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Subject: Can ya help a brother out?

Posted by [RK](#) on Thu, 19 Jan 2006 17:54:41 GMT

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p with sometimes.

>> >>>>>>

>> >>>>>> Rod

>> >>>>>>

>> >>>

>> >

>> >

>

>"TCB" <nobody@ishere.com> wrote in message news:43fde748\$1@linux...

> BTW - Democrat bellyaching about voter fraud rings rather hollow to one

> with

> a solid understanding of US electoral history. Capitol D Democratic

> political

> machines all over the East Coast and in Chicago and Ohio regularly

> brokered

> presidential elections with deeply questionable tactics. The current

> Republican

> administra

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Subject: Re: Can ya help a brother out?

Posted by [Deej \[1\]](#) on Thu, 19 Jan 2006 18:04:45 GMT

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tions are using similar tactics to those they suffered for years

> as the minority party. Payback's a bitch.

Does anyone know the term for making a partisan issue out of an issue that should be of universal concern?it don't glow !

Tony Benson wrote:

> Oh my god! Check out his synopsis of "Presto". I almost pee'd myself!

>

> Tony

>

>

> "Neil" <IUIOU@OIU.com> wrote in message news:43fdc4b8\$1@linux...

>

>>LOL!

>>

>>\*\*\*LESSONS

>>-----

>>Alex, hold this pen for a second.

>>Good God, what is this?  
>>Give me that pen back.\*\*\*  
>>  
>>Hilarious.  
>>  
>>:)  
>>  
>>  
>>  
>>  
>>Jamie K <Meta@Dimensional.com> wrote:  
>>  
>>><http://www.scottfromcanada.com/rush-for-dummies.html>  
>>>  
>>>Cheers,  
>>> -Jamie  
>>>

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Subject: Re: Can ya help a brother out?  
Posted by [Deej \[1\]](#) on Thu, 19 Jan 2006 18:05:58 GMT  
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is Ludwig  
ADK  
[chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com) <<mailto:chrisl@adkproaudio.com>>  
[www.adkproaudio.com](http://www.adkproaudio.com) <<http://www.adkproaudio.com/>>  
(859) 635-5762If you need to interface with ADAT machines and/or are using multiple MECs  
and wanting to use more than one ADAT card per MEC, you will not like Paris  
on XP. If ADAT compatibility and using multiple ADAT cards per MEC isn't an  
issue with you, Paris on XP is great, IMO.

Deej

"Gary Flanigan" <[gary\\_flanigan@ce9.uscourts.gov](mailto:gary_flanigan@ce9.uscourts.gov)> wrote in message  
[news:43fe2075\\$1@linux...](mailto:news:43fe2075$1@linux...)

>  
> I guess the title says it all. I'm still running Win98SE, but it seems a  
> lot of new software runs only on XP. In particular, I'm looking at the  
Waves  
> Q-Clone thing.'  
>  
> If this is truly viable, where might I find a FAQ on setup fo the XP  
environment?  
>  
> Thanks for any help.Watch out for this asshole! ebay user ID, ampi11, usakid2005. Another  
ebay  
scammer, this guy keeps posting a Mackie d8b, his location and user names

keep changing. He's been at this for a year. Check out all of his other items. He wanted me to pay him a lot more, and pay out side ebay. I've reported him in the past because he got threatening about his \$1000.00 shipping price, having me removed from ebay and leaving multiple bad feed backs on my account.

ebay still has not removed him. I wish more people would take the time to report guys like this so they remove people like this, and so the rest of us don't get screwed."Pete Ruthenburg" <

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Subject: Re: Can ya help a brother out?  
Posted by [RK](#) on Thu, 19 Jan 2006 18:21:17 GMT  
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to:mike@mike....." target="\_blank">mike@mike.....> wrote in message news:43f64525\$1@linux...  
>>>

>>> Has anyone tried using the "/INTAFFINITY" switch in the boot.ini file  
to

>>> resolve

>>> the c16 issues with Windows XP?

>>>

>>> The switch tells Windows to rout all interrupt requests through one CPU,

>>> instead

>>> of spreading them out over two. It definitely solves some driver problems

>>> in dual CPU systems.

>>>

>>> I ran accross it trying to resolve a problem with a USB card on my Dual

>>> Athlon.

>>> I don't have any c16s to try it with, but my testing seems to show that

>>> it puts about 10% more load on the highest numbered CPU, which is a small

>>> price to pay if it solves a driver issue, especially in a dual core or

>>> cpu

>>> situation.

>>>

>>> Just wondering....

>>>

>>> Mike

>>

>>

>

>Hi Gary,

It runs with just as many bugs as it did with 98SE and ME only different bugs. :)

Actually it runs quite good. You should make sure that the machine you

are using now is able to run though.

Looks at [www.musicxp.net](http://www.musicxp.net) for great guide to installed and tweaking XP.  
Also look at the <http://www.parisfaqs.com/> for the right and only way to install Paris on XP.

Chris

Gary Flanigan wrote:

> I guess the title says it all. I'm still running Win98SE, but it seems a  
> lot of new software runs only on XP. In particular, I'm looking at the Waves  
> Q-Clone thing.'  
>  
> If this is truly viable, where might I find a FAQ on setup fo the XP environment?  
>  
> Thanks for any help.

