Subject: Windows XP sp-2?
Posted by excelav on Tue, 01 Apr 2008 02:05:12 GMT
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t have
>> never
>> posted, that's 200 more users righ

Subject: Re: Windows XP sp-2?
Posted by Chris Ludwig on Tue, 01 Apr 2008 02:39:52 GMT
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t there.
>> Or not, I don't know. just thinking.
>> Rod
>> Kerry Galloway <kg@kerrygalloway.com> wrote:

> posts.
>> >

>> >support any forward motion. Blog/wiki/networking/development rig are
>> >certainly part of that infrastructure but we also had a serious ne

Subject: Re: Windows XP sp-2?
Posted by Aaron Allen on Tue, 01 Apr 2008 03:33:39 GMT
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current users (self-identification,
>> >posting PARIS-specific tech support questions, specific error code
>> >questions, etc). I put the info in a database to sort it in different
> ways
>> >so I could pretty confidently eliminate duplicates. It was a bit

> months
>> >would be counterbalanced by the certainty of undercount.
>> >

Subject: Re: Windows XP sp-2?
Posted by excelav on Tue, 01 Apr 2008 04:41:16 GMT
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r />
>>>> open PARIS .ppjs without a PARIS rig) might indeed be of interest to
>>>> ex-PARIS users too (who might still retain archives in .ppj format),
>> other
>>>> developments (say drivers) would really only be of interest to those who
>>>> still have and use PARIS hardware.
>>>>
>>>> To gather those numbers I ruled out the past approach of polls and
>> censuses;

>>>> unreliable. I simply scanned through the NG posts going back an
>>>> arbitrary
>>>> length of time (10 months) and noted every poster I could in that recent

>>>> posting PARIS-specific tech support questions, specific error code
>>>> questions, etc). I put the info in a database to sort

Subject: Re: Windows XP sp-2?
Posted by erlilo on Tue, 01 Apr 2008 07:43:00 GMT
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ster to Cubase 4.2 using
> a Scope Pro card with an attached Sync Plate. All
> of this needs to happen in XP on one computer. The
> comp is the least of my worries.
>
> Dimitrios says it can be done but we're having trouble
> communicating. Maybe to this thread he will be able to?
>
> Does XP rule this out or does Dimitrios know something
> that will work? I thought the ADAT sync ports on a MEC adat
> module were a no go in XP. I've never tried them to date.
> I understand that Sync Plate/Scope and Cubase 4.2 both support
> ASIO positioning protocol. The Sync Plate has WC in/out and
> ADAT sync 9 pin in/out.
>
> Any info you can give me may help. I'd like to snag a Sync Plate
> before my comp comes if it's an achievable goal.
>
> Thanks,
> Tom
>
>
>
>Aaron,

So lightpipe is enough to keep the timing sample accurate?

I'm doing that now with SMPTE to MTC and adat lightpipe.
I doubt that it is that tight though.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message
news:487451cd@linux...
> Sorry man, I have 3 Scope cards but opted out on the sync plate. I use a
> combo of SMPTE/MTC and Adat lightpipe sync to do so.
>
> AA
>
>
> "Tom Bruhl" <arpegio@comcast.net> wrote in message
> news:48744e02$1@linux...
>>I thought that Aaron and maybe one other person had used
>> this hardware in this group. I am hoping to achieve sample
>> accurate sync using Paris as a master to Cubase 4.2

Subject: Re: Windows XP sp-2?
Posted by TCB on Tue, 01 Apr 2008 13:31:40 GMT
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er wish I hadn't.
>>
>>All the best,
>>
>>Mike
>Mike - Please don't think that I (and I suspect I speak for all of us Mac
owners!) am anything less than incredibly and totally grateful that you're
putting all this work into this project. It takes what it takes...

Thank you! Thank you! Thank you!

Gantt

"Mike Audet" <mike@..> wrote:
>
>Hi Gantt,
>
>I spent about half the day today working on the Mac plugs. I have a friend
>who works for Ubuntu who is in Turkey right now. When he gets back, I'm

>going to ask him if he will help me with this. I'm completely stuck. I
>solved so many compile errors - hundreds and hundreds, but there is one
I
>just have no idea about. I'm down to 117 errors or so.
>
>I'm sorry that this has taken so long. I've learned a lot, which is great,
>but it says a class isn'

Subject: Re: Windows XP sp-2?
Posted by TCB on Tue, 01 Apr 2008 13:33:39 GMT
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t defined when it clearly is, and that has happened
>before and I've fixed it - bit this one won't fix. :(
>
>All the best,
>
>Mike
>
>"Gantt Kushner" <ganttmann@comcast.net> wrote:
>>
>>Hi Mike,
>>
>>The very minute you make the Mac version available I promise to compare
>it
>>to my Lexicon PCM-91!!!
>>
>>Gantt
>>
>>"Mike Audet" <mike@..> wr

Subject: Re: Windows XP sp-2?
Posted by Chris Ludwig on Tue, 01 Apr 2008 22:22:01 GMT
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|---|---|--

I'm really not sure how to finger this. On my electric, I'd probably bend one of my usual rules, and use my thumb for the 6th string 1st fret... but the nut width and neck size of my acoustic guitar makes that very difficult for me.

I tried a number of other ways, and can get three different fingerings that can be made to work, but need a lot of setup time (or I get buzzing or dead notes). There's just no way I can smoothly switch to any of those fingerings

mid-song, in a seamless fashion. Obviously I need to rehearse this...

But how would y'all approach this? Just looking for tips before I surmount my laziness and start working on this...

Thanks,
DanI'm pretty sure the chord you want is F Maj 9 (no 3rd), but I'm unfamiliar with the numbering system of the strings. Isn't the low E the 1st string?

