
Subject: Peluso Mic Mods

Posted by [cujo](#) on Mon, 20 Mar 2006 22:39:30 GMT

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t; So.....

>>>>>>>>

>>>>>>>> Is there an electronic drum set with lots of pads that is

>>>>>>>> reliable?

>>>>>>>> Is there a windows midi interface program for it?

>>>>>>>>

>>>>>>>>

Subject: Re: Peluso Mic Mods

Posted by [Craig Mitchell](#) on Tue, 21 Mar 2006 03:14:39 GMT

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urchased sample sets or drums recorded by you.

>>

>> It is limited only by hard drive space and some reasonable minimum amount
>> of RAM.

>>

>> So yes, right now I think Battery 2 comes the closest to doing what you

>> are asking. It's the closest I've seen to what I want in a DDrum 5. It

>> also has some other tricks like built-in compression and EQ on a per cell

>> basis, and the ability to modulate things (wav delay by velocity, for

>> example, to cut off the initial attack on softer hits).

>>

>> HiHats are a matter of tuning a controller range to switch between sample

>> sets for closed, half open, open. In my setup, the DDrum h

Subject: Re: Peluso Mic Mods

Posted by [Deej \[1\]](#) on Tue, 21 Mar 2006 05:41:46 GMT

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ound

>>> libraries? Realistically I'd like about 20 drum sets stored in the box

>>> using exactly the drum samples I supply. Of course it needs to allow me

>>> to easily assign the samples to each pad and set pan/volume positions

>>> easily. I played a roland at guitar center and thought the sounds were

>>> hip hop oriented and sucked for rock/jazz.

>>>

>>> And do any of them have a highhat that works right?

>>>

>>> Thanks !!

>>>

>>> Jamie K wrote:

>>>>

>>>> For electronic drums: My DDrum 4 kit has taken a serious beating for
>>>> years without complaints or failure. I have the cast precision pads
>>>> which they don't make anymore but you can find that version of the kit
>>>> used on ebay. I've replaced the heads with long lasting mesh heads
>>>> which I prefer to the standard drum heads, but you can use either with
>>>> those pads. This setup offers positional sensing.

>>>>

>>>> For live I use the internal sounds which are reasonably responsive and
>>>> convincing

Subject: Re: Peluso Mic Mods

Posted by [Deej \[1\]](#) on Tue, 21 Mar 2006 14:33:15 GMT

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without fighting over the

>> > Doritos and the remote?

Yes. Install them to different paths. Install 2.2 first, then 3. Something like C:\Paris and C:\ParisPro would do just fine. Keep in mind Paris 2.xx and older will NOT open a Paris 3 PPJ if you saved any DSP effects to an Aux.

>> > Should I just forget PARIS (like Debra Winger and Billy Crystal)?

>> >

>> > Thank you so much,

>> >

>> > Sarah

>> >

>> > www.sarahtonin.com/wayward.htm

Did I forget anything guys and gals?

AA

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>You should have one in Pilzn, the otherwise unremarkable Czech town that lends its name. Freaking unbelievable.

TCB

"Bill Lorentzen" <bill@lorentzen.ws> wrote:

>I forgot about Pilsner Urquell. That's a very nice sip.

>
>Bill
>
>"TCB" <nobody@ishere.com> wrote in message news:4442969a\$1@linux...
>>
>> Most people here are recommending British ales and US microbrews that

>> knock
>> off British ales. Other than the odd ice cold Newcastle (super dark malty
>> tasting, almost no hops) and once in a while a Guinness, I _vastly_ prefer
>> really good German/Czech style lagers to British ales. A lot of the
>> 'imported'
>> German beers in the US are actually made in Poughkeepsie and have German

>> labels
>> on them. The same might be true in Australia, I'm not sure. Stateside
the
>> best actual German from Germany import I've tasted is Weinstephaner. My

>> favorite
>> beer when I was in Austria was Hacker-Pschorr, one of the five famous

>> Munich
>> beer labels. Unfortunately the US version of it doesn't taste nearly as

>> good,
>> though I think it is brewed in Germany and imported. Maybe they just send
>> us the bad kegs. For Czech lagers Pilsner Urquell is very good (though

>> again
>> not as good as it was in Czech Republic) as is Budweiser Budvar not to
be
>> confused with American Budweiser. In the US the Czech company finally

