
Subject: Well I feel like I've actually MOVED! ;o)
Posted by [Kim](#) on Sat, 03 Dec 2005 15:07:52 GMT
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>>>>>laptop to put Debian on it as I am happy to wipe XP Home of my (soon
>to
>>>
>>> be
>>>
>>>>>delivered) HP laptop to put Debian on it. One thing I do find highly
>dubious
>>>>>is
>>>>>
>>>>>#####
>>>>>The analyst also fueled rumors of an even closer relationship forming
>>>
>>> between
>>>
>>>>>Apple and Intel, saying there are indications that the two companies
>may
>>>>>be working together on a custom microprocessor chip-set that would appear
>>>>>only in Apple systems.
>>>>>#####
>>>>>
>>>>>It wouldn't surprise me if Apple has a "chipset" that is unique in that
>>>
>>> it
>>>
>>>>>uses a bunch of commodity parts put together in a way that nothing else
>>>
>>> does,
>>>
>>>>>or it might have some embedded graphics or whatnot. But the whole point
>>>
>>> of
>>>
>>>>>Intel Mac is getting margins back up by reducing costs on the hardware
>>>
>>> end,
>>>
>>>>>and a truly proprietary chipset will cost an enormous amount of money
>>>
>>> for
>>>
>>>>>a company with such a small market share. That doesn't seem to make
sense
>>>>>unless they word "chipset" is being used in a different way than we

geeks
>>>>>use it.
>>>>>
>>>>>Does anyone know about the development issues? How easy/tough will it
>>>
>>> be
>>>
>>>>>to port apps over to the Intel Macs? From real sources, not marketing
>>>
>>> people?
>>>
>>>>>I'm guessing it will be fairly easy as long as developers have been
playing
>>>>>by the rules.
>>>>>
>>>>>TCB
>>>>>
>>>
>>>
>TCB wrote...

"and are known as "best of breed" by the purchasing public."

I don't think that's quite accurate any more...Apple are under investigation here, (Oz), for faulty ipods, Broken screens, DOA etc, and not honouring the warranties.

I'm sure they have the same problem in the US.

Also the sound quality is inferior to many of it's competitors, (cheaper ones at that.)

They just happen to have major marketing hype.

it must work, iPods were the Xmas gift of choice here.

There's going to be a lot of disappointed kids out there.

--

Martin Harrington

www.lendanear-sound.com

"TCB" <nobody@ishere.com> wrote in message news:43b2a21b\$1@linux...

>

> "James McCloskey" <excelsm@hotmail.com> wrote:

>>

>><http://www.appleinsider.com/article.php?id=1431>

>

> Makes a lot of sense, especially if Apple is realizing now (a few years

> after

> a lot of us) that they're an iPod company dressed up as a desktop computer

> manufacturer. Their consumer electronics are high margin, have an enviable

> market share, and are known as "best of breed" by the purchasing public.

> The computers they make are the precise opposite. If they get their

> hardware
> costs in line I'm all for it--I'd be just as happy to wipe OS X off of a
> laptop to put Debian o

Subject: Re: Well I feel like I've actually MOVED! ;o)
Posted by [Jamie K](#) on Sat, 03 Dec 2005 16:31:23 GMT
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rget="_blank">no@no.com> wrote:
>>>>>
>>>>>
>>>>>
>>>>>>gotcha, thanks
>>>>>>
>>>>>>Rod Lincoln wrote:
>>>>>>
>>>>>>
>>>>>>
>>>>>>>it's the default path of the subsystem installer. Make sure that's
>
> where
>
>>>>>the
>>>>>
>>>>>
>>>>>
>>>>>>Paris app resides. If you hvae version 3, it most likely is. If you
>
> have
>
>>>>>>version 2, it's in the ensoniq folder.
>>>>>>Rod
>>>>>>John <no@no.com> wrote:
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>>What's the EMU directory thing ?
>>>>>>>>
>>>>>>>>Martin Harrington wrote:
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>
>>>>>>>>>That sounds right, but I'm going from memory here as I don't have
>
> Paris

>
>>>>>>
>>>>>>>anymore and haven't used it for about 2 years.
>>>>>>>Don't forget the Emu directory thing though.
>>>>>>>
>>>>>>
>>>>>>
>What a fascinating thread!

