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Subject: Peluso Mic Mods

Posted by [cujo](#) on Mon, 20 Mar 2006 22:39:30 GMT

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t; So.....

>>>>>>>>

>>>>>>>> Is there an electronic drum set with lots of pads that is

>>>>>>>> reliable?

>>>>>>>> Is there a windows midi interface program for it?

>>>>>>>>

>>>>&gt;

---

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Subject: Re: Peluso Mic Mods

Posted by [Craig Mitchell](#) on Tue, 21 Mar 2006 03:14:39 GMT

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urchased sample sets or drums recorded by you.

>>

>> It is limited only by hard drive space and some reasonable minimum amount

>> of RAM.

>>

>> So yes, right now I think Battery 2 comes the closest to doing what you

>> are asking. It's the closest I've seen to what I want in a DDrum 5. It

>> also has some other tricks like built-in compression and EQ on a per cell

>> basis, and the ability to modulate things (wav delay by velocity, for

>> example, to cut off the initial attack on softer hits).

>>

>> HiHats are a matter of tuning a controller range to switch between sample

>> sets for closed, half open, open. In my setup, the DDrum h

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Subject: Re: Peluso Mic Mods

Posted by [Deej \[1\]](#) on Tue, 21 Mar 2006 05:41:46 GMT

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ound

>>> libraries? Realistically I'd like about 20 drum sets stored in the box

>>> using exactly the drum samples I supply. Of course it needs to allow me

>>> to easily assign the samples to each pad and set pan/volume positions

>>> easily. I played a roland at guitar center and thought the sounds were

>>> hip hop oriented and sucked for rock/jazz.

>>>

>>> And do any of them have a highhat that works right?

>>>

>>> Thanks !!

>>>

---

>>> Jamie K wrote:

>>>>

>>>> For electronic drums: My DDrum 4 kit has taken a serious beating for  
>>>> years without complaints or failure. I have the cast precision pads  
>>>> which they don't make anymore but you can find that version of the kit  
>>>> used on ebay. I've replaced the heads with long lasting mesh heads  
>>>> which I prefer to the standard drum heads, but you can use either with  
>>>> those pads. This setup offers positional sensing.

>>>>

>>>> For live I use the internal sounds which are reasonably responsive and  
>>>> convincing

---

Subject: Re: Peluso Mic Mods

Posted by [Deej \[1\]](#) on Tue, 21 Mar 2006 14:33:15 GMT

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without fighting over the  
>> > Doritos and the remote?

Yes. Install them to different paths. Install 2.2 first, then 3. Something like C:\Paris and C:\ParisPro would do just fine. Keep in mind Paris 2.xx and older will NOT open a Paris 3 PPJ if you saved any DSP effects to an Aux.

>> > Should I just forget PARIS (like Debra Winger and Billy Crystal)?

>> >

>> > Thank you so much,

>> >

>> > Sarah

>> >

>> > [www.sarahtonin.com/wayward.htm](http://www.sarahtonin.com/wayward.htm)

Did I forget anything guys and gals?

AA

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>You should have one in Pilzn, the otherwise unremarkable Czech town that lends its name. Freaking unbelievable.

TCB

"Bill Lorentzen" <[bill@lorentzen.ws](mailto:bill@lorentzen.ws)> wrote:

>I forgot about Pilsner Urquell. That's a very nice sip.

>  
>Bill  
>  
>"TCB" <nobody@ishere.com> wrote in message news:4442969a\$1@linux...  
>>  
>> Most people here are recommending British ales and US microbrews that  
  
>> knock  
>> off British ales. Other than the odd ice cold Newcastle (super dark malty  
>> tasting, almost no hops) and once in a while a Guinness, I \_vastly\_ prefer  
>> really good German/Czech style lagers to British ales. A lot of the  
>> 'imported'  
>> German beers in the US are actually made in Poughkeepsie and have German  
  
>> labels  
>> on them. The same might be true in Australia, I'm not sure. Stateside  
the  
>> best actual German from Germany import I've tasted is Weinstephaner. My  
  
>> favorite  
>> beer when I was in Austria was Hacker-Pschorr, one of the five famous  
  
>> Munich  
>> beer labels. Unfortunately the US version of it doesn't taste nearly as  
  
>> good,  
>> though I think it is brewed in Germany and imported. Maybe they just send  
>> us the bad kegs. For Czech lagers Pilsner Urquell is very good (though  
  
>> again  
>> not as good as it was in Czech Republic) as is Budweiser Budvar not to  
be  
>> confused with American Budweiser. In the US the Czech company finally  
  
>> settled  
>> with US Budweiser for stealing their name and now market their beer as  
  
