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Subject: BFD2 looks like it's finally getting there

Posted by [DJ](#) on Tue, 16 Oct 2007 16:11:21 GMT

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mailto:rlincoln@nospam.nk.rr.com"

target="\_blank">rlincoln@nospam.nk.rr.com"&gt;rlincoln@nospam.nk.rr.com</A>&lt;=3D=

<BR>&lt;/A>&lt;=3D3D<BR>&lt;&nbsp;=20

&lt;&lt;=3D3D20<BR>&lt;&nbsp; &lt;&nbsp;=20

wrote:&lt;BR>&lt;&lt;&lt;&lt;&lt;BR&a mp;gt;&lt;&lt;&lt;Well, I THOUGHT I =  
had my=20

"bounce =3D3D<BR>&lt;&nbsp; &lt;to=3D3D20<BR>&lt;&nbsp; &lt;&nbsp; =  
disk" crackles=20

whipped, but they came&lt;BR>&lt;&lt;&lt;&lt;back. This time I=20

=3D3D<BR>&lt;&nbsp; &lt;<BR>&lt;&nbsp; &lt;&nbsp; re-patched and did a =  
spdif=20

bounce and that seemed=3D3D20<BR>&lt;&nbsp; &lt;&nbsp;=20

to&lt;BR>&lt;&lt;cure&lt;BR>&lt;&lt;a mp;gt;&lt;it. I haven't tried it yet =  
with=20

bounce to =3D3D<BR>&lt;&nbsp; &lt;disk to=3D3D20<BR>&lt;&nbsp; =  
&lt;&nbsp; verify=20

that the crackling&lt;BR>&lt;&lt;&lt;&lt;comes back, but I bet it=20

=3D3D<BR>&lt;&nbsp; &lt;will. I=3D3D20<BR>&lt;&nbsp; &lt;&nbsp; wonder =  
what could=20

be causing this? =3D3D<BR>&lt;&nbsp;=20

&lt;The&lt;BR>&lt;&lt;&lt;last&lt;BR& amp;gt;&lt;&lt;&lt;time =  
I=3D3D20<BR>&lt;&nbsp;=20

&lt;&nbsp; did a fresh install of my system (via ghost) and it seemed=20

to=3D3D20<BR>&lt;&nbsp; &lt;&nbsp;

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