"TCB" <nobody@ishere.com> wrote:

>
>As far as what Apple is, I'll stick by what I said. I apply the same logic
>I use to individuals and other companies--you are where you make you living.

well.

By that logic, I've been an in-home elder care provider for years, until the job disappeared, and now I'm a heir. Art and music haven't paid my rent entirely probably for a decade. But I prefer to think of myself as an artist/musician. Pride on my part.

As to those pesky computer things, I love 'em all. I'm typing on my old second-hand, internet-virus-proof iMac, which works just swell. Beside me is my handmade XP machine, which hums along swimmingly on two monitors. The G4 is waiting for me to finally get my act together and install Paris in it. When will it happen? Who knows? So many things seem to intrude.

Jamie and Thad are among my favorite online folk. {I've met Jamie in person, so I know he's really as mellow as he says. I feel like I've met Thad, but we've only talked online.) They both have forgotten more than I'll ever know. Dj, too, only he's truly dangerous...!

Meanwhile, Boston was fun - a cold, a crowded schedule, and just plain fear of the unknown stopped me from contacting Paris folk in the area. Sorry. I'll try again if there's a next time -

The cat is asleep on my lap.

-steve the jetlaggedThanks Steve. Glad you had fun in Boston and made it home safe and sound. If you ever come to Colorado you gotta look me up.

Cheers,
-Jamie
<http://www.JamieKrutz.com>

steve the artguy wrote:
> What a fascinating thread!

>
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Subject: Re: Well I feel like I've actually MOVED! ;o)
Posted by [Deej \[1\]](#) on Sat, 03 Dec 2005 17:01:22 GMT
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> I'll try again if there's a next time -
>
> The cat is asleep on my lap.
>
> -steve the jetlaggedJamie K <Meta@Dimensional.com> wrote:
>TCB wrote:
>> OK, I'll take these in order.
>
>> As far as my qualifications, I'm not an MSCE and in fact I have no formal
>> computer training at all. I have a dusty old humanities B.A. around here
>> somewhere. As far as my knowledge of Macs, you might want to google my
name
>> along with words like "audio" "Apple" and "computers" to see what shows
up.

>> I probably had 30 articles published about Macs and audio before 90% of the
>> people currently using computers for music had heard of one. I've been at
>> this long enough that I remember booting into Open Firmware and having to
>> learn a little bit about Forth scripting in order to boot [pirated] beta
>> versions of BeOS and some Linux distro on a 603e based Mac. Am I a "Winoz"
>> user? Yes and no.
>
>MSWindows and Linux seem to be where you have current experience.

Probably in order of expertise I go Windows - Debian - OS X, though Debian is getting close. That said, when long time OS X only people break their machines (graphic designers, musicians, civilians) they call me to fix them and I do. Also, every article I write for Electronic Musician and the books I wrote I had to check on OS X and Mac compatibility. So I'd guess my OS X skills would be somewhere above the median for *techs* not users. I don't think ignorance clears the hurdle as an excuse.

>
>> What exactly Apple is or isn't is purely subjective. I think they were a
>> visionary company a long time ago. I think they are still a superb consumer
>> electronics and design company, and nobody can manage hype like Steve Jobs.
>> They were first to market with a really superb product that will be emblematic
>> of the oncoming tidal wave of portable devices that will largely replace
>> the desktop computers that we use now. Then again, they were first to make
>> a home computer seem like a good (and chic) idea and they managed to parlay
>> that into . . . near bankruptcy. That's what I think Apple is.
>
>What Apple was, actually. You should get up to date on that.
>
>Like Microsoft, Apple got stuck in their early 80s decisions and really

>struggled to get past that.
>
>But that's ancient history at this point. Once the decision was made to

>go with NeXTSTEP, things began to change. That's when Apple became very

>interesting to me (although I did write for MacWEEK and MacUser before
>OSX - so I know the era you're stuck in).
>
>As far as the financial performance NOW, the stock is through the roof FWIW.

I'm not "stuck in" any era. I deal with these things all the time, maybe 15% of my tech work. And the stock going through the roof has jack to do with OS X, that's the iPod and there's a lot of future success built in to the current price.