--

Chr

---

Subject: Re: Can ya help a brother out?

Posted by [Tony Benson](#) on Thu, 19 Jan 2006 19:01:40 GMT

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to:animix\_spam-this-ahole\_@animas.net"

target="\_blank">animix\_spam-this-ahole\_@animas.net> wrote:

>One thing is becoming really clear about this hybrid mixing, ie-Cubase  
>streaming into Paris.....it's amazingly flexible. For instance, I can apply  
>processing on bass tracks in SX and then further influence the way the  
>processor works by either really slamming it with the SX channel and then  
>attenuating it a bit with the Paris fader, or I can be much less aggressive  
>with the processor as relates to how hard I'm hitting it in SX and then  
>boost the level in Paris, and add or attenuate this further by using the  
EQ  
>makeup gain as well. It's almost like having too many gain  
>staging/processing options. Sheesh!

Deej... please elaborate, specifically with regard to hitting  
it hard in the SX channel - because from everything I've tried  
in SX, one thing that I've found that consistently DOESN'T work  
is to slam it... it just gets ugly if you're not below 0db, in  
my experience.

Would really like to know if there's some SX gain-staging tricks that I'm missing.

NeilOK,

this is getting to be one of my favorite tricks:

Say I've got a DI, close mic and room mic on a bass cab. I lined'em up in the editor and check the polarity to make sure they are tight. Then I strap a Demeter tube comp across the room mic, a UAD-1 1176 across the close mic and a UAD Fairhamster across the room mic. Now I'm flying these to 3 x Paris channels. Depending on what kind of punch I want, I can clamp down on any/all of them in SX with the various comps and then either crank the gain like a mofo in SX so that there is a lot of response from the various comps (it won't clip because it's 32 bit floating at this point) and then attenuate the gain with the Paris fader on the corresponding channel so it's not clipping in Paris, or I can group the faders in Paris and attenuate all three channels that are being flown over from SX at very hot levels, or I can barely kiss the various tracks in SX to slightly level them off without doing much else, and then I can crank the bejeezus out of them in Paris with the faders, EQ makeup gain and Paris comps, using the Paris submix bus and Global bus, along with NoLimit to keep this from clipping the Paris mix bus and it just gets huge. Same thing can be done with any other track. The secret is getting it out of Cubase and summing it in Paris. As long as they aren't being summed there, you can mix hot in SX. The red clip bar is lit bright red on my Cubase transport on every song I'm mixing. It's just like sending tracks to an analog desk for summing.

Deej

"Neil" <

---

Subject: Re: Can ya help a brother out?  
Posted by [RK](#) on Thu, 19 Jan 2006 19:06:52 GMT  
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then  
> >attenuating it a bit with the Paris fader, or I can be much less  
aggressive  
> >with the processor as relates to how hard I'm hitting it in SX and then  
> >boost the level in Paris, and add or attenuate this further by using the  
> EQ  
> >makeup gain as well. It's almost like having too many gain  
> >staging/processing options. Sheesh!  
>

>  
> Deej... please elaborate, specifically with regard to hitting  
> it hard in the SX channel - because from everything I've tried  
> in SX, one thing that I've found that consistently DOESN'T work  
> is to slam it... it just gets ugly if you're not below 0db, in  
> my experience.  
>  
> Would really like to know if there's some SX gain-staging tricks  
> that I'm missing.  
>  
> NeilLet's kill him.

"doesn't matter" <no@no.com> wrote in message news:43fe8722\$1@linux...

>  
> Watch out for this asshole! ebay user ID, ampi11, usakid2005. Another  
ebay  
> scammer, this guy keeps posting a Mackie d8b, his location and user names  
> keep changing. He's been at this for a year. Check out all of his other  
> items. He wanted me to pay him a lot more, and pay out side ebay. I've  
> reported him in the past because he got threatening about his \$1000.00  
shipping  
> price, having me removed from ebay and leaving multiple bad feed backs on  
> my account.  
>  
> ebay still has not removed him. I wish more people would take the time to  
> report guys like this so they remove people like this, and so the rest of  
> us don't get screwed.<http://mrl.nyu.edu/~jhan/ftirtouch/Interesting...> so the key in this case must  
be bringing it out  
of SX before summing, because, and I can guarantee this, 32-  
bit float-point or not, that if you hammer those channels in SX  
and then try to sum it in the same app, you're going to get  
real ugly, real fast (we're talking clip city, my bro-man.. I  
hate to say it, but it's true anyway... it's pure digital, what  
do we expect, right?).

So, are you taking the SX channels out individually, or are  
you taking them out through an SX bus feed? I assume either way  
you're going through your Multiface and then into Paris, right?

