
Subject: Magma and Paris

Posted by [ulfiyya](#) on Mon, 14 Nov 2005 15:02:01 GMT

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writer.

>

> We rarely see artists today who can put out a w

Subject: Re: Magma and Paris

Posted by [Doug Wellington](#) on Mon, 14 Nov 2005 19:59:16 GMT

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ose extensionless mixes handy you should be able to

> convert them to wav on any DAW Mac in seconds. You wouldn't have to open

> the original session and do another bounce.

>

> Assuming they are 24 bit files they are obviously going to be far superior

> to master with.

>

> Cheers,

> Kim.

>

>

Subject: Re: Magma and Paris

Posted by [EK Sound](#) on Mon, 14 Nov 2005 21:31:46 GMT

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T: 5px; =

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"TC" <<A=20

=

href=3D"mailto:tc@spammetodeathyoubastards.org">tc@spammetodeathyoubastar=
ds.org>=20

wrote in message <A=20

href=3D"news:43a0fdad@linux">news:43a0fdad@linux...</DIV>Neil =

wrote:
>=20

Hope that's not Cron... he's in Boston, and works on that type
> =

of=20

stuff, as I recall.
>
> Neil
>

Subject: Re: Magma and Paris

Posted by [ulfiyya](#) on Mon, 14 Nov 2005 22:33:47 GMT

face=3DArial size=3D2>Boston proper or the north =
shore.</DIV>

<DIV>I might be wrong though.</DIV>

<DIV> </DIV>

<DIV>Tom</DIV>

<DIV> </DIV>

<DIV> </DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEF
