
Subject: Re: SNR

Posted by [D-unit](#) on Tue, 05 Feb 2008 21:34:00 GMT

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/>

Annoying.

Cheers,

Kim.Hi Rick,

G5 and Intel based Macs have all went through many variations. The behavior of firewire devices varied almost as much. \

There were some pretty major changes amongst the G5 models along when it came the hardware.

Kerry luckily is using one that doesn't have any issues.

We have had good luck with the Siig cards on both Mac and PC.

It is best not to get a combo 800/400 or a 400/usb card. Just get a 400 only. The TI chips used are different than the ones on the combo cards.

The one that Kim pointed out is a good choice.

You should pick up a 4pin power extension to use with the Y-Splitter the card comes with.

The card does need to have the power hooked up.

The only 4pin (IDE drive) power connection is located up in the section with the CDrom drive so it's a long run.

Chris

rick wrote:

> the old drive too slow prompt when two external drives are connected.

> with only one drive connected the same song plays through without

> problems; not so with two connected playing the same song off either

> drive.

>

> On 20 Apr 2008 12:41:13 +1000, "kerry g" <kg@kerrygalloway.com

Subject: Re: SNR

Posted by [Don Nafe](#) on Tue, 05 Feb 2008 21:53:23 GMT

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r />

>> cradle). Maybe I'm missing something - what are the symptoms of it misbehaving?

>>

>> rick <parnell68@hotmail.com> wrote:

>>> macs don't like multiple connections using their on board fw. i

>>> already have the pci/firewire for the ad/da and one audio drive and i

>>> need connections for more portability. i'll also be adding a sata
>>> drive internally.
>>>
>>> i've looked at SIIG and Synchrotech but will pass on laacie stuff.
>>>
>>> On Fri, 18 Apr 2008 09:22:45 -0700, Kerry Galloway
>>> <kg@kerrygalloway.com> wrote:
>>>
>>>> I don't have any experience with the PCI-e ones; what's up? Is your onboard
>>>> FW dead, or are you just looking for more outputs?
>>>>
>>>> - K
>>>>
>>>>
>>>> On 4/17/08 3:30 AM, in article ag9e049j8d37t090dn929o1hbih4m08u9f@4ax.com,
>>>> "rick" <parnell68@hotmail.com> wrote:
>>>>
>>>>> what's good out there?
>

--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com I'm sorry to hear about you having to waste so much time on this, but we
sure do appreciate it. It seems to be running swiftly now.

Kim wrote:

> "Don Nafe" <dnafe@rogers.com> wrote:
>> it's nice to see your on-site tech support rivals our's in Canada
>
> ARGHHHHhhhh!!! ;oP
>
> Hehe, now that I've got THAT out of my system. ;o)
>
> Yerrs... so the GOOD news is that I seem to have found a way to wire the
> internet so that it works almost properly. It's got me bamboozled that the
> internet works when wired direct, the phone works on VO

Subject: Re: SNR

Posted by [Dedric Terry](#) on Tue, 05 Feb 2008 22:00:37 GMT

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, I DO have a problem with him being an artist. I

>>> don't

>>> like to listen to CEOs sing or watch accountants dance or look at
>>> paintings
>>> by politicians. There are plenty of well-informed commentators on current
>>> affairs who specialize on that, if Tim wants to make a difference he
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>>> As far as John Adams, it's hard to hear his take on Hamilton and not wind
>>> up hating the guy. Nobody, not even Thomas Jefferson, hated Hamilton more
>>> than Adams. Hamilton was also far from a 'pawn' of bunch of nefarious
>>> bank

Subject: Re: SNR

Posted by [Carl Amburn](#) on Tue, 05 Feb 2008 22:07:01 GMT

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ers.

>>> Pawn implied control by others. Hamilton was keenly aware of how finance
>>> worked, often to a greater degree than the bankers he was dealing with,
>>> and
>>> turned out to be right more often than not. His vision of America, as a
>>> dominant
>>> power in the Western hemisphere built on a powerful manufacturing economy
>>> and a strong currency backed by a central bank, was more or less right.
>>> Jefferson's
>>> yeomen farmers reaping the fruits of their own labor and the labor of
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>>> was winsome and romantic. Hell, even Jefferson, with his sizzling gifts
>>> and
>>> endless energy, couldn't manage to get out of debt in his life.
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>>> Of the 'big four' Adams is probably the most likable, and the second
>>> easiest
>>> to understand. His appetites and vices were modest, his opinions were
>>> fairly
>>> straightforward and honest. It's good to see him getting a day in the sun,
>>> it's richly deserved.
>>>
>>> TCB
>>>
>>> Bill L <bill@billlorentzen.com> wrote:
>>>> Kerry, I don't think Thad has a problem with his being an artist.
>>>>
>>>> Actually I do think we all have a responsibility to say what we believe
>>>> and what we think will be of value to others. Great artists have
>>>> powerful voices and they absolutely should communicate for the