>> settled
>> with US Budweiser for stealing their name and now market their beer as

>> Czechvar.
>> The finest macro beer (and one of the finest including micros) I have
ever
>> had in my life was a Budvar on tap in a bar where my band played in
>> Prague.
>> The imported version is about as go

Subject: Re: Peluso Mic Mods
Posted by [cujo](#) on Tue, 21 Mar 2006 14:46:25 GMT

al Oregon breweries. There are reviews of these
> beers online. Black Butte Porter is kinda like Guinness Stout, but without
> the ear wax taste. (Oh, don't pretend you don't know what ear wax tastes
> like.)
>
> Actually, Black Butte is reminiscent of something we used to drink back in
> the 70's called Tooth's Sheaf Stout (say that 10 times fast), which you
> may have heard of.
>
> Hope this helps. :)
>
> Sarah
>
>
> "Kim" <hiddensounds@hotmail.com> wrote in message news:44419d24\$1@linux...
>>
>>
>> Now, some of you may have picked up that I enjoy the odd beer. ;o)
>>
>> I actually have a beer fridge with a glass door and all, which has a
>> selection
>> of 12 beers, from all over the place, at all times, and I try and rotate
>> which beers are in the fridge each month when I do my beer shopping. :o)
>&

Subject: Re: Peluso Mic Mods
Posted by [Neil](#) on Tue, 21 Mar 2006 15:01:07 GMT
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gt;
>> So I was thinking that surely some of you have some great beer
>> suggestions
>> for me. The difficult part is of course that boutique beers from north
>> america
>> can be pretty hard to find down here in Australia. Our range of European
>> beers is getting better, especially if you shop in the right places, but
>> there's not that much from the U.S.
>>
>> But if you have favourite beer, give it a shot, I'd love to know what it
>> is.
>> I'll see if I can't find some of them and give them a go. :o)
>>
>> I mean you guys must know something about beer. ;o)
>>
>> Cheers,

>> Kim.

>

>The Graphic EQ is excellent. Try it in XP. If it works for you it will be a far superior setup.

Sarah wrote:

> Hi gang,

>

> I asked this question, or something like it, many months ago, but
> nursing school's data overload has long since pushed all your responses
> right out of my brain.

>

> The question is, to version 3 or not to version 3? The only thing I
> remember that attracted me to it was the ability to render tracks, which
> sounded like a handy feature.

>

> Any notable problems with v3?

>

> Would it be happy on a old Pentiumosaurus w/Windows '98? Or would I
> have to talk the owner into finally upgrading? And which OS does v3 prefer?

>

> Can v2.2 and v3 inhabit the same computer without fighting over the
> Doritos and the remote?

>

> Should I just forget PARIS (like Debra Winger and Billy Crystal)?

Subject: Re: Peluso Mic Mods

Posted by [cujo](#) on Tue, 21 Mar 2006 15:18:55 GMT

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||

> be a far superior setup.

>

> Sarah wrote:

> > Hi gang,

> >

> > I asked this question, or something like it, many months ago, but
> > nursing school's data overload has long since pushed all your responses
> > right out of my brain.

> >

> > The question is, to version 3 or not to version 3? The only thing I
> > remember that attracted me to it was the ability to render tracks, which
> > sounded like a handy feature.

> >

> > Any notable problems with v3?

> >

> > Would it be happy on a old Pentiumosaurus w/Windows '98? Or would I

> > have to talk the owner into finally upgrading? And which OS does v3 prefer?
> >
> > Can v2.2 and v3 inhabit the same computer without fighting over the
> > Doritos and the remote?
> >
> > Should I just forget PARIS (like Debra Winger and Billy Crystal)?
> >
> > Thank you so much,
> >
> > Sarah
> >
> > www.sarahtonin.com/wayward.htm
> >
> > With reference to hearing, has anyone had a freq/amp plot done of their hearing? Would be interesting. I wouldn't really care much as long as it was flat. But I would guess the highs would go first with age.

