

Subject: *****FreakQ Update*****

Posted by [Mike Audet](#) on Tue, 25 Sep 2007 01:49:54 GMT

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g the =3D
>default =

project=3D20
>for sure. The only=20
</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>other thing that I still question is =
my
=3D
>move=20
of=3D20
>Paris to C:ParisPro=20
</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>I should think the default project =
will
=3D
>either=20
work=3D20
>or not. =20
Maybe</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2>configs or something else is =3D
>fighting=20
during=3D20
>Paris=20
startup?</DIV>
></DIV></FONT =
face=3D3DArial=20
size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2>Pats 42 - Miami 7 . . . Halftime and =
=3D
>the=20
=
games=3D20
>over.</DIV>
></DIV></FO=NT=20
face=3D3DArial=20
=
size=3D3D2>Tom</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2>=20
</DIV>
></DIV></FONT face=3D3DArial=20
size=3D3D2> =
</DIV>
></DIV></FONT=20
face=3D3DArial size=3D3D2>=20
=
</DIV>
></BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: =0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: =#000000 2px=20
solid; MARGIN-RIGHT: 0px">
> </DIV>"Mike =
Audet"=20
<mike@....> wrote in message <A=3D20
> =20
=3D
>href=3D3D"<A=20
=
=

[news:471b6eb0\\$1@linux](#)>news:471b6eb0\$1@linux...</DIV>
Hi=3D=
20'>news:471b6eb0\$1@linux">news:471b6eb0\$1@linux...</DIV&=gt;
Hi=3D20
> =20

Tom,

Are you using a default project with =
PARIS? =20

I'm so
>sorry of=3D20
> this has =
been
asked and=20
answered already. If so, perhaps it =
=3D
>is=3D20
> =20
telling card zero to lock
to an external clock, which it =
can't=20
=3D
>because=3D20
> there isn't =
one.

It=20
would be interesting to attach an=20
external
=3D
>clock=3D20
> source to the MEC=20
and
then start PARIS to see how it behaves. =
=3D
>Or,=20
if=3D20
> the clock generator is fried,
tell =
paris to=20
lock externally and see
=3D
>what=3D20
> =
happens when an=20
external clock
source is applied.

Isn't =

there
=3D
>a=3D20
> master house synch switch =
in the cfg=20
file? I've never =3D
>used
it. =
=3D20
> Maybe=20
DJ could help with what that should/shouldn't be set=20
=3D
>to.

Wish I=3D20
> could =
do more than=20
think out loud...

Mike<BR&am p;gt;
 "Tom =
Bruhl"=20
=3D
><A=3D20
> href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>=3D20'>mailto=
:arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=
t; =20
wrote:
>
>&a mp;lt;BR>>Hi =
Mike,
>Well=20
I've been to .cfg =3D
>many a=3D20
> =
time.
>I've=20
seen that Mastercard setting as being 0
>but =
=3D
>maybe=20
it=3D20
> changed after removing the 4 =
other
>eds=20
cards for this round of=3D20
> =20
testing.
>
> If it's still 0 what else =
could this=20

be? =3D
>Busted=3D20
> =
 mobo?
>>I'm really=20
 in an idunno place right now. I'll be=3D20
> =20
 checking
>>seriously today again because of a session=20
 tomorrow=3D20
> =20
 =
 morning.
>>Tom
>& gt;
>>
>> =
 =20
 "Mike Audet"=3D20
> <mike@....> wrote in message =
 <A=3D20
> =3D
>href=3D3D"<A=20
 =
 href=3D'news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
>
&=
 g'>news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...
&=
 >
>&g=3D
>t;=20
 =3D20
> Hi Tom,
>>
>> If =
 you've only=20
 got one card in, then the =3D
>
> Mastercard =
 =3D3D3D 0=20
 setting is =3D3D
>>right.
>& gt; =
 =3D
>The=20
 file is=3D20
> Paris.cfg, and it lives in the=20
 c:\program=3D20
> =20
 =
 files\Emu\PARIS
>=3D3D
>& >PRO
>> =20
 =3D
> >folder.
>>
>& >=3D20
> =
 I'd still=20
 check it out to see what it is set =
 to.
>>
>> =20
 =3D
>>If it=3D20
> is wrong, what you are =
 describing will=20
 happen.
>>
>>& =
 =3D
>>Good=3D20
> =20
 luck!
>>
>>& =20
 Mike
>>
>>& "Tom Bruhl"=20
 =3D
>><A=3D20
> href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net=>=3D20'>mailto=
 :arpeggio@comcast.net">arpeggio@comcast.net>=3D20
&g=
 t; =20
 wrote:
>> >
>> =20
 >
>> >Thanks=3D20
> =20
 Dimitrios.
>> >
>> >Mike =
 said the=20
 same=3D20
> thing. Is the ini in the Paris folde =
 or=20
 system=3D20
> =
 =3D3D
>>32?
>> >Do I=20

want the Master card to be 0=3D20
> absolutely? =
I only=20
have one card
> >in there =3D
>right=20
now=3D20
> and it's all freaky just the=20
same.
> >Tom
> =20
=3D
>
> >
> =
>
> =20
>
> > =3D20
> "Dimitrios" =
<<A=20
=3D
>href=3D3D"<A=20
=
href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=
bsp;=20
wrote in message =3D3D3D
> =20
=3D
>>news:471a0486\$1@linux...
> =
=3D20
> =20
>
> > Hi Tom <A=20
href=3D"mailto:!!@
>!!
> > Sorry=20
=3D
>to hear=3D20
> you still having problems =
like this=20
~!!
> > Must =3D
>be =
very=3D20
> =20
frustrating.
> > Open the Paris ini =
file and=20
=3D
>there change=3D20
> the mastercardoutput=20
with
=3D3D
>=3D3D3D
> =20
>your=3D20
> other
> > =
cards and=20
see what happens =3D
>!!
> =3D20
> =
> =20
Let me know.
> > =20
=3D
>Regards,
> =3D20
> > =20
Dimitrios
> >
> > =
"Tom=20
=3D
>Bruhl"
> <<A href=3D3D"<A=20
=
href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net'>mailto:arpegi=
o@comcast.net">arpeggio@comcast.net>=20
=3D
>
> wrote:
> > =20
>
> > =3D20
> =
>
> =20
> >Rick,
> > >1 =
=3D
>mec,=20
no=3D20
> BNC involved. Paris boots up so the 1 =
mec=20
that
> =3D
>> =3D20
> =
>I'm using=20

shows up but never any A to Ds or any installed=3D20
> =

modules.
> > >This is the same =
symptom=20

before =3D
>I=3D20
> repaired one of my mecs =
with=20

a
> > >new =3D
>chip. =
=3D20
> =20

The clock light continues to flash too. Never =
locks=3D20
> =20

=3D3D
>>in.
> > >=20

>
> > =3D
>>I =
am=3D20
> =20

using the simplest setup I can imagine and still it's not=20

=3D
>=3D3D3D
>> =3D20
> =20

>working.
> > >Mike A. =
suggested =20

the =3D
>.ini=3D20
> file to make sure card A is =
0. =20

I'll =3D3D
>>try
> =
=3D
>
> =20

=3D3D3D
> >=3D3D3D3D
> =
> =20

=3D
>>that.
>> =3D20
> > =
>Pretty=20

sure it's right but who knows?
> =3D
>> =

=3D20
> >Thanks,
> > =20

>Tom
> > =3D20
> =20

>
> > >
> =
> =20

=3D
>>
>> =3D20
> > =20

>
> > >
> =
> =20

=3D
>
> >"rick" <<A=3D20
> =
href=3D3D"<A=20

=

href=3D'mailto:parnell68@hotmail.com">parnell68@hotmail.commailto:pa=
rnell68@hotmail.com">parnell68@hotmail.com>=20

=3D
>wrote in=3D20
> message =
=3D3D3D3D
> =20

> =3D20
> =20

=

>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
>>=20

=3D20
> > > i know this as dumb as =
it gets but=20

the bnc is =3D
>attached=3D20
> in the=20

=3D3D
>>right
>&g t; > >=20

=3D20
> order...right?
> > > =
 > =20
 all the cards show =3D
>up in=3D20
> paris with =
 the single=20
 mec?
> > > > how =3D
>many =

 i/o=3D20
> cards in each mec?
> =
 > =20
 >
> =3D
>> =3D20
> =20
 >
> > > On Fri, 19 Oct 2007 =

 00:22:39 =3D
>-0400,=3D20
> "Tom Bruhl"=20
 =3D3D3D
> ><<A=3D20
> =20
 =3D
>href=3D3D"<A=20
 =
 href=3D'mailto:arpeggio@comcast.net">arpeggio@comcast.net>
>&n'>=
 mailto:arpeggio@comcast.net">arpeggio@comcast.net>
=
 ;>&n=3D
>bsp;=3D20
> =20
 > > wrote:
> > =20
 =3D
>
> =3D20
> > =
 > >l=20
 thought I was groovin' but once the second =3D
>Mec=20
 was=3D20
> introduced
> > =
 > =20
 >the system =3D
>stopped. =3D20
> That was a =
 few weeks=20
 ago.
> > > =3D20
> =20
 >
> > > >Today I tried =
 different=20
 =3D
>cables,=3D20
> eds cards, mecs, eliminated=20
 the
=3D3D
>=3D3D3D& amp;lt;BR>> =
 =3D20
> =20
 >magma
> > =
 =3D3D3D3D
> >=20
 =3D20
> >and
> > =
 > =20
 >still no clock lock or =3D
>modules=3D20
> =
 showing up in=20
 the paris =3D3D
>patchbay.
&a mp;gt; =
 > =20
 =3D
>> =3D20
> >
> =
 > =20
 > >This means to me software =
 =3D
>unless=3D20
> =20
 someone tells me differently.
> > >=20
 =3D20
> >
> > > =
 >l=20
 have a new C drive =3D
>which I will=3D20
> load =

