
Subject: OMF question

Posted by [DJ](#) on Sat, 15 Dec 2007 21:21:16 GMT

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/>

>>> -Jamie

>>> www.JamieKrutz.com

>>>

>>>

>>> Don Nafe wrote:

>>>> Intersting note about CF bulbs

>>>>

>>>> No one has actually determined whether there is a real overall savings

>> with

>>>> these things as they cost more to make, ship, dispose of and buy. And

>> if not

>>>> used in high traffic areas that need light on for long periods, do not

>> last

>>>> as long as claimed.I know this last bit as fact as I replaced every

>>>> light

>> in

>>>> our house that wasn't on a dimmer and several of these bulbs lasted

>>>> barely

>>

>>>> six months...others on the otherhand are on their second year. Good

>>>> thing

>>

>>>&g

Subject: Re: OMF question

Posted by [Chris Ludwig](#) on Sun, 16 Dec 2007 01:47:42 GMT

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e evaporation, more energy in weather

>>>>>>> systems

>> to

>>>>>>> carry the moisture farther, this can bring more snow over the

>>>>>>> mountains.

>>>>>>>

>>>>>>> (And again, any single weather event can't be linked to the current

>>>>>>> climate change by itself. But over time we can measure patterns.)

>>>>>>>

>>>>>>> Another recent study shows the possibility for earlier rain and

>>>>>>> earlier

>>>>>>> snow pack melting leading to quicker snow pack degradation. So even

>>>>>>> though individual weather systems may dump a lot of moisture (hang

>> in

>>>>>> there, Deeji!), it may not stay around as long or melt as slowly.
>>>>>> Which
>>>>>> means we may be facing possible water shortages in some areas.
>>>>>>
>>>>>> <http://climate.weather.com/articles/watertrends020108.html>
>>>>>>
>>>>>> "They found that up to 60 percent of changes in river flow,
>>>>>> temperature
>>>>>> and snow pack between 1950 and 1999 can be attributed to human
>>

Subject: Re: OMF question
Posted by [DJ](#) on Sun, 16 Dec 2007 02:26:35 GMT
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;>>>>>> activities, such as driving, that release emissions including
>>>>>> carbon
>>>>>> dioxide and other greenhouse gases into the atmosphere."
>>>>>>
>>>>>>
>>>>>>> Let's see, what else can we blame on opposite-cause events like
>>>>>>> this?
>>>>>>> Don't be confused by the term "global warming." It doesn't mean
>>>>>>> equal
>>>>>>> heat everywhere on the globe, weather doesn't work like that.
>>>>>>>
>>>>>>> That's one reason to use the "climate change" label instead. It's
>> more
>>>>>>> accurate and less confusing to people. Another is that as the
>>>>>>> surface
>>>>>>> warms (on average), the mesosphere cools. Both from the same
>>>>>>> mechanism,
>>>>>>> the additional heat absorption and re-radiation from additional
>>>>>>> greenhouse gases.
>>>>>>>
>>>>>>> It's interesting to read about this stuff.
>>>>>>>
>>>>>>> http://en.wikipedia.org/wiki/Earth%27s_atmosphere
>>>>>>> http://en.wikipedia.org/wiki/Global_warming
>>>>>>> http://en.wikipedia.org/wiki/Greenhouse_effect
>>>>>>> http://en.wikipedia.org/wiki/Atmospheric_chemistry

Subject: Re: OMF question
Posted by [Dedric Terry](#) on Sun, 16 Dec 2007 04:45:24 GMT
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e artguy" <artguy@somethingorother.net> wrote:

>>>

>>>chuck-

>>>

>>>You may or may not be interested in his music, but I find learning monk

>>tunes

>>>is very useful. Same with charlie parker tunes.

>>>

>>>Useful as in "learning to negotiate chord progressions in different keys"

>>>sort of thing.

>>>

>>>I should spend more time doing such things myself.

