
Subject: The place has gone to hell

Posted by [DC](#) on Sun, 04 Sep 2005 20:02:29 GMT

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kk

w6/gTx/+urtjotxcR5EPloq5c5+YdxhT/nOPWnOUmrwQRSb95k1voU7MTsxG
w+VQMkf5x/Otax8LLcOqyJhFO1gAG2jt3/ycetUoNx1Jk7O6Nb/hH7aOJoJo
wyKQF427evGSR+nvU62lqkkcSzRKjEI0pbiP0GD2H88VrCmo6kt6Ess1haXU
kMd0kpiIw4AxnsRk8f8A66ryelbYfuUQNnDF+u30xn0H64q0rbuVBrbTsYY
lyAAGbHzbB657H6e9VJ/FkjsLK3mSFY/4gxxjthT7HrRfUEtCnc+J7iXcYmY
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uoyIR+7t0AYf3e+W9P8A9dQQf6PcgCHcp+Y5GOPb/PNJtTdiehaMNw9oyxqM
kfK7HOz/AOv/APXqp5tzAjRTIAOrshOQO3X2/XFZOS+HqVHVEaPKLYCAtuVs
gsRwo+vQ/wD16b59rOpeY7mLZZgMADPHJPUD9eapPSwWc3clWSJrKHfmlOCV
dUDNjr1zwfofWq1zCLISNVISNQu5mRcH8P8APXFOHNBaIPlb90dFp9xbl7aV
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T+eD0qpVeV8thKLMueSdmO9jGCBtGRuHB/KrFvZuEWViQhOCwlbjt37fzxS1
vy2FJKOqY6GVEZpQNwwMo2Dt7+vH/wCurBKwWrNKkOT90xkgp6dT2/mR2qXy
xbjsTZu3KZbXUrvkkKpIAQY5P+f61GEeJt4GAeOuQPTbz2FVo7luVovzHssv
ILOxU7CNqZ+ZTjqOf5e9LCY5ZlnLYC4DDGcKOmOeeP1+tK1tCeZy1GyyGNpE
2F1Cgouc/rmiRo4I4XS

Subject: Re: The place has gone to hell

Posted by [justcron](#) on Sun, 04 Sep 2005 20:03:25 GMT

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cO+3MmeFT0HPP/OSvehqi2k9EVnWSNw6HcJAuASDx
/j/9erZUrMkabQjEbzu6Dsc5/wAnFE5t62BxSdrjJnisZhE+ZmRRtYHIH/Aj
jH4e9QlOuA7srqAcEq2dp7d+3+FEYwWr3Em29fhJGaaYlKh3bcEb+Py9/p71
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Ks21nwB830B6fl/MitHdpliXKvhHrdztbtGgY7hlcX5Tj36H6e9LCkpRWKIG
HUqe/Y8/5zWcpyTsh8qUb3l4mbdulAK44IAA/HPX/wCvTCoRme3Zd4PJHkgD
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K1V0typNSWxtTm2TcsSZPUAjlLx+h/8Ar0ylJGco5G3jA+bHp/n6Vok7mTeh
KQEfzi2JCjheo/X+nv8ASq4ImkCoyqudxB5+nX/PSrS0uFxbiJooiN2MLwPQ
devb8PeoYoG8pAx3JHjaRzj6evX88VNkmXeLJygDKpRh0PJGfXqe/H86bKTK
ER7QOvOCP8/zxQRKzWjG7JEIYTB16hQMbe/U9/p7+tM8gbWRwQvU7TnH0Hf/
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YUhBgZIA9+p6H/69NkuljOF+VABhmHINZuKfvMLP5kbTTylvITDdtG589D7E
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7UvZyb916BdyY0QskZcxHy8AZbBK8Z6Z68dvftVZYZIE3Llp5yFU4GO2P89c
eta0oppXeonOzsSRXMiQjJExBXOc8pxnqTx07e/4RyCKNkOclpyTGPug8gc/

Subject: Re: The place has gone to hell

Posted by [rick](#) on Sun, 04 Sep 2005 21:16:21 GMT

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50qyg5ZXX5MkDOcDt+VRytJtPQ1s5NBk+UpUE98nkjj68fhTZZWGGKKAoyAG
6Dt1/wA5rOLclpuOasz6uk1K5mtUspPIVFbcGRMSMc29yMVFLZbkWRncKRi
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Aft1/Oq8FxdQM8kTzIUxZuK5I5J9efbFTD3nohtpk7CaOCovi1HmAMCG3M3
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FLDrNnaLse3ZrhR+6aMgjOOv5fzRRd/el0SLMUiXVrc3U0wtpLQebHBICZL
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JL90LuVgB7H36Va03SY53iaSaMFF81wwzyoyBjq3HtTjFx1ZV9dB1/bf2rdy
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7XsVt5wXiYGQLhmJyzDt6dxj/Gq7R28DfZjM4ZlzuVuW9TnOTxjt3pxnyoLc
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1pypR94LyqMlg+zSriYHzLGvmSLnduHck+nHr+IRGRJYWYMAu

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Mon, 05 Sep 2005 16:35:26 GMT

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>
> >Rod Lincoln wrote:
> >
> >> they say 66/100/133
> >> Rod
> >> EK Sound <spamnot.info@eksoundNO.com> wrote:
> >>
> >>>Are these rated for 133?? I had a similar problem with 66 trays in XP.
> >>>
> >>>David.
> >>>
> >>>Rod Lincoln wrote:
> >>>
> >>>>I'm building a computer for a friend to run cubase on. Got everything
> >>
> >> going
> >>
> >>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
> >>>>Here's the history. I bought 2 of these on line (he wanted black, so
> I
> >>
> >> had

> >>
> >>>>to go with a different brand than I normally use) neither one of them
> >>
> >> worked
> >>
> >>>>I got "ERROR in READING DRIVE)
> >>>>on boot (this is the system drive). It is on ide bus 1 by itself and
> is
> >>
> >> set
> >>
> >>>>properly with the jumper for single master.
> >>>>I already tried different ide cables...no worky, BUT, when I switched
> >>
> >> to
> >>
> >>>>a mobile rack that I use,

Subject: Re: The place has gone to hell
Posted by [dc\[3\]](#) on Mon, 05 Sep 2005 16:55:35 GMT
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bad, but I'm starting
> to
> >>
> >> wonder
> >>
> >>>>if something else is going on that I'm missing. I'll do some more
troubleshooting
> >>>>as I get the time, but I would welcome any suggestions as to what may
> >>
> >> be
> >>
> >>>>another reason fkor the problem.
> >>>>I have a hard time believing that this mobo just doesn't like "black"
> >>
> >> rack
> >>
> >>>>drives.
> >>>>Rod
> >>
> >>
> USB 2.0 External drive bay could be your answer.... they're cheap too now.
AA

"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message [news:43455e37\\$1@linux...](https://news.43455e37$1@linux...)

