
Subject: Thinking of making a mobile rig... need suggestions

Posted by [Paul Braun](#) on Thu, 25 Jan 2007 01:11:26 GMT

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gt;
> >Snaps,
> >>>>>> crackles, pops, lockups, usable only at unplayable latencies
(figure
> >>> that
> >>>>>> out :-)). Two different computers, three different chipsets, all
> >the
> >>>> driver
> >>>>>> revs. Extremely inflexible live monitoring, lack of panning when
> >used
> >>>>> in
> >>>>>> standalone mode. The list goes on and on, and I've basically
given
> >up
> >>>>> on
> >>>>>> recording because I can't afford the time or the money to research
> >and
> >>>>> buy
> >>>>>> something different.
> >>>>>>
> >>>>>> Chuck
> >>>>>> "TCB" <nobody@ishere.com> wrote:
> >>>>>>> But there seems to be this general opinion that there is
something
> >'wrong'
> >>>>>>> with the driver in all cases. Needing to have the right chipset
> >for
> >>> an
> >>>>>> esoteric
> >>>>>>> third party add-on is a mild pain and something that should be
known,
> >>>>> but
> >>>>>>> the idea that the Presonus gear does

Subject: Re: Thinking of making a mobile rig... need suggestions

Posted by [Chris Ludwig](#) on Thu, 25 Jan 2007 01:57:57 GMT

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t;>>>>>>>>>>>>
> >>>>>>>>>>>> The Focusrite Sapphire Pro is the only other in that price
range
> >>>> with
> >>>>>>>>>>>> similar features. It doesn't have the routing features of the

> >Presonus
> >>>>>>> but
> >>>>>>>>> has the same number of I/O.
> >>>>>>>>>
> >>>>>>>>> In the long run I think you really better off going with the
> >MOTU
> >>>> and
> >>>>>>> RME
> >>>>>>>>> products.
> >>>>>>>>>
> >>>>>>>>> If the the budget is an issues then I would recommend.
> >>>>>>>>>
> >>>>>>>>> Any of these would work in that budget and give you the
cuemix
> >controls
> >>>>>>>>> similar to Presonus and RME.
> >>>>>>>>>
> >>>>>>>>>
> >>>>>>>>> 1x MOTU 8Pre
> >>>>>>>>> 1x Presonus Digimax FS
> >>>>>>>>> \$1080.00
> >>>>>>>>> This will give you 16 analog ins and 12 analog outs.
> >>>>>>>>>
> >>>>>>>>> or
> >>>>>>>>>
> >>>>>>>>> 2x MOTU 8 Pre - \$1070.00
> >>>>>>>>> This will give you 16 analog in 4 analog outs (8 if you
count
> >the
> >>>>>>>>> seperate headphones)
> >>>>>>>>> You will also have 16 channels of ADAT to use. So if you add
> >2 DigimaxFS
> >>>>>>>>> to each of those you could have 32 analog ins and 24 outs.
> >>>>>>>>>
> >>>>>>>>>
> >>>>>>>>> Chris
> >>>>>>>>>
> >>>>>>>>> Brandon wrote:

Subject: Re: Thinking of making a mobile rig... need suggestions
Posted by [Paul Braun](#) on Thu, 25 Jan 2007 02:24:17 GMT
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t;>> Inclding a live drumset.. Also Iwould like SPDIF in and
out,
> >>> ADAT,
> >>>>>>> MANI


```
> >>>>>> You
> >>>>>>>> can
> >>>>>>>>>> at the moment only use the analog and the first bank of adat
> >in
> >>> the
> >>>>>>>>>> internal routing control.
> >>>>>>>>>>
> >>>>>>>>>> Every unit we've gotten so far has had hardware issues.
> >>>>>>>>>> dead or abnormally noisy inputs or outputs.
> >>>>>>>>>> Weird zippering sounds when using the mic gain and also the
> headphone
> >>>>>>>>>> channels.
> >>>>>>>>>> Grounding noise and buzzing units.
> >>>>>>>>>>
> >>>>>>>>>> If they work out some of these mechanical and or drivers
issues
> >>> then
> >>>>>>> the
> >>>>>>>>>> unit will be a great device but so far I've had to replace
almost
> >>>> every
> >>>>>>>>>> unit with some other device.
> >&q
```

Posted by [Paul Braun](#) on Thu, 25 Jan 2007 04:50:49 GMT

```
;>>>>>>>>>>>>>>>> Monitors my Mackie 824s  
> >>>>>>>>>>>>>>>> ASUS MB A7N8X-Deluxe E  
> >>>>>>>>>>>>>>>> Windows XP  
> >>>>>>>>>>>>>>>> XP3000+ CPU  
> >>>>>>>>>>>>>>>> 2G Ram  
> >>>>>>>>>>>>>>>> 1 10k rpm OS drive  
> >>>>>>>>>>>>>>>> 1 10k rpm Audio drive  
> >>>>>>>>>>>>>>>> 1 7200 rpm maxtor for the OS temp file only. (wo
```

