
Subject: So many "thanks"

Posted by [Yanoska](#) on Fri, 29 Jun 2007 17:59:04 GMT

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esoft.com/refer.html">http://www.polesoft.com/re>=3D=

 >>=2 0

>>fer=3D3D
>>=

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>>.html>=20

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</DIV></BODY></HTML>>
>>=

&

Subject: Re: So many "thanks"

Posted by [Neil](#) on Sat, 30 Jun 2007 03:59:52 GMT

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sp;=2 0

=

>>manual
>=3D3D
>>describes
>>=20

this=3D20
>>=

procedure=20

pretty well.
>> It's on page 4 and 5 of the=20

3.0=3D20
>>=

version.
>> It kind of sounds to me like you =

may not be=20

=3D
>>hooking=20

up=3D20
>>=

the correct=20

eds
>=3D3D
>>card&am

Subject: Re: So many "thanks"

Posted by [Deej \[4\]](#) on Sat, 30 Jun 2007 04:38:09 GMT

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p ;lt;BR>>> to the=20

master=3D20
>>=

>>=20

mec.
>> Rod
>> "DJ" <animix _ at =

_ animas=20

_ =3D
>>dot=20

_ =3D20
>>=

net>=20

wrote:
>> >
>> >
>> =

Subject: Re: So many "thanks"
Posted by [excelav](#) on Sat, 30 Jun 2007 15:08:31 GMT
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