
Subject: DSP cards

Posted by [gene lennon](#) on Tue, 14 Nov 2006 15:29:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

; > it's relatively bug-free.

>

> AMEN!!!!.....v3.1.1.944 here. I'm not going anywhere. Everything =

>works (or=20

> at least everything that I use works)

> >

> > Sorry to hear this, John.

>

> Me too.

> ;o(=20

>

>

>

>

>

>I choose Polesoft Lockspam to fight spam, and you?

><http://www.polesoft.com/refer.html>

>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

><HTML><HEAD>

><META http-equiv=3DC

Subject: Re: DSP cards

Posted by [duncan](#) on Tue, 14 Nov 2006 16:22:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

acks making these

> features all but useless

> <http://www.cubase.net/phpbb2/viewtopic.php?t=62911&highlight=>

This works fine here. What are you doing specifically? I added 10 mono audio tracks, put them in a folder, linked 4 of them in the mixer, enabled record on the folder (all 10 tracks), recorded audio on all 10.

>

> Sends to Stereo Group Tracks

> <http://www.cubase.net/phpbb2/viewtopic.php?t=63210>

>

I read this thread but I don't understand why you are trying to pan the kick hard left.

Remember, you are working with bus groups and internal panning, not panning to ASIO driver

outputs as you would for a mixer. Stereo groups works fine. I sent some of the mono tracks above

to a stereo group, panned them and they came out panned in the group. A stereo group is a stereo sum of any tracks you send to it. What's not working for you?

>
> Channel not Remembering Mixer Settings
> <http://www.cubase.net/phpbb2/viewtopi>

Subject: Re: DSP cards
Posted by [Neil](#) on Tue, 14 Nov 2006 17:25:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

c.php?t=63202&highlight=

Confirmed. I hadn't run across this in other projects, but did recreate it on a different machine.
Dedric

>
> Dedric Terry <dterry@keyofd.net> wrote:
>>What exactly is the problem? Cubase 4 works fine here, though I've only
>>used it for a few projects but it worked great (Nuendo mostly for edit
>>mode,
>>etc). I know several users on the Cubase forum reported problems, but
>>that's status quo there. There are quite a few that reported no problems
> at
>>all. It isn't perfect, but maybe there's another issue here.
>>
>>Dedric
>>
>>On 12/15/06 6:26 AM, in article 4582946e\$1@linux, "John" <no@no.com>
>>wrote:
>>
>>>
>>> I'm guessing Edmund is on that team! grrr Guess I'm gonna have to
>>> sell
>>> the freaking car to get Protools. Who would ever want to make music
>>> when
>>> you can dink around your whole life with crappy software instead.
>>>
>>> Can you tell I'm pissed ? Updates SOON.
>>>
>>> "John" <no@no.com> wrote:
>>>>
>>>> nuf said
>>>
>>

>DC,

Do you have some photos of rooms you'd consider workable?

Graham

"DC" <d

Subject: Re: DSP cards

Posted by [DJ](#) on Tue, 14 Nov 2006 18:19:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt; Chris

>>>

>>>

>>> James McCloskey wrote:

>>>

>>>> <http://news.harmony-central.com/Newp/2006/XO-Audio-XO-Wave-0.19.0.html>

>>>>

>>> --

>>> Chris Ludwig

>>> ADK

>>> chrisl@adkproaudio.com <<mailto:chrisl@adkproaudio.com>>

>>> www.adkproaudio.com <<http://www.adkproaudio.com/>>

>>> (859) 635-5762

>>

>

> --

> Chris Ludwig

>

> ADK Pro Audio

> (859) 635-5762

> www.adkproaudio.com

> chrisl@adkproaudio.com"John" <no@no.com> wrote in message [news:4582fe1c\\$1@linux...](mailto:news:4582fe1c$1@linux...)

> 10 audio tracks in a folder, record enable all 10,

> Link all 10 and then try to record. Only the first one in the link

> records.

> Other have confirmed this behaviour too. Also if I just link channels 9

> and 10 1 through 8 record, 9 records but 10 does not. It's like only the

> first channel in the linked channels record.

Not sure what to tell you - this does work here. Try creating an empty project,

add 10 tracks, add a folder, move to folder, link any of the tracks, record enable all

(or the folder) - record. If that doesn't work, then something could be buggy with the install.

Maybe there is something else you are doing in the process that I'm not that is causing this.

"Record enable selected channel" of course has no impact here, so that isn't it, and it shouldn't be related.

