

[View Forum Message](#) <> [Reply to Message](#)

<P cl

[View Forum Message](#) <> [Reply to Message](#)

[illegible]

[View Forum Message](#) <> [Reply to Message](#)

[illegible]

[View Forum Message](#) <> [Reply to Message](#)

5ms:</P>

Subject: Re: Our next Vietnam
Posted by [Deej](#) [5] on Tue, 04 Mar 2008 05:58:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Our next Vietnam
Posted by [rick](#) on Tue, 04 Mar 2008 09:41:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Our next Vietnam
Posted by [John \[1\]](#) on Tue, 04 Mar 2008 13:24:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Our next Vietnam
Posted by [TCB](#) on Tue, 04 Mar 2008 15:39:55 GMT
[View Forum Message](#) <> [Reply to Message](#)


```

>;      </SPAN></FONT><=
>SPAN STYLE=3D'font-size:18.0px'>3<BR>
></SPAN><FONT SIZE=3D"4"><SPAN STYLE=3D'font-size:24.0px'>  &nb=
>sp;      &=
>nbsp;    =
>;      &nb=
>sp;      </SPAN></FONT><SPAN STYLE=
>=3D'font-size:18.0px'>  Lookahead 5ms:<BR>
></SPAN><FONT SIZE=3D"4"><SPAN STYLE=3D'font-size:24.0px'>Comp, Gate, BarbEQ,
Fr=
>eakQ      =
>;      &nb=
>sp;      <=
>/SPAN></FONT><SPAN STYLE=3D'font-size:18.0px'>230<BR>

> Comp, DeEsser      &=
>nbsp;    =
>;      </SPAN></FONT><SPAN STYLE=3D'=
>font-size:18.0px'>211<BR>
></SPAN><FONT SIZE=3D"4"><SPAN STYLE=3D'font-size:24.0px'>Multiband comp
&=
>nbsp;

```

Subject: Re: Our next Vietnam
 Posted by [Sarah](#) on Wed, 05 Mar 2008 14:12:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

```

&n=
>bsp;      =
>  </SPAN></FONT><SPAN STYLE=3D'font-size:18.0px'> =
>      &nbs=
>p;      &n=
>bsp;      65<BR>
></SPAN><FONT SIZE=3D"4"><SPAN STYLE=3D'font-size:24.0px'>Ultra Pitch &nbs=
>p;      &n=
>bsp;      =
>  </SPAN></FONT><SPAN STYLE=3D'font-size:18.0px'> =
>      &nbs=
>p;      &n=
>bsp;      8239<BR>
></SPAN><FONT SIZE=3D"4"><SPAN STYLE=3D'font-size:24.0px'>X Click, X Noise
=
>;      &nb=
>sp;      </SPAN></FONT><SPAN STYLE=3D'font-size:=
>18.0px'>      &=
>nbsp;    =
>;      2624<BR>

```

>X Noise