>

>> I don't think they've been terribly visionary of late.

>

>IOW, they don't support open source as much as you'd like. Which is a
>fair point.

>

>But as far as providing capabilities for media production on fast
>hardware, they've been doing pretty well of late. Long term support of a

>new OS has paid off. Long term vision has come to fruition. You should
>look into it.

None of which has anything to do with the original question, which is whether OS X is or is not hindering the possible performance of the hardware on which it runs.

>

>> You should read my other post to Jamie. The question put to me, somewhat
>> snidely in my opinion, was to prove that I wasn't passing off "urban legend"
>> about OS X performance being less than fantastic on PPC processors. This
>> came in response to someone saying a 1.3 Ghz Celeron running OS X was
out-benchmarking

>> much faster/more expensive G5s. I had heard similar things some time back
>> and investigated and found articles about how poorly multiple threads
are

>> managed. Presented with the fact that, surprisingly considering how dense
>> I am, I was not peddling "urban legend" Jamie decided that OS X was good
>> enough for him. This has absolutely nothing to do with the argument and

I

>> said so.

>

>Dude, sorry if I offended you. When you posted an assertion with no
>references, I gave an opinion (email does not con

Subject: Re: Well I feel like I've actually MOVED! ;o)
Posted by [Rod Lincoln](#) on Sat, 03 Dec 2005 18:29:50 GMT
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vey voice tonality -

>I'm a very relaxed person so picture a calm voice). You backed up your
>assertion after that and I gave you full credit for that.

Dude, you didn't offend me, dude. However, dude, I don't like being told I'm passing undigested misinformation around as fact, nor do I like being called brainwashed (I realize the second part wasn't you). Also, as you probably have noticed over the years on this NG I'm not a particularly nice person and don't pretend to be otherwise. That said, I do have a good (though admittedly dark) sense of humor and am not averse to well founded criticism. Accusing me of dispensing "urban legend" without even taking the time to google "os x vs linux G5" does not, in my book, qualify as well founded critique, dude.

>However, it's not just a matter of "good enough for me" although I offer

>that as evidence in the discussion. It's a matter that despite a design

>criticism of threading problems under certain kinds of server loads

>MacOSX still manages to easily offer a better overall media production

>platform than Linux, for the moment anyway. And IMO OSX also offers a

>better experience than MSWindows.

Throughout this discussion I have said every single time that linux is not a good platform for multi-media authoring. This has more to do with the fact that the software vendors use proprietary file formats and processing than the underlying OS. If VST ran under linux I'm sure ableton would produce the most badass version of Live you could imagine that I would run on double dual core Athlons and be the happiest kid around.

But multi-media had nothing to do with this. OS X runs much slower in *any highly multi-threaded environment* be that server, workstation, or toaster oven. Server apps by their nature tend to spawn more threads, but not always.

>So for your part, while it's well and good to look for weaknesses in OSX

>as anyone can do, it would be more balanced to take the overall picture.

>I don't see in any of your posts that you understand what Apple has

>accomplished with OSX so far. It's head and shoulders above their

>previous OS on many points. If you are only digging for the negative

>then you will miss that.

Saying OS X is better than OS 9 is like saying XP is better than Windows 3.1. I mean, it freaking better be, right?

>In short, if you are saying OSX has some weaknesses, that's fine. If you

>can't see the strengths of OSX, you are looking at an incomplete picture.

>

>If you're implying that OSX is not worth considering for media

>production, that's simply incorrect.

I never even implied such a thing, even a little bit.

>
> > So on the desktop usability front (for civilians,
>> of course, multi-media authoring is still only possible on XP/OS X) I'd
say
>> OS X and XP have roughly a 10% advantage over Ubuntu, probably 15% over
vanilla
>> Debian.
>
>For getting media work done I'd say OSX, then MSWindows, then Linux. A
>paltry number of choices but there it is.
>
>
>> Of course both GNU\linux variants have an infinite advantage in freedom,
>> and a huge advantage in package management/OS patching.
>
>True.
>
>
>> Remember, if this is a pissing contest I didn't start it. I provided factual
>> information showing that OS X runs demonstrably slower under stress *on
the
>> same hardware* than does Yellow Dog Linux. For that I have been accused
by
>> Jamie of being a free software zealot and by you of being a Windows zealot.
>> Y'all might want to huddle up and get your stories straight.
>
>I wouldn't say "accused" I'd say "recognized." Big difference. You are
>certainly a Linux advocate and that's not at all a bad thing. If you
>reread my posts with a more relaxed tone of voice in your head, you may

