
Subject: Re: Observations on a couple of Plugins
Posted by [Don Nafe](#) on Wed, 22 Mar 2006 14:37:06 GMT
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t;>>> With that latency you can work your automation better right ?

>>>>

>>>> The how on my next post just curious to see if anyone is quick enough

>>to

>>>> respond that he likes what he reads :)

>>>> Regards,

>>>> Dimitrios

>>>

>>>

>>This is starting to tempt me. 4096 samples isn't impossible to work with using Paris automation. Actually, you could create a mix template with Sampleslide set to 384 samples on each channel. then it would be as simple as opening as many UAD-1 plugins as you wanted on any track and nudging that track by 100ms in the Paris editor. Might take a bit of getting used to with real time fader moves, but this same thing happens in heavy track count projects in Cubase SX using the Houston controller if I have the buffer settings boosted. It's just a matter of getting the feel of it.

*^&%\$%\$#^&^\$ Dimitrios!!!!!!.....I guess I may have to try this when I get the time.

Now I'm going to have to rethink how to get 3 x EDS cards and 4 UAD cards happening in a Magma. (actually, I already know *exactly* how it will work as far as IRQ assignments go when interfacing with my mobo ;.)

but then I'll need to figure out how to be able to use Paris with a dual core CPU on an ASUS A8V mobo so I can move it all over to my Cubase DAW.

;o)

"Dimitrios" <musurgio@otenet.gr> wrote in message news:4443b0ad\$1@linux...

>

> Hey guys, To clear things up !!

> USING CHAINER you DON'T risk your PARIS !!

> I just had my second thoughts on using the eds transfer string 8,16 which

> is a complete different thing ok ?

>

> Secondly you have to go to www.spinaudio.com and download the free Lite Spinaudio

> wrapper...

>

> Then find chainer as a demo and try the UAD-1 scenario of no more than

4096

> samples latency no matter how many UAD plugins you are using per track..
>
> Chainer has 10 pages
> You just open on each page a input module and then a UAD1 plugin
> All ten pages are either summed to output or to another page !!
> Possibilities are endless.
> You don't risk anything again ...
>
> You have though to have UAD1 or Powercore cards to have a true benefit...
>
> For those not having that you can still use the ten Chainer pages as for
> your advantage.
> Each page can have its own plugin (vst) like page 1 a compressor page two
> an equaliser (from dry signal not compressed !) page three a reverb (from
> dry signal feeding again) and then with separate volume you can either
output
> directly or bus it to another chainer's page for a total plugin like a
limiter
> !
>
> You can ske questions , that means that I don't do all these just for me.
> Regards,
> Dimitrios
>
> "cujo" <chris@nospamapplemanstudio.com> wrote:
> >
> >
> >Oh man, D
> >I really would like to try this stuff out, but I must admit to being
chicken.
> >as my system works, I fear changing anything!
> >
> >
> >
> >"Dimitrios" <musurgio@otenet.gr> wrote:
> >>
> >>Dear Don,
> >>No they did not want to try it out eventually.
> >>It is like wormhole only two or three of use eventually bought this so
> we
> >>can not expect much of a Paris oriented support if the plugin does not
> qualifies
> >>for

Subject: OT: Observations on a couple of Plugins

Posted by [Neil](#) on Wed, 22 Mar 2006 15:35:29 GMT

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br />

>>for other users too.

>>Regards,

>>Dimitrios

>>

>>"Don Nafe" <dnafe@magma.ca> wrote:

>>>Hey Dimitrios

>>>

>>>Back in September you mentioned that Spinaudio could make a VST2ASIO for

>>

>>>Paris

>>>

>>>Any word?

>>>

>>>Don

>>>

>>>"Dimitrios" <musurgio@otenet.gr> wrote in message [news:444378ce\\$1@linux...](mailto:news:444378ce$1@linux...)

>>>>

>>>> Hello,

>>>> Today must be my day and yours by the way...

>>>> The chainer still amazes me !!

>>>> See what I found !!!

>>>>

>>>> You are a UAD1 and maybe 3 and 4 UAD1 users (DJ how are you ?) and you

>>

>>>> would

>>>> like to put say 3-4 UAD1 plugins on one audio track like say a vox,
maybe

>>>> a 1176LN and then a cambridge eq and a dreamverb for the vox only and

>>then

>>>> maybe a limiter plug all UAD1 plugz, that would normally in your situation

>>>> using FXpansion give you 4 time 16384 sample latency means 65536 sample

>>

>>>> latency

>>>> or in ms 1486.08 which means around 1.5 sec latency, hoo...

>>>> This is much !!

>>>> Now if you have chainer you will be able to put at least !! (I can

>>>> confirm

>>>> later for more) 10 instances of UAD1 plugins on same audiotrack without

>>>> adding latency !!

