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Subject: OT I need a good 8x8 Midi Patch bay MIDI gurus unite!

Posted by [Tom Bruhl](#) on Mon, 06 Feb 2006 22:46:43 GMT

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e had

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>>

>>>no problems with them. I think maybe 1 or 2 bad boards which believe me

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>>

>>>is really low.

>>>

>>>Chris

>>>

>>>

>>>Neil wrote:

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>>>>It's a 600-watt power supply, so that shouldn't be a problem...

>>>>anyway, I finally got it to work... had to reload the USB

>>>>drivers this time, then reload the license control drivers.

>>>>

>>>>I'm almost tempted to just go get a new mobo since this has

>>>>been so flaky from the start, but now that it's working, I'll

>>>>give it a shot for awhile & see if it's decided to settle into

>>>>some level of stability... I hope so, because with this kind of

>>>>work, we all know that the only thing worse than "slow"

>>>>is "unstable".

>>>>

>>>>Neil

>>>>

>>>>

>>>>Chris Ludwig <[chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com)> wrote:

>>>>

>>>>

>>>>>Hi Neil,

>>>>>I haven't seen anyone but you so far using this model board so far but

>>

>> I

>>

>>>>

>>>>>assume you wanted to be a guinea pig for it..)

>>>>>It sounds to me like you more than like have a flaky motherboard which

>>

>>

>>>>>may be just that board you have or a piece of hardware that just doesn't

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>>>>

>>>>>like that motherboard i.e., Ram, hard drives, video card. Do you have

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>> at  
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>>>>  
>>>>>least a 450 watt PS? Most all the new board need allot of juice. Are  
you  
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>>>>  
>>>>>using an ATI X series video card?  
>>>>>  
>>>>>  
>>>>>  
>>>>>Chris  
>>>>>  
>>>>>  
>>>>>  
>>>>>Neil wrote:  
>>>>>  
>>>>>  
>>>>>  
>>>>>>Hey Chris...  
>>>>>>  
>>>>>>OK, check out this rant, and considering the timing of this  
>>>>>>thread, it's pretty relevant:  
>>>>>>  
>>>>>>I decided recently to upgrade my mobo & CPU, because I  
>>>>>>purchased CubaseSX v3, and apparently that app is more CPU-  
>>>>>>intensive than the v1.xx I was running (a couple of projects I  
>>>>>>had going were pushing the limit already, but when I tried  
>>>>>>running them in v3, they started to glitch & have playback  
>>>>>>problems - you could see the CPU meter in the "VST Performance"  
>>>>>>window, go up a little more than it had in v1.xx - apparently  
>>>>>>just enough to cause problems). So I get a new mobo/CPU combo -  
>>>>>>an AMD Athlon 64 3000+ sitting on a Gigabyte GA-K8U with a ULi  
>>>>>>M1689 chipset.  
>>>>>>  
>>>>>>I install the new stuff, and expect the usual - a few glitches,  
>>>>>>a handful of reboots, and we're off & running, right? Nope.  
>>>>>>This thing has been a nightmare from day one - lots of issues,  
>>>>>>including getting stuck in a boot loop that took me half-dozen  
>>>>>>attempts of having to boot into "safe" mode in order to undo,  
>>>>>>and finally, getting stuck in another boot loop, at which point  
>>>>>>I even brought it to a service tech - never had to do that  
>>>>>>before... ended up having to wipe the hard drive clean,  
>>>>>>reformat, and reinstall WinXP.  
>>>>>>  
>>>>>>OK, so now it should be OK, right? I try to install the drivers  
>>>>>>for my RME Multiface, and no luck, the PC is not recognizing it.

>>>>>>I e-mail Synthax (the folks that do RME support for the US),  
>>>>>>and they tell me that it might be my card - which is an older  
>>>>>>version and has been known on some systems to have problems -  
>>>>>>but the good news is for \$40 and a return of my card, I can get  
>>>>>>a factory refurb which addresses these issues. So in the  
>>>>>>meanwhile I decide to buy a new card, since I've been wanting  
>>>>>>to go to 16 inputs anyway & I have two of the Multiface i/o  
>>>>>>boxes.  
>>>>>>  
>>>>>>I get the new card, install it, load the drivers, and after  
>>>>>>several hours of trying every combination of possible drivers,  
>>>>>>flash updates to the firmware, clearing out extraneous entries  
>>>>>>&g

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