>better understand.
>
>On the OSX vs. MSWindows thing, your current experience is with
>MSWindows. If you worked with the current version OSX and tried some of

>the currently available OSX software for a while I think your opinion
>would change on some issues. Not the open source issue, though.

Well, if you wanted to know if OS X is usable for multimedia content creation
we could have saved ourselves a whole lot of time. That isn't what you asked
to begin with. So, I would like to state unequivocally that OS X is a perfec

Subject: Re: Well I feel like I've actually MOVED! ;o)

performance into separate chunks, =
>>spread them over a few tracks, then adjust the volume
>>on the individual tracks so they match.
>>
>>Lance
>>
>>
>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>>news:43b59383\$1@linux...
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>> Besides automation I like to put two La2as in series. A Waves ren/C1
> =
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>> also work here. Use the first one to grab the peaks in limit mode and
> =
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>>gets whacked too hard. =20
>> Then apply automation to what's still out of control.
>> Tom
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>> "John" <no@no.com> wrote in message news:43b554dc@linux...
>> DJ is from the future. I was just playing around so I was trying to
> =
>>
>> find a plug to do this but it makes TOTAL sense to ride the faders =
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>> This girl who sang is an untrained teen and I was just recording her
> =
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>>
>> cujo wrote:
>> > Almost simultaneous answering here, strange DJ's post says 8:07 =
>>but it wasnt
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>> >=20
>> > "cujo" <chris@nospamapplemanstudio.com> wrote:
>> >=20
>> >>I am sure you tried this but, automation?
>> >>
>> >>
>> >>John <no@no.com> wrote:

>> >>
>> >>>I have a female vocal that has huge dynamic range. She starts =
>>out like
>> >>
>> >>>a ballad and then is belting it out like whitney. I tried a =
>>variety of
>> >>
>> >>>compressors but none seem able to tame this. Limiters seem to =
>>work the
>> >>
>> >>>best so far. I'm going to try a combo of the two but just =
>>wondered what
>> >>
>> >>>you guys would do for plugins. I tried C1 Comp, RenVox, =
>>Timeworks=20
>> >>>Mastering Compressor, Ultrafunk compressor (worked better), =
>>Bluetubes,
>> >=20
>> >=20
>> >>>Voxengo, but the Bluetubes limiter seemed to do the best job so =
>>far.
>> >>>
>> >>>Where would you be going on this. Is there a stereo NoLimit? I
>=
>>forget.
>> >>
>> >>> If so, is that a possibility? What plugin can jam this into the
>=
>>pocket.
>> >>>
>> >>>Thanks,
>> >>>John
>>
>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>><HTML><HEAD>
>><META http-equiv=3DContent-Type content=3D"text/html; =
>>charset=3Diso-8859-1">
>><META content=3D"MSHTML 6.00.2800.1106" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV>John,</DIV>
>><DIV> </DIV>
>><DIV>Another option would be to cut =
>> the=20
>>performance into separate chunks, spread them over a few tracks, then =
>>adjust the=20
>>volume</DIV>

>><DIV>on the individual tracks so they=20
>>match.</DIV>
>><DIV> </DIV>
>><DIV>Lance

Subject: Re: Well I feel like I've actually MOVED! ;o)
Posted by [Kim](#) on Sun, 04 Dec 2005 00:16:29 GMT
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DING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> <DIV>"Tom Bruhl" <<A=20
>> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
>>in message=20
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>>f<FONT=20
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>> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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>> <DIV>"John" <no@no.com> wrote =
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>> =
>>pocket.
>>>
>>>Thanks,
>>>John</BLOCK=
>>QUOTE></BLOCKQUOTE></BODY></HTML>
>>
>>
>Yep, that was me, a lifetime ago now.
1979, the year my eldest daughter was born.
--
Martin Harrington
www.lendaneer-sound.com