> I have sends from kick, snare and hihat audio tracks going to Stereo Group
> Channel 1 all prefader with "Link Send Routing Panners to Channel panner"
> enabled on each channel. I am doing Prefader intentionally.
>
> The kick is panned hard left and comes through the group channel hard left
> even with kick fader pulled down (prefader passes it), but snare is hard
> right and it's coming through in the center on the group channel.
>
> If I open Send Routing I can drag the pan around there and it moves the
> track
> in the group but shouldn't the "Link Send Routing Panners to Channel
> panner"
> do this automatically?

I understand now - sorry John, I didn't catch on at first. Yes, it should.
It's broken in C4.
Works in Nuendo 3.2.

No doubt C4 needs some work. Great potential, once it all works correctly.

Regards,
Dedric

>
>>>
>>> Channel not Remembering Mixer Settings
>>> <http://www.cubase.net/phpbb2/viewtopic.php?t=63202&highlight=>
>>>
>>>Confirmed. I hadn't run across this in other projects, but did recreate
> it
>>>on a different machine.
>>>Dedric
>>>
>>>> Dedric Terry <dterry@keyofd.net> wrote:
>>>>>What exactly is the problem? Cubase

Subject: Re: DSP cards

Posted by [DJ](#) on Tue, 14 Nov 2006 19:18:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

```
HTML 6.00.2800.1400" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV><FONT face=3DArial size=3D2>Hey John,</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>What in particular isn't working? =
>>Is it=20
>>crashing?</FONT></DIV>
>><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
>><BLOCKQUOTE=20
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> <DIV>"DJ" <<A =
>>href=3D"mailto:nowayjose@dude.net">nowayjose@dude.net</A>>=20
>> wrote in message <A=20
>> =
>>href=3D"news:4582b637@linux">news:4582b637@linux</A>...</DIV><BR>"Neil"
> =
>><<A=20
>> href=3D"mailto:IUOIU@OIU.com">IUOIU@OIU.com</A>> wrote in message =
>><A=20
>> href=3D"news:4582a485$1@linux">news:4582a485$1@linux</A>...<BR>> =
>>This is why=20
>> I never get version "point-zero" of ANYTHING. Or at<BR>> least I =
>>try to=20
>> avoid it until I find out from other people if<BR>> it's relatively =
>>
>> bug-free.<BR><BR>AMEN!!!.....v3.1.1.944 here. I'm not going =
>>anywhere.=20
>> Everything works (or <BR>at least everything that I use =
>>works)<BR>><BR>>=20
>> Sorry to hear this, John.<BR><BR>Me too.<BR>;o( <BR><BR></BLOCKQUOTE>
>><DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =
>>and=20
>>you?<BR><A=20
>>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
>>.html</A> </FONT></DIV></BODY></HTML>
>>
>>
>To be fair and balanced.....It has all the features I want if only my thick
head can figure out how to use them or workaround bugs. It does appear
pretty buggy right off though. Tha Antares AVOX bundle has the best software plugin de-esser I've
ever
used.
```

Deej

"Don Nafe" <dnafe@magma.ca> wrote in m

Subject: Re: DSP cards

Posted by [gene Lennon\[3\]](#) on Tue, 14 Nov 2006 19:20:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

4 works fine here, though I've only

>>>>used it for a few projects but it worked great (Nuendo mostly for edit
>

>>>>mode,

>>>>etc). I know several users on the Cubase forum reported problems, but

>>>>that's status quo there. There are quite a few that reported no

>>>>problems

>>> at

>>>>all. It isn't perfect, but maybe there's another issue here.

>>>>

>>>>Dedric

>>>>

>>>>On 12/15/06 6:26 AM, in article 4582946e\$1@linux, "John" <no@no.com>

>>>>wrote:

>>>>

>>>>>

>>>>> I'm guessing Edmund is on that team! grrr Guess I'm gonna have to

>

>>>>> sell

>>>>> the freaking car to get Protools. Who would ever want to make music

>

>>>>> when

>>>>> you can dink around your whole life with crappy software instead.

>>>>>

>>>>> Can you tell I'm pissed ? Updates SOON.

>>>>>

>>>>> "John" <no@no.com> wrote:

>>>>>>

>>>>>> nuf said

>>>>>

>>>>

>>>

>>

>>

>No problems here... luv it! Is there a specific feature bombing out? I'll
try it on mine... just curious..

"John" <no@no.com> wrote in message news:45829402\$

Subject: Re: DSP cards

Posted by [LaMont](#) on Tue, 14 Nov 2006 19:39:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

:

>>>Awesome man. Keep up the good work

>>

>> Hey really, I just sat here in the dark for a bit surfing the net (which

>> I wouldn't have had without that UPS!)

>>

>> It's the donators that deserve the credit. :o)

>>

>> In any case we didn't go offline, so it's all good. Great in fact! :o)

>>

>> Cheers,

>> Kim.

