hav

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Subject: Re: analog tape restoration  
Posted by [Kim W](#) on Fri, 24 Aug 2007 08:41:50 GMT  
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e to work on the precision =  
limiter,  
>>>>and It would be a huge help to have the wires code to look at. One =  
of  
>the  
>>>>things I still have no clue about (among many) is how the routing =  
works.  
>>>> I would really, really, love to add a side chain to a compressor, =  
and

>>I  
>>>>think that the wires code would be a huge help.  
>>>>  
>>>>Thanks again for everything!  
>>>>  
>>>>Mike  
>>>>  
>>>>PS - I don't know if you've seen my little site at ensoniq.ca, but =  
you've  
>>>>got a very special thanks right at the top.  
>>>>  
>>>>  
>>>>  
>>>>"chuck duffy" <c@c.com> wrote:  
>>>>>  
>>>>>Mike,  
>>>>>  
>>>>>The Mac stuff is built under Code Warrior, not visual C++. It's =  
a real  
>>>>>nightmare,  
>>>>>and if you think it was

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Subject: Re: analog tape restoration  
Posted by [Bill L](#) on Sun, 26 Aug 2007 01:46:50 GMT  
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;gt;&gt;they will end up on the =  
same chip,=20  
but its a pain.<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;I have a great keyed =  
gate and a=20  
sidechain I never released because wires<BR>&gt;&gt;&gt;is not a =  
reliable=20  
method, and there is no other way to route from =  
channel<BR>&gt;&gt;&gt;to=20  
channel among inserts.<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;I also can't =  
release the=20  
precision limiter because that is the=20  
property<BR>&gt;&gt;&gt;of<BR>&gt;&gt;&gt;one of the original ensoniq =  
guys, and I=20  
have an ironclad agreement with<BR>&gt;&gt;&gt;him<BR>&gt;&gt;&gt;that I =  
cannot=20  
release it, unless its for sale , and he gets a=20  
cut.<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;The one thing I do think we should =  
release=20  
is matts reverb, cause nobody<BR>&gt;&gt;&gt;has heard from here in=20  
=  
years.<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;Chuck <BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;&g=