>>>> betterment of society and the future of the civilization. Frankly I
>>>> would much rather hear heart felt opinions from an intelligent actor
>>>> like Tim Robbins (Erik the Viking!) than the compromised party line we
>>>> hear from most pragmatic politicians.
>>>>
>>>> Has anyone been watching the John Adams HBO series? Even at the birth of
>>>> our Republic we had bankers' pawns like Hamilton scheming to put the
>>>> country into debt with an expensive army and war.
>>>>
>>>> Kerry Galloway wrote:
>>>>> Wait a sec. Aren't the bulk of PARIS NG contributors "artists" too,
>>>>> pretty
>>>>> much by definition?
>>>>>
>>>>> :D
>>>>>
>>>>> - Kerry
>>>>>
>>>>>
>>>>> On 4/17/08 1:49 PM, in article 4807b7be\$1@linux, "TCB"
>>>>> <nobody@ishere.com>
>>>>> wrote:
>>>>>
>>>>>> I agree with a fair bit of the NAB speech, but I find 'artists' going
>>> on about
>>>>>> politics insufferable. If they really care about this stuff join a
>>>>>> campaign
>>>>>> or run for office.
>>>>>>
>>>>>> TCB
>>>>>>
>>>>>> Bill L <bill@billlorentzen.com> wrote:
>>>>>>> Thad, I think he blew the right note

Subject: Re: SNR
Posted by [Jamie K](#) on Tue, 05 Feb 2008 22:19:47 GMT
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laid on every track too !!
> It even substract latency !!!!
> So by putting a waves rencomp (64 samples) on track 2 that does NOT mean
> that faderworks will delay all others again by 64 samples !! , thus overall
> latency WILL REMAIN at 64 samples, ONLY track 2 which was already 64 samples
> latent because of track 1 now faderworks just SUBTRACTS that 64 samples
> for this track !!
>
> Anyone understood what I typed in here ? :)

> Regards,
> Dimitrios
>
> eff H <jkhoover@excite.com> wrote:
>> Dimitrios
>>
>> How does this function with plugins inside a wrapper, for example
>> autotune wrapped inside FFX4?
>>
>> JH
>>
>> wrote:
>>> I tried the beta1 and it is marvelous.
>>> It holds 64 presets with latencies so you can just click the on button
> anytime
>>> you load the plugin...
>>> Regards,
>>> Dimitrios
>Yes, it's better... still dodgy though I'm discovering, which at least
confirms that the line is bad, but also means that service might still be
a little patchy until fixed.

How annoying. ;o)

Cheers,
Kim.

Bill L <bill@billlorentzen.com> wrote:
>I'm sorry to hear about you having to waste so much time on this, but we

>sure do appreciate it. It seems to be running swiftly now.
>
>Kim wrote:
>> "Don Nafe" <dnafe@rogers.com> wrote:
>>> it's nice to see your on-site tech support rivals our's in Canada
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>> ARGHHHhhhh!!! ;oP
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>> Hehe, now that I've got THAT out of my sys

Subject: Re: SNR
Posted by [Don Nafe](#) on Tue, 05 Feb 2008 22:22:47 GMT
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tem. ;o)
>>
>> Yerrs... so the GOOD news is that I seem to have found a way to wire the

>> internet so that it works almost properly. It's got me bamboozled that the
>> internet works when wired direct, the phone works on VOIP, and I've tried
>> two line filters, and still the main phone line won't work, but the point
>> is that the group should be better until it's resolved, I think, unless it's
>> just pure luck. The internet is going near full speed though, and hasn't
>> done that for a good couple of weeks.
>>
>> So the tech was supposed to arrive between 5pm and 7pm, which meant I had
>> to get an hour off work. At 6:40 I called the telco who said that the tech
>> had been dispatched, but the telco isn't allowed to contact them until they
>> are officially late, ie after 7pm. So I call at 7 and speak to a girl who
>> puts me on hold to contact the tech, and then the hold music disappears and
>> after about 5 minutes I hang up and call back. I speak to another girl who
>> then explains that it's too late, the tech won't be attending. I explain
>> that this is unacceptable, but she insisted that it was, and that is how
>> telecommunications works here.
>>
>> So I told them I would pay for after hours after this girl kept saying "I'll
>> let them know you'll prefer a Saturday" and I kept saying "No, not prefer.
>> I can't take any more time off work. I can ONLY do Saturday or after hours".
>> This went through several repetitions until I emphasized after hours to her,
>> mostly just so she'd take the word "prefer" out of her message.
>>
>> Anyhow, enough already.
>>
>> Annoying.
>>
>> Cheers,
>> Kim.Eh, Thad, if your logic isn't flawed, then you need to either quit the sponge
monkeys or stop talking about god, the founding fathers, and systems architecture.
If you still reserve the right to make music, be passionate about religion/sociology,
history, and IT, then you've just shot your own argument in the ass. By
your own admission, you are not an expert in all (if any) of these fields.