I think this is a pretty relevant question for this group, since  
it seems to have become more of a sort of:

"FormerOrPerhapsStillPartiallyParisUsersWhoHaveSinceMigratedToCubaseSX "  
group, as opposed to a strict: "ParisUsersGroup"

Neil

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

>OK,

>

>this is getting to be one of my favorite tricks:

>

>Say I've got a DI, close mic and room mic on a bass cab. I lined'em up in

>the editor and check the polarity to make sure they are tight. The I strap

a

>Demeter tube comp across the room mic, a UAD-1 1176 across the close mic  
>and

>a UAD Fairhamster across the room mic. Now I 'm flying these to 3 x Paris

>channels Depending on what kind of punch I want, I can clamp down on any/all

>of them in SX with the various comps and then either crank the gain like

a

>mofo in SX so that there is a lot of response from the various comps (it

>won't clip because it's 32 bit floating at this point) and then attenuate

>the gain w

---

Subject: Re: Can ya help a brother out?

Posted by [RK](#) on Thu, 19 Jan 2006 19:35:59 GMT

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t;

>Wait a minute, Geno... there's some kind of bigger issue between  
WinXP and Mac OSX, I know that much, because I've got a backup  
Firewire drive formatted for Mac OSX that contains ProTools  
B'cast .wav files that I can't open in WinXP.

IIRC, you have to make sure that the engineer running Pro-Tools  
from the get-go selects the: "Force PC Compatibility" option  
when he either starts the project or backs it up - not sure  
which... see if you can verify which one it is from some other  
source besides me.

Neil

"gene lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:

>>

>>So if I'm doing Pro Tools on a Mac at one studio and wanting to

>>use those files on my XP Paris rig whats the best way to move the

>>files.

>>

>> I was hoping to use an external Firewire drive and go back and  
>>forth which I assume would need a Mac OS read/write translator on  
>>the PC.What is the best app for this.  
>>  
>> Or is burning wav files to a cd/dvd the best way to go about  
>>this?  
>>  
>>Thanks,  
>>Pete  
>  
>OSX supports Fat32 read / write without any extra software, although some  
>people have reported issues. Writing an ISO 9660 CD or a DVD from the Mac  
>will work fine. Networking also works fine from OSX if the computers are  
>close.  
>geneLet me see if I'm getting this...

As I see it, from what you're saying, in this particular example, you're flying the hot signals out of Cubase, cranked to the bejesus, and then dropping the level in Paris. Hence, unless I'm missing something, your Cubase to Paris link is capable of exceeding 0db, is that correct? At one point you said "It's 32 bit floating point at this stage so it wont clip", which is fair in the Cubase app itself, but isn't your link between the DAWs simply some 24 bit integer ADAT links? Wouldn't they, therefore, clip? I would have thought they would have a threshold of 0db.

....or are you using some other kind of link? I know you've posted this a million times, but I always get half way through and get a headache. ;o)  
I figure I'll just win the lottery and pay you to come over and set up a system for me. ;o)

If you can get above 0db signals out of Cubase into Paris... well for starters I would have thought Paris could only input 24 bit integers... but if you can get louder than 0db into the channels of Paris, that in itself opens up new possibilities because a normal Paris track overdrives at 0db. If you can go louder than 0db then Paris gain staging is going to reach a whole new level.

Cheers,  
Kim.

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
>OK,  
>  
>this is getting to be one of my favorite tricks:  
>  
>Say I've got a DI, close mic and room mic o

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Subject: Re: Can ya help a brother out?

Posted by [Tony Benson](#) on Thu, 19 Jan 2006 19:40:12 GMT

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>doing much else, and then I can crank the bejeezus out of them in Paris

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>the faders, EQ makeup gain and Paris comps, using the Paris submix bus and

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bus

>and it just gets huge. Same thing can be done with any other track. The

>secret is getting it out of Cubase and summing it in Paris. As long as they

>aren't being summed there, you can mix hot in SX. The red clip bar is lit

>bright red on my Cubase transport on every song I'm mixing. It's just like

>sending tracks to an analog desk for summing.

>

>Deej

>

>

>"Neil" <OIUOIU@OIU.com> wrote in message news:43fe925f\$1@linux...

>>

>> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

>> >One thing is becoming really clear about this hybrid mixing, ie-Cubase

>> >streaming into Paris.....it's amazingly flexible. For instance, I can

>apply

>> >processing on bass tracks in SX and then further influence the way the

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>aggressive

>> >with the processor as relates to how hard I'm hitting it in SX and then

>> >boost the level in Paris, and add or attenuate this further by using

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>> >makeup gain as well. It's almost like having too many gain  
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>> is to slam it... it just gets ugly if you're not below 0db, in  
>> my experience.  
>>  
>> Would really like to know if there's some SX gain-staging tricks  
>> that I'm missing.  
>>  
>> Neil  
>  
>Who was it that Justcron sent the roaches to? Perhaps we could send them  
to him.

Cheers,  
Kim.

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
>Let's kill him.  
>  
>"doesn't matter" <no@no.com> wrote in message news:43fe8722\$1@linux...  
>>  
>> Watch out for this asshole! ebay user ID, ampi11, usakid2005. Another  
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>>  
>> ebay still has not removed him. I wish more people would take the time  
to  
>> report guys like this so they remove people like this, and so the rest  
of  
>> us don't get screwed.  
>  
>Allo channels are being piped individually. No sub-bussing in SX at all. It  
certainly limits the usefulness of SX in this way, but it's a nice  
tradeoff. I think it might be somewhat useful using sub busses as long as  
they were kept below digital zero and then pumped up with linked stereo  
channels in Paris. Gene may be doing this with DP.