XP and no=20
pace. Any =3D3D3D
> =3D20
> =20
>other=3D3D3D3D20
> > > =
=3D20
> =20
>suggestions?
> > > =20
=3D
>
> =3D20
> > =
> =20
>More frustrated than my =3D
>clients,
>=20
=3D20
> > > =
>Tom
> =20
> > =3D20
> >
> =
> =20
> >
> > =
=3D
>
> =20
> >
> > > =20
>
> =3D
>
> > =
> =20
>I choose Polesoft Lockspam to fight spam,=20
=3D
>and=3D20
> you?
> =
> >=20
=3D20
> >http://www.polesoft.com/refer.html =20
=3D3D3D3D20
> =3D
>> =
=3D20
> =20
>
> > >
> =
> =20
=3D
>><!DOCTYPE=3D20
> HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
> =3D20
> =
> =20
><HTML><HEAD><BR&a mp;gt;> > =20
=3D
>><META=3D20
> =
http-equiv=3D3D3D3D3DContent-Type=20
content=3D3D3D3D3D"text/html";=3D20
> =20
=3D3D
>=3D3D3D3D
&a mp;gt; > =
=3D20
> =20
>charset=3D3D3D3D3Diso-8859-1">
> =
> =20
=3D
>><META=3D20
> =
content=3D3D3D3D3D"MSHTML=20
6.00.2800.1400" =
=3D
 >name=3D3D3D3D3DGENERATOR>
&a mp;gt;=20
=3D20
> > =20
><STYLE></STYLE><B R>> > =
=3D20
> =20
></HEAD>
> > =20
><BODY=3D20
> =20
bgColor=3D3D3D3D3D#ffffff>
>& amp;nbsp; > =20
=3D
>><DIV><FONT=3D20
> =

face=3D3D3D3D3DArial=20
 =
 =3D
 >size=3D3D3D3D3D2>Rick,&a mp;lt;/DIV>
&g=
 t;=20
 =3D20
> > ><DIV><FONT =
 face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>1 mec, no=3D20
> BNC =
 involved.=20
 =3D3D
>Paris =3D3D3D
> =20
 =3D
>&=3D3D3D3D
> =3D20
> =
 > >boots=20
 up so the=3D3D3D3D20
> > >1=20
 =3D
>mec=3D20
> =20
 that</DIV><BR& gt;> > =20
 =3D
><DIV><FONT=3D20
> =
 face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>I'm using shows up but=20
 =3D
>=3D3D
>never=3D20
> =
 any
> =20
 =3D3D3D
> >A to =3D3D3D3D
> =

 =3D
>&=3D20
> >Ds or =
 any=3D3D3D3D20
> =20
 > >installed=3D20
> =20
 modules.</DIV><BR& amp;gt;> >=20
 =3D20
> ><DIV><FONT face=3D3D3D3D3DArial=20
 size=3D3D3D3D3D2>This is =3D
>the same=3D20
> =

 symptom
=3D3D
>befo re
> =20
 =3D3D3D
> >I=3D20
> =20
 =3D3D3D3D
> > >repaired one=20
 =3D
>of=3D3D3D3D20
> =3D20
> =
 > >my=20
 mecs with a</DIV>
 > =
 =3D20
> =20
 > ><DIV><FONT face=3D3D3D3D3DArial=20
 =3D
>size=3D3D3D3D3D2>new chip.=3D20
> The =
 clock=20
 light
=3D3D
>=3D3D3 D3D
> =
 > =20
 =3D
>>continues to=3D20
> =20
 flash=3D3D3D3D20
> > >too. Never=20
 locks=3D20
> =
 in.</DIV><BR&g t;> =20
 > =3D
>><DIV><FONT=3D20
> =20
 face=3D3D3D3D3DArial size=3D3D3D3D3D2>=20
 =3D
></DIV>
> =3D20
> =
 > =20

</DIV>>>BR>>>>=20
 >>> >>>
>>>=20
 </DIV>>>BR>>>>=20
 >>>
>>>=20
 >>>
>>>=20
 >>>
>>>=20
 =
 =3D
 >>=3D3D
>>>href=3D3D3D3D 3D "<A=3D20
>>>=20
 ;=20
 =
 =3D
>>href=3D3D'mailto:parnell68@hotmail.com">parnell68@hotmail.c=
 om<A'>>mailto:pa=3D
>>>rnell68@hotmail.com">parnell68@hotmai=
 l.com<A<A'>>>>=3D20
>>>=20
 =3D3D
>>>=3D3D3D
>>& >>>=20
 >>>=3D3D3D3D
>>>=20
 >>>=3D
>>>wrote=3D20
>>>=20
 in=3D3D3D3D20
>>> >>> >>>message=20
 =3D
>><A=3D3D3D3D20
>>>=3D20
>>>=20
 >>>=20
 =3D3D3D
>>>=20
 =
 =3D3D
>>>href=3D3D3D3D 3D "<A=3D20
>>>=20
 =
 =3D
>>href=3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">=

 news:inqgh'>>news=3D
>>>inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com=

 " >>news:inqgh<A'>>=3D3D
>>& >>>=3D
>>>393=3D3D3D
>>&g=t;>>=20
 =3D20
>>> >>an5=3D3D3D3D
>>> >>=20
 =3D20
>>>=20
 =
 =3D
>>>s4m99qcaojn09vn112t4u6r@4ax.com<A'>>...<A'>></DIV>>>

 t;BR>>>>=20
 =3D
>>>=3D20
>>> >>>=20
 >>><BLOCKQUOTE=3D3D3D3D20
>>> >>> >>=
 =3D20
>>>=20
 >>>style=3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
 MARGIN-LEFT:=20
 =3D
>>
>>>=3D3D
>>>5px; =
 =3D3D3D
>>>=20
 >>=3D3D3D3D
>>>=3D
>>>=
 =3D20
>>>=20
 >>>BORDER-LEFT: #000000 2px solid; =
 MARGIN-RIGHT:=3D20
>>>=20
 0px">>i=3D3D3D3D20
>>> >>> >>>=
 know this as=20
 =3D
>>dumb as it=3D20
>>> gets but the bnc is =
 attached in=20

=3D3D
>the=3D3D3D3D20
>> =
 =3D
>>=20
 =3D20
> > > =
 right
>order...right?
>all=2 0
 the cards show =3D
>up in=3D20
> paris with=20
 =3D3D
>>the
>> =3D3D3D
>>=20
 =3D20
> >=3D3D3D3D
>> > > =20
 >single=3D3D3D3D20
>> ; =3D
>> =
 =3D20
> =20
 > mec?
>how many i/o cards in =
 each=3D20
> =20
 mec?
>
>
>
>On Fri, 19 =
 =3D3D
>>Oct=20
 =3D
>=3D3D3D
>> =3D20
> =20
 >2007
> > > =
 =3D3D3D3D
> >=20
 =3D20
> >
> > > > =
 00:22:39=20
 -0400, "Tom Bruhl"=3D20
> =
 <<A=3D3D3D3D20
>> =20
 > > =3D
>=3D3D3D3D
>> =
 =3D20
> =20
 > =3D3D3D
>> =20
 =
 =3D3D
>>>>href=3D3D3D3D 3D "<A=3D20
> =20
 =
 =3D
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&l=
 t;/A>>
>wro'>mail=3D
>>to:arpegio@comcast.net">a=
 rpegio@comcast.net
>
>
>wro=3D
>>
>
>=3D3D&l=
 t;BR>>te=3D3D3D
>>=20
 =3D20
> >=3D3D3D3D
>> > =
 =3D20
> =20
 >
>
>
>
>l=3D3D3D 3D20
>> =
 > =20
 =3D
>> =3D20
> thought I was groovin' but =
 once the second=20
 Mec was =3D
>=3D3D3D3D
>> =3D20
> =
 > =20
 >introduced
>>the=3D3D3D3D20&a mp
>> =
 =3D
>>=20
 =3D20
> > > system stopped. That was a few=20
 weeks=3D20
> ago.
>>
>>Toda y l=20
 =3D3D3D3D
>> =3D
>> =3D20
> =20
 >tried=3D3D3D3D20
>> > > =
 different=20
 =3D
>cables, eds=3D20
> cards, mecs, eliminated =
 the magma=20
 =3D3D3D3D
>> > =3D20
> =20

>
>still no=3D3D3D3D20
> =
 > =20
 =3D
> clock=3D20
> lock or modules =
 showing up in=20
 the paris =3D3D3D3D
> =3D
> =
 =3D20
> =20
 =
 >patchbay.
>
 ;>This=3D3D3D3D20
>&nb=
 sp;=20
 =3D
> =3D20
> > means to me =
 software unless=20
 someone tells me =3D
>=3D3D3D3D
> =
 =3D20
> =20
 > =20
 =
 =3D
>>differently.
>
>I=3D3D3D3D20

 >>=20
 =3D20
> > > have a new C drive which =
 I will=20
 load XP and no =3D
>pace. Any=3D20
> =20
 =3D3D
>other=3D3D3D3D20
> > =
 >=20
 =3D20
> =20

>suggestions?
>& ;
>More =
 frustrated=20
 =3D
>than=3D20
> =
 my=3D3D3D3D20
> > =20
 > =3D20
> =20
 =
 =3D
>>clients,
>Tom
>
>

 ;
>=3D
>>
>I=3D20
> =20
 choose =3D3D3D3D
> > =20
 =3D
>>Polesoft=3D3D3D3D20
> =
 =3D20
> > =20
 > Lockspam to fight spam, =
 =3D
>&and=3D3D3D3D20
>&=20
 =3D20
> > > =20
 =
 =3D
>&you?
>http://www.polesoft.com/refer.html=3D20
>
 > =20
 =3D3D3D3D20
> > =3D20
> =20
 =
 =3D
>>
</BLOCKQUOTE> ;</BODY></HTML><=
 ;BR>>=20
 =3D
>&=3D20
> > >
> =
 > =20
 >
> =3D
>>
> =
 =3D20
> =20