And for my next obiter dictum, since when does one need to be an expert to make a valid observation or have a good idea? That's rather elitist, no?

NB

"TCB" <nobody@ishere.com> wrote:

>

>I don't think my logic is flawed. It's very difficult for one human being
>to become an expert in one field, much less two or three. I know, as I have
>failed at a half dozen. Would you listen to Tim Robbins' opinions about
maritime
>archeology? Habermas? Cambodian architecture? Politics is as difficult to
>master as those, but somehow because someone is a good actor we are supposed
>to take their opinions seriously.

>

>This all stems, in my opinion, in the greatly overstated role that 'artists'
>played in various movements of the baby boomer's youth.

>

>TCB

>

>"bunuel" <bunuel@conar.fr> wrote:

>>

Subject: Re: SNR

Posted by [Don Nafe](#) on Tue, 05 Feb 2008 22:24:43 GMT

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/>

>>"TCB" <nobody@ishere.com> wrote:

>>>

>>>On the contrary, Bill, I DO have a problem with him being an artist. I
>don't

>>>like to listen to CEOs sing or watch accountants dance or look at paintings
>>>by politicians. There are plenty of well-informed commentators on current
>>>affairs who specialize on that, if Tim wants to make a difference he should
>>>volunteer.

>>

>>

>>Your reasoning seems flawed on this. The comparison is botched, if you
will

>>forgive me. The question ought to be: Do you want to hear a CEO, no

Subject: Re: SNR

Posted by [Deej \[5\]](#) on Tue, 05 Feb 2008 22:24:55 GMT

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t sing,

>>but make political pronouncements? And the answer must be no, according

>to
>>you.
>>
>>Tim Robbins's occupation is irrelevant. He is an informed citizen and that's
>>all the qualification he needs to make stating his views in public not
only
>>legitimate but essential.It may be opportunism, but so what? From your
perspective,
>>no

Subject: SNR
Posted by [chuck duffy](#) on Tue, 05 Feb 2008 22:26:45 GMT
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>> dark hued indentured help, while reading Gibbon in the library at night,
>> was winsome and romantic. Hell, even Jefferson, with his sizzling gifts
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>> endless energy, couldn't manage to get out of debt in his life.
>>

Subject: Re: SNR
Posted by [John \[1\]](#) on Tue, 05 Feb 2008 22:47:35 GMT
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> wrote:

>

>> That's strange. I've had three to five external drives (currently 1x120, 2x160
>> and 1x230) and a DVD burner constantly hung off the internal FW of my dual
>> G5 for two years now (plus a 160 and a 320 internally and a 500 in a USB2.0

Subject: Re: SNR

Posted by [Neil](#) on Tue, 05 Feb 2008 23:11:32 GMT

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IP, and I've tried

> two line filters, and still the main phone line won't work, but the point
> is that the group should be better until it's resolved, I think, unless it's
> just pure luck. The internet is going near full speed though, and hasn't
> done that for a good couple of weeks.

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> So the tech was supposed to arrive between 5pm and 7pm, which meant I

Subject: Re: SNR

Posted by [chuck duffy](#) on Tue, 05 Feb 2008 23:13:22 GMT

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> had been dispatched, but the telco isn't allowed to contact them until they
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> let them know you'll prefer a Saturday" and I kept saying "No, not prefer.
> I can't take any more time off work. I can ONLY do Saturday or after hours".
> This went through several repetitions until I emphasized after hours to her,
> mostly just so she'd take the word "prefer" out of her message.

>

> Anyhow, enough already.

>

> Annoying.

>

> Cheers,

> Kim. Oh yeah and Mr. No Spin (Bill O'Reilly) is the biggest spinner of them
all. In fact any time he makes the no spin point, you know he just spun

the crap out of something.

I reckon it's just entertainment. If you take it seriously you WILL end up with your head tilting hard to the right.

rick wrote:

> what i love are the radio jocks who slam anyone of note for expressing
> an opinion because of thier celebrity while they do the same daily.
> and what really boggles the mind is that there are those who agree and
> do not see the irony.
>
> On Sun, 20 Apr 2008 02:13:48 -0700, "Sarah" <sarahjane@sarahtonin.com>
> wrote:
>
>> I respectfully disagree very much about artists speaking out, and am
>> reminded of heated arguments with my parents on this very subject. I think
>> if talent and good luck grant somebody a communication line that powerful,
>> they definitely should speak out on important issues. My parents saw this
>> kind of thing as arrogant biting of the hand that feeds you, but I just see
>> it as being a responsible human being. To suggest that artists should just
>> do their art and keep their mouths shut seems uncomfortably similar to
>> suggesting that women should do the same, their "art" being the cookin' and
>> cleanin' and raisin' the kids.
>&g

Subject: Re: SNR

Posted by [chuck duffy](#) on Tue, 05 Feb 2008 23:14:11 GMT

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t;
>> Also, I think a lot of outspoken artists do volunteer, join campaigns,
>> and/or run for office. But if they don't, if they just want to take
>> advantage of their fame to flap their yaps, I'm fine with that. Flap away.
>>
>> S
>>
>>
>> "TCB" <nobody@ishere.com> wrote in message news:4809089c\$1@linux...
>>> On the contrary, Bill

Subject: Re: SNR

Posted by [chuck duffy](#) on Tue, 05 Feb 2008 23:24:38 GMT

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;I tried the beta1 and it is marvelous.