>
> Yeah, I'm using a short rounder cable, I've tried several, all with the
> same
> results. I've tried CS. The results are still the same. The guy is REALLY
> stuck on wanting the WHOLE computer black, or, I would just use the beige
> drive that works.
> I may just put the sys drive in an internal bracket and slap the cover
> over
> the hole and call it good, but this kind of bugs me, and I'd like to
> figure
> it out. I appreciate the suggestions. Keep those cards and letters coming.
>
> Rod
>
> EK Sound <spamnot.info@eksoundNO.com> wrote:
>>Are you using a nice "short" high density IDE cable? Try CS mode on
>>the drive to see if this helps also.
>>
>>David.
>>
>>Rod Lincoln wrote:
>>
>>> they say 66/100/133
>>> Rod
>>> EK Sound <spamnot.info@eksoundNO.com> wrote:
>>>
>>>>Are these rated for 133?? I had a similar problem with 66 trays in XP.
>>>>
>>>>David.
>>>>
>>>>Rod Lincoln wrote:
>>>>
>>>>>I'm building a computer for a friend to run cubase on. Got everything
>>>>
>>>>going
>>>>
>>>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
>>>>>Here's the history. I bought 2 of these on line (he wanted black, so
> I
>>>
>>> had
>>>
>>>>>to go with a different brand than I normally use) neither one of them
>>>>
>>>> worked
>>>>
>>>>>I got "ERROR in READING DRIVE)
>>>>>on boot (this is the system drive). It is on ide bus 1 by itself and

> is
>>>
>>> set
>>>
>>>>>properly with the jumper for single master.
>>>>>I already tried different ide cables...no worky, BUT, when I switched
>>>
>>> to
>>>
>>>>>a mobile rack that I use, it worked fine. So I figured it was just

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Mon, 05 Sep 2005 17:45:54 GMT
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"_blank">1@linux...
>
>
> Ok, One more pre question
> Anyone here own any Shadow Hill stuff?
> They look wonderfull, But looks aint everything, I have heard they are more
> special than say the Great Rivers.
> I'd love more opinions
> It looks well made..and by grabbing an API rack, it will be more cost effective
> in the long run, as API modules are relatively inexpensive..
> Hm.
>Pete, have the PC shop check all the headers/connectors and that the stand offs mounting the motherboard to the chassis are connected where they should be and NOT connected where they should not be.. I've had occasion to note that so

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 20:26:11 GMT
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>Rod=20
> Lincoln wrote:
>>>
>>>>I'm building =
>a=20
> computer for a friend to run cubase on. Got=20
> everything
>>>
>>>=20
> going
>>>
>>>>fine, EXCEPT the mobile =
>rack tray=20
> (IDE) for the system drive.
>>>>Here's the history. =

>I=20
> bought 2 of these on line (he wanted black, so
>=20
> I
>>
>>=20
> had
>>
>>>to go with a different =
>brand than I=20
> normally use) neither one of them
>>
>>=20
> worked
>>
>>>I got "ERROR in READING=20
>

Subject: Re: The place has gone to hell
Posted by [DC](#) on Mon, 05 Sep 2005 20:39:23 GMT
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blank">ab.vangoor@wanadoo.fr> wrote:
>>
>>>
>>>But, Rick is a die-hard PC guy, and Macs do notice when you try to handle
>>>them
>>>in a PC-sh way;-?
>>>
>>>
>>>"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:
>>>>
>>>> To recap my PC was just giving me lights and fans so I
>>>>stripped it down,replaced the power supply,no go.
>>

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 21:20:27 GMT
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and this guy wants black).
> >>>>I went to comp usa and bought one of their "brand" black =
mobile =3D
>drives
> >>>
> >>> on
> >>>
> >>>>a recomendation from a friend and get the same dang error =
again.
=3D
>Now,
> >>>
> >>> it
> >>>

> >>>>could be that this drive from CRAP USA is also bad, but I'm =
=3D
>starting
> > to
> >>>
> >>> wonder
> >>>
> >>>>if something else is going on that I'm missing. I'll do some =
more
=3D
>
> >>>>troubleshooting
> >>>>as I get the time, but I would welcome any suggestions as to =
what

Subject: Re: The place has gone to hell
Posted by [DC](#) on Mon, 05 Sep 2005 21:26:02 GMT
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=3D
>may
> >>>
> >>> be
> >>>
> >>>>another reason fkor the problem.
> >>>>I have a hard time believing that this mobo just doesn't like =
=3D
>"black"
> >>>
> >>> rack
> >>>
> >>>>drives.
> >>>>Rod
> >>>
> >>>
> >=3D20
>
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>


```
><BODY bgColor=#ffffff>
><DIV><FONT face=Arial size=2>Yes but it STILL has to be =3D
>black...</FONT></DIV>
><DIV><FONT face=Arial size=2>Tom</FONT></DIV>
><BLOCKQUOTE=3D20
>style="PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Aaro
```

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 21:30:44 GMT
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t; letters coming.
>
> Rod
>
> EK Sound <<A=3D20
> =3D
=
>[href=3D3D"mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<=](mailto:spamnot.info@eksoundNO.com)
/A>=3D
>>=3D20
> wrote:
>>Are you using a nice "short" high density IDE =3D
>cable? =3D20
> Try CS mode on
>>the drive to see if this helps=3D20
> also.
>>
>>David.
>>
>>Rod Lincoln =3D
>
> wrote:
>>
>>> they say 66/100/133
>>> =3D
>
> Rod
>>> EK Sound <<A=3D20
> =3D
=
>[href=3D3D"mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<=](mailto:spamnot.info@eksoundNO.com)
/A>=3D
>>=3D20
> wrote:
>>>
>>>>Are these rated for 133?? I =3D
>had a=3D20
> similar problem with 66 trays in=3D20
> =3D
>XP.
>>>
>>>>David.
>>>>
=3D
>>>>>Rod=3D20
> Lincoln wrote:
>>>>
>>>>>I'm building =3D
>a=3D20
> computer for a friend to run cubase on. Got=3D20
> everything
>>>>
>>>>=3D20
> going
>>>>
>>>>>fine, EXC

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 00:36:44 GMT
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>
> > >>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
> &

Subject: Re: The place has gone to hell
Posted by [Deej \[1\]](#) on Tue, 06 Sep 2005 01:01:02 GMT
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gt; >>>>Here's the history. I bought 2 of these on line (he wanted =
>black,
> =3D
> >so
> > > I
> > >>>
> > >>> had
> > >>>
> > >>>>to go with a different brand than I normally use) neither one
=
>of
> =3D
> >them
> > >>>
> > >>> worked
> > >>>
> > >>>>I got "ERROR in READING DRIVE)
> > >>>>on boot (this is the system drive). It is on ide bus 1 by =
>itself
> =3D
> >and
> > > is
> > >>>
> > >>> set
> > >>>
> > >>>>properly with the jumper for singl

Subject: Re: The place has gone to hell
Posted by [Neil](#) on Tue, 06 Sep 2005 03:55:58 GMT
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> >and=3D20
> > letters coming.

