
Subject: Some of that Paris glue
Posted by [DJ](#) on Mon, 03 Sep 2007 04:02:01 GMT
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oks like ACID meets Ableton Live, but as
>>you
>>>get deeper into the video(15 minutes), you start seeing some really
>>>powerful
>>>editing stuff.
>>>
>>>This new Elastic Audio feature will replace their Beat-Detective feature
>>>which was already a powerful tool for Drum editing..
>>
>I know about Iommi... he has two first-joint prosthesis' - he
was the first guy I thought of, of course. That's a different
hand, though, the fretting hand doesn't have to apply much
pressure - in fact, the less pressure, the better.. helps you
to play smoother/faster - and certainly no lateral pressure (as
in holding a pick securely. Rick Allen/whole different thing...
he overcame that with technology to some extent, and re-learning
his playing patterns to another - which I may have to do, but
obviously in a different manner. Believe me, I'm not
saying "that's it, I give up", I'm just looking for someone
else who I might be able to ask (I don't think Tony Iommi would
chat me up) about what kind of finger prosthesis they have,
where it's attached, & what it's capable of doing in terms of
both pressure & dexterity. I know nothing about this, so I'm
just trying to get some info from a musical users' standpoint.

Neil

Subject: Re: Some of that Paris glue
Posted by [jjdpro](#) on Mon, 03 Sep 2007 04:23:47 GMT
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>
> in holding a pick securely. Rick Allen/whole different thing...
> he overcame that with technology to some extent, and re-learning
> his playing patterns to another - which I may have to do, but
> obviously in a different manner. Believe me, I'm not
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> chat me up) about what kind of finger prosthesis they have,
> where it's attached, & what it's capable of doing in terms of

> both pressure & dexterity. I know nothing about this, so I'm
> just trying to get some info from a musical users' standpoint.
>
> Neil
>
>
>
> "Aaron Allen" <know-spam@not_here.dude> wrote:
>> Tony Iommi had several fingers damaged and the drummer from Def Leppard
> was
>> missing an entire arm. Many greats were blind or lost their sight. I
>> didn't
>
>> see them slowing down so I cannot imagine you will slow/stop if you love
>
>> what you do. I believe you will prevail, and though you may not play the
>
>> same way, I bet you'll find new ways and new things that are unique and
>
>> possibly better if that is to be the way. We're amazing creatures when
>> called upon to be.
>>
>> All the best things man.
>>
>> AA
>>
>>
>> "Neil" <OIUIU@OIU.com> wrote in message news:470da20c\$1@linux...
>>>
>>> I guess a little background is in order... for awhile now I've
>>> had this (what I and three Dr.'s thought was) an infection on
>>> my right index finger underneath the nail... tried a number of
>>> things attacking both viral and bacterial possibilities - never
>>> healed. Got referred to a different dermatologist last week &
>>> he examined it & immediately wanted to take a biopsy - lab
>>> results came back today: Squamous-Cell skin cancer. It's
>>> confirmed - he got five different opinions on it. So now I have
>>> to lose all or part of that finger.
>>>
>>> Good news is, of course, this is nothing life-threatening or
>>> anything like that - I mean, it's just a finger, and this type
>>> of cancer is very unlikely to spr

Subject: Re: Some of that Paris glue
Posted by [Dedric Terry](#) on Mon, 03 Sep 2007 04:39:36 GMT
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ead. Bad news is - well, it's

>>> what you hold the guitar pick with, so SOMETHING's gonna have
>>> to change there... i'm sure i'll still be able to play, but
>>> probably not like I can now. Right-hand stuff on the keyboard's
>>> gonna be even tougher, since that's not my main instrument
>>> to begin with, but it's what I mostly write on. Anyway, it's
>>> not like I'm losing a whole hand, I'm just a bit pissed (OK,
>>> MASSIVELY pissed) that I'm not going to be able to play
>>> anything at the level I currently am able to - in which case,
>>> what's the point?

