
Subject: Adat sync can this send sample accurate sync ?

Posted by [Dimitrios](#) on Thu, 08 Sep 2005 09:15:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt;Thats why I tested several compressors =
and posted=20

some free good ones.</DIV>

<DIV>Waves C1 is not best but is 0 latency=20
too.</DIV>

<DIV>Regards,</DIV>

<DIV>Dimitrios</DIV></DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Tom Bruhl" <<A=20

href=3D"mailto:

Subject: Re: Adat sync can this send sample accurate sync ?

Posted by [Rod Lincoln](#) on Thu, 08 Sep 2005 13:05:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

turn on tracks 15=20

and
>16-well even if you put it there too nothing will =
happen=20

anyway-)100ms
to
>the left and put voxengo sample delay =
(Try=20

this instead of AnalogX DX
>plugin because you have =
the 64=20

plugin limit and with VST plugins NO LIMIT
>Then put inside =
latency=20

plugin 384 samples to the right.
>Thus all processed tracks =
will be=20

aligned to reverb return on tracks.
></DIV>

<DIV><FONT face=3D"Times New Roman"=20
size=3D3> </DIV>

<DIV><FONT face=3D"Times New Roman" =
size=3D3>If I=20

could only wrap my head around all of this I'd be a

Subject: Re: Adat sync can this send sample accurate sync ?

Posted by [Aaron Allen](#) on Thu, 08 Sep 2005 17:38:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

ke it works, but his enthusiasm for quoting glowing reports
from engineers I have never heard of really cracked me up. Somehow, I

just can't imagine how a clamping clip over a rubber band clip can make that much difference in the performance of a \$3000 mic. But this guy has data plots to prove it!

Well, as you see, I had a fun day in the Big Apple. Come on and join my in 2007 as we do it again.

- Paul Artola
Ellicott City, Maryland

On 10 Oct 2005 23:49:45 +1000, "Tyrone Corbett"
<tyronecorbett@comcast.net> wrote:

>
>Unfortunately, I was out of town and missed the AES/Paris meet and greet,
>but I did have a couple of hours yesterday to go to the show and mill about
>for a bit. I was impressed with the number of high-end desks with small footprints
>by the "big guns". I even ran across the "Star Trek" desk that Gene posted
>a picture of a while back (can't recall the manufacturer).
>
>I had an opportunity to check out a number of mic's (though extremely difficult
>to discern much with all the ambient noise). Despite this circumstance, I
>heard a couple that were interesting. There was a Braumer mic that was suggested
>by a respected colleague...can't recall the model, but was pretty nice in
>the \$1

Subject: Re: Adat sync can this send sample accurate sync ?
Posted by [Deej \[1\]](#) on Thu, 08 Sep 2005 17:53:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

,200 dollar range. I also met Tony ?? from Telefunken...they have a
>couple of "economy" mic's that were pretty nice. Although Mojave was not
>represented, I was able to check out the SE Gemini and indeed it sounded
>nice.... particularly so at the price point that Morgan has offered. I think

>about the support issue).
>
>The highlight for me was meeting Rupert Neve...affable guy. I purchased his
>new pre "Portico"...seems pretty impressive (thanks for the heads up Gene)
>and he said he would grace the box with his signature.
>
>It would have been nice too hook up with my fellow Parisites, but hey, there's
>always next time.
>
>TyroneHey D, which of these verbs are you likeing?

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>
>Hi,
>Maybe it was console doing that.
>I had many blue screens.
>You can have reverbs with no compensation !!
>Just use DX reverbs.
>Most of them are of 0 latency.
>Truverb, DSPFX, Princeton 2016, almost all I tested are of 0 latency.
>SIR is not
>So using senderella and DX effect you don't need to compensate.
>My thoughts were to use only 0 latency plugins ...
>Thats why I tested several compressors and posted some free good ones.
>Waves C1 is not best but is 0 latency too.
>Regards,
>Dimitrios
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:434ac5d4@linux...
> Dimitrios,
> My problems were not crashing Paris but rendering my C drive =
>unbootable.
> It may have been an unrelated problem but it was traumatizing. Thanks
=
>for
> the quick response too. =20
>
> It would be sweet to have the lowest latency (reverbs with no =
>compensation)
> and a number that relates to Paris' 1 ms nudge. I'm all for that.
> Tom
> "Dimitrios" <musurgio@otenet.gr> wrote in messa

Subject: Re: Adat sync can this send sample accurate sync ?

