
Subject: Impulse reverbs - possible in Paris?

Posted by [Don Nafe](#) on Wed, 08 Feb 2006 14:05:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

; >> >>the

>>> >> >> >>

>>> >> >> >>>>&

Subject: Re: Impulse reverbs - possible in Paris?

Posted by [cujo](#) on Wed, 08 Feb 2006 15:25:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

priate manner than as a rolling pin would... I mean, how

>often do you bake, really? :)

>

>Neil

>.....and the IF2 port on the MEC that I got from you is also working. I did find that the L & R outputs of my Mytek converter were switched a bit later, but so far, other than that, haven't found anything else.

;o)

"rick" <parnell68@hotmail.com> wrote in message

Subject: Re: Impulse reverbs - possible in Paris?

Posted by ["Kris"](#) on Wed, 08 Feb 2006 16:04:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

/>

news:sijv12h0nsdm48f0qihr2igt19ie772eml@4ax.com...

> well this kills the joke...i was going to say WAKE UP DEEJ YOU"RE

> SLEEP TYPING AGAIN...crap... ;o(

>

> On Mon, 20 Mar 2006 22:39:24 -0700, "DJ"

> <animix_spam-this-ahole_@animas.net> wrote:

>

> >I tore down my studio for maintenance last Thursday night because I didn't

> >have anything scheduled until Tuesday (tomorrow) and it was just for some

> >guitar/vocal scratch tracks. I figured I could cobble something together

if

> >I got hung up and get this done. Well, I worked my butt off all day

Friday

> >and all weekend cleaning 96 patchbay connections and then repatching all of

> >my analog and digital I/O.....and I mean *all* of it....166 analog I/O

Subject: Re: Impulse reverbs - possible in Paris?
Posted by [RZ](#) on Wed, 08 Feb 2006 18:22:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

hat will also just *happen* to be showing up.

>> >

>> >This was at 4PM. Well, I've now 16 hot mics set up and as I've continued
>to

>> >check the connectivity, I've only found one bad connection.....a faulty
>> >lightpipe cable. Everything else appears to be working perfectly. What
>are

>> >the odds?.....especially since I'm using those modular 1/4" balanced
>> >patchbays.

>> >

>> >If this client wasn't such a good friend, I would have told her to pound
>> >sand.

>> >

>> >;o)

>> >

>>

>mums the word eh....

On Tue, 21 Mar 2006 06:16:55 -0500, "Don Nafe" <dnafe@magma.ca> wrote:

>Shhhhhhhh, that's supposed to be our little secret eh!

>

>Don

>

>"rick" <parnell68@hotmail.com> wrote in message

>news:hbju12t98csl5h806u2722crbr49cuvjja@4ax.com...

>> oh yes you are and nobody here buys that whole canadian thing either.

>>

>> On Mon, 20 Mar 2006 18:43:11 -0500, "Don Nafe" <dnafe@magma.ca> wrote:

>>

>>>I'm not

>>>

>>>Don

>>>

>>>

>>>"DJ" <animix_spam-this-ahole_@animas.net> wrote in message

>>>news:441f01c4\$1@linux...

>>>>I was there about a month ago. I think the more appropriate que

Subject: Re: Impulse reverbs - possible in Paris?
Posted by [cujo](#) on Thu, 09 Feb 2006 00:00:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

>>>>
> >>>>
> >>>>Chris Ludwig <chrisl@adkproaudio.com> wrote:
> >>>>
> >>>>
> >>>>Hi Neil,
> >>>>I haven't seen anyone but you so far using this model board so far
but
> >>
> >> I
> >>
> >>>>
> >>>>>assume you wanted to be a guinea pig for it..)
> >>>>>It sounds to me like you more than like have a flaky motherboard
which
> >>
> >>
> >>>>>may be just that board you have or a piece of hardware that just
doesn't
> >>>>
> >>>>
> >>>>>like that motherboard i.e., Ram, hard drives, video card. Do you have
> >>
> >> at
> >>
> >>>>
> >>>>>least a 450 watt PS? Most all the new board need allot of juice. Are
> you
> >>>>
> >>>>
> >>>>>using an ATI X series video card?
> >>>>>
> >>>>>
> >>>>>
> >>>>>Chris
> >>>>>
> >>>>>
> >>>>>
> >>>>>Neil wrote:
> >>>>>
> >>>>>
> >>>>>
> >>>>>Hey Chris...
> >>>>>>
> >>>>>>OK, check out this rant, and considering the timing of th

Subject: Re: Impulse reverbs - possible in Paris?
Posted by [RZ](#) on Thu, 09 Feb 2006 02:51:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

un that than it

>>does to run a USB key, and I'm getting a full-strength signal

>>over DSL adaptor.

>>

>>I think I'll live with it as it is unless it gets too

>>inconsistent or annoying. Now if I were DeeJ...

>>

>>Neil

>>

>>Chris Ludwig <chrisl@adkproaudio.com> wrote:

>>

>>>HI Neil,

>>>MOre than likely the board suffers from the same issue as some of the

>>

>>>NForce 3 and 4 boards. They have under powered USB ports that the

>>>syncrosoft does not like. TRy pluggin it in the a powered hub and see if

>>

>>>it works right.

>>>

>>>

>>>Chris

>>>

>>>

>>>Neil wrote:

>>>

>>>

>>>>Thanks, Chris, I'll kepp that one in mind if I decide to switch,

>>>>but all "seems" to be well at the moment, at least - I've been

>>>>mixing a few cuts, and no glitches, etc. The only weird thing

>>>>that's now happening is that I have to unplug & reinsert the

>>>>dongle if I turn off the computer - which before I didn't have

>>>>to do, but I dunno if that's amobo thing or a Syncrosoft newer

>>>>driver version thing.

