
Subject: Interesting live recording experiment
Posted by [Paul Braun](#) on Tue, 17 Apr 2007 00:19:41 GMT
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```
</DIV>
> >> > ><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> >> > ><DIV><FONT size=3D3D2><BR><BR>I choose Polesoft =
>Lockspam to=20
> >> fight
> >> > spam, =3D
> >> > >and=3D20
> >> > >you?<BR><A=3D20
> >> > >=20
> >> =
>>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
>fer
> >> =
><http://www.polesoft.com/refer.html">http://www.polesoft.com/refer>
> >> >=20
> >> <http://www.polesoft.com/refer.html">http://www.polesoft.com/refer
> >> =
><http://www.polesoft.com/refer.html">http://www.polesoft.com/refer>>=3D
> >> > >.html</A> </FONT></DIV></BODY></HTML>
> >> > >
> >> > >=20
>
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Aaron,</FONT></DIV>

>That's the=20

>I'm=20
>wrong.</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>Anyone else that knows for sure please
=
>chime=20
>in.</FONT></DIV>
```

><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Aaron Allen" <<A=20
> =
>href=3D"mailto:know-spam@not_here.dude">know-spam@not_here.dude> =
>wrote in=20
> message <A=20
> =
>href=3D"news:46456d53\$1 @linux">news:46456d53\$1 @linux...</DIV>442?
=
>20 bits=20
> on the analogs, 24 on the SpDif was the spec I =
>believe.

AA

"Jeff=20
> Hoover" <<A =
>href=3D"mailto:jkhoover@excite.com">jkhoover@excite.com>=20
> wrote in message <A=20
> href=3D"news:46455183@linux">news:46455183@linux...
>=20
> Tom
>
> Like ROd and others I'm going digital to a DAC1, =
>but me=20

> thing?
>
> I just like having all my 24 bit inputs off the =
>master=20
> card for recording,
> and I'm too lazy to move things around =
>after I=20

>stress=20

>I=20
> wrestled waaaaaay too many hours before I finally put in
> word =
>clock=20

>
> them=20
> all the same hooked to the Lucid GenX, everything has been smooth =
>
>=20
> sailing (except for the occasional experience of Auto tune starting up
=
>at=20

>singer=20
> until I looked
> up and saw it running a 48 on a 44.1=20
> project!).
>
>
> JH
>
>
>=20
> Jeff,
>> I did that a couple of weeks ago too and it =
>stabilized Paris=20
> for sure.
>> I get crashes booting up Paris still for other =

>reasons=20
> but once it's up
>> and running it is more stable on the =
>Root C:=20

>suggested are=20
> still in the making for me.
>> Big stuff =

> you
>> just monitoring 20 bit?
>> =

> "Jeff Hoover" <<A =
>href=3D"mailto:jkhoover@excite.com">jkhoover@excite.com=20
> <<A=20
> =
>href=3D"mailto:

Subject: Re: Interesting live recording experiment
Posted by [Deej \[4\]](#) on Tue, 17 Apr 2007 02:28:05 GMT
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olesoft.com/refer.html
-----=_NextPart_000_003A_01C79496.79D9A360
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Just won a Mackie Mixer Mixer today @ =
$91 with=20
shipping.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I'll be putting my Lexicon and Eventide =
gear to=20
better use with this.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" &lt;<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>&gt; wrote =
```

in message=20

news:4645e1a7\$1 @linux...</DIV>

<DIV>Dimitrios,</DIV>

<DIV>I'll be trying this soon. I've = had it=20

documented since the last time</DIV>

<DIV>you posted it. I have two = more major=20

mixes to do before the experimenting</DIV>

<DIV>and cloning begin.</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; = BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Dimitrios" <<A=20

href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote = in message=20

<A=20

=

href=3D"news:4645df7a\$1 @linux">news:4645df7a\$1 @linux...</DIV>

= Dear=20

Tom,
Because I get returned messages I am posting here...
I = may have=20

missed that email referring to the fxpansion.
Now here is what I = propose=20

for ultra stable Paris.
Forget DX support for Paris.
For your = ways use=20

the utility that extracts vst instances of all your
waves = plugins so you=20

can use them as vst then instead of DX.
Now as you have chainer = you MUST=20

use chainer for all your vst.
Only exception I would make but = do't see=20

why is Faderworks is so
reliable that can work straight from = Paris as=20

vst without chainer.
Now for some DX like autotune and others = please use=20

the FFX4 free DX
chainer that works as vst.
So from inside = chainer=20

you can open your DX you want.
Let the fxpansion go...
I have = not had=20

any single crash from that time I made that=20

!!!
Regards,
Dimitrios</BLOCKQUOTE>

<DIV>

I choose Polesoft Lockspam to fight spam, = and=20

you?
<A=20

=
href="http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BLOCKQUOTE ></BODY></HTML>

-----=_NextPart_000_003A_01C79496.79D9A360--No more wisecracks.

On the cheap, you can do it like this: record the part clean, into a preamp that has HiZ ins or into a direct box. Then put a modeling plug on each channel. There are some free ones I think, if you don't own one. Guitar Suite is cool for pedals and a Twin sound. Check out Voxengo too.