> Rod

> EK Sound <<A=3D20
> > =3D

> =
>>href="mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<=
>/A>
> >>
> > wrote:
>>Are you using a nice "short" high density IDE
> > cable?
> > Try CS mode on
>>the drive to see if this helps
> > also.
>>
>>David.
>>
>>Rod Lincoln
> >
> > wrote:
>>
>>

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 13:57:06 GMT
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>rack

>>>>>>Here's the
> history. I bought 2 of these on line (he wanted

>brand

>

>drive).
> It is on id

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 14:00:56 GMT
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>jumper for

>different ide

>use, it=20

>(mines=20

>went to=20

> comp usa and bought one of their "brand" black mobile=20

>>>>=20

> recomendation from a friend and get the same dang error=20

>>>>=20

>be that=20

> this drive from CRAP USA is also bad, but I'm =

> wonder<BR&g

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Tue, 06 Sep 2005 14:06:46 GMT

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gt; Transitional//EN">
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> =3D
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><META =

>content=3D3D"MSHTML=20

> 6.00.2800.1400"=20

> =

>name=3D3DGENERATOR>
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></HEA=

>D>
><BODY=20

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>size=3D3D2>Yes=20

> but it STILL has to be=20

> =

>=3D
>black...</DIV>
><DIV><FONT=20

> face=3D3DArial=20

> =

>size=3D3D2>Tom</DIV>
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>BORDER-LEFT: =

>#000000 2px=20

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>am@not_here.dude">nospam@not_here.dude</A>>=20

>=3D
>href=3D3D"<A=20
> =
>href=3D'news:4346957e@linux">news:4346957e@linux...</DIV>USB'>news:43=

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Tue, 06 Sep 2005 16:34:06 GMT
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t;BR>>>>
>>>>>>I got "ERROR =
>in=20

>(this is=20

>itself=20
> and
>=20

> set
>>>
>>>>>>properly with =
>the=20

> master.
>>>>>>I already tried different ide=20

> =

> to
>>>
>>>>>>a mobile rack =
>that I=20

>

> =
>
>>>>>>crappy
>>>>>>racks. =
>

> black).
>>>>>>I went to comp usa and=20

>
> =
>=3D
>drives
>>>
>>>=3D20
>=

> on
>>>
>>>>>>a recomendation =
>from a=20

>again.=20

> it
>>>
>>>>could be that =
>this drive=20

> starting
>=20
> =
>=3D
>to
>>>
>>>=3D20
>&nb=
>sp;=20
> wonder
>>>
>>>>if something =
>else is=20

> =
>
>>>>troubleshooting
>>>>&g=
>t;as=20

>suggestions=20

> be
>>>
>>>>another reason =
>fkor=20

>hard time=20

>like=20

>
> =
>=3D
>rack
>>>
>>>>drives=
>.
>>>&g=3D
>t;Rod
>>>&l=

> =
>

</BLOCKQUOTE></BODY></HTML>
>=
>
>
</BLOCKQUOTE></BODY></HTML>
>

>Thanks!

Rod

"Dimitrios" <musurgio@otenet.gr> wrote:

>Rod, I have sent it to you...

>Regards,

>Dimitrios

>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message news:43468f5e\$1@linux...

>>

>> D..where's the 4 slot free version? I can't find it.

>> Rod

>> "Dimitrios" <musurgio@otenet.gr> wrote:

>> >I don't know if anyone has come up to this but the free FFX4 DX chainer

>> or

>> >the commercial buy of FFX16 can load the UAD plugins with VU indications
>> and
>> >Preset handling.
>> >The latency is 4096 for a normal UAD plugin instance.
>> >Regards,
>> >Dimitrios

Subject: Re: The place has gone to hell
Posted by [Deej \[1\]](#) on Tue, 06 Sep 2005 18:36:29 GMT
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> >> Rod
> >> "Dimitrios" <musurgio@otenet.gr> wrote:
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chainer
> >> or
> >> >the commercial buy of FFX16 can load the UAD plugins with VU
indications
> >> and
> >> >Preset handling.
> >> >The latency is 4096 for a normal UAD plugin instance.
> >> >Regards,
> >> >Dimitrios
> >> >
> >> >
> >>
> >
> >
>Are any Mac users using uad3.8 with paris 3.0?
Thanks,Eugene.

Gantt Kushner <gizmo@his.com> wrote:
>Ow! Thanks for the warning!
>
>Gantt
>
>Matt wrote:
>
>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
on
>> 10/4/05 3:04 PM:
>>
>> >
>> > Any mac users using uad 3.9 with paris 3.0?

>> > I'm using uad 3.41 but don't want to run into
>> > unexpeced problems as i am just finishing up
>> > a 12 song project in paris.
>>
>> 3.9 worked for me until I tried to render to disk with fx, then it crash
my
>> system every time. I'm using 3.7 with out any problems.
>I'm on the road gigging this weekend Eugene, but I'll try to remember to
check my UAD-1 version number when I get back home. I want to say I'm
running either 3.8 or 3.7. I should know this stuff off the top of my head,
but alas. . .

Tony

"Eugene B" <martinlancer@hotmail.com> wrote in message
news:4346ee84\$1@linux...

>
> Are any Mac users using uad3.8 with paris 3.0?
> Thanks,Eugene.
>
>
>
> Gantt Kushner <gizmo@his.com> wrote:
>>Ow! Thanks for the warning!
>>
>>Gantt
>>
>>Matt wrote:
>>
>>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
> on
>>> 10/4/05 3:04 PM:
>>>
>>> >
>>> > Any mac users using uad 3.9 with paris 3.0?
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>>> > unexpeced problems as i am just finishing up
>>> > a 12 song project in paris.
>>>
>>> 3.9 worked for me until I tried to render to disk with fx, then it crash
> my
>>> system every time. I'm using 3.7 with out any problems.
>>
>One way to know if you are running uad3.8 is that 3.8
software rev. includes the precision eq.
Thanks. Eugene.