Posted by [excelav](#) on Thu, 25 Jan 2007 05:30:11 GMT

```
>>>>>> Regarding latency, i got the 9652 rme and have all 3
going
>>>> in
```

> >>>>> the
> >>>>>>>>>>>>>>>> adats.
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>>
> >>>>>>>>>>>>>>>> That's an expensive card \$500 or so but I know latency
> is
> >a
> >>>> big
> >>>>>>> deal.
> >

Subject: Re: Thinking of making a mobile rig... need suggestions
Posted by [TCB](#) on Thu, 25 Jan 2007 16:05:35 GMT
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gt;>>>>>back any suggestion.
>>>>>>
>>>>>>
>>>>
>>
>>Hi Carl,

I play acoustic all the time, have several laying around. I got bit by the recording bug at age 17 or so with a 2 track then a 4 track. I love playing, but I really like recording and the process more. Go figure...

Chuck

"Carl Amburn" <carlamburn@hotmail.com> wrote:

>Does an acoustic guitar work for you?

>

>-Carl

>

>"chuck duffy" <c@c.com> wrote in message news:45db6695\$1@linux...

>>

>> But come to think of it, I am beginning to realize that I am just a sad

>sack

>> about this stuff. The other day I went to play guitar and nothing worked,

>> I left the cable plugged into the wah and the wah died. So I removed
it

>> from the chain and the amp didn't work. I said screw it and decided to

>play

>> bass. Nothing doing. I left the cable plugged into that and the battery

>> for the active pickup died. hahahaha

>>
>> "chuck duffy" <c@c.com> wrote:
>> >
>> >Well, that was a subject of another long sad post of mine. Basically
the
>> >room stinks, low ceilings, small, rectangular. Can't really be treated
>because
>> >it's the family rec room.
>> >
>> >The instrument I like alot, but it's a small yamaha student upright.
It
>> >doesn't mic well, based on surroundings mostly, probably limitations
of
>> the
>> >technician, lord knows I tried for months to get a decent sound on tape.
>> >
>> >
>> >That's when I got the brilliant idea to go with giga for pianos, and
man
>> >the sound was great but that lead to needing an 88 key weighted
>controller,
>> >a search that took forever. Then giga worked but it wasn't integrated
>with
>> >cubase and I couldn't stand that because it just got to complicated when
>> >all I wanted to do was take ten minutes and record a song real quick.
>Then
>> >I got the brilliant idea to try halion, and import my gigas, which worked
>> >ok, but in the end I could never get acceptable, playable latencies in
>that
>> >environment using the presonus.
>> >
>> >In the end it's all so stupid and ridiculous that I gave up, which

Subject: Re: Thinking of making a mobile rig... need suggestions
Posted by [Rich\[3\]](#) on Thu, 25 Jan 2007 16:26:24 GMT
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d get a stand alone recorder next to your piano.

>> >>
>> >>Cheers,
>> >> -Jamie
>> >> www.JamieKrutz.com
>> >>
>> >>
>> >>chuck duffy wrote:
>> >>> I hear you man. It kills me, because I am normally deep voodoo
>uncommonly

>> >>> good at solving software, hardware and driver problems.
>> >>>
>> >>> I'm glad all of you guys have solid rigs, but my cubase, firewire
>experience
>> >>> has left me never wanting to touch a computer again. I honestly get
>> a
>> >pit
>> >>> in my stomache when I think about recording. And it aint just
>pre-sonus.
>> >>> I have been through so much crap with this shit that it kills me.
I
>> >had
>> >>> a little midiman keyboard with lots of faders and knobs and stuff
that
>> >was
>> >>> perfect for B4, had a working template that mapped everything to the
>> draw
>> >>> pulls and knobs on the B4.
>> >>>
>> >>> Loved it. Then the USB quit working. So I switched to the
>conventional
>> >>> MIDI port, then the keys started breaking. So I switched to an edirol
>> >with
>> >>> lots of knobs and faders. No mapping for B4. Spent two days learning
>> >how
>> >>> to create the mapping, saved the template to the device.
>> >>>
>> >>> Things were fine, then the template mysteriously disappeared from
the
>> >keyboard,
>> >>> so I reloaded, then it stopped retaining settings completely when
>powered
>> >>> down. For a little while I wresled with re-loading the template from
>> >disk
>> >>> to the device every time I wanted to play. I memorized the 13
>keystrokes
>> >>> required, but then didn't play for a while and forgot, broke out the
>> manual
>> >>> and said f*** it and gave up.
>> >>>
>> >>> A critical hard drive died, without backup and I lost half my projects
>> >that
>> >>> I wanted to finish after a 10 year hiatus from actually doing any
>serious
>> >>> recording. 10% of the ones that I didn't loose are corrupt paris
>projects
>> >>> for whatever reason.
>> >>>