I'm tracking ever

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Subject: Re: Can ya help a brother out?

Posted by [RK](#) on Thu, 19 Jan 2006 19:53:09 GMT

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> >  
> >Deej  
> >  
> >  
> >"Neil" <OIUOIU@OIU.com> wrote in message news:43fe925f\$1@linux...  
> >>  
> >> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
> >> >One thing is becoming really clear about this hybrid mixing, ie-Cubase  
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> >>  
> >> Neil  
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>"Neil" <OIUOIU@OIU.com> wrote:  
>  
>Wait a minute, Geno... there's some kind of bigger issue between  
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>  
>IIRC, you have to make sure that the engineer running Pro-Tools  
>from the get-go selects the: "Force PC Compatibility" option  
>when he either starts the project or backs it up - not sure  
>which... see if you can verify which one it is from some other  
>source besides me.  
>  
>Neil  
>  
>  
I have a FW drive formatted from my PC as Fat32 that I use for this all the time. Works fine on both computers. (This is not the same as an OSX formatted drive.)

The file issues: "Force PC Compatibility" on output and Stripwave or WaveLab conversion prior to import in Paris are a separate issues.  
gene"gene lennon" <glennon@NOSPmyrealbox.com> wrote:

>The file issues: "Force PC Compatibility" on output and Stripwave or WaveLab  
>conversion prior to import in Paris are a separate issues.

>gene

Time to go to bed.

geneAnswers below-

"Kim" <hiddensounds@hotmail.com> wrote in message news:43feb3b7\$1@linux...

>

>

> Let me see if I'm getting this...

>

> As I see it, from what you're saying, in this particular example, you're  
> flying the hot signals out of Cubase, cranked to the bejesus, and then  
dropping

> the level in Paris. Hence, unless I'm missing something, your Cubase to  
Paris

> link is capable of exceeding 0db, is that correct?

Yep!

At one point you said

> "It's 32 bit floating point at this stage so it wont clip", which is fair

> in the Cubase app itself, but isn't your link between the DAWs simply some

> 24 bit integer ADAT links? Wouldn't they, therefore, clip?

Nope! (and they're actually 20 bit)

I would have thought

> they would have a threshold of 0db.

Me too.

> ...or are you using some other kind of link? I know you've posted this a

> million times, but I always get half way through and get a headache. ;o)

> I figure I'll just win th

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Subject: Re: Can ya help a brother out?

Posted by [Tony Benson](#) on Thu, 19 Jan 2006 19:58:12 GMT

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>

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> > the editor and check the polarity to make sure they are tight. The I  
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 > >Deej  
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 > >"Neil" <OIUOIU@OIU.com> wrote in message news:43fe925f\$1@linux...  
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 > >> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
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> >>  
> >> Deej... please elaborate, specifically with regard to hitting  
> >> it hard in the SX channel - because from everything I've tried  
> >> in SX, one thing that I've found that consistently DOESN'T work  
> >> is to slam it... it just gets ugly if you're not below 0db, in  
> >> my experience.  
> >>  
> >> Would really like to know if there's some SX gain-staging tricks  
> >> that I'm missing.  
> >>  
> >> Neil  
> >  
> >  
> I had great luck with MacOpener at the networking day gig. Not sure how that  
might or might not translate for you but I 'think' that's what BT was using  
a few years back to pull audio. I popped an OSX 10.3 HDD into a USB case,  
ran MacOpener and backed up the whole drive for safety to a Dell. Nary a  
hitch in that scenario.

AA

"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote in message  
news:43fe6582\$1@linux...

>  
> So if I'm doing Pro Tools on a Mac at one studio and wanting to  
> use those files on my XP Paris rig whats the best way to move the  
> files.  
>  
> I was hoping to use an external Firewire drive and go back and  
> forth which I assume would need a Mac OS read/write translator on  
> the PC.What is the best app for this.  
>  
> Or is burning wav files to a

---

Subject: Re: Can ya help a brother out?  
Posted by [Tony Benson](#) on Thu, 19 Jan 2006 20:02:39 GMT  
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---

cd/dvd the best way to go about  
> this?  
>  
> Thanks,

> PeteWow, really? From one fool to another :-)

Rich

"rick" <parnell68@hotmail.com> wrote in message  
news:p15bv110iq496aqsn8opo9vc42rfi5j2dc@4ax.com...

> there's no fool like and old fool...so sure, i'm up for that.

>

> ;o)

>

> On Thu, 16 Feb 2006 07:55:21 -0500, John <no@no.com> wrote:

>

> >rick, Paris 4 is coming out April 1. Can't you wait?

> >

> >Aaron Allen wrote:

> >> Hope you have better luck with that man. Sure you don't want to wait  
for the

> >> Intel thing to trickle down first?

> >> AA

> >>

> >>

> >> "rick" <parnell68@hotmail.com> wrote in message

> >> news:e947v1dhoqpsfho5f58po3gfb5rsa64liu@4ax.com...

> >>

> >>>i almost hate to say this but i have to buy another mac for DP, Logic  
> >>>and PT.