>>>It holds 64 presets with latencies so you can just click the on button
>
> anytime
>
>>>you load the plugin...
>>>Regards,
>>>Dimitrios
>
>No. But if you go messing around in the case much - I had to dive into a
"cursed Mac" issue for a friend once. The Mac worked but had odd "issues".
They'd sent the mobo for servicing twice. The first time they replaced the
processor and the second time they replaced the whole mobo. Then my
despairing friend let me have a poke around in it,

Within minutes we'd found and replaced a "not quite broken looking" ribbon
connector that had got just a tiny bit "kinked" = not even at a full right
angle - when it got caught on something during some of the "poking".

With that, the problems were cured.

So if you do much poking around in there, don't entirely rule out slightly
damaged ribbon connectors as potential culprits. I wonder how many "cursed"
computers have been written off because of them?

- K

On 4/21/08 9:48 AM, in article 480cc56c\$1@linux, "Uptown Jimmy"
<johnson314@bellsouth.net> wrote:

>
> Howdy, guys. Long time no see, again.
>
> Swen had some playback problems with a large project, so we stuck some extra
> RAM in there, which seemed to help. Problem was, later last night we started
> getting some really nasty "digital tearing" sounds out of his rig. The fact
> that he had been rooting around in his comptuer case like a bear at a garbage
> can while installing the RAM makes me suspicious that he caused some hardware
> problems with his carelessness. Anybody ever had any "digital tearing" sounds
> come out of their system?
>
> JimmyIf I've understood correctly, I don't think Faderworks is detecting
anything. I think it relies on user input - *you* tell it what the latencies
are. It's up to you (or other users - we need a database on the Wiki) to
derive the latency. For example, you type in "Renaissance EQ" and then type
"64" for latency. If you tell it the number is 97, it would use that
instead.

Am I understanding that correctly, Dimitrios?

- Kerry

On 4/21/08 9:59 AM, in article 480ccaa6@linux, "Jeff H"
<jkhoover@excite.com> wrote:

> Dimitrios,

>

> I was just wondering how Faderworks

Subject: Re: SNR

Posted by [TCB](#) on Wed, 06 Feb 2008 00:07:54 GMT

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>

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> =
internet so=20

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Subject: Re: SNR

Posted by [Neil](#) on Wed, 06 Feb 2008 00:35:20 GMT

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Regards,
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>

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Subject: Re: SNR

Posted by [chuck duffy](#) on Wed, 06 Feb 2008 01:07:52 GMT

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;
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2900.2180" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Dimitrios,</DIV>
<DIV>This all makes sense. Thank you =
for=20
that. Now do the</DIV>
<DIV>Paris automation lines still work on =
plugins that=20
are being</DIV>
<DIV>compensated for with Faderworks or is =
the gui=20
screwey?</DIV>
<DIV>Meaning the time is =
offset?</DIV>
<DIV> </DIV>
<DIV>When using stereo instances of =
Faderworks do you=20

actually</DIV>

<DIV>hit the 'Stereo X box" in the Paris =
plugin gui or=20

assign another</DIV>

<DIV>mono instance for the adjacent =
channel? This=20

has caused trouble </DIV>

<DIV>in my experience <FONT =
face=3DArial=20

size=3D2>with mono/stereo combinations and Paris.</DIV>

<DIV> </DIV>

<DIV>Thanks for your answers and when should =
it be=20

available?&l

Subject: Re: SNR

Posted by [Jamie K](#) on Wed, 06 Feb 2008 04:31:07 GMT

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, and wants desperately to switch to Logic on a Mac Pro tower. I
do

> >not know why. He has always railed against what he perceives as being the
> >fundamental inadequacy of Paris, though he's never used any other
platform,

> >and so has no frame of reference.