>> Czechvar.  
>> The finest macro beer (and one of the finest including micros) I have  
ever  
>> had in my life was a Budvar on tap in a bar where my band played in  
>> Prague.  
>> The imported version is about as go

---

Subject: Re: Peluso Mic Mods  
Posted by [cujo](#) on Tue, 21 Mar 2006 14:46:25 GMT

al Oregon breweries. There are reviews of these  
>beers online. Black Butte Porter is kinda like Guinness Stout, but without  
>the ear wax taste. (Oh, don't pretend you don't know what ear wax tastes  
>like.)  
>  
> Actually, Black Butte is reminiscent of something we used to drink back in  
> the 70's called Tooth's Sheaf Stout (say that 10 times fast), which you  
> may have heard of.  
>  
> Hope this helps. :)  
>  
> Sarah  
>  
>  
> "Kim" <hiddensounds@hotmail.com> wrote in message news:44419d24\$1@linux...  
>>  
>>  
>> Now, some of you may have picked up that I enjoy the odd beer. ;o)  
>>  
>> I actually have a beer fridge with a glass door and all, which has a  
>> selection  
>> of 12 beers, from all over the place, at all times, and I try and rotate  
>> which beers are in the fridge each month when I do my beer shopping. :o)  
>&

---

---

Subject: Re: Peluso Mic Mods  
Posted by [Neil](#) on Tue, 21 Mar 2006 15:01:07 GMT  
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gt;  
>> So I was thinking that surely some of you have some great beer  
>> suggestions  
>> for me. The difficult part is of course that boutique beers from north  
>> america  
>> can be pretty hard to find down here in Australia. Our range of European  
>> beers is getting better, especially if you shop in the right places, but  
>> there's not that much from the U.S.  
>>  
>> But if you have favourite beer, give it a shot,I'd love to know what it  
>> is.  
>> I'll see if I can't find some of them and give them a go. :o)  
>>  
>> I mean you guys must know something about beer. ;o)  
>>  
>> Cheers,

>> Kim.

>

>The Graphic EQ is excellent. Try it in XP. If it works for you it will be a far superior setup.

Sarah wrote:

> Hi gang,

>

> I asked this question, or something like it, many months ago, but  
> nursing school's data overload has long since pushed all your responses  
> right out of my brain.

>

> The question is, to version 3 or not to version 3? The only thing I  
> remember that attracted me to it was the ability to render tracks, which  
> sounded like a handy feature.

>

> Any notable problems with v3?

>

> Would it be happy on a old Pentiumosaurus w/Windows '98? Or would I  
> have to talk the owner into finally upgrading? And which OS does v3 prefer?

>

> Can v2.2 and v3 inhabit the same computer without fighting over the  
> Doritos and the remote?

>

> Should I just forget PARIS (like Debra Winger and Billy Crystal)?

---

Subject: Re: Peluso Mic Mods

Posted by [cujo](#) on Tue, 21 Mar 2006 15:18:55 GMT

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||

> be a far superior setup.

>

> Sarah wrote:

>> Hi gang,

>>

>> I asked this question, or something like it, many months ago, but  
>> nursing school's data overload has long since pushed all your responses  
>> right out of my brain.

>>

>> The question is, to version 3 or not to version 3? The only thing I  
>> remember that attracted me to it was the ability to render tracks, which  
>> sounded like a handy feature.

>>

>> Any notable problems with v3?

>>

>> Would it be happy on a old Pentiumosaurus w/Windows '98? Or would I

> > have to talk the owner into finally upgrading? And which OS does v3 prefer?  
> >  
> > Can v2.2 and v3 inhabit the same computer without fighting over the  
> > Doritos and the remote?  
> >  
> > Should I just forget PARIS (like Debra Winger and Billy Crystal)?  
> >  
> > Thank you so much,  
> >  
> > Sarah  
> >  
> > [www.sarahtonin.com/wayward.htm](http://www.sarahtonin.com/wayward.htm)  
> >  
> > With reference to hearing, has anyone had a freq/amp plot done of their hearing? Would be interesting. I wouldnt really care much as long as it was flat. But I would guess the highs would go first with age.