Posted by [Rod Lincoln](#) on Thu, 08 Sep 2005 22:58:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

br />

> >2. Senderella works across submixes ! but the latency in =
>between submixes
> >has to be taken into consideration.
> >
> >3. So possible uses are
> >a} Use your favorite DX/VST/UAD1/POWERCORE /EXTERNAL DEVICE =
>reverb as abuss

> >with senderella.
 > >You occupy two Paris audio tracks for your reverb return using
 =
 >16bit (24bit
 > >works too) silence paf file.
 > >Here you can create a long 5 minute file or bigger and have it
 =
 >in handy
 > >anytime you want it.
 > >b) Use your favourite compressor VST/DX/UAD!/POWERCORE/EXTERNAL
 =
 >for buss
 > >compression.
 > >
 > >4. On both uses the method is around the same.
 > >
 > >5. Senderella although showing up as it is in Paris as vst does
 =
 >not let
 > the
 > >audio pass the plugin, It stops in senderella so only WET =
 >signal can be
 > >send.
 > >this is useful only for bussing say dsrumtracks to a cmpressor
 =
 >and not need
 > >to have also the dry tracks playing.
 > >In that situation no wrapper needs for senderella.
 > >But for full use and potential senderella needs to be wrapped
 > >
 > >6. Wrappers that can be used are the FREE Spinaudio lite
 > =
 >> http://www.spinaudio.com/downloads.php?download_type=3D3&download_id=3D3=
 >3 which
 > >can wrap ONLY one VST plugin.
 > >So here you can wrap one instance of senderella and use it a

Subject: Re: Adat sync can this send sample accurate sync ?

Posted by [Deej \[1\]](#) on Thu, 08 Sep 2005 23:25:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

S =
 >send for
 > >reverbs.
 > >If you buy Spinaudio ofcourse you can have as many plugins =
 >wrapped as you
 > >want.

> >
> >7.. Senderella by renaming its dll like send1,send2,send3 etc =
>can be used
> as
> >many times as you want it is that simple.
> >
> >8. you need to have 16bit files (empty) on the receining =
>senderella
> >instances.
> >
> >9. If you have multiple cards then use (if you want it across =
>submixes)
> >tracks 15 and 16 of your last card, so that all sending =
>instances are bfore
> >these two.
> >
> >10. On Me works but I haven't got very stable resluts which may
=
>be my
> >computer though so you could give some more tests but on XP =
>works just fine
> >here.
> >
> >11. So to come to its actual use
> >First you wrap as we said senderella, I prefer chainer because
=
>chainer is
> >extremely stable and has some good functinality like dry and =
>wet volumes
> >many slots midi automation preset handling etc.
> >Note that here we need a VST chainer/wrapper because senderella
=
>is only
> VST.
> >For UAD1 you can use the same wrapper chainer and wrap the vst
=
>versions
> of
> >VST.
> >HINT: If you buy chainer get the free Spinaudiolite and use its
=
>one instance
> >to wrap only chainer.
> >So UAD1 plugins inside chainer will retain knob functionality =
>and lower
> the
> >latency down to 4096 samples for a normal UAD1 plugin.
> >

> >12. If you wanna use all things without buying anything you can
=
>doing this:
> >Get Spinaudiolite FREE and wrap senderella.
> >Get FFX4 DX chainer free
> >http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip
> >NOTE: FFX-4 wraps/chains ONLY DX plugins whereas Chainer =
>wrapps/chains only
> >VST
> >HINT: From inside Chainer you can use FFX-4 so have chainer to
=
>wrap DX and

Subject: Re: Adat sync can this send sample accurate sync ?
Posted by [Aaron Allen](#) on Fri, 09 Sep 2005 02:09:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

>18. You open from inside FFX-4 a UAD1 reverb or any other DX =
>reverb (like
> >DSPFX)
> >If you put UAD1 rverb you get 4096 latency.
> >If you put a DX reverb you probably will get 0 latency !!, so =
>no
> >compensation needed at all.
> >It ius like having AUX with DX effect for Paris !
> >
> >19. Now if you insist of using a UAD1 plugin reverb, the to =
>compensate you
> >do the following:
> >
> >You nudge ALL YOUR TRACKS (except for the reverb return on =
>tracks 15 and
> >16-well even if you put it there too nothing will happen =
>anyway-)100ms
> >to
> >the left and put voxengo sample delay (Try this instead of =
>AnalogX DX
> >plugin because you have the 64 plugin limit and with VST =
>plugins NO LIMIT
> >Then put inside latency plugin 384 samples to the right.
> >Thus all processed tracks will be aligned to reverb return on
=
>tracks.
> >
> >That is for now.
> >Please ask questions so I can see where I did my wrong =
>homework...

> >Regards,
> >Dimitrios
> >
> >
> >
> >
> >
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1106" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV>
><DIV>Hi,</DIV>
><DIV>Maybe it was console doing =
>that.</DIV>
><DIV>I had many blue screens.</DIV>
><DIV>You can have reverbs with no =
>compensation=20
>!!</DIV>
><DIV>Just use DX reverbs.</DIV>
><DIV>Most of them are of 0 =
>latency.</DIV>
><DIV>Truverb, DSPFX, Princeton 2016, almost
=
>all I tested=20
>are of 0 latency.</DIV>
><DIV>SIR is not</DIV>
><DIV>So using senderella and DX efeect you =
>don't need to=20
>compensate.</DIV>
><DIV>My thoughts were to use only 0 latency
=
>plugins=20

Subject: Re: Adat sync can this send sample accurate sync ?
Posted by [Rod Lincoln](#) on Fri, 09 Sep 2005 12:51:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

>

I've had one for a while and it is a cornerstone of my current live rig.
They do indeed seem to be moving forward very steadily with updates, and
with more plugin developers getting involved.
Very pleased with the purchase - dying for Kontakt 2 to be installable later
this month, as well as Ivory.<http://tv.yahoo.com/news/wwn/20050912/112653720001.html>

PLANET-DISSOLVING DUST CLOUD IS HEADED TOWARD EARTH! ;oP
Monday September 12, 2005

By MIKE FOSTER

CAMBRIDGE, Mass. -- Scared-stiff astronomers have detected a mysterious mass they've dubbed a "chaos cloud" that dissolves everything in its path, including comets, asteroids, planets and entire stars -- and it's headed directly toward Earth!

