
Subject: Best translator for Mac to PC files?

Posted by [Pete Ruthenburg](#) on Fri, 24 Feb 2006 02:46:42 GMT

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; Steve Cox

>> >> rick <parnell68@hotmail.com> wrote:

>> >> >residuals??? drummers??? dude, put the crack pipe down immediately

>> >> >and get help. we're here for ya brother.

>> >> >

>> >> >

>> >> >

>> >> >On Fri, 31 Mar 2006 17:31:05 -0500, "Tom Br

Subject: Re: Best translator for Mac to PC files?

Posted by [gene lennon](#) on Fri, 24 Feb 2006 05:43:26 GMT

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or any wild & crazy EFX, necessarily, but if it

>>> has that too, that's fine.

>>>

>>> Any comments on:

>>> **Line6 Tone Port UX2? I saw someone posted something about that

>>> setup here a week or so ago... how's that working out?

>>>

>>> **Any other Line6 stuff? I tried one of their Spider combo amps

>>> a few months back, and it seemed OK for what it did.

>>>

>>> **TC Electronics rackmount guitar processors?

>>>

>>> **Any floormount multi-EFX thingies you're using that really

>>> rock?

>>>

>>> **Any new amps you've heard that blew you away?

>>>

>>> Not really interested in the Variax or other guitar-modeling

>>> stuff - I've got enough of a variety of guitars, it's just the

Subject: Re: Best translator for Mac to PC files?

Posted by [Aaron Allen](#) on Fri, 24 Feb 2006 07:45:44 GMT

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mount of delay

> >it's

> >> >> automatically compensating. I know this sounds impossible, but it seems

> > to
> > > be happening.....errrr.....well it actually *is happening.
> |
> >just
> > > checked it by processing a pair of kic tracks through a pair of
1176's
> > and
> > > recorded the returns to a stereo pair of Paris tracks. Placing them
> >side
> > >by
> > > side, they are exactly lined up on the timeline and the only reason
> >they
> > > won't phase cancel is because the processed tracks are now louder,
> >having
> > > been processed by the 1176's.
> > >
> > > This is so strange.....I think I may need to go to sleep and
wake
> > up
> > >in
> > > the morning and see if this was some kind of hallucination.
> > >
> > > &g

Subject: Re: Best translator for Mac to PC files?
Posted by [Neil](#) on Fri, 24 Feb 2006 07:57:11 GMT
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;> >Pretty impressive.
> >
> > DeeJ, if I'm understanding you correctly, then yeah - this is
> > not unusual, in fact, it's the norm... even if you are routing
> > some of those channels through groups in SX it should still
> > compensate if you're using anything higher than v1.xx (IIRC -
> > version 2 was the one they started being able to have latency
> > compensation in the group channels). The TotalMix software
> > takes care of this upfront during any kind of input phase
> > (whether it's recording/rolling, or monitoring while it's
> > standing still, and then during playback, it's SX that does it.
> >
> > One question though, is it making any difference if you have a
> > channel in "monitor" mode - meaning the channel selected & the
> > monitor button pressed vs. not pressed? Just wondering if that
> > makes any difference in latency your situation.
> >
> > Neil
> >

> >
> >
> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:44302a28@linux...
> Yep.....the Paris monitor>digital out into a Benchmark DAC-1. I
> basically use Paris like I would an analog mixer. Everything in the studio
> get5s patched into it at some point.

Same here.. even DVD output goes into PARIS.Emulations: I've heard some decent sounds out of the PODXT Live floo

Subject: Re: Best translator for Mac to PC files?
Posted by [gene lennon](#) on Fri, 24 Feb 2006 08:33:30 GMT
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n message
>> >> > news:442f665c@linux...
>> >> > > I've been A/B'ing some mixes here, comparing the sonics of flying
>> the
>> >> > tracks
>> >> > > across the digital matrix from Cubase SX to Paris and having a
>bunch
>> >of
>> >> > > UAD-1 plugins inserted as opposed to inserting analogue gear into
>> a
>> >> > straight
>> >> > > Paris mix. I'm definitely leaning toward the Paris/analogue mix.
>Even
>> >> with
>> >> > > all of the processing power available and having the Paris summing
>> >bus,
>> >> > > something about the hybrid mix just sound smaller. Maybe it's the
>> >> > truncation
>> >> > > that happens when 40+ tracks that are being processed at 32 bit
in
>> SX
>> >> are
>> >>

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Posted by [gene lennon](#) on Fri, 24 Feb 2006 08:37:40 GMT
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> > flown over a 20 bit ADAT pipe. I dunno
>> >> > >

>> >> > > I know there are lots of advantages to having the editing power
of
>> SX
>> >> and
>> >> > I
>> >> > > did use it a lot in my last project. As far as plugins go, I'm
>getting
>> >> > > something th