"John" <no@no.com> wrote in message [news:4442df2f\\$1@linux...](mailto:news:4442df2f$1@linux...)
> ear candles are folklore and don't work
>
> Bill Lorentzen wrote:
> > Ear candles are cool: these are hollow, narrow candles which somehow melt
> > the wax and pull it out of your ear. The stuff that comes out is pretty
> > strange.
> >
> > Bill
> >
> > "John" <no@no.com> wrote in message news:44428227@linux...
> >> aren't ear cleaning drops a lot easier ?
> >>
> >> Cujo wrote:
> >>>
<http://news.bbc.co.uk/2/>

Subject: Re: Peluso Mic Mods
Posted by [cujo](#) on Tue, 21 Mar 2006 15:43:17 GMT
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>> america
>> can be pretty hard to find down here in Australia. Our range of European
>> beers is getting better, especially if you shop in the right places, but
>> there's not that much from the U.S.
>>

>> But if you have favourite beer, give it a shot,I'd love to know what it

>> is.

>> I'll see if I can't find some of them and give them a go. :o)

>>

>> I mean you guys must know something about beer. ;o)

>>

>> Cheers,

>> Kim.

>

>version 3 works with adats in ME/98. It's the jump to XP that makes adats not work. The adat 9 pin sync works with other sources, (under XP) just not with adats.

Rod

"Aaron Allen" <nospam@not_here.dude> wrote:

>>> Sarah wrote:

>>> > Hi gang,

>>> > I asked this question, or something like it, many months ago, but

>>> > nursing school's data overload has long since pushed all your responses

>>> > right out of my brain.

>

>>> > The question is, to version 3 or not to version 3? The only thing

>>> > I

>>> > remember that attracted me to it was the ability to render tracks,

>>> > which

>>> > sounded like a handy feature.

>>> >

>>> > Any notable problems with v3?

>

> Rendering: don't use DOS unfriendly characters or naming. No spaces, no

>@#\$^&(*_ type characters and use 8 or less characters in the channel strip.

>It is indeed a very handy feature.

> Compact files: Doesn't work, don't bother.

> Midi: sucks, don't bother.

> Ver3 also likes a little more cache than 2.2 in the config file.

> Native mixes: just don't. They work, but they sound sterile and as DJ

>can tell you they have some real dangerous quirks.

> Another biggie is, welcome to the world of PACE. Scour the paris

>websites and follow the instructions for use with XP. Also, realize that

by

>going XP your adat machines (if you even have any) will no longer follow

>with the 9 pin sync and you can only have one adat card per MEC. Some ppl

>have the 9 pin sync working with other sources, but I never got it to lock

>up to a real adat machine. I can't remember if the adat machines worked for

>some or not on ver 3 and ME/9x. I sold my adats and stopped trying years ago - might not have all the details right on this one.

> Version 3 also doesn't have the DSP effects list problem 2.xx does. You

>can actually see them all when you add the freebies Chuck gave away (again, see the paris websites for info hosted by various members here). Speaking of

>freebies.... FreakQ has issues, you probably wanna skip that one.

>

>>> > Would it be happy on a old Pentiumosaurus w/Windows '98? Or would

>>> > I

>>> > have to talk the owner into finally upgrading? And which OS does v3

>> prefer?

>

>Dunno about that. I use WinXP here. Seems like I may have installed to ME at

>one point, but I don't remember details

Subject: Re: Peluso Mic Mods
Posted by [Nil](#) on Wed, 22 Mar 2006 14:54:19 GMT
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"_blank">1@linux...

> >>

> >> Hi,

> >> The eds transfer thing could be the answer to how Paris handles things.

> >> Becuase I had a coupleof eds crads stop working on my system and they

> were

> >> happily working on other (I had recently bought some) made me stop

> >checking.

> >>

> >> Until that time I had found that the 8,16 was the best candidate.

> >> Paris worked with NO latency with VST !!

> >> Thats why senderella was working REALTIME.

> >> The magic number for that is the 8 as first number which means that

paris

> >> works w

Subject: Re: Peluso Mic Mods
Posted by [Cujjo](#) on Thu, 23 Mar 2006 03:10:41 GMT
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so a separate volume for the eq'ed vox,
>>then
>>> > >>add
>>> > >>> some dreamverb or Realverb and use the dry vocal again as feed
>!,
>>> then
>>> > >>you
>>> > >>> have also the reverb volume as separate to add it on top of the
>>dry,
>>> > >
>>> > >>> compressed
>>> > >>> equed vox, all time aligned !!!
>>> > >>> If you use two tracks with same vox as stereo you can also have
>a
>>> panpot
>>> > >>> for every UAD1 instance across the stereo field and the stereo
>>reverb
>>> > >>
>>> > >>> return
>>> > >>> and the stereo delays etc all these for 4096 samples as total,
>>isn't
>>> > >that
>>> > >>> great !
>&