>>>

>>>-steve

>>>

>>>

>>>"chuck duffy" <c@c.com> wrote:

>>>>

>>>>Thanks for the input guys. I'm definitely down with what kim was saying.

>>>>I

>>>>found that many smaller sessions get me better much faster. I hope that

>>>>someday

>>>>soon I can find some time to take it to the woodshed too...

>>>>

>>>>Chuck

>>>>"TCB" <nobody@ishere.com> wrote:

>>>>>

>>>>>I find this to be true as well, but mostly for maintaining a certain

>>>>>level

>>>>>of facility. To make a big jump, I think the only option is out there

>>>>>in

>>>>>the woodshed.

>>>>>

>>>>>Sadly, I haven't had time for that in years. I pretty much play at that

>>>>>level

>>>>>where one can't play any worse. Luckily for me I put the time in when

>>>>>I

>>>>>was

>>>>>younger so that's not all _that_ bad.

>>>>>

>>>>>When I was at ECMM last week I was looking at a Charlie Christian book

>>>>>thinking,

>>>>>'I actually used to be able to PLAY this stuff.' No more . . .

>>>>>

>>>>>TCB

>>>>>

>>>>>"Kim" <hiddensounds@hotmail.com> wrote:

>>>>>>

>>>>>
>>>>>Chuck,
>>>>>
>>>>>While this isn't an exercise, one thing I have both noticed in my own
>>>experience,
>>>>>as well as hearing of scientific support for, is the idea of not practicing
>>>>>for an hour at a time, but instead doing several shorter periods as
a
>>>general
>>>>>approach. The mind has a very limited attention span at maximum focus,
>>>>and
>>>>>practicing while bored and/or annoyed with the process is not that
beneficial.
>>>>>
>>>>>Generally when I practice I will just sit down

Subject: Re: OMF question

Posted by [Martin Harrington](#) on Sun, 16 Dec 2007 04:56:40 GMT

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and play as I feel like
>>>>it.
>>>>>Ten minutes later I'll get up and do something else. Practice becomes
>>>like
>>>>>a cigarette break. If I'm doing housework, every half an hour I might
>>>stop
>>>>>and play one or two songs. If I'm inspired I'll keep going but if not
>>>I
>>>>>get
>>>>>up and go back to whatever else I was doing.
>>>>>
>>>>>I don't remember the exact numbers, but I believe it was something
like
>>>>>three
>>>>>ten minute practice sessions are measurably more affective than a single
>>>>>one hour session.
>>>>>
>>>>>Knowing this might help you manage your limited time better. Not only
>>>can
>>>>>you put less time in, but it's a lot easier for most people to find
five
>>>>>or ten minutes a couple of times a day to quickly jump on an instrument
>>>>>than
>>>>>it is to find a solid hour. Playing in the ad breaks while watching
TV,
>>>>>for
>>>>>example, you can probably approach the same benefit from an hour of

TV

>>>>watching

>>>>>as you would from an hour of practice.

>>>>>

>>>>>You do need to put in longer sessions at points, if only to improve playing

>>>>>&

Subject: Re: OMF question

Posted by [LaMontt](#) on Sun, 16 Dec 2007 06:59:57 GMT

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in DAW, BUUUT, I need Acid-like functions. Specifically the ability to audition loops tempo matched to the piece and easily load them into a track. Live does this, as does Acid. Reaper doesn't. Damn. I'm going to try and rewire Live (I've got the 7.0.2 demo) into Reaper and see how that goes. But I really just want to stay with ONE app in ONE box.

I was thinking about Live, but the demo I've been using is acting really funny. Multiple envelopes and I'm getting crackles and pops. One would think its a latency issue, but nope, I've got only 10 tracks running and Live's own cpu meter says like 6%. (Oh, and 15+ tracks in Reaper -no pops and crackles.) And, I guess I'm not alone in the problem. Other guys have reported similar concerns on the Live forums. This is a deal breaker -unpredictable popping: mondo drag. SO....I'm thinking Sonar. I called Sweetwater to confirm that Sonar would behave like Acid -preview loops at project tempo and playback at project tempo. The guy I talked to, he doesn't know.... I recall some of you good folks using Sonar -is Sonar on Acid?