>

>Here are some freebees. There room analyzers, convolution software for modeling, comps, and even development tools. Chuck Duffy might want to check out the development tools. Anyways, here they are, may be you could post some of your finds!

<http://hometheatershack.com/roomeq/>

<http://teragon.org/>

<http://teragon.org/products/Convolver/index.php>

<http://convolver.sourceforge.net/>

Get it while you can!

Smarrt v6 beta for PC and Mac

http://www.eaw.com/frontrow/2006/08/check_out_smaart_v6_beta.html

Subject: Re: DSP cards

Posted by [duncan](#) on Wed, 15 Nov 2006 04:02:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

we had this conversation a month ago and with UAD =

=3D

>version 4.4

>my latency changed and you agreed. At that time, I went back to 4.3 =
and
=3D
>all was better.

It was some one else that thought they were different...I said they =
were
the same.

>Have you been using 4.4 or 4.5 with all the same settings?

I'm using 4.5 with the same settings.

>Maybe because the presets are gone Sampleslide is not set correctly?

This would be my guess.

>Can you enlighten me on exactly the right method with the the =
wrapper? =3D20

- 1.Remove UAD using control Panel (may not have to do this)
- 2.Install new UAD software
- 3.Go to My computer/hardware device manager/DSP accelerators and very =
drivers
are updated for=20

each card (they usually aren't) uninstall drivers and re-install new =
version
drivers

- 4.Restart
5. If you didn't already load new drivers, windows will prompt you at =
this
time. If you want to=20

do the automatic add thing...make sure you have all previous UAD =
versions
deleted off your C=20

drive or it will just re-load old drivers.

- 6.Authorize any new plugs
- 7.Open FXpansion
- 8.Remove powered plugins folder (assuming this is where the UAD stuff =
is),don't
close or click=20

OK at this time.
re-add powered, don't add vst suffix, disable midi, DO NOT CHECK THE =

RESCAN
PLUGS OR FORCE=20

RESCAN FAILED PLUGS BOX (this is a sure fire way to loose presets)
that's it

Note....starting with 4.5 you will get (I do anyway, in Paris)an error =
that
says the Fairchild=20

mono and EX M plug is not installed. To defeat this, install 4.5 =
again, specifying
a folder=20

other than the correct folder (you will delete it later) and select =
the "install
mono versions"
box. Go into the mono folder that's in the folder you chose, copy the =
Fairchild
and EX-M DLL's
(there the only ones that don't have the word (mo

Subject: Re: DSP cards
Posted by [DJ](#) on Wed, 15 Nov 2006 15:06:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

6A0--It's so nice to work with great talent. good for you

Hey, where is Palmyra these days??

;-]

DCNeil's right. Get to work...

DC

"Neil" <OIUOIU@OIU.com> wrote:

>

>Manully editing might be the best bet... Don, if you're trying
>a de-esser for that, you might need like 3 or 4 of 'em in a
>row, each centered on different frequencies. Fortunately,
>Spitfish doesn't take up much CPU power (if that's what you're
>using).

>

>Also, you could try re-micing it through your monitors (muting
>the playback on the recording channel) with a dynamic mic

>backed-off a bit from the speakers... whatever you do, don't
>compress when playing back to re-mic if you try this. That'll
>just make the squeak stand out more.
>
>Wanna send me a sample of the wav file & I'll see if I can come
>up with an idea for you?
>
>Neil
>
>
>"Sarah" <sarahjane@sarahtonin.com> wrote:
>> Are you talking about strings buzzing against frets, or fingers
>>chirping and squeaking on the string windings? Cuz I've solved the latter
>
>>to my satisfaction by switching to Elixirs. To fix the noise that's already
>
>>there, I'd be inclined to just go in there with a wave editor and manually
>
>>fix the noises one at a time, but then, I'm obsessive. :)
>>
>>Sarah
>>
>>www.sarahtonin.com
>>
>>"Don Nafe" <dnafe@magma.ca> wrote in message news:45834c91@linux...
>>> Hi all
>>>
>>> Actually it isn't bad at all but several initial comments on this
>>> particular track I'm mixing is there's too much fret noise on the
>>> acoustic.
>>>
>>> Most of it is between chords (picking)
>>>
>>> One thought was using a de-esser...all other's are more than welcome
>>>
>>> Don
>>>
>>
>>
>Hehehehe.....prolly in Chapel Hill.....but I'll bet wherever she is, John
is talking to her on a cell phone on every break tonight..

;oD

"DC" <dc@palmyrasplace.biz> wrote in message news:45839842\$1@linux...
>
> It's so nice to work with great talent. good for