Subject: Re: Peluso Mic Mods
Posted by [Miguel Vigil \[1\]](#) on Sun, 26 Mar 2006 19:47:13 GMT
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2@linux...
> >> You gotta do the kids first man, or it loses it's 'mob/bad guy' effect.
> >> Pfft.. newbies. :)
> >>
> >> AA
> >>
> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
> >> news:44448aea\$1@linux...
> >> > Worst mistake of my life. I wish I had never been born. I can't even
> >> begin
> >> > to describe how badly this POS has hosed my system. If it wasn't for
> >> > Ghost,
> >> > I'd be slitting my wrists right about now.
> >> >

>After v3 install reboot.
>
>Launch v3 just to make sure all is well. (you may have to tweak your new

>PARIS.cfg file)
>
>Close v3
>
>Drag the desktop copy of 2.2 back to it's original location.
>
>You're done. Now you can launch either.
>
>Now for my secret tip of the day, just for kicks, or for organization and

>time's sake, for any folks who use both versions on one OS install, if you

>got a folder in which you worked a project with 2.2, place a copy of the
2.2
>executable in that folder. Worked the contents of another folder with
>3.0?... put a copy of the v3 .exe in that folder. Double Click either and

>they fire up and run just like they're running from their respective install

>dirs.
>
>I've mentioned this before but I think I'm probably the only guy doing it.
>
>Dubya
>
>Oh and while at it,
Can we automate XF sends? also besides the sample accurate nudging can we
make a key command to toggle between "During Rcird" and "Always Monitor Input"?

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>James,
>That's outside the box for sure! Good idea.
>It's all in the implementation... =20
>
>All of these Paris fixes are so heavily ridden
>with work. I wonder if anyone has that much time.
>ID sure isn't giving or selling anything away. =20
>I'll never know why.
>Tom
>
> "James McCloskey" <excelsm@hotmail.com> wrote in message =

Subject: Re: Peluso Mic Mods
Posted by [Cujjo](#) on Sun, 26 Mar 2006 19:58:37 GMT
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"_blank">1@linux...
> >>
> >> would you guys be willing to pay for a VST to EDS FX wrapper? What
=
>do
> you
> >> think it would be worth?
> >>
> >>
> >> "James McCloskey" <excelsm@hotmail.com> wrote:
> >>>
> >>>I'm kind of thinking out loud.
> >>>
> >>>What kind of native plugins would you guys like to see developed =
>for=20
> >>>Paris?
> >>>
> >>>
> >>>What do you think you guys would be willing to pay for these =
>plugins?
> >>>
> >>>If we could get the algorithms ported from the Ensoniq DP pro, what
=
>would
> >>>you guys be willing to pay for that?
> >>>
> >>>I'm not sure that this is possible, but, what would you guys be =
>willing
> >> to
> >>>pay for automatic plugin delay compensation?
> >>>
> >>>If you could have somebody do coding work for Paris, what would you
=
>have
> >>>them do? What would you be willing to pay for this =
>software/service?
> >>>
> >>>I may have somebody interested.
> >>>
> >>>James
> >>

```

> >
> >
> >I choose Polesoft Lockspam to fight spam, and you?
> >http://www.polesoft.com/refer.html=20
> >
> >
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>James,</FONT></DIV>

>Good=20
>idea.</FONT></DIV>

>
></FONT></DIV>

><DIV><FONT face=3DArial size=3D2>All of these Paris fixes are so heavily
=
>
>ridden</FONT></DIV>

>that much=20
>time.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>ID sure isn't giving or =

><DIV><FONT face=3DArial size=3D2>I'll never know why.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"James McCloskey" <<A=20
> href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> wrote =
>in message=20
> <A =
>href=3D"news:4445c390$1@linux">news:4445c390$1@linux</A>...</DIV><BR>I =
>was=20

```

>EDS card,=20
> it doesn't
sound like it would work.

"Aaron Allen" =
><<A=20
> href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude>=20
> wrote:
>If the delay is not ridiculous, yes.
>You do mean =
>running=20
> EDS algo's in VST, right?
>AA
>
>
>"James =
>McCloskey"=20
> <excelsm@hotmail.com> =
>wrote in=20
> message
>news:4445155e\$