<
<< <<!DOCTYPE HTML PUBLIC "-//W3C//DTD =
 HTML=20
 4.0=3D20
<< Transitional//EN"<
<<< <<=20
 =3D
 <<<HTML<<HEAD<<<
<< =
 =3D20
<<<=20
 <<META http-equiv=3D3D3D3DContent-Type=20
 content=3D3D3D3D"text/html";=3D20
<< < <=20
 =3D3D3D
<<<=20
 << charset=3D3D3D3DISO-8859-1"<
<<<=20
 =3D
<<<META=3D20
<<< content=3D3D3D3D"MSHTML =
 6.00.2800.1400" =
 =3D
 <<name=3D3D3D3DGENERATOR<
<<<=20
 =3D20
<<< << <<STYLE<</STYLE<<B R<<<<=20
 =3D
 <<</HEAD<
<< < <=3D20
<<< << <<BODY=20
 bgColor=3D3D3D3D#ffffff<
<<< << << << << <<=20
 =3D
<<<<DIV<<<FONT=3D20
<<< < <=20
 face=3D3D3D3DArial=20
 size=3D3D3D3D2<<Thanks=3D20
<<<=20
 Dimitrios.<</FONT<</DIV<<B R<<<<=20
 =3D
<<<<DIV<<<FONT=3D20
<<< < <=20
 face=3D3D3D3DArial=20
 size=3D3D3D3D2<</FONT<< < <=20
 =3D
<</DIV<
<<<=20
 =3D20
<<< <<<DIV<<<FONT face=3D3D3D3DArial=20
 size=3D3D3D3D2<<Mike said the =3D
<<same=3D20
<<< < <=20
 thing.<<<=20
 Is =3D3D<
<<the =3D3D3D<
<<< <<ini=20
 in=3D20
<<< the=3D3D3D20<
<<< <<Paris =
 folde or=20
 system=3D20
<<< < <=20
 32?<</FONT<</DIV<
<<<=20
 <<<DIV<<<FONT=3D20
<<< <<< face=3D3D3D3DArial=20
 size=3D3D3D3D2<<Do I want the Master card to=3D20
<<<=20
 be<
<=3D3D<
<<0=3D3D3D2 0<
<<<=20
 <<absolutely?<< I only =3D
<<have =
 one=3D20
<<<=20
 card<</FONT<</DIV<
<<<=20
 <<<DIV<<<FONT=3D20
<<< <<< face=3D3D3D3DArial=20
 size=3D3D3D3D2<<in there right now and it's=3D20
<<<=20
 all<
<=3D3D<
<<freaky<< <
<<<=20
 =3D3D3D<
<<< <<just=3D20
<<<=20
 the=3D3D3D20<
<<<=20
 =3D
 <<<same.<</FONT<</DIV<< <
<<<=20
 =3D20
<<< <<<DIV<<<FONT=20
 face=3D3D3D3DArial=3D20
<<<=20

size=3D3D3D3D2></DIV&a mp;gt;
>=20
=3D20
>< ></DIV></FONT face=3D3D3D3DArial=20
size=3D3D3D3D2> =3D
>
>< =20
</DIV>
>< ></DIV></FONT=20
face=3D3D3D3DArial=3D20
>< =
size=3D3D3D3D2>=20
</DIV>
>< =20
=3D
></DIV>
>=20
=3D20
>< =
><BLOCKQUOTE=3D3D3D20
> ;< =20
=3D
>>style=3D3D3D3D"PADDING-RIGHT: =
0px;=3D20
>< =20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D3D
>=3D3D3D
& >=20
=3D20
>< ><BORDER-LEFT: #000000 2px solid; =
MARGIN-RIGHT:=20
=3D
>0px">
> =3D20
>< >< =20
</DIV>"Dimitrios" <<A=3D3D3D20
>< p; =
=3D
>>=20
=3D20
>< href=3D3D3D3D"<A=3D20
>< =20
=
=3D
>href=3D3D'mailto:musurgio@otenet.gr'">musurgio@otenet.gr<=
'A'>mailto:musurgio=3D
>@otenet.gr">musurgio@otenet.gr</A=&
lt;/A>>>=3D20
>< =20
wrote
=3D3D
>< in =3D3D3D
>< =20
=3D
>>message=3D3D3D20
> =3D20
>< =
>< =20
<A =3D3D3D
>< =20
=3D3D
>>href=3D3D3D3D"<A=3D20
>< =20
=
=3D
>href=3D3D'news:471a0486\$1@linux'">news:471a0486\$1@linux</=
A>...</DIV>
H'>n=3D
>ews:471a0486\$1@linux">=
news:471a0486\$1@linux...</DIV>&l=3D
>t;BR>H=&
lt;/A>=3D3D
&am

> href=3D3D3D3D"<A=3D20
> =20
=
=3D
>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net&l=
t;/A>>=3D3D3D20'>mail=3D
>to:arpegio@comcast.net">arpeg=
io@comcast.net >=3D3D3D20< ;B=3D
>R>> =

=3D20
> > =3D20
> =20
=
wrote:
>
>&a mp;
>Rick,
>1=20
=3D
>mec, no=3D20
> BNC =
=3D3D3D
> =20
>involved. Paris=3D3D3D20&

Subject: Re: *****FreakQ Update*****
Posted by [xpam_mark](#) on Tue, 25 Sep 2007 02:37:50 GMT
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;BR>> mec?
how =
many =3D
>i/o cards =3D3D
> >=3D3D3D3D
> > >in each=3D3D3D3D20
> > > mec?

On Fri, 19 Oct=3D3D3D3D20
> > > 2007
=3D3D3D3D3D
>
> 00:22:39 -0400, "Tom =
=3D
>Bruhl"=3D3D3D3D20
> > > <<A=3D3D3D3D3D20
> =3D
>=3D3D3D3D3D
>href=3D3D3D3D3D3D"<A=3D3D3D3D20
> > > =3D3D3D3D
> > > =3D3D3D
> > =3D3D
> =3D
=
>>>>href=3D3D3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net><=
BR>=3D
>wro=3D3D
> >te'=3D3D3D
> > >ma=3D3D3D3D
> > > =3D
>>ilto:arpegio@comcast.net">arpegio@comcast.net>
w=3D3D3D3D
> > > >rote:=3D3D3D3D3D
>
<

Subject: Re: *****FreakQ Update*****
Posted by [xpam_mark](#) on Tue, 25 Sep 2007 02:37:50 GMT
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gt;
> =3D3D3D3D20
> > > > > =
 > > I choose Polesoft Lockspam to fight spam, and=20
 you?
> =3D
>=3D3D3D3D20
> > > > =
> =20
 > > http://www.polesoft.com/refer.html =
=3D3D3D3D20
>>=20
 > > > > =20
 =3D3D3D3D3D20
>
>&am p;gt;
><!DOCTYPE =
HTML PUBLIC=20
 "-//W3C//DTD
=3D
>=3D3D3D3D
> > > =
> > HTML=20
 4.0=3D3D3D3D20
> > > > > =20
 =
 Transitional//EN" >
><HTML><HEAD>
>>=
<META=3D3D3D3D20
> =20
 > > > > http-equiv=3D3D3D3D3DContent-Type=20
 =3D3D
> =
>&content=3D3D3D3D3D"text/html;=3D3D3D3D20

Subject: Re: *****FreakQ Update*****

Posted by [xpam_mark](#) on Tue, 25 Sep 2007 02:37:50 GMT

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br />

```
> > > choose =3D3D3D3D<BR>> >Polesoft=3D3D3D3D20<BR>> =3D3D
> > >> Lockspam=3D3D20
> > > to fight spam, and=3D3D3D3D20<BR>> > =3D3D20
> > > you?<BR>>http://www.polesoft.com/refer.html =3D3D
> > >=3D3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >><BR></BLOCKQUOTE></BODY></HTML><BR>> =3D3D
> > >=3D3D20
> > > ><BR>> ><BR>><BR>><BR>><!DOCTYPE HTML =3D3D
> > >PUBLIC=3D3D20
> > > "-//W3C//DTD HTML 4.0=3D3D20
> > > Transitional//EN"><BR>><HTML><HEAD><BR>><META=3D3D20
> > > http-equiv=3D3D3D3DContent-Type =
>content=3D3D3D3D"text/html;=3D3D20
> > > =3D3D3D<BR>>charset=3D3D3D3Diso-8859-1"><BR>><META =3D3D
> > >content=3D3D3D3D"MSHTML=3D3D20
> > > 6.00.2800.1400"=3D3D20
> > > =3D3D
> > >name=3D3D3D3DGENERATOR><BR>><STYLE></STYLE
```