> >

> >Anyway, I know a lot of folks here have experience with other platforms,

> >and I wondered if anyone could give me some vague pa

Subject: Re: SNR

Posted by [Kim](#) on Wed, 06 Feb 2008 05:37:07 GMT

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>>

>> rick wrote:

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>>> and what really boggles the mind is that there are those who agree and

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Subject: Re: SNR
Posted by [Neil](#) on Wed, 06 Feb 2008 07:29:28 GMT
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>>>>forgive me. The question ought to be: Do you want to hear a CEO, not
>>>>sing,
>>>>but make political pronouncements? And the answer must be no, according
>>>>to
>>>>you.
>>>>
>>>>Tim Robbins's occupation is irrelevant. He is an informed citizen and
> that's
>>>>all the qualification he needs to make stating his views in public not
>>only
>>>>legitimate but essential.It may be opportunism, but so what? From your
>>perspective,
>>>>nobody apart from the professional politician ought to be taken
>>>>seriously

"Cujo" <chris@applemanstudio.com> wrote in message news:480e2a75\$1@linux...
>
>
>
> <http://www.npr.org/templates/story/story.php?storyId=8970561> 0
>It an AKG D19c that I'm really after

"Sarah" <sarahjane@sarahtonin.com> wrote:
>The Beatles used the U47? Well, now I have to have one. :)
>
>S
>
>
>"Cujo" <chris@applemanstudio.com> wrote in message news:480e2a75\$1@linux...
>>
>>
>>
>> <http://www.npr.org/templates/story/story.php?storyId=8970561> 0
>>
>
>This is a multi-part message in MIME format.

-----=_NextPart_000_0017_01C8A4BD.076EDF60
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Sarah,
Another Beatles tidbit available now is this:
[http://www.soundsonline.com/Fab-Four-Virtual-Instrument-pr-E W-170.html](http://www.soundsonline.com/Fab-Four-Virtual-Instrument-pr-E-W-170.html)
Check out the demos. . .

I'm hallucinatin' dinosaurs

Cool beans,
Tom

"Sarah" <sarahjane@sarahtonin.com> wrote in message =
news:480e8c5f\$1@linux...
The Beatles used the U47? Well, now I have to have one. :)

S

"Cujo" <chris@applemanstudio.com> wrote in message =
news:480e2a75\$1@linux...
>
>
>
> http://www.npr.org/templates/story/story.php?storyId=3D89705 610
>=20

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0017_01C8A4BD.076EDF60

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2900.2180" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Sarah,</DIV>

<DIV>Another Beatles tidbit available now is =

this:</DIV>

<DIV><A=20

href=3D" [..html"> \[html</DIV>\]\(http://www.soundsonline.com/Fab-Four-Virtual-Instrument-pr-E W-170.=</p></div><div data-bbox=\)](http://www.soundsonline.com/Fab-Four-Virtual-Instrument-pr-E W-170=</p></div><div data-bbox=)

<DIV>Check out the demos. . .</DIV>

<DIV> </DIV>

<DIV>I'm hallucinatin' =

dinosaurs</DIV>

<DIV> </DIV>

<DIV>Cool beans,</DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

>>buy a pc... especially with the mac version of vista in leopard.
>>
>>On Mon, 21 Apr 2008 10:32:22 -0400, Chris Ludwig
>><chrisl@adkproaudio.com> wrote:
>>
>>>Hi Rick,
>>> G5 and Intel based Macs have all went through many variations. The behavior
>>of firewire
>>devices varied almost as much. \
>>>There were some pretty major changes amongst the G5 models along when it
>>came the hardware.
>>>Kerry luckily is using one that doesn't have any issues.
>>>
>>>We have had good luck with the Siig cards on both Mac and PC.
>>>It is best not to get a combo 800/400 or a 400/usb card. Just get a 400
>>only. The TI
>>chips used are different than the ones on the combo cards.
>>>The one that Kim pointed out is a good choice.
>>>You should pick up a 4pin power extension to use with the Y-Splitter the
>>card comes
>>with.
>>>The card does need to have the power hooked up.
>>>The only 4pin (IDE drive) power connection is located up in the section
>>with the CDrom
>>drive so it's a long run.
>>>
>>>
>>>Chris
>>>
>>>
>>>rick wrote:
>>>> the old drive too slow prompt when two external drives are connected.
>>>> with only one drive connected the same song plays through without
>>>> problems; not so with two connected playing the same song off either
>>>> drive.
>>>>
>>>> On 20 Apr 2008 12:41:13 +1000, "kerry g" <kg@kerrygalloway.com> wrote:
>>>>
>>>>> That's strange. I've had three to five external drives (currently 1x120,
>>>>2x160
>>>>> and 1x230) and a DVD burner constantly hung off the internal FW of my
>>>> dual
>>>>> G5 for two years now (plus a 160 and a 320 internally and a 500 in a
>>>> USB2.0
>>>>> cradle). Maybe I'm missing something - what are the symptoms of it misbehaving?
>>>>>
>>>>> rick <parnell68@hotmail.com> wrote:
>>>>>> macs don't like multiple connections using their on board fw. i