I love free plugs.

Bill

jim drago wrote:

> "Aaron Allen" <know-spam@not_here.dude> wrote:

>>> How about a good native VST.....

>> That's where I'd probably go if you can get decent enough latency times.

> Got

>> UAD?

>> AA

> Nope never been able to afford it.

>

>

>

>

>>

>> "jim drago" <jamesd@prospect.k12.or.us> wrote in message

>> news:464516a3\$1@linux...

>>> Hi Gantt

>>>

>>> First let me take care of some business with Bill. With how bad I play

> it

>>> would take a 1000 takes to get the second as bad as the first :^)

>>> Hopefully

>>> he'll see this.

>>>

>>> Now to you they are humbucker style they are black active and hot here's

>>> a pic <http://www.vai.com/Machines/guitarpages/guitar056.html>

>>> my phone is 541 621 9277 I live in Oregon give me a call and we can talk.

>>>

>>> How about a good native VST I've never had much luck with them but I'm

> no

>>> geek and likely have something wrong. Until recently I ran on a Mac so

>

>>> could

>>> be my fault. I have toneworks but no presets. I'm running an older Pentium

>>> Ill 877 Mghz.
>>>
>>> Anyway thanks to all Jim
>>>
>>> call me Gantt if interested make me a deal I can't refuse
>>>
>>>
>>>
>>>
>>> "Gantt Kushner" <ganttmann@comcast.net> wrote:
>>>> What configuration are these pickups? Strat sized? Humbucker sized?
> I
>>> might
>>>> be interested in one... How much?
>>>>
>>>> Gantt
>>>>
>>>> "jim drago" <jamesd@prospect.k12.or.us> wrote:
>>>>> OK I have a ? First of all I'm not a player just a strummer. I play
>>>>> keyboards.
>>>>> A number of years ago when

Subject: Re: Interesting live recording experiment
Posted by [Paul Braun](#) on Tue, 17 Apr 2007 02:52:19 GMT
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4 on the digi I/O. Hmm.. memory must not be working =
right :) I'm thinking all that info didn't stick because I work in 16 =
and mix 24, but to be honest my levels just never get low enough for me =
to concern myself with 16 being a problem which is well under 24. I =
guess that hasn't changed much over the years, certainly not with Paris, =
and my audio work has simplified so I don't get the quality time I used =
to get with it.=20

Anyone have a 442 in hand they can test then export the file to wavelab =
for bitrate testing? .

AA

-----=_NextPart_000_0052_01C7949C.336E63B0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.6000.16441" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>I remember testing my 442 with Sakis at =
one point=20
and getting 22 bits out of it. I sure thought it was the analog ports =
that did=20
that - which led me to believe 24 on the digi I/O. Hmm.. memory =
must not be=20
working right :) I'm thinking all that info didn't stick =
because I=20
work in 16 and mix 24, but to be honest my levels just never get low =
enough for=20
me to concern myself with 16 being a problem which is well under 24. I =
guess=20
that hasn't changed much over the years, certainly not with Paris, and =
my audio=20
work has simplified so I don't get the quality time I used to get with =
it.=20
</FONT&

Subject: Re: Interesting live recording experiment
Posted by [rick](#) on Tue, 17 Apr 2007 09:18:12 GMT
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4;comcast.net" target="_blank">arpeggio@comcast.net">arpeggio@comcast.net=>=3D3D20
>>>> > wrote:
>
>
>>I'll be buying either two MECs or two =
=3D3D
>>>> >442s but=3D3D20
>>>> > don't want it
>>to mess my whole rig up if the 442s don't =
=3D
>>>>>play=3D3D20
>>>> > nice.
>>I am using an older Lucid clock now with 2 =
Mecs=3D3D20
>>>> > already.
>>They each have five modules in them. The =
others=3D3D20
>>>> > may
>>see a single ADAT at most someday maybe.
>>
>>I =
=3D3D
>>>> >can make=3D3D20
>>>> > the MECs fit in the machine room with the others
>>but the =
442s
> =3D
>>>>=3D3D
>>>> >would be=3D3D20
>>>> > a lot easier.
>>
>>Anyone know DeeJ?
>>
>>Also I =
=3D3D

>>>> >have to=3D3D20
>>>> > find the pin config for a 56 pin EDAC/ELCO =3D3D
>>>> >ADAT
>connector. I want=3D3D20
>>>> > to chop this bad boy off and solder 16 TRS
>to it. Anyone =
=3D3D
>>>> >know=3D3D20
>>>> > whether the ADAT wiring is different=3D3D20
>>>> > =3D3D
>>>> >than
>standard?
>Thanks,
>Tom
>
>
><B=3D3D
>>>> >R>>
>I=3D3D20
>>>> > choose Polesoft Lockspam to fight spam, and=3D3D20
>>>> > you?
>http://www.polesoft.com/refer.html =3D3D20
>>>> >
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=3D3D20
>>>> > Transitional//EN">
><HTML><HEAD>
><META=3D3D20
>>>>