Subject: Re: *****FreakQ Update*****

Posted by [Tom Bruhl](#) on Tue, 25 Sep 2007 05:45:34 GMT

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;Tom=3D3D3D20
> =
>Bruhl"=3D3D20
> > > <<A=3D3D3D20
> =3D3D3D
>href=3D3D3D3D"<A=3D3D20
> > > =3D3D
> > =3D
> =
>>>href=3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net>
>&n=
>'>=3D3D=3D
> >
> > >mailto:arpegio@comcast.net">arpegio@comcast.net>
=3D3D
> > >,>&n=3D3D3D
>bsp;=3D3D3D20
> =3D3D20
> > > wrote:
>
> >I thought I was groovin' =3D3D
> > >but once=3D3D20
> > > the =3D3D3D
>second=3D3D3D20
> Mec was =3D3D
> > >introduced
> =3D3D20
> > > >the system stopped. That =3D3D3D
>was a =3D3D
> > >few=3D3D3D20
> weeks=3D3D20
> > > ago.
> >
> >Today I tried=3D3D20
> > > =3D3D3D
>different=3D3D3D20
> cables, eds cards, =
>mecs, =3D3D
> > >eliminated the=3D3D20
> > > =3D3D3D
>magma
=3D3D3D3D
>and
> =3D3D
> > >=3D3D3D20
> =3D3D20
> > > >still no clock lock or modules showing up in the =3D3D
> > >paris=3D3D3D20
> =3D3D20
> > > patchbay.
> >
> >This means =3D3D
> > >to me=3D3D20
> > > =3D3D3D
>software=3D3D3D20
> unless someone tells =
>me=3D3D20
> > > differently.
> >
> =3D3D20
> > > =3D3D3D
>>I=3D3D3D20
> have a new C drive which I =
>will =3D3D
> > >load XP and no=3D3D20
> > > pace. Any=3D3D3D20
> other=3D3D3D3D20
> =3D3D20
> > > >suggestions?
> =3D3D3D
>>
>=3D3D20
> > > =3D3D3D20
> >More frustrated than my =3D3D
> > >clients,
> =3D3D20
> > > =3D3D3D
>>Tom
> =3D3D3D20
> =3D3D
> > >>
> =3D3D20
> > > >
> >
> =3D3D
> > >=3D3D3D
>>
>=3D3D20
> > > =3D3D3D20
> >I choose Polesoft Lockspam to fight spam, =
>and=3D3D20
> > > you?
> =3D3D3D20
> =3D3D
> > >>http://www.polesoft.com/refer.html=3D3D20

```

> > > =3D3D3D20<BR>> =3D3D
> > >=3D3D3D3D20<BR>><BR>><BR>><!DOCTYPE=3D3D20
> > > HTML PUBLIC "-//W3C//DTD =3D3D3D<BR>>HTML 4.0=3D3D3D20<BR>>
=
>=3D3D20
> > > =3D3D
> > >Transitional//EN"><BR>><HTML><HEAD><BR>>=3D3D
> > ><META=3D3D3D20<BR>> =3D3D20
> > > http-equiv=3D3D3D3D3DContent-Type =3D3D
> > >content=3D3D3D3D3D"text/html;=3D3D3D20<BR>> =3D3D20
> > > =3D3D3D3D<BR>>charset=3D3D3D3D3Diso-8859-1"><BR>><META =3D3D
> > >
> > > =3D3D3D<BR>>content=3D3D3D3D3D"MSHTML=3D3D3D20<BR>> =3D3D
> > >6.00.2800.1400"=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >=3D3D3D<BR>>name=3D3D3D3D3DGENERATOR><BR>><STYLE></STYLE&=3D3D
> > >gt;<BR>></HEA=3D3D3D<BR>>D><BR>><BODY=3D3D3D20<BR>>&=3D3D
> > >gt; =3D3D20
> > > bgColor=3D3D3D3D3D#ffffff><BR>><DIV><FONT=3D3D20
> > > face=3D3D3D3D3DArial=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >=3D3D3D<BR>>size=3D3D3D3D3D2>Rick,</FONT></DIV><BR>>&l=3D3D
> > >t;DIV><FONT=3D3D3D20<BR>> =3D3D20
> > > face=3D3D3D3D3DArial size=3D3D3D3D3D2>1 mec, no BNC =
>involved. =3D
> >Paris=3D3D20
> > > =3D3D3D<BR>>=3D3D3D3D<BR>>boots up so=3D3D3D20<BR>> =3D3D
> > >the=3D3D3D3D20<BR>>1=3D3D20
> > > mec=3D3D20
> > > =3D3D
> > >=3D3D3D<BR>>that</FONT></DIV><BR>><DIV><FONT=3D3D
> > >=3D3D3D20<BR>> =3D3D20
> > > face=3D3D3D3D3DArial size=3D3D3D3D3D2>I'm using shows up but
=
>never any
> =3D
> >A to =3D3D
> > >
> > > =3D3D3D<BR>>=3D3D3D3D<BR>>Ds or=3D3D3D20<BR>> =3D3D20
> > > any=3D3D3D3D20<BR>>installed=3D3D3D20<BR>> =3D3D20
> > > modules.</FONT></DIV><BR>><DIV><FONT=3D3D20
> > > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
>size=3D3D3D3D3D2>This is =3D
> >=3D3D
> > >the same=3D3D20
> > > symptom before I =3D3D3D3D3D<BR>>repaired =3D3D
> > >=3D3D3D<BR>>one=3D3D3D20<BR>> =3D3D20
> > > of=3D3D3D3D20<BR>>my mecs with=3D3D3D20<BR>> =3D3D20

```

> > > a</DIV>
><DIV><FONT=3D3D20
> > > face=3D3D3D3D3DArial=3D3D3D20
> size=3D3D3D3D3D2>new =
>chip. The =3D3D
> > >clock light=3D3D20
> > > =3D3D3D3D
>continues to=3D3D3D20
> =3D3D
> > >flash=3D3D3D3D20
>too.=3D3D20
> > > Never

Subject: Re: *****FreakQ Update*****
Posted by [Tom Bruhl](#) on Tue, 25 Sep 2007 05:45:34 GMT
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;
> > > > ><HTML><HEAD>
> > > > ><META http-equiv=3D3D3D3D3D3DContent-Type =3D3D
> >content=3D3D3D3D3D3D"text/html; =3D3D3D
> > >=3D3D3D3D3D3D
> > > > > charset=3D3D3D3D3D3D3Diso-8859-1">
> > > > ><META content=3D3D3D3D3D3D3D"MSHTML 6.00.2800.1400" =3D3D
> >name=3D3D3D3D3D3D3DGENERATOR>
> > > > ><STYLE></STYLE>
> > > > ></HEAD>
> > > > ><BODY bgColor=3D3D3D3D3D3D3D#ffffff>
> > > > ><DIV><FONT face=3D3D3D3D3D3D3DArial =3D
>size=3D3D3D3D3D3D2>Rick,</DIV>
> > > > ><DIV>1 =
mec, no =3D
>BNC =3D3D
> >involved. =3D3D3D
> > >Paris =3D3D3D3D
> > > >=3D3D3D3D3D3D
> > > > >boots up so the=3D3D3D3D3D20
> > > > >1 mec that</DIV>
> > > > ><DIV>I'm =
using =3D
>shows up
> =3D3D
> >but =3D3D3D
> > >never any
> > > >=3D3D3D3D3D
> > > >A to =3D3D3D3D3D3D
> > > > >Ds or any=3D3D3D3D3D20
> > > > >installed modules.</DIV>
> > > > ><DIV>This =
is the
=3D
>same =3D3D

> >symptom
 > > =3D3D3D
 > > >before
 > > > =3D3D3D3D
 > > > >I =3D3D3D3D3D3D
 > > > > >repaired one of=3D3D3D3D3D20
 > > > > >my mecs with a</DIV>
 > > > > ><DIV>new =
 chip. =3D
 >The =3D3D
 > >clock light
 > > =3D3D3D
 > > >=3D3D3D3D3D
 > > > > >continues to flash=3D3D3D3D3D20
 > > > > >too. Never locks in.</DIV>
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
 size=3D3D3D3D3D3D2> =3D
 ></DIV>
 > > > > ><DIV>I am =
 using
 =3D
 >the =3D3D
 > >simplest =3D3D3D
 > > >setup I
 > > > =3D3D3D3D
 > > > >can =3D3D3D3D3D
 > > > > >imagine and=3D3D3D3D3D20
 > > > > >still it's not working.</DIV>
 > > > > ><DIV>Mike =
 A. =3D
 >suggested
 > =3D3D
 > >the =3D3D3D
 > > >.ini file
 > > > =3D3D3D3D
 > > > >=3D3D3D3D3D
 > > > > >to make sure=3D3D3D3D3D20
 > > > > >card A is 0. I'll try that.</DIV>
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
 size=3D3D3D3D3D3D2>Pretty sure
 =3D
 >it's =3D3D
 > >right =3D3D3D
 > > >but who =3D3D3D3D
 > > > >=3D3D3D3D3D
 > > > > >knows?</DIV>
 > > > > ><DIV><FONT face=3D3D3D3D3D3DArial =3D3D
 > >size=3D3D3D3D3D2>Thanks,</DIV>

```

> > > > ><DIV><FONT face=3D3D3D3D3D3DArial =3D
>size=3D3D3D3D3D3D2>Tom</FONT></DIV>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
size=3D3D3D3D3D3D2></FONT> =3D
></DIV>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
size=3D3D3D3D3D3D2></FONT> =3D
></DIV>
> > > > ><DIV> </DIV>
> > > > ><DIV> </DIV>
> > > > ><DIV> </DIV>
> > > > ><DIV>"rick" <<A=3D3D3D3D3D20
> > > > =3D3D3D
> > =3D3D
> =3D
=
>>>>href=3D3D3D3D3D3D"mailto:parnell68@hotmail.com">parnell68@hotmail.com=
</A=3D
>>>
> =3D3D
> >=3D3D3D
> > >=3D3D3D3D
> > > >=3D3D3D3D3D
> > > > >wrote in=3D3D3D3D3D20
> > > > >message <A=3D3D3D3D3D20
> > > > =3D3D3D3D
> > > =3D3D3D
> > =3D3D
> =3D
=
>>>>>href=3D3D3D3D3D3D"news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com">n=
ews=3D
>:in=3D3D
> >qgh=3D3D3D
> > >393=3D3D3D3D
> > > >an5=3D3D3D3D3D
> > > > >s4m99qcaojn09vn112t4u6r@4ax.com</A>...</DIV>
> > > > ><BLOCKQUOTE=3D3D3D3D3D20
> > > > >style=3D3D3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
=3D3D
> >MARGIN-LEFT: =3D3D3D
> > >5px; =3D3D3D3D
> > > >=3D3D3D3D3D
> > > > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D
>0px">i=3D3D3D3D3D20
> > > > > know this as dumb as it gets but the bnc is attached in =
=3D
>=3D3D3D

```

Subject: Re: *****FreakQ Update*****
 Posted by [Tom Bruhl](#) on Tue, 25 Sep 2007 05:45:34 GMT
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> =20
=3D3D
> =20
=
=3D
 >>>>href=3D3D3D3D3D'news:inqgh39 3an5s4m99qcaojn09vn112=t4u6r@4ax.com">news:in=3D
>qgh=3D3D
> =20
>393=3D3D3D
> > >an5=3D3D3D3D
> =
> =20
> =3D3D3D
> > =3D3D
> =20
=
=3D
>>>'>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.c=om">news:inqgh393an5</A=3D
>=3D3D3D=3D3D
> =20
>3D=3D3D3D
> > >
> > =
> =20
=3D3D
> =20
=
=3D
 >>>>=3D3D3D3D3D
 >s4m99qcaojn09vn112t4u6r@4=ax.com...</DIV><BR&am p;gt;&=3D3D3D3D=3D
>
>=; =20
> > =20
=
=3D
 >>gt;<BLOCKQUOTE=3D3D3D3D3D20
>style=3D3D3D3D=3D3D" PADDING-RIGHT:=3D3D3D3D20
> =20
> > > 0px; PADDING-LEFT: 5px; MARGIN-LEFT: =
5px;=20
=3D3D
> >=3D3D3D3D3D
>BORDER-LEFT: =
=3D3D3D
> =20
> >=3D3D3D3D
> > > =
>#000000=20
2px=3D3D3D3D20
> > > > solid;=20
MARGIN-RIGHT: 0px">i=3D3D3D3D3D20
> know this as=20
=3D
>dumb as
> =3D3D
> =
>=3D3D3D3D
> =20
> > >it gets=3D3D3D3D20
> > =
> =20
> but the bnc is attached in the=3D3D3D3D3D20
>=20
=3D3D3D3D20
> > > > =20
right
order...right?
all the cards show up in paris=20
=3D
>=3D3D3D3D
> > > >with=20
the=3D3D3D3D20
> > > > =20
=3D3D3D3D3D
>single=3D3D3D3D3D20& ;lt;BR>> =
mec?
how=20
many i/o =3D
>cards =3D3D
> =
>=3D3D3D3D
> > =20
> >in each=3D3D3D3D20
> > > =
> =20
mec?