> >>>

> >>>On Wed, 15 Feb 2006 07:51:34 -0500, John <no@no.com> wrote:

> >>>

> >>>

> >>>>rick, you going to:

> >>>>

> >>>>1. cubase

> >>>>2. nuendo

> >>>>3. atari falcon

> >>>><http://www.atarimuseum.com/computers/16bits/falcon030.html>

> >>>>

> >>>>rick wrote:

> >>>>

> >>>>>I'll be posting up my paris stuff but need to know the going rates  
for

> >>>>>the cards.

> >>>>>

> >>>>>4 those interested there are...

> >>>>>

> >>>>>4 eds cards

> >>>>>3 mecs 2 black and 1 blue

> >>>>>3 c-16's



> >>>>3 input cards analog  
> >>>>4 output cards analog  
> >>>  
> >>  
> >>

>hey no@no.com is what i use. too bad i didn't post this. and why won't  
you say who YOU are?

doesn't matter wrote:

> Watch out for this asshole! ebay user ID, ampi11, usakid2005. Another ebay  
> scammer, this guy keeps posting a Mackie d8b, his location and user names  
> keep changing. He's been at this for a year. Check out all of his other  
> items. He wanted me to pay him a lot more, and pay out side ebay. I've  
> reported him in the past because he got threatening about his \$1000.00 shipping  
> price, having me removed from ebay and leaving multiple bad feed backs on  
> my account.  
>  
> ebay still has not removed him. I wish more people would take the time to  
> report guys like this so they remove people like this, and so the rest of  
> us don't get screwed.I got the roaches. You want em? Or would you rather have crabs ?

Kim wrote:

> Who was it that Justcron sent the roaches to? Perhaps we could send them  
> to him.

>  
> Cheers,  
> Kim.

>  
> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

>  
>>Let's kill him.  
>>  
>>"doesn't matter" <no@no.com> wrote in message news:43fe8722\$1@linux...

>>  
>>>Watch out for this asshole! ebay user ID, ampi11, usakid2005. Another

>>  
>>ebay

>>  
>>>scammer, this guy keeps posting a Mackie d8b, his location and user names  
>>>keep changing. He's been at this for a year. Check out all of his other  
>>>items. He wanted me to pay him a lot more, and pay out side ebay. I've  
>>>reported him in the past because he got threatening about his \$1000.00

>>  
>>shipping

>>  
>>>price, having me removed from ebay and leaving multiple bad feed backs

>  
> on

>  
>>>my account.  
>>>  
>>>ebay still has not removed him. I wish more people would take the time  
>  
> to  
>  
>>>report guys like this so they remove people like this, and so the rest  
>  
> of  
>  
>>>us don't get screwed.  
>>  
>>  
>Speaking of which, has anyone got two ADAT modules on a single MEC working  
with XP?

DOn

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message  
news:43fe75f0@linux...  
> If you need to interface with ADAT machines and/or are using multiple MECs  
> and wanting to use more than one ADAT card per MEC, you will not like  
> Paris  
> on XP. If ADAT compatibility and using multiple ADAT cards per MEC isn't  
> an  
> issue with you, Paris on XP is great, IMO.  
>  
> Deej  
>  
> "Gary Flanigan" <gary\_flanigan@ce9.uscourts.gov> wrote in message  
> news:43fe2075\$1@linux...  
>>  
>> I guess the title says it all. I'm still running Win98SE, but it seems a  
>> lot of new software runs only on XP. In particular, I'm looking at the  
> Waves  
>> Q-Clone thing.'  
>>  
>> If this is truly viable, where might I find a FAQ on setup fo the XP  
> environment?  
>>  
>> Thanks for any help.  
>  
>Shouldn't that post have read - Bose POS

I actually had a sound gig with four 802's a side...wasn't too bad, lows  
were a little light but it had fairly good clarity and the band was doing

"hair metal" material

Don

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message  
news:43fe529c@linux...

>I heard them recently at a songwriters expo. Get a Mackie PA. You'll be  
> doing yourself and your audience a favor.  
>  
> "Kent" <

---

---

Subject: Re: Can ya help a brother out?

Posted by [RK](#) on Thu, 19 Jan 2006 20:13:54 GMT

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#64;hotmail.com" target="\_blank">kent510745@hotmail.com> wrote in message  
news:43fe177a@linux...

>> Going to be doing a 1 man show here pretty quick, and the PAS looks made  
> for

>> that kind of thing. Anybody have any experience with it?

>>

>> Kent

>>

>>

>

>Great sound.

Great players.

Very nice!

And yes. I also seem to have gain levels not theoretically possible when  
using a dual-DAW setup.

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

>Answers below-

>

>"Kim" <hiddensounds@hotmail.com> wrote in message news:43feb3b7\$1@linux...

>>

>>

>> Let me see if I'm getting this...

>>

>> As I see it, from what you're saying, in this particular example, you're

>> flying the hot signals out of Cubase, cranked to the bejesus, and then

>dropping

>> the level in Paris. Hence, unless I'm missing something, your Cubase to

>Paris

>> link is capable of exceeding 0db, is that correct?