>>>>> already have the pci/firewire for the ad/da and one audio drive and
>i
>>>>> need connections for more portability. i'll also be adding a sata
>>>>> drive internally.
>>>>>
>>>>> i've looked at SIIG and Synchronetech but will pass on laacie stuff.
>>>>>
>>>>> On Fri, 18 Apr 2008 09:22:45 -0700, Kerry Galloway
>>>>> <kg@kerrygalloway.com> wrote:
>>>>>
>>>>>> I don't have any experience with the PCI-e ones; what's up? Is your
>onboard
>>>>>> FW dead, or are you just looking for more outputs?
>>>>>>
>>>>>> - K
>>>>>>
>>>>>>
>>>>>> On 4/17/08 3:30 AM, in article ag9e049j8d37t090dn929o1hbih4m08u9f@4ax.com,
>>>>>> "rick" <parnell68@hotmail.com> wrote:
>>>>>>
>>>>>>> what's good out there?
>>>>
>>Dear Tom,
This is just a plugin so the latencies are just added afterall.
So the automation could be made before doing any faderworks job and then
after putting all plugins with their latencies you just look at the overall
latency and offset the automation for that amount.
I don't know when this will be released...
Regards,
Dimitrios

"Tom Bruhl" <arpeggio@comcast.net> wrote:
>
>
>Dimitrios,
>This all makes sense. Thank you for that. Now do the
>Paris automation lines still work on plugins that are being
>compensated for with Faderworks or is the gui screwy?
>Meaning the time is offset?
>
>When using stereo instances of Faderworks do you actually
>hit the 'Stereo X box' in the Paris plugin gui or assign another
>mono instance for the adjacent channel? This has caused trouble=20
>in my experience with mono/stereo combinations and Paris.
>
>Thanks for your answers and when should it be available?
>I'm ready!
>

>Tom=20
>
> "Dimitrios" <musurgio@otenet.gr> wrote in message =
>news:480cbb3a\$1@linux...
>
> OK
> I thought I already explained but maybe I did not use the right words
=
>for
> it :)
>
> You put faderworks on one of the native slots (you have four right?)
> I put it on the first one.
> Then whatever you put on other slots it does not matter because =
>faderworks
> always does what is supposed to do.
>
> Tom, yes why should you use sampleslide when Faderworks has been =
>written
> to do this for us only BETTER !
>
> 1. You put faderworks 1in/1out on every Paris audio track.
> 2. If you wanna use a stereo pair of tracks the put the 2in/2out =
>faderworks.
> 3. I made a Default project with 64 (4 cards) faderworks instances =
>already
> loaded so no hassle thereafter...
> 4. If you make a list with plugins and latencies (64 for now is more =
>than
> enough) these will be remembered with every new project.
> Just remember to have the button in the OFF state.
> 5. Even if you use FFX4 and/or chainer or other wrpper on other slots
=
>faderworks
> will do whatever is asked to do.
> 6 HERE IS HOW IT ACTUALLY WORKS:
> The default status of the plugin is to ignore the latency status for
=
>the
> track you are putting the plugin.
> For instance.
>
> A. You put a waves renox on track 1 on slot two either standalone or
=
>from
> withing the FFX4 or chainer...
> Now the actual latency this plugin introduces is 64 samples.
> That MEANS that all other Paris audio tracks are 64 samples ahead of =

>track
> 1 or if you like ,track 1 is 64 sample latent.
> NOW having in mind that you have put Faderworks on every track then BY
=
>JUST
> pushing the ON button track 1 of the Waves renvox preset then =
>Faderworks
> DELAYS all other Paris audio tracks by 64 samples LEAVING intact the =
>audio
> track 1 for which faderworks ignores the latency.
> OVERALL latency is displayed on every track too !!
> It even substract latency !!!!
> So by putting a waves rencomp (64 samples) on track 2 that does NOT =
>mean
> that faderworks will delay all others again by 64 samples !! , thus =
>overall
> latency WILL REMAIN at 64 samples, ONLY track 2 which was already 64 =
>samples
> latent because of track 1 now faderworks just SUBTRACTS that 64 =
>samples
> for this track !!
>
> Anyone understood what I typed in here ? :)
> Regards,
> Dimitrios=20
>
> eff H <jkhoover@excite.com> wrote:
> >Dimitrios
> >
> >How does this function with plugins inside a wrapper, for example=20

Subject: Re: SNR
Posted by [Sarah](#) on Wed, 06 Feb 2008 09:00:52 GMT
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ial size=3D2>Paris automation lines still work on =
>plugins that=20
>are being</DIV>
><DIV>compensated for with Faderworks or is =
>the gui=20
>screwey?</DIV>
><DIV>Meaning the time is =
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><DIV> </DIV>
><DIV>When using stereo instances of =
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>plugin gui or=20
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><DIV>in my experience <FONT =
>face=3DArial=20
>size=3D2>with mono/stereo combinations and Paris.</DIV>
><DIV> </DIV>
><DIV>Thanks for your answers and when should
=
>it be=20
>available?</DIV>
><DIV>I'm ready!</DIV>
><DIV> </DIV>
><DIV>Tom </DIV>
><DIV> </DIV>
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Dim