On Fri, 19 =
Oct=3D3D3D3D20
> =20
> > > =20

2007
=3D3D3D3D3D
>& amp;lt;br>> 00:22:39 =
-0400, "Tom=20
=3D
>Bruhl"=3D3D3D3D20
> > > =
> =20
<<A=3D3D3D3D3D20
>& amp ;nbsp;=20
=
=3D
 >=3D3D3D3D3D
>href=3D3D3D3D3D 3D "<A=3D3D3D3D20
=>> =20
> > > =3D3D3D3D
> > =
> =20
=3D3D3D
> > =3D3D
> =20
=
=3D
>>>href=3D3D3D3D3D'mailto:arpeggio@comcast.net">arp=
egio@comcast.net>
>=3D
>wro=3D3D
> =
=20
&

Subject: Re: *****FreakQ Update*****
Posted by [Tom Bruhl](#) on Tue, 25 Sep 2007 05:45:34 GMT
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other=3D3D3D3D20
> =
=3D
>>suggestions?
>>=20
=3D20
> =3D3D3D
> =
>>
>>=20
=3D3D3D20
> =3D
>> =3D20
> =
>More=20
frustrated than my clients,
> =20
=3D
>=3D3D3D
>> =3D20
> =
>>Tom
>>=20
=3D3D3D20
> > =3D20
> =20
>
> >
> =20
=3D
>
> =3D20
> =
=3D3D3D
>>=20
>
>> =3D3D3D20
> =
=3D
>> =20
>I=3D20
> choose Polesoft Lockspam to fight spam, =
and=20
you?
>=3D20
> =
=3D3D3D20
> > =20
=
=3D
>>http://www.polesoft.com/refer.html=3D20</BLOCKQUOTE></BLOC=
KQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_000A_01C8145D.50528B00--Hi Tom,

Yikes! Well, removing the house synch line from the cfg file and removing

the default project would not affect whether Windows boots or not. Both are not looked at by anything until the PARIS application loads.

This is sounding more like either damaged EDS card(s) or a bad motherboard.

I'm not sure this will make you feel any better, but we had basically the same experience at work with an EMU 1820M. The external breakout box died, and Adobe Audition became useless. It was the same kind of nightmare. Two employees stayed up all night trying to sort it out to get a tape out to a TV station the next day.

I wouldn't give up on PARIS over this. Hardware failures happen no matter what platform you use - even tape - and they can be hell to sort out.

I'd ask your tech to lend you a PC, and just try installing a simple PARIS system in there. If it works, just get a new PC.

I look forward to reading your post when you get this sorted out!

Good luck,

Mike

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Mike,

>I removed the default project and .cfg from the folder as you suggested.

>Now the computer won't even boot with either of three eds cards =

>installed.

>No Magma, no word clock, no word clock line in the existing config.

>

>I'm going to check with a network card to see if the PCI slots are =

>burn't.

>I tried three different ones with the eds. The one time Windows worked

>with an eds card, the eds card didn't show up in device manager. That's

=

>

>probably why.

>

>There is some serious funk going on over here. Maybe mobo? If this is

=

>the

>case I give up. It's not worth any more BS to me. There is no person

>in my neighborhood to walk me through this. My tech helps me

>but the problem seems to be from the ground up. I'm guessing 3-4

>things still so wrong that nothing makes sense.

>
>Cubase is looking more and more inviting, learning curve and all.
>Tom
>
>
>
> "Mike Audet" <mike@....> wrote in message news:471bcb77\$1@linux...
>
> Hi Tom,
>
> I have an idea.
>
> Try removing UseHouseSync=3D1 from the paris.cfg file.
>
> Next, remove your default project from the program files\emu\paris pro
=
>folder.
> =20
>
> Let me know if it makes a difference.
>
> Good luck!
>
> Mike
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote:
> >
> >
> >Mike,
> >I used to use a Lucid but since all of this mess I stopped.
> >I'm trying to get stable from square one with the least amount=3D20
> >of hardware. I am using the default project for sure. The only=3D20
> >other thing that I still question is my move of Paris to C:ParisPro .
> >I should think the default project will either work or not. Maybe
> >configs or something else is fighting during Paris startup?
> >
> >Pats 42 - Miami 7 . . . Halftime and the games over.
> >Tom
> >
> >
> >
> > "Mike Audet" <mike@....> wrote in message news:471b6eb0\$1@linux...
> >
> > Hi Tom,
> >
> > Are you using a default project with PARIS? I'm so sorry of this =
>has
> =3D

> >been
> > asked and answered already. If so, perhaps it is telling card zero
=
>to
> =3D
> >lock
> > to an external clock, which it can't because there isn't one.
> >
> > It would be interesting to attach an external clock source to the =
>MEC
> =3D
> >and
> > then start PARIS to see how it behaves. Or, if the clock generator
=
>is
> =3D
> >fried,
> > tell paris to lock externally and see what happens when an external
=
>=3D
> >clock
> > source is applied.
> >
> > Isn't there a master house synch switch in the cfg file? I've =
>never =3D
> >used
> > it. Maybe DJ could help with what that should/shouldn't be set to.
> >
> > Wish I could do more than think out loud...
> >
> > Mike
> >
> > "Tom Bruhl" <

Subject: Re: *****FreakQ Update*****

Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:02:26 GMT

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locks=3D3D3D20
> =3D3D20
> > > in.</DIV>
><DIV><FONT =3D3D
> > >face=3D3D3D3D3DArial=3D3D20
> > > =3D3D3D3D
>
> size=3D3D3D3D3D2>=3D3D20
> > > </DIV>
><DIV><FONT=3D3D20
> > > =3D3D3D3D
>face=3D3D3D3D3DArial=3D3D3D20
> =
> > >size=3D3D3D3D3D2>I am =3D3D
> > >using the simplest=3D3D20
> > > setup I can =3D3D3D3D3D
>imagine=3D3D3D20
> =3D3D20

```

> > > and=3D3D3D3D20<BR>>still it's not=3D3D3D20<BR>> =3D3D20
> > > working.</FONT></DIV><BR>><DIV><FONT=3D3D20
> > > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
>size=3D3D3D3D3D2>Mike A. =3D
> >=3D3D
> > >suggested the=3D3D20
> > > .ini file =3D3D3D3D<BR>>to make=3D3D3D20<BR>> =3D3D20
> > > sure=3D3D3D3D20<BR>>card A is 0. I'll try=3D3D3D20<BR>> =
>=3D3D20
> > > that.</FONT></DIV><BR>><DIV><FONT=3D3D20
> > > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
>size=3D3D3D3D3D2>Pretty =3D3D
> > >sure it's right=3D3D20
> > > but who=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >=3D3D3D3D<BR>>knows?</FONT></DIV><BR>><DIV&g=3D3D
> > >t;<FONT=3D3D3D20<BR>> =3D3D20
> > > face=3D3D3D3D3DArial=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >=3D3D3D<BR>>size=3D3D3D3D3D2>Thanks,</FONT></DIV><BR> >=3D3D
> > ><DIV><FONT=3D3D3

```

Subject: Re: *****FreakQ Update*****

Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:02:26 GMT

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"_blank">arpeggio@comcast.net> wrote:

```

> > >
> > >
> > >Hi Mike,
> > >Well I've been to .cfg many a time.
> > >I've seen that Mastercard setting as being 0
> > >but maybe it changed after removing the 4 other
> > >eds cards for this round of testing.
> > >
> > >If it's still 0 what else could this be? Busted mobo?
> > >I'm really in an idunno place right now. I'll be checking
> > >seriously today again because of a session tomorrow morning.
> > >Tom
> > >
> > >
> > > "Mike Audet" <mike@....> wrote in message =
>news:471b2ec2$1@linux...
> > >
> > > Hi Tom,
> > >
> > > If you've only got one card in, then the Mastercard =3D3D3D 0 =

```

>setting
> =3D
> >is =3D3D
> > >right.
> > > The file is Paris.cfg, and it lives in the c:\program =3D
> >files\Emu\PARIS
> > =3D3D
> > >PRO
> > > folder.
> > >
> > > I'd still check it out to see what it is set to.
> > >
> > > If it is wrong, what you are describing will happen.
> > >
> > > Good luck!
> > >
> > > Mike
> > >
> > > "Tom Bruhl" <arpegio@comcast.net> wrote:
> > > >
> > > >
> > > >Thanks Dimitrios.
> > > >
> > > >Mike said the same thing. Is the ini in the Paris folde or =
>system
> =3D
> >=3D3D
&g

Subject: Re: *****FreakQ Update*****
Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:02:26 GMT
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amp;gt;te'=3D3D3D
> > > =
>>>ma=3D3D3D3D
> > =20
> > > =20
=
>ilto:arpegio@comcast.net">arpegio@comcast.net><BR&=
>w=3D3D3D3D
> > =20
> > > =20
=
>rote::=3D3D3D3D3D
 >

>I=3D3D=
D3D3D3D20
> > =20
=3D3D3D3D20
> > > > > thought I =
was=20
groovin' but once the second Mec was=3D3D3D3D20
> > =
> > =20