"Tony Benson" <tony@standinghampton.com> wrote:
>I'm on the road gigging this weekend Eugene, but I'll try to remember to

>check my UAD-1 version number when I get back home. I want to say I'm
>running either 3.8 or 3.7. I should know this stuff off the top of my head,

>but alas. . .
>
>Tony
>
>
>
>"Eugene B" <martinlancer@hotmail.com> wrote in message
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>>
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>>
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>>>> > a 12 song project in paris.
>>>>
>>>> 3.9 worked for me until I tried to render to disk with fx, then it crash
>> my
>>>> system every time. I'm using 3.7 with out any problems.
>>>
>>
>

>I just replaced my old Mac G3 with a Mac Dual 500Hz G4 in order to keep using my Paris rig (Paris 3.0, sound card, MEC, and Control 16). I have a question regarding which OS to use:

On the G3 I was running OS 9.2.1 and I have 9.2.1 loaded onto my G4, but

and that, actually, the most stable system prior to OSX was probably OS 9.1.0 . Since the system is dedicated to Paris, can anyone share with me their experience and advice regarding which OS works most seamlessly and efficiently with Paris.

Many thanks!

Richard Faylor

RichardFaylor@aol.com Mac os 9.22 is stable for paris 3.0 on my G4 Dp867

Eugene

"Richard Faylor" <RichardFaylor@aol.com>

Subject: Re: The place has gone to hell

Posted by [DC](#) on Tue, 06 Sep 2005 20:24:00 GMT

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l4b0d382c/xnRgGCnO7r3P6dKy2p3Okar4p1HEDoMulwp4lZRgH26fWg97Jt
0qQ+8LTXWrw6mDAkc3lp5jP0YqRtH+3p79K00K2OlfbNX1ScRp5jlmOeg5x6
0k8DNPDARES8sxVml4dVQ/1H1rL/wCI+sL/AJ9Fp9tKI2ID5kqxn4I5DnIP
4UbxjYq6sX6/4km1zVbq6ugqxkiYU2/Ek

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Tue, 06 Sep 2005 21:29:44 GMT

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MSR6+n

40zpbZHs0/irxzp/hy0fQdBuo5tRj3RyXGMCHPJC+5J98V5kty8Us8josPxb
pc/e3c9j1+dLGWxVX2l2BJxly5YH3HpUYncqSlwWC85YckVOTy2aTvS6Hs9y
moWpvPLVpl2URouMk4bLDoe3PoaXyXJVTPbzRB2PxqGOTihUjjUgo4ckEnOQ
V69D++auE4jnMkKhFK8qy8Efv61Ot6EDEJnZZnEisw27mG0Dpz7mqbiWGUSO
qMjM2cY+Ej271WXIW1+1JtK7QTuGSgPRvl+hqi8u5L2NY5H3IVCoynCj2+ta
MbdmoN0wMVMiyXjYYYYDOODX0tsqplZp9m1M4DZJ+hqGjSm0tZPMZtrMe2SG
HTI+fX2pw2qLeQJeXqplsDLtnLnng+w7001UrDi7E1lpzqxFxAPJkUbWPBz
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FTmsmZlI6WSF2V1R+Dk9TVcFsXa6u53MZi4ViuQSMc111bzXMjZiKkrnseas
tw42xu6MW98Aj3oLXQbIRbflWMFSJAcmPqD3NUm/2uFVCFJAz1xVxslljkyW
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oPTFDJaQyuBCylAOQevWppElwUSEFNxJfdk5oOvAGQaCVIkIKERt91j0NWjp
krx60KGJUjccdcZ4oID8GO3HSusBNJXiEkZAdSCCRnFfSStNKZJAA7Ek4GB
XMcZ6iuYw3pQ2YkDgV0Y7VADPAPafSgAluK846V88gdQw4l6CuEHaRjj1rpk
tjbRRokgmDfGxOVNFBQ40y9sZrKG31CaW3miDLFcRpuAU44I9sVv7W4sdM06
yi0+/ttXt5NyzbhtlDZGG79ievHHWvJRjYPrXemCDg+op8qYykjXel/EUNzq
M1vbaYgVQUJnk3kdd+OKyyMGYySR5TOWAO0Y9qr3t/qJ4I5qzzkZ4xs8tQoV
iPiB96VuwWGymSZmvorSQ28YUMRHhRgDcDj169qlsNSsoMXBub+1uVYIRbfd
A7dT6GoJdCztbqzTUIzbXUQDCMFsN16HHSd/AGpU0vmsWKHSeSAMAUEgrR6b
oepQeILWWR3Je2KCXPDPn7rYORnI57E49aYILSZ7J31HTmid32m4gbawYdDj
tn1ryayu5LC8iuY1UIGB2tyCK1t/4mn/AMpeXSrl95IFxC0QKhcf5+n9adS
1bCqfYbqxhs3TSdH1O2cyYb+C2Xg6szM4+QH16UitvFup2BfdOlxsN0i5Bz
kZHcUoncT31xPDCLYyIDlobgk5Jx7Usu7qNSEJPwjgDqTU5vYb9D7xb45uNV
H2G3doLTYpdSch5BgEn5+nasiqRTxqVnRISThGGWz3qhwjEkkICxKE9ahlld
pDgk5yA3XtSt2Buy9rmW3uJSEDxtlCcZXGB3r62naJXjVcrlxYgkYB5qsNE4
JVFiRRjhjkj3FdDQqRhiFPwkjk80rrox0PtIUfhgg/Eo69eK67yPGBByCADyc
jFQmEaABVBUNnnqa4zkPFkgN6+tBJmC4L4qnlLnIBXBXIHxtVZSIQiSPBk35
YH4QFxo+h/WpxPucZwzBsMRXfKVRjzC4O0FtjDI70FKmAHdewKRPsxKGIVQM
qPTrRGfkdW3kploYgD4hj0H7yKGubBBDD5QfO47yfu9uIXlibBHlpU8AYPTG
e9Z1VpmsKurG0Qhba8N2QFkUrIVwcnGf9XtVTo8RLMCCVwFlyDVkBgEscVxb
xSDI2BeFI5yW/P0Ndl40ZfLudyoAVQjGFHehkmY+MS3DMTNskQA+WRkH+9V
POkWEDhiMDcf0qMsjMN20YJ4I74xwaqhWJJhHOH2yZ/iEcxt649PX2oUjUT8
1hlxUnbyF5qieWaVxHHuyABgY61yVPJl2Tcs2QqhuKOEkywBIY2yzfxJR90j
/SKZKjdCoTFGYlicEgEdSKvgu2QM0mc8bT04q+5tPhWSRMMSc7eSemKDFt55
5mRCM4VuCRTVGSDo/9k=

---=_linux43488518--thanks for the tip. the monitors are Tannoy NFM-8 II's. each monitor has two bass ports located about 2 inches below the rim of the driver and about 8 inches below the dual-concentric tweeter.

thanks again.

jon

On Sat, 08 Oct 2005 15:32:05 -0600, "Dave(EK Sound)"

<audioguy_nospam_@shaw.ca> wrote:

>If the enclosures are front ported, I would place the ports
>on the outside so the HF does not have to travel through
>port turbulence.

