

Subject: *****FreakQ Update*****

Posted by [Mike Audet](#) on Tue, 25 Sep 2007 01:49:54 GMT

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g the =3D
>default =

project=3D20
>for sure. The only=20
</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>other thing that I still question is =
my
=3D
>move=20
of=3D20
>Paris to C:ParisPro=20
</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>I should think the default project =
will
=3D
>either=20
work=3D20
>or not. =20
Maybe</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>configs or something else is =3D
>fighting=20
during=3D20
>Paris=20
startup?</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2>Pats 42 - Miami 7 . . . Halftime and =
=3D
>the=20
=
games=3D20
>over.</DIV>
></DIV></FO=
NT=20
face=3D3DArial=20
=
size=3D3D2>Tom</DIV&g t;
></DIV></FONT=20
face=3D3DArial size=3D3D2>=20
</DIV>
></DIV></FONT face=3D3DArial=20
size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2>=20
=
</DIV>
></BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: =
#000000 2px=20
solid; MARGIN-RIGHT: 0px">
> </DIV>"Mike =
Audet"=20
<mike@....> wrote in message <A=3D20
> =20
=3D
>href=3D3D"<A=20
=
=

[news:471b6eb0\\$1@linux](#)>news:471b6eb0\$1@linux...</DIV>
Hi=3D=
20'>news:471b6eb0\$1@linux">news:471b6eb0\$1@linux...</DIV&=gt;
Hi=3D20
> =20

Tom,

Are you using a default project with =
PARIS? =20

I'm so
>sorry of=3D20
> this has =
been
asked and=20
answered already. If so, perhaps it =
=3D
>is=3D20
> =20
telling card zero to lock
to an external clock, which it =
can't=20
=3D
>because=3D20
> there isn't =
one.

It=20
would be interesting to attach an=20
external
=3D
>clock=3D20
> source to the MEC=20
and
then start PARIS to see how it behaves. =
=3D
>Or,=20
if=3D20
> the clock generator is fried,
tell =
paris to=20
lock externally and see
=3D
>what=3D20
> =
happens when an=20
external clock
source is applied.

Isn't =

there
=3D
>a=3D20
> master house synch switch =
in the cfg=20
file? I've never =3D
>used
it. =
=3D20
> Maybe=20
DJ could help with what that should/shouldn't be set=20
=3D
>to.

Wish I=3D20
> could =
do more than=20
think out loud...

Mike<BR&am p;gt;
 "Tom =
Bruhl"=20
=3D
><A=3D20
> href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>=3D20'>mailto=
:arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=
t; =20
wrote:
>
>&a mp;lt;BR>>Hi =
Mike,
>Well=20
I've been to .cfg =3D
>many a=3D20
> =
time.
>I've=20
seen that Mastercard setting as being 0
>but =
=3D
>maybe=20
it=3D20
> changed after removing the 4 =
other
>eds=20
cards for this round of=3D20
> =20
testing.
>
> If it's still 0 what else =
could this=20

be? =3D
>Busted=3D20
> =
 mobo?
>>I'm really=20
 in an idunno place right now. I'll be=3D20
> =20
 checking
>>seriously today again because of a session=20
 tomorrow=3D20
> =20
 =
 morning.
>>Tom
>& gt;
>>
>> =
 =20
 "Mike Audet"=3D20
> <mike@....> wrote in message =
 <A=3D20
> =3D
>href=3D3D"<A=20
 =
 href=3D'news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
>
&=
 g'>news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
&=
 >
>&g=3D
>t;=20
 =3D20
> Hi Tom,
>>
>> If =
 you've only=20
 got one card in, then the =3D
>
> Mastercard =
 =3D3D3D 0=20
 setting is =3D3D
>>right.
>& gt; =
 =3D
>The=20
 file is=3D20
> Paris.cfg, and it lives in the=20
 c:\program=3D20
> =20
 =
 files\Emu\PARIS
>=3D3D
> gt;PRO
>> =20
 =3D
> >folder.
>>
>& amp;gt;=3D20
> =
 I'd still=20
 check it out to see what it is set =
 to.
>>
>> =20
 =3D
>>If it=3D20
> is wrong, what you are =
 describing will=20
 happen.
>>
>> =
 =3D
>>Good=3D20
> =20
 luck!
>>
>> =20
 Mike
>>
>> "Tom Bruhl"=20
 =3D
>><A=3D20
> href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net=>=3D20'>mailto=
 :arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=
 t; =20
 wrote:
>> >
>> =20
 >
>> >Thanks=3D20
> =20
 Dimitrios.
>> >
>> >Mike =
 said the=20
 same=3D20
> thing. Is the ini in the Paris folde =
 or=20
 system=3D20
> =
 =3D3D
>>32?
>> >Do I=20