Subject: Re: SNR

Posted by [steve the artguy](#) on Wed, 06 Feb 2008 09:18:57 GMT

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r />
> >autotune wrapped inside FFX4?
> >
> >JH
> >
> >wrote:
> >> I tried the beta1 and it is marvelous.
> >> It holds 64 presets with latencies so you can just click the on =
>button
> anytime
> >> you load the plugin...
> >> Regards,
> >> Dimitrios
>
>
>
>I choose Polesoft Lockspam to fight spam, and you?
><http://www.polesoft.com/refer.html>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

```
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2900.2180" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Dimitrios,</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>This all makes sense. Thank you =
>for=20
>that. Now do the</FONT></DIV>
><DIV><FONT face=3DAr
```

Subject: Re: SNR

Posted by [rick](#) on Wed, 06 Feb 2008 10:02:48 GMT

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s borderline zero gravitas, I happen to agree with a good
>> bit of what he says but I don't take his opinion all that seriously.
>>
>> In addition, most of what I talk about regarding US history, system
>> architecture,
>> and so forth can be checked against quality records as matters of fact.

>> The
>> god stuff not so much, although I think we're getting closer and closer
to
>> that all the time.
>>
>> Finally, in my personal experience 'artists,' particularly actors and

>> musicians,
>> tend not to be terribly well informed people. It's rare that I get
>> anything
>> out of them but pretty vanilla American leftism. Writers are often, though
>> certainly not always, another breed. I mean, I remember reading an article
>> in Rolling Stone where an interviewer asked Duane Allman what he was doing
>> for 'the revolution,' and Duane responded, 'Well, I'm striking a chord
for
>> peace.' I think it was then that I adopted the Wayne Coyne attitude of

>> listening
>> to my favorite musicians about music and not much else.
>>
>> TCB
>>
>> "Napolean Blownapart" <nb@elba.net> wrote:

>>>

>>>Eh, Thad, if your logic isn't flawed, then you need to either quit the

>>>sponge

>>>monkeys or stop talking about god, the founding fathers, and systems

>>>architecture.

>>> If you still reserve the right to make music, be passionate about

>>> religion/sociology,

>>>history, and IT, then you've just shot your own argument in the ass.

By

>>>your own admission, you are not an expert in all

Subject: Re: SNR

Posted by [Kim](#) on Wed, 06 Feb 2008 10:33:52 GMT

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r />

Gore Vidal, William Blum, and Matt Taibbi as much as I can.

So, those are the KINDS of people I read. I would be thrilled if Robert Fisk talked to the NAB. But Tim Robbins? It's just a 'who cares' kind of thing.

TCB

"Sarah" <

Subject: Re: SNR

Posted by [John \[1\]](#) on Wed, 06 Feb 2008 13:27:01 GMT

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e internally.

>>>>>>

>>>>>> i've looked at SIIG and Synchrotech but will pass on lacie s

Subject: Re: SNR

Posted by [John \[1\]](#) on Wed, 06 Feb 2008 13:27:55 GMT

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tuff.

>>>>>>

>>>>>> On Fri, 18 Apr 2008 09:22:45 -0700, Ker

Subject: Re: SNR

Posted by [chuck duffy](#) on Wed, 06 Feb 2008 14:01:44 GMT

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ry Galloway

>>>>> <kg@kerrygalloway.com> wrote:

>>>>>

>>>>>> I don't have any experience with the PCI-e ones; what's up? Is your

> onboard

>>>>>> FW dead, or are you just looking for more outputs?

>>&

Subject: Re: SNR

Posted by [TCB](#) on Wed, 06 Feb 2008 15:16:33 GMT

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">

> <DIV>"Dimitrios" <<A=3D20

> href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote =

in =3D

>message=3D20

> <A =3D

=

>href=3D3D"news:480cbb3a\$1@linux">news:480cbb3a\$1@linux...</DIV>
O=

K<B=3D

>R>I=3D20

> thought I already explained but maybe I did not use the right words =

=3D

>for
it=3D20

> :)

You put faderworks on one of the native slots (you have =

four

=3D

>

> right?)
I put it on the first one.
Then whatever you put on =

=3D

>other slots=3D20

> it does not matter because faderworks
always does what is =

supposed

=3D

>to=3D20

> do.

Tom, yes why should you use sampleslide when Faderworks =

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=3D

>been=3D20

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>faderworks=3D20

> 1in/1out on every Paris audio track.
2. If you wanna use a =

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>pair of=3D20
> tracks the put the 2in/2out faderworks.
3. I made a Default =
project
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> (4 cards) faderworks instances already
loaded so no hassle=3D20
> thereafter...
4. If you make a list with plugins and latencies =
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6 HERE IS HOW IT ACTUALLY =
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The
=3D
>default=3D20
> status of the plugin is to ignore the latency status for =3D
>the<

Subject: Re: SNR
Posted by [TCB](#) on Wed, 06 Feb 2008 15:18:39 GMT
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BR>track=3D20
> you are putting the plugin.
For instance.

