
Subject: SM57, how long to warm up?

Posted by [excelav](#) on Sun, 21 May 2006 04:48:20 GMT

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bundled with it that I'll never use

> > and

> >>>> I'm

> >>>> expected to take or leave. Can you strip this stuff out of Mac OS

> > like

> >>> you

> >>>

Subject: Re: SM57, how long to warm up?

Posted by [wmarkwilson_](#) on Sun, 21 May 2006 06:10:51 GMT

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of NI VSTi's.....oh well.....

>

> ;o)

>

>The solo in Kid Charlemagne also. That's a tasty one, performed by Dean Parks IIRC. I absolutely love that sloppy slide guitar in Show Biz Kids and the gnarly lead break in Don't Take Me Alive. Third World Man is another cool "Dan" lead break.

;o)

"uptown jimmy" <johnson314@bellsouth.net> wrote in message

news:44944b2b\$1@linux...

> Not including the solo from "Peg" is a major oversight. But that's pretty

> ty

Subject: Re: SM57, how long to warm up?

Posted by [tonehouse](#) on Sun, 21 May 2006 19:14:23 GMT

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needed them while I configured the

>> >> >system.....and yes, there is some configuration time involved
to

>> be

>> >> >sure, but I'm the one doing the configuring rather than having an
OS

>> >handed

>> >> >to me that has ten tons of crap bundled with it that I'll never use

>and

>> >> I'm
>> >> >expected to take or leave. Can you strip this stuff out of Mac OS
like
>> >you
>> >> >can with Windows? I'm curious.
>> >> >
>> >> &g

Subject: Re: SM57, how long to warm up?
Posted by [Tom Bruhl](#) on Mon, 22 May 2006 06:29:49 GMT
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everything works perfectly first time. I would be really curious to know.
>> My
>> >Paris PC cost me about \$500.00. My Native PC cost me around \$700.00
>> >(neither price includes montors or audio hardware).
>> >
>> >You will need a Mac for Paris (which I assume you've already got) and
it
>> >will need to have at least a 2G CPU, I G of RAM and 4 x video heads..
The
>> >Native machine will need to be running Cubase SX and have a dual 2.5G
>CPU,
>> 4
>> >G RAM, 4 x UAD-1 cards 3 x RME HDSP cards running in two separate Magma
>> >chassis' (unless you can somehow cram all of this into a mobo and 1
>Magma)
>> >and three video heads.
>> >
>> >I will admit it took a while to get this working properly on a PC,
>(properly
>> >meaning the *exact* way I had planned it to work) but it certainly did
>not
>> >put me out of business for one second or lose me any money because I
had
>> >total control of the OS and I could work around every glitch I
>encountered
>> >until I found the sweet spot. No downtime.....none at all.....just
>> >lots of options when I needed them while I configured the
>> >system.....and yes, there is some configuration time involved to
be
>> >sure, but I'm the one doing the configuring rather than having an OS
>handed
>> >to me that has ten tons of crap bundled with it that I'll never use and
>> I'm
>> >expected to take or leave. Can you strip this stuff out of Mac OS like
>you

>> >can with Windows? I'm curious.
>> >
>> >Regards,
>> >
>> >Deej
>> >
>> >
>> >
>> >.
>> >
>> >
>> >
>> >
>> >"James McCloskey" <excelsm@hotmail.com> wrote in message
>> >news:44934f4e\$1@linux...
>> >>
>> >> I do believe Apple needs to come down on their pricing, and I've said
>> so
>> >here
>> >> in the past. You get what you pay for though! If you were to compare
>> a
>> >> Hyundai or a KIA to a Cadillac, you have different pricing structures.
>> >The
>> >> Cadillac has a simulated birds eye maple dash, the KIA has a cheap
>> gray
>> >dash.
>> >> Do you need a fancy dash?, I don't know but your definitely paying
>> for
>> it
>> >> in the price of the Cadillac! Do you need a computer with a fancy
>> >aluminum
>> >> alloy case?, I don't know but you are paying for it in the price of
>> the
>> >Mac!
>> >> Macs also cost more because they are not mass produced in the
>> >quantities
>> >> that PCs are. It's like saying Ferraris suck because they cost five
>> >times
>> >> more than Cadillacs.
>> >>
>> >> There is other tangible and intangible value in the price of a Mac,
>> >such
>> >> as your time, Macs just work! Almost no down time, there's not much
>> time
>> >> spent on trying to get things to work. What is your time worth? PC
>> >guys
>> >> here are constantly fussing with their PCs, IRQ conflicts, hardware
>> >conflicts,
>> >> dll file issues, driver issues, malicious code and other headaches.
>> If

>> >> you want to fuss, cool, but time is money.
>> >>
>> >> I think the Mac drivers are better, and they're built in. No need to
go
>> >searching
>> >> for the drivers. The iLife software rocks! Figure about \$100.00 a
>> >program,
>> >> and then figure in that they actually work! There is no need for Anti
>> >Spyware
>> >> software, pop up blocking software. The need for anti virus software
>> is
>> >> minimal, on a PC it is absolutely necessary if you are going on the
>> >internet
>> >> and down loading anything. Viruses still get buy the software on a
PC,
>> >what
>> >> does time and lost data cost? On a mac you don't have to be a security
>> >administrator.
>> >> Macs are harder to hack.
>> >>
>> >> The united States Navy, Hues aircraft and Boeing did cost of operation
>> >studies
>> >> in the past. It was something like 6 IT guys per 100 PCs to maintain
>> and
>> >> administrate. It was 1 IT guy per 100 plus Macs to maintain and
>> >administrate.
>> >> Because of the lower labor costs, the over all costs for business
is
>> >lower
>> >> with macs.
>> >>
>> >> So Macs do cost more initially, but that cost is offset by the time
>saved
>> >> and the rest of the above mentioned. You get what you pay for!
>> >>
>> >> I think the MacBook is a reasonable deal for what you get.
>> >>
>> >> I'm not saying a Mac is perfect, it just look