MRSONAR is my 'go to' for midi and sequence building. Yes, it does loop stretching, like acid. And the artifacts are quite livable. The mixbus has improved greatly. Precision and automation are great. Dxi/VSTi capable. DX/VST capable.

My only complaint really is that it doesn't do low latency all that well... yet.. but for what I'm using it for it smokes. I can see the day when I leave Paris that Sonar will be my choice.

AA

"Mike R" <emarenot@yahoo.com> wrote in message [news:47aba75e\\$1@linux...](#)

>

> Ok quad core is built and seems to be running just fine. I was going to

> use

> Reaper as the ma

Subject: Re: OMF question

in DAW, BUUUT, I need Acid-like functions. Specifically

- > the ability to audition loops tempo matched to the piece and easily load
- > them into a track. Live does this, as does Acid. Reaper doesn't. Damn.
- > I'm going to try and rewire Live (I've got the 7.0.2 demo) into Reaper and
- > see how that goes. But I really just want to stay with ONE app in ONE
- > box.
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- > funny. Multiple envelopes and I'm getting crackles and pops. One would
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- > reported similar concerns on the Live forums. This is a deal
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- > confirm
- > that Sonar would behave like Acid -preview loops at project tempo and
- > playback
- > at project tempo. The guy I talked to, he doesn't know.... I recall some
- > of you good folks using Sonar -is Sonar on Acid?
- > MRGye, as the creator of the DVD material I should probably say that most ppl
- paid for it and you should offer something to whomever might be kind enough
- to help you out with it. That being said, if someone does want to send a
- copy it is completely protection free (I did this on purpose), can be
- copied and I'd find no offense whatsoever with helpin' a dude out.

AA

"gyefinger" <gye@shutupandplay.com> wrote in message
news:47aba267\$1@linux...

- >
- > Hi all,
- >
- > A while back I posted that my Brian T PARIS DVD was stolen with my laptop
- > from my studio.
- >
- > Could someone in the group please create a copy and send it to me at
- > Guy Eckelberger
- > 555 International Way
- > Springfield, OR 97477
- >
- > or make the image and upload it to ftp.gyefinger.com?
- >
- >Mike - Sonar and Cubase will preview and import acidized wav files, and
- tempo match.
- Cubase has Media Bay which allows you to browse media files, and if desired

preview at project
tempo, or the file's original tempo. In Sonar 7 when importing audio, the
file will preview
at project tempo.

Dedric

"Mike R" <emarenot@yahoo.com> wrote in message news:47aba75e\$1@linux...
>
> Ok quad core is built and seems

Subject: Re: OMF question
Posted by [Graham Duncan](#) on Sun, 16 Dec 2007 16:48:42 GMT
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>>>>>>
>>>>>>> Tony Benson wrote:
>>>>>>> So you're saying we're all pretty much f*cked then, huh Jamie.
>>>>>>> Me? No, I'm not saying that.
>>>>>>>
>>>>>>> We would have been better off not dragging our feet for so long, but
>>>>>>> there's still time to make a difference, and people ARE acting on
>>>>>>> what
>>>>>>> we know.
>>>>>>>
>>>>>>>
>>>>>>>> We really are
&g

Subject: Re: OMF question
Posted by [Chris Ludwig](#) on Sun, 16 Dec 2007 20:34:26 GMT
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ticles/watertrends020108.html
>>>>>>>>
>>>>>>>>> "They found that up to 60 percent of changes in river flow,
>>>>>>>>> temperature
>>>>>>>>> and snow pack between 1950 and 1999 can be attributed to human
>>>>>>>>> activities, such as driving, that release emissions including
>>>>>>>>> carbon
>>>>>>>>> dioxide and other greenhouse gases into the atmosphere."
>>>>>>>>>
>>>>>>>>>
>>>>>>>>>>> Let's see, what else can we blame on opposite-cause events like