>> >>> Got a new computer, reloaded paris JUST TO EXPORT and fought with
1/1
>> >initialization
>> >>> for half a day. Then got it running and faced the real world for
a
>couple
>> >>> of weeks, returned to find that the demo had expired and I couldn't
>find
>> >>> antipace.
>> >>>
>> >>> Went to use GIGA on the new computer and worked through their warped
>> re-authorization
>> >>> process that involved me removing hacking the registry for everything

Subject: Re: Thinking of making a mobile rig... need suggestions
Posted by [TCB](#) on Thu, 25 Jan 2007 17:54:33 GMT
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gt;> >>>>>>>>
>> >>>>>>>> TCB
>> >>>>>>>>
>> >>>>>>>> Chris Ludwig <chrisl@adkproaudio.com> wrote:
>> >>>>>>>> HI DJ,
>> >>>>>>>> The firebox sounds and generally works well but does have some
>> >firewire
>> >>>>>>>> chipset compatibility issues.
>> >>>>>>>> I'd recommend using a Firewire PCI card for any audio
>interfaces
>> >on
>> >>>>> the
>> >>>>>>>> A8V.
>> >>>>>>>> You should also check out the Focusrite Sapphire LE or the
TC
>> Konnekt4D
>> >>>>>>>> all it he same price range.
>> >>>>>>>> Sonically they all sound better than the M-Audio FW410. The
TC
>> >Konnnect
>> >>>>>>>> series have a pair of excellent Mic-Pres but has issues with
>Sonar.
>> >>>>>>>> Works great with Cubase, SAMP, Reaper, etc.
>> >>>>>>>>
>> >>>>>>>>
>> >>>>>>>>
>> >>>>>>>> Chris
>> >>>>>>>>

>> >>>>>>>>>>
>> >>>>>>>>>> DJ wrote:
>> >>>>>>>>>>
>> >>>>>>>>>> Chris,
>> >>>>>>>>>>
>> >>>>>>>>>> I've been thinking of getting one of those little Presonus
>Firebox
>> >>>>> gizmo's
>> >>>>>>>>>> for Amy's new PC, just so she can plug in a guitar and mic
and
>> >record
>> >>>>>>>> a
>> >>>>>>>>>> vocal/guitar track to a click when she feels a song coming
on.
>> >The
>> >>>>> thing
>> >>>>>>>>>> that appeals to me about this is that it is small/simple (at
>> least
>> >>>>> appears
>> >>>>>>>>>> to be), has a couple of preamps and is bundled with Cubase
SE
>> >so
>> >>> our
>> >>>>>>>>>> platforms are compatible and I can grab the project/tracks
on
>> >the
>> >>>> network
>> >>>>>>>>>> >from the main DAW in the studio and import them.
>> >>>>>>>>>> Is the Presonus driver so shabby that it would not be usable
>> for
>> >>> simple
>> >>>>>>>>>> stuff like this? She will be using my old DAW rig for her
new
>> >graphics/music
>> >>>>>>>>>> computer. ASUS A8V-Dlx, AMD 64 4400x2 CPU 2G RAM on XP SP2.
I
>> >figured
>> >>>>>>>> the
>> >>>>>>>>>> FW
>> >>>>>>>>>> port on this would probably handle simple two track recording.
>> >>>>>>>>>>
>> >>>>>>>>>>&g

Subject: Re: Thinking of making a mobile rig... need suggestions

Posted by [Rich\[3\]](#) on Thu, 25 Jan 2007 19:29:02 GMT

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far I've had to replace
>almost
>> >>>>> every
>> >>>>>>>>>>>> unit with some other device.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> The Focusrite Sapphire Pro is the only other in that price
>range
>> >>>> with
>> >>>>>>>>>>>> similar features. It doesn't have the routing features of
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>> >Presonus
>> >>>>>>>>>>>> but
>> >>>>>>>>>>>> has the same number of I/O.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> In the long run I think you really better off going with
the
>> >MOTU
>> >>>>> and
>> >>>>>>>>>>>> RME
>> >>>>>>>>>>>> products.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> If the the budget is an issues then I would recommend.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> Any of these would work in that budget and give you the
>cuemix
>> >controls
>> >>>>>>>>>>>> similar to Presonus and RME.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> 1x MOTU 8Pre
>> >>>>>>>>>>>> 1x Presonus Digimax FS
>> >>>>>>>>>>>> \$1080.00
>> >>>>>>>>>>>> This will give you 16 analog ins and 12 analog outs.
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>> >>>>>>>>>>>> or
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> 2x MOTU 8 Pre - \$1070.00
>> >>>>>>>>>>>> This will give you 16 analog in 4 analog outs (8 if you
>count
>> >the
>> >>>>>>>>>>>> seperate headphones)
>> >>>>>>>>>>>> You will also have 16 channels of ADAT to use. So if you
add
>> >2 DigimaxFS
>> >>>>>>>>>>>> to each of those you could have 32 analog ins and 24 outs.
>> >>>>>>>>>>>>
>> >>>>>>>>>>>>
>> >>>>>>>>>>>> Chris

[illegible]