A. You put a =
waves
=3D
>renvox=3D20
> on track 1 on slot two either standalone or from
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FFX4 =3D
>or=3D20
> chainer...
Now the actual latency this plugin introduces is =
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> samples.
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=3D
>all=3D20
> other Paris audio tracks by 64 samples LEAVING intact the =3D
>audio
track 1 for=3D20
> which faderworks ignores the latency.
OVERALL latency is =
displayed
=
=

Subject: Re: SNR

Posted by [Jamie K](#) on Wed, 06 Feb 2008 17:24:41 GMT

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DIV>

><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Dimitrios" <<A=3D20
> href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote =
in =3D
>message=3D20
> <A =3D
=
>href=3D3D"news:480cbb3a\$1@linux">news:480cbb3a\$1@linux...</DIV>
O=
K<B=3D
>R>I=3D20
> thought I already explained but maybe I did not use the right words =
=3D
>for
it=3D20
> :)

You put faderworks on one of the native slots (you have =
four
=3D
>
> right?)
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=3D
>other slots=3D20
> it does not matter because faderworks
always does what is =
supposed
=3D
>to=3D20
> do.
&l

Subject: Re: SNR

Posted by [neil\[1\]](#) on Wed, 06 Feb 2008 19:21:30 GMT

ncies are just added =
afterall.
So=20
the automation could be made before doing any faderworks job and =
then
after=20
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overall
latency and offset the automation for that amount.
I =
don't know=20
when this will be released...
Regards,
Dimitrios

"Tom =
Bruhl"=20
<arpeggio@comcast.net> =

wrote:
>
>
>Dimitrios,
>
>This all makes =
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>
>When using =
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in the=20
Paris plugin gui or assign another
>mono instance for the =
adjacent=20
channel? This has caused trouble=3D20
>in my experience =
with=20
mono/stereo combinations and Paris.
>
>Thanks for your =
answers and=20
when should it be available?
>I'm=20
ready!
>
>Tom=3D20
>
>

Subject: Re: SNR

Posted by [Erling](#) on Thu, 07 Feb 2008 09:21:40 GMT

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/>
=
=3D
>href=3D3D'news:480cbb3a\$1@linux">news:480cbb3a\$1@linux</=3D
A>...</DIV>
>OK< B=3D
>'>news:480cbb3a\$1@linu=
x">news:480cbb3a\$1@linux...</DIV>=3D
>
>
;OK<B=3D3D
>> ;R>I=3D3D20
>>=20
=3D20
> thought I already explained but maybe I did not =
use the=20
righ

Subject: Re: SNR
Posted by [Deej \[5\]](#) on Thu, 07 Feb 2008 21:29:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

>compensated for with =
>Faderworks
=3D
>or is=20

>><DIV><FONT=20
> face=3D3D3DArial size=3D3D3D2>Meaning the time is =

>><DIV><FONT=20
> face=3D3D3DArial size=3D3D3D2> =

Subject: Re: SNR
Posted by [Deej \[5\]](#) on Thu, 07 Feb 2008 21:32:06 GMT
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;>news:480cbb3a\$1@linux...
>
>&n=
>bsp;=20

>already explained=20

> faderworks on one of the native slots (you have four=20

>the first=20

>=3D
>slots=20

>=3D
>does what=20

>Faderworks has=20

Subject: Re: SNR
Posted by [Aaron Allen](#) on Fri, 08 Feb 2008 00:22:27 GMT

t;mailto:willtheweirdo@gmail.com">willtheweirdo@gmail.com> =
>>wrote in=20
>> message <A=20
>> =
>>href=3D"news:480fec1d\$1@linux">news:480fec1d\$1@linux...</DIV>
Coun=
>>t me=20
>> in.
Will Wilson

"Dimitrios" <<A=20
>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20
>> wrote:
>
>Hi,
>I would like to start a post here =
>>where=20
>> everyone that will sign this will
>commit to buy-pay a 50\$ (I =
>>cam up=20
>> with that price) fee for the completion
>and release of this =
>>super=20
>> plugin.
>Imagine a Faderworks type of plugin where all vst (well =
>>almost=20
>> all...) will
>be automatically recognised and so the latency=20
>> compensation will be done
>automatically.
>If that graps =
>>any=20
>> interest from any Paris users please reply with your =
>>name
>signing and=20
>> committed to pay-buy this plugin.
>If enough Paris users will =
>>sign then=20
>> maybe the Faderworks author might work
>this=20
>> out.
>Regards,
>Dimitrios
>
>1. Dimitrios=20
>>Bitzenis
</BLOCKQUOTE>
>><DIV>

I choose Polesoft Lockspam to fight spam, =
>>and=20
>>you?
<A=20
>>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
>>.html<
