
Subject: Song writing, music production software for the PC???

Posted by [excelav](#) on Fri, 20 Jan 2006 22:40:11 GMT

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een in LA since the early 70's.

>>

>> If anyone wants to *do lunch*, or whatever, my cell phone is

>> 970-769-0488.

>>

>> Deej

>>Hey Deej,

My studio is in Hollywood and I'm available on Tuesday. I'd love to meet for lunch with Dave too if it works. Monday is also a possibility, but I'd have to move some things.

Richard Zeier

323-851-2279

"Dave(E

Subject: Re: Song writing, music production software for the PC???

Posted by [Rich\[3\]](#) on Fri, 20 Jan 2006 22:46:05 GMT

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K Sound)" <audioguy_editout_@shaw.ca> wrote in message
news:4401ceec@linux...

> If you are going to be there anyway, swing by Coast Recording Equipment...

> it's "the" audio boneyard!

>

> <http://www.coastrecording.com/>

>

> Prices are silly steep but it's fun to walk around and check out the
> stuff.

>

> David.

>

> DJ wrote:

>> I'm going to be in the LA area (well, sort of-Ontario/Loma Linda

>> actually)

>> tomorrow. I've got business there Monday morning but Monday afternoon and

>> Tuesday I'm going to probably be cruising some of m

Subject: Re: Song writing, music production software for the PC???

Posted by [Tyrone Corbett](#) on Fri, 20 Jan 2006 23:10:37 GMT

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y old haunts in the
>> Valley and Ho

Subject: Re: Song writing, music production software for the PC???
Posted by [LaMont](#) on Fri, 20 Jan 2006 23:42:50 GMT
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udioguy_editout_@shaw.ca> wrote in message
> news:4401ceec@linux...
>
>>If you are going to be there anyway, swing by Coast Recording Equipment...
>>it's "the" audio boneyard!
>>
>><http://www.coastrecording.com/>
>>
>>Prices are silly steep but it's fun to walk around and check out the
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>>
>>David.
>>
>>DJ wrote:
>>
>>>I'm going to be in the LA area (well, sort of-Ontario/Loma Linda
>>>actually)
>>>tomorrow. I've got business there Monday morning but Monday afternoon and
>>>Tuesday I'm going to probably be cruising some of my old haunts in

Subject: Re: Song writing, music production software for the PC???
Posted by [excelav](#) on Sat, 21 Jan 2006 00:15:07 GMT
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> > =20
> > =20
> > =20
> > "Chris Ludwig" <chrisl@adkproaudio.com>
> > <<mailto:chrisl@adkproaudio.com>>> wrote in message =
news:44008766@linux...
> > Hi Tom,
> > Sadly a common MOTU experience. The M-Audio stuff has =
always worked for
> > me as well as the Edirol stuff.
> > Does your sound card have midi ports on it? I couldn't find =
a mention
> > which it is you have.

it's

not on top or just minimized? =
Every time I=20
use another

program (TX7 editor) Cubase stops =
sending=20
midi. The
transport stops too. If I =
minimize it the=20
same thing happens.

I couldn't find any settings to prevent =
this. =20
What am I missing?

Tom

-----=_NextPart_000_00A3_01C63B59.190D2DA0--no, i'm using the 4x4 for the m24 controller (3 I/O's) and one for the keystation. actually it's connected to both the mac and a pc via usb to allow sharing of hardware.

On Sun, 26 Feb 2006 17:02:13 -0500, "Tom Bruhl" <arpeggio@comcast.net> wrote:

>Rick,
>Are you using the M-audio 8x8 w

Subject: Re: Song writing, music production software for the PC???

Posted by [erlilo](#) on Sat, 21 Jan 2006 07:48:32 GMT

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/>
midi box=20
in the Cubase rig.
>
> I haven't slept for a long=20
time.
>
> All clocked out,
>=20
Tom</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0143_01C63B9D.8BE51BF0--The Express will convert the incoming SMPTE to MTC that Cubase will lock to. Simply tell Cubase which MIDI port the timecode is coming in on.

David.