>>>>>>>> this?
>>>>>>>> Don't be confused by the term "global warming." It doesn't mean
>>>>>>>> equal
>>>>>>>> heat everywhere on the globe, weather doesn't work like that.
>>>>>>>>
>>>>>>>> That's one reason to use the "climate

Subject: Re: OMF question
Posted by [LaMontt](#) on Mon, 17 Dec 2007 05:01:47 GMT
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hat make Waves and Digi seem
> like Reaper in comparison.
> Unlike Digi they do not have stable and compatible software hardware for
> any current PC or MAC sense like version 5.2.
> Premiere and Final Cut are sooo far ahead of them at this point it's silly.
>
> Chris
>
>
>
> Dedric Terry wrote:
>> Trade shows seem to be losing too much ground to the net. Just quicker and
>> cheaper to reach customers that way than setting up a booth for mainly other
>> companies to walk by.
>>
>> My guess anyway...
>>
>> On 2/7/08 9:18 PM, in article 47abca08\$1@linux, "James McCloskey"
>> <excelsm@hotmail.com> wrote:
>>
>>
>>> http://www.appleinsider.com/articles/08/02/07/apple_pulls_out_of_2008_nab_conference.html
>>> nf
>>> erence.html
>>>
>>> <http://translate.google.com/translate?u=http%3A%2F%2Fwww.setteb.it%2Fcontent%2Fview%2F3391&langpair=it%7Cen&hl=it&ie=UTF-8>
>>>
>>>
>>
>>I second the "try a Breedlove" recommendation. I like Taylors, but when I
played a comparable Breedlove, my fingers said ooooh. I couldn't afford the
higher dollar models, but found that one of their "overseas" \$1000 models
played and sounded very nice. I'm looking at her now. ;>) I think they make
some of the best looking acoustics also.

I remember playing a Rainsong graphite composite acoustic electric about 8 years ago that I also fell in love with. Might check them out too.

Tony

On 1/22/08 11:56 AM, in article 47962027\$1@linux, "TCB" <nobody@ishere.com> wrote:

>
> A Collings 12 fret to the neck 00-18 and a mic ;-)
>
> I'd try out a Breedlove before settling on the Taylor for sure. Very nice,
> modern guitar, not a Martin/Gibson copy. They make some in the price range
> you're talking about.
>
> TCB
>
> "D.P." <ottawarocks@netscape.net> wrote:
>> I'm usually an electric player, but I need to buy a decent acoustic (with
>
>> electronics). I tried a bunch of brands, and seem to be converging towards
> a
>> Taylor (something along the 714CE or 814CE).
>>
>> Before I commit to an actual purchase, I wanted to ask around for any
>> potential advice. As much as I'd love to buy from a luthier, I don't think
>
>> I'll get much traction with my planned budget (as a reference, the 714CE
>
>> would cost around \$2800). I don't know many luthiers, and the ones I do
> know
>> have

Subject: Re: OMF question

Posted by [DJ](#) on Mon, 17 Dec 2007 06:38:20 GMT

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>>>>>>it is to find a solid hour. Playing in the ad breaks while watching
>TV,
>>>>>>for
>>>>>>example, you can probably approach the same benefit from an hour of
>TV
>>>>>>watching
>>>>>>as you would from an hour of practice.
>>>>>>

>>>>>>You do need to put in longer sessions at points, if only to improve
>playing
>>>>>>stamina, but things like scales and arpeggios only take about 15 seconds
>>>>>>to do. You can do quite a few of them in just a couple of minutes.
>Plus,
>>>>>>if you do, say, two five minute sessions in the morning, and then
another
>>>>>>four or so five minute sessions through the day or at night, the brain
>>>>>actually
>>>>>>prioritizes it better because it gets the idea that "Gee, I seem to
>be
>>>>>doing
>>>>>>this all the time!". Your brain gets the idea that it needs to have
>those
>>>>>>skills ready because they are constantly needed.
>>>>>>