>

>Yep!  
>  
>At one point you said  
>> "It's 32 bit floating point at this stage so it wont clip", which is fair  
>> in the Cubase app itself, but isn't your link between the DAWs simply  
some  
>> 24 bit integer ADAT links? Wouldn't they, therefore, clip?  
>  
>Nope! (and they're actually 20 bit)  
>  
>I would have thought  
>> they would have a threshold of 0db.  
>  
>Me too.  
>  
>> ...or are you using some other kind of link? I know you've posted this  
a  
>> million times, but I always get half way through and get a headache. ;o)  
>> I figure I'll just win the lottery and pay you to come over and set up  
a  
>> system for me. ;o)  
>>  
>> If you can get above 0db signals out of Cubase into Paris... well for  
>starters  
>> I would have thought Paris could only input 24 bit integers... but if  
>you  
>> can get louder than 0db into the channels of Paris, that in itself opens  
>> up new possibilities because a normal Paris track overdrives at 0db. If  
>you  
>> can go louder than 0db then Paris gain staging is going to reach a whole  
>> new level.  
>  
>I can clip Paris with a signal from Cubase SX if I don't attenuate it with  
>the Paris fader. this may have something to do with Live Mix mode in Paris.  
>I don't know, but I can receive this hot signal with the Paris channels  
set  
>to post fader and it seems to be attenuating the \*hotter than 0 dBfs signal.  
>I know it doesn't make any sense. Maybe I'm just missing something, but  
>there is a big red clip light on the transport of Cubase SX and it should  
be  
>making all kinds of racket.....but it's not.  
>  
>Here's an rough example of what I'm getting. The LF is a little hot on this  
>one. I've tamed it a bit in the remix, but it's a good example of what I'm  
>talking about. Cubase SX clip meter is bright red. Peak levels in Paris  
>were -1.875dB because I the Paris channel faders, attenuated the submix  
and  
>Globl faders and strapped NoLimit on the Global bus. After the bounce,

I  
>just boosted it by 1.8dB inWavelab.....that it.  
>  
> http://www.mercysakes.com/paris/Doug%20Joyce/Road%20To%20Paradise/paradise%202-6-06.mp3  
>  
>I know it doesn't make any sense so maybe I'm thinking I'm doing something  
>that's not really happening.....  
>and i often put my shoes on the wrong feet just to see if i can notice  
a difference...so far...no...sigh...

On Fri, 24 Feb 2006 07:16:40 -0600, "Rich Lamanna"  
<richard.lamanna@verizon.net> wrote:

>Wow, really? From one fool to another :-)  
>  
>Rich  
>  
>"rick" <parnell68@hotmail.com> wrote in message  
>news:p15bv110iq496aqsn8opo9vc42rfi5j2dc@4ax.com...  
>> there's no fool like and old fool...so sure, i'm up for that.  
>>  
>> ;o)  
>>  
>> On Thu, 16 Feb 2006 07:55:21 -0500, John <no@no.com> wrote:  
>>  
>> >rick, Paris 4 is coming out April 1. Can't you wait?  
>> >  
>> >Aaron Allen wrote:  
>> >> Hope you have better luck with that man. Sure you don't want to wait  
>for the  
>> >> Intel thing to trickle down first?  
>> >> AA  
>> >>  
>> >>  
>> >> "rick" <parnell68@hotmail.com> wrote in message  
>> >> news:

---

Subject: Re: Can ya help a brother out?  
Posted by [pauln\[2\]](#) on Thu, 19 Jan 2006 20:22:27 GMT  
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---

ith the Paris fader on the corresponding channel so it's not  
>clipping in Paris, or I can group the faders in Paris and attenuate all  
>three channels that are being flown over from SX at very hot levels, or  
I  
>can barely kiss the various tracks in SX to slightly level them off without

>doing much else, and then I can crank the bejeezus out of them in Paris  
with  
>the faders, EQ makeup gain and Paris comps, using the Paris submix bus and  
>Global bus, along with NoLimit to keep this from clipping the Paris mix  
bus  
>and it just gets huge. Same thing can be done with any other track. The  
>secret is getting it out of Cubase and summing it in Paris. As long as they  
>aren't being summed there, you can mix hot in SX. The red clip bar is lit  
>bright red on my Cubase transport on every song I'm mixing. It's just like  
>sending tracks to an analog desk for summing.  
>  
>Deej  
>  
>  
>"Neil" <OIUOIU@OIU.com> wrote in message news:43fe925f\$1@linux...  
>>  
>> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
>> >One thing is becoming really clear about this hybrid mixing, ie-Cubase  
>> >streaming into Paris.....it's amazingly flexible. For instance, I can  
>apply  
>> >processing on bass tracks in SX and then further influence the way the  
>> >processor works by either really slamming it with the SX channel and  
then  
>> >attenuating it a bit with the Paris fader, or I can be much less  
>aggressive  
>> >with the processor as relates to how hard I'm hitting it in SX and then  
>> >boost the level in Paris, and add or attenuate this further by using  
the  
>> EQ  
>> >makeup gain as well. It's almost like having too many gain  
>> >staging/processing options. Sheesh!  
>>  
>>  
>> Deej... please elaborate, specifically with regard to hitting  
>> it hard in the SX channel - because from everything I've tried  
>> in SX, one thing that I've found that consistently DOESN'T work  
>> is to slam it... it just gets ugly if you're not below 0db, in  
>> my experience.  
>>  
>> Would really like to know if there's some SX gain-staging tricks  
>> that I'm missing.  
>>  
>> Neil  
&g

---

Subject: Re: Can ya help a brother out?

