
Subject: Busted some stuff while I was gone
Posted by [Tom Bruhl](#) on Sat, 26 Jan 2008 18:13:33 GMT
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oms and kick drums

>>> too.
>>>
>>> <http://youtube.com/watch?v=N97kdlGjspE&feature=related>
>>>
>>> <http://youtube.com/watch?v=xqLss96wP8I&feature=related>
>>>
>>> Not even one cowbell played???
>>>
>>> "Neil" <IOUOI@OI.com> wrote:
>>>> I don't think he has quite enough of 'em in this setup...
>>>>
>>>> <http://youtube.com/watch?v=GDwRJK8bpb4>
>>>>
>>>> Oh, and the drumming's not bad, either.
>>>>
>>>> :D
>>>>
>>>
>
><bump>

Anyone (like Chris or Chuck, perhaps?) have an idea on this?
(see below).

"Neil" <OIUOIU@OI.com> wrote:

>
>Was tracking some drums last night & the drummer didn't like
>the way he played a certain break, so we tried punching it...
>still didn't like it, so we tried a few more punches & got one
>he liked, so as I was checking to see if it would blend well
>(applying crossfades, nudging them into different spots to see
>if we could get a seamless edit), the app (CubaseSX v3) locked
>up... had to save the project under a different name & reboot.
>This happened to me once before, under the same circumstances...
>bunch of punches on a drum track, then grabbing the crossfades
>& moving them. What causes this? Is it a problem with the app
>itself in the way it handles that info, or is it a RAM or CPU
>issue? I doubt it's a disk streaming thing, because it's not
>like we were trying to do these edits on the fly - the machine
>was stopped at the time, in both cases.
>

>Just curious - anyone know?

>

>Neiltru dat.....

AA

"Neil" <IOIOU@OI.com> wrote in message news:47f1b10b\$1@linux...

>

> Don't forget - the Zappa stuff was well before MP... he was in

> UK right after Bruford left, too... MP was a great big Pop

> cash-in for 4 ex-Zappa-ites (yes, even Dale worked with Zappa!).

>

> Neil

>

>

> "Aaron Allen" <know-spam@not_here.dude> wrote:

>>He's come a long ways from this, hasn't he?

>>

>><http://youtube.com/watch?v=XcnptUmDVQM>

>>

>>I saw him at a clinic a few years back. Dude has stupid chops.

>>

>>AA

>>

>>

>>"Bill L" <bill@billlorentzen.com> wrote in message

>>news:47f1a295\$1@linux...

>>>I could write a funny sketch about his overworked drum tech begging the

>

>>>manufacturers rep not to give him any more drums or cymbals.

>>>

>>> He's very lyrical in his playing, I must say.

>>>

>>> James McCloskey wrote:

>>>> I think he needs more china cymbals for this set, toms and kick drums

>

>>>> too.

>>>>

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>You know you'll have to have one of these or.....

<http://www.compusa.com:80/applications/searchtools/item-Deta ils.asp?EdpNo=3720514&sku=CP2-DUO-QX9770&SRCCODE=COM EM028>

AACorrection... he'll have to have FOUR of these, or.....

:)

"Aaron Allen" <know-spam@not_here.dude> wrote:

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>

> <http://www.compusa.com:80/applications/searchtools/item-Deta ils.asp?EdpNo=3720514&sku=CP2-DUO-QX9770&SRCCODE=COM EM028>

>

>AA

>

>Just don't like the idea of being attached to the mother ship, plus some people had some problems with sp-2. Wasn't it a bit of a problem with Paris and sp 2?

Chris Ludwig <chrisl@adkproaudio.com> wrote:

>Hi James,

>Not legally. What are you doing wrong that you don't want it to activate

>it?

>:)

>

>

>Chris

>

>

>James McCloskey wrote:

>> Is there a way to keep Windows XP sp-2 from reporting back to the mother ship?

>>

>

>--

>Chris Ludwig

>ADK

>chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>

>www.adkproaudio.com <<http://www.adkproaudio.com/>>
>(859) 635-5762Maybe next year when they are \$225.00

;))

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>>

>>AA

>>

>>

>Heehh!!!. IIRC, it was a little transparent rectangular thing that went by the street name o