Anywho I think you only have one good option. Use the side of the 1st finger to mute the A string.

```
> 1||---|---|---|---|---|--
> 2||-2-|---|---|---|---|--
> 3||---|---|---|---|---|--
> 4||---|---|-4-|---|---|--
> 5|X---|---|---|---|---|--
> 6||-1-|---|---|---|---|--
```

D.P. wrote:
> I'm trying to learn finger-picking, and am working on a song where one of
> the chords gives me some trouble:

Subject: Re: Windows XP sp-2?
Posted by excelav on Tue, 01 Apr 2008 22:54:32 GMT
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e 6th string with my thumb, index on
the 2nd, and then 3 or 4 on the 4th string. I don't have that thumb rule, and I like the sound of the chord with the A string open, especially if it's capo'd up a few frets.

My favorite version is to do it with a dropped D tuning, capo'd up to the 2nd fret or higher. Then it looks like this:

```
1||---|---|---|---|---|--
2||-1-|---|---|---|---|--
3||---|---|---|---|---|--
4||---|---|-4-|---|---|--
5||---|---|---|---|---|--
6||---|---|-3-|---|---|--
```

It's easy to mute that 5th string, if you must, with a tilt of the 3rd finger.

S

"Bill L" <bill@billlorentzen.com> wrote in message news:487b580a$1@linux...
> I'm pretty sure the chord you want is F Maj 9 (no 3rd), but I'm unfamiliar
> with the numbering system of the strings. Isn't the low E the 1st string?
>
> Anywho I think you only have one good option. Use the side of the 1st
> finger to mute the A string.
>
> > 1||---|---|---|---|---|--
> > 2||-2-|---|---|---|---|--
> > 3||---|---|---|---|---|--
> > 4||---|---|-4-|---|---|--
> > 5|X---|---|---|---|---|--
> > 6||-1-|---|---|---|---|--
>
> D.P. wrote:
>> I'm trying to learn finger-picking, and am working on a song where one of
>> the chords gives me some trouble:
>>
>> 0 1 0 3 X 1
>>
>> ... or...
>> 1||---|---|---|---|---|--
>> 2||-O-|---|---|---|---|--
>> 3||---|---|---|---|---|--
>> 4||---|---|-O-|---|---|--
>> 5|X---|---|---|---|---|--
>> 6||-O-|---|---|---|---|--
>>
>> I'm really not sure how to finger this. On my electric, I'd probably bend
>> one of my usual rules, and use my thumb for the 6th string 1st fret...
>> but the nut width and neck size of my acoustic guitar makes that very
>> difficult for me.
>>
>> I tried a number of other ways, and can get three different fingerings
>> that can be made to work, but need a lot of setup time (or I get buzzing

---

Subject: Re: Windows XP sp-2?
Posted by excelav on Tue, 01 Apr 2008 23:41:02 GMT
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---

href="mailto:musurgio@otenet.gr" target="_blank">musurgio@otenet.gr> wrote:
>>>
>>>Hey DJ,
>>>So you need a 220v to 9V 1200ma power supply ?
>>>I can buy one here in Greece for you and send it over maybe.
>>>Are you sure you want exactly this 220v to 9v ?

>>>What are you using a 110v to 220v converter ?
>>>Why not buy a 110v to 9v 1200ma power supply instead ????
>>>This is exactly what I think you need !!
>>>Let me know.
>>>Regards,
>>>Dimitrios
>>>

Well ****. I just5 hooked it up to my US powered 9v adapter and it works fine. I figured it would expolde or something.

;)Hi,
As some of you (including me) are using except for the Paris ins extra outboard AD connected to Paris adat card or spdif I would like to share the following...

There is a time difference by using analog Paris ins and digital input at the same time.

I measured some devices I have agains Paris inputs.

ISA 220 connected to Scope creamware using adat connectionand then back to Paris ADAT gives me a 22 samples latency (Paris input considered as 0)

DBX 376 gives me 29 samples
DBX 386 gives 30 samples.

ADA8000 behringer connected directly to Paris adat card (no creamware in beetween) gives 24 samples latency.

Now the whole point for any of you

Subject: Re: Windows XP sp-2?
Posted by TCB on Wed, 02 Apr 2008 13:44:36 GMT
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br />
Voxengo or Faderworks or other latency plugin and slowly move the knob to like over 10 samples and so.
Around 20-30 samples I am sure you will find the "almost" cancellation occuring (don't forget to flip phase on one track !).
You will need to change volume on one track also to match for volume recording differences.

Then you keep data like this.

If you have Behringer ADA8000 then by using adat card there is a 24 sample latency already measured for you !

Now when you record a multiple mic setup you can compensate by using faderworks for this latencies to have a time alligned recording !!
Believe me the recording which is time alligned will sound exceptional when done so.

ALSO important when using faderworks make a preset with your cards (I have a 5 card preset) where you put the eds cards time differences already alligned in beetween the cards just by using faderworks and have the latency on on all paris audio tracks.

So first submix needs no faderworks latency input.
Second submix tracks need a 14 samples being put.
Third 16 samples, fourth 18, fifyh 20 etc...
You can check that by using same methoid as above only easier.
Just put the same recorded audio tracks on separate submixes, flip the phsae of one and put a latency plugin to check on FIRST submix (this comes earlier than all other submixes) 14 samples or maybe 15 or 16 , depends on your system !
Then every after submix it will be two samples added.
My system has 0,16,18,20,22 (cards 1-5).

You need to allign all your submixes because all other DAWS have this by default ! and because this way you can insure that you can record to multiple eds cards and spread across time snsitive tracks.

Even when mixing and you wanna use more eds resources especially with Mike's great