>>>

>>> Anyway, here's the Weird Question part: I'm going in for the
>>> surgical consult on Tuesday, and the Doc is going to give me
>>> three different options, essentially (he gave me a run-down
>>> over the phone) and what I need to decide is "How much of my
>>> finger do I want to lose?" The least-invasive is a thing called
>>> Mohs' Surgery, for which he has a specialist at his practice
>>> (whom I'll get to talk to on Tuesday). It takes off the least
>>> amount of tissue, and in the case of my particular situation,
>>> wouldn't remove any bone, either. Two other options would
>>> involve complete surgical removal of a portion of the entire
>>> section of the finger, down past the first joint, or even
>>> further.

>>> SO... the wierd question is: Do any of you know any musicians
>>> with a prosthetic finger? Doesn't matter what instrument they
>>> play at this stage, I'm just trying to get an idea of if I have
>>> to make a choice of losing a small part of it or losing a
>>> larger part of it, which is better when it comes to a
>>> prosthesis, because I want to look into that, as well. The Doc
>>> says any of these methods would work in my case, because of
>>> where it's located & that it's still small in size & hasn't
>>> spread much, so I don't really have to be concerned
>>> about "which one will be most effective?" IOW, I need to find
>>> out how much is not enough, how much is too much, and how much
>>> is "

Subject: Re: Some of that Paris glue

Posted by [DJ](#) on Mon, 03 Sep 2007 05:26:04 GMT

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just right" for being able to effectively employ a

>>> prosthesis from a musician's standpoint. Might help me make a
>>> more educated decision.

>>>

>>> Anyway, if anybody knows of anyone, that'd be great; I'd sure
>>> appreciate it. Lemme know!

>>>

>>> Neil

>>

>>

>"Aaron Allen" <know-spam@not_here.dude> wrote:

>I've had friends meet lommi, and they said he's quite approachable if you

>can dig up a number/agent/contact info.

>Geez, this might seem obvious, but have you googled keywords in combos?

Yes, actually - nothing yet, but still fishing.

Subject: Re: Some of that Paris glue

Posted by [DJ](#) on Mon, 03 Sep 2007 05:36:13 GMT

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NeilThis is a multi-part message in MIME format.

-----=_NextPart_000_000B_01C80BA0.F4294F40

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

David,

I can get it to boot fine with one mec. Once I add another
(I've tried two and two cables) it shuts down. This is just the=20
scsi cable no power on on the Mecs. The Magma will not power up.
It starts then stops right away. It's like it's seeing a short.

Would you agree the 400 watt power supply is all done?

I'm wondering if I scorched something in the Magma too?

Any ideas?

Tom

=20

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message =
news:470da314\$1@linux...

Our Magma won't shut off... go figure! ;-)

David.

Tom Bruhl wrote:

> I can't believe this one but . . .

> =20

> I've had 5 cards in a 13 slot Magma for years. Now it won't

> start up and keep running. This began tonight as
> I tried adding Mec #2 to

Subject: Re: Some of that Paris glue
Posted by [LaMont](#) on Mon, 03 Sep 2007 08:06:43 GMT
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id.

Tom Bruhl =
wrote:

> I=20
can't believe this one but . . .
>
> I've had 5 =
cards in a=20
13 slot Magma for years. Now it won't
> start up and keep=20
running. This began tonight as
> I tried adding Mec #2 to =
a 1 Mec=20
setup. The Magma
> would power on for a split second then=20
stop. I'm thinking
> power supply. It might still =
work with=20
all 5 cards and 1 Mec
> if I baby it.
>
> =
Once it's=20
off I have to unplug, wait, replug and start again.
> Maybe it =
will=20
start up with one Mec then. I thought there was
> a auto =
shut off=20
mechanism built in to the Magma. I didn't see anything
> =
about=20
that in the manual.
>
> ? ? ?
> =

Subject: Re: Some of that Paris glue
Posted by [John \[1\]](#) on Mon, 03 Sep 2007 09:22:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

3D2>Tom</DIV>
<DIV> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Neil" <<A =
href=3D"mailto:OIUOIU@OIU.com">OIUOIU@OIU.com> wrote=20
in message <A=20
=
href=3D"news:470dacb7\$1@linux">news:470dacb7\$1@linux...</DIV>
"Aar=
on=20
Allen" <<A=20
=
href=3D"mailto:know-spam@not_here.dude">know-spam@not_here.dude>=20

wrote:
>l've had friends meet lommi, and they said he's quite=20
approac

Subject: Re: Some of that Paris glue
Posted by Nil on Mon, 03 Sep 2007 15:55:30 GMT
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hable if you

>can dig up a number/agent/contact=20
info.
>Geez, this might seem obvious, but have you googled =
keywords in=20
combos?