>

>my \$.02

>

>David.

>

>jon chaikin wrote:

>> i'm using a pair of dual-concentric monitors that can be used standing
>> up or on their sides. when using speakers on their sides is it best
>> to have the drivers closest to the middle, or set up with the drivers
>> at the ends? i realize some of this is personal preference, but was
>> wondering what folks thought.

>>

>> thanks much.

>>

>> jonYup... I'm using 3.8 w/ a G4.

Gantt

Eugene B wrote:

> Are any Mac users using uad3.8 with paris 3.0?

> Thanks,Eugene.

>

> Gantt Kushner <gizmo@his.com> wrote:

> >Ow! Thanks for the warning!

> >

> >Gantt

> >

> >Matt wrote:

> >

> >> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote

> on

> >> 10/4/05 3:04 PM:

> >>

> >> >

> >> > Any mac users using uad 3.9 with paris 3.0?

> >> > I'm using uad 3.41 but don't want to run into

> >> > unexpeced problems as i am just finishing up

> >> > a 12 song project in paris.

> >>

> >> 3.9 worked for me until I tried to render to disk with fx, then it crash

> my

> >> system every time. I'm using 3.7 with out any problems.

> >Just in wavelab record nothing for 1 sec and then copy this for hundreds of times until you get say a 5 minute file.
then save as paf.
I will take next question :)
Regards,
Dimitrios

"Aaron Allen" <nospam@not_here.dude> wrote in message news:43487b76@linux...
> I made mine by putting Paris in record at the desired sample rate, looping
a
> digital input to a mixer in the patchbay for Paris and feeding it no
audio.
> AA
>
>
> "Cujo" <chris@applemanstudio.com> wrote in message
news:43485317\$1@linux...
> >
> > Hey D,
> > Thanks for the Email.
> > I am going to bombard you wiht questions soon.
> > I need to make a ghost of my sytem first.
> > How do you mak a silent PAF file?
> > Sorry if this is a dumb question.
> >
> > "Dimitrios" <musurgio@otenet.gr> wrote:
> >>He,
> >>Yeah well,
> >>I didn't mean to make any harm to your system....
> >>
> >>EDSTransfer 8,16 is better and more relaxed than 8,8.
> >>I use this for 4-5 months now ,no problem at all.
> >>The 8,8 causes slow disk transfers with many tracks.
> >>
> >>Yes your old UAD1 wraps are 16384 samples long....
> >>Chainer is a way to go.
> >>But download this Spinaudio lite for free to wrap around chainer to
lower
> >>the latency to 4096 samples.
> >>That is 1/4 of your "working" latency.
> >>If you are adventurous inserts the FREE multifixvst inside chainer and
> >>then
> >>load UAD to go down to 2048 samples ! latent around 40ms...
> >>Not bad right ?
> >>Yes you were right about the compensation but at that special time it
did
> >>not work for me !!
> >>I guess I did something wrong then.
> >>Now this is a great method of compensating.

> >> Senderella is a great adventure to be taken for Paris.
> >> I hope and someone else will try it too and test it ...
> >>
> >> I will post all that I know about senderella and wrapping and
compensating
> >> in one long updated post....
> >> Cheers,
> >> Dimitrios
> >> "cujo" <chris@applemanstudio.com> wrote in message
news:4347d7f0@linux...
> >>>
> >>> Yeah this is the way I was thinking you could do it a while ago.
> >>> But I thought Senderella was not working unless you did the 8.8 in in
> >>tghe
> >>> config.
> >>> wasn't that supposed to cause overheating?
> >>> Also I guess we'd want Chainer for more inserts for this.
> >>>
> >>> I need to get my head around these new numbers as I use that old DX
> >>wrapper
> >>> where do I do 4x100 to the left then

Subject: Re: The place has gone to hell
Posted by [DC](#) on Tue, 06 Sep 2005 21:35:54 GMT
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sample slide 1058 or whatever to
the
> >>right
> >>> again.
> >>>
> >>> You are an intrepid man D, the idea of messing with my working system
> >>gives
> >>> me nightmares
> >>>
> >>>
> >>> "Dimitrios" <musurgio@otenet.gr> wrote:
> >>> >Now the most obvious trick I missed (well didn't think that would
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> >>but
> >>> >it does !) was to just to nudge the audio tracks you wanna use with
> >>> >senderella for 100ms to the left and just put in a slot

Subject: Re: The place has gone to hell
Posted by [Neil](#) on Tue, 06 Sep 2005 22:44:30 GMT

>
>Yeah, I should clarify, what I actually want to do is upgrade a tube mic,
>not transform a mxl2001 into a tube mic. A lower noise floor is the main
>goal.

Which mic are you looking to mod, Cuj? Just curious.

NeilPPa LD2ube.

There is a bit of a buzz, They have sent me 3 mics, they all do it.
It actually sound fairly nice. OF course a little edgy. New caps may smooth
this out? The jensen tranny may get me more low end detail. It also seems
to murk up in front of loud stuff, say a heavy drummer. But, it does this
in sort of a cool way.
Looks like buzz could be in the PS or mic not grounded to the chasis properly.
The buzz kills me though, oh and once in a while a get the Langoliers crunching
sound. This isn't so bad for rawk, but no good on an R&B track done with
drum loops.

"Neil" <IUOIU@OI.com> wrote:

>
>"cujo" <chris@applemanstudio.com> wrote:
>>
>>Yeah, I should clarify, what I actually want to do is upgrade a tube mic,
>>not transform a mxl2001 into a tube mic. A lower noise floor is the main
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>
>Which mic are you looking to mod, Cuj? Just curious.
>
>Neil
>
>why not just record nothing in Paris. That's what I do. I have a :30 file
like that.
"Dimitrios" <musurgio@otenet.gr> wrote:
>Just in wavelab record nothing for 1 sec and then copy this for hundreds
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>times until you get say a 5 minute file.
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>I will take next question :)
>Regards,
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>> I made mine by putting Paris in record at the desired sample rate, looping
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>audio.