Discovered April 6 by NASA's Chandra X-ray Observatory, the swirling, 10 million-mile- wide cosmic dust cloud has been likened to an "acid nebula" and is hurtling toward us at close to the speed of light -- making its estimated time of arrival 9:15 a.m. EDT on June 1, 2014.

"The good news is that this finding confirms several cutting- edge ideas in theoretical physics," announced Dr. Albert Sherwinski, a Cambridge based astrophysicist with close ties to NASA.

"The bad news is that the total annihilation of our solar system is imminent."

Experts believe the chaos cloud is composed of particles spawned near the event horizon of a black hole (a form of what's called Hawking Radiation) that have been distorted by mangled information spewed from the hole.

"A super-massive black hole lies about 28,000 light-years from Earth at the center of our galaxy," explained Dr. Sherwinski.

"Last year the eminent physicist Stephen Hawking revised his theory of black holes -- which previously held that nothing could escape the hole's powerful gravitational field. He demonstrated that information about objects that have been sucked in can be emitted in mangled form.

"It now appears that mangled information can distort matter.

"Just imagine our galaxy the Milky Way as a beautiful, handwritten letter.

"Now imagine pouring a glass of water on the paper and watching the words dissolve as the stain spreads. That's what the chaos cloud does to every star or planet it encounters."

To avoid widespread panic, NASA has declined to make the alarming discovery public. But Dr. Sherwinski's contacts at the agency's Chandra X-ray Observatory leaked to him striking images of the newly discovered chaos cloud obliterating a large asteroid.

"It's like watching a helpless hog being dissolved in a vat of acid," one NASA scientist told Dr. Sherwinski.

Ordinarily, Hawkings Radiation is harmless.

"It's produced when an electron- positron pair are at the event horizon of a black hole," Dr. Sherwinski explained. "The intense curvature of space-time of the hole can cause the positron to fall in, while the

Subject: Re: Adat sync can this send sample accurate sync ?

Posted by [Deej \[1\]](#) on Fri, 09 Sep 2005 15:20:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

electron escapes."

But when "infected" by mangled information from the black hole, the particles become a chaos cloud, which in turn mangles everything it touches.

"If it continues unchecked, the chaos cloud will eventually reduce our galaxy to the state of absolute chaos that existed before the birth of the universe," the astrophysicist warned.

Some scientists say mankind's best hope would be to build a "space ark" and hightail it to the Andromeda Galaxy, 2.1 million light-years away.

"We wouldn't be able to save the entire human population, but perhaps the best and the brightest," observed British rocket scientist Dr. David Hall, when asked about the feasibility of such a project.

But even if such a craft could be built in time, evacuating Earth might prove fruitless if theories about the origin of the chaos cloud are correct.

"A black hole at the center of Andromeda is about 15 times the size of the one in our own galaxy," Dr. Sherwinski noted. "It might be like jumping out of the frying pan into the fire."

Speaking under the condition of anonymity, a senior White House official said the president's top science advisors are taking the findings in stride.

"This is a lot like global warming, where the jury is still out on whether it's real or not," said the official.

"The existence of this so called chaos cloud is only a theory. Americans shouldn't panic until all the facts are in."HAH HAH HAH!!

Good one...This is a multi-part message in MIME format.

---=_linux434b0880
Content-Type: text/plain
Content-Transfer-Encoding: 7bit

Here's another POS.

As good an outfit as Crown is, boy did they blow it with this turkey.

Hit this with anything over, say -15 or so and it would clip like a transistor radio at a Staten Island park on Sunday.

Just a miserable turd of a crossover. Crank the amps wide open and you could almost get signal through it. Almost.

Unbelievably bad. Avoid it like it was from Chernobyl.

DC

---=_linux434b0880
Content-Type: image/jpeg; name="crownf.jpg"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="crownf.jpg"

/9j/4AAQSkZJRgABAgEASABIAAD/4QhdRXhpZgAATU0AKgAAAAGABwESAAMA
AAABAAEAAAEaAAUAAAABAAAAYgEbAAUAAAABAAAagEoAAMAAAABAAIAAAEx
AAIAAAAdAAAAcgEyaAIAAAAUAAAj4dpAAQAAAABAAAAPAAAAAABIAAAA
AQAAAEgAAAABQWRvYmUgUGhvdG9zaG9wIEVsZW1lbnRzIDluMAAyM