want the Master card to be 0=3D20
> absolutely? =
I only=20
have one card
> >in there =3D
>right=20
now=3D20
> and it's all freaky just the=20
same.
> >Tom
> =20
=3D
>
> >
> =
>
> =20
>
> > =3D20
> "Dimitrios" =
<<A=20
=3D
>href=3D3D"<A=20
=
href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=
bsp;=20
wrote in message =3D3D3D
> =20
=3D
>>news:471a0486\$1@linux...
> =
=3D20
> =20
>
> > Hi Tom <A=20
href=3D"mailto:!!@
>!!
> > Sorry=20
=3D
>to hear=3D20
> you still having problems =
like this=20
~!!
> > Must =3D
>be =
very=3D20
> =20
frustrating.
> > Open the Paris ini =
file and=20
=3D
>there change=3D20
> the mastercardoutput=20
with
=3D3D
>=3D3D3D
> =20
>your=3D20
> other
> > =
cards and=20
see what happens =3D
>!!
> =3D20
> =
> =20
Let me know.
> > =20
=3D
>Regards,
> =3D20
> > =20
Dimitrios
> >
> > =
"Tom=20
=3D
>Bruhl"
> <<A href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net'>mailto:arpegi=
o@comcast.net">arpeggio@comcast.net>=20
=3D
>
> wrote:
> > =20
>
> > =3D20
> =
>
> =20
> >Rick,
> > >1 =
=3D
>mec,=20
no=3D20
> BNC involved. Paris boots up so the 1 =
mec=20
that
> =3D
>> =3D20
> =
>I'm using=20

shows up but never any A to Ds or any installed=3D20
> =

modules.
> > >This is the same =
symptom=20

before =3D
>I=3D20
> repaired one of my mecs =
with=20

a
> > >new =3D
>chip. =
=3D20
> =20

The clock light continues to flash too. Never =
locks=3D20
> =20

=3D3D
>>in.
> > > =20

>
> > =3D
>>I =
am=3D20
> =20

using the simplest setup I can imagine and still it's not=20

=3D
>=3D3D3D
>> =3D20
> =20

>working.
> > >Mike A. =
suggested =20

the =3D
>.ini=3D20
> file to make sure card A is =
0. =20

I'll =3D3D
>>try
> =
=3D
>
> =20

=3D3D3D
> >=3D3D3D3D
> =
> =20

=3D
>>that.
>> =3D20
> > =
>Pretty=20

sure it's right but who knows?
> =3D
>> =

=3D20
> >Thanks,
> > =20

>Tom
> > =3D20
> =20

>
> > >
> =
> =20

=3D
>>
>> =3D20
> > =20

>
> > >
> =
> =20

=3D
>
> >"rick" <<A=3D20
> =
href=3D3D"<A=20

=

href=3D'mailto:parnell68@hotmail.com">parnell68@hotmail.commailto:pa=
rnell68@hotmail.com">parnell68@hotmail.com>=20