> > =20
=
=3D3D3D3D
>introduced<BR&am p; >>the=3D3D3D3D20<BR&g=
t;> =20
system =3D
>=3D3D3D3D
> > > > =
>stopped. That=20
was=3D3D3D3D20
> > > > > a few =
weeks=20
ago.
>
>Toda y l=3D3D3D3D20
> =
> =20
> > =20
=3D3D3D3D
>tried=3D3D3D3D20& lt;BR>> =
different cables,=20
eds =3D
>cards, =3D3D
> >mecs, =
=3D3D3D3D
> =20
> > >eliminated=3D3D3D3D20
> =
> =20
> > the magma =
=3D3D3D3D
>and

Subject: Re: *****FreakQ Update*****

Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:02:26 GMT

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I'm really in =
an =3D
>idunno place =3D3D
> >right =3D3D3D
> > >now. I'll=3D3D3D20
> > >be checking</DIV>
> > ><DIV>seriously =
today again
=3D
>because of
> =3D3D
> >a =3D3D3D
> > >session tomorrow=3D3D3D20
> > >morning.</DIV>
> > ><DIV><FONT face=3D3D3D3DArial =
size=3D3D3D3D2>Tom</DIV>
> > ><DIV> </DIV>
> > ><DIV> </DIV>
> > ><BLOCKQUOTE=3D3D3D20
> > >style=3D3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =3D
>MARGIN-LEFT: 5px; =3D3D
> >=3D3D3D
> > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> > > <DIV>"Mike Audet" <mike@....> wrote in message =
 <A=3D3D3D20
 > > > =3D3D3D
 > > =3D3D
 > =3D
 =
 >>>href=3D3D3D3D"news:471b2ec2\$1@linux">news:471b2ec2\$1@linux...</DIV=
 ><B=3D
 >R>H=3D3D
 > >i=3D3D3D20
 > > > Tom,

If you've only got one card in, then the =3D
 >Mastercard =3D3D
 > >=3D3D3D3D 0
 > > =3D3D3D
 > > >setting is=3D3D3D20
 > > > right.
 The file is Paris.cfg, and it lives in the =
 =3D3D
 > &g

Subject: Re: *****FreakQ Update*****
 Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:08:33 GMT
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t; > >32?
 > > > >Do I want the Master card to be 0 absolutely? I only have one
 =
 >=3D
 > >card
 > > > >in there right now and it's all freaky just the same.
 > > > >Tom
 > > > >
 > > > >
 > > > >
 > > > > "Dimitrios" <musurgio@otenet.gr> wrote in message =3D3D3D
 > > > >news:471a0486\$1@linux...
 > > > >
 > > > > Hi Tom !@
 > > > > Sorry to hear you still having problems like this ~!!
 > > > > Must be very frustrating.
 > > > > Open the Paris ini file and there change the mastercardoutput
 =
 >=3D
 > >with
 > > =3D3D
 > > >=3D3D3D
 > > > >your other
 > > > > cards and see what happens !!

> > > > Let me know.
 > > > > Regards,
 > > > > Dimitrios
 > > > >
 > > > > "Tom Bruhl" <arpeggio@comcast.net> wrote:
 > > > > >
 > > > > >
 > > > > >Rick,
 > > > > >1 mec, no BNC involved. Paris boots up so the 1 mec that
 > > > > >I'm using shows up but never any A to Ds or any installed =
 >=3D
 > >modules.
 > > > > >This is the same symptom before I repaired one of my mecs =
 >with
 > =3D
 > >a
 > > > > >new chip. The clock light continues to flash too. Never =
 >locks
 > =3D
 > >=3D3D
 > > >in.
 > > > >
 > > > > >I am using the simplest setup I can imagine and still it's =
 >not
 > =3D
 > >=3D3D3D
 > > > >working.
 > > > > >Mike A. suggested the .ini file to make sure card A is 0.
 =
 >=3D
 > >I'll =3D3D
 > > >try
 > > > =3D3D3D
 > > > >=3D3D3D3D
 > > > > >that.
 > > > > >Pretty sure it's right but who knows?
 > > > > >Thanks,
 > > > > >Tom
 > > > > >
 > > > > >
 > > > > >
 > > > > >
 > > > > >
 > > > > >
 > > > > >"rick" <parnell68@hotmail.com> wrote in message =3D3D3D3D
 > > > > >news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
 > > > > > i know this as dumb as it gets but the bnc is attached in
 =
 >the

> =3D
 > >=3D3D3D
 > > >right
 > > > > > order...right?
 > > > > > all the cards show up in paris with the single mec?
 > > > > > how many i/o cards in each mec?
 > > > > >
 > > > > >
 > > > > > On Fri, 19 Oct 2007 00:22:39 -0400, "Tom Bruhl" =3D3D3D3D
 > > > ><arpeggio@comcast.net>
 > > > > > wrote:
 > > > > >
 > > > > > >I thought I was groovin' but once the second Mec was =3D
 > >introduced
 > > > > > >the system stopped. That was a few weeks ago.
 > > > > > >
 > > > > > >Today I tried different cables, eds cards, mecs, =
 >eliminated
 > =3D
 > >the
 > > =3D3D3D
 > > >=3D3D3D3D
 > > > >magma
 > > > > >=3D3D3D3D3D3D
 > > > > >and
 > > > > > >still no clock lock or modules showing up in the paris =
 >=3D3D3D
 > > >patchbay.
 > > > > > >
 > > > > > >This means to me software unless someone tells me =3D
 > > > > > > >differently.
 > > > > > > >
 > > > > > > >I have a new C drive which I will load XP and no pace. =
 >Any
 > =3D
 > >=3D3D3D3D
 > > > >other=3D3D3D3D3D20
 > > > > > >suggestions?
 > > > > > >
 > > > > > > >More frustrated than my clients,
 > > > > > > >Tom
 > > > > > > >
 > > > > > > >
 > > > > > > >
 > > > > > > >
 > > > > > > >I choose Polesoft Lockspam to fight spam, and you?
 > > > > > > >http://www.polesoft.com/refer.html =3D3D3D3D3D20
 > > > > > > >

```

> > > > >
> > > > ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 =
>Transitional//EN">
> > > > ><HTML><HEAD>
> > > > ><META http-equiv=3D3D3D3D3DContent-Type =3D
> >content=3D3D3D3D3D"text/html; =3D3D
> > >=3D3D3D3D
> > > > >charset=3D3D3D3D3D3Diso-8859-1">
> > > > ><META content=3D3D3D3D3D3D"MSHTML 6.00.2800.1400" =3D
> >name=3D3D3D3D3DGENERATOR>
> > > > ><STYLE></STYLE>
> > > > ></HEAD>
> > > > ><BODY bgColor=3D3D3D3D3D#ffffff>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial =
> >size=3D3D3D3D3D2>Rick,</FONT></DIV>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>1 mec, no =
> >BNC =3D
> >involved. =3D3D
> > >Paris =3D3D3D
> > > >=3D3D3D3D
> > > > >boots up so the=3D3D3D3D20
> > > > >1 mec that</FONT></DIV>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>I'm using =
> >shows up
> >=3D
> > >but =3D3D
> > >never any
> > > >=3D3D3D
> > > >A to =3D3D3D3D
> > > > >Ds or any=3D3D3D3D20
> > > > >installed modules.</FONT></DIV>
> > > > ><DIV><FONT face=3D3D3D3D3D3DArial size=3D3D3D3D3D2>This is the
> >=
> >same =3D
> > >symptom
> > >=3D3D
> > >before
> > > >=3D3D3D
> > > > >I =3D3D3D3D3D
> > > > >repaired one of=3D3D3D3D20
> > > > >my mecs with a</FONT></DIV>
> > &g

```

Subject: Re: *****FreakQ Update*****

Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:08:33 GMT

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D
>=3D3D3D20
> =3D3D20
> > > face=3D3D3D3D3DArial=3D3D3D20
> =3D3D20
> > > =3D3D
> > >size=3D3D3D3D3D2>Tom</DIV>
><DIV><=3D3D
> > >FONT=3D3D3D20
> =3D3D20
> > > face=3D3D3D3D3DArial size=3D3D3D3D3D2>=3D3D20
> > > =3D3D
> > >=3D3D3D
></DIV>
><DIV><FONT=3D3D3D20
>&nbs=3D3D
> > >p;=3D3D20
> > > face=3D3D3D3D3DArial size=3D3D3D3D3D2>=3D3D20
> > > =3D3D3D
></DIV>
><DIV>=3D3D3D20
> =3D3D20
> > > </DIV>
><DIV>=3D3D20
> > > </DIV>
><DIV>=3D3D3D20
> =3D3D20
> > > </DIV>
><DIV>"rick"=3D3D20
> > > =3D3D
> > =
>>=3D3D3D
><<A=3D3D3D3D20
>href=3D3D3D3D3D"<A=3D3D3D20