Tom Bruhl wrote:
> Rod,
> So I can do either? Once the RME card is installed I'll

> have the option of ADAT sync but I wasn't sure that
> worked from Paris in XP. I'll be ready for that when the
> time comes. Sounds like the best lock.
>
> David,
> I have been using SMPTE all along with my Amiga so the
> SMPTE stripe lives in my default projects. I haven't seen
> how to implement that into Cubase in their manual though.
> Any tips on setting that up? I heard something about a
> SMPTE plugin for Cubase????
>
> That may have been a dream.
> Tom
>
>
>
>
> "EK Sound" <askme@#6

Subject: Re: Song writing, music production software for the PC???
Posted by [Gordon Belsher](#) on Sat, 21 Jan 2006 13:25:05 GMT
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>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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>href=3D"mailto:askme@nospam.com">askme@nospam.com>=20
> wrote in message <A=20
> =
>href=3D"news:440333cd\$1@linux">news:440333cd\$1@linux...</DIV>Personal=
>ly=20
> speaking, I would get a hold of the Paris time locked SMPTE
files
=
>and feed=20

Subject: Re: Song writing, music production software for the PC???
Posted by [Deej \[1\]](#) on Sat, 21 Jan 2006 18:15:38 GMT
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Amiga so the

>>> SMPTE stripe lives in my default projects. I haven't seen
>>> how to implement that into Cubase in their manual though.
>>> Any tips on setting that up? I heard something about a
>>> SMPTE plugin for Cubase???? =20
>>>
>>> That may have been a dream.
>>> Tom
>>>
>>>
>>>
>>> "EK Sound" <askme@nospam.com> wrote in message =
>>> news:440333cd\$1@linux...
>>> Personally speaking, I would get a hold of the Paris time locked SMPTE
>> =
>>>
>>> files and feed LTC to the Express for Cubase to follow. It will be=20
>>> rock solid.
>>>
>>> David.
>>>
>>> Tom Bruhl wrote:
>>> > If I'm using Cubase 90% of the time for MIDI only
>>> > do I need to worry about sample accuracy? I don't
>>> > see drum tracks needing to "line up" on another pass.
>>> > I am using Paris XP and can use SMPTE or MTC.
>>> > MTC means another IRQ for the MIDI card(I have a Magma)
>>> > but I'm already using 5 EDS and a UAD. Is there a benefit
>>> > in terms of lock time using MTC over SMPTE?
>>> > =20
>>> > Cubase seems like it will be okay using the Motu Midi Express XT.
>>> > T

Subject: Re: Song writing, music production software for the PC???

Posted by [Rich\[3\]](#) on Mon, 23 Jan 2006 17:11:28 GMT

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```
400" name=3D3DGENERATOR>
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></HEAD>
><BODY bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial size=3D3D2>LaMont,</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>EDS1 with Matrox is a bad thing. =
=3D
>I'd try=3D20
>different slots within</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>the Magma to correct that. Have =
=3D
```

>you tried any=3D20
>other slots on</DIV>
><DIV>the mobo for the Magma card? =
That =3D
>might be=3D20
>the first thing unless</DIV>
><DIV>you know that won't =
help.</DIV>
><DIV>Tom</DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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> href=3D3D"mailto:jjdpro@ameritech.net">jjdpro@ameritech.net> =
=3D
>wrote in=3D20
> message <A=3D20
> =3D
=
>href=3D3D"news:4404e5bf\$1@linux">news:4404e5bf\$1@linux...</DIV>
H=
i=3D20
> Chris,
Fresh install of win Xp/sp1.

Subject: Re: Song writing, music production software for the PC???

Posted by [Aaron Allen](#) on Tue, 24 Jan 2006 01:12:30 GMT

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rting to think that My either
>> my EdS cards or =3D
>> >Mec/442 are=3D20
>> > the problem. Just 2 weeks prior, the system
was
>> working =
>>=3D
>> >fine.=3D20
>> >
>>
>> Note: In my studio I have a master power =3D
>> >switch that=3D20
>> > start up the FURman
>> power unit..The Magama and Mec units =3D
>> >were on=3D20
>> > when I started up the system.
>> Maybe PARis got a Jolt ??? I =
>>=3D
>> >don;t=3D20
>> > know..
>> Please help..Thanks
>>=3D20
>> >
>
>
>
>
>Chris
>
>-- =3D
>> >
>Chris=3D20
>> > Ludwig
>
>ADK Pro Audio
>(859)=3D20
>> > =3D
>> =
>>

```
>>>635-5762<BR>>www.adkproaudio.com<BR>>chrisl@adkproaudio.com<BR></BL=3D
>>
>> >OCKQUOTE></BODY></HTML>
>> >
>> >
>>
>>
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>><HTML><HEAD>
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>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV><FONT face=3DArial size=3D2>LM,</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>Can't wait to hear.</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>T.</FONT></DIV>
>><BLOCKQUOTE=20
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> <DIV>"LaMont" <<A=20
>> href=3D"mailto:jjdpro@ameritech.net">jjdpro@ameritech.net</A>> =
>>wrote in=20
>> message <A =
>>href=3D&q
```