=3D
>wrote in=3D20
> message =
=3D3D3D3D
> =20

> =3D20
> =20

=

>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
>>=20

=3D20
> > > i know this as dumb as =
it gets but=20

the bnc is =3D
>attached=3D20
> in the=20

=3D3D
>>right
>&g t; > >=20

=3D20
> order...right?
> > > =
 > =20
 all the cards show =3D
>up in=3D20
> paris with =
 the single=20
 mec?
> > > > how =3D
>many =

 i/o=3D20
> cards in each mec?
> =
 > =20
 >
> =3D
>> =3D20
> =20
 >
> > > On Fri, 19 Oct 2007 =

 00:22:39 =3D
>-0400,=3D20
> "Tom Bruhl"=20
 =3D3D3D
> ><<A=3D20
> =20
 =3D
>href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>
>&n'>=
 mailto:arpeggio@comcast.net">arpeggio@comcast.net>
=
 ;>&n=3D
>bsp;=3D20
> =20
 > > wrote:
> > =20
 =3D
>
> =3D20
> > =
 > >l=20
 thought I was groovin' but once the second =3D
>Mec=20
 was=3D20
> introduced
> > =
 > =20
 >the system =3D
>stopped. =3D20
> That was a =
 few weeks=20
 ago.
> > > =3D20
> =20
 >
> > > >Today I tried =
 different=20
 =3D
>cables,=3D20
> eds cards, mecs, eliminated=20
 the
=3D3D
>=3D3D3D& amp;lt;BR>> =
 =3D20
> =20
 >magma
> > =
 =3D3D3D3D
> >=20
 =3D20
> >and
> > =
 > =20
 >still no clock lock or =3D
>modules=3D20
> =
 showing up in=20
 the paris =3D3D
>patchbay.
&a mp;gt; =
 > =20
 =3D
>> =3D20
> >
> =
 > =20
 > >This means to me software =
 =3D
>unless=3D20
> =20
 someone tells me differently.
> > >=20
 =3D20
> >
> > > =
 >l=20
 have a new C drive =3D
>which I will=3D20
> load =

XP and no=20
pace. Any =3D3D3D
> =3D20
> =20
>other=3D3D3D3D20
> > > =
=3D20
> =20
>suggestions?
> > > =20
=3D
>
> =3D20
> > =
> =20
>More frustrated than my =3D
>clients,
>=20
=3D20
> > > =
>Tom
> =20
> > =3D20
> >
> =
> =20
> >
> > =
=3D
>
> =20
> >
> > > =20
>
> =3D
>
> > =
> =20
>I choose Polesoft Lockspam to fight spam,=20
=3D
>and=3D20
> you?
> =
> >=20
=3D20
> >http://www.polesoft.com/refer.html =20
=3D3D3D3D20
> =3D
>> =
=3D20
> =20
>
> > >
> =
> =20
=3D
>><!DOCTYPE=3D20
> HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
> =3D20
> =
> =20
><HTML><HEAD><BR&a mp;gt;> > =20
=3D
>><META=3D20
> =
http-equiv=3D3D3D3D3DContent-Type=20
content=3D3D3D3D3D"text/html";=3D20
> =20
=3D3D
>=3D3D3D3D
&a mp;gt; > =
=3D20
> =20
>charset=3D3D3D3D3Diso-8859-1">
> =
> =20
=3D
>><META=3D20
> =
content=3D3D3D3D3D"MSHTML=20
6.00.2800.1400" =
=3D
 >name=3D3D3D3D3DGENERATOR>
&a mp;gt;=20
=3D20
> > =20
><STYLE></STYLE><B R>> > =
=3D20
> =20
></HEAD>
> > =20
><BODY=3D20
> =20
bgColor=3D3D3D3D3D#ffffff>
>& amp;nbsp; > =20
=3D
>><DIV><FONT=3D20
> =

face=3D3D3D3D3DArial=20
 =
 =3D
 >size=3D3D3D3D3D2>Rick,&a mp;lt;/DIV>
&g=
 t;=20
 =3D20
> > ><DIV><FONT =
 face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>1 mec, no=3D20
> BNC =
 involved.=20
 =3D3D
>Paris =3D3D3D
> =20
 =3D
>&=3D3D3D3D
> =3D20
> =
 > >boots=20
 up so the=3D3D3D3D20
> > >1=20
 =3D
>mec=3D20
> =20
 that</DIV><BR& gt;> > =20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>I'm using shows up but=20
 =3D
>=3D3D
>never=3D20
> =
 any
> =20
 =3D3D3D
> >A to =3D3D3D3D
> =

