
Subject: Punchdown patchbays

Posted by [Deej \[4\]](#) on Mon, 16 Apr 2007 18:06:16 GMT

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>> > ><DIV>I am using an =
older Lucid

>> clock now =3D

>> > >with 2 Mecs=3D20

>> > >already.</DIV>

>> > ><DIV>They each have =
five

>> modules in =3D

>> > >them. The=3D20

>> > >others may</DIV>

>> > ><DIV>see a single ADAT =
at most

>> someday=3D20

>> > >maybe.</DIV>

>> >