Posted by [RK](#) on Fri, 20 Jan 2006 00:38:34 GMT

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+Hr/Xb/hjwGbR /BV1HdPehLOe

UFUu4GMiyuE8vzPKckBASdo43fRN75mo/By8sLVNe1DU/tnga1nja71CyWN5 ba3kZB5rWpkU  
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U40U1FShNK19

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Subject: Re: Can ya help a brother out?

Posted by [Tony Benson](#) on Fri, 20 Jan 2006 04:39:43 GMT

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Subject: Re: Can ya help a brother out?  
Posted by [RK](#) on Fri, 20 Jan 2006 16:27:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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dition

>> >>of a UAD1 card (making five slots total) or should I start looking at  
a  
>> >>magma chassis for this setup?

>> >>  
>> >>  
>> >>Don  
>> >>  
>> >  
>> >  
>> >  
>>  
>> --  
>> Chris Ludwig  
>> ADK  
>> [chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com) <<mailto:chrisl@adkproaudio.com>>  
>> [www.adkproaudio.com](http://www.adkproaudio.com) <<http://www.adkproaudio.com/>>  
>> (859) 635-5762  
>  
>I'm going to be in the LA area (well, sort of-Ontario/Loma Linda actually)  
tomorrow. I've got business there Monday morning but Monday afternoon and  
Tuesday I'm going to probably be cruising some of my old haunts in the  
Valley and Hollywood/West LA, plus snarking around for goodies for the  
studio. Haven't been in LA since the early 70's.

If anyone wants to \*do lunch\*, or whatever, my cell phone is 970-769-0488.

Deej>Welcome Jimmy

;o)

"uptown jimmy" <[johnson314@bellsouth.net](mailto:johnson314@bellsouth.net)> wrote in message  
news:44010ec8@linux...

> Tried all your advice and none of it worked prefectly for me.  
>  
> Got my head out my arse and paired it back down to one MEC.  
>  
> Everything is perfect, and I just reassign cards and submixes when I want  
> to mix things up.  
>  
> Thanks to you for your help.  
>  
> Jimmy  
>  
>Excellent! ;o) That looks like just the ticket!

I'll bet it's more likely top have stable power than this place. ;o)

Cheers,  
Kim.

Chris Ludwig <[chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com)> wrote:

>  
>Kim I found youa new house!!!  
>Notice on the top left corner its got wireless!!  
>  
>  
>  
>  
>Kim wrote:  
>  
>> Lightening, thunder, and rain, oh the rain...  
>>  
>> After several glitches in the power, now, for some reason, the safety switch  
>> has tripped, which of course cut power to the server. It seems that the safety  
>> switch is only on some circuits though. I've run a lead to another socket  
>> and the server UPS is getting fed mains again. Wouldn't surprise me if I  
>> lose power altogether soon though.  
>>  
>> Now to work out why the safety switch wont reset. I'm wondering if water  
>> has gotten into the wiring somewhere... something's not right. Between  
>> the wiring in this house, and the electricity in this street, I'll be lucky  
>> if this house doesn't burn down one of these days...  
>>  
>> Cheers,  
>> Kim.  
>  
>--  
>Chris Ludwig  
>ADK  
>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>  
>www.adkproaudio.com <http://www.adkproaudio.com/>  
>(859) 635-5762  
>  
>Hey Rick, that's good to hear! Is it the new Intel laptop or iMac?

Is that loop test with Logic or with DP? If it's with Logic are some of those plugins soft synths? If some are soft synths have any randomly quit playing?

Apple's Logic tour is coming to Colorado in a couple of weeks and I'm getting way tired of that bug and gonna bring it up.

Anyway, it's great that you finally have a working Mac. Aside from the bug I mentioned with Logic, it offers a pretty capable environment.

So now that you have finally have a working system what's your next recording project?

Cheers,  
-Jamie  
<http://www.JamieKrutz.com>

rick wrote:

> it's run 16 hrs. without crashing on a 45 track 52 plugins with 6  
> impulse response verbs 3 minute loop.  
>  
> On 26 Feb 2006 04:55:10 +1000, "LaMont" <jjdpro@amerietech.net> wrote:  
>  
>> Do tell Rick..We are dying to know..  
>>  
>> rick <parnell68@hotmail.com> wrote:  
>>> IT ACTUALLY WORKS!!!  
>>>  
>>>  
>Heheh.....yeh.....very true. I'm actually going to be playing again pretty soon. I'm in the process of finishing up some mixes for a couple of projects here and then it's going to be time to start arranging/producing some of our songs (what I built this studio for in the first place ;o)

Tony Benson is going to have a few more of the premastered mixes from the ongoing project on his site tomorrow. If I hadn't figured out the PCI latency thing, I wouldn't have had nearly as easy a time with this stuff.

