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```
> > > don't show up either. They're probably one of the problem
> here.
> > > Tom
> > >
> > > "Tom Bruhl" <arpegio@comcast.net
> <mailto:arpegio@comcast.net> <mailto:
```

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[illegible]

Subject: Re: *****The Ducker 1.0 Released*****
Posted by [mike audet\[1\]](#) on Thu, 11 Oct 2007 11:13:57 GMT
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ice of

>>> the president is simply a rockstar contest with the winner
>>> getting to hang with Bono? Suppose there is no one to save us? then
>>> what?

>>>

>>> DC

>>I did last night when a friend came by, and I have to say on the overall I'm pretty happy and my cringe-0-meter is kinda low except a few minor things and the mixes I would have approached differently these days. Then again, there are the cassette 4 and 8 track recordings, yecht, that are old old old that I would cringe at :)

AA

"DC" <dc@spammersinthearchive.com> wrote in message news:47212a5a\$1@linux...

>

> And you know how most of it is 9.2 on the cringe-o-matic scale?

> Yeah.. But but but...

> Damn, a couple were really good.

>

> One sound like a cross between ZZ Top and the Who and still

> sounds really fresh for a 20 year old tune...

> No lyrics on that one yet. I MUST finsh this..

>

> The other one has a cool melody and 9.8 on the Cringe-O-Meter

> for the lyrics... So out go the words.

>

> Another one is a blues but with a Floyd feel and a bit of

> Jean-Michel Jarre in there. (did anyone else love Oxygene?)

>

> Hey, I got work to do here...

>

>

> it's so damn weird listening to my younger self... soooo weird..

>

> Stinkin' guy could play guitar, but oh sweet Lord the lyrics...

> ouch ouch ouch

>

> But no one will ever hear them... muuhahahahah!

>

> DCBill,

You clearly need medication. With that kind of logic America would end up with an electoral college instead of a true democracy.

Chuck

Bill L <bill@billlorentzen.com> wrote:

>Not surprising. Even if presented with all the facts, a large percent of

>the population are not actually bright enough to judge who is better

>able to lead anyway, so looks is what they use. This is a multi-part message in MIME format.

-----=_NextPart_000_0009_01C81745.619B5050

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Aaron,

That's where I was yesterday just before I installed=20

Chucks plugs and a few VSTs that are wrapped.

The stock fx are working but not all of Chucks.

The presets weren't there for the stock ones either.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:47213008@linux...

do a flat, no frills install man. no FX other than the stock ones. =
StockFx.dll is what comes with. mod3a.dll I 'think' is a chuck plug, but =
I could be wrong about that one. Stock, bone dead stock install and see =
what happens. Also, I've noted over the years when =
installing/uninstalling paris you need to boot/reboot cold to get it =
happy between 'any' install/removal process. completely and absolutely =
uninstall. Reboot. Delete anything left behind. Reboot. Install. Reboot. =
Does it work at this point in the game?

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720dc45@linux...

Aaron,

I should have mentioned this started happening after I installed the
newer (but not Mikes yet) Paris effects. The FreQ or modulation =
bundle=20

don't show up either. They're probably one of the problem here.

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:4720b46a@linux...

Hey Aaron,

This is a clean install or so I thought. Should I try to replace =
the files

it's looking for or do I need to do a complete reinstall? No =
Pace.

Today's the day.

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message =
news:4720412a@linux...

This sounds like you have a bad/corrupt set of files to me. Did =
you try another installer?

Also, if you still have 2.1 or 2.2, have you tried that as well?

If you pulled this from an image (ghost, acronis, PING, etc...) =
I'd bet on a bad image. If not, I'd bet on bad installer. Either way, I =
think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47203fcd@linux...

H

Subject: Re: *****The Ducker 1.0 Released*****
Posted by [John Macy](#) on Thu, 11 Oct 2007 14:24:32 GMT
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left behind. Reboot. Install. Reboot. =
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news:4720dc45@linux...