>> AA

>>

>>

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>news:43485317\$1@linux...

>> >

>> > Hey D,

>> > Thanks for the Email.

>> > I am going to bombard you wiht questions soon.

>> > I need to make a ghost of my sytem first.

>> > How do you mak a silent PAF file?

>> > Sorry if this is a dumb question.

>> >

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>> >>He,

>> >>Yeah well,

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>> >>EDSTransfer 8,16 is better and more relaxed than 8,8.

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>> >>load UAD to go down to 2048 samples ! latent around 40ms...

>> >>Not bad right ?

>> >>Yes you were right about the compensation but at that special time it
>did

>> >>not work for me !!

>> >>I guess I did something wrong then.

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>> >>I hope and someone else will try it too and test it ...

>> >>

>> >>I will post all that I know about senderella and wrapping and
>compensating

>> >>in one long updated post....

>> >>Cheers,

>> >>Dimitrios

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>news:4347d7f0@linux...

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>> >>> where al do 4x100 to the left then sample slide 1058 or whatever to
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>> >>>
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>> >>> >Now the most obvious trick I missed (well didn't think that would
>work
>> >>but
>> >>> >it does !) was to just to nudge the audio tracks you wanna use with
>> >>> >senderella for 100ms to the left and just put in a slot after
>> >>> >senderella
>> >>> >voxengo (free) sample delay 384 samples to the right.
>> >>> >Remember 100ms=4480 samples - 384 = 4096
>> >>> >That is if you use Spinaudio wrapper that lowers buffer with a 4096
>UAD
>> >>> >plugin latency.
>> >>> >If you will use multifxvst then use 50ms nudge to the left and 182
to
>> > the
>> >>> >right (50ms=2240 - 192 = 2048)
>> >>> >Regards,
>> >>> >Dimitrios
>> >>> >
>> >>> >
>> >>>
>> >>
>> >>
>> >
>>
>>
>
>Yes well, I think because that is too easy !

:)
Regards,
Dimitrios
"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:43496148\$1@linux...
>
> why not just record nothing in Paris. That's what I do. I have a :30 file
> like that.
> "Dimitrios" <musurgio@otenet.gr> wrote:
> >Just in wavelab record nothing for 1 sec and then copy this for hundreds
> of
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> >> >
> >> > Hey D,

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Wed, 07 Sep 2005 03:59:10 GMT
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t;>
> >> >>>
> >> >>> "Dimitrios" <musurgio@otenet.gr> wrote:
> >> >>> >Now the most obvious t

Subject: Re: The place has gone to hell
Posted by [DC](#) on Wed, 07 Sep 2005 04:36:11 GMT
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Subject: Re: The place has gone to hell
Posted by [DC](#) on Wed, 07 Sep 2005 04:38:42 GMT
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4096
> >UAD
> >> >>> >plugin latency.
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Subject: Re: The place has gone to hell
Posted by [JT](#) on Wed, 07 Sep 2005 18:16:34 GMT
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r />
and Neil Stubenhaus...whew!!!) and his sounded good. I talked to him after
the performance (he was an endorser, and he informed me that his SDS7 was
totally redone and not even close to the ones sold in stores, which he described
as total dogs. errrrrrrr.
I sold them a couple of years later. I've never been so glad to unload something
in my life.
Rod
"DC" <dc@spamviagra.com> wrote:
>
>Seemed like the slutz were having some fun with that thread.
>
>
>What's your worst gear purchase?
>
>I'll go first.
>
>1969 My first electric guitar. Went to a thrift shop and there was a
>Jazzmaster that looked cool. Only 55.00! So, I sold a bunch of
>stuff and bought it. It needed a knob so I took it to the local
>Fender dealer and his service guy about fell off his chair. It was

>a cheap knockoff (Fender decal and all) from the Phillipines!
>(evidently some of the servicemen buy them and bring them back)
>
>No truss rod, green wood in the neck, wavy plastic on the pickguard.
>
>Total POS. Worth nothing.
>
>ArrgGGGGGHHHHH...
>
>I'm 16 right, and know nothing about guitars, but I do know I am
>in a world of caca, and now I have no money.
>
>So, I go back to the thrift store, having cooked up a story about
>having sold something that wasn't mine and now I am in trouble, and
>the guy gave me my 55.00 back...
>
>Whew...
>
>Went and bought a real Fender (Jaguar this time) and finally got my
>heartbeat down to 195 or so....
>
>DCI did a gig in Atlanta a couple of nights ago. I'm still touring with Will
Downing, but the gig was honoring legendary Jazz singer "Nancy Wilson". I
am not certain of her age...late sixties I'm guessing, but she sounded incredible!!!
She worked a mic in a way that is no longer in existence in today's music...truly
sad. Her vocals were clean...riffs were phenomenal and interpretation skills
outstanding!

Certainly a worth while performer to see if at all possible.

Tyrone"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:

>
>I did a gig in Atlanta a couple of nights ago. I'm still touring with Will
>Downing, but the gig was honoring legendary Jazz singer "Nancy Wilson".
I
>am not certain of her age...late sixties I'm guessing, but she sounded incredible!!!
>She worked a mic in a way that is no longer in existence in today's music...truly
>sad. Her vocals were clean...riffs were phenomenal and interpretation skills
>outstanding!
>
>Certainly a worth while performer to see if at all possible.
>
>Tyrone
>Thanks all for the feedback. I'm kicking myself for seeing DC's point about
low end detail, duh.
Cheers
MR

"Mike R." <emare@not.com> wrote:

>

>You know, I have read some reports that people actually percieve a difference
>between audio sampled at 44k, and audio sampled at 96k. I don't have any
>96k converters, or I'd give it a shot myself. In all things audio, I'd
trust

>this group's ears over

>m(any) others.

> If it is audible I'd propose three possibilities:

>-Our ears are much more sensitive than perviously thought or measured. (I'd
>tend to doubt this one...)

>-We do "hear" the higher frequencies, but with senses other than our ears.

> Perhaps our skin, or fine hair on the skin. Much like someone who is deaf

>"listens" to music, we are able to percieve the higher frequencies.

>or...

>-Its a sort of placebo effect. We think it's there, so it's there.

>Any thoughts???

>MRDimitrios, thanks for the effort to put this together. I'm adding this to
my "paris keepers" file.

MR

"Dimitrios" <musurgio@otenet.gr> wrote:

>Ok,

>Due to the many posts that maybe misleading if you don't follow all of them
>in the right order I decided to summarize what I know regarding senderella
>and its use with Paris .

