
Subject: MEC and eds cards under water

Posted by [Steve L](#) on Fri, 19 Oct 2007 13:48:19 GMT

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;>> =20

=3D3D
>> >the
>> =

> =20

sys. I'm going to re-gh

Subject: Re: MEC and eds cards under water

Posted by [TCB](#) on Fri, 19 Oct 2007 14:07:46 GMT

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ost and re-load =

the=3D3D20
>> =20

 UAD software (Neve 88 ver) tommorrow and see what=20

happens.
>> > Just to reiterate...when =

I did a=20

spdif bounce, even with my=20

=

system
>>=3D
>> as
>> =

=20

=3D3D
>> >it
>> =

> is=20

tonight, there are no crackles. That's wierd. Also the=20

=

crackles
>>=3D
>>=3D3D
>> =

 =20

>never
>> > show till listening to =

the=20

bounced file.
>> > =20

>
>> > >3.) can

Subject: Re: MEC and eds cards under water

Posted by [rick](#) on Fri, 19 Oct 2007 16:51:19 GMT

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gt;>> > =20

>>>Rod
>> > =20

>>
>> > =

>
>> =20

>
>> >
>> =20

>
>> >I choose Polesoft Lockspam to fight =

spam,=20

and you?
>> =20

>http://www.polesoft.com/refer.html =
=3D20
>>> =20
>
>>> ><!DOCTYPE HTML PUBLIC =
"-//W3C//DTD HTML=20
4.0 Transitional//EN">
>>> =20
><HTML><HEAD>
>>> ><META=20
http-equiv=3D3D3DContent-Type content=3D3D3D"text/html;=20
=3D3D
>>> =20
> charset=3D3D3Diso-8859-1">
>>> =
><
