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Subject: Neil.....are you crowding the Pulsar?  
Posted by [DJ](#) on Tue, 26 Dec 2006 18:00:07 GMT  
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t;>>Then rip into Paris in the normal fashion. I never have been able to  
>>>  
>>> do  
>>>  
>>>>=  
>>>>  
>>>>  
>>>>>it any other way in itunes. I think it's part of their copy  
>>>>>protection  
>>>>  
>>>>=  
>>>>  
>>>>  
>>>>>thing.?.  
>>>>>They will put a limit on the number of CDs you can burn too

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Subject: Re: Neil.....are you crowding the Pulsar?  
Posted by [neil\[1\]](#) on Tue, 26 Dec 2006 20:33:41 GMT  
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of anything before "Black Sea". Not a big fan of "Big  
> Express"  
> or "Mummer".  
>  
> Most of the rest is pretty awesome, IMO, though I don't like any of their  
> albums start to finish. Colin's songs are not always my favorites, and  
> Andy  
> always had a few duds here and there.  
>  
> "Wasp Star" is a textbook case of why PODs suck so bad....  
>  
> But "Black Sea", "English Settlement", "Skylarking" and "Apple Venus" are  
> borerderline impeccable. Just amazing music.  
>  
&gt;

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Subject: Re: Neil.....are you crowding the Pulsar?  
Posted by [Bill Lorentzen](#) on Thu, 28 Dec 2006 11:38:38 GMT  
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2>A couple of weeks?!?!&nbsp; That's =

alot of=20  
latency.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV>&nbsp;</DIV>  
<BLOCKQUOTE=20  
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
<DIV>"Dimitrios" &lt;<A=20  
href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote =  
in message=20  
<A =  
href=3D"news:45b64aaa\$1@linux">news:45b64aaa\$1@linux</A>...</DIV><BR>Dear=  
=20  
Jeff,<BR>This is what makes this author a nice guy ...<BR>I proposed =  
it to=20  
him to be added on his vertex and he reacted in a very =  
positive<BR>way=20  
improving my idea and promissing a couple of weeks for this update =  
to<BR>his=20  
vertex that will include the latency compensator.<BR>Hope this=20  
helps.<BR>Regards,<BR>Dimitrios<BR>Jeff hoover &lt;<A=20  
=  
href=3D"mailto:

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Subject: Re: Neil.....are you crowding the Pulsar?  
Posted by [IOUOI](#) on Thu, 28 Dec 2006 15:21:12 GMT  
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on that vertex's instance of audio track 1=20  
and<BR>vertex<BR>&gt;&gt;&gt;&gt;takes care of the rest 31 audio =  
tracks=20  
to get alligned.<BR>&gt;&gt;&gt;&gt;Now you put a plugin on =  
track 10=20  
which has a latency of 16376 ,you=20  
=  
just<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;&gt;type <BR>&gt;&gt;&gt;&gt;<BR>&=  
gt;&gt;&gt;&gt;&gt;that=20  
number on track's 10 vertex instance and so vertex takes care =  
of<BR>&gt;&gt;=20  
<BR>&gt;&gt; the<BR>&gt;&gt; <BR>&gt;&gt;&gt;&gt;rest 31 audio =  
tracks=20  
again meaning that it delays all other tracks in<BR>&gt;&gt; =  
<BR>&gt;&gt;=20  
a<BR>&gt;&gt;=20  
=  
<BR>&gt;&gt;&gt;&gt;way<BR>&gt;&gt;&gt;&gt; <BR>&gt;&gt;&gt;&gt;&gt;that =

all=20  
 have this 16376 latency, meaning again that it just adds=20  
 12<BR>samples<BR>&gt;&gt;&gt;&gt;to track 10 and lives all other =  
 31=20  
 audio tracks with same 16384=20  
 =  
 latency<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;!! <BR>&gt;&gt;&gt;<BR>=  
 &gt;&gt;&gt;&gt;&gt;Isn't=20  
 that clever ??<BR>&gt;&gt;&gt;&gt;Now you say you put a plugin =  
 on track=20  
 4 of submix 2 that has a=20  
 =  
 latency<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;of <BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;=  
 &gt;&gt;&gt;256=20  
 ms (you have here to translate it to samples as to have it on=20  
 =  
 your<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;latency <BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;g=  
 t;&gt;&gt;&gt;list)=20  
 this is 1290 samples ,plus the 12 samples submix 2=20  
 introduces<BR>(Paris<BR>&gt;&gt;&gt;&gt;feature) you will have a =  
 total=20  
 of 1302.<BR>&gt;&gt;&gt;&gt;Just type 1302 on track's 4 vertex =  
 instance=20  
 and vertex will take this<BR>&gt;&gt; <BR>&gt;&gt; very<BR>&gt;&gt;=20  
 <BR>&gt;&gt;&gt;&gt;same track to the 16384 latency situation=20  
 !<BR>&gt;&gt;&gt;&gt;This very clever delay compensator DOES not =  
 add the=20  
 latencies but=20  
 =  
 uses<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;the <BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;&g=  
 t;&gt;&gt;&gt;biggest=20  
 among all instances and aligns the rest !<BR>&gt;&gt;&gt;&gt;I =  
 hope=20  
 this=20  
 =  
 helps.<BR>&gt;&gt;&gt;&gt;Regards, <BR>&gt;&gt;&gt;&gt;Dimitrios<B=  
 R>&gt;&gt;&gt;&gt;&gt;<BR>&gt;&gt;&gt;&gt;&gt; "Phil=20  
 Aiken" &lt;<A href=3D"mailto:asdf@asdf.sdf">asdf@asdf.sdf</A>&gt;=20  
 =  
 wrote:<BR>&gt;&gt;&gt;&gt;<BR>&gt;&gt;&gt;&gt;&gt; <BR>&gt;&gt;&gt;&gt;=  
 ;&gt;&gt;&gt;&gt;I=20  
 am a little unclear still....<BR>&gt;&gt;&gt;&gt;&gt;For =  
 arguments sake,=20  
 let's say I have a 32 track project on 2 cards,<BR>&gt;&gt; =  
 <BR>&gt;&gt;&gt;=20  
 with<BR>&gt;&gt; <BR>&gt;&gt;&gt;&gt;&gt;plugins of various=20  
 latencies...track 1 has 16384 ms. track 10 has=20  
 =