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well?

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etc...) I'd bet on a bad image. If not, I'd bet on bad installer. Either =
way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpegio@comcast.net> wrote in message =

Subject: Re: *****The Ducker 1.0 Released*****

Posted by [mike audet\[1\]](#) on Thu, 11 Oct 2007 14:54:55 GMT

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;FONT face=3DArial size=3D2> </DIV>

<DIV>Lots of nutty stuff here =
but at least=20

it kinda works.</DIV>

<DIV>Any tips would be great at =
this=20

time. </DIV> I have two days to get in tip top shape =
for</DIV>

<DIV>real work. </DIV> I wish I =
knew=20

more.</DIV>

<DIV> </DIV>

<DIV>Thanks for all the help you =

guys.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Tom Bruhl" <<A=20

=

href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=20
wrote in message <A=20

=

href=3D"news:47201cc6\$1@linux">news:47201cc6\$1@linux...</DIV>

<DIV>Had a minimal session =
today. =20

Paris performed but there are kooky</DIV>

<DIV>things going on. =
I'll post the=20

error messages as soon as I get down there </DIV>
<DIV>again =
tonight.</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
MARGIN-LEFT: 5px; BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
=
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
wrote in message <A=20
=
href=3D"news:471f77cc@linux">

Subject: Re: *****The Ducker 1.0 Released*****
Posted by [Rich\[4\]](#) on Thu, 11 Oct 2007 20:07:35 GMT
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ace=3DArial size=3D2> </DIV>
<DIV>Paris also works =
smoothly except=20
two of the three C-16s won't work entirely =
right.</DIV>
<DIV>I tried to get them all =
working in=20
classic mode but the configuration is never =
saved.</DIV>
<DIV>It remains C-16 1 is =
Classic and 2=20
& 3 are Pro mode.</DIV>
<DIV>I saved the project =
before=20
resarting though. Hmmm? Everything else =
seems to=20
save ok.</DIV>
<DIV>The audio on card B =
never=20
works. I have to assign Submix 2 to Card C. =
I've=20
tried two cards</DIV>
<DIV>with the same =
results. I'll=20
try another. <FONT face=3DArial =
size=3D2>Paris closes=20
fine but a Windows error comes up and </DIV>
<DIV>asks if I want to send =

it to=20

their sorry asses=20
everytime. No BSOD though.</DIV>

<DIV> </DIV>

<DIV>Lots of nutty stuff =

here but at=20

least it kinda works.</DIV>

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wrote in message <A=20

=

href=3D"news:47201cc6\$1@linux">news:47201cc6\$1@linux...</DIV>

<DIV>Had a

Subject: Re: *****The Ducker 1.0 Released*****

Posted by [John Macy](#) on Fri, 12 Oct 2007 14:30:31 GMT

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way, I think you're fooling with corrupted files.

AA

"Tom Bruhl" <arpegio@comcast.net> wrote in message =
news:47203fcd@linux...

Hey everyone,

I am functional but barely right now. One 442 with no =
SPDIF is no bargain...

Major problems with newest install and computer:

At Paris start up it says: StockFx.dll not found =
twice.

It also says: mod3a.dll in system32 folder not a valid =
Windows image.

I think I should just remove the mod3a.dll from the =
system32 folder right?

StockFx.dll should have been part of the Paris install =
right? Where

can I find it and where does it go? Paris Pro folder?

Paris also works smoothly except two of the three =
C-16s won't work entirely right.

I tried to get them all working in classic mode but =
the configuration is never saved.

It remains C-16 1 is Classic and 2 & 3 are Pro mode.

I saved the project before resarting though. Hmmm? =
Everything else seems to save ok.

The audio on card B never works. I have to assign =
Submix 2 to Card C. I've tried two cards

with the same results. I'll try another. Paris =
closes fine but a Windows error comes up and=20

asks if I want to send it to their sorry asses =
everytime. No BSOD though.

Lot