Yes, actually - nothing yet, but still=20
fishing.

Neil</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20
you?
<A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BODY></HTML>

-----=_NextPart_000_0030_01C80BA3.36B622A0--Cool - Glad to hear things are working out!!!
jj

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>Got Jon's Mec here today by surprise. Thanks Jon.
>Am off for a quick 2 chip replacement on "Smokey the Mec".
>If that works I'll have three mecs and a 442 to get my rig
>right where it was supposed to be 3 months ago. =20
>
>There will be two Mecs waiting in the wings also.
>
>Don't use a Default Project!!!!!!!!!!!!!!!!!!!!
>Tom
>
>
>
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
>news:470d1f19@linux...
> This means the EDS cards didn't take a hit. Whew . . .
> Yes, it was definitely hardware. Chris Lang sent me his Mec
> (thanks Chris) and I installed four modules and all is right
> in Paris. Tomorrow another Mec shows from Jon Jiles and
> I will install another 4 cards in that. I have three Mecs that are
> on the bench right now and maybe two of those will be repaired
> shortly with the new chips. Hopefully I'll be up to the 4 Mecs that I
=

>
> wanted in the first place.
>
> I may add a 442 (HA! feeling ambitious again) for the SPDIF loop =
>technique. =20
> Just leave it hanging there for when I need it.
>
> All is well.
> Finally,
> Tom
>
>
>
> I choose Polesoft Lockspam to fight spam, and you?
> <http://www.polesoft.com/refer.html>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV>Got Jon's Mec here today by surprise. =
>Thanks=20
>Jon.</DIV>
><DIV>

Subject: Re: Some of that Paris glue
Posted by [Neil](#) on Mon, 03 Sep 2007 15:56:57 GMT
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>also.</DIV>

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 ><DIV> </DIV>
 ><DIV> </DIV>
 ><DIV> </DIV>
 ><DIV> </DIV>
 ><BLOCKQUOTE dir=3Dltr=20
 >style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
 >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 > <DIV>"Tom Bruhl" <<A=20
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 > <DIV> </DIV>
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 =
 >size=3D2>it=20

> hanging there for when I need it.</DIV>
> <DIV> </DIV>
> <DIV>All is well.</DIV>
> <DIV>

Subject: Re: Some of that Paris glue
Posted by [LaMont](#) on Mon, 03 Sep 2007 17:06:57 GMT
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>Finally,</DIV>
> <DIV>Tom</DIV>
> <DIV> </DIV>
> <DIV>

I choose Polesoft Lockspam to fight spam,
=
>and=20
> you?
<A=20
> =
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
>.html </DIV></BLOCKQUOTE></BODY></HTML>
>
>If you're looking at their homesite, you will see they only workes
under Windows 2000/XP.

Erling

On Wed, 10 Oct 2007 11:15:27 +0100, "Kerr Mathieson"
<oneninehundred@virgin.net> wrote:

>hi guys
>
>I can't seem to get those antress plug ins to show up in VST or in Paris.
>
>I've got them in my vst plug ins folder, same as everything else.....
>
>Is it possibly because I'm running ME still?
>
>any help/ideas appreciated
>
>thanks
>
>KerrI'm using ME 'cause I know it runs Paris fine. I only use this machine for
paris and cubase, that's it. guess I might have to consider moving to XP if
I can be sure Paris runs ok

"Martin Harrington" <lendan@bigpond.net.au> wrote in message
news:470d66c5@linux...
> Why on earth are you still running ME?