"

Subject: Re: Well I feel like I've actually MOVED! ;o)

Posted by [rick](#) on Sun, 04 Dec 2005 10:20:26 GMT

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e
news:43b5c2b5@linux...
> I know I'm going to sound like an "old fart" as DeeJ so eloquently put it
a
> few posts back, but I see this a lot with "younger engineers" (sorry),
that
> weren't bought up with analogue.
> They are told that all you need to do is set an optimum level, and then
fix
> it in the mix.....Wrong.....
> You must always try and get the most amount of signal to tape, (disk),
> allowing for dynamics and song type of course.
> Riding record levels was one of the first things we were ever taught, (I
> can't remember being taught it, but I know I was), because if you under
> recorded with tape, all you got was noise when you had to ride the levels
> eventually in the mix, especially vocals.
> That's not to say we didn't limit or compress, but we still rode those
> levels.
> Rant off...thanks for reading.
> Cheers
> Martin Harrington
> www.lendaneer-sound.com
>
> "Kim" <hiddensounds@hotmail.com> wrote in message news:43b5b29a\$1@linux...
> >
> >
> > This is the approach I often take. Or at times, if there's just a couple
> > of noticeable sections, I'll just do a volume change on the track
itself.
> > Simply cut the track boost up the low bit to match better with the rest.
> > Often you'll find the performer only uses a couple of different
> > intensities
> > through the performance, so cutting at the change point(s) and adding or
> > subtracting a few db can do the job.
> >
> > Cheers,
> > Kim.
> >
> > "Lance Reichert" <lance.rocks@nospam.verizon.net> wrote:
> >>
> >>

> >>John,
> >>
> >>Another option would be to cut the performance into separate chunks, =
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Posted by [emarenot](#) on Sun, 04 Dec 2005 14:39:17 GMT
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> >>in=20
> >> message <A =
> >>href=3D"news:43b554dc@linux">news:43b554dc@linux...</DIV>DJ is=20
> >> from the future. I was just playing around so I was trying to =
> >>
find=20
> >> a plug to do this but it makes TOTAL sense to ride the faders and=20
> >>
automate. DOH.

This girl who sang is an untrained =
> >>teen and=20
> >> I was just recording her for
fun. So I was thinking a plug =
> >>would=20
> >> totally tame it. I was wrong ;-)

cujo wrote:
> =
> >>Almost=20
> >> simultaneous answering here, strange DJ's post says 8:07 but it=20
> >> wasnt
> there when I looked
>
> "cujo" <<A=20
> >> =
>
>>href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
> >>.com>=20
> >> wrote:
>
>>I am sure you tried this but,=20
> >> automation?
>>
>>
>>John <<A=20
> >> href=3D"mailto:no@no.com">no@no.com>=20
> >> wrote:
>>
>>>I have a female vocal that has =
> >>huge=20

>>> dynamic range. She starts out =
>>>like
>>
>>>a ballad=20
>>> and then is belting it out like whitney. I tried a variety=20
>>> of
>>
>>>compressors but none seem able to tame =
>>>
>>> this. Limiters seem to work =
>>>the
>>
>>>best=20
>>> so far. I'm going to try a combo of the two but just wondered=20
>>> what
>>
>>>you guys would do for plugins. =
>>>I tried=20
>>> C1 Comp, RenVox, Timeworks
>>>Mastering Compressor, =
>>>Ultrafunk=20
>>> compressor (worked better), Bluetubes,
>
>=20
>>>
>>>Voxengo, but the Bluetubes limiter seemed to do the =
>>>best job=20
>>> so far.
>>>
>>>Where would you be going on=20
>>> this. Is there a stereo NoLimit? I=20
>>> forget.
>>
>>> If so, is that a =
>>>possibility? What=20
>>> plugin can jam this into the=20
>>> =
>>>pocket.
>>>
>>>Thanks,
>>>John</BLOCK=
>>>QUOTE></BLOCKQUOTE></BODY></HTML>
>>>
>>>
>>
>
>You can do it in Nuendo, though, and probably SX3.
There is a channel input fader that equates to the level being put down on
disk...one for each track.

--
Martin Harrington
www.lendanea