 =3D
>&=3D20
> >Ds or =
 any=3D3D3D3D20
> =20
 > >installed=3D20
> =20
 modules.</DIV><BR& amp;gt;> >=20
 =3D20
> ><DIV><FONT face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>This is =3D
>the same=3D20
> =

 symptom
=3D3D
>befo re
> =20
 =3D3D3D
> >I=3D20
> =20
 =3D3D3D3D
> > >repaired one=20
 =3D
>of=3D3D3D3D20
> =3D20
> =
 > >my=20
 mecs with a</DIV>
 > =
 =3D20
> =20
 > ><DIV><FONT face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>new chip.=3D20
> The =
 clock=20
 light
=3D3D
>=3D3D3 D3D
> =
 > =20
 =3D
>>continues to=3D20
> =20
 flash=3D3D3D3D20
> > >too. Never=20
 locks=3D20
> =
 in.</DIV><BR&g t;> =20
 > =3D
>><DIV><FONT=3D20
> =20
 face=3D3D3D3D3DArial size=3D3D3D3D3D2>=20
 =3D
></DIV>
> =3D20
> =
 > =20

><DIV><FONT face=3D3D3D3D3DArial =
=3D
>size=3D3D3D3D3D2>I am=20
using=3D20
> the simplest =3D3D
>setup=20
I
> =3D3D3D
> =20
=3D
>>can=3D20
> =
=3D3D3D3D
> > =20
>imagine =3D
>and=3D3D3D3D20
> >=20
=3D20
> >still it's not=20
working.</DIV><BR& amp;gt;> =
=3D
>>=20
=3D20
> ><DIV><FONT face=3D3D3D3D3DArial=20
size=3D3D3D3D3D2>Mike A. =3D
>suggested =
the=3D20
> =20
=3D3D
>.ini file
> =
=3D3D3D
> =20
=3D
>>=3D3D3D3D
> =3D20
> =
> >to=20
make sure=3D3D3D3D20
> > >card =
=3D
>A is=20
0.=3D20
> I'll try=20
that.</DIV><BR& amp;gt;> > =
=3D20
> =20
><DIV><FONT face=3D3D3D3D3DArial =
size=3D3D3D3D3D2>Pretty=20
=3D
>sure it's=3D20
> right =
=3D3D
>but who=20
=3D3D3D
> >=3D3D3D3D
> =
=3D
>>=20
=3D20
> =
>knows?</DIV>
> =20
> =3D20
> ><DIV><FONT=20
face=3D3D3D3D3DArial=3D20
> =20
=
size=3D3D3D3D3D2>Thanks,</DIV>
> =

=3D
>> =3D20
> ><DIV><FONT=20
face=3D3D3D3D3DArial=3D20
> =20
=
size=3D3D3D3D3D2>Tom</DIV >
> =20
=3D
>> =3D20
> ><DIV><FONT =
face=3D3D3D3D3DArial=20
=3D
>size=3D3D3D3D3D2>=3D20
> =20
</DIV>
> > =
><DIV><FONT=20
=3D
>face=3D3D3D3D3DArial=3D20
> =20
size=3D3D3D3D3D2> </DIV>
> =
>=20
=3D20
> ><DIV> =