"John" <no@no.com> wrote in message news:4442df2f\$1@linux...  
> ear candles are folklore and don't work  
>  
> Bill Lorentzen wrote:  
> > Ear candles are cool: these are hollow, narrow candles which somehow melt  
> > the wax and pull it out of your ear. The stuff that comes out is pretty  
> > strange.  
> >  
> > Bill  
> >  
> > "John" <no@no.com> wrote in message news:44428227@linux...  
> >> aren't ear cleaning drops a lot easier ?  
> >>  
> >> Cujo wrote:  
> >>>  
> >>> <http://news.bbc.co.uk/2/>

---

Subject: Re: Peluso Mic Mods  
Posted by [cujo](#) on Tue, 21 Mar 2006 15:43:17 GMT  
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>> america  
>> can be pretty hard to find down here in Australia. Our range of European  
>> beers is getting better, especially if you shop in the right places, but  
>> there's not that much from the U.S.  
>>

>> But if you have favourite beer, give it a shot,I'd love to know what it

>> is.

>> I'll see if I can't find some of them and give them a go. :o)

>>

>> I mean you guys must know something about beer. ;o)

>>

>> Cheers,

>> Kim.

>

>version 3 works with adats in ME/98. It's the jump to XP that makes adats not work. The adat 9 pin sync works with other sources, (under XP) just not with adats.

Rod

"Aaron Allen" <nospam@not\_here.dude> wrote:

>>> Sarah wrote:

>>> > Hi gang,

>>> > I asked this question, or something like it, many months ago, but

>>> > nursing school's data overload has long since pushed all your responses

>>> > right out of my brain.

>

>>> > The question is, to version 3 or not to version 3? The only thing

>>> > I

>>> > remember that attracted me to it was the ability to render tracks,

>>> > which

>>> > sounded like a handy feature.

>>> >

>>> > Any notable problems with v3?

>

> Rendering: don't use DOS unfriendly characters or naming. No spaces, no

>@#\$\$^&(\*\_ type characters and use 8 or less characters in the channel strip.

>It is indeed a very handy feature.

> Compact files: Doesn't work, don't bother.

> Midi: sucks, don't bother.

> Ver3 also likes a little more cache than 2.2 in the config file.

> Native mixes: just don't. They work, but they sound sterile and as DJ

>can tell you they have some real dangerous quirks.

> Another biggie is, welcome to the world of PACE. Scour the paris

>websites and follow the instructions for use with XP. Also, realize that

by

>going XP your adat machines (if you even have any) will no longer follow

>with the 9 pin sync and you can only have one adat card per MEC. Some ppl

>have the 9 pin sync working with other sources, but I never got it to lock

>up to a real adat machine. I can't remember if the adat machines worked for

>some or not on ver 3 and ME/9x. I sold my adats and stopped trying years ago - might not have all the details right on this one.

> Version 3 also doesn't have the DSP effects list problem 2.xx does. You

>can actually see them all when you add the freebies Chuck gave away (again, see the paris websites for info hosted by various members here). Speaking of

>freebies.... FreakQ has issues, you probably wanna skip that one.

>

>>> > Would it be happy on a old Pentiumosaurus w/Windows '98? Or would

>>> > I

>>> > have to talk the owner into finally upgrading? And which OS does v3

>> prefer?

>

>Dunno about that. I use WinXP here. Seems like I may have installed to ME at

>one point, but I don't remember details

---

---

Subject: Re: Peluso Mic Mods  
Posted by [Nil](#) on Wed, 22 Mar 2006 14:54:19 GMT  
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"\_blank">1@linux...

> >>

> >> Hi,

> >> The eds transfer thing could be the answer to how Paris handles things.

> >> Becuase I had a couple of eds crads stop working on my system and they

> were

> >> happily working on other ( I had recently bought some ) made me stop

> >checking.

> >>

> >> Until that time I had found that the 8,16 was the best candidate.

> >> Paris worked with NO latency with VST !!

> >> Thats why senderella was working REALTIME.

> >> The magic number for that is the 8 as first number which means that

paris

> >> works w

---

---

Subject: Re: Peluso Mic Mods  
Posted by [Cujjo](#) on Thu, 23 Mar 2006 03:10:41 GMT  
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so a separate volume for the eq'ed vox,  
>>then  
>>> > >>add  
>>> > >>>> some dreamverb or Realverb and use the dry vocal again as feed  
>!,  
>>> then  
>>> > >>you  
>>> > >>>> have also the reverb volume as separate to add it on top of the  
>>dry,  
>>> > >  
>>> > >>>> compressed  
>>> > >>>> equed vox, all time alligned !!!  
>>> > >>>> If you use two tracks with same vox as stereo you can also have  
>a  
>>> panpot  
>>> > >>>> for every UAD1 instance across the stereo field and the stereo  
>>reverb  
>>> > >>  
>>> > >>>> return  
>>> > >>>> and the stereo delays etc all these for 4096 samples as total,  
>>isn't  
>>> > >that  
>>> > >>>> great !  
>&