>

>1. Use inside Paris.cfg at the top the string EDSTransfer=8,16

.You

>could use 8,8 but this has problems with audio streaming. The 8,16 seems
>like the magical number, remember I tried them all....

>This is needed because then Senderella works realtime NO LATENCY as a buss
>inside Paris.

>Senderella seems like the greatest discovery amoung FREE plugins for Paris,

>link: <http://www.kvraudio.com/get/1433.html>

>Senderella newest version has a redirect option so you can send the signal
>and not hear (or hear) the dry signal if you want.

>It has 64 busses ! nad now saves its condition and prest (the version
>before could not) after saving your song.

>

>2. Senderella works across submixes ! but the latency in beetween submixes
>has to be taken into consideration.

>

>3. So possible uses are

>a} Use your favorite DX/VST/UAD1/POWERCORE /EXTERNAL DEVICE reverb as abuss
>with senderella.

>You occupy two Paris audio tracks for your reverb return using 16bit (24bit
>works too) silence paf file.

>Here you can create a long 5 minute file or bigger and have it in handy
>anytime you want it.
>b) Use your favourite compressor VST/DX/UAD!/POWERCORE/EXTERNAL for buss
>compression.
>
>4. On both uses the method is around the same.
>
>5. Senderella although showing up as it is in Paris as vst does not let
the
>audio pass the plugin, It stops in senderella so only WET signal can be
>send.
>this is useful only for bussing say dsrumtracks to a cmpressor and not need
>to have also the dry tracks playing.
>In that situation no wrapper needs for senderella.
>But for full use and potential senderella needs to be wrapped
>
>6. Wrappers that can be used are the FREE Spinaudio lite
> http://www.spinaudio.com/downloads.php?download_type=3&download_id=33 which
>can wrap ONLY one VST plugin.
>So here you can wrap one instance of senderella and use it as send for
>reverbs.
>If you buy Spinaudio ofcourse you can have as many plugins wrapped as you
>want.
>
>7.. Senderella by renaming its dll like send1,send2,send3 etc can be used
as
>many times as you want it is that simple.
>
>8. you need to have 16bit files (empty) on the receining senderella
>instances.
>
>9. If you have multiple cards then use (if you want it across submixes)
>tracks 15 and 16 of your last card, so that all sending instances are bfore
>these two.
>
>10. On Me works but I haven't got very stable resluts which may be my
>computer though so you could give some more tests but on XP works just fine
>here.
>
>11. So to come to its actual use
>First you wrap as we said senderella, I prefer chainer because chainer is
>extremely stable and has some good functionality like dry and wet volumes
>many slots midi automation preset handling etc.
>Note that here we need a VST chainer/wrapper because senderella is only
VST.
>For UAD1 you can use the same wrapper chainer and wrap the vst versions
of
>VST.

Subject: Re: The place has gone to hell
Posted by [dc\[2\]](#) on Wed, 07 Sep 2005 20:01:41 GMT
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FFX4 DX chainer free
>http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip
>NOTE: FFX-4 wraps/chains ONLY DX plugins whereas Chainer wrapps/chains only
>VST
>HINT: From in

Subject: Re: The place has gone to hell
Posted by [Michael Broyles](#) on Thu, 08 Sep 2005 01:52:22 GMT
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/>
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> >
> >9. If you have multiple cards then use (if you want it across submixes)
> >tracks 15 and 16 of your last card, so that all sending instances are
bfore
> >these two.
> >
> >10. On Me works but I haven't got very stable resluts which may be my
> >computer though so you could give some more tests but on XP works just
fine
> >here.
> >
> >11. So to come to its actual use
> >First you wrap as we said senderella, I prefer chainer because chainer is
> >extremely stable and has some good functionality like dry and wet volumes
> >many slots midi automation preset handling etc.
> >Note that here we need a VST chainer/wrapper because senderella is only
> >VST.
> >For UAD1 you can use the same wrapper chainer and wrap the vst versions
> >of
> >VST.
> >HINT: If you buy chainer get the free Spinaudiolite and use its one
instance
> >to wrap only chainer.
> >So UAD1 plugins inside chainer will retain knob functionality and lower
> >the
> >latency down to 4096 samples for a normal UAD1 plugin.

> >

> >12. If you wanna use all things without buying anything you can doing this:

> >Get Spinaudiolite FREE and wrap senderella.

> >Get FFX4 DX chainer free

> >http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip

> >NOTE: FFX-4 wraps/chains ONLY DX plugins whereas Chainer wrapps/chains only

> >VST

> >HINT: From inside Chainer you can use FFX-4 so have chainer to wrap DX and

> >VST....

> >

> >13. FFX-4 also has a low 4096 samples latency for UAD plugz. If you think

> >that is big note that FXpansion wrapper that you guys were using gives 16384

> >samples of latency !!

> >

> >14. So you wrap senderella with Spinaudiolite.

> >

> >15. You put senderella on the audio tracks you wanna send to a reverb, put

> >the send volume accordingly and redirect (full to the right) because

> >Spinaudio mixes two times the sound of the track)

> >

> >16. On audio tracks 15 and 16 you put two 16bit empty long files (5 minutes

> >or more,whatever)

> >17. On track 15 you open as STEREO the senderella again (spinaudiolite

> >wrapped) and put senderella as receiver .

> >Then on next native slot you open FFX-4 on track 15 as STEREO again.

> >

> >18. You open from inside FFX-4 a UAD1 reverb or any other DX reverb (like

> >DSPFX)

> >If you put UAD1 rverb you get 4096 latency.

> >If you put a DX reverb you probably will get 0 latency !!, so no

> >compensation needed at all.

> >It ius like having AUX with DX effect for Paris !

> >

> >19. Now if you insist of using a UAD1 plugin reverb, the to compensate you

> >do the following:

> >

> >You nudge ALL YOUR TRACKS (except for the reverb return on tracks 15 and

> >16-well even if you put it there too nothing will happen anyway-)100ms

> >to

> >the left and put voxengo sample delay (Try this instead of AnalogX DX

> >plugin because you have the 64 plugin limit and with VST plugins NO LIMIT

> > Then put inside latency plugin 384 samples to the right.
 > > Thus all processed tracks will be aligned to reverb return on tracks.
 > >
 > > That is for now.
 > > Please ask questions so I can see where I did my wrong homework...
 > > Regards,
 > > Dimitrios
 > >
 > >
 > >
 > >
 > >
 > >
 > I just bought a used (modem-less) Mac G4 to dedicate to Paris. It's been years since I first installed Paris 3.0 on my old G3 and have forgotten how the installation process works. I still have my original order number, key number, and response code, but are they still valid after all these years? And since Paris is defunct, how and who would authorize the installation? Am I correct in assuming that I need to connect a modem to the G4 for authorization through the Internet or could I perform the authorization for my G4 through my old G3 which does have a modem? (I have dial-up only.) And is there someone at Ensoniq/E-Mu to perform the authorization or is it simply automated? Sorry if I sound ridiculously stupid. Any help would be greatly appreciated.
 --Richard.....which brings to mind the question, if Paris Hilton is screwing someone in the woods and a tree falls on them, does it actually make a sound?

