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Subject: Re: iDong

Posted by [Tony Benson](#) on Mon, 15 Jan 2007 23:50:46 GMT

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gt;Good stuff just the same.</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>

<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"Don Nafe" &lt;<A =

href=3D"mailto:dnafe@magma.ca">dnafe@magma.ca</A>&gt;=20

wrote in message <A=20

href=3D"news:45cf0e00@linux">news:45cf0e00@linux</A>...</DIV>Thanks=20

Dimitrios<BR><BR>I'd forgot about that =

technique<BR><BR>DOn<BR><BR>"Dimitrios"=20

&lt;<A href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; =

wrote in=20

message <A=20

=

href=3D"news:45cef316\$1@linux">news:45cef316\$

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Subject: iDong

Posted by [excelav](#) on Tue, 16 Jan 2007 00:01:57 GMT

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mpressors - do you do it

>>>pre

>>>>or post the compressors.

>>>>

>>>>3) How do you deal with phasing issue

>>>>

>>>>4) What settings on the compressor do you use i.e. attack, release co

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Subject: Re: iDong

Posted by [excelav](#) on Tue, 16 Jan 2007 01:03:14 GMT

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/>

post on=20

both Aux1 and Aux2 on all drum tracks and MUTE<BR>&gt; all drumtracks =  
and=20

then:<BR>&gt; 1) You control your dry drum levels from aux1 =

and<BR>&gt; 2)=20

---

your wet (heavily compressed) drumtracks from aux 2.<BR>&gt; No phase =  
problems=20  
here as long as you use the same lookahead for both <BR>&gt; =  
instances<BR>&gt;=20  
of eds compressor.<BR>&gt; Have a nice day.<BR>&gt; Regards,<BR>&gt;=20  
Dimitrios<BR>&gt;<BR>&gt; Chas. Duncan =  
&lt;duncan5199ATsbcglobalDOTnet@&gt;=20  
wrote:<BR>&gt;&gt;You sir are a fountain of useful information of =  
late.&nbsp;=20  
If I live long<BR>&gt;&gt;enough I may find time to try out half the =  
things=20  
you've suggested<BR>&gt;&gt;just since the first of the=20  
year...<BR>&gt;&gt;<BR>&gt;&gt;MVP(oster)?&nbsp; -- My vote is for Mr. =  
  
Gene.<BR>&gt;&gt;<BR>&gt;&gt;-- thanks -- =  
chas<BR>&gt;&gt;<BR>&gt;&gt;On 11=20  
Feb 2007 11:14:55 +1000, "Gene Lennon" <BR>&gt;&gt;&lt;<A=20  
=  
href=3D"mailto:glennon@NOSPmyrealbox.com">glennon@NOSPmyrealbox.com</A>&g=  
t;=20  
wrote:<BR>&gt;&gt;<BR>&gt;&gt;&gt;<BR >&gt;&gt;&gt;Doing this live in =  
real time=20  
has some advantages, but this method will<BR>&gt;=20  
work.<BR>&gt;&gt;&gt;<BR>&gt;&gt;&gt;Do a drum only mixdown to two=20  
tracks.<BR>&gt;&gt;&gt;Bring the mix in on two additional=20  
channels.<BR>&gt;&gt;&gt;Compress it VERY heavy and bring a small =  
amount up=20  
behind your main drum<BR>&gt;&gt;&gt;tracks.<BR>&gt;&gt;&gt;You may =  
need to=20  
shift th

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Subject: Re: iDong  
Posted by [Tony Benson](#) on Tue, 16 Jan 2007 18:34:02 GMT  
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pro@ameritech.net> wrote:  
>  
>>  
>> hey DJ...Looks great.. I've heard some very good things about their entire  
>> Portico line..  
>>  
>> The 5042 looks like an analog gain stage on a mixer, with analog summing  
>> stage on the outs..Cool..  
>>  
>> You're doing it right DJ..You're adding a nice peice of gear for summing  
>> in SX/Neundo..With out it, well you know what your mix will sound..????  
>>

>> P.S..did you ever take a peek at the Neve 8816 summing  
>> ?mixerhttp://www.neve.eu/index.php?entry=8816&category=P roducts  
>>  
>>  
>> "DJ" <www.aarrrrggghh!!!.com> wrote:  
>>> You should try a Neve 5042 with Nuendo LaMont  
>>>  
>>> "LaMont" <jjdpro@ameritech.net> wrote in message news:45ce7bb9\$1@linux...  
>>>>  
>>>> It's all the above that suck the life out of a Cubase SX mix. Not to  
>>>> mention,  
>>>> keeping your levels way under unity gain zero..Say -6db?? :)  
>>>>  
>>>> Great Workflow DAW (SX).. So so sonics (imo).. Need superior converters  
>>  
>>>> and  
>>>> decent summing device to get back the Punch and debt./. With out it,  
SX  
>>  
>>>> will  
>>>> give you a nice Wide-open sound that's not as "Crsipy as PT, Not as  
much  
>>>> Balls as Paris, and sonically not as sophisticated as Samplitude..  
>>>>  
>>>> In the Box mixing, SX is a comprimise on all levels..Better known as  
"Play  
>>>> it safe" digital mixing. Or as some like to say, "correct way of digital  
>>>> mixing"..Whatever..  
>>>> If I have offend, I'm sorry. But, I call them as I hear and use them  
>> ,and  
>>>> all I pretty much use them all..As a Nuendo Owner and everyday user,  
the  
>>>> above statements apply as well..  
>>>>  
>>>> That's why I have integrated a SoundCraft Ghost console/as my front  
end  
>> to  
>>>> Neundo and ProTools, and sum out of it.. World Of Different..  
>>>> YOu can use a Mackie (anything), Tascam, Whatever mixer(Digital or Analog)  
>>>> will be superior to your IN the Box summing..  
>&gt;

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Subject: Re: iDong

Posted by [volthause](#) on Tue, 16 Jan 2007 23:47:41 GMT

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or only a decent summing device?

>>>>>>>  
>>>>>>> Make up my mind!  
>>>>>>>  
>>>>>>> Neil  
>>>>>>>  
>>>>>>> "lamont" <jjdpro@ameritech.net> wrote:  
>>>>>>>  
>>>>>>>> Correction: Then, Cubase's summing starts to collasp after 40  
>>>>>>>> plus  
>>> with  
>>>>>>>> good  
>>>>>>>>> alot of plugins.. Now, your mix sounds thin and weak.. Now, you  
>

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