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Subject: SM57, how long to warm up?

Posted by [excelav](#) on Sun, 21 May 2006 04:48:20 GMT

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bundled with it that I'll never use

> > and

> >>>> I'm

> >>>> expected to take or leave. Can you strip this stuff out of Mac OS

> > like

> >>> you

> >>>

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Subject: Re: SM57, how long to warm up?

Posted by [wmarkwilson\\_](#) on Sun, 21 May 2006 06:10:51 GMT

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of NI VSTi's.....oh well.....

>

> ;o)

>

>The solo in Kid Charlemagne also. That's a tasty one, performed by Dean Parks IIRC. I absolutely love that sloppy slide guitar in Show Biz Kids and the gnarly lead break in Don't Take Me Alive. Third World Man is another cool "Dan" lead break.

;o)

"uptown jimmy" <johnson314@bellsouth.net> wrote in message

news:44944b2b\$1@linux...

> Not including the solo from "Peg" is a major oversight. But that's pretty

> ty

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Subject: Re: SM57, how long to warm up?

Posted by [tonehouse](#) on Sun, 21 May 2006 19:14:23 GMT

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needed them while I configured the

>> >> >system.....and yes, there is some configuration time involved  
to

>> be

>> >> >sure, but I'm the one doing the configuring rather than having an  
OS

>> >handed

>> >> >to me that has ten tons of crap bundled with it that I'll never use

>and

---

>> >> I'm  
>> >> >expected to take or leave. Can you strip this stuff out of Mac OS  
like  
>> >you  
>> >> >can with Windows? I'm curious.  
>> >> >  
>> >> &g

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Subject: Re: SM57, how long to warm up?  
Posted by [Tom Bruhl](#) on Mon, 22 May 2006 06:29:49 GMT  
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everything works perfectly first time. I would be really curious to know.

>> My  
>> >Paris PC cost me about \$500.00. My Native PC cost me around \$700.00  
>> >(neither price includes montors or audio hardware).  
>> >  
>> >You will need a Mac for Paris (which I assume you've already got) and  
it  
>> >will need to have at least a 2G CPU, I G of RAM and 4 x video heads..  
The  
>> >Native machine will need to be running Cubase SX and have a dual 2.5G  
>CPU,  
>> 4  
>> >G RAM, 4 x UAD-1 cards 3 x RME HDSP cards running in two separate Magma  
>> >chassis' (unless you can somehow cram all of this into a mobo and 1  
>Magma)  
>> >and three video heads.  
>> >  
>> >I will admit it took a while to get this working properly on a PC,  
>(properly  
>> >meaning the \*exact\* way I had planned it to work) but it certainly did  
>not  
>> >put me out of business for one second or lose me any money because I  
had  
>> >total control of the OS and I could work around every glitch I  
>encountered  
>> >until I found the sweet spot. No downtime.....none at all.....just  
>> >lots of options when I needed them while I configured the  
>> >system.....and yes, there is some configuration time involved to  
be  
>> >sure, but I'm the one doing the configuring rather than having an OS  
>handed  
>> >to me that has ten tons of crap bundled with it that I'll never use and  
>> I'm  
>> >expected to take or leave. Can you strip this stuff out of Mac OS like  
>you

>> >can with Windows? I'm curious.  
>> >  
>> >Regards,  
>> >  
>> >Deej  
>> >  
>> >  
>> >  
>> >.  
>> >  
>> >  
>> >  
>> >  
>> >"James McCloskey" <excelsm@hotmail.com> wrote in message  
>> >news:44934f4e\$1@linux...  
>> >>  
>> >> I do believe Apple needs to come down on their pricing, and I've said  
>> so  
>> >here  
>> >> in the past. You get what you pay for though! If you were to compare  
>> a  
>> >> Hyundai or a KIA to a Cadillac, you have different pricing structures.  
>> >The  
>> >> Cadillac has a simulated birds eye maple dash, the KIA has a cheap  
>> gray  
>> >dash.  
>> >> Do you need a fancy dash?, I don't know but your definitely paying  
>> for  
>> it  
>> >> in the price of the Cadillac! Do you need a computer with a fancy  
>> >aluminum  
>> >> alloy case?, I don't know but you are paying for it in the price of  
>> the  
>> >Mac!  
>> >> Macs also cost more because they are not mass produced in the  
>> >quantities  
>> >> that PCs are. It's like saying Ferraris suck because they cost five  
>> >times  
>> >> more than Cadillacs.  
>> >>  
>> >> There is other tangible and intangible value in the price of a Mac,  
>> >such  
>> >> as your time, Macs just work! Almost no down time, there's not much  
>> time  
>> >> spent on trying to get things to work. What is your time worth? PC  
>> >guys  
>> >> here are constantly fussing with their PCs, IRQ conflicts, hardware  
>> >conflicts,  
>> >> dll file issues, driver issues, malicious code and other headaches.  
>> If

>> >> you want to fuss, cool, but time is money.  
>> >>  
>> >> I think the Mac drivers are better, and they're built in. No need to  
go  
>> >searching  
>> >> for the drivers. The iLife software rocks! Figure about \$100.00 a  
>> >program,  
>> >> and then figure in that they actually work! There is no need for Anti  
>> >Spyware  
>> >> software, pop up blocking software. The need for anti virus software  
>> is  
>> >> minimal, on a PC it is absolutely necessary if you are going on the  
>> >internet  
>> >> and down loading anything. Viruses still get buy the software on a  
PC,  
>> >what  
>> >> does time and lost data cost? On a mac you don't have to be a security  
>> >administrator.  
>> >> Macs are harder to hack.  
>> >>  
>> >> The united States Navy, Hues aircraft and Boeing did cost of operation  
>> >studies  
>> >> in the past. It was something like 6 IT guys per 100 PCs to maintain  
>> and  
>> >> administrate. It was 1 IT guy per 100 plus Macs to maintain and  
>> >administrate.  
>> >> Because of the lower labor costs, the over all costs for business  
is  
>> >lower  
>> >> with macs.  
>> >>  
>> >> So Macs do cost more initially, but that cost is offset by the time  
>saved  
>> >> and the rest of the above mentioned. You get what you pay for!  
>> >>  
>> >> I think the MacBook is a reasonable deal for what you get.  
>> >>  
>> >> I'm not saying a Mac is perfect, it just look

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