</DIV>

=20
 < ><DIV>=3D20

=20
 </DIV>

=20
 <DIV>=3D20

 =
 </DIV>

=20

 <DIV>"rick"=3D20

=20
 <&A=3D3D3D3D20

=20
 =
 =3D

=3D3D

=3D3D3D3D 3D "&A=3D20

=
 ;=20
 =
 =3D

=3D3D'mailto:parnell68@hotmail.com"&parnell68@hotmail.c=
 om
mailto:pa=3D

rnell68@hotmail.com"&parnell68@hotmail=
 l.com

=3D20

=20
 =3D3D

=3D3D3D

&
=20

=3D3D3D3D

=20

=3D

wrote=3D20

=20
 in=3D3D3D3D20

message=20
 =3D

=3D3D3D3D20

=3D20

=

=20
 =3D3D3D

=20
 =
 =3D3D

=3D3D3D3D 3D "&A=3D20

=20
 =
 =3D

=3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com"&=
 news:inqgh'
news=3D

inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com=
 "&news:inqgh=3D3D

&
=3D

393=3D3D3D

g=
 t;
=20
 =3D20

an5=3D3D3D3D

=20
 =3D20

=20
 =
 =3D

s4m99qcaojn09vn112t4u6r@4ax.com...</DIV>
=

 t;

=20
 =3D

=3D20

=20

BLOCKQUOTE=3D3D3D3D20

=
 =3D20

=20

style=3D3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
 MARGIN-LEFT:=20
 =3D

=3D3D

5px; =
 =3D3D3D

=20

=3D3D3D3D

=3D

=
 =3D20

=20

BORDER-LEFT: #000000 2px solid; =
 MARGIN-RIGHT:=3D20

=20
 0px"&i=3D3D3D3D20

=
 know this as=20
 =3D

dumb as it=3D20

 gets but the bnc is =
 attached in=20

=3D3D
>the=3D3D3D3D20
>> =
 =3D
>>=20
 =3D20
> > > =
 right
>order...right?
>all=2 0
 the cards show =3D
>up in=3D20
> paris with=20
 =3D3D
>>the
>> =3D3D3D
>>=20
 =3D20
> >=3D3D3D3D
>> > > =20
 >single=3D3D3D3D20
>> ; =3D
>> =
 =3D20
> =20
 > mec?
>how many i/o cards in =
 each=3D20
> =20
 mec?
>
>
>On Fri, 19 =
 =3D3D
>>Oct=20
 =3D
>=3D3D3D
>> =3D20
> =20
 >2007
> > > =
 =3D3D3D3D
> >=20
 =3D20
> >
> > > > =
 00:22:39=20
 -0400, "Tom Bruhl"=3D20
> =
 <<A=3D3D3D3D20
>> =20
 > > =3D
>=3D3D3D3D
>> =
 =3D20
> =20
 > =3D3D3D
> =20
 =
 =3D3D
>>>>href=3D3D3D3D 3D "<A=3D20
> =20
 =
 =3D
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&l=
 t;/A>>
>wro'>mail=3D
>>to:arpegio@comcast.net">a=
 rpegio@comcast.net>
>wro=3D
>=3D3D&l=
 t;BR>>te=3D3D3D
>>=20
 =3D20
> >=3D3D3D3D
>> > =
 =3D20
> =20
 >
>
>>l=3D3D3D 3D20
>> =
 > =20
 =3D
>> =3D20
> thought I was groovin' but =
 once the second=20
 Mec was =3D
>=3D3D3D3D
>> =3D20
> =
 > =20
 >introduced
>>the=3D3D3D3D20&a mp;lt;BR>>> =
 =3D
>>=20
 =3D20
> > > system stopped. That was a few=20
 weeks=3D20
> ago.
>>
>>Toda y l=20
 =3D3D3D3D
>> =3D
>> =3D20
> =20
 >tried=3D3D3D3D20
>> > > =
 different=20
 =3D
>cables, eds=3D20
> cards, mecs, eliminated =
 the magma=20
 =3D3D3D3D
>> > =3D20
> =20