---

Subject: Re: Peluso Mic Mods  
Posted by [Miguel Vigil \[1\]](#) on Sun, 26 Mar 2006 19:47:13 GMT  
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---

2@linux...  
> >> You gotta do the kids first man, or it loses it's 'mob/bad guy' effect.  
> >> Pfft.. newbies. :)  
> >>  
> >> AA  
> >>  
> >> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message  
> >> news:44448aea\$1@linux...  
> >> > Worst mistake of my life. I wish I had never been born. I can't even  
> >> begin  
> >> > to describe how badly this POS has hosed my system. If it wasn't for  
> >> > Ghost,  
> >> > I'd be slitting my wrists right about now.  
> >> >



>After v3 install reboot.  
>  
>Launch v3 just to make sure all is well. (you may have to tweak your new  
  
>PARIS.cfg file)  
>  
>Close v3  
>  
>Drag the desktop copy of 2.2 back to it's original location.  
>  
>You're done. Now you can lauch either.  
>  
>Now for my secret tip of the day, just for kicks, or for organization and  
  
>time's sake, for any folks who use both versions on one OS install, if you  
  
>got a folder in which you worked a project with 2.2, place a copy of the  
2.2  
>executable in that folder. Worked the contents of another folder with  
>3.0?... put a copy of the v3 .exe in that folder. Double Click either and  
  
>they fire up and run just like they're running from their respective install  
  
>dirs.  
>  
>I've mentioned this before but I think I'm probably the only guy doing it.  
>  
>Dubya  
>  
>Oh and while at it,  
Can we automate XF sends? also besides the sample accurate nudging can we  
make a key command to toggle between "During Rcid" and "Always Monitor Input"?

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>  
>  
>James,  
>That's outside the box for sure! Good idea.  
>It's all in the implementation... =20  
>  
>All of these Paris fixes are so heavily ridden  
>with work. I wonder if anyone has that much time.  
>ID sure isn't giving or selling anything away. =20  
>I'll never know why.  
>Tom  
>  
> "James McCloskey" <excelsm@hotmail.com> wrote in message =

>news:4445c390\$

---

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Subject: Re: Peluso Mic Mods  
Posted by [Cujjo](#) on Sun, 26 Mar 2006 19:58:37 GMT  
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"\_blank">1@linux...  
> >>  
> >> would you guys be willing to pay for a VST to EDS FX wrapper? What  
=  
>do  
> you  
> >> think it would be worth?  
> >>  
> >>  
> >> "James McCloskey" <excelsm@hotmail.com> wrote:  
> >>>  
> >>>I'm kind of thinking out loud.  
> >>>  
> >>>What kind of native plugins would you guys like to see developed =  
>for=20  
> >>>Paris?  
> >>>  
> >>>  
> >>>What do you think you guys would be willing to pay for these =  
>plugins?  
> >>>  
> >>>If we could get the algorithms ported from the Ensoniq DP pro, what  
=  
>would  
> >>>you guys be willing to pay for that?  
> >>>  
> >>>I'm not sure that this is possible, but, what would you guys be =  
>willing  
> >> to  
> >>>pay for automatic plugin delay compensation?  
> >>>  
> >>>If you could have somebody do coding work for Paris, what would you  
=  
>have  
> >>>them do? What would you be willing to pay for this =  
>software/service?  
> >>>  
> >>>I may have somebody interested.  
> >>>  
> >>>James  
> >>

```
> >
> >
> >I choose Polesoft Lockspam to fight spam, and you?
> >http://www.polesoft.com/refer.html=20
> >
> >
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>James,</FONT></DIV>

>Good=20
>idea.</FONT></DIV>

>
></FONT></DIV>

><DIV><FONT face=3DArial size=3D2>All of these Paris fixes are so heavily
=
>
>ridden</FONT></DIV>

>that much=20
>time.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>ID sure isn't giving or =

><DIV><FONT face=3DArial size=3D2>I'll never know why.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"James McCloskey" <<A=20
> href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> wrote =
>in message=20
> <A =
>href=3D"news:4445c390$1 @linux">news:4445c390$1 @linux</A>...</DIV><BR>I =
>was=20
```

>EDS card,=20  
> it doesn't<BR>sound like it would work.<BR><BR><BR>"Aaron Allen" =  
><<A=20  
> href=3D"mailto:nospam@not\_here.dude">nospam@not\_here.dude</A>>=20  
> wrote:<BR>>If the delay is not ridiculous, yes.<BR>>You do mean =  
>running=20  
> EDS algo's in VST, right?<BR>>AA<BR>><BR>><BR>>"James =  
>McCloskey"=20  
> <<A href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> =  
>wrote in=20  
> message <BR>>news:4445155e\$

---