>&n=3D3D
> > >bsp;=3D3D20
> > > =3D3D
> > =3D
> =
>>>=3D3D3D
>href=3D3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotma=
>il.c=3D3D=3D
> >
> > =
>>om>mailto:pa=3D3D3D
>rnell68@hotmail.com">parnell68@hotmai=3D3D
> > >l.com>>=3D3D3D20
> =3D3D20
> > > =3D3D3D3D
>wrote in=3D3D3D3D20
>message=3D3D20
> > > <A=3D3D3D3D20
>href=3D3D3D3D3D"<A =3D3D3D
>
> =
>=3D3D20
> > > =3D3D
> > =3D
> =
>>>=3D3D3D
>href=3D3D3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.c=
>om">=3D3D=3D
> >
> > =3D
> =
>>>news:inqgh393an5=3D3D3D
>'>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4=
>=3D3D=3D
> >
> > =
>>ax.com">news:inqgh393an5</A=3D3D3D
>>=3D3D3D3D
>s4m99q=3D3D
> > >caojn09vn112t4u6r@4ax.com...</DIV>
>&=3D3D3D
>&=3D3D
> > =3D
> =
>>>gt;gt;<BLOCKQUOTE=3D3D3D3D20
>style=3D3D3D3D3D"PADDING-RIGHT:=3D3D3

```

D=
>20=3D3D
> > ><BR>> =3D3D20
> > > 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D
> > >=3D3D3D3D<BR>>BORDER-LEFT:=3D3D20
> > > =3D3D3D<BR>>#000000 2px=3D3D3D20<BR>> solid; =
>MARGIN-RIGHT:=3D3D20
> > > 0px">i=3D3D3D3D20<BR>> know this as dumb as =3D3D
> > >=3D3D3D<BR>>it=3D3D20
> > > gets=3D3D3D20<BR>> but the bnc is attached in =3D3D
> > >the=3D3D3D3D20<BR>>=3D3D20
> > > =3D3D3D20<BR>> right<BR>order...right?<BR>all the =3D3D
> > >cards show up=3D3D20
> > > in paris =3D3D3D<BR>>with the=3D3D3D20<BR>> =3D3D20
> > > =3D3D3D3D<BR>>single=3D3D3D3D20<BR>> mec?<BR>how =3D3D
> > >many i/o=3D3D20
> > > cards =3D3D3D<BR>>in each=3D3D3D20<BR>> =3D3D
> > >mec?<BR><BR><BR>On=3D3D20
> > > Fri, 19 Oct=3D3D3D20<BR>> =3D3D20
> > > 2007<BR>=3D3D3D3D<BR>><BR>> 00:22:39 -0400, =3D3D
> > >"Tom=3D3D20
> > > Bruhl"=3D3D3D20<BR>> <<A=3D3D3D3D20<BR>> =3D3D20
> > > =3D3D3D3D<BR>>href=3D3D3D3D3D"<A=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > =3D
> =
>>>=3D3D3D<BR>>href=3D3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.n=
>et&l=3D3D=3D
> >
> > >t;/A>><BR>wrote'>ma=3D3D3D<BR>>ilto:arpegio@comcast.net">=3D3D
> > =
>>;arpegio@comcast.net</A>><BR>w=3D3D3D<BR>>rote</A>:=3D3D3D=3D3D
> > >3D<BR>><BR><BR>>I=3D3D3D3D20<BR>>=3D3D20
> > > =3D3D3D20<BR>> thought I was groovin' but once the second =
>Mec=3D3D20
> > > was=3D3D3D20<BR>> =3D3D20
> > > =3D3D
> > >=3D3D3D3D<BR>>introduced<BR>>the=3D3D3D3D20<BR>> =3D3D
> > > system=3D3D20
> > > =3D3D3D<BR>>stopped. That was=3D3D3D20<BR>> a few =
>weeks=3D3D20
> > > ago.<BR>><BR>>Today I=3D3D3D20<BR>> =3D3D20
> > > =3D3D3D3D<BR>>tried=3D3D3D3D20<BR>> different cables, =3D3D
> > >eds cards,=3D3D20
> > > mecs, =3D3D3D<BR>>eliminated=3D3D3D20<BR>> the magma=3D3D20
> > > =3D3D3D3D<BR>>and<BR>>still =3D3D
> > >no=3D3D3D3D20<BR>> =3D3D20
> > > =3D3D3D<BR>>clock lock or=3D3D3D20<BR>> modules showing up

```

=
 >in the=3D3D20
 > > > paris=3D3D3D20
> =3D3D20
 > > > =3D3D
 > > >=3D3D3D
>=3D3D3D3D
>patchbay.
>
>This=3D3D3D=3D3D
 > > >3D20
> =3D3D20
 > > > =3D3D3D
>means to=3D3D3D20
> me software unless =
 >someone =3D3D
 > > >tells=3D3D20
 > > > me=3D3D3D20
> =3D3D20
 > > > =3D3D
 > > >=3D3D3D
>=3D3D3D3D
>differently.
>
>I=3D3D3D=3D3D
 > > >3D20
> =3D3D20
 > > > =3D3D3D
>have a new=3D3D3D20
> C drive which I will =
 >load XP =3D3D
 > > >and no pace.=3D3D20
 > > > Any other=3D3D3D3D20
> =3D3D3D
>
>

Subject: Re: *****FreakQ Update*****
 Posted by [mike audet\[1\]](#) on Tue, 25 Sep 2007 09:08:33 GMT
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;&a mp;gt;still=20
 no=3D3D3D3D3D20
>> =3D
>=3D3D3D3D
> =
 > =20
 > >clock lock or=3D3D3D3D20
> > =
 > =20
 > modules showing up in the paris=3D3D3D3D20
> =
 > =20
 > > =3D3D3D3D
> > > =20
 =
 >=3D3D3D3D3D
>>patchbay.&l t;BR>>
>This=3D=
 3D3D3D3D20
>> =20
 =3D3D3D3D
> > > >means=20
 to=3D3D3D3D20
> > > > me =
 software unless=20
 someone tells me=3D3D3D3D20
> > > =
 > =20
 =3D3D3D3D
> > > =20
 =
 >=3D3D3D3D3D
>>differently.&am p;lt;BR>>
>I=3D=
 3D3D3D3D20
>> =20
 =3D3D3D3D
> > > >have a=20
 new=3D3D3D3D20
> > > > C drive =
 which I=20
 will load XP and no pace. Any =3D3D
> =20
 >other=3D3D3D3D3D20
>> =3D3D3D
> =

=3D
>will=3D3D3D20
> > > happen.

Good luck!

Mike

"Tom Bruhl" =
=3D
><<A=3D3D3D20
> > > =3D
=
>href=3D3D3D3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=3D3D3D=
D20
> > > wrote:
>
>
>Thanks Dimitrios.
>
>Mike =
=3D3D3D
> > >said the=3D3D3D20
> > > same thing. Is the ini in the Paris folde or system =
=3D3D3D
> > >32?
>Do I want=3D3D3D20
> > > the Master card to be 0 absolutely? I only have one =
=3D3D3D
> > >card
>in there=3D3D3D20
> > > right now and it's all freaky just the=3D3D3D20
> > > same.
>Tom
>
>
>
> "Dimitrios" =3D3D3D
> > ><<A=3D3D3D20
> > > =3D
>href=3D3D3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> =
wrote
> =3D3D
> >in =3D3D3D
> > >message=3D3D3D20
> > > =3D3D3D3D
>news:471a0486\$1@linux...
>
> Hi =3D
>Tom=3D3D3D20
> > > !@
> Sorry to hear you still having problems like =3D
>this=3D3D3D20
> > > ~!!
> Must be very frustrating.
> Open the =
=3D3D3D
> > >Paris ini=3D3D3D20
> > > file and there change the mastercardoutput with =3D
>=3D3D3D3D
>your=3D3D3D20
> > > other
> cards and see what happens !!
> Let me =
=3D3D3D
> > >
> > > know.
> Regards,
> =3D3D3D
> > >Dimitrios
>
> =3D3D3D20
> > > "Tom Bruhl" <<A=3D3D3D20
> > > =3D
=
>href=3D3D3D3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=3D3D3D=
D20
> > > wrote:
> >
> >
> =3D3D3D20
> > > >Rick,
> >1 mec, no BNC involved. Paris boots =

=3D3D3D
 > > >up so=3D3D3D20
 > > > the 1 mec that
> >I'm using shows up but never any A =
 to
 =3D
 >=3D3D3D
 > > >Ds or=3D3D3D20
 > > > any installed modules.
> >This is the same symptom =
 =3D3D3D
 > > >before I=3D3D3D20
 > > > repaired one of my mecs with a
> >new chip. The =
 =3D3D3D
 > > >clock=3D3D3D20
 > > > light continues to flash too. Never locks in.
> =
 =3D3D3D20
 > > > >
> >I am using the simplest setup I can imagine and =
 =3D
 >=3D3D3D
 > > >still=3D3D3D20
 > > > it's not =3D3D3D3D
>working.
> >Mike A. suggested =
 =3D
 >=3D3D3D
 > > >the .ini=3D3D3D20
 > > > file to make sure card A is 0. I'll =3D3D3D
 > > >try
=3D3D3D3D
>=3D3D3D3D3D
> =3D3D3D20
 > > > >that.
> >Pretty sure it's right but who=3D3D3D20
 > > > knows?
> >Thanks,
> >Tom
> =3D3D3D20
 > > > >
> >
> >
> =3D3D3D
 > > > >
> =3D3D3D20
 > > > >
> >"rick" <<A=3D3D3D20
 > > > =3D
 =
 >href=3D3D3D3D"mailto:parnell68@hotmail.com">parnell68@hotmail.com>
 > =3D3D
 > >=3D3D3D
 > > >wrote in=3D3D3D20
 > > > message =3D3D3D3D3D
> =3D3D3D20
 > > > >news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.com...
> =
 =3D
 >=3D3D3D20
 > > > > i know this as dumb as it gets but the bnc is attached =
 in
 =3D
 >=3D3D3D
 > > >the=3D3D3D20
 > > > right
> > order...right?
> > =3D3D3D
 > > >all the=3D3D3D20
 > > > cards show up in paris with the single mec?
> > =


```
=3D3D3D3D<BR>&gt;&nbsp;&gt;&nbsp;&gt;&nbsp;&=20
&gt;&face=3D3D3D3D3D3DArial=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;& size=3D3D3D3D3D3D2&gt;&Mike A. suggested the .ini file=20
=3D<BR>&gt;=3D3D3D3D3D3D&lt;BR&gt;&to =3D3D<BR>&gt;&nbsp;&=20
&gt;&make=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;&=20
sure=3D3D3D3D3D20&lt;BR&gt;&card A is 0. I'll =
try=3D3D3D3D20<BR>&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;&=20
that.&lt;/FONT&gt;&lt;/DIV&gt;&lt;BR&amp ;&gt;&lt;/DIV&gt;&lt;FONT=20
=3D3D3D3D3D<BR>&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;&=20
&gt;&face=3D3D3D3D3D3DArial=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;& size=3D3D3D3D3D3D2&gt;&Pretty sure it's right but=20
who=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;&=20
=
=3D3D3D3D3D&lt;BR&gt;&knows?&lt;/FONT&amp ;&gt;&lt;/DIV&gt;&lt;BR&gt;&lt;
;DIV&gt;&lt;FONT=3D3D3D3D20<BR>&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& =
face=3D3D3D3D3D3DArial=3D3D3D3D20<BR>&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& =3D3D3D3D<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
=
&gt;&size=3D3D3D3D3D3D2&gt;&Thanks,&lt;/FONT&g t;&lt;/DIV&gt;&lt;BR&gt;&=&
lt;DIV&gt;&lt;FONT=3D3D3D3D<BR>&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &gt;=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;& face=3D3D3D3D3D3DArial=3D3D3D3D20<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;&=20
=
size=3D3D3D3D3D3D2&gt;&Tom&lt;/FONT&gt;&lt;/D IV&gt;&lt;BR&gt;&lt;DIV&gt;
t;&lt;FONT=3D3D3D3D20<BR>&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& face=3D3D3D3D3D3DArial=20
size=3D3D3D3D3D3D2&gt;&lt;/FONT&gt; =3D3D3D3D<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
=
&gt;&lt;/DIV&gt;&lt;BR&gt;&lt;l t;DIV&gt;&lt;FONT=3D3D3D3D20 <BR>&gt;&nbsp;&=
;=20
&gt;&nbsp;& &gt;&nbsp;& &gt;&nbsp;& face=3D3D3D3D3D3DArial=20
size=3D3D3D3D3D3D2&gt;&lt;/FONT&gt; =3D3D3D3D<BR>&gt;&nbsp;& &gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&lt;/DIV&gt;&lt;BR&gt;&lt;l t;DIV&gt;=3D3D3D3D20 <BR>&gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &lt;/DIV&gt;&lt;BR&gt;&lt;DIV&amp ;&gt;=20
&lt;/DIV&gt;&lt;BR&gt;&lt;DIV&amp ;&gt;=3D3D3D3D20 <BR>&gt;&nbsp;& =
&gt;&nbsp;&=20
&gt;&nbsp;& &gt;&nbsp;& &lt;/DIV&gt;&lt;BR&gt;&lt;DIV&amp ;&gt; "rick"=20
```