>
>still no=3D3D3D3D20
> =
 > =20
 =3D
> clock=3D20
> lock or modules =
 showing up in=20
 the paris =3D3D3D3D
> =3D
> =
 =3D20
> =20
 =
 >patchbay.
>
 ;>This=3D3D3D3D20
>&nb=
 sp;=20
 =3D
> =3D20
> > means to me =
 software unless=20
 someone tells me =3D
>=3D3D3D3D
> =
 =3D20
> =20
 > =20
 =
 =3D
 >>differentl
>
>I=3D3D3D3D20
>=
 >>=20
 =3D20
> > > have a new C drive which =
 I will=20
 load XP and no =3D
>pace. Any=3D20
> =20
 =3D3D
>other=3D3D3D3D20
> > =
 >=20
 =3D20
> =20

>suggestions?
>& ;
>More =
 frustrated=20
 =3D
>than=3D20
> =
 my=3D3D3D3D20
> > =20
 > =3D20
> =20
 =
 =3D
 >clients,
>Tom
>
>
>=
 ;
>=3D
>>
>I=3D20
> =20
 choose =3D3D3D3D
> > =20
 =3D
 >>Polesoft=3D3D3D3D20
> =
 =3D20
> > =20
 > Lockspam to fight spam, =
 =3D
>and=3D3D3D3D20
> =20
 =3D20
> > > =20
 =
 =3D
>you?
>http://www.polesoft.com/refer.html=3D20
>=&
 > =20
 =3D3D3D3D20
> > =3D20
> =20
 =
 =3D
 >>
</BLOCKQUOTE> ;
</BODY></HTML>
>=20
 =3D
>=3D20
> > >
> =
 > =20
 >
> =3D
>>
> =
 =3D20
> =20

<
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD =
 HTML=20
 4.0=3D20
> Transitional//EN">
> =20
 =3D
 ><<HTML><HEAD>& ;lt;BR>> =
 =3D20
> =20
 ><META http-equiv=3D3D3D3DContent-Type=20
 content=3D3D3D3D"text/html";=3D20
> =
 =3D3D3D
> =20
 >< charset=3D3D3D3Diso-8859-1">
> =20
 =3D
><META=3D20
> content=3D3D3D3D"MSHTML =

 6.00.2800.1400" =
 =3D
 ><name=3D3D3D3DGENERATOR>
& >=20
 =3D20
> =
 ><STYLE></STYLE><B R>> =20
 =3D
 ><</HEAD>
& >=3D20
> =
 ><BODY=20
 bgColor=3D3D3D3D#ffffff>
>& >=20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3DArial=20
 size=3D3D3D3D2>Thanks=3D20
> =20
 Dimitrios.</DIV><B R>> =20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3DArial=20
 size=3D3D3D3D2> =
 =3D
></DIV>
>=20
 =3D20
> ><DIV><FONT face=3D3D3D3DArial=20
 size=3D3D3D3D2>Mike said the =3D
>same=3D20
> =
 thing. =20
 Is =3D3D
>the =3D3D3D
> >ini=20
 in=3D20
> the=3D3D3D20
> >Paris =
 folde or=20
 system=3D20
> =
 32?</DIV>
& >=20
 ><DIV><FONT=3D20
> face=3D3D3D3DArial=20
 size=3D3D3D3D2>Do I want the Master card to=3D20
> =20
 be
=3D3D
>0=3D3D3D2 0
> =20
 >absolutely? I only =3D
>have =
 one=3D20
> =20
 card</DIV>
& >=20
 ><DIV><FONT=3D20
> face=3D3D3D3DArial=20
 size=3D3D3D3D2>in there right now and it's=3D20
> =20
 all
=3D3D
>freaky&a mp;lt;BR>> =20
 =3D3D3D
> >just=3D20
> =20
 the=3D3D3D20
> =20
 =3D
 >>same.</DIV>& >=20
 =3D20
> ><DIV><FONT=20
 face=3D3D3D3DArial=3D20
> =20