Deej

"chuck d" <chuck@chuck.com> wrote in message news:44012842\$1@linux...  
>  
> Deej,  
>  
> I think it's time for you to stop, take a deep breath and smell a rosewood  
> fretboard :-)  
>  
> Chuck  
>  
>  
> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:  
> >Chris,  
> >  
> >FYI (and I know this is sort of OT) but I've had really good results  
using  
> a  
> >PCI latency adjustment tool to get things happening with 4 x UAD cards

and  
> 3  
> >x RME cards in a 13 slot Magma. I'm getting around 60-65% (up from around  
> >35-40%) UAD-1 resource usage before I start getting crackling. That's a  
> >\*lot\* of UAD-1 plugins.  
> >  
> >Deej  
> >  
> >"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message  
> >news:440084e3@linux...  
> >> Hi Don,  
> >> I would get a magma no matter what setup you use if you are doing a 4  
> >> card system.  
> >> If you can still find them the Gigabyte K8ns Ultra 939 (NForce 3  
> >> chipset) and the ASUS A8V (not deluxe) (VIA 800 chipset).  
> >> They are all AGP with 5 PCI slots. YOu would have to do one of those  
> >> Matrox AGP/PCI video card combos methods to get 4 monitors. Honestly I  
> >> would say stick with 3 monitors using the Matrox P750. Allot less  
> >> variables and resource issues going on that way.  
> >> I would avoid dual core cpus unless you are doing Cubase VST stuff on  
> >> the same machine. The Athlon 64 4000+ or one of the FX series would be  
> >> the best for number crunching a bunch of Waves plug ins. YOu also will  
> >> reduce issues with the UAD and Paris not having a dual CPU setup.  
> >>  
> >> For more current motherboard with PCI-E the best one I've tried is the  
> >> ASUS A8R-MVP but like all new board they have at most 3 PCI slots.  
> >> Try to avoid Nforce 4 chipsets if you are using UAD and TC power core.  
> >> The N4 chipset in general kicks ass if you are doing native only.  
> >>  
> >> Also try to avoid boards with to many convenient on board stuff. You  
> >> will probably have to disable them anyways. Silicon Image SATA  
> >> controller work nice on DAWS but the Promise SATA suck ass just disable  
> >> from the get go. Most all the on board nics work great.  
> >>  
> >>  
> >> MOst all the new board do behave as soon as you start to put more than  
> 3  
> >> PCI cards int he machine. Trying to put in 4 EDS cards would be hit or  
> >> miss. The Magma 13 slot is the best one to get because it has the most  
> >> user upgradeable parts. You can replace the noisy fans and power supply  
> >> with better quality ones very easily. YOu can find them cheap on E bay.  
> >>  
> >>  
> >>  
> >>  
> >> Chris  
> >>  
> >>



> >> Don Nafe wrote:  
> >> > Oh and while I'm asking...best video card(s) for a four monitor setup  
> >> >  
> >> > DOn  
> >> >  
> >> >  
> >> > "Don Nafe" <dnafe@magma.ca> wrote in message news:44005187@linux...  
> >> >  
> >> >>Hi all  
> >> >>  
> >> >>I have a couple of projects coming up that are going to be using huge  
> >> >>track counts in the beginning stages and although virtual tracks are  
> >nice  
> >> >>they really are a PITA.  
> >> >>  
> >> >>So the question is - for a four EDS Card set up is their a MB / CPU  
> >> >>combination out there that works with paris that would allow the  
> >addition  
> >> >>of a UAD1 card (making five slots total) or should I start looking at  
> a  
> >> >>magma chassis for this setup?  
> >> >>  
> >> >>  
> >> >>Don  
> >> >>  
> >> >  
> >> >  
> >> >  
> >>  
> >> --  
> >> Chris Ludwig  
> >> ADK  
> >> chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>  
> >> www.adkproaudio.com <http://www.adkproaudio.com/>  
> >> (859) 635-5762  
> >  
> >  
>Hi Tom,  
The would shoot for the M-Audio or Edirol. The Emagic PC driver  
development/support is non existent.

Chris

Tom Bruhl wrote:

> Chris,  
> No midi on the Delta 66 but that's soon to be gone as

> is the whole computer during the summer. I plan  
> to get an RME with ADAT and midi interfaces. I will  
> still need the 8x8 though.  
>  
> It's between emagic unitor 8, MidiSport 8x8 or  
> Edirol UM 880.  
>  
> Anyone like these?  
> Tom  
>  
>  
>  
> "Chris Ludwig" <chrisl@adkproaudio.com  
> <mailto:chrisl@adkproaudio.com>> wrote in message news:44008766@linux...  
> Hi Tom,  
> Sadly a common MOTU experience. The M-Audio stuff has always worked for  
> me as well as the Edirol stuff.  
> Does your sound card have midi ports on it? I couldn't find a mention  
> which it is you have.  
> Hopefully the MOTU didn't damage your on board USB ports!!  
>  
> Chris  
>  
> Tom Bruhl wrote:  
>  
> > This is after over a week of Midi Hell. I am fairly well  
> > versed with midi as a whole. This has been far less pleasant  
> > than my first day with multi-timberal synths, controllers, editors,  
> > computers, midi merging, SMPTE to Midi Song Pointer and  
> > no information to start with.  
> >  
> > Problem #1:  
> > After not being able to transmit sysex from my Amiga  
> > to my TX7s without it 'taking out' the Motu 8x8 patch bay  
> > and cr

---