=3D3D3D3D
> > > > =20
=
><<<A=3D3D3D3D3D20
& >& href=3D3D3D3D3D3D "<A=3D3D3D3D2=
0
> > =20
> > > > > =3D3D3D3D
> > > =
> > =20
=3D3D3D
> > > =3D3D
> > =20
=
=3D
>>>>& href=3D3D3D3D3D'mailto:parnell68@hotmail.com">p=
arnell68@hotmail.com</A'>=3D
>&mai=3D3D
> > =20
><to=3D3D3D
> > > >&::pa=3D3D3D3D
> > =
> > =20
> > =20
=
>& rnell68@hotmail.com">parnell68@hotmail.com</A>>=
=3D3D3D3D20
> > =20
> > > > > =3D3D3D3D3D
>&wrote=20
in=3D3D3D3D3D20
>&message =3D3D
> > =20
=
><<A=3D3D3D3D3D20
>& href =3D3D3D3D3D3D3D "<A
> > =
=20
> >

Subject: Re: *****FreakQ Update*****
Posted by [Dimitrios](#) on Tue, 02 Oct 2007 10:43:59 GMT
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```
t; > face=3D3D3D3D3DArial=3D3D3D20<BR>> size=3D3D3D3D3D2>new chip. =
The =3D3D
> >clock light=3D3D20
> > =3D3D3D3D3D<BR>>continues to=3D3D3D20<BR>> =3D3D
> >flash=3D3D3D3D20<BR>>too.=3D3D20
> > Never locks=3D3D3D20<BR>> =3D3D20
> > in.</FONT></DIV><BR>><DIV><FONT =3D3D
> >face=3D3D3D3D3DArial=3D3D20
> > =3D3D3D<BR>><BR>> size=3D3D3D3D3D2></FONT>=3D3D20
> > </DIV><BR>><DIV><FONT=3D3D20
> > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
size=3D3D3D3D3D2>I am =3D3D
> >using the simplest=3D3D20
> > setup I can =3D3D3D3D3D<BR>>imagine=3D3D3D20<BR>> =3D3D20
> > and=3D3D3D3D20<BR>>still it's not=3D3D3D20<BR>> =3D3D20
> > working.</FONT></DIV><BR>><DIV><FONT=3D3D20
> > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
size=3D3D3D3D3D2>Mike A. =3D
>=3D3D
> >suggested the=3D3D20
```

```

> > .ini file =3D3D3D3D<BR>>to make=3D3D3D20<BR>> =3D3D20
> > sure=3D3D3D3D20<BR>>card A is 0. I'll try=3D3D3D20<BR>> =3D3D20
> > that.</FONT></DIV><BR>><DIV><FONT=3D3D20
> > =3D3D3D<BR>>face=3D3D3D3D3DArial=3D3D3D20<BR>> =
size=3D3D3D3D3D2>Pretty =3D3D
> >sure it's right=3D3D20
> > but who=3D3D3D20<BR>> =3D3D20
> > =3D3D
> >=3D3D3D3D<BR>>knows?</FONT></DIV><BR>><DIV&g=3D3D
> >t;<FONT=3D3D3D20<BR>> =3D3D20
> > face=3D3D3D3D3DArial=3D3D3D20<BR>> =3D3D20
> > =3D3D
> >=3D3D3D<BR>>size=3D3D3D3D3D2>Thanks,</FONT></DIV><BR> >=3D3D
> ><DIV><FONT=3D3D3D<BR>>=3D3D3D20<BR>> =3D3D20
> > face=3D3D3D3D3DArial=3D3D3D20<BR>> =3D3D20
> > =3D3D
> >size=3D3D3D3D3D2>Tom</FONT></DIV><BR>><DIV><=3D3D
> >FONT=3D3D3D20<BR>> =3D3D20
> > face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT>=3D3D20
> > =3D3D
> >=3D3D3D<BR>></DIV><BR>><DIV><FONT=3D3D3D20<BR>>&nbs=3D3D
> >p;=3D3D20
> > face=3D3D3D3D3DArial size=3D3D3D3D3D2></FONT>=3D3D20
> > =3D3D3D<BR>></DIV><BR>><DIV>=3D3D3D20<BR>> =3D3D20
> > </DIV><BR>><DIV>=3D3D20
> > </DIV><BR>><DIV>=3D3D3D20<BR>> =3D3D20
> > </DIV><BR>><DIV>"rick"=3D3D20
> > =3D3D
> =
>=3D3D3D<BR>><<A=3D3D3D3D20<BR>>href=3D3D3D3D3D"<A=3D3D3D20
<BR>>&n=3D3D
> >bsp;=3D3D20
> > =3D3D
> =3D
=
>>=3D3D3D<BR>>href=3D3D3D3D'mailto:parnell68@hotmail.com">parnell68@hotma=
il.c=3D3D=3D
>
> =
>om</A'>mailto:pa=3D3D3D<BR>>rnell68@hotmail.com">parnell68@hotmai=3D3D
> >l.com</A</A>>=3D3D3D20<BR>> =3D3D20
> > =3D3D3D3D<BR>>wrote in=3D3D3D3D20<BR>>message=3D3D20
> > <A=3D3D3D3D20<BR>>href=3D3D3D3D3D"<A =3D3D3D<BR>><BR>> =3D3D20
> > =3D3D
> =3D
=
>>=3D3D3D<BR>>href=3D3D3D3D'news:inqgh393an5s4m99qcaojn09vn112t4u6r@4ax.c=
om">=3D3D=3D

```

```

>
> =3D
=
>>news:inqgh393an5=3D3D3D<BR>>'>news:inqgh393an5s4m99qcaojn09vn112t4u6r@4=
=3D3D=3D
>
> >ax.com">news:inqgh393an5</A>=3D3D3D<BR>>>=3D3D3D3D<BR>>s4m99q=3D3D
> >caojn09vn112t4u6r@4ax.com</A>...</DIV><BR>&=3D3D3D<BR>&=3D3D
> =3D
=
>>gt;gt;<BLOCKQUOTE=3D3D3D3D20<BR>>style=3D3D3D3D3D"PADDING-RIGHT:=3D3D3D
=
20=3D3D
> ><BR>> =3D3D20
> > 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D
> >=3D3D3D3D<BR>>BORDER-LEFT:=3D3D20
> > =3D3D3D<BR>>#000000 2px=3D3D3D20<BR>> solid; =
MARGIN-RIGHT:=3D3D20
> > 0px">i=3D3D3D3D20<BR>> know this as dumb as =3D3D
> >=3D3D3D<BR>>it=3D3D20
> > gets=3D3D3D20<BR>> but the bnc is attached in =3D3D
> >the=3D3D3D3D20<BR>>=3D3D20
> > =3D3D3D20<BR>> right<BR>order...right?<BR>all the =3D3D
> >cards show up=3D3D20
> > in paris =3D3D3D<BR>>with the=3D3D3D20<BR>> =3D3D20
> > =3D3D3D3D<BR>>single=3D3D3D3D20<BR>> mec?<BR>how =3D3D
> >many i/o=3D3D20
> > cards =3D3D3D<BR>>in each=3D3D3D20<BR>> =3D3D
> >mec?<BR><BR><BR>On=3D3D20
> > Fri, 19 Oct=3D3D3D20<BR>> =3D3D20
> > 2007<BR>=3D3D3D3D<BR>><BR>> 00:22:39 -0400, =3D3D
> >"Tom=3D3D20
> > Bruhl"=3D3D3D20<BR>> <<A=3D3D3D3D20<BR>> =3D3D20
> > =3D3D3D3D<BR>>href=3D3D3D3D3D"<A=3D3D3D20<BR>> =3D3D20
> > =3D3D
> =3D
=
>>=3D3D3D<BR>>href=3D3D3D3D'mailto:arpegio@comcast.net">arpegio@comcast.n=
et&l=3D3D=3D
>
> >t;/A>><BR>wrote'>ma=3D3D3D<BR>>ilto:arpegio@comcast.net">=3D3D
> >;arpegio@comcast.net</A>><BR>w=3D3D3D<BR>>rote</A>:=3D3D3D=3D3D
> >3D<BR>><BR><BR>>I=3D3D3D3D20<BR>>=3D3D20
> > =3D3D3D20<BR>> thought I was groovin' but once the second =
Mec=3D3D20
> > was=3D3D3D20<BR>> =3D3D20
> > =3D3D
> >=3D3D3D3D<BR>>introduced<BR>>the=3D3D3D3D20<BR>> =3D3D

```


mp;nb=
sp; =20

> =
> &