> It is a dinosaur by today's standards.
>
> Martin Harrington
> Lend An Ear Sound
> Sydney, Australia
> 0414913247
>
> "Kerr Mathieson"&qu

Subject: Re: Some of that Paris glue
Posted by [DJ](#) on Mon, 03 Sep 2007 20:16:53 GMT
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ot; <oneninehundred@virgin.net> wrote in message
> news:470d4c41\$1@linux...
>> yeah, I double checked and checked again (and then once more!), they're
>> in the same plugins folder as everything else.
>>
>> I knew the .dll files were library files, which is what confused me the
>> most about the wavelab message lol!
>>
>> Think I'll download them in all forms and unpack/install and see what
>> happens. Still think it might be something to do with running ME though,
>> 'cause the modern site says 2000/XP for system req.
>>
>> hmmmmm
>>
>> thanks
>>
>> "Neil" <IOOI@OIU.com> wrote in message news:470d3717\$1@linux...
>>>
>>> "Kerr Mathieson" <

Subject: Re: Some of that Paris glue
Posted by [Neil](#) on Mon, 03 Sep 2007 20:41:05 GMT
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o and keeps giving me a message that there's a library file
>>>>missing,
>>>>
>>>>for every modern plug in. wierd. there's only a .dll file for each one
>>>>
>>>>came from the exe file, so I'm kinda stuck!
>>>>
>>>> In that case, I have a feeling that you may have installed them

>>> into t

Subject: Re: Some of that Paris glue
Posted by [DJ](#) on Mon, 03 Sep 2007 21:36:45 GMT
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he wrong vstplugins folder. Is that possible? Do you have

>>> more than one of those on your hard drive?

>>>

>>> A .dll file IS a library file.

>>>

>>> Neil

>>

> All types of Audio PostHi Neil,

No personal similar experiences to relate, but just in thinking about it, it seems that for maximum control and sensation post-surgery, you would want to preserve the bone.

Actually, I broke my right index finger many years ago with gigs to play, and I got pretty good pretty fast at holding the pick with my middle, ring, and thumb (I'm a 3 fingered pick holder, when I use them). Just a thought.

Subject: Re: Some of that Paris glue
Posted by [John \[1\]](#) on Tue, 04 Sep 2007 11:32:05 GMT
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t;/A>=20

> for your downloading pleasure.

The Ducker is the first side =

>chain=

Subject: Re: Some of that Paris glue
Posted by [Rod Lincoln](#) on Tue, 04 Sep 2007 18:05:15 GMT
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ight spam, =

>and=20

>you?
<A=20

>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>.html </DIV></BODY></HTML>

>

>A lot of it has to do with the motherboard. I found out the hard way that my motherboard was not a good one and all I ever did was crash despite, knowing every shared IRQ and ACPI mode. With daws it seems very important to get the right motherboard. This is where Chris Ludwigs advice is so invaluable.

Chris has taken years off my life. hehe Of course, beyond motherboards there is a jungle of other problems but for me that was the biggie.

John

"Martin Harrington" <lendan@bigpond.net.au> wrote:

>I ran Paris for years on XP, and never, never had any issues apart from the

>lack of Paris functionality for my needs

>--

>Martin Harrington

>Lend An Ear Sound

>Sydney Australia

>0414 913 247

>"Kerr Mathieson" <oneninehundred@virgin.net> wrote in message

>news:470dd6e1\$1@linux...

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>> for paris and cubase, that's it. guess I might have to consider moving to

>> XP if I can be sure Paris runs ok

>>

>> "Martin Harrington" <lendan@bigpond.net.au> wrote in message

>> news:470d66c5@linux...

>>> Why on earth are you still running ME?

>>> It is a dinosaur by today's standards.

>>>

>>> Ma

Subject: Re: Some of that Paris glue

Posted by [Neil](#) on Tue, 04 Sep 2007 20:40:41 GMT

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t;

> > wanted in the first place.

> >

> > I may add a 442 (HA! feeling ambitious again) for the SPDIF loop =

>=3D

> >technique. =3D20

> > Just leave it hanging there for when I need it.

> >

> > All is well.

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> > Tom
> >
> >
> >
> > I choose Polesoft Lockspam to fight spam, and you?
> > <http://www.polesoft.com/refer.html> =20
> >
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3D3DContent-Type conte

Subject: Re: Some of that Paris glue
Posted by [LaMont](#) on Wed, 05 Sep 2007 04:26:07 GMT
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gt;on=20
> "Smokey=3D20
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><DIV><FONT =
>face=3D3DArial=20
> size=3D3D2>If that works I'll have three mecs and
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> =3D
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> =
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><DI=
>V><FONT=20
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></DIV>
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> face=3D3DArial size=3D3D2> =
></DIV>
><DIV>=20
> </DIV>
><DIV><FONT face=3D3DArial =
>size=3D3D2>=20
> </DIV>
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