"Miguel Vigil" <nospam@nospam.com> wrote in message news:434a5b2b@linux...
 > A thread about *nothing*
 >
 > Who will watch it?
 >
 >
 > El Miguel
 >
 >
 >
 > "Chas. Duncan" <duncan5199ATsbcglobalDOTnet@> wrote in message
 > news:r7tjk1p7kdk3m9m1go78iba4gue9h0gsn@4ax.com...
 > > On Sun, 9 Oct 2005 17:26:28 -0600, "DJ"
 > > <animix_spam-this-ahole_@animas.net> wrote:
 > >
 > > > In order for this to be really effective, you need to record nothing,
 > > copy
 > > > this to an adjacent track, invert the phase and then do a bounce.
 > > >
 > > >;oP

> > >

> > Now, that be some well-crafted nothing!

> >

> > yeah-- Chas

>

>Hmm, Is that the guy Joen Monterello that affilates with Mix Mag?

He told me there is a deductable. I thought it was 1000.00 that would mean I would need a large loss for it to help. Btter thhan nothing but at 900.00 per year or so.

Please let me know more about what you find.

I am in need as well. Where is Music pro from and what did you here?

"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:

>

> Looking for some insurance and they seem to look pretty good.

>Was going to check out MusicPro,but I've been hearing some not

>great reviews as of late.Might check Clarion too.

> Heritage looks like no deductibles which is nice.

>

>TIA,

>PeteThis is a multi-part message in MIME format.

-----=_NextPart_000_03ED_01C5CD9F.F4FDB910

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Dimitrios,

You a powerhouse of information! Your work with

Paris and associated plugins is great for us all.

A couple of questions:

#1) What do you mean by two times the sound?

Step 15: and redirect (full to the right) because

>Spinaudio mixes two times the sound of the track)

#2) Do you have problems with Paris automation with everything nudged?

If I have muted my tom tracks and nudge them the automation will be off. If I nudge install effects and then mute toms would this solve the problem?

>You nudge ALL YOUR TRACKS (except for the reverb return on tracks 15 = and

>16-well even if you put it there too nothing will happen anyway-)100ms to

>the left and put voxengo sample delay (Try this instead of AnalogX DX
>plugin because you have the 64 plugin limit and with VST plugins NO =
LIMIT
>Then put inside latency plugin 384 samples to the right.
>Thus all processed tracks will be aligned to reverb return on tracks.
>

If I could only wrap my head around all of this I'd be all set. The =
first time you posted
about Senderella and Chainer I used it for a while then my C drive =
became useless. I'm
still not sure why. I'm afraid to try it again now but that's just me. =
I think if I can
understand it clearly I'll be able to implement it more easily. =20

You are helping me with this explana

Subject: Re: The place has gone to hell
Posted by [Jamie K](#) on Thu, 08 Sep 2005 15:45:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

sp; EDSTransfer=3D8,16 =20

You
>could use 8,8 but this has problems with audio =
streaming.=20
The 8,16 seems
>like the magical number, remember I tried =
them=20
all....
>This is needed because then Senderella works =
realtime NO=20
LATENCY as a buss
>inside Paris.
>Senderella seems =
like the=20
greatest discovery among FREE plugins for Paris,
>link: =
<A=20
=
href=3D"http://www.kvraudio.com/get/1433.html">http://www.kvraudio.com/ge=
t/1433.html
>Senderella=20
newest version has a redirect option so you can send the=20
signal
>and not hear (or hear) the dry signal if you=20
want.
>It has 64 busses ! nad now saves its condition and =
prest=20
(the version
>before could not) after saving your=20
song.
>
>2. Senderella works across submixes ! but =
the=20
latency in beetween submixes
>has to be taken into=20
consideration.
>
>3. So possible uses are
>a} =
Use your=20
favorite DX/VST/UAD1/POWERCORE /EXTERNAL DEVICE reverb as=20
abuss
>with senderella.
>You occupy two Paris audio =

tracks=20
 for your reverb return using 16bit (24bit
>works too) =
 silence paf=20
 file.
>Here you can create a long 5 minute file or bigger =
 and have=20
 it in handy
>anytime you want it.
>b) Use your =
 favourite=20
 compressor VST/DX/UAD!/POWERCORE/EXTERNAL for=20
 buss
>compression.
>
>4. On both uses the =
 method is=20
 around the same.
>
>5. Senderella although showing =
 up as it=20
 is in Paris as vst does not let
the
>audio pass the =
 plugin, It=20
 stops in senderella so only WET signal can =
 be
>send.
>this=20
 is useful only for bussing say dsrumtracks to a cmpressor and =
 not=20
 need
>to have also the dry tracks playing.
>In that=20
 situation no wrapper needs for senderella.
>But for full =
 use and=20
 potential senderella needs to be wrapped
>
>6. =
 Wrappers that=20
 can be used are the FREE Spinaudio=20
 =
 lite
> http://www.spinaudio.com/downloads.php?download_type=3D3& ;amp;=
 download_id=3D33 =20
 which
>can wrap ONLY one VST plugin.
>So here you =
 can wrap=20
 one instance of senderella and use it as send=20
 for
>reverbs.
>If you buy Spinaudio ofcourse you can =
 have as=20
 many plugins wrapped as you
>want.
>
>7.. =
 Senderella=20
 by renaming its dll like send1,send2,send3 etc can be=20
 used
as
>many times as you want it is that=20
 simple.
>
>8. you need to have 16bit files (empty) =
 on the=20
 receining senderella
>instances.
>
>9. If you =
 have=20
 multiple cards then use (if you want it across =
 submixes)
>tracks=20
 15 and 16 of your last card, so that all sending instances are=20
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>these two.
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>For UAD1 you can use =
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>HINT:=20
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>Get FFX4 DX chainer=20
 =
 free
>http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip
&=20
 gt;NOTE:=20
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 only
>VST
>HINT: From inside Chainer you can use =
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 Now if you=20
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 ask=20
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>Regards,
>Dimitrios
>
>
>
>=

-----=_NextPart_000_0014_01C5CDF0.294EC380--Sorry here too that you couldn't ma
