

>>> don't buy stereos from guys in

Subject: Re: Nebula3

Posted by [Phil Aiken](#) on Sun, 08 Jul 2007 21:11:10 GMT

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ing here because I get always returned emails from your address.

>Please check that with your provider because I have never had that returns

>with other recipients.

>Thanks !

>Dimitrios

>

>"Dimitrios" <musurgio@otenet.gr> wrote:

>>

>>Hi Tom !

>>Thanks for even considering this !!

>> http://cgi.ebay.com/Panasonic-NV-MD10000EN-PAL-Pro-3CCD-Camcorder-NVMD10000_W0QQitemZ290149413128QQihZ019QQcategoryZ20332QQssPageNameZWVWQQrdZ1QQcmdZViewItem

>>

>>

>>About the repacking you could just take out the things that show that

>>this is a new item , you know plastic bags covering the item any

>>invoices etc...

>>You can use the same box just input (if you please) a simple invoice

>>inside parcel indicating a sale price for a used faulty camera at 225\$.

>>Also on declaration same thi

Subject: Re: Nebula3

Posted by [Neil](#) on Mon, 09 Jul 2007 00:07:42 GMT

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ngs "must" be written, price description...

>>Thank you again for considering in helping out !!!

>>Regards,

>>Dimitrios

>Oh oh, I was thinking of uping to that myself for the helios EQ.

Anyother issues?

"Rod Lincoln" <rlincoln@nospam.kc.r.com> wrote:

>

>In case I wasn't clear...up till UAD 4.7 I've been able to render with

no

>problems, both mono (normal) renders, and stereo renders (within the destructive

>editor) 4.7 seems to have broken this for Paris. Anyone else notice this?

>Rod
>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:
>>
>>Hey, has anyone tried rendering any UAD plugs since version4.7 came out?
>I
>>tried to render the fairchild today (been using them, Neve channel strip
>>etc, with no problem, but never had to render)and got a C++ visual runtime
>>error. It happens right at the end of the render.
>>After that happened I rebooted, and tried again...same thing happened.
Then
>>Paris got totally wonky. I re-ghosted back to a drive image with UAD 4.6
>>and all was well. I ran several tests and it was rock solid. I then uninstalled
>>4.6 and installed 4.7 again, opened up a fresh ppj, added audio file, put
>>a UAD plug on it and it played fine, then I tried to render and I got the
>>exact same runtime C++ error. Any one else seen this???
>>I already bought the Neve strip and the LA3A, maybe I can de-authorize
them
>>if this new finally finally breaks Paris.
>>Rod

Subject: Re: Nebula3
Posted by [gene lennon](#) on Mon, 09 Jul 2007 01:06:33 GMT
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>
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>>>Rod
>>
>Bill, do you know if Weckl is still using the yamaha digital (01r last I'd
heard) mixer to submix his kit on his solo gigs?

AA

"Bill L" <bill@billlorentzen.com> wrote in message news:46c1a339@linux...
>I put together a rig for live recording of Chick Corea. We used a new Mac
>laptop (2005) and RME boxes on PCMCIA (don't recall the model) out via ADAT
>to AD16X plus a MOTU 8 in box for the less important stuff. Firewire was
>not possible. I kind of think 24 tracks of 88.2 won't fly either, but if
>you cut the number of tracks, it might. We had Dave Weckl's kit to handle
>so we needed max inputs.

>
> We thought about bringing pres but for ease of shipping and simplicity we
> took it off the board inserts by plugging in part way. I made the whole
> rig: rack, cables and all, fit in a hard Samsonite, if I do say so myself.
> Worked like a dream.

>
> Neil wrote:
>> I might have the opportunity to do a series of live recordings
>> here coming up the near future, and if I do end up doing these,
>> I would want to do them in CubaseSX for ease of importation to
>> the "home base" for mixdown. They'll all be multitracked to the
>> best of my ability to mic them (or to take direct outs or
>> submixes off the board, if possible... I'm guessing "not
>> possible" for the most part) in the live environment, so I'm
>> trying to figure out the following, and any input would be
>> appreciated. These questions are laptop/notebook-specific, as I
>> really don't want to get into ripping out my main DAW PC &
>> porting it around for these ventures, and while - like most of
>> you, I suspect - I've r

Subject: Re: Nebula3

Posted by [Graham Duncan](#) on Mon, 09 Jul 2007 18:41:18 GMT

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