>>>> Means if you use chainer (come on buy ity ..) and the free spinaudio

>lite

>>>> to wrap chainer you would have for all 10 uad plugz (if you are crazy

>>

>>>> enough)

>>>> 4096 samples altogether means 92,8 ms !!!!!
>>>>
>>>> That is what I call a DISCOVERY.
>>>> I for sure am extermely happy with this.
>>>> Now see what you can do with all these.
>>>>
>>>> First using the compressor 1176LN you can put it to severe compressing
>>
>>>> where
>>>> then you have a volume to bus it on OUTPUT.
>>>> Then if you try an eq you are eq"ing the dry signal and not the compressed
>>>> !, and then you have also a separate volume for the eq'ed vox, then
>>add
>>>> some dreamverb or Realverb and use the dry vocal again as feed !, then
>>you
>>>> have also the reverb volume as separate to add it on top of the dry,
>
>>>> compressed
>>>> equed vox, all time alligned !!!
>>>> If you use two tracks with same vox as stereo you can also have a panpot
>>>> for every UAD1 instance across the stereo field and the stereo reverb
>>
>>>> return
>>>> and the stereo delays etc all these for 4096 samples as total, isn't
>that
>>>> great !
&g

Subject: Re: OT: Observations on a couple of Plugins
Posted by [Kim](#) on Wed, 22 Mar 2006 23:16:18 GMT
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s you want per track !!

ANOTHER uad1 BUG

When you will load your saved song it will say (uad1 prompt) time mismatch error,powercore cards do not do that and they work at 1024 samples latency with above scenario !!!!!!!!!!!

Regards,
Dimitrios

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>errrr.....let me explain.....Sampleslide would have 384 samples as a
>preset. It would just be inserted as a plugin at *0* ms. Then, on the
>channel you wanted to insert the UAD-1 plugin on, you would first enable
the

>384sample preset, then insert the UAD-1 plugin(s), then nudge the track
to
>the left by 100 *Paris* ms and you're done.
>
>;o)
>
>"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>news:4443bfc9@linux...
>> This is starting to tempt me. 4096 samples isn't impossible to work with
>> using Paris automation. Actually, you could create a mix template with
>> Sampleslide set to 384 samples on each channel. then it would be as simple
>> as opening as many UAD-1 plugins as you wanted on any track and nudging
>that
>> track by 100ms in the Paris editor. Might take a bit of getting used to
>with
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>> ;o)
>>
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>> > your advantage.
>> > Each pag

Subject: Re: Observations on a couple of Plugins
Posted by [Edna Sloan](#) on Thu, 23 Mar 2006 01:00:17 GMT
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>> > >>>> great !
>> > >>>> With that latency you can work your automation better right ?
>> > >>>>
>> > >>>> The how on my next post just curious to see if anyone is quick
>enough
>> > >>to
>> > >>>> respond that he likes what he reads :)
>> > >>>> Regards,
>> > >>>> Dimitrios
>> > >>>
>> > >>>
>> > >>
>> >
>>
>>
>

>After some new testing I cannot make UAD1 card suffer form the time error mismatch buffer thing.
Don't know if it is because I have put 4.2 UAD version.
I will let you know with this.
Dimitrios

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Dear DJ,
>Do you wanna make it for you more interesting !!!?
>You can use the free (I have also the code of it !) multifxvst wrapper
!!
>tHIS FROM INSIDE CHAINER !
>Now latency of UAD1 is reduced to 2048 samples !!!!!
>Don't you like it ?
>There is though a drawback, not for me but for mostb of you I guess, multifxvst
>according to my trials uses only 16bit files, I also do the same !
>Also please use the free Voxengo sample latency for the 384 samples nudge
>inside the chainer (vst) remember you will need chainer for all these...
>2048 samples for as many UAD1 plugins as you want per track !!
>
>ANOTHER uad1 BUG
>When you will load your saved song it will say (uad1 prompt) time mismatch
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>>
>>;o)
>>
>>"DJ" <animix_spam

Subject: Re: OT: Observations on a couple of Plugins
Posted by [TCB](#) on Thu, 23 Mar 2006 17:23:37 GMT
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om" target="_blank">no@no.com> wrote in message news:44428227@linux...
> >>> aren't ear cleaning drops a lot easier ?
> >>>
> >>> Cujo wrote:
> >>>>
> http://news.bbc.co.uk/2/hi/programmes/from_our_own_correspon_dent/4907154.stm
> >>
>I second that!

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>I'm not sure that this is possible, but, what would you guys be willing
to
>pay for automatic plugin delay compensation?
>
>I would pay \$300.00 without even thinking twice, just for this one feature
>if I could use UAD-1 cards..
>
>
>"James McCloskey" <excelsm@hotmail.com> wrote in message
>news:444444fa\$1@linux...
>>
>> I'm kind of thinking out loud.
>>
>> What kind of native plugins would you guys like to see developed for
>Paris?
>>

>>
>> What do you think you guys would be willing to pay for these plugins?
>>
>> If we could get the algorithms ported from the Ensoniq DP pro, what would
>> you guys be willing to pay for that?
>>
>> I'm not sure that this is possible, but, what would you guys be willing
to
>> pay for automatic plugin delay compensation?
>>
>> If you could have somebody do coding work for Paris, what would you have
>> them do? What would you be willing to pay for this software/service?
>>
>> I may have somebody interested.
>>
>> James
>
>Well, I'd think twice, which would take about 10 seconds,
then I would head to PayPal....

Me three...

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>> them do? What would you be willing to pay for this software/service?
>>
>> I may have somebody interested.
>>
>> James
>
>LOL! Like a small gray walnut.

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:44444626@linux...

> Is it grey, spongy and sort of convoluted?
>
>
> "Bill Lorentzen