>>>>

>>>>Neil

>>>>

>>>>Chris Ludwig <chrisl@adkproaudio.com> wrote:

>>>>

>>>>

>>>>>HI Neil,

>>>>>If you do decide to get a new board I would suggest the A8R-MVP. Yes I

>>

>>>>>know it has ULI on it . We built appox 50 of theses so far and have had

>>>>>

>>>>>

>>>>>no problems with them. I think maybe 1 or 2 bad boards which believe me
>>>>
>>>>
>>>>>is really low.
>>>>>
>>>>>Chris
>>>>>
>>>>>
>>>>>Neil wrote:
>>>>>
>>>>>
>>>>>>It's a 600-watt power supply, so that shouldn't be a problem...
>>>>>>anyway, I finally got it to work... had to reload the USB
>>>>>>drivers this time, then reload the license control drivers.
>>>>>>
>>>>>>I'm almost tempted to just go get a new mobo since this has
>>>>>>been so flaky from the start, but now that it's working, I'll
>>>>>>give it a shot for awhile & see i

Subject: Re: Impulse reverbs - possible in Paris?

Posted by ["Kris"](#) on Thu, 09 Feb 2006 15:46:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

.com/>

(859) 635-5762Well, now that've got my DAW up & running again, and am back into mixing mode, I just thought I'd pass the word on a couple of VST plugin's I've found to be VERY useful...

The first is a free compressor bundle from Buzzroom... here's the link

<http://www.x-buz.com/BuzCompFree.html>

The bundle includes stereo & mono versions of each plugin. My favorite so far is the gran comp multiband - I have a bass track that needed some compression, but everything else I tried just wasn't cutting it - they were all smoothing it out "too" much, so I was losing some of the growl that the track had... I slapped on the genecomp, ok... then the grancomp, not bad... tried the gran comp multiband & WHAM! There it was. One of the presets just nailed it. This one sounds pretty good on electric guitars, too - the harder settings remind me a bit of the tone of an 1176.

Another nice thing: these plugins do not seem to be very CPU-intensive at all, which is always a plus.

The second plugin I want to mention is one that I've brought up here a couple of times, but for anyone who hasn't yet given it a shot, it's worth mentioning again... it's "Voxformer" from Voxengo. Here's the link:

<http://www.voxengo.com/product/voxformer/>

Now, this one's not free, but it's also not too expensive... just \$59, and there's a demo so you can try before you buy. The more I use this thing, the more I like it; while it's not super-intuitive if you want to just load it & start tweaking, it's got a good number of presets to get you started, and they're different enough from one another that I'll bet one will get you in the ballpark, no matter what kind of material you're working on.

Formerly, I was using the Paris VST EQ, a compressor of some kind, and the Spitfish de-esser on any given lead vox track... this thing has replaced that combination, and I've come to like it's de-esser component more than that of the Spitfish (which I still think is the best stand-alone de-esser plug). Start with the "Nice & Transparent" preset for a great overall vocal setup that maintains the character of the track, or go to the "Hard Limiting" preset & crank up the Saturation & Presence a notch or two each for something very reminiscent of Distressor-type sonics.

Voxengo support is great, too... I needed a re-auth this past weekend when I was reloading this one & their GlisseEQ, so I sent an e-mail out asking about how to go about that & Aleksey got back to me personally - same day, on a Saturday.

The only negative thing I can say about Aleksey's plugin's is that some of them are very CPU-intensive, partly because a lot of them have a graphic display component, but also, I think if you listen to the sound quality, you just don't hear any funky artifacts like I've heard with some plugins - perhaps that kind of quality of processing takes more cycles to accomplish.

Anyway, go check out the demo of Voxformer & download those free Buzzcomps!

NeilThanks for the heads up Neil

Don

"Neil" <OIUOIU@OIU.com> wrote in message news:442160b1\$1@linux...

>
> Well, now that've got my DAW up & running again, and am back
> into mixing mode, I just thought I'd pass the word on a couple
> of VST plugin's I've found to be VERY useful...
>
> The first is a free compressor bundle from

Subject: Re: Impulse reverbs - possible in Paris?
Posted by [gene lennon](#) on Thu, 09 Feb 2006 15:47:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Buzzroom... here's
> the link
>
> <http://www.x-buz.com/BuzCompFree.html>
>
> The bundle includes stereo & mono versions of each plugin.
> My favorite so far is the gran comp multiband - I have a bass
> track that needed some compression, but everything else I tried
> just wasn't cutting it - they were all smoothing it out "too"
> much, so I was losing some of the growl that the track had...
> I slapped on the genecomp, ok... then the grancomp, not bad...
> tried the gran comp multiband & WHAM! There it was. One of the
> presets just nailed it. This one sounds pretty good on electric
> guitars, too - the harder settings remind me a bit of the tone
> of an 1176.
> Another nice thing: these plugins do not seem to be very CPU-
> intensive at all, which is always a plus.
>
>
> The second plugin I want to mention is one that I've brought up
> here a couple of times, but for anyone who hasn't yet given it
> a shot, it's worth mentioning again... it's "Voxformer" from
> Voxengo. Here's the link:
>
> <http://www.voxengo.com/product/voxformer/>
>
> Now, this one's not free, but it's also not too expensive...
> just \$59, and there's a demo so you can try before you buy.
> The more I use this thing, the more I like it; while it's not
> super-intuitive if you want to